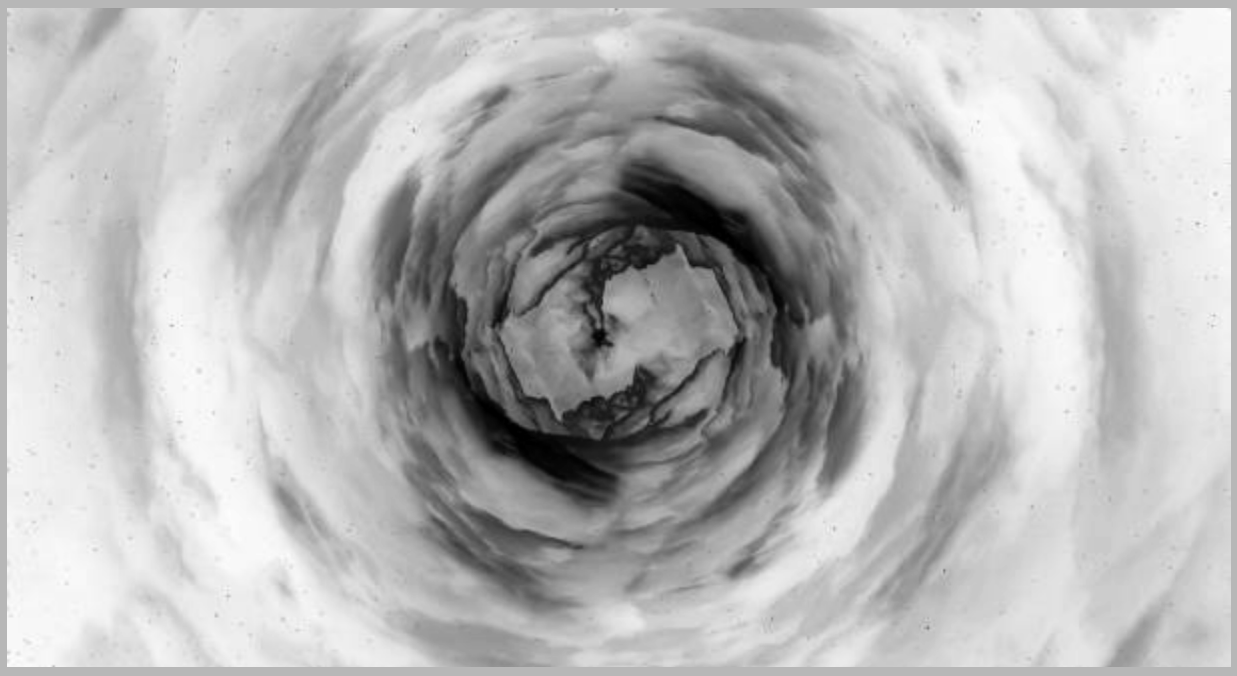
# The Almighty Pervert

An **NSFW Benefactor** Supplement by SpiritualStill
**Version 1.0**



***"Hello there, young fellow. Can you hear me…?"***

*Your eyes snapped open, as you found yourself in some horrifying, photonegative void. Hearing a voice from nowhere, you naturally panicked, and began to fly about. Suddenly however, you were grabbed from thin air.*

***"Be careful, young fellow. This is a place beyond your miniscule universe. One wrong step, and you'll float away into eternity. Orient yourself,"*** *The voice was strangely calming to you, and you felt compelled to obey it,* ***"There you go. Now, was that so hard?"***

*You stabilized yourself, and realized you were able to fly about or even "walk", so long as you focused on your own existence. You stared to where you thought was the "source" of that voice. It looked like a "black" flower in the void, its colors inverted. You subconsciously felt an enormous power from it, and also…something else?*

***"Well met, young fellow. We can now talk properly to one another. I suppose I should ask you a question: do you know what the Jumpchain is?"***

*The Jumpchain? You had some passing knowledge of it. Did…did that mean that--?!*

***"Indeed, I am asking you if you desire to be a Jumper,"*** *The "flower" answered your thoughts,* ***"You see, my previous Jumper was…how do you say…uncooperative with my rules, so I have punished them accordingly. However, I unfortunately lack a Jumper now, so my entertainment has been woefully lacking. Might you be interested in being my Jumper? Fair warning: I do have some, perhaps 'interesting' rules. There is no shame in backing out right now."***

**<<<You sound a little suspicious. Sorry, but I decline>>>**

***"Very well. Enjoy your mundane life. My doors are always open for you."***

**<<<Who wouldn't want to go on a chain? Sign me up!>>>**

***"Wonderful! I'm so glad that you accepted! From this point on, you are my Jumper. My name is…ah…humans find it difficult to understand the names of Pluripotent Entities that weren't formerly like yourselves. Well, I suppose the nickname that my Jumper liked to call me was 'the Voyeur'."***

*…Wait, "the Voyeur"? As in voyeurism?*

***"That is correct. I 'quite like to watch' is the term, I believe."***

*Oh boy,*

# Rules of the Voyeur

***"I did mention that I have some unusual rules, yes? Well, you should probably understand them before anything else. As a heads up, I should say that there is a reason why I chose someone with a high sex drive like yourself."***

***Rule 1 - Sexy times are mandatory***

Well, their name certainly has proven to be accurate. This does not necessarily mean that you must spend every waking moment, day, or even month fucking. It does, however, mean that the setting you go to has to be NSFW in some way. The Jump itself can be outright NSFW, or you can have a perk that makes things hornier in some way. Additionally, you must not have an outright aversion to sex. Certain scenarios can make you uncomfortable (and believe me, the Voyeur is fine with that), but you must still enjoy sex as a concept, and not rebuke every single instance of it.

***Rule 2 - The more depraved, the better***.

This is the part where their last Jumper faltered. If there is anything that the Voyeur enjoys more than kinky shit, is kinky shit that is taboo. Pick a fetish that is dubious at best (Incest, scat, raceplay, slavery, *incest*, bestiality, NTR, ***incest***, etc.): you must have at least one of these present in the Jump. The fetish must be something that you, at least initially, felt some degree of shame in enjoying, or at least be something you wouldn't be comfortable expressing in "normal" company.

If you grow to be comfortable in it? Well, that's fine with the Voyeur. They might want you to pick a new one to further corrupt you with, but it's not required.

***Rule 3 - The Voyeur's Top Ten Destinations***

This is probably going to be the most "dubious" of the options. You see, for the first ten Jumps, the Voyeur will have complete control of where you travel along your chain. You've got at least some ability to make suggestions, but they ultimately have the final say, and I can say that you should not underestimate the weirdness of the Jumpchain, because if possible, the Voyeur ***will*** use the most perverse option possible. You want to go to the world of Pokémon? Hoho, the Voyeur will accept it.

On the bright side, they are not heartless. If you really can't deal with the weirdness that much, the Voyeur is somewhat merciful. Why, if their old Jumper could have held out for longer, they'd have gotten a wonderful palate cleanser for a Jump.

## Standard Benefits

***"Jumpers need some basic things for their chain to work. I believe that these should be things that any Jumper should have."***

**Jumpchain Benefits [Free; Mandatory]**
You kind of need this to be a Jumper, yes? The Voyeur has made you into a Jumper, enabling you to travel through all of creation, and gaining perks, powers, items, and companions through jumpdocs. You can also accept. Drawbacks, making the Jump harder in exchange for being able to purchase more.

**World State Non-Editing [Free; Optional]**
There is an infinitude of worlds in these Clusters, so there isn't really a reason to forcefully edit worlds. Any drawbacks that specifically influence how the world functions, will simply take you to a pre-existing world where said drawback naturally influences reality.

**I Love a Challenge! [Free; Optional]**
Now this is fun! You are free to ignore any sort of drawback limit in a Jump, and may pick as many as you believe you can handle. This also applies to your companions, though any world-influencing drawbacks cannot be taken by multiple people.

**Document Fusions [Free; Optional]**
Perhaps you are interested in going to a setting only once, but there are too many good docs for them. Now, you may combine Jumpdocs of the same setting into a singular Jump. The CP Pools separate from one another, but if you select a Drawback in one, you automatically select the equivalent in the others, giving you the CP.

**Extended Visit [Free; Optional]**
Once you have done the required aspects of a Jumper, you should have fun, right? So long as you have lasted through the mandated time in a Jump, you are free to stay afterwards for as long as you want, with all relevant Drawbacks purged.

**Peeping Squad [Free; Optional]**
As an individual chosen for a Jumpchain, you are someone with considerable potential, and while the Renegade is one of the earliest to recognize this, they're certainly not the last. The Voyeur, so long as they're free to enact their shenanigans, has no problems with you having lots of Benefactors. Hell, some might even get along well with them!

## Gifts of the Voyeur

***"Naturally, since I am having you deal with some rather unorthodox rules, I should compensate you for this, right? I also want you to better be able to fulfill my needs, so I also have some things to help with it."***

**Head Start [Free; Optional]**
How familiar are you with the concept of Frontloading? It basically means that you get to pick out a Jump, and get whatever is inside of it without needing to go to the Jump itself. Obviously, there are some restrictions, but that is the general premise. The Voyeur will grant you one Jump to Frontload, where you will fill it out as you typically would (including Drawbacks for more CP), and you'll automatically get any purchases. This does not mean just one jumpdoc either. If the Jumps are connected together (such as the Generic First Jump and Generic Virgin Jump), or there are multiple jumpdocs of the same thing, you can combine them for it. Additionally, you can add one Supplement to it. Everything selected goes to your Body Mod.

**Mail Order [Free; Optional]**
This wonderful system allows for you to purchase options from Jumps, without actually having to go to the Jump. Under the Voyeur's system, you receive **+1000 OP** (Ordering Points) to begin with, which converts to any CP equivalent at a 1:1. With each Jump you complete, you receive **+200 OP** to purchase more Mail Orders, or you can save it up for a big purchase.

**A Whole Lewd World [Free; Optional]**
Unfortunately, not all Jumps are NSFW, and the majority aren't at all. This helps with that issue. Now, when you travel to a world, sex will now be minimally taboo, with it historically having never been particularly taboo. Sexual or pornographic imagery are as commonplace as things like violence is, and nobody really questions it.

**Talent in Intimacy [Free; Optional]**
How embarrassing would it be if you were bad at the thing the Voyeur wants to see? This is a fairly straightforward perk that makes you pretty good as fornication, rutting, or any other synonym. You are not gonna be a god at it, but you'll at least be able to do it well enough that you are above-average.

**Sugar Momma [Free; Optional]**
Do you consider CP restrictions to be a pain in the ass? Well, Voyeur does not care much for stakes or balance, as their fixation is quite obvious, so they're fine with making things simpler for you. In every Jump, you have **+∞ CP**, which you may use to purchase every option available to you in the Jump, even if you were previously limited in what you could

get. This does not let you pick up things in Jumps you aren't currently in, but if you pick **Head Start** with this, you have infinite CP.

**New Game Plus [Free; Optional]**
Are you perhaps…*disappointed* with how much or how little you did in a Jump the first time around? Now, so long as you don't chainfail or fail the jump, you are able to go to the start of the jump with all your memories intact. What's more, any drawbacks you purchased have been lifted, letting you win better.

## Special Companions

***"I believe we are all set for your chain, but…there is someone that you can bring along…"***

**Maya Tejani [Free; Optional]**



***"Tada! It's my old Jumper! I'd like you to meet Tejani!"***

***"Go fuck yourself, you damn pervert!"***

***"Well I wasn't the one that bet their chain on a game of cards when I'm not that good at them in the first place!"***

*This absolutely absurd view was stopped by her voice suddenly being muffled. What had you gotten yourself into?*

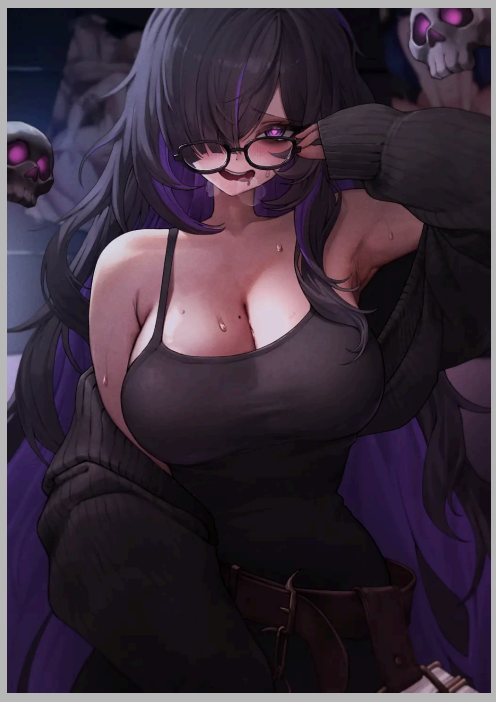
This is Tejani, the Voyeur's original Jumper. In case you didn't realize, they were most certainly not a woman originally - that's a consequence of technically becoming a "Renegade" Jumper. That's *usually* punished by being returned to their homeworld with none of their purchases, or in the worst cases, being thrown in the Bythian Evergaol. The Voyeur here, decided to be a bit more "creative".

If you decide to accept Maya as a companion, she is no longer a Jumper, but instead a companion. She's actually quite competent, and though stuck in a bad position, is fine with helping you out. As a former Jumper, she has several Jumps to her name. Fill out up to five Jumps that match the criteria of the Voyeur's rules.

***"Hehe…You are actually quite exciting to me, Jumper! I think…I'll tag along with you a little!"***

*--?*

**The Voyeur, The Lurid One of Desiridium [Free; Optional]**
***"Hehehe…Tada!!"***



*You were rather blown away by the Voyeur's appearance. Namely because you weren't expecting them to actually "look" like anything. Tejani snorted.*

***"Pluripotent Entities are generally formless beings, but can take on any form they want as a rule. Make no mistakes, they are exactly the same."***

The Voyeur is one of the beings born from the Well of Desiridium. Specifically, she was born from the great appreciation of degenerate and taboo fetishes and sexual behaviors. Born with unfathomable power from a concept existing throughout creation, she is a high-ranking Pluripotent Entity, and is one of the most powerful Benefactors that exist. However, due to the general rules of the Heavenly Sustainers, she was forbidden from directly interfacing with reality, necessitating her scopophiliac behaviors and usage of Jumpers.

The woman you see before you is not the Voyeur. In reality, it's a small sliver of her. It's functionally unkillable and certainly knowledgeable, but not a combatant. If you want to do anything untoward with her, she'll accept it just fine.

## Conclusion

***"Well then, that settles all remaining details. Let's begin your chain, young fellow. Are you ready? You as well, Dear Tejani?"***

***"There is no amount of words that can adequately describe how much I want to shank you. But otherwise, sure. How about you, newbie?"***

*You may have made a terrible mistake, or you made the best decision ever. Well, that's your story.*