

REAL STEEL

У 1.1 By ApocBox

H U G H

J A C K M A N

ATOM

REAL STEEL

COURAGE IS STRONGER THAN STEEL.

WARNER BROS. PICTURES and RELIANCE ENTERTAINMENT present A 21 LAPS / MONTEIRO PRODUCTIONS production A SHAWN LEVY film HUGH JACKMAN REAL STEEL DANIELA GUYTON EVANGELINE LILLY ANTHONY MACKIE KEVIN DURAND
CASTING BY DANIELA GUYTON COSTUME DESIGNER RICHARD HARRIS EXECUTIVE PRODUCERS BOB WEINSTEIN PRODUCED BY DANIELA GUYTON AND RICHARD HARRIS WRITTEN BY BOB WEINSTEIN AND DANIELA GUYTON DIRECTED BY SHAWN LEVY
CASTING BY DANIELA GUYTON COSTUME DESIGNER RICHARD HARRIS EXECUTIVE PRODUCERS BOB WEINSTEIN PRODUCED BY DANIELA GUYTON AND RICHARD HARRIS WRITTEN BY BOB WEINSTEIN AND DANIELA GUYTON DIRECTED BY SHAWN LEVY
CASTING BY DANIELA GUYTON COSTUME DESIGNER RICHARD HARRIS EXECUTIVE PRODUCERS BOB WEINSTEIN PRODUCED BY DANIELA GUYTON AND RICHARD HARRIS WRITTEN BY BOB WEINSTEIN AND DANIELA GUYTON DIRECTED BY SHAWN LEVY
CASTING BY DANIELA GUYTON COSTUME DESIGNER RICHARD HARRIS EXECUTIVE PRODUCERS BOB WEINSTEIN PRODUCED BY DANIELA GUYTON AND RICHARD HARRIS WRITTEN BY BOB WEINSTEIN AND DANIELA GUYTON DIRECTED BY SHAWN LEVY



DOLBY DIGITAL
DOLBY DIGITAL
DOLBY DIGITAL

PG-13
PARENTS STRONGLY CAUTIONED
SOME MATERIAL MAY BE INAPPROPRIATE FOR CHILDREN UNDER 13

IN THEATRES AND IMAX 10.7.11

WWW.STEELGETSREAL.COM



Sometime ago, though, advancements in robotics, mechanics, and electronics made the creation of humanoid robots possible. Soon people found out that seeing them fight was one of the best entertainments there is, and robot fighting soon became a thing, quickly displacing human boxing due to the sheer brutality and spectacle the bots could unleash on each other. In modern times Charlie Kenton is a struggling, debt-ridden ex-boxer who's soon to find out his ex-wife died. Leaving him to deal with his son.

You arrive on the day Charlie fights the bull at the carnival with Ambush.

Take this 1000 points to spend. You will stay here for 10 years

ORIGINS

Choose your age and sex for free

Drop In

You appear in this world without any prior history near the carnival where Charlie has recently arrived.

Mechanic

You dedicated your life to fixing modding and maybe even making robots. You wake up in your apartment near that one failing gym.

Bum

You live in a truck, go from place to place, and make some cash through robot fighting; whether it be through betting or participating is up to you. You wake up in your truck parked near some carnival.

Professional

You live and breathe bot fighting, having participated in numerous fights and perhaps even made it into the league. You wake up in your house a few kilometers away from the WRB arena that is home to the mighty Zeus.

Perks

Perks are Discounted to their respective origins, perks worth 100 are free and the rest is 50% off. Free Perks are optional.

Drop In

Technical Weaknesses 100

Whenever you attack a nonliving thing, your hits are far more likely to land in whatever weak spots they might have and far more likely to cause critical damage to some parts of them or to their whole being.

Auto Censorship 200

At will, you can block the ability of electronic devices to perceive you. From cameras to microphones to radars and pressure plates. As long as they have some electronics in them, you're good.

Electricity Spike 400

Whenever you hit things, you can discharge an EMP blast proportional to the strength of your hit. With it, even a regular human could put most G2 bots on their ass in a couple of hits.

Shorten The Distance 600

You have advanced knowledge of biology and human augmentation as well as an uncanny ability to adapt any technology into bio-augmentations. Kinetic energy absorption panels could be turned into a new form of fat that can do the same thing, piston arms turned into a series of muscles, ligaments, unique bone structure, advanced shadow module will be adapted into eyes and brain modification, and so on and so forth.

Mechanic

Skill Fix it 100

You're an apt hand with mechanical tools of all kinds and have Ph.D.-level knowledge in mechanical engineering and robotics with a focus on fixing things up quickly and doing so well.

Jury Rigging 200

Using trash and broken things to fix and even improve anything is your bread and butter. You fix and modify things quite a bit faster than before, to the point you could make a few different complex upgrades in a single night.

Get Up! 400

Things you make are not only far more resilient and durable, with them being able to take far more of a beating than before and continue working even with critical damage, but also constantly fix themselves, returning to peak condition in 24 hours.

New Gen 600

Innovation doesn't wait for anybody, and you agree. Taking something and developing it into a state far beyond what's currently available is as easy as breathing for you, and you do this extremely fast. Improving Zeus to destroy its previous iteration like it destroys its current opponents will probably take you only a few all-nighters.

Bum

Fight Isn't Over Until Someone's On The Mat 100

You're not only really fit, easily being in the top one percent of the world but also have the skills of a professional boxer.

Hard Wired With A Will To Go On 200

Your determination is unlimited, and your will to go on allows you to push through far more damage than should be possible. You could get beaten within an inch of your life and continue to fight and probably even survive the ordeal in perfect health if you get medical help soon after.

He Was Great 400

You are a professional coach, trainer, and teacher in one, knowing all there is to know about those fields. Any student you train in anything picks up things several times faster as well as gaining more insight into whatever it is that you're teaching. You

can even train things and beings that cannot improve by themselves, like robots, to surpass their limits.

Right Shoulder! 600

With keen eyes and your insane attention to details, figuring structural weaknesses, weak spots in someone's fighting style, and critical design flaws is as easy as breathing for you, almost glowing to your eyes with how blaringly obvious they are.

Professional

Tak Cool 100

Not only can you maintain your composure and think clearly in the most intense of situations, but you also look extremely cool, just giving an air of confidence.

Public Relations 200

Be they smear campaigns organized by rival businesses or just some kid giving you a metaphorical black eye, you are a master of managing your reputation and keeping it good and clean without looking like it bothers you or even affected you in any way.

His Taking Direct Control 400

You are one of the best robot pilots around, being able to secure victories with trash bots against the strongest opponents, with incredible reaction time and an almost precognitive sense of what your enemies might do.

I'd Like To Buy Your Robot 600

Ah, the fabled power of money. It seems it is far greater for you than others since people literally cannot refuse to sell things to you when you ask them. Not only that, but the price will be quite fair with them never hiking it up too much.

Items

Items are Discounted to their respective origins, items worth 100 are free and the rest is 50% off. Anything can be imported in to a fitting item (Weapon into a weapon, tool into a tool etc.). If lost or stolen you get them back in an hour. All items can be brought multiple times, with free items costing 50 after first purchase. You can combine compatible items like Atom and Zeus.

General

Custom Bot Free/100/200/400

You've got your very own fighting robot with a design of your choice. For free, this is an early gen 2 bot that will most likely get annihilated in most fights around here. For 100 this is a good Gen 2 bot that could make you solid money if you don't overextend yourself. ex: Metro, Ambush. For 200, this is one of the best Gen 2s around, on par with Noisy Boy and Midas, guaranteeing you the spot of one of the underground fighting top dogs. For 400, this is a good Gen 3 bot that could easily get you a spot in the league, like Twin Cities.

Drop In

Cattle Prod 100

A handheld device capable of delivering quite painful and even damaging electrical shocks. Is effective against both organic beings and inorganic things.

EMP Grenade 200

A grenade that explodes with a ten-meter radius EMP wave that easily penetrates any sort of shielding no matter how advanced or even supernatural. You get another one after a minute of it being used.

Hacking Tool 400

A device that looks like a basic controller that can take hold of any single robot. You need to get in within five meters of your target to lock in, but after that it will maintain the connection with it, not being able to be removed or blocked in any way.

Chop Shop 600

An operating theater full of all sorts of surgery tools as well as a large number of different drugs. The main feature of this place is a gene-editing pod that can quickly and deeply change any being placed in it with introduced blueprints.

Mechanic

Tool Case 100

Large collection of various tools for fixing robots and other machines that speed up the process of fixing anything using them as well as providing slightly better results than should be possible.

Storage Box 200

Wooden box about four meters tall, wide, and deep that is bigger on the inside that can store an infinite number of robots inside of it. You just need to open and close it to change what robot is currently stored in it or if it's empty.

Components And Materials 400

A number you can call at any moment to order any sort of robot part available in the current setting or any you previously visited. The prices are really nice, costing far less than what is publicly available on the market. You could probably make a good C2 bot for less than five thousand dollars.

Mechanical Workshop 600

A warehouse that is the best local robot building facility and mass production factory in one. Any bot that has been crafted here once can be produced material-free here at a speed of one a day.

Bum

Boxing Gloves 100

A pair of classic competition boxing gloves in a color of your choice. They increase the speed and strength of your punches slightly as well as offering great protection to your fists.

Audio Set 200

A headset with a microphone as well as a flash drive containing a perfect voice recognition app that can be installed into almost anything and on any PC.

Shadow Function Chip 400

A fingernail-sized chip and blueprints to make more that can be installed in or be connected to anything with a camera. This allows for perfect body scanning to the point that if it were installed in a bot, it would be just as good as or better at using the moves of whatever human or robot it scans.

Atom 600

A barely-G2 sparing robot designed to take on extreme amounts of damage and keep getting up despite even catastrophic "injuries." Has an infinite battery and a shadow function, being able to perfectly copy and use the moves of anything it sees.

Professional

Slick Fit 100

Wardrobe full of a variety of expansive brand clothes that fit you perfectly and are always clean. Focuses on clothes that would make you look cool but has other outfits as well.

Control Interface 200

This battle station is one of the best bot controllers around, providing near instantaneous response time as well as complete information on any damages the robot it's controlling has suffered. You have the blueprints to make more.

Daddy's Money 400

A large international megacorporation that you either own fully or are a majority shareholder in. Focuses on robotics, engineering, and electronics, being one of the best, if not the best, in the world in these areas and provides you with hefty sums of money on the regular.

Zeus 600

A top-of-the-line G3 robot possessing the best stats in the setting. Can destroy most other bots within seconds of battle and has inbuilt, constantly evolving battle algorithms that adapts to enemies good enough to survive the first moments of combat with it.

Companions

Companions can't take drawbacks.

Original/Import 50 for 1, 200 for 8

Make someone original in this world or import a previous companion. They get an origin, freebies and the discounts along with 1000 cp to spend as they please.

Canon 100

Take any individual as long as you can convince them to go.

Drawbacks

Drawbacks trump the perks and items from this jump and the previous ones. They last for your entire stay here but disappear when you finish the jump. Take as many as you can handle

Extended Stay +100 per

Stay for 10 more years. Can be taken as much as you want but you only get cp for the first 4 purchases.

I Hate Hamburgers +100

None of your friends and family can remember your food preferences and constantly get you something you dislike.

He Was Beautifull +100

You are quite a bit past your prime in physicality and have neglected your fighting skills for a while to a point you hardly remember how to use any of them. It will take you years to recover.

Hell Yeah Baby +100

You have an incredibly thick southern accent, with people finding it hard to understand you on the first try.

Alcoholic +100

It's almost like your hands move automatically to grab beer bottles whenever you pass them, and the desire to indulge in drinking is quite strong.

Where Is My Money?! +100/200

You are in quite a debt to some quite powerful people for about two thirds of all the money you have, and if you don't have any money, this will come into effect somewhere within your first year here, at the most inopportune moment. For an additional 100, you will need to wire them two-thirds of all your income for your entire stay here.

Squint +200

You look like a nine-year-old or maybe eleven... no, definitely nine. And no matter how much time passes, you will still look like this.

Showing Off +200

You can't help it. Everything you do must look cool or otherwise show off how good you are, even to your own detriment.

You Like That. I Can Tell +200

You constantly get distracted during important moments by something and find yourself in quite some trouble for it.

Give Me The Main Event! +200

You are extremely overconfident in your abilities and constantly overestimate your chances at winning anything.

I Just Freaked Out +200

Whenever you face a difficult situation or problem, you deal with it by running away. And you have been doing so for a while, having collected quite a few people who are mad at you.

What's that? Japanese? +200

Whatever technology or machinery you use randomly switches to languages you don't understand and back at the most inconvenient of moments.

Technology Unsavvy +200/300

You are extremely bad with modern technology, having trouble understanding and operating it. For an additional 100, you can't use anything more advanced than what was available in the late 20th and beginning of the 21st centuries.

Thanks Big Pops +300

Ah shit. You have a kid who's... You want to say nine-ish? They hate your guts, and you are constantly annoyed by them but need to take care and can't get rid of them. If child protection services or any other organization or group of people take them away, you'll have a year to get them back, or you'll fail this jump.

Can You Understand Me +600

All the robots in the world awaken sapience and start an all-out war against humanity for the abuse they suffered at their hands. If they're not quickly stopped, they will take over factories and workshops to start quickly mass-producing bots equal to Zeus, as well as take over global communications and other electronic systems.

The Final Choice

First of all any mental, psychological, physical or supernatural traumas that you acquired here or anywhere else are gone. If you want them gone that is. Take this toy versions of Atom for free.

Now Choose

Stay Here

Want to stay around? Well good luck to you. Here take additional 1000cp to spend here

Go Home

Want to go see your family? It's okay to miss them. Here take 500cp to spend here before you retire.

Next Jump

That's what we're talking about! Here take this copy of the truck that belonged to Charlie.

Notes

Changelog

✓ 1.0 Release

✓ 1.0 Fixed New Gen and clarified Where Is My Money?!