

Legend of Zelda Xianxia Cultivation: For Legend of Zelda Arc

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Triune World-as-Self Method Overview

A set of three Scriptures, inspired by and developed as a tribute to the Golden Goddesses Din, Nayru, and Farore. Each Scripture is separated into the Three Realms, with Three Stages in each Realm, and culminates in achieving a “Golden Essence” which allows the cultivator to shape a full universe as they please. By achieving all three “Golden Essences” one becomes a “Shining Aeon” who may not only form entire universes on a whim but also travel across Nonexistence without a care.

Each of the three Stages of each Realm of each Scripture is itself composed of five Techniques; mastery of these five techniques does *not* specifically mean mastery of a given Stage, but

mastery does tend to come swiftly afterwards. In total, each Scripture therefore has 45 Techniques, and the World-as-Self Method is composed of a total of 135 individual Techniques all working in concert.

This Triune Cultivation Method was designed for usage of those within the Hyrule/Legend of Zelda multiverse, and requires at least the following: the existence of personal/ambient Ki, the existence of magic separate from elemental influences, the existence of magic in conjunction with elements, a triune existence composed of body/mind/soul, and at least a standard, non-irregular, malleable soul which can be influenced and developed via mortal experiences.

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World Divine Delusion Scripture

The World Divine Delusion Scripture is a cultivation method forged in honor of the Golden Goddess Nayru, whose domains are Wisdom, Knowledge, Water, Law, and Dreams. This scripture focuses on cultivation of Mana and the mind-cultivating magic and dreams to attain immortality and forge one's own world from their own will.

Mana, the energy which this scripture cultivates, is the energy of Fantasy-it is the sparks of impossibility born from the clashing of the soul with the material world, of the ephemeral meeting reality. A highly creative mind can influence the versatility of Mana, but an unhinged mind can leave it frail and unstable-likewise, a highly structured mind can leave one's Mana extremely potent and sturdy, but a rigid mind can leave one's spells brittle and mono focused. The key to wielding magic is to maintain a flexible yet focused mind, capable of adaptation while remaining unshaken by shifting circumstances.

This cultivation scripture can be called both the easiest and hardest of the Triune World-As-Self Scriptures; the World Divine Delusion demands no extravagant resources or extreme efforts, making it possible to cultivate with nothing but regular meditation and study. At the same time, the sheer lengths of time required and continuous efforts mean that advancement through the World Divine Delusion is slow and cumbersome, swiftly outpaced by the other two scriptures and possesses no true methods of speeding up its progress internally.

A World Divine Delusion user is, in some ways, considered the least powerful of cultivators who practice the Triune World-As-Self Scriptures; they do not have the sheer potency of life that World God-Body users possess, nor do they have the raw and overwhelming might that World Soul Compass users wield. What they do have is versatility, able to achieve exotic and conceptual effects quite early on that vastly outstrip what the other scriptures can achieve and allowing for esoteric effects and abilities that the others may never be capable of. Though lacking in raw power, these exotic effects can allow a World Divine Delusion cultivator to almost casually defeat rival cultivators and achieve effects that would be impossible for other scriptures.

Realm 1: Dreamblood Awakening

The Dreamblood Awakening is an incredibly meditative, mental process-unlike every other Scripture, this can be done purely with meditation and utilizing only one's mind and thoughts. It takes the user from being purely mortal to giving them access to magic, then goes about making them into something more as it unlocks a Dreamscape within-a realm of pure magic, bound solely to one's will. What benefits this entire process grants is all up to the user, though increased memory, clarity of thoughts, strength of will, and a smattering of mystical abilities near the end of the Realm are all possible to attain passively.

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Stage 1: Dreamblood Agitation

The first Stage of the first Realm of a given Scripture is always the hardest, in a way, because it takes the user from mundanity and gives them their introduction to the fantastic. This is made even worse with Magic, which is amongst the least defined powers in the Legend of Zelda universe. This stage, thusly, focuses on simply opening the user's eyes to Magic, granting them some degree of magical energy for them to utilize, and finally granting them a way to harness that magical energy-transforming the mundane into Magi.

Technique 1: Dream Eye Awakening: The first and most critical technique to the Dreamblood Agitation Stage, this serves to open the user's eyes to a sort of second layer to reality, hidden beneath physical reality. This second layer is a semi-spiritual, semi-extradimensional world that draws appearance and meaning from the real world, but is unbound by it. One can see the "true meaning" of things in this world, viewing other's spirits and true nature the same way one stares at a normal person, and by interpreting the movements and resonances of things in this strange world it is possible to do incredible things-from discovering hidden secrets, learning ancient history long lost, or even viewing possible futures. As a side note, while this second layer of reality has no true name, the creator of the Scriptures is partial to calling it the World of Dreams.

Technique 2: Dreamblood Mantle: The second technique of the Stage, this one serves to actually begin the generation of Mana. Doing so is a somewhat straining and difficult procedure and leaves one somewhat vulnerable spiritually; via specific meditation techniques, one extends the "skin" of their soul out of their body by just the barest amount, and then forcibly draws back in the material nature of the world against their soul. This creates a clashing and grinding effect in the Dream World as Soul and Matter interact, generating great amounts of mana from the conflict at the cost of spiritual exhaustion. It *does* inflict some small damage to the soul to do this...but even when generating extreme amounts of mana, it's such a miniscule amount of damage that all it would take is a day or two of rest to recover from it. Further, the process of generating mana via the Dreamblood Mantle serves to create incredible armor against most spellcasting and can serve to break down any spells or curses cast upon the user incredibly well.

Technique 3: Dreamblood Imbibement: The third technique of the stage, and one of the three necessary components for actually harnessing real Magic. Via breathing and meditative techniques, this draws in Mana generated by one's soul into the body...and that's it. Making

Mana move at all is difficult enough, and it's an understatement to say that the meditative techniques are extremely difficult. Further, as a strange energy which sits on the boundary between physical and spiritual, it is straining and uncomfortable for the body to actually draw in and interact with Mana-at worst, it can be paralyzingly painful and make one feel as if one's lungs and throat are undergoing immolation. Still, merely drawing in and interacting with Mana in this way is enough to stimulate the health and strength of one's soul-undoing any damage done by the Dreamblood Mantle and even allowing the soul to grow ever so slightly stronger.

Technique 4: Threefold Dreamblood Ignition: A complex process and methodology for crafting spells, based on the principles of the Triforce; Wisdom, Power, and Courage in balance. In practice this is instead Knowledge, which is knowledge of what you desire, how you want it done, when, where, with what, and so on and so forth, Will, to craft and focus this construct within one's mind and hold all of it together all at once, and Emotion, to trigger the draw-in of Mana via the Dreamblood Imbibement and allow it to fill the mental construct one's holding, then unleash it in the next breath. The entire process is incredibly slow for casting spells-taking upwards of dozens of minutes or even hours to fully craft and visualize the spell construct-but highly stable and incredibly efficient as well. It is also extremely straining on the mind to attempt to remember and hold on to full spell constructs, thus it is recommended that the user acquire and begin writing their own Book of Spells-or Grimoire-for their own usage.

Technique 5: Dreamblood Carving: In some ways a fully unnecessary technique, but in others amongst the most vital techniques of the Stage. This is a technique for building associations, mnemonics, and other such mental tools for vastly increasing recall and calculation speeds for known factors. What makes this unique is how it can do the same for compressing and expediting spell constructs, turning a process which can take hours into something that can be achieved in just a few words and a gesture. Developing these associations themselves can take time and great effort, and further it is recommended that one utilize their Grimoire-if one has one-to record the gestures themselves just in case, but this technique can take one from only being able to cast one to three spells per day or so to casting dozens in an hour, finally making them a true and genuine Mage.

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Stage 2: Dreamscape Conception

Dreamscape Conception is entirely focused on furthering one's cultivation, the myriad abilities and spells possible to develop here mostly left to the wayside and the user themselves to actually develop and harness. This stage achieves multitudes of incredible feats and grants incredible capabilities, but in turn leaves the user highly vulnerable for a major portion of the stage specifically to induce growth within the soul. Once completed, though, one's capabilities as a Sorcerer undergo a quantum leap as near-instant silent spellcasting, psychic abilities, and creations born purely from imagination are all within one's hands, as well as continual magic regeneration.

Technique 1: Mindscape Formation: Halfway between a spell and a mental exercise, this guides the user in creating their own Mindscape. It begins with inducing perfectly lucid dreams, which

serve as amongst the best foundations for forming a mental landscape, then guides the user into manifesting their personality traits, memories, and more as material existences which can now be organized. This in and of itself provides massively greater memory-even up to eidetic once practiced enough-as well as greater clarity of thought, ease of forming good habits and eliminating bad ones, and so on. It also allows the user to form mental defenses-from walls, constructs, and more-which are highly useful in their own right. As one's skill with their Mindscape grows, the usage of the spell aspect of the technique will fade over time and they will be able to slip into their Mindscape via deep meditation, then focus, and eventually simply maintain it even as one goes about their daily life.

Technique 2: Soul Effigy Manifestation: The formation of a portal directly into one's own soul within one's Mindscape, this is a *highly risky* technique with multitudinous rewards if someone can manage those risks well. Using a spell specifically designed to gently tug on one's soul, one crafts an effigy which represents their most core personality traits, their most base essence and existence, and aligns it with their own soul. This, combined with the gentle tuggings of the spell, serve to coax and draw one's soul into extending itself into one's mind-and once that connection is established, the user goes back over it, strengthening it and rebuilding it over and over again until it's stable and seamless. This allows the user to draw energies from their soul directly, which itself makes it a cinch to generate magic in quantities and at speeds unmatched with one's earlier techniques, and grants the user the capacity to manipulate and harness their own soul in other ways. Of course, it also opens the user's soul to attacks should one's mind ever become compromised, which is why it's *heavily* recommended that one not practice this technique until their mental defenses are nigh-impregnable.

Technique 3: Dream Piercing Realization: The other half of the Soul Effigy equation, this draws a little bit of reality into the Mindscape-and in turn, a little bit of the Mindscape into reality. This technique once again harnesses a combination of spellcasting and mental exercises; the user first builds up a mental image of something in existence-and builds up that mental image as deeply and perfectly as possible, filling it in down to the atomic level if possible. Then, harnessing sympathetic properties, this item and its counterpart are sacrificed to tear open a portal from the mind into the real world-the real world item will destructively fuse with its dream counterpart, destroying both in the process, and as a consequence the portal itself will only remain open for a few moments. What the user must do is memorize the sensation of that portal opening, that moment when reality and dreams collapse and intermingle, and *replicate* it. They may have to repeat the ritual again or even several more times, but in time it will only take an exertion of will to collapse that barrier between dreams and reality-or at least, one's own dreams and reality. With one's Mindscape now open to reality, it is possible to store physical, *real* items within one's mind and dreams-though they will be "more real than reality" within and near-impossible to manipulate. Further, it is possible to draw constructs and existences out of one's dreams and into reality, but they will be "naught but mist and fading dreams"; they will be incredibly insubstantial for the most part without Magic reinforcing them, and fade away without constant willpower or something else maintaining their existence.

Technique 4: Foundation of Lucidity: At this point in one's cultivation the user's willpower has become a tangible force for them, allowing them to tear open brief portals into and out of their Mindscape as they will it. This technique draws Willpower deep into the center of their psyche,

crystallizing and coalescing it into a form they can directly manipulate and harness. This *isn't* a mystical process-rather, it's one reliant entirely *on* one's willpower, making it purely a mental exercise which transcends into something which can warp reality. By manifesting and crystallizing one's willpower into a distinct form, it grows *massively* in potency and further attains semi-physical properties; essentially, one attains a sort of psychic power. Sensing one's surroundings through one's willpower, moving things with one's will alone, and so on-all are things that are now possible to the user. Further, with increased willpower it's possible to make the dream-constructs one can conjure far more solid and substantial, though without extreme focus on the details they still remain inherently "unreal" in a way.

Technique 5: Birth of Delusion: The final technique of this stage is to become able to generate mana passively within one's Mindscape, always ready to use and available to the caster. In order to do this, one must crystallize one of their own beliefs-their *core* beliefs-with their Willpower. Figuring out who they are, what they believe in, their deepest existence...then infusing that belief with their Will as well as solidifying and crystallizing it into a mental construct. This belief must be so strong, and one's Will so overwhelmingly invested into it, that it matches or even exceeds the aura of "more real than reality" that material items attain upon entering the Mindscape-essentially becoming a real, physical existence. Then, this belief is gently pushed into the Soul Effigy, fusing with it. This permanently covers the Soul Effigy, making one's soul inaccessible once again to outsiders, but in turn makes it so that one continually produces a steady stream of Magic without any damage to one's soul. Further, by aligning oneself with their own belief, it remains possible to enter and manipulate the depths of one's soul still-even more so, as one's magic enters with them and empowers their actions. In a sense, rather than acting as a permanent covering, this instead acts as a password-gate.

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Stage 3: Ascension of Will

The Ascension of Will is almost entirely dedicated to stabilizing and empowering one's Dreamscape now that it has fully manifested and has a steady stream of magic-as well as enhancing everything about the user in the process. This will serve to crystallize and empower one's Willpower into a tangible, "real" force, and further empowers one's Mindscape until it becomes a "real" existence in and of itself. In making one's Mindscape a "real" existence, one gains the capacity to rebuild their entire body purely from Willpower and Magic should they ever die, and further attains a personal dimension where their existence is law.

Technique 1: Dreamworld Restructuring: Now that one has a steady stream of magic, it is time to infuse one's Mindscape with it to make it something more than a mere dream. Infusing and filling one's Mindscape with pure magic will steadily warp it if one isn't careful, twisting it towards one's fundamental beliefs, but this can be mitigated and countered if one goes slowly and steadily. Further, it grants one's Mindscape a genuinely mystical power to it, allowing one's very thoughts to become spells as one wills and makes one's dream constructs far more potent and lasting. One's own magic also grows in potency as their thoughts become more "real", taking barely a spark of magic to unleash spells where once it would have taken a great deal. Eventually the saturation of one's Mindscape with magic will hit a peak and become

self-sustaining, the very nature of the mind allowing it to fill itself with magic. The final effect of this, once it hits this stage, is that the magic previously dedicated to filling one's Mindscape can now be stockpiled, essentially releasing incredible amounts of power for the user to wield at their leisure. At this point one's Mindscape is still not quite Real, but far closer to being Real than the meditation exercise it once was.

Technique 2: First Truth of Dreams: A specific memory organization technique which infuses one's memories with Willpower, crystallizing them and making them vastly more clear and non-fading than before. Practicing and undergoing this technique "crystallizes" one's memories until one is fully aware of *everything* they have ever experienced, all faded and suppressed memories restored by the process leaving out only those which have been completely and utterly erased or removed-and even then, highlighting the absence. Fully completing the technique and making it self-sustaining forcibly grants perspective to the user, making them aware of their every action as well as the consequences of their actions as far as their knowledge and senses can extend, granting nigh-perfect knowledge of "who they were". Harnessing that knowledge, as well as the crystallization of one's memories, allows one to *massively* augment their willpower, bringing it to a whole new level. On the other hand, possessing perfect knowledge of one's actions and being unable to suppress or forget such things puts extreme strain on the psyche of those who cannot accept themselves, making this a highly difficult stage to undergo where one is literally forced to grow as a person.

Technique 3: Second Truth of Dreams: Another mental exercise combined with a Willpower-based technique, this serves to not crystallize, but *explore* one's psyche and subconscious mind. It harnesses Willpower to *forcibly* bare open every single trait, idea, and emotion the user possesses, almost literally forcing their eyes open to the truth of "who they are". Maintaining this state of perfect self-awareness is, again, extremely straining on the psyche if one cannot accept the truth of their existence, but in turn grants nigh-total immunity to being manipulated through either social or mystical means. Further, once one can accept the truth of their existence they can manipulate and change it vastly more easily, allowing them to grow further as a person. Finally, possessing such deep self-awareness once again forcibly boosts one's Willpower to entirely new heights.

Technique 4: Third Truth of Dreams: A final mental exercise, this time crystallizing their goals, motivations, virtues, and ideals within their mind-everything that they hold as "who they will be", essentially. This technique serves to close the final gaps in one's mystical defenses against manipulation, and vastly strengthens social defenses against the same as they can keep their goals and ideals in perspective against any such attacks. Further, it grants incredible internal motivation as one's planning and strategic capabilities increase, allowing them to effortlessly identify their goals and figure out the steps they need to take to achieve said goals-within reason and based on the information they possess. Lastly, this serves as the final key needed to once again increase the strength and purity of one's Willpower, crystallizing and purifying it in a way which makes an outright tangible force.

Technique 5: Birth Of The False World: Harnessing one's empowered Willpower, now crystallized by the unity of Who They Were, Who They Are, and Who They Will Be, it's now time to invest that Willpower back into the Mindscape hosting it. Through complex mental

exercises one infuses their Will directly into the foundation of their Mindscape alongside the Magic which fills it, transforming and alchemizing the Mindscape's existence into something greater. It gains a sort of lucidity which it previously lacked, a *weight* to it which makes it almost as real as reality itself. As one's Will and Magic mix within the foundation of their Mindscape, this miniscule difference between Reality and Dreams will slowly be closed until the only way to tell the difference is via recognizing that the Mindscape operates on variant physical laws to reality and is beholden to the user's will. Investing one's Will into their Mindscape in this way makes it much harder to manipulate as it no longer fully operates on dream logic, but in turn makes *everything* one produces within a "real" existence. One's Magic grows in potency and abundance once again as it is inherently produced and a fundamental part of the Mindscape, and uniquely as long as one leaves a method of returning into reality it is now possible for the user to physically enter their own Mindscape without consequence.

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Realm 2: Dream Realm Ascension

The Dream Realm Ascension focuses on developing the Dreamscape as a true and complete dimension wholly under the user's control, taking them step by step from the point where they had achieved the Birth of the False World to becoming an incarnated god of their own and complete dimension-though said dimension is incapable of generating sentient life or energies separate from the user's own. Once again incredibly meditative, and focused almost entirely internally on developing their own existence-by the end of the Realm however, the user will have attained incredible power and the command of natural laws of their own design.

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Stage 1: Skin of Dreams

Now that the Dreamscape has been fully stabilized as a "real" dimension-though an empty one and beholden entirely to one's will-it must begin to take on the properties of a true dimension. Specifically, attaining greater stability and barriers between dimensions-while these are trivial for the user to manipulate, they will serve to greatly empower the Dreamscape itself and open up a wide variety of new capabilities. The formation of true dimensional barriers in specific grants true magical immunity as well as absolute defenses which cannot be broken save by powers which can directly tear at the barriers between realities.

Technique 1: Breath of Fantasy: While manipulating one's Dreamscape should be second nature at this point, now that it has become an existence of fused Will and Magic there are greater levels of manipulation to be achieved. By manipulating the inherent Will and Magic of the Dreamscape, it becomes possible to directly manipulate the *qualities* and *properties* of the Dreamscape, rather than merely forming shapes and enforcing magic onto them. In essence, this allows one to, temporarily or otherwise, rewrite the laws of physics within one's own Dreamscape via manipulating the fundamental essence which composes its existence. Drawing this fundamental essence out into the world-the mixture of Will and Magic which composes reality within your Dreamscape-allows one to forcibly *adapt* the world around the user to run on

the same physical laws as one's Dreamscape for a time, essentially impressing their personal reality on the world. While manipulating the fundamental laws of one's Dreamscape is limited only by one's own will and mental flexibility, the greater the variation between the natural laws of reality and the laws of one's Dreamscape the more fundamental essence it requires to overwrite local reality and maintain said overwriting.

Technique 2: Sword of the Self: Though one's Dreamscape is now a "real" existence, when things are drawn out of it they still become subject to the local laws of reality; things that can only exist within the Dreamscape due to its laws will break down, and things which can exist in normal reality but have special powers due to the Dreamscape will soon lose those powers. By harnessing the nature of "introversion" and imbuing it into one's Will and Magic, it becomes possible to "sharpen" one's fundamental essence. This process makes it far less reactive with the environment-no longer continuously impressing its properties onto local reality-but in turn grants it a much more lasting property; the fundamental essence turns in on itself and actively works to maintain its own cohesion, vastly slowing down its degradation and loss of energy. Items and constructs from within one's Dreamscape which have been Sharpened cannot impress their own laws of reality on the world around them, but will maintain their own variant laws internally and last for a great deal longer than normal-possibly even indefinitely depending on how slowly they burn their own energy and if they have some method of regaining power.

Technique 3: Venom of the Self: While the essence of one's Dreamscape impresses its own laws on reality, this is limited only to overwriting local reality with what things would act like within the Dreamscape. By harnessing the nature of "extroversion" and imbuing it into one's Will and Magic, it becomes possible to "energize" one's essence. This process makes it vastly quicker to burn through its energy when interacting with foreign realities, but in turn allows for directly *infusing* one's personal laws of reality into the world around oneself, "infecting" reality with their own logic. This turns what are normally foreign and unnatural physical laws and manifestations into perfectly natural ones, fully accepted by the world around oneself-within an infected area, existences and processes of the Dreamscape suffer no degradation or loss of energy that would normally occur as the world attempts to reject their existence. Further, an infected area may begin to outright produce existences akin to what may be found within one's Dreamscape without further input-in essence an extension of the Dreamscape embedded into reality. While it is possible for reality to overwhelm this infection and return the infected to operating on the natural laws of reality, the more power one pours into this infection and the more skillfully it is woven into the fabric of existence, the longer such a process could take. At the highest levels, it becomes possible to permanently convert a portion of local reality into an extension of one's Dreamscape, utterly unrejected and unnoticed by the rest of the universe.

Technique 4: Sharp Edge of Fantasy: A return to basic principles and an exploration into concepts that were previously left best unexplored, this technique harnesses either the Sword of the Self or the Venom of the Self to corrode the barrier between physical reality and metaphysical reality-what was called the World of Dreams in the initial Dream Eye Awakening technique. Direct interaction with the World of Dreams was near impossible previously, only achieved through spells or spiritual techniques, but by utilizing one's crystallized Will and magic which has been Sharpened or Energized, it becomes possible to adapt the earlier technique of the Dream Piercing Realization to forcefully rip open the barrier between physical reality and

metaphorical reality-the World of Dreams, a world of truths and meanings which transcend form and causality. *Multitudes* of possibilities open up to one who can directly interact with the World of Dreams, but incredible dangers lie there as well-a material existence was never meant to interact with those which have no need for anything beyond the truth of their own existences, and thus this technique can only be learned and utilized safely after having mastered either the Sword or Venom of the Self-which can act to protect the user from the dangers of the World of Dreams, as long as they remain cautious at least.

Technique 5: Soul Skin Alignment: The true meaning of the Sharp Edge of Fantasy is not to allow one to interact with the World of Dreams, but to merely normalize one with interacting with the *barrier* between Reality and the World of Dreams-that infinitely thin yet endlessly vast skin between rationality and Truth. The Soul Skin Alignment is a specific meditation technique, utilizing the Sharp Edge of Fantasy to tear open the space between Reality and the World of Dreams then slowly analyze the barrier itself. As one comes to understand the barrier, the Soul Skin Alignment will guide them into aligning their own Will and Magic to form their *own* barrier within their Dreamscape-forming an absolute edge and skin around the Dreamscape which defines its edges and limitations, essentially defining the difference between “Me” and “Not-Me” within one’s soul. When the Soul Skin has been fully formed and established, the Dreamscape will have wholly stabilized-it is now possible to enter the Dreamscape without leaving behind any opening in reality, and emerge back into reality so long as one can find their way again. Further, the Soul Skin can be manifested as an absolute barrier-by externalizing it, any attack or action which cannot tear through the divide between dimensions will be flatly negated, and anything held within the confines of the Soul Skin acts as being wholly within one’s own Dreamscape.

Technique 5 Note: It is entirely possible to instead tear away a portion of the barrier between Reality and the World of Dreams then expand upon that within one’s own Dreamscape to form one’s Soul Skin, but while this is vastly easier and much faster than naturally forming a Soul Skin it comes with many drawbacks. First of all, this will create a permanent weakness in the fabric of reality in the area where the portion of the barrier was ripped away, allowing for the line between Reality and the World of Dreams to blur or even cease within that area until it is repaired-only possible with near-divine power. Further, this method introduces a permanent weak point in one’s own Soul Skin; that particular area will always maintain an unbreakable sympathetic connection with one’s Soul Skin, allowing others to enter one’s Dreamscape uninvited and unharmed through that area and negating the defensive capabilities of the Soul Skin in that region.

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Stage 2: Division of Truth

While the Dreamscape now has the boundaries and energy of a true dimension, it does not yet have the “weight” or “power” of one; it has the rules of the user’s Will and Magic in place of true natural laws, and is homogeneously composed of Will and Magic alone. The Division of Truth focuses on granting true substance to one’s own dimension, giving it the “weight” and structure of a real existence which it previously lacked. In doing this the first stirrings of native Natural

Laws begin to form, and the Dreamscape gains the capacity to automatically repair itself should it ever be damaged; as it begins to know its own structure, it can now rebuild that structure.

Technique 1: Strata of Thought: The crystallization of the Truths of Dreams allowed one to know who they were, are, and will be to form the crystallization of one's own Will. This is a vastly stripped down echo of that process, focusing instead on gathering up the thoughts, emotions, and memories regarding a specific existence or form one focuses on, then crystallizing them with one's will. By doing this the very nature of the fundamental essence one manipulates begins to change, the Will flowing through it shifting to accommodate the differing nature of its new "origin". The existence will even begin to produce its own strain of fundamental essence-different from the user's, yet fundamentally connected. While the amount of essence an inanimate object can produce is barely enough to maintain its own existence, it will serve as the basis of later techniques-and serves to free up the user's own essence, granting them more power over time.

Technique 2: Division of Self: The nature of the barrier between dimensions is not that of a wall, but an infinite and pervasive field-separating material from metaphysical. Understanding this truth and applying it to one's own Dreamscape allows one to take existences within oneself and *divide* them from the whole of the Dreamscape-making them no longer part of the continuous flow of fundamental essence within the Dreamscape and isolated in their existence, while still connected by that very division. Existences without a method of generating their own Will and Magic will begin to fade away in this division, cut away from that which maintains their existence, but existences which can will be able to continue on unheeded. This divisional ability can be used for quite a variety of methods-cutting things apart with infinitely sharp barriers, metaphysically dividing aspects of things which the user can manipulate, and so on-and when applied to discrete existences within the Dreamscape they attain massively increased durability, stability, and potency as their power is wholly focused within themselves and no longer truly leaks out over time...at the cost of becoming much more difficult to manipulate into new forms.

Technique 3: Unity of Disparity: While the barriers between truth and material create an infinite distance between things, at the same time they can be said to be the element which *connects* all things-for they pass through and connect to all existences which they divide. This technique focuses on coming to understand this connective nature of the Soul Skin, the other side of the coin to its innate capacity to *divide* existences. While something of a Will manipulation technique, this largely focuses on developing one's understanding of their own Soul Skin and the nature of both division and unity. Slowly this understanding will begin to blossom into the realization of capabilities that had been present within one's Soul Skin the whole time, but concealed by the user's own preconceptions. Through manipulation of *any* aspect of the Soul Skin, the user will become capable of affecting *all* things which the Soul Skin is connected with-and those existences which are made discrete by the Soul Skin will become easily manipulable in form once again while still existing as discrete existences. Manipulation of this dual existence of simultaneous division and unity allows for countless abilities and skills all on its own, let alone combining them with various previous techniques.

Technique 4: Emanation of Essence: Via the applications of both the Division of Self and the Unity of Disparity acting together, it becomes possible to divide an existence's fundamental essence and structure from its form and properties; doing so turns the existence into a "dual existence" where its fundamental existence lies separate from its form. This grants it a form of regenerative immortality and immutability to casual forces; the form can be interacted with and even destroyed, but will reform endlessly as long as the structure and essence remains intact. Further, this allows the existence to exert its powers without ever endangering its essence or structure, and protects those same things from being interacted with save by that which can manipulate the fabric of dimensions or the like.

Technique 5: The Infinite Zeroth: A paradox exists within the concept of that which is both divided and united; the concept of distance. It both does and does not exist within the reaches of the Soul Skin, endless in scope but absent entirely at the same time. By embracing this paradox and coming to understand the phantom paradox of division, a "Zeroth Realm" opens up within the very Soul Skin itself; a realm of paradox and impossibility that exists only within the boundary between realities itself. In realizing this Zeroth Realm, it becomes a second layer of reality-the paradox resolving and reforming itself such that the Zeroth Realm ceases to exist while a whole secondary dimension forms in its place. Maintaining the manifestation of this second reality requires a great deal of energy, as it is the manifestation of the resolution of an existential paradox, and attempting to form the Zeroth Realm again will become more difficult so long as the secondary dimension exists as it attempts to hide itself behind the veil of the secondary dimension. Should the Zeroth Realm form once again, a tertiary realm will open, beginning the cycle all over again. It's theoretically possible to open up an infinite number of Zeroth Realms, though it takes both incredible will and energy to maintain them even if one attempts to minimize their size and they will all universally form empty.

Technique 5 Note: The key to completing this stage of cultivation is not quite spelled out through these techniques, and is thus added here as a footnote; the user must utilize the Strata of Thought on the entirety of their Dreamscape, then the Division of Will and Unity of Disparity to define all things within it as their own existences that still connect to them, then Emanation of Essence and The Infinite Zeroth to hide the structure and essence of the realm within a secondary layer while maintaining the form and power of the Dreamscape on the primary layer-this allows the Dreamscape as a whole to generate vastly more energy than before, automatically repair itself from damage or destruction, protect its fundamental structures from interaction save by things which can overwhelm dimensional boundaries, and achieve the dual nature of existence that reality possesses-where the Material exists on one layer while the Truth of reality exists on another.

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Stage 3: Deluded Axiomatic Incarnation

The Dreamscape now has the form, the barriers, and the weight of a true dimension-but still lacks its own natural laws, those aspects of reality which dictate the structure and existence of things within reality. Developing those natural laws, then establishing their fundamental basis as the incarnation of your will and self, is the point of this next stage. Via forming natural laws,

one's dimension becomes fully capable of manually sustaining and maintaining itself-it will continue to grow and develop itself as the user desires without any input or effort from the user at all. Further, utterly unique creations and phenomena can form and be called upon without the usage of true "magic"; it is merely the manifestation of the Dreamscape's natural laws, and thus requires no power to achieve what once required expenditure of essence and Will to achieve. Finally, by turning one's Will and Self into the origin of the Dreamscape's natural laws, their mind and existence are exalted by the Dreamscape-their will becomes the will of the whole dimension at once, their thoughts can shift and manipulate the natural laws effortlessly, and even total destruction of their body, mind, and soul will be recovered from as long as the Dreamscape exists-and likewise, total destruction of the Dreamscape can be recovered from as long as the mind and Will of the user exists.

Technique 1: Correlation of Essence: The internal structures form from memories, experiences, emotions, and thoughts which hold existences together within the Dreamscape will serve to provide the basis of what will come to be this dimension's natural laws; part spell and part mental technique, this technique slowly correlates the existences held within the Dreamscape and the structure of the Dreamscape itself to form trends and tendencies, then further correlates those trends and tendencies into principles, which slowly become forces, and pair down to fundamental axioms-the bare basics of what will become the physical and metaphysical laws of reality. The mere discovery of these Axiomatic Essences is highly helpful for the shaping of one's Dreamscape-via manipulating them with sympathetic magic and techniques, it becomes possible to enact sweeping and grand changes to the Dreamscape at large swiftly and easily. Further, understanding of the Dreamscape can help develop understanding of oneself-through the Axiomatic Essences, one's Will can grow stronger once again. Finally, with direct understanding of the Axiomatic Essences, it becomes possible to excise unwanted aspects of the Dreamscape in their entirety, or add aspects to it.

Technique 2: Axiomatic Crystallization: Harnessing one's pure Will, the user takes the Axiomatic Essences that they have gathered and crystallizes them in the same way they had crystallized their own Will-strengthening and stabilizing them. As they crystallize they will begin to influence the Dreamscape at large far more greatly-their effects now applying to the Dreamscape in truth as fundamental laws rather than mere trends upon disconnected existences within the Dreamscape. This is a time of great upheaval within the Dreamscape as it ceases to operate on dream logic and begins to truly operate on physical and metaphysical laws-variant though they likely are to reality. Once it is complete though, the formation of the initial and most basic natural laws of the Dreamscape will be complete-forming unique existences and natural phenomena that previously did not exist within the Dreamscape. It takes a constant consumption of small amounts of Will to maintain the crystallization of the Axiomatic Essences currently, and without that the fundamental laws will slowly begin to break down and the Dreamscape will revert to dream logic over time. Manipulation of the natural laws of the Dreamscape is vastly easier than shaping the logic of the Dreamscape, and unlike the essence of will and magic which can potentially be shaped by outsiders with their own efforts the natural laws are subject to your will and thoughts alone.

Technique 3: Ascendant Principal Synthesis: While the basic fundamental laws have been established, the whole of the Dreamscape is still incomplete. Through careful interaction

between Axiomatic Essences, it becomes possible to forge intersecting Axiomatic Essences and higher-complexity fundamental laws, diving into more specific natural phenomena and existences. It takes a great deal of invested Will to continually crystallize these further and further intersecting Axiomatic Essences, but as the user does so the actual *consumption* of Will over time will steadily drop further and further-dropping entirely as the complexity of the Axiomatic Essences and natural laws which govern the Dreamscape surpass a certain threshold. Additionally, the Dreamscape will attain greater and greater stability and power as more Axiomatic Essences are formed-becoming more vibrant, “real”, and powerful. Once it hits the threshold of self-sustaining stability, it no longer requires an expression of will to manipulate the phenomena of the Dreamscape-merely a thought or whim is enough to do so. Further, the power required to overwhelm the natural laws and power of the Dreamscape grows as its complexity does-reaching a point of nigh-immutability to outside manipulations once it has achieved total stability.

Technique 4: Descendant Principle Refinement: Once the natural laws of the Dreamscape have achieved self-sustaining stability, it becomes possible to return to the base Axiomatic Essences and begin to distill them into even more simple and pure Axioms. This puts an incredible strain on the Dreamscape itself, and thus requires that the Dreamscape be extremely stable to weather the creation and distillation of more and more fundamental Axiomatic Essences...until finally, all Axiomatic Essences refine down to a singular principle. It might require some degree of further Ascendant Principle Synthesis to attain the dimensional stability necessary to birth the First Cause of one’s Dreamscape. Once completed though, possession of the First Cause allows for utter and absolute control over all aspects and laws of the Dreamscape-vastly surpassing even the ease of control granted by previous capabilities. From the First Cause it becomes possible to wholesale manipulate and rewrite the various Axioms and natural laws of the Dreamscape on a whim, and as long as the essence of the First Cause exists the entirety of the Dreamscape can be destroyed and still repair itself in its entirety with no ill effects. Achieving absolutely any natural phenomena is possible with no actual energy usage aside from Will via manipulation of the First Cause, allowing for truly godlike powers within the reach of its influence.

Technique 5: Deluded Incarnation of Divinity: Deep within the heart of the Dreamscape still lies the Soul Effigy and the manifestation of one’s Crystallized Will; this stage takes those two things and slowly infuses them into the First Cause of their Dreamscape. It is a slow, painful, and difficult process to do so...but once it is achieved, their existence is fundamentally altered forevermore. Their Self and Will *become* the natural laws of the Dreamscape, their very existence the First Cause of this world. In achieving this they attain a form of true immortality; they can never die so long as both their Will and their Dreamscape exist. If one is destroyed, the other will reform it in time and with no lasting damage. The whole of the Dreamscape’s natural laws can be entirely rewritten on a whim now, and with them the entirety of the Dreamscape itself becomes an expression of the user’s Will. In achieving this state the user becomes a divine entity, the incarnation of a complete dimension-small and lifeless though it may be, as it is not yet capable of generating life, wills, or energies not the user’s own. A lesser divinity, but a divine being all the same.

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Realm 3: Divine Delusion Manifestation

The final step in one's cultivation of the Divine Delusion Scripture, this Realm focuses on first completing the Material aspect of one's universe, then the spiritual, and finally forming a perfect Samsaric cycle which allows the Nascent World to expand into a full and complete Universe. One's power continually grows throughout all these stages, allowing them to develop from a minor Deity ruling a limited World into a true Primordial Deity who presides over an entire Universe. This Realm, as the previous ones, is incredibly meditative and focuses inwardly entirely.

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Stage 1: Axiomatic Essence Materialization

One's Dreamscape has become a true and genuine Nascent World-and in doing so, it has begun to transcend its fundamental nature as a dream fused with magic. This stage focuses on completing that transcendence, forming the fundamental forces, energies, and particles which saturate and define a true universe rather than the homogeneous Dream Essence which previously filled one's Dreamscape. This will increase the sheer potency of force one can draw from their Nascent World, and allow for vastly increasing the complexity of existences within one's universe-allowing for the natural formation of one's own universe without specifically needing to sculpt and will it into existence.

Technique 1: Divine Essence Refinement: Throughout all the previous Realm the user wielded the essence of their dream, magic, and Will combined into a single unified whole-the Dream Essence. Incredibly potent, bearing the impossibilities of magic, the moldability of Dreams, and the strength of Will...but as one grows into Divinity, this must be refined to a more potent form. Drawing one's Dream Essence into their core, the user begins to cycle their power through the First Cause which now sits within their heart-forming a new form of energy in themselves. Will, Magic, and Dreams coalesce and distill themselves within the First Cause, refined from impossibility into limitless possibility and bearing the potency of the fundamental blood that lies within the heart of a newborn universe; the Primordial First Essence, or Divine Essence, now becomes the foundation of energy which forms and saturates the user's World.

Technique 2: Axiomatic Force Diffraction: From the Divine Essence, all things can be created-and it is time to begin creating. The user slowly and carefully diffracts their Divine Essence through the Axioms they have formed, materializing them as fundamental forces and energies unique to those specific Axioms; these fundamental forces and energies serve as the elemental and material foundations of one's budding World. These materialized fundamental forces and energies allow one to exert their Natural Laws on grander scales without forcibly injecting their Natural Laws onto worlds which possess differing ones, and allow for the formation of truly exotic physics which exist purely within one's own World.

Technique 3: Descendant Principle Condensation: From these fundamental forces and energies, the user begins to forge the material building blocks of their nascent World; the fundamental particles from which all other materials shall be formed and all fundamental forces shall be

anchored to. Harnessing the infinite possibilities and potency of the Divine Essence mixing with the newly formed Fundamental Forces, possibility is condensed and entirely novel particles are formed, expressing and anchoring the fundamental forces of one's World to the material aspect of the universe. This allows one to easily inject the fundamental force of one's personal World into other worlds, and will form the building blocks of far more complex creations and existences in their World in the future.

Technique 4: Material Law Synthesis: Harnessing the earlier principles of the Unity of Disparity, the user binds and synthesizes their newborn fundamental forces, fundamental particles, and natural laws into a singular unified whole that still maintains certain degrees of separation-bound and separate at the same time, capable of interaction and fusion while still remaining distinct in their own ways. This allows for one's nascent World to truly begin growing innately in complexity, the natural forces and particles capable of interaction and development without losing stability and dissipating back into Divine Essence-one's nascent World is truly and absolutely stable at this point, entirely real though possibly utterly alien.

Technique 5: Grand Law Solution: In some ways an optional stage, this uses the principles of Correlation of Essence to gather information and data of one's complete fundamental forces, particles, and natural laws from the base of one's First cause all the way to the most miniscule Axiom, and distills it into a singular mathematical description; a complete Theory of Everything with which the whole of one's World can be described and calculated. This Theory of Everything is then distilled and fused with one's First Cause, forming a sort of "control system" from which the entirety of one's World can be observed-past, present, and infinite possible futures-and manipulated at will; a grand theorem which not only describes but also *defines* one's own World.

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Stage 2: World Soul Kindling

The World Soul Kindling is all about learning and perfecting the art of Soul Craft-a divine art centered around the creation and manipulation of souls. This holds no relation to the mortal art of Necromancy, as it is the fundamental creation and manipulation of the souls themselves rather than their state as living or dead. Soul Craft is an impossibly difficult and complex art only possible by those who possess divine capabilities, and is one of the fundamental keys necessary to forging independent life within one's Nascent World. Once completed, the user's Nascent World will have the true and genuine capacity to host and maintain sapient life of its own birth.

Technique 1: Soul Well Establishment: The Soul Well, or the Divine Wellspring, is the method through which one's Divine Essence will naturally flow out of their First Cause and into the Axioms, transforming into Elemental Essences which then form into the Natural Forces and Elementary Particles which compose the user's Nascent World. It is wholly possible to form those things without the Soul Well-indeed, necessary to do so in advance-but establishing one serves to automate the whole process. The user opens an ever-flowing wellspring of essence from their First Cause within the heart of their Nascent World, which draws a steady yet endless wellspring of Divine Essence outwards from the user's soul and through the most base Axioms, flowing outwards and through the natural laws and into the rest of the Nascent World. It may

take some time to fully develop and stabilize the Soul Well, but once one has it is no longer necessary to fully focus and develop each individual particle or force which one fills their Nascent World with.

Technique 2: False Will Materialization: Now, the user moves on to possibly the most difficult art of all: the forging of souls. True, immortal souls which hold limitless potential; the forging of souls is only possible for one who can be called a genuine and true Divinity...and unfortunately, doing so is deeply, exceedingly difficult. The first step in learning to do so is the forging of a False Will-a Will which both is and is not an aspect of the user. This is a deeply difficult and meditative experience, requiring that one draw out Divine Essence, cycle it through their Axioms, distill it and capture the changes it undergoes, and then repeat this until the Divine Essence has transformed in such a way that, while it is fundamentally still a part of one's existence, it is also fundamentally alien and exists as the essence of a given Axiom rather than one's own soul. Once formed, this False Will shall be fused with the Soul Well-allowing one to produce a limitless amount of it by directly transforming one's Divine Essence. Then the process must be repeated-forging a False Will for each Axiom of one's Nascent World. Once completed, the user will possess an array of False Wills-the building blocks from which Souls shall be forged.

Technique 3: Primal Elemental Aspectization: Now begins the first step in learning to form souls-forging Primal Elemental Souls. These are souls forged from individual False Wills and Divine Essence, forming into living incarnations of a given Axiom or Natural Law more than anything. In the material world these are the Primal Elementals which live deep in the metaphysical heart of reality; potent and massive, but dull and typically slumbering. The forging of Primal Elemental Souls will vastly enhance the potency and functionality of each Axiom and Natural Law incarnated in such a way, and allow for the birth of Lesser Elementals from the greater Primal Elementals. The sentience an Elemental possesses is typically crude and slow, and rather than the limitless potential a True Soul possesses they typically only hold immense power and a fundamental connection to their host Axiom. Nevertheless, they are the first step in forging Souls-without mastering this step, further development is impossible.

Technique 4: Mystic Soul Refinement: Harnessing several False Wills at once and varying distillations and dilutions of Divine Will, the user develops their Soul Craft into the forging of Mystic Souls. Mystic Souls are souls which exist purely on the metaphysical plane of one's Nascent World; they are natural spirits and faeries, daemons and angels. They vary in sapience and refinement, power and growth potential, but universally lack the capacity to break through and touch upon the Material side of the Nascent World-and generally for good reason, as Mystic Souls also tend towards being rather unstable and incomplete. Mystic Souls can be elevated later on into True Souls or connected to the Material World through various means or through the user's own desires, but innately are beings of pure soul, existing purely as practice for forging true and complete souls.

Technique 5: True Soul Manifestation: The final step of Soul Craft, the forging of True Souls. The user harmoniously fuses each and every False Will they possess into a singular whole along with a perfectly distilled drop of Divine Essence to forge a complete Soul which exists simultaneously on the Material and Metaphysical-untouchable and inviolable in the Material, and

infinite and mutable in the Metaphysical. Such a True Soul possesses infinite potential to grow and change while also being essentially indestructible by normal means, and the forging of one is the perfection of one's Soul Craft. In forging a singular True Soul the user's Soul Well will eternally remember the process, allowing one to forge an infinite number of True Souls at one's leisure; from them, the user may forge truly living and sapient beings within their Nascent World. Mortals, true demons and angels, immortals and lesser deities-now that one has learned the arts, all living things may be created by the user's own will.

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Stage 3: Divine Samsaric Delusion

The user has come a long way and achieved Divinity, forming a complete World and mastering Soul Craft. Now all that is left is to complete the development from a Nascent World into a complete Universe-no easy feat, and without learning to harness True Souls this may in fact be the death of a Deity...but with all that one has previously achieved, this is entirely possible and will only allow the user to grow ever more powerful rather than be lessened by the birth of their own Universe.

Technique 1: Delusion of Mortality: In order to continue onwards, one must establish a cycle of Life and Death within one's own World. This requires the formation of a dedicated dimension purely for the holding of souls, separate from the Metaphysical and Material layers of reality. In forging this dimension and establishing the cycle of Life and Death, souls will no longer be able to easily and freely walk the Material or Metaphysical Realms unless you specifically allow it. The shape and nature of this Soul Realm is entirely up to the user-it could be a paradise, a realm of judgement, a strange spiritual environment, or merely an empty holding place which holds souls in stasis until they are to be returned to life.

Technique 2: Divinity of Experience: True Souls are unique in that they have infinite potential for growth and development, and undergo that growth and development merely by experiencing and reacting to the world around them; through the usage of Soul Craft, this growth and development can be harvested to attain power for oneself in the form of Mortal Essence. Mortal Essence is Divine Essence which has been constructed purely from False Wills, bearing the taint and "flavor" of the soul which created it. Stripping a True Soul of Mortal Essence will reduce it back to a blank slate unless its experiences are preserved in a different form in some manner; one may choose to preserve such experiences and life if they wish, or simply reduce souls back to the blank slate of a newborn soul.

Technique 3: Delusion of Purity: Mortal Essence possesses most of the potential and potency of Divine Essence, but is tainted and impure; before it can be used, it needs to be distilled and purified. Carefully stripping away the impurities within it will reduce it to some degree, eventually leaving the pure and infinitely potent Divine Essence which lays at its core. Absorbing this Divine Essence can allow one's First Cause to be made permanently *greater*; while the user can produce an infinite amount of Divine Essence on their own, it is limited in

flow and ultimately is all a part of the same system. Absorbing Divine Essence from Mortal Essence *adds* permanently to the system, making the user just a little bit greater in every way.

Technique 4: Divinity of Advancement: This step was entirely possible even all the way back at the First Stage of the Third Realm, but was carefully kept quiet until then due to the sheer strain of achieving it; by carefully and deliberately infusing one's Divine Essence into the barriers of one's World, the user may *expand* the bounds of their World. This is a *permanent* infusion of Divine Essence, however-tying up the energy and will of the user to maintain the expansion of one's World. In making the World greater, the user will become somewhat permanently lesser-hence, it is extremely dangerous to do unless one possesses a method for restoring and attaining new Divine Essence. Learned at this late stage and knowing how to attain Divine Essence from Mortal Essence, it is entirely safe to use this technique and begin expanding their own Universe. As the universe expands, so too does the potency, stability, and sheer *power* of the universe-and the Divinity which sits at the heart of said Universe's First Cause.

Technique 5: Samsaric Divine Delusion: Fusing the Soul Well with the Soul Realm, the previous four steps are all automated-allowing for a perfect cycle of Mortal Essence extraction, purification, absorption, and expansion to occur which will slowly yet steadily evolve the user's World into a true and complete Universe. As one's universe expands more life shall be born, experience things, and die-generating more Mortal Essence, allowing the Universe to expand further, so on and so forth in an infinite and perfect cycle. And thus, the user will have completed the World Divine Delusion Scripture, ascending to a universe-presiding Deity.

Technique 5 Note: As one's Universe expands, it will eventually begin to hit a certain critical threshold where Mortal Essence is generated and distilled faster than the universe can expand and develop; this excess of Divine Essence will store itself away and distill itself within the Soul Well into a singular droplet of Divine Essence which possesses more potency than an entire ocean of Essence. Over time this droplet will develop and distill further and further, absorbing more and more Divine Essence, until it forms into what is known as a Golden Essence-the Essence of one's cultivation and the peak of one's path. This is the Golden Essence of Wisdom, the Essence born from Experience, Magic, and Will, and can be used to forge one's own Triforce Piece of Wisdom at will.

World God-Body Scripture

The World God-Body Scripture is a cultivation method forged in honor of the Golden Goddess Farore, whose domains are Courage, Life, Wind, Nature, and Time. This scripture focuses on cultivation of Ki and the body-cultivating life essence and the physical form to surpass mortality and turn one's body into a living universe.

Ki, the energy which this scripture cultivates, is the energy of Life-it is the distillation of vitality and strength held in a living being, the breath of strength and blood and evolution which beats within the hearts and lungs of all things which live. The strength of one's Ki directly correlates to the health and vitality of one's body-a healthy and well-conditioned body will see one's Ki

flourishing, while a sickly and damaged body will have one's Ki weakened. Actually manipulating Ki requires a great degree of mental discipline and focus, allowing for a degree of conscious separation between the condition of one's Ki and one's body-but maintaining the body will always remain vital in maintaining one's Ki, as it is the foundation upon which everything rests.

This cultivation scripture can be considered as being both the fastest and most *straining* of the Triune World-As-Self Scriptures; to advance in this form of cultivation demands exacting and unbending discipline and willpower, straining the body, mind, and soul to its limit with pressure and sheer pain to make just a smidge more progress. At the same time, the only factor which limits how swiftly one can advance through the stages of the World God-Body Scripture is one's own skill, willpower, and pain tolerance; if one possesses the necessary willpower and skills, it is entirely possible to rush through entire *Stages* at once...though actually doing so is not particularly recommended, as the sheer pain and difficulty of doing so would easily see most prospective cultivators killed.

The World God-Body Scripture strikes a middle-ground amongst the Triune Scriptures; the potency of one's Ki swiftly outpaces comparable Mana and allows for one to crush mystical effects of a Divine Delusion user with one's sheer vitality, but doesn't have the strength to fully negate the effects of the Elemental powers of a World Soul Compass cultivator-only resist them at great strain. It stands out in the sheer imperishable nature users of the World God-Body Scripture possess; functional immortality is attained far swifter than any other scripture, exhausting a World God-Body user is functionally impossible after a certain point, and without truly exotic effects it's nigh-on impossible to actually kill one. The name of the God-Body is truly deserved; where all others would have long since fallen, an experienced World God-Body user will always remain standing and fighting no worse for the wear.

Realm 1: Body Tempering

Body Tempering, as its name implies, primarily works with reshaping and empowering the physical form of the users. Natives of the LoZ universe don't have any innate "Ki Pathways" or the like despite producing it in trace amounts, thus part of the Body Tempering Realm is the creation of such. It is an exceedingly painful experience-in fact, this may be described as the most painful cultivation technique of the Triune Method. Despite that though, it grants incredible benefits-ranging from limitless healing, shapeshifting, strength fifty times the peak capability of one's species and the capacity to grow ever stronger as one desires, the capacity to heal from even total bodily destruction as long as one's Ki survived, the capacity to wield Ki in the form of constructs, weapons, blasts, empowerment, and more.

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Stage 1: Flesh Refining

This Stage can best be described as the introductory stage; introducing Ki into the body, introducing the user to harnessing Ki in the first place, introducing the user to the refinement process of cultivation, and so on. Notably, one can master every single Technique without ever actually mastering the Flesh Refining stage of cultivation; this is due to the fact that it takes every single technique working in tandem to even begin developing one's cultivation base, and from there it takes a great deal of time and refinement before one has developed enough to handle the techniques of the next stage.

Technique 1: Hearth's Ember: The first technique of the Flesh Refining stage, and in and of itself it is a workaround to the question of how a Hylian with no actual capacity to work with Ki, could work with Ki. Harnessing martial techniques to draw in ambient Vitality around the body in the same manner as a highly skilled swordsman would draw in ambient vitality around their blade to unleash a sword beam, Ki becomes tightly packed around the body as a sort of "battle aura" that increases strength, speed, and endurance while maintained. There are a number of drawbacks, however. First, this technique-like the original Sword Beam it was based off of-can only be used while one is fully healthy and undamaged. Second, maintaining this technique is a mental strain unrelated to endurance; unlike a Sword Beam, this isn't meant to be blasted away and continually takes effort to hold to oneself. Third, the strength boost it grants is dependent on how skilled one is in the technique and how much Ki one can draw to oneself, thus requiring a great deal of effort and practice to master. Finally, it is a double-edged sword; the more Ki one draws to oneself, the more energy gets packed into one's body. The more energy gets packed into one's body in this way-without proper distribution and adaptation-the more it wants to escape. And should one be damaged while holding the Hearth's Ember, all that condensed energy will suddenly have a path of escape-tearing open even the tiniest wounds into incredible gashes as it blasts out of the body. The higher one brings the technique, the more fragile and explosive one becomes, essentially.

Technique 2: Burning Ingot: The simplest evolution of the Hearth's Ember technique; this draws in the vitality and Ki surging around and within oneself, and via specific martial techniques and focus channels that energy directly into one's skin and muscles. This *massively* increases one's durability and strength, letting one toss around boulders like they're twigs and brush off continuous arrow fire like it's the gentlest rain...and yet, there are two major drawbacks here. First is that, as much as the skin and muscular durability of the body is improved, the organs and bones are not-a strong enough impact can pass right through one's durability and fracture one's bones or destroy one's organs, and likewise exerting oneself too hard can cause one's very muscles to shatter their own bones as they can't handle the strain of one's own muscular output. The second drawback is one that is mitigated and even eliminated with practice and experience; until one has those things though, it's difficult to channel Ki to have the needs of one's muscles all taken care of via mystical energies. If one exerts themselves too much and can't compensate with Ki, they may literally suffocate themselves to death as their overcharged muscles absorb all the oxygen their body needs, leaving nothing for their brain and organs.

Technique 3: Bloody Quenching: The next logical step in the chain; this technique uses the user's heartbeat to automatically circulate Ki through their body. This cuts down the time and

focus necessary to activate the technique, and massively increases speed, dexterity, and reaction times as one's blood flow increases with potent vital energies. With this technique active it's possible to move so swiftly that one appears to teleport from place to place. The downsides, naturally, are fairly extreme; this technique can place extreme strain on both the muscles and the very heart of the user if they're not careful, making it a high-risk high-reward technique in the extreme. Further, the fragility that the Hearth's Ember induces is exacerbated by the technique; due to the energies flowing through it one's blood flow is accelerated and practically pressurized, meaning that at the slightest cut one's blood can burst forth and all but exsanguinate the user if they're not careful.

Technique 4: Ashen Anvil: Arguably the most difficult of the First Stage techniques, this follows the same pattern and ideal of drawing in the Ki one gathers via the Hearth's Ember into the body-this time, into the ligaments and bones of the user. This increases their durability, yes, but also increases blood generation and grants a measure of regenerative capability as well, increasing with application of Ki. The only major drawback, aside from the sheer difficulty of actually achieving the technique in the first place, is that this technique hogs Ki in utterly absurd amounts.

Technique 5: The Vessel Reforged: The culmination of the previous four techniques acting in unison, it can be argued that The Vessel Reforged isn't actually a technique at all. First it activates the Hearth's Ember, drawing in the Ki used for all future techniques. Then via breathing techniques and focus it activates the Ashen Anvil, then the Bloody Quenching, and finally the Burning Ingot. This draws Ki into the bones, which is then drawn out into the blood, circulated through the body, and rests in the muscles and skin before flowing back in through the blood and into the bones once more-an endless cycle. This impregnates each and every part of the body with Ki, granting all the benefits of each previous technique while mitigating all the drawbacks, and further strengthens the body slowly and steadily as Ki permanently builds up in the flesh-eventually making the default state of the user greater than the maximum capacity of any user who only uses the first four techniques. It is *incredibly* difficult to hold The Vessel Reforged while doing anything else, making it mostly useless for combat...but its purpose isn't for combat, but to steadily and permanently improve the user.

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Stage 2: Blood Refining

Despite the name, this stage has very little to do with actual blood. Instead, it lays the foundation for actually manipulating Ki outside of the martial techniques previously utilized; this is exceedingly difficult and straining on the body, as the people of the Legend of Zelda universe don't have any natural structures for doing so. There is no innate "Ki Pathways" or the like, merely castoff life energy that very specific martial techniques can make use of. Changing that requires actively carving Ki Pathways in both the physical body and the metaphysical existence which is not only exceedingly painful but incredibly straining for the user, necessitating that one already be vastly superhuman just to survive the experience-hence why this is the second Stage, rather than the first.

Technique 1: The Smelting Breath: Unlike the Hearth's Ember which uses martial techniques to manifest an aura of Ki around the body which can be loosely directed via other martial techniques, this is a technique actively designed to draw Ki into the body for later usage. Harnessing breathing and visualization, this technique draws in ambient Ki, filters it through the lungs, and stores it in a metaphysical space just below the solar plexus. It is unfortunately notable that Ki does not react very well when refined to this level, and can actively harm and even immolate the lungs and body of the user if they aren't strong enough to resist it. Further, a given user can only store a given amount of Ki which grows as the strength of the user grows-any excess will actively begin burning a hole in their body to escape. In return, the fledgling Ki pool serves to massively boost the speed, strength, durability, endurance, vitality-all parameters, really, of the user. Further, it can be drawn out via a sort of inversion of the Smelting Breath to power the Flesh Refining techniques to far, *far* greater degrees than the Hearth's Ember could provide due to being a vastly more refined form of energy.

Technique 2: Mold Forging: This is the technique for actually carving the initial Ki Pathways a cultivator will require for further usage of Ki-naturally, it is both highly painful and extremely dangerous, requiring a great deal of time, effort, energy, and skill to achieve. Via a form of yoga, Ki is forcefully drawn from the Ki Pool and through one's bones; this causes semi-physical designs to appear within one's bones, and forcefully generates a "skeleton" within one's spirit which connects to their physical body. The same process is repeated along with extensive breathing exercises to cause Ki to flow from one's heart and through every artery and vein in their body, creating a metaphysical cardiovascular system. Finally, it is repeated one last time while maintaining a very specific meditative trance to flow Ki through one's nerves and brain; this is the most dangerous part, as any mistakes can cause tremendous nerve damage or even burn out parts of one brain. Once completed though, one will have created a "Ki-System" in a space that exists somewhat in-between the body and the soul; this has no permanent effects on the soul, but leaves light markings upon the body that are generally invisible due to being fully internal, but may glow if one channels extreme amounts of Ki.

Technique 3: (Inward) Molten Blood Flow: Technically one half of a technique, but complex enough on its own that it requires being split up into two distinct techniques to master via Tiger Scrolls. The Inward Molten Blood Flow focuses on becoming aware of the Ki generated by one's body, opening up one's Ki System, and drawing in Ki from one's body from the tips of the extremities down into the Ki Pool. Doing so allows one to actively charge their own Ki Pool from their body without drawing from the environment, and can be extremely swift-but should one overdraw Ki from their body they may actively drain their own vitality, sacrificing health for power.

Technique 4: (Outward) Molten Blood Flow: The other half of the above technique, split due to its singular complexity. The Outward Molten Blood Flow is the exact inverse of the Inward Blood Flow-that is, drawing Ki from the Ki Pool, circulating it through one's Ki System, and then infusing it into one's body-or specific parts of one's body. Doing so allows for Ki Reinforcement and Ki Regeneration-the first is actively harnessing Ki internally to increase specific qualities of the body. What those qualities are and how much they are increased, what specific parts of the body are augmented, and more, are all chosen by the user-making Ki Reinforcement a major technique all on its own. Ki Regeneration is both simpler and more

difficult-it's providing Ki to the body in specific areas to promote healing at an accelerated rate. Doing so can be a major energy hog, and come with dangers of inducing scarring or cancer if one isn't careful, though merely having an active Ki System nullifies the dangers of cancer for the most part as one's Ki can passively burn it out given time.

Technique 5: Ether Blood Pulse: The perfected combination of the Smelting Breath and both versions of the Molten Blood Flow, this technique takes those previous one and "jumpstarts" the Ki System to become "passively active"-that is, it makes it so that every single breath one takes is a lesser Smelting Breath and that every pulse of your heart beat coincides with a dual pulse of both versions of the Molten Blood Flow. One's Ki begins to grow passively without straining their physical body, their physical body begins to grow stronger without any extra input, the Ki System works to passively refine Ki both in the body and drawn from one's breath into higher and higher purities, and as one's Ki grows their Ki System also grows more robust, lowering any pain using it previous caused and eventually making it entirely natural to use the Ki flowing through one's body. Ki Reinforcement becomes instinctive and active at a low level passively at this point, and can be refined to incredible degrees, while Ki Regeneration also becomes passive and loses its previous drawbacks.

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Stage 3: Bone Refining

Once again taking a more metaphorical approach, this Stage has very little to do with one's actual bones. Instead it helps further establish the foundation, the "bones" upon which further cultivation will rely. It grants a number of critical passive abilities, active abilities, and growth vectors that allow one to undo any previous damages one may have faced during their cultivation, and further push their own limits of power to the very brink of what is possible for a "mortal" existence. In truth, this is where cultivators can finally begin specialization, as it provides all the tools and capabilities needed to tailor one's own existence and abilities to their preferences. While there is a great deal of synergy between the techniques, none of them specifically build upon the others like the previous stages-one could use Vessel Sharpening without Molten Memory, or Ethereal Reforging could be applied to physical existences with enough effort and energy, and so on.

Technique 1: Molten Memory: Arguably the most important and "foundational" of the Bone Refining techniques, this serves to essentially move the seat of the mind from one's body to one's Ki. Doing so imparts a sort of "memory" into one's Ki, allowing one to actively store their memories and experiences in their own energies. Once this is done, memory becomes eidetic as memories exist both in the physical body and the metaphysical body. Further, what were once lethal blows are no longer quite so lethal-if one has regenerative techniques, it's possible to be decapitated and survive with no memory loss or loss of continuity at all. This technique could also serve as the basis for various mental defenses, focusing or mental organization techniques, and the like.

Technique 2: Vessel Sharpening: Harnessing true and direct control over one's Ki, this technique is best described as "manipulating physical matter with energy". Building up one's

skill with this is the work of a lifetime and can be specialized in countless, countless ways...but it has a few simplistic and basic applications. First is “Oversharpening”, which is quite simply breaking down matter with Ki, destroying and potentially disintegrating it. Second is “False Sharpening”, which is *imitating* matter with energy-an incredibly difficult but useful effort which allows for genuine Ki constructs. The more Ki is invested into a Ki construct, the more complex and “real” it is, the greater its stability and longevity will be.

Technique 3: Diagram Capture: An analysis technique, this technique extends a thin probe or film of Ki from oneself into either a target object or the environment to gain a greater understanding of it. This can be refined in various ways, learning to sense something’s structure, composition, the energies held within, even the very past of a given object, or it could be broadened to grant environmental sensing, seeing without eyes, and even remote viewing. Like the other techniques in this Stage, it can be specialized and developed as one pleases.

Technique 4: Smith’s Inspiration: A technique harnessing the nature of “vitality” held within Ki, this is a technique which grants “life”, or “animation”. At its most basic it grants animate movements to things which lack it; making a stone statue move about, making a paper doll act on its own, and so on. It can also be used to heal, granting “life” to one’s wounds and closing them far more quickly and efficiently than previous methods, or granting “life” to dead plants or the like to make them bloom. Once more, specialization and experimentation are key for this technique; one could Animate their own Ki constructs to create Ki servitors, one could Animate their memories to create realistic and semi-independent simulations of various scenarios within one’s mind for training or otherwise, one could give Life to their enemy’s doubts and fears to create mind-shattering illusions, or give Life to one’s own imagination to create incredible and strange effects-as said before, one’s only limit is their creativity.

Technique 5: Ethereal Reforging: This final technique can also be described as “direct Ki interface”; it allows one to manipulate Ki itself. In essence it’s a meta-skill, manipulating the foundation that all other skills rely upon. It can be used for such things as manipulating the memories and data held within one’s Molten Memory, manipulating the attributes of Ki itself with Vessel Sharpening, manipulating ambient Ki in the environment to reduce costs of Diagram Capture or even evade or suppress one’s interactions with Ki to avoid notice, imbuing instructions or designs into the Animations and Life one grants with Smith’s Inspiration, and even directly interfacing with one’s own Ki System to streamline it, empower it, block it, and so on.

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Realm 2: Molten Soul Refinement

Molten Soul Refinement is a Realm which takes the user from immortality to divinity, reforging every aspect of their existence-their life essence, their body, their very soul-until they are a living world incarnated into their ideal evolutionary form. The sheer energy required to achieve this transformation is mind-boggling, and though one of the earlier techniques allows for free generation of energy from pure willpower it still requires a great deal of time and patience to

complete-along with a truly immense will to continue. Every step is fraught with danger, yet the rewards for reaching the end of the road are equally expansive.

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Stage 1: Etheric Constitution Formation

This stage focuses on evolving the user into a whole new form of life, blurring and outright erasing the lines between material and metaphysical existences. The further the user progresses through this stage the stronger their Ki and powers become-until finally, they attain the capacity to generate Ki from nothing but their willpower and sense of self. That is the only guarantee of this stage-each user will approach their own evolution differently, and will develop into their own unique existences which embody their materialized souls.

Technique 1: Millennial Refinement: The foundational and arguably the most critical technique of this entire stage, this combines all the techniques of the previous stage into a single harmonious whole for the sake of undergoing accelerated evolution. Analyzing and memorizing one's own biology, infusing Vitality into those analyses to force them to undergo hundreds and thousands of years of simulated development, Sharpening one's own body to transform into the evolved and further developed simulated form, then repeating all over again-a method of growing in strength that is nigh-exponential, but consumes an incredible amount of Ki and focus to achieve. Through this method it becomes trivial to reshape one's body to fit whatever functions or forms one desires-whether utilitarian or aesthetical. Evolving one's body in this way will also increase its affinity with Ki-increasing the potency of one's life force and the depths of control one has over it all but automatically...but if one isn't careful, one's body could evolve to become *reliant* on Ki as well and begin to ravenously consume it to maintain itself, potentially even losing the capability to wield Ki externally and requiring the consumption of other sources of Ki to maintain oneself.

Technique 2: Metamaterial Manifestation: Both a highly dangerous evolutionary focus and an utterly vital one, this next technique teaches one to focus and evolve themselves to directly harness and manipulate Ki with their biology, rather than merely possess an inborn affinity for it. The formation of specific Ki-manipulation organelles and organs, Ki-generating cell groups and processes; the danger of losing one's Ki entirely as they evolve into a deviant form is extremely high here, and requires both extreme focus and care to achieve. But as one succeeds and develops their biology to directly harness and manipulate Ki, their power will grow exponentially-and the complexity of their metaphysical Ki Network will grow in turn, becoming more efficient, potent, and robust as the body grows to support it.

Technique 3: Dynamic Metamaterial Integration: The most dangerous step of all in one's evolutionary cultivation, this next step guides the user into developing their Ki-active biology into directly interfacing with their Ki Network...and then, integrating their biology into their metaphysique, and vice versa. In doing this the user crosses over from "An Existence with Ki" into "A Ki Existence"; they become capable of wholly switching between physical and energetic forms at will, can directly engineer and evolve their Ki Network and biology in tandem without any trouble, and of course continue to grow exponentially in power. The danger is that this is the

point where it becomes easiest to deviate and lose one's Ki entirely if they are not absolutely careful and utterly perfect in their actions. Once they've completed the evolution, however, this danger disappears forever as they *become* living Ki and can no longer deviate in that manner.

Technique 4: Molten Soul Formation: Now that the user has evolved into a being of pure Ki, a whole new sense will open to them-a sense for a certain untouchable thing within their existence. This thing is their soul, the core of their existence, and the next step in one's cultivation is to recreate it in its entirety within one's own Ki. This is a much slower and steady process, requiring incredible amounts of introspection, time, and care so as to not carelessly damage one's own soul. Once this process is completed, however, not even spiritual attacks can truly destroy the user-so long as even a spark of life remains in them, they will be able to recreate themselves entirely. Their control over their Ki grows once again as their Molten Soul-the Ki-replica of their soul-acts as a fundamental control network for their existence. Finally, their capacity to *store* Ki grows to absurdity as their Molten Soul efficiently packs away nigh-infinite amounts of power.

Technique 5: Molten Heart Union: With the formation of the Molten Soul, the first grand heresy of Life becomes available; through the evolutionary forces of previous techniques, it becomes possible to integrate one's own soul into their Ki-to connect the source of their Life with the core of their Self. This grand heresy brings incredible power-one's own Ki springs forth from their very Self, pouring forth from their emotions and will rather than gathered from their body, and will continue to do so without regards for conservation of energy. With their Life now drawn forth from their Self they gain true immunity to warping or hostile elemental/conceptual effects which cannot overcome their ego, and their Ki can never be fully depleted as long as their mind remains. Even total destruction of their soul and body will be recovered from if their will remains strong, though existing as a disembodied will remains extremely difficult for pure users of the God-Body Scripture. Finally, as their Ki is an expression of their Self now, their Ki control becomes absolute-the Ki Network becomes largely superfluous for all purposes save convenience and speed, as the user's own will is now their Ki.

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Stage 2: Vital Spirit Harmonization

A vastly more meditative process than any previous stage in this scripture, the Vital Spirit Harmonization teaches one to manipulate their incarnated soul step by step, slowly developing their understanding of the spiritual world around them and their own existence until they finally begin to ascend their essence to the might and stature of a World Soul-a soul which holds the power and potential of an entire World within it. Without a truly deep understanding of oneself and a great deal of patience, this step can take a great deal of time-but will in turn grant incredible power and capabilities that are normally out of reach for a Ki user.

Technique 1: Molten Insight Meditation: With the user's soul now incarnated into their Ki and their Ki an expression of their soul, unique new powers and senses have opened up to them. Through a deep meditative trance, the user slowly comes to dissociate themselves from a physical existence and comes to realize the fundamental truth of their new reality as an incarnate soul; in doing so, they begin to unlock these new capabilities. Passing through matter and hiding

from those who cannot see spirits, witnessing the world beyond the mundane as spirit would, witnessing the flow of souls and magic which binds the world together-all of these become possible. Further and more importantly, as an incarnate, *living* soul, the user can bear witness to a unique class of spirit which is usually hidden from all others save for elementals: the spirits of the natural world, proto-elementals which govern natural phenomena and the world itself.

Technique 2: Living Soul Communion: The language of souls is fundamentally different from the language of mortals; it transcends language barriers, echoes across space and time, and speaks to all things with absolute honesty. It is not a language that can be taught, only learned; in order to learn the language of souls, one must learn it from the murmurings of one's own soul as it interacts with the world around themselves. This is the next stage of the God-Body Scripture, and possibly amongst the most difficult one; the user must simply experience life and learn to understand their own soul and existence until they achieve a point of enlightenment where they come to understand themselves in their entirety-and in doing so, understand the language of souls carved deep into the heart of their own soul. There are no shortcuts or workarounds to this stage save for achieving deep and absolute understanding of oneself, and one must also be capable of existing purely as a soul in order to also unlock the language of souls-but once it has been unlocked, it grants a vast number of powers. As said before the language of souls transcends many things; the user's words will always be understood regardless of language or even species, and the user will always understand communication in the same way. A form of postcognition will open to the user as they listen to the murmurings of souls from the distant past, whose words transcend time-and though the words of souls from the future are garbled by the tides of possibility, a limited form of precognition is also possible. Manipulation of natural phenomena with words alone is also possible, along with the crafting of "magical songs"-but this is a power that does not come from the user, instead born from beseeching the world in a language which lacks dishonesty and where all words are the absolute and unconcealed truth.

Technique 3: Ether Blood Connection: As an incarnated soul, it should be natural that the user is capable of interacting with other spirits-and while it takes time and meditation, as well as an understanding of the language of souls, to achieve this it is entirely possible. With one's soul made "solid" by its understanding of the language of souls, it becomes capable of taking the next logical step-interacting with spirits and stepping into the world of souls at will. The user is a *living* soul and can thus return to the world of the living whenever they wish, and further attain a number of abilities thanks to their growing spirituality. From the manipulation of disembodied souls, the true revival of souls from the dead, healing spiritual damage, and inflicting the same...most prominently, it allows the user to manipulate those natural souls of the world that usually only elementals can perceive, manipulating their associated natural phenomena directly in a strange imitation of the powers an elemental or natural spirit could wield.

Technique 4: Etheric Diagram Capture: In attaining the capacity to manipulate spirits, a truly unique power opens to the user: the power to *understand* the very *composition* of those spirits. While a spiritual existence is usually strange and ephemeral to all other observations, the user has long since breached the barrier that divides biology from spirituality-and in doing so, attained the knowledge of what defines a spirit in a meta-biological sense. Adapting the far older Diagram Capture technique to one's new constitution and subjects, the user can come to understand the souls of other existences. While this does not have any direct benefits in and of

itself, it can be used for a wide variety of purposes-from understanding secrets hidden in the souls of others, discovering spiritual weaknesses or powers, and more. Its greatest use is that it makes the final technique of this stage possible.

Technique 5: Grand Soul Emulation: Through studying the souls of other existences, the user can integrate aspects of *their* souls into the user's *own*-gaining powers, traits, and strength from doing so. A slow and steady process which requires that the user gain the complete trust-or submission-of a given soul so they can understand it, the user's own soul will grow and develop as they evolve their Molten Soul further by integrating the knowledge and structures discovered by the Etheric Diagram Capture. The greatest power of this technique is in studying those docile souls of nature, sub-sentient yet wielding incredible power. As one's soul integrates further power and potential via emulating them, the user will come to realize the existence of greater and older proto-elemental souls, and in emulating those the user shall discover even greater souls-until finally they discover the slumbering World-Soul of the entire planet, a grand soul which has voluntarily fragmented itself give birth to countless lesser yet unique souls. And in understanding this grand soul of the world, the user's own soul will gain the potential to grow to that level-becoming an nascent World-Soul, holding the potential and force of an entire world compressed into a single soul.

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Stage 3: World-Body Genesis

With the data and structure of a World-Soul held within oneself now, it becomes possible to truly take the next step in one's cultivation and evolve into a higher existence-an incarnated world, held within a single body. In essence, a divinity of Life. This is not an easy thing to do however, and requires a truly monstrous amount of Ki and time to achieve-one's soul cannot fully evolve into that of a World-Soul without a proper World-Body, and unfortunately it requires the World-Ki-the vital energy of an entire World-in order to forge a World-Body. Something of a catch 22, which requires that the user slowly and steadily convert their more mortal Ki into World-Ki to harness over great time and effort. Once completed however...the user shall become a true Divinity of Life. A body which can exert the cumulative mass and strength of an entire planet while enduring similar forces, regenerate from any amount of damage and form life on a whim, the skin of a World-Soul incarnated as dimensional barriers, and the limitless World-Ki generation of a living World-Soul. A truly powerful divine form, though it lacks most of the more esoteric powers of other divinities.

Technique 1: World Blood Distillation: The first and most important step in the formation of a World-Body, the distillation of World-Ki from mortal-Ki. It takes a truly immense amount of mortal Ki to generate just a few measly drops of World-Ki, but once even a small amount is generated it can be stimulated to begin producing more of itself-the limitless vitality of World-Ki innately allowing it to grow more abundant with the infusion of will and experiences, which is why worlds generate life. By cultivating World-Ki within oneself, all of one's Ki abilities will rise entire orders of magnitude in potency and strength, and one's regenerative powers will grow to the point of absurdity as the limitless vitality of World-Ki swiftly regenerates all damage. Once one has converted enough of their mortal-Ki into World-Ki and integrated it into one's soul

so that they now innately produce World-Ki, it becomes possible to truly begin forging the World-Body. It's notable now that this entire stage is a highly delicate one from this point onwards; while the soul is capable of generating World-Ki now, the body cannot yet truly withstand the sheer power and vitality of the distillation of the World-Soul's Will. One must carefully hold themselves back and maintain a level head, or else burn themselves apart and drown their own soul in their overwhelming Will manifested as World-Ki.

Technique 2: World Bone Formation: The structure of a natural World is a titanic and ever-shifting mass, held together by its own immensity and vital power pouring endlessly forth from its heart. This is not a design conducive to interacting with things on non-celestial scales. Thus, the first step of forming one's own World-Body is to form an alternative to the mass of an entire planet: the World Bones. Remaking and distilling immense amounts of World-Ki into one's skeletal structure will begin to crystallize it, building up its metaphysical weight and stability as the user's previously mortal body begins to truly transform into a World-Body. It is difficult to define exactly how much World-Ki one must distill and pack into a given bone to reforge it into a World Bone, but there is a single certainty: by the time one's skeleton has been fully converted, it will hold the metaphysical mass of an entire planet condensed within its skeleton. While this doesn't *truly* grant the *weight* of a planet, it *does* allow one to wield the *inertia* of a planet-the user becomes both an unstoppable force and immovable object as they will it, able to exert and endure utterly absurd forces without even truly harnessing their strength. Further, this condensed metaphysical stability automatically projects an aura of metaphysical stability around the user-negating shifting physics and allowing the user to draw upon more of their World Ki without destroying themselves.

Technique 3: World Flesh Refinement: The next step is to rebuild the rest of one's body from World-Ki; flesh, blood, muscles, organs, nerves-everything is slowly recreated and refined with World-Ki. While it may sound complex, it is actually a fairly simple process given that the user has long ago managed to convert their entire physical body into pure Ki-it's merely a matter of slowly and steadily rebuilding the body with World-Ki instead, and properly connecting it to the World Bones which the user has refined within themselves. As they do so they may even choose to evolve their biology to new levels, harnessing the vastly empowered flesh they can now form and the nigh-immutable nature of the World Bones. The sheer vitality and power granted from being formed from World-Ki will innately enhance the forces one's body can output; every punch will be orders of magnitude more powerful, every heartbeat capable of causing the very earth to tremble, venom acting as all-consuming acid, and so on. Further, with one's Flesh and Bones converted into their World Body, it is now possible to freely generate World-Ki without destroying the user's soul...though generating World-Ki beyond what one's body consumes and what one intends to immediately use will currently simply leak out into the world and fill it with extreme vitality, wasted as something fundamental remains missing that allows the user to hold onto excess World-Ki.

Technique 4: World Skin Emergence: This is that fundamental aspect which prevents World-Ki from leaking away into the environment: the boundary of the soul which defines the Self from the Not-Self. Drawing out this aspect of the World-Soul and incarnating it into the skin of the user with World-Ki, the user forms a unique *living* dimensional barrier on the surface of their skin, containing their own existence and defining themselves as a World disconnected from the

world they had been born from. While this World Skin does not possess the same sort of utility as other dimensional barriers, it *does* negate dimensional effects and allows the user to pierce dimensional barriers with their physical capabilities-essentially trading off versatility for ease of usage. And finally, with the formation of the World Skin, it becomes possible for the user to once again stockpile World-Ki within themselves, which leads directly into the final technique of the stage...

Technique 5: World Heart Ignition: With the World-Body at last fully forged, it is time to fully incarnate the World-Soul once again. Within the center of the World Body will have remained an empty space, a spot naturally shaped to hold the Molten Soul of the user. Reforging one's own Molten Soul into a true World Soul within this empty space turns it into the World Heart, which ignites with the user's Will and Self to produce endless reserves of World-Ki. The user's World Body will attain a vitality and nourishment to it that it previously lacked, drinking in the World-Ki and growing stronger for it. Previously regenerating aspects of the World-Body would have been a costly and difficult process which required a great deal of World-Ki, but now it happens nigh-instantly once again. In completing this technique, the user has truly become a Living World-a God of Life. While they may not possess as many esoteric powers as other divinities, their bodies are utterly unbreakable by comparison and they can endure ruinous damage unlike any other Scripture.

Technique 5 Note: While other Scriptures may flatly create a true World for their user at this point, the God-Body does not...because at this point, the user *is* a World. Their bones are the molten cores held at the heart of planets; their blood is the flowing oceans; their muscles are continental land masses. Every single cell, every single microbe, every single aspect of the user's body is a self-contained world; it does not directly or overtly express itself, but the user's body can freely unfold itself into a true and complete world at will if they so choose-their original form is their *compressed* form, while their true form is that of a living planet where every single cell and microbe becomes megafauna on the user's surface. This form is actually fairly *reduced* in power as it loses the density and focus their original form grants, but expressing *aspects* of it-such as forming flora and fauna from one's own Ki-is still entirely possible and outright trivial.

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Realm 3: God-Body Evolution

The final step and phase in one's cultivation of the God-Body Scripture, this elevates the World-Body into the last phase of divinity-forming a cosmos within the body and growing to limitless bounds. This begins with first learning to forge and evolve live within oneself, then harnessing that life to evolve one's own energies beyond their previous state, and finally harnessing the evolution of one's energies to evolve the World-Body to an entirely new realm of power-evolving one step at a time until the God-Body has been formed.

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Stage 1: Living Soul Formation

Living Soul Formation is the stage which answers the question of “how does a living planet develop further?” It does this quite simply: it generates life. The process of generating life is not a simple nor easy one, however. It is extremely complex and difficult at the best of times, and it’s made worse as the user does not possess the innate capacity to forge true souls within themselves. Getting around these difficulties to create complex living organisms is the focus of this stage, guiding one in familiarizing themselves with the World-Self, forging simple organisms, crystallizing them into material forms, and finally breathing the spark of true life into them.

Technique 1: World-Body Expression: While the user now possesses a World Body and can thus express themselves as a living planet at will...such a form remains extremely alien to most minds and extremely difficult to shape with standard techniques. The World-Body Expression is a semi-meditative semi-Ki manipulation technique which manifests an innate awareness of one’s planetary form, otherwise known as their World-Self, which allows for freely manipulating and populating it without expressing it into the material world. This allows for more precise expression of aspects of one’s World-Self, or simply shaping and manipulating one’s planetary form at will. It also becomes possible to fold things *into* one’s World-Self as well; this is not a true pocket dimension, but a sort of metaphysical translation of things so they exist within the world that is one’s body. Functionally though, it acts the same way.

Technique 2: World Ki Dilution: The World Ki that one wields is sufficiently potent for a *planet* to live and harness, but a non-planetary lifeform would be swiftly incinerated or crushed out of existence by the sheer immensity and potency of even the smallest scrap of World Ki. Hence, the user must learn to dilute their World Ki-creating an atmosphere for their World-Self from the dilution of World Ki into natural Ki. The Natural Ki will be capable of hosting life within it, acting as a sort of universal life-support for anything and everything, and will be utterly limitless in quantity as it produces itself from the dilution of mere drops of World-Ki. This allows for one to heal and grant Ki to others with absolutely no effort, and the dilution of World-Ki into natural Ki allows one to learn to attain incredible fidelity of control over their energies and the capacity to essentially dial their force to whatever level they desire.

Technique 3: Life Spirit Weaving: The art of Soul Craft is something that remains beyond the weaving of Ki for now, but the formation of Molten Souls-false souls forged from pure Ki rather than true souls-is not. This takes the art of forming Molten Souls a step further, guiding the user in weaving self-contained Ki patterns which hold their own unique Molten Souls within their World-Self. These self-contained Ki patterns are in fact living organisms-though extremely crude and existing more as spirits formed from life energy than actual flesh and blood beings. They can only exist in the Ki-rich environment of the World-Self, but are the first step in creating true Life within one’s World-Self...and the creation of life is, itself, a gateway to vastly greater steps.

Technique 4: Living Pattern Crystallization: Drawing on experience from converting one’s body from a material existence into a living Ki construct, the user begins to explore this backwards-converting the Ki-Spirits that they have formed into material existences. This may have strange and somewhat unpredictable results as one perfects their Life Spirit Weaving, as the

patterns of Ki-Spirits convert into material forms in *strange* ways. As one grows in skill in both weaving Life-Spirit Patterns and Crystallizing them into material forms, they will come to understand the myriad forms that life can take quite well and develop a deeper and deeper understanding of the formation of life itself-though for now, their creations remain incapable of supporting themselves as they do not generate their own Ki or sapience.

Technique 5: Molten Soul Birth: While one now possesses the capacity to form life at will within the World-Self, it is empty and static life; unchanging automata which survives purely because of its connection to the user's Ki. This technique changes that; using just the barest spark of World Ki within the very heart of a creation's Molten Soul, the user *ignites* the creation's Molten Soul without destroying it. The Molten Soul draws upon the spark of World-Ki within it, filtering and diluting it into natural Ki, which flows through the Life Spirit's Pattern and reinforces its material form-creating a living organism which generates its own energy and acts on its own will. Such creatures might be somewhat strange in the external world-for they do not possess true souls and only possess the facsimile ones granted by the Molten Soul-but are fully living and sapient despite that. Further, they generate their own Ki in excess of what they consume-allowing them to be removed from the World-Self permanently and live out natural lives in the external world if desired.

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Stage 2: Harmonic Life Circuit

Now that the user has become capable of creating true life, a whole new world of possibilities and power opens up to them; the forging of the Harmonic Life Circuit is the pinnacle of these possibilities. Via the creation of a planetary population to support the user, it becomes possible to both greatly broaden the span of the user's soul as well as vastly increase their power, magnified through a harmonious cycling of life.

Technique 1: Grand Life Diffusion: While the user has become skilled in forming life, it is not possible to populate a world one organism at a time; life must be created wholesale and in grand amounts if one's world is to become sufficiently populated for the steps to come. Harnessing the natural flow of Ki within one's World-Self, the user scatters countless patterns and fragments of patterns within their World-Self, the patterns filling themselves in and multiplying amongst the currents of Ki until entire ecosystems of life form from nothing but the user's own Ki and will. From the smallest virii to the largest of megafauna, a grand randomization of life will flourish. It is somewhat difficult to determine and guide what sort of life forms through such means-though by no means impossible if one's skill in Life Weaving is sufficient-but that is what the following technique is for.

Technique 2: Dynamic Evolutionary Refinement: Through highly similar techniques as one employed to develop and evolve their body into greater forms, the user manipulates the Ki and life of their World-Self on a grand scale to enforce hyper-evolution on entire ecosystems at once-shifting and manipulating them to their will while simultaneously stabilizing and refining them to handle greater and greater portions of the user's power and will. This hyper-evolution can be done generally, simply applying the refinement generated by survival of the fittest

principles-or guided to the user's will; either way, under your attention life evolves into new and greater forms.

Technique 3: Terrestrial Life Harmonization: While all life within the World-Self is derived from one's own Ki, after a great deal of evolution it may seem as if it becomes alien to the user entirely...and yet, this is not so. Though the Molten Soul substitutes well enough, life derived from the World-Self lacks a true soul-and instead is stabilized by the user's own. By extending one's own Molten Soul to the Molten Souls of all living things within the World-Self, the user's true soul will grow and develop until it connects to and pilots every living thing within the World-Self, acting through nigh-infinite bodies as one. This vastly increases the sheer computational power and multitasking ability of the user, though takes a great deal of time and effort to adapt to without a truly powerful soul.

Technique 4: Grand World Breath: With an entire world acting as one, it is no longer required to continually convert droplets of World Ki into Natural Ki; harmonizing the Ki Cycling of an entire planet at once, it becomes possible to forge a truly innate and passive generation of Ki that far exceeds the consumption of those that generate it. This Grand World Breath allows one to generate limitless Ki once again-though this was already possible through other means, the sheer quantities that the Grand World Breath provides are in and of themselves truly astonishing. And yet, this technique is merely a preparatory technique for the final step of this Stage.

Technique 5: Grand Ki Cycling: With a highly-evolved planetary population acting as one, it becomes possible to do something that was previously flatly impossible: channel World-Ki through non-planetary bodies. Acting in perfect harmony, the user's planetary population channels World-Ki through each and every living thing at once, forming a perfect cycle of energy where all living beings take up only a small part of the strain and add their own Ki generation back into the cycle. This Grand Ki Cycling does something incredible when perfected; it generates a *vast* excess of World Ki versus how much is invested into the cycle initially. One's power will visibly, tangibly grow as they continue to Grand Ki Cycle, swiftly granting them the World Ki reserves necessary to forge an entire World-Body from scratch. It genuinely requires a planetary population's worth of participants to be able to achieve stable Grand Ki Cycling, but is utterly worth doing.

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Stage 3: God-Body Incarnation

Now that the user has such an excess of World-Ki and knows how to generate as much as they desire, the final stage of their cultivation begins. In essence, the World-Self undergoes mitosis via harnessing the utterly absurd amounts of World-Ki available to the user, generates a planetary population, commences Grand Cycling, then both undergo Mitosis, generate planetary populations, commence Grand Cycling, over and over again. As this process continues they will also be able to achieve God-Body Cycling-in which not only does each World Cell undergo continuous Grand Cycling, but all World Cells undergo a harmonious Grand Cycling with each

other-generating God-Ki which defines all life within the universe that has become the user's God-Body.

Technique 1: World Cell Mitosis: Now that the user has such an abundance of World-Ki at their disposal, something truly *reckless* becomes somewhat reasonable...splitting themselves in half. Done in just the right way the World Skin will maintain the user's integrity while the World-Self splits into two distinct pieces, forming into two lesser but still quite powerful World Bodies-or rather, as they will soon be named, World Cells. These World Cells will be the basis of one's God-Body in the future, though for now undergoing mitosis serves only to weaken and damage the user in such a way as to prepare them for reaching even greater heights of power.

Technique 2: World Cell Rebirth: Drawing deeply from one's stores of World-Ki, the lessened World Cells are restored and refined to even greater heights-harmonizing and coexisting in the same compressed body requires that the World Cells grow somewhat in both density and stability. The end result of this is a complete recovery of the compressed World-Body as each World Cell adds their own capabilities to the World-Body and then some; the user's World Skin grows more than double in strength, their World Bones grow more than twice as sturdy, so on and so forth.

Technique 3: World Cell Harmonization: In the same way that the user's soul expands and connects to every living thing in a World-Cell, it must now do the same for the World-Cells themselves. The user's soul expands and connects directly to the World Souls of their World Cells, expanding and developing into a greater divinity as they grow to encompass multiple worlds at the same time and generate even-greater amounts of World-Ki passively even before accounting for Grand Ki Cycling.

Technique 4: Grand World Compounding: A method of automating the previous three steps-breaking one's World Cells in half, restoring them, and re-harmonizing with them to more than double in power. Once again such is extremely painful and induces something of a weakened state if it remains perfectly in sync, though such can be easily covered for by simply de-syncing the mitosis of various World Cells at once. This allows one to continually grow in power, refining their Grand World Body through countless World Cells at once, growing further and further into a grand divinity of life, until they finally begin to hit a new threshold...

Technique 5: God-Body Cycling: This is that threshold, when the flow of World-Ki from countless World Cells vastly outpaces the consumption of Grand World Compounding. Harnessing the perfect harmonization of countless World Cells at the same time, the user forges a second Grand Cycling through themselves-threading an endless stream of World Ki through every single World Cell at once. This *massively* compounds the energy gained by Grand Cycling, allowing one to forge an entire cosmos full of life almost all at once and continue refining it, growing further and further in power with every passing breath. One's Grand World Body refines itself within this endless stream of World-Ki into a true God-Body, a body of utterly limitless vitality and life, while one's World-Ki ascends to a far more distilled and impossibly potent state known as Divine Ki.

Technique 5 Note: Once an entire universe's worth of planets join into the God-Body Cycling, one's Divine Ki will grow into such density and potency that it begins to coalesce a singular

droplet of golden crystal within the very “heart” of the cosmos that is one’s God-Body. This golden droplet is the Golden Essence, the Essence of one’s cultivation and the peak of one’s path. This is the Golden Essence of Courage, the Essence formed from Life, Strength, and Evolution, and can be used to forge one’s own Triforce Piece of Courage at will.

World Soul Compass Scripture

The World Soul Compass Scripture is a cultivation method forged in honor of the Golden Goddess Din, whose domains are Power, Emotion, Fire, Volcanos, and Battle. This scripture focuses on cultivation of Elemental Essence and the soul-gathering and refining the elements within one’s own soul to attain the power to rewrite reality with one’s will.

Elemental Essence, the power which this scripture cultivates, comes in a wide variety of forms but can primarily be distilled down into eight different categories; the Philosophical Elements of Fire, Water, Earth, and Air, the Dynamic Elements of Light and Darkness, and the Elemental Firmaments of Space and Time. These elements, acting in concert, can describe and recreate the entirety of the universe from first principles. Each element must be handled and mastered in their own way, for they do not represent merely the base elements of their name but far greater concepts and existences which are distilled to their platonic ideals. Once mastered however, the power granted by Elemental Essence is nigh-on absolute.

This cultivation scripture is neither particularly straining on the soul nor particularly demanding of the self, but is instead extremely demanding on one’s available resources. To cultivate Elemental Essence is not something one can achieve with nothing but their will and determination-it also requires drawing in the Elemental Essence of the world around them. The more rich and abundant the Elemental Essence one can absorb, the more swift one’s cultivation can progress-and likewise, the less abundant the environmental Elemental Essences are, the slower cultivation progresses.

The World Soul Compass Scripture can be considered as, hands down, the most powerful cultivation scripture of the Triune World-As-Self Scriptures. The sheer potency of Elemental Essence allows it to easily crush the mystical powers of comparable Divine Delusion stages and largely negate the Ki-based constructs and abilities of the God-Body, reigning supreme over the other scriptures through the sheer power it wields. Further, as one progresses in their mastery over the World Soul Compass Scripture they will attain strange and conceptual abilities very similar to the ones a World Divine Delusion user would be capable of constructing for themselves-though they will not have the fidelity or finesse of a Divine Delusion user, power makes up for a great number of sins. All of this is countered simply by how costly it is to actually cultivate the World Soul Compass, requiring monstrous amounts of Elemental Essence.

Realm 1: Soul Gathering

The Soul Gathering Realm is all about setting up the mechanisms and drawing in the energies for future cultivation-those energies being, of course, the Elemental Essences which compose the world. Elemental Essences are separated into the four Philosophical Elements which represent the physical universe, the two Dynamic Elements which represent probability, objectivity, subjectivity, and the like, and the two Elemental Firmaments which represent the fabric of reality. The elements in particular are...

Fire, the Philosophical Element of Energy, lying on the South Cardinal Point of the World Soul Compass. This governs potential energy, kinetic energy, chemical energy, electricity, nuclear energy and the like-that which can be defined as energy, falls under the domain of Fire.

Water, the Philosophical Element of Fluids, lying on the North Cardinal Point of the World Soul Compass. This governs not just liquids, but also plasmas, fluid dynamics, accumulation of things, and so on. It also governs waves and wave-forms, which can extend both on a macroscale all the way to a quantum scale.

Earth, the Philosophical Element of Mass, lying on the West Cardinal Point of the World Soul Compass. This governs physicality, particles, gravity, structure, and the like-it's the element of discrete "stuff" if one wants to think of it that way.

Air, the Philosophical Element of Interaction, lying on the East Cardinal Point of the World Soul Compass. This governs the interactions between other elements and the transformations said elements undergo; had there only been four elements and the other three were arranged in a triangle, this would have been the middle element sitting between all three points.

Light, the Dynamic Element of The Known, lying on the Northeast Intercardinal Point between Water and Air. This element represents the ideal of "awareness", of collapsed waveforms of probability solidifying into singular possibilities, of knowledge, and of history or what-has-happened and what-is.

Darkness, the Dynamic Element of The Unknown, lying on the Southeast Intercardinal Point between Earth and Fire. This element represents the ideal of "mystery", of unbound probability waveforms and quantum uncertainty, of ignorance and chance, and the future or what-could-be and what-isn't.

Space, the Elemental Firmament of Dimensions, lying on the Northwest Intercardinal Point between Fire and Air. This element represented dimensions of all types-physical dimensions, geometric dimensions, parallel dimensions, metaphorical dimensions, and so on.

Time, the Elemental Firmament of Causality, lying on the Southeast Intercardinal Point between Water and Earth. This element represents not only cause and effect, but also such things as chaos and destiny.

Stage 1: Essence Condensation

The first stage of the Soul Gathering Realm, this deals entirely with soul manipulation-specifically, manipulating the structure of one's own soul. It requires an *incredible* amount of meditation, focus, mental effort, and energy to undergo each technique and doesn't seem to provide tangible rewards at first, but as one progresses through the techniques they develop more and more esoteric abilities, eventually establishing the foundation through which the *entirety* of the Scripture will develop upon.

Technique 1: Cartographer's Pen: The introductory technique for directed soul manipulation; this is an in-depth meditative technique for carving "writings" onto one's soul. The soul only has so much room on its surface for "writing", meaning that it is also imperative that this technique includes a method for erasing the carvings one creates-which it does. One may write orders into their very soul, carve ideas, create metaphysical structures, and the like via this technique-but each of these takes extreme amounts of time, induces a strange pain which goes deeper than the flesh as one does this, and takes up some of the limited space available on the surface of one's soul, which means that making use of this technique is something which requires in-depth thought and careful consideration.

Technique 2: Soul Sonar: A compressed and highly efficient design created with the Cartographer's Pen, this is essentially exactly what the name calls it-a sonar, one which detects local energies and optionally records them. Merely creating this particular structure within one's soul is a trial due to its sheer complexity, and helps naturalize the user to making use of the Cartographer's Pen thanks to this-further, it teaches the user how to create basic constructs within one's soul which can have greater effects than merely written orders or the like. In essence, though this technique isn't actually much use in and of itself for anything that isn't sensing the environment-and even that it's kind of bad at due to limited "memory" thanks to its compressed existence-it's very useful for teaching the principles and capabilities of the Cartographer's Pen.

Technique 3: Spiritual Strainer: A vital piece of spiritual equipment, once again created by the Cartographer's Pen. This particular technique and design allows one to draw in energies and break down matter in contact with their body, filtering and distilling these things into more pure forms. Typically this is in the form of Elemental Essences, but can also simply be raw magical energy or even spiritual energy, though the conversion rate is worse for those two forms. This allows one to outright absorb spells and curses with no damage to oneself and increase the strength-and therefore "size"-of one's soul merely by eating or absorbing various energies, but there are a few caveats. This design takes up quite a bit of space on the average soul, reducing what is "usable" to effectively half. Further, the "suctioning" effect of the Spiritual Strainer is exceedingly weak-if one's target resists in really any way, it can be overcome almost without effort. Finally, it takes a fair bit of time to "digest" things via the Spiritual Strainer, making it fairly useless for immediate results.

Technique 4: Soul-Heart Engine: The first of two critical fundamental changes made to the soul, this particular technique introduces a sort of "spiritual machinery" into the soul via intense meditation, infusions of various energies absorbed by the Spiritual Strainer, mystical yoga

techniques, and more. In truth, the process must be lightly adjusted by each user to adapt to their unique souls-which, luckily, is taken into account by the Scripture. This spiritual machinery serves to essentially carve energy channels through one's soul, allowing one to draw in energies within and around their soul, channel them within, manipulate them, distribute them, and more. Further, due to the very nature of its construction-which reaches through to a deeper level than the Cartographer's Pen can reach-this design and structure doesn't actually take up any "space" within one's soul. Unfortunately with this alone the soul cannot yet interact with the real world or the energies not already present within it-but that is what the Spiritual Strainer is for, which can draw in energies into the Soul for manipulation. Releasing energy from the soul is not quite possible yet though...

Technique 5: Compass-Heart Forging: In part, that is what this final change is for. It combines everything else that one has learned and developed into creating the most important spiritual structure one requires for this cultivation scripture-indeed, this particular structure will be relied upon for the entirety of the rest of one's cultivation. It begins with forming a highly complex spiritual diagram within the soul shaped much like an eight pointed compass, which then draws in and integrates the Spiritual Strainer into the outer circle of the structure. This then draws in the Soul Sonar into the heart of the structure, seamlessly fusing the three designs into one. Finally it extends itself and connects to the Soul-Heart Engine within the user, growing to become part of the fundamental structure and heart of one's soul as it does so. The space within one's soul that one has for usage of the Cartographer's Pen is permanently reduced to about 50% due to this, but in return the Soul Sonar and Spiritual Strainer are both extremely empowered and can now grow passively over time or actively as one trains them. Further, each gains new capabilities: the Soul Sonar now allows one to view things through the lense of what energies compose them, while the Spiritual Strainer gains a "reverse" mode which allows one to draw energies out of the soul, mix and combine them as one pleases, and release them into the real world. Finally, the World Soul Compass also has eight "slots"-one for each of the compass points-which allows one to store, refine, and manipulate the Elemental Essences.

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Stage 2: Elemental Establishment

The second Stage of the Soul Gathering Realm, this is primarily a sort of "introductory" stage for actually manipulating and wielding Elemental Essence-from basic will-based manipulations, to Essence-based spellcasting, all the way to Resonance-based Elemental "bending". It also includes notes for how to actually go about gathering and cultivating one's Elemental Essence, but said notes are only present in the second to last and final techniques of the stage-and the final technique of the stage exists only to further one's cultivation into the next stage. This is where one begins to develop themselves, essentially, building up their own personal techniques, styles, and abilities before moving onwards to the next level of cultivation.

Technique 1: Elemental Condensation: A simple and straightforward technique; it draws in Elemental Essences which have been gathered and refined by the Spiritual Strainer, separates them by their type, and condenses them into their respective compass points. The same technique can be used to put pressure onto the Elemental Essences within, compacting them and forcibly

increasing their density-though not refining or purifying them, which is beyond the scope of the technique. It doesn't have any particular drawbacks aside from the time, effort, and focus required to perform the technique which makes it rather difficult to use mid-combat, but in return it makes usage of one's Elemental Essences vastly easier, increases the amount of each Elemental Essence one can store within their soul by reducing the "volume" of space each Essence takes up, and increases the ease with which the user may create and enact higher-complexity techniques that require specific mixes or arrangements of Elemental Essences.

Technique 2: Elemental Structuring: A semi-basic method for interacting with and manipulating Elemental Essence. Without this technique only the most crude of manipulations with Elemental Essences are possible; directing one's will as one calls up a given Essence, essentially. With this technique it's possible to outright craft spells, structures, or even constructs entirely out of Elemental Essence both within one's soul and in the real world. Outside of requiring Elemental Essence for it to manipulate in the first place, this technique doesn't have any particular downsides in its most basic form-however, this technique is easy to modify and specialize, allowing for personalization of how one manipulates their Elemental Essence. Prioritizing speed over accuracy, focusing on creating closed-looped constructs, and so on are all possible.

Technique 3: Elemental Conversion: A refinement-or perhaps evolution-of the Spiritual Strainer, Elemental Conversion does exactly what it says it does; it takes in Elemental Essence of a given type, uses a bit of existing Elemental Essence within the soul as a template, and converts one type of Essence to another. Conversion rates can be rather bad, unfortunately, and further this technique requires that one already possess at least a small amount of the Essence one wishes to convert their other Essences into, but otherwise this technique can be highly useful. Further, thanks to refining the Spiritual Strainer, one can now continually refine their Elemental Essences, increasing their purity and density further and further as one wills. Doing so will of course take time and reduce the total *amount* of Essence one possesses, but is vital for further cultivation.

Technique 4: Elemental Resonance: Yet another essential technique for this style, this particular technique can be defined as the other half of the required capabilities for casting spells using Elemental Essence. By twisting one's Essence it can be converted into a sort of "frequency", which resonates with the surrounding world. When this frequency connects to similar Essence as what spawned it in the real world, they will meld in a strange way which allows one to shift the real world and external Elements via manipulating their frequency internally. Though it introduces a disconnect between the user's intentions and the results in the real world, this does not burn or reduce the amount of Elemental Essence one possesses and drains only the user's mental stamina to achieve. While the "strength" of a given Resonance can rise as one accrues more Elemental Essence, skill and practice can easily substitute here as one learns to use small or weak Resonances to instigate vast and sweeping changes in the environmental Elements. On the other hand, when Elemental Essences of different types encounter each other's Resonances, the vast majority of interactions will result in Elemental Cancellation-the two Resonances will cancel each other out, and the Essences generating such Resonances will harmlessly fade out of existence.

Technique 4 Note: Due to the difficulty of gathering and cultivating Intercardinal Elemental Essences-Light, Darkness, Space, and Time-a very specific sub-technique of Elemental

Resonance is also included in the Scripture. This sub-technique is called Axiomatic Resonance, and involves resonating two Philosophical Elements in *just* the right way so that while they're undergoing Elemental Cancellation they briefly merge into a hybrid Resonance which mimics the Intercardinal Element between them-obviously, this technique does not work with opposing Philosophical Elements. Axiomatic Resonance only lasts a very limited amount of time, but in that time it's possible to draw in and manipulate one of the Intercardinal Elemental Essences, after which it is then possible to simply directly convert one's Essences or spiritual energy into that Essence.

Technique 4 Note 2: It's notable that anything that can be achieved with Elemental Resonance can also be achieved by directly spending one's Elemental Essence-this will also *vastly* increase the potency of such techniques, but reduces the amount of Elemental Essence the user possesses. Elemental Resonance is vastly more efficient and does not actively use up Elemental Essence to achieve, but requires a much greater base amount of Elemental Essence to achieve the same base effect and is fundamentally far less potent to wield. Any stage that utilizes continuous amounts of Elemental Resonance can also be fed much more easily via Elemental Essence directly, and through the World Soul Compass the soul will always be able to grow explosively stronger through consumption of Elemental Essence.

Technique 5: Quintessential Refinement: Less of a technique and more of a permanent process which combines all the previous techniques of the stage in order to achieve the next critical step in one's cultivation. It's recommended that one take this process sequentially and one at a time, but it's not truly necessary to do so. First, the user takes the Essence they've gathered of a particular type, and reshapes it into a structure which represents something important to the user. Then, this structure is struck with the Resonances of *every single other Essence*-sequentially, then in pairs, triplets, quadruplets, until it's being struck with everything all at once. This typically causes the structure to crack, then shatter back into undifferentiated Essence. This process also teaches the user exactly what caused the failure-whether it was structural instabilities and faults in one's Essence Structure, or merely lacking the requisite density, purity, or amount of Essence. The user then builds up their structure and corrects what faults they can, and undergoes the process again. And again, and again until the structure ceases shattering, and eventually ceases cracking as well. As the stability of the structure rises, less and less Essence will be lost due to Elemental Cancellation-until it hits a point of absolute stability and can Resonate endlessly with other Essences without losing anything. Finally, once the structure can undergo clashing Resonance with all other Essences at any frequency, any combination, and any "volume" without so much as a twitch, it is made to Resonate with one's Soul as well. This may start the whole process over again. Once the structure can now Resonate with both the user's Soul and the seven other Essences, it is then classified as a Quintessential (Element) Essence-a Quintessence, essentially. A Quintessence can Resonate endlessly at any volume, "frequency", or the like with no loss in power-further, it can Resonate with other Essences to strange and mystical results, seemingly granting the properties of its own Element to other Elements or manifesting the properties of other Elements within itself. Further, a Quintessence can store a truly limitless amount of Elemental Essence within itself, unbound by the size and strength of one's soul. It takes a truly mind-boggling amount of Elemental Essence to refine and forge a

Quintessence in the first place, but the results are worth it, and doing so completes the second Stage of the World Soul Compass Scripture.

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Stage 3: Melodic Formation

The final stage of the Soul Gathering Realm of the World Soul Compass Scripture, this grants and explores the last of the basic techniques of the Scripture, and forms the final structure necessary to Cultivate to higher levels. As one completes this stage they gain immensely more power than before, seemingly limitless in some ways, but are still fundamentally mortal without interference; their body will still age and die, and it's still possible for the base of their power to shatter and break if they push themselves too hard or are struck in just the right way. At the same time, they are on the cusp of ascending past mortality and becoming something *more*; it's fully within their power to turn back the Time of their own body granting them a sort of immortality, and once they hit a certain point they will no longer need outside resources to continue growing stronger over time.

Note: Unlike other Scriptures which innately grant immortality and supernatural durability, the World Soul Compass Scripture does neither. Not because it cannot, but because the possibilities for doing so are so vast that it is impossible to describe them all. Through a combination of Elemental Structuring and Melodic Forging it is entirely possible to reforge one's body into a pure Elemental existence, abandoning the physical form and becoming an existence of pure elemental power. Upon manifesting the World-Essence one could recreate their body from the pure energy of their Domain-turning their existence into an empowered expression of their soul and power. One could imbue the power of the Elements into their body, reforging their body with Earth, empowering it with Fire, turning back the flow of Time on their form, rebuilding skin from Space, so on and so forth. No, the World Soul Compass does not innately provide a method for immortality; it is up to the user to develop their own answer to mortality.

Technique 1: Harmonious Resonance: An evolution of the Elemental Resonance technique; this serves to open up the user to the possibilities allowed to them now that they can Resonate multiple Elements together without them undergoing Elemental Cancellation. The combinations of possible Elements, frequencies of those Resonances, how they're combined, and more adds entire dimensions of infinities to possible techniques this can be developed into, making it impossible for a single technique to truly encompass everything-thus, this technique is mostly notes, exercises, and mental techniques for wielding multiple elements at the same time. It also contains very useful training exercises which allows one to eventually develop an eight-fold Harmonious Resonance, which in all honesty isn't very useful for much aside from facilitating the final technique of the Stage and Realm.

Technique 2: Melodic Forging: A method of condensing the highly stable Resonances emitted by a Quintessence into physical forms. The most stable and easiest form such a solidification can take is into a clone of the Quintessence, which itself can be used as the basis of multitudes of techniques and abilities, but is by no means the only form such a forging can take. The less stable the given form, however, the faster it will be degraded by the natural ebbing and flowing of the

Elements in the world around it-with Lesser Quintessences potentially lasting hundreds or thousands of years, while simple shapes could last for bare minutes. The same principles of this technique can also be used to draw out the Resonances of Elements in the world around oneself, which can then be condensed into solidified constructs-though this is much more difficult, and such constructs tend to be vastly more unstable. At the same time though, they offer incredible possibilities in and of themselves-changing such constructs can directly change the source of their existence, or if sufficiently stable the very world around it may empower and stabilize it.

Technique 3: Essential Channeling: The art of channeling massive amounts of Essence into something to make it akin to a platonic ideal of a given Element, vastly surpassing the normal capabilities of Essence Spellcasting or Resonance Manipulation. If it can be imagined and linked to a given Element, *it is possible*. This technique drains *incredible* amounts of raw Essence to maintain, making it infeasible to use for more than an instant for anyone who lacks a Quintessence to store the sheer volume of energy needed for this, and further requires the stabilizing nature of a Quintessence to ensure that the underlying structure isn't broken down by the sheer flow of Essence. Multi-Element Channeling is *possible*, but requires multiplicatively more Essence as more Elements are added in. Finally, the less connected something is to the Quintessences which are providing the flow of Essence, the less stable-and thus less efficient and less powerful-the Channeling; this makes it best to use Channeling on oneself, or to forge a Lesser Quintessence into something before you use Channeling on it.

Technique 4: Melodic Overwrite: The darker half of Essential Channeling-that is, what happens when you attempt to Resonate your Essence with something as you Channel Essence into it. The fundamental structure of whatever you're Channeling is broken down and rebuilt purely from the Essence being channeled through it, making it purely a construct and existence of that Essence. Given how most Channeling is done with but a single Element, this would turn anything into a construct purely *of* that Element. This *massively* lowers the costs of Channeling, in return for putting intense strain on the Quintessence to maintain this Overwritten state-which in turn puts immense strain on the Soul as the universe rebels against this unnatural state of affairs. If the Channel is ended at this point, the Overwritten subject will slowly return back to its normal state thanks to the interconnected nature of the World, though may still have some damage or fundamental changes thereafter. If all eight Elements are Channeled as one Overwrites something, a unique event occurs; the subject in question becomes *more* in a strange way. All its strengths, weaknesses, benefits, and drawbacks are increased, and it becomes more *real* in a way that's difficult to describe. This, too, fades after a time.

Technique 5: World-Essence Establishment: The combination of all the previous techniques of the stage, and the closer of the entire Realm, this sets up the final and perhaps most critical piece of one's Elemental Cultivation. Essence and Resonance is gathered within the Quintessences, then a Harmonic Resonance of all eight Elements in perfect balance is aimed directly into the soul. This utterly *fills* the soul with Elemental Essence of all types, briefly granting something that is innately disconnected with reality the nature of a "world". Next, that Elemental Essence generated by the soul is gathered via Melodic Forging and forged into its own Quintessence; this Quintessence is innately rather strange. Theoretically it is composed of the eight Elements, and yet it is born from pure Resonance rather than Essence, making it oddly hollow. This hollow nature is filled in by the Soul imitating the eight Elements, giving it a nature of "The Eight

Elements, as interpreted by the soul”. Harnessing this Ninth Quintessence, one draws forth virtual/illusory Elemental Essence generated by the Soul within the Ninth Quintessence and Channels it back into the World Soul Compass-outright Overwriting the center. And in doing so, this establishes a feedback loop between the eight true Quintessences, the false Ninth Quintessence, and the soul; the Soul is fed and empowered by the mere Resonance of Eight Quintessences, creating a “flow” through the channels of the World Soul Compass that provides a steady stream of Resonance. This Resonance is used by the Soul to maintain the “false World” within the soul, which uses the Ninth Quintessence as its Heart and Keystone, forcibly stabilizing and empowering the Ninth Quintessence. The Ninth Quintessence, in turn, continually feeds “Spiritual Essence” back into the Compass, maintaining the whole system which itself steadily and passively grows in power and stability once established. This Ninth Quintessence is formally composed of the Delusional Element of the Soul, and uniquely the Quintessence itself is named the World-Essence.

Technique 5 Note: Having unlocked the World-Essence, one has access to a specific ability. This is not a true technique, but rather a byproduct born from the very nature of possessing a World-Essence as created by the World Soul Compass Scripture. By drawing upon the World-Essence and unleashing its own Resonance, one can Overwrite local reality with said Resonance. This manifests a “Domain”, a spiritual field defined by one’s Soul and wherein all eight Elements are manifestations of one’s Will. Maintaining a Domain is difficult and draining at first as it requires valuable Spiritual Essence be drawn away from the cycle maintaining one’s World-Essence, but as the stability of the World-Essence grows and one’s own Soul becomes more powerful, it grows easier to maintain and utilize. For most the power of a Domain is absolute and even lesser cultivators can do nothing but be puppets to one’s will, their Resonance abilities incapable of affecting one’s will, but this can be overcome to some degree with enough raw mystical might, Ki, or powerful enough divine blessings.

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Realm 2: Grand Elemental Realization

The Grand Elemental Realization is quite simple fundamentally-it is drawing out the user’s own overwhelming elemental power and breaking through from mortality to divinity step by step. It requires a truly incredible amount of either Elemental Essence or time to complete, but in return the sheer power which the user can command is utterly unmatched by any other cultivation style. While the user’s understanding of natural laws and complex manipulations of reality may be lacking, this overwhelming might and the sheer stability of the Quintessences at the user’s command more than make up for this failing and allow for achievements which are nigh impossible to replicate elsewhere.

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Stage 1: World-Essence Refinement

While the power of the World-Essence is incredible, the Ninth Quintessence itself is extremely fragile-it is merely an illusion formed from the Eight Elemental Essences channelled through the

user's soul, real only as long as the flow of Resonance is never disrupted. Through the power of the Soul and Elemental Essence, however, it is possible to turn something illusory into reality-to forge a dream into a truth. This is done through the power of Discordances; five semi-unique Resonance techniques which forcibly disrupt and weaken the power of Elemental Essence. Through Discordance, the illusory form of the World-Essence will be shattered, crushed, and torn until it is refined and evolved to the point of enduring all hardship-and in doing so, will attain the strength and structure required to overwhelm its own illusory nature and become a Real existence which has no need for the endless flow of Resonance within one's soul to remain.

Technique 1: Flowing Elemental Discordance: The first of the Discordances, harnessing the variable "frequency" of Elemental Resonance. By first connecting to a given Elemental Essence then forcibly *twisting* the "frequency" of one's Resonance, the state and energy of the connected Elemental Essence will be forcibly twisted and shifted, changing states and forms. This can be used to tear apart any construct of energy which Elemental Essence can connect to, twisting it apart, or simply forcibly shifting its traits and nature. When applied to the World-Essence, the false Quintessence will be forcibly twisted and rented apart...then restored by the eternal flow of Resonance from the World Soul Compass. Over time and with steady refinement the World-Essence will be able to endure any amount of twisting, including all eight Quintessences twisting it apart all at once, and attain incredible stability of power. This sheer stability of spiritual power allows the Domain of the World-Essence to cancel out any Flowing Elemental Discordance or likewise twistings of reality within the local environment, and can be used for other purposes as well.

Technique 2: Pulsing Elemental Discordance: The second of the Discordances, harnessing the variable "strength" of the Elemental Resonance. By forcibly expanding the strength of one's Resonance then weakening it shortly afterwards, the user can create "pulses" of Elemental Resonance which serve to briefly empower then swiftly choke any energy they are connected with. This can serve much like overfilling a water balloon, only to suddenly rip a hole in it shortly afterwards-and if repeated several times on the same construct or target, can generate incredibly dangerous and possibly gruesome effects. The closest analogy is to break a bone, then forcibly *grow* it back together-only to break it again, then *grow* it back together again, over and over again until it becomes a cancerous and twisted mass. When executed on the World-Essence, this will serve the same purpose-shattering and choking the Ninth Quintessence, only for it to fully repair through the flowing Elemental Resonance of the World Soul Compass. Over time the Ninth Quintessence shall stabilize and harden, enduring any strength of pulse, any frequency of pulsing, and even adapt to survive on far lower amounts of Elemental Resonance maintaining it. This will in turn vastly increase the potency of one's Domain and reduce the amount of Spiritual Essence one needs to draw upon to manifest it, vastly increasing the utility of the Domain.

Technique 3: Piercing Elemental Discordance: The third of the Discordances, this technique dives into outright *shaping* Resonances-and uses this unique technique of shaping Resonance to create one of the most combative Resonance techniques possible. Compressing and "sharpening" Resonance to a fine point, the Resonance outright cuts into and through any elemental structure with less potency than its compressed form-then using the connective power of Elemental Resonance, the non-sharpened aspects of the Resonance connect to the target. The tip of this Resonance Spear has not stopped moving of course, and thus this connection only serves to tear

the target apart in its wake. This technique, unlike shaped elemental constructs, is unique in that it attacks the fundamental Elemental structures of a given existence-tearing them apart at an axiomatic level. When applied to the World-Essence this technique serves to cut into and tear it apart, only for it to be restored and recover from the damage through the endless flow of power from the World Soul Compass. Over time the Ninth Quintessence shall grow ever harder and more stable, both gaining the capacity to endure even the most focused and shaped of Resonance and endure even the most powerful of tearing forces. In turn, one's Domain shall lose all weak points, while full force can be exerted from even the smallest and most remote aspect of it.

Technique 4: Crushing Elemental Discordance: The fourth of the Discordances, and one of the most difficult ones to achieve-for all that it may appear simple on the surface. By twisting, shaping, and focusing one's Elemental Resonance, they may outright *crush* lesser Elemental energies out of existence and *usurp* their place-filling in and taking over what structures they come into contact with. This is not an easy technique, requiring an incredible amount of control and skill with Elemental Resonance to achieve, but grants incredible powers in return-allowing the user to outright crush opposition out of existence or simply use the strength of their own Quintessences to take over lesser existences. When applied to the World-Essence this technique serves to do one simple thing: apply pressure, incredible, unending, absolute pressure which crushes the Ninth Quintessence out of existence...until it is restored by the unending flow of power from the World Soul Compass. Once more the World-Essence will grow more stable and powerful over time, until it can withstand a truly limitless amount of pressure-unswayed by any display of power. And with this internal stability, the Domain and powers of the user attain a similar stability-only by fading away from lack of energy or focus can the user's attacks and abilities be negated, nigh-unstoppable forces and immovable objects.

Technique 5: Hungering Elemental Discordance: The fifth and final Discordance, and the one which catalyzes the final transformation of the World-Essence from an illusion of the soul to a True existence. This technique intermingles the power of the soul with one's Elemental Essences; by infusing the suctioning power of the Spiritual Strainer into an Elemental Resonance, it becomes possible to project a Resonance which outright *consumes* other Elemental energies and adds them directly to the Quintessences. And when applied to the World-Essence...the endless flow of Resonance which supports its existence will begin to slow and weaken. The Ninth Quintessence will begin to crack, crumble, and fade out of existence...only to restore itself by drawing on its own previous stability. Slowly, the flow of Elemental Resonance will weaken, and the Ninth Quintessence will hyper-stabilize itself and fully emerge in reality...then, the flow of Resonance will reverse-outright *pulling* upon the World-Essence to try and consume it. And it will continue to resist, growing stronger and stronger as it endures and corrects for the damage of being pulled apart. Once completed, not even the hungering power of all eight Elements supported by the power of fully realized Quintessences will be able to so much as twitch the Ninth Quintessence-more than merely stable, the World-Essence will have become immutable to all but its own will.

Stage 2: World Essence Synthesis

The formation of the World-Essence represented a quantum leap in capability and power for a user of the World Soul Compass Scripture, and the absolute stabilization of it represents a second quantum leap in power-yet these things do not seem to innately match up to the results that other cultivation techniques provide at similar stages. The *potential* capabilities certainly are similar, but the *innate* capabilities that this cultivational technique provides are far lesser...until now, when the fruits of the user's labors emerge all at once throughout this stage. Attaining innate command over the natural laws of reality, innate immortality, and absolute spiritual immutability are all attained one after another in swift succession, and for it all the stage is still being set to reap the rewards of one's careful cultivation.

Technique 1: World-Essence Alignment: While the Quintessences are extremely potent on their own, they cannot match the strength and purity-nor the spiritual affinity for the user-which the World-Essence holds. Each expression of the power of the Quintessences is always at a certain remove, connected to but not truly *part* of the user's soul. By drawing in the energy of the World-Essence into the heart of a Quintessence, this is steadily rectified; the illusory yet real Resonance of the World-Essence is condensed into "Elemental Spiritual Energy", which is fed the distilled power of a given Quintessence as it slowly crystallizes and develops. The innate stability of the World-Essence will maintain its fundamental existence as an aspect of the user's soul, but all Elemental traits save for its host Quintessence will be purged-turning it into an "Elemental World-Essence". Through the power of the Elemental World-Essence, the elements may be commanded utterly instinctively within the range of the user's soul-massively increasing the potency, speed, precision, and efficiency of all elemental manipulations which harness it.

Technique 2: Quintessential Rebirth: This next stage becomes possible once a heart of Elemental World-Essence has been formed within all eight of the Quintessences; by slowly and steadily cycling the pure and direct Elemental Essence which composes the Quintessences through their respective Elemental World-Essences, they will steadily convert into pure Elemental World-Essence in place of their initial Elemental Essence. This further connects the Quintessences to the user's soul, and makes it so that each Quintessence continually outputs a low-level Resonance in-line with the radiant energy of the user's soul-in effect, granting passive control and capabilities which previously required active focus and effort. And of course, now that they are composed of a much more potent energy form, the sheer power the user may command rises once again.

Technique 3: Baptismal Refinement: While the initial Quintessential Refinement allowed for highly stable Quintessence forms, with the power of the World-Essence to fall back on it becomes possible to have *all* the Elemental Quintessences undergo the Five Discordances-and thus become immutable. As their stability grows so too will the user's strength and potency, and once each Quintessence has completed the Five Discordances they will attain "Elemental Primacy"; the qualification which marks an existence as a Prime Elemental, the fundamental spirit which governs the *entirety* of a given Element within the world. Though the soul may not be capable of truly interfacing or manipulating the fundamental structures which govern the

entirety of the Elements yet, this does give absolute authority over the Elements within the range of the user's soul and will.

Technique 4: Elemental Cognizance Incarnation: The spiritual anatomy of a World Soul Compass user at this point is a highly interesting thing-an extremely active soul, along with nine immutable and incredibly potent soul-like constructs arranged over a highly complex spiritual diagram. Harnessing this unique spiritual anatomy, it becomes possible to essentially "awaken" the user's soul-moving the seat of their consciousness and mind into the depths of their soul rather than their physical body. This essentially makes the user something akin to a spirit, capable of abandoning their body on a whim and existing just fine with no loss in power or mind. The meditative and ritual rights to induce this transformation serve to vastly increase one's sense of self and willpower...if they do not break the user, of course, which makes this a difficult stage to complete, though highly worthwhile and utterly required for the final technique of the stage.

Technique 5: Elemental-Soul Inversion: The final and most difficult step of all; prior to this technique the Quintessences and World-Essence, even the World Soul Compass to some degree, existed on the surface of and slightly external to the soul; this technique harnesses the complex ritualistic shape of the World Soul Compass, the eight anchors of the Elemental World-Essences, and a great deal of power to *invert* this structure-transferring the entirety of the user's soul to exist within the World-Essence. The eight Elemental World-Essences will harmoniously fuse with the World-Essence in the process as the World Soul Compass restructures and embeds itself into the World-Essence. Once completed, the user's soul will attain the immutability and immortality of the World-Essence; the only way to kill the user would be absolute destruction of their mind, and even that will not cause the World-Essence to fade-merely lose power and fall quiescent. Further, the absolute stability of the World-Essence serves as a balm on the user's soul, allowing it to grow vastly more swiftly than before, and additionally grants limitless "space" and "support" for the soul to grow.

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Stage 3: Ninefold World Defining

While the user has grown incredibly in the last stage, this final stage of the Realm takes the user from an immortal to a true Divinity-first over the natural world, then of their own personal world born from the eightfold intersection of Elemental Planes born similarly from the user's soul. As befitting a cultivation method formed in honor of Din, this will grant the user not only absolute command over a complete world formed within their own soul-complete with its own natural laws which the user shapes and governs to their will-but also eight Elemental Planes from which endless amounts of unique Elemental Essence will slowly yet steadily effuse. Said Elemental Essence bears passing similarity to the Elemental Essence of the world, but is fundamentally different as it is born from the user's own soul and Quintessences-their own unique forms of the Elements, rather than the Essence of the world.

Technique 1: Elemental Law Distillation: While the power that the World Soul Compass grants is truly incredible, very little of it comes from true understanding of the world-instead harnessing raw power and force to achieve what would otherwise be highly complex techniques. This

technique is a stopgap measure that allows the user to refine and distill fragments of the natural laws of the world from Elemental Essence through the usage of their Elemental Primacy, slowly attaining the understanding of the universe through brute force and resource consumption rather than careful enlightenment. Due to this method these natural laws are garbled, fragmented, and disordered-making using them incredibly difficult-but by spending them as one would raw Elemental Essence one can achieve vastly more complex or powerful effects than they otherwise would-Elemental Miracles which reshape reality to the user's whims.

Technique 2: Axiomatic Reconstruction: In order to truly attain the natural laws which govern reality, they must be reconstructed from their garbled and disorganized fragments attained with great effort from distilling them from the Elemental Essence of the world. The go-to method for doing this is quite simple: utilizing those fragmentary fundamental laws to form Elemental Quintessences. It is a slow and steady process to do so, but in time a unique Elemental Quintessence which is almost more real than reality will begin to form. Once completed, this "Divine Quintessence" will hold within it all the laws and structures of the entirety of its compositional Element. It cannot be directly drawn upon in this state, but by channelling Elemental Resonance through it one can harness the fundamental laws at a remove-enacting Elemental Miracles on a whim. By channelling spiritual essence into them, one can also manifest an entire elemental demiplane, from which nigh-limitless Elemental Essence flows forth.

Technique 3: World Principle Assimilation: The next step is, of course, to make the power of the Divine Quintessences the user's own. Drawing each Divine Quintessence into its respective Elemental World-Essence counterpart, the user will slowly and steadily enact a unique rotational pattern-harnessing the hyperstability of the Elemental World-Essences to essentially *unravel* the Divine Quintessences and integrate them into the user's own Quintessences bit by bit. This is only possible once the Divine Quintessences are fully completed, as until that moment the laws will swiftly fragment and dissolve if put through this process-but once this process completes, the user will have fully integrated the fundamental laws of the various Elements into their own Elemental World-Essences, attaining secrets and understandings of the functioning of reality through sheer power. And with this understanding, they attain the capacity to enact Elemental Miracles of their own will-far greater miracles, in fact, as they can actively shape and manipulate them as they please.

Technique 4: Original Axiom Formation: While the user now possesses the complete natural laws of reality, these are the natural laws of the *external* reality-not the reality of the user's own soul and Essence. Once again the user must carefully cycle the energies and natural laws through their Elemental World-Essence, through their main World-Essence, and back-twisting and reshaping the natural laws to fit the user's soul and Essence in a natural, though extremely power/resource intensive manner. As this cycling completes itself the natural laws held within the Elemental World-Essences will have been fully reshaped for the user's soul, and each Quintessence can now forge its own unique Elemental Plane-generating a slowly effusing yet limitless amount of unique Elemental Essence shaped by the user's own soul and nature rather than the greater world.

Technique 5: World Soul Conception: The final step which truly takes one from immortality to true divinity; the user harnesses a deep meditative trance to fully assimilate their Eight Elemental

World-Quintessences into their World-Essence, and fully manifests the eight Elemental Planes within the center of their soul. Following the designs and patterns of the World Soul Compass, the eight Elemental Planes flow together and fuse harmoniously-forming a complete and stable World within the user's soul, with each of the Eight Quintessences acting as a stabilizing pillar which maintains the World's existence. This world has its own unique set of fundamental laws shaped and suited to the user's soul, and is utterly ruled and defined by the user-granting the user true divinity over it.

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Realm 3: World Soul Formation

The last steps onto the path of the World Soul Compass is the stabilization of one's Elemental Planes and World Souls, forging the beginnings of the user's cosmos. This is, of course, not an easy feat-demanding a great deal of effort and still a great deal of power to fuel the process every step of the way-more power than was required for every single previous step at once. By the end of it though it becomes self-sustaining, needing nothing but time and focus to truly ascend the user to ever-ascending godhood.

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Stage 1: World Heart Forging

The user has forged a World from their Elemental Planes, but the Elemental Planes themselves remain somewhat crude in their existence-merely masses of power expressed by the Elemental World-Quintessences rather than something truly stable. This stage seeks to fix that, regulating and refining the Elemental Planes so they achieve vastly greater stability and power-and empowering the World which sits at their center as a byproduct. As the Elemental Planes are refined, so too is the power they can exert and the Essence they produce-allowing for a quantum leap in just how powerful the user is.

Technique 1: Elemental Flow Regulation: The Elemental Planes that one's Elemental World Essences can form are powerful, but wild-continually shifting and chaotic in form and nature, obeying no law save for the innate nature of the Elements that form them. This leads to a lot of the Elemental Essence it produces being lost in internal clashing, and any force or power it exerts often being quite crippled by its own chaos. The first step, thus, is to enforce regular and orderly Elemental Flows within the Elemental Plane-forcing order and stability onto it where previously nothing but chaos existed. This will vastly boost the Elemental Essence these Planes produce, and allow them to exert far more power than they previously could have.

Technique 2: World Heart Contraction: Ultimately the stability one enforces onto their Elemental Planes is temporary without something to anchor it, fading away as one takes their attention away from their Planes. The forging of a World Heart is that anchor of stability, maintaining the regular and orderly Elemental Flows one designs by enforcing a core and heart onto the Elemental Planes. The forging of a World Heart is quite similar to the forging of a Quintessence, though it requires that one carve and instill the designs and structures of the

Elemental Plane into its heart while ensuring that all Elemental Flows flow through the World Heart. This allows the World Heart to continually impose the designs and order it holds within itself onto the Elemental Flows of the Elemental Plane, passively maintaining stability for the entire Plane. It also allows one to store and condense the Elemental Essence one's Elemental Plane produces if they so wish.

Technique 3: Quintessential Heart Link: With the World Heart acting as an anchor for the existence of the user's Elemental Planes, it becomes possible to contract one's influence and power on the Elemental Planes solely into the World Heart itself. This will sacrifice a degree of fine control over the Elemental Planes themselves, but in turn supercharge the existence of the World Heart-vastly increasing the Elemental Plane's output of Elemental Essence and increasing the sheer potency of Elemental Essence produced at the same time. Thanks to this supercharged Elemental Essence produced by the World Heart, the Elemental Planes will become self-sustaining and require no actual oversight or effort to maintain.

Technique 4: World Heart Expansion: While the Elemental Flows of the Plane will serve to maintain the stability of the Elemental Plane as long as the World Heart exists, actually influencing the Elemental Plane becomes extremely difficult outside of influencing the World Heart-which can be cumbersome and slow. By threading super-distilled threads of Elemental Essence from the World Heart's structure, the user constructs a sort of "cardiovascular system" for their Elemental Plane-reattaining fine control and influence over it without sacrificing the vastly increased Elemental Essence production they've attained by focusing their influence purely into the World Heart. This allows the user to not only influence the entire Elemental Plane all at once, but also either infuse power or draw upon it in specific flows as they desire-and serves as additional stability for the Plane's existence.

Technique 5: Elemental Well Formation: While the forging of a true Soul Well is impossible for a single Elemental Plane, it is entirely possible to achieve something similar though lesser; the forging of an Elemental Well. Condensing the power of an entire Elemental Plane and the stability of the Elemental World-Essence into the very center of the World Heart, the font of Elemental Essence which sits at the heart of the Elemental Plane is reforged into an Elemental Well. An Elemental Well is only capable of producing Elemental Souls-souls which are formed purely from a single Element-but in doing so each Elemental Soul will become a weak but continuous font of their own Element in mimicry of the World Heart which forged them.

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Stage 2: Geomantic Stabilization

With the user's Elemental Planes stabilized and Elemental Wells formed, it's now time to turn one's attention to the World which sits at the heart of their soul. Though it is powerful and defined by the user's will, within its fundamental core it remains highly unstable much like the Elemental Planes previously were, grinding away a lot of its own power. This stage focuses on stabilizing it, allowing it to exist outside of the protective embrace of the Elemental Planes, and finally empowering it to the point that it is capable of giving power back to the user.

Technique 1: Primal Elemental Distillation: While forging simple Elemental souls is easy now that one possesses an Elemental Well, what is required for later steps is much more difficult to achieve: a Primal Elemental Soul, which connects to and embodies the very essence of one's Elements. To forge one requires the full attention and power of an entire Elemental Plane as well as one's Elemental World-Quintessence, carefully carving a lesser facsimile of the World Heart of its Elemental Plane within the Elemental Well and instilling a truly ludicrous amount of highly distilled Elemental Essence into its structure and form. Once completed, a Primal Elemental will be born-in many ways, it is akin to a living Elemental Plane, a lesser deity of the Element which composes it. It is shaped by and acts entirely to your will, and will thus govern your Elemental Planes as you choose and act in your best interests where possible. And yet, for all its power, it is merely a required ingredient for the steps to come.

Technique 2: Eightfold World Refinement: Harnessing the powers of eight Primal Elementals working in concert, the user turns their attention to the World which sits at the intersection between their eight Elemental Planes and begins to refine it. Much like the Elemental Planes before, the World that sits at the intersections is a crude, chaotic, and unstable existence-but unlike the Elemental Planes, it lacks innate Elemental Flows to take advantage of. Hence, it requires the attentions of Eight Primal Elementals to reshape and refine it, shaping it to the user's will and vision while also stabilizing and refining its existence until it grows highly stable-to the point that it could survive outside of the intersection of the Elemental Planes for a short time or had enough stored up Elemental Essence to sustain it.

Technique 3: World Heart Infusion: With the World at the center of one's soul now refined to such a level, it becomes possible for the Primal Elementals to directly fuse with it. Previously, the World would have been too unstable for such a thing to occur-the Primal Elementals would have torn it apart by their sheer existence. Now that it has been shaped and refined to such a level, however, the Primal Elementals can safely fuse with the core and center of the World. Doing so removes the need for the Elemental World-Quintessences to act as the World's stabilizing pillars as the Primal Elementals take up that roll and infuses the World with enough sheer power and potency that it may now exist entirely without the support of the Elemental Planes-it has become a perfectly function and stable World, though is still lacking a critical element that prevents it from generating more power than it consumes to remain stable.

Technique 4: World Soul Inception: That critical element is the World Soul, a True Soul which encompasses the World itself. Acting in harmony and in accordance to the designs of the World Soul Compass, the eight Primal Elementals which sit at the center of the World cycle and fuse their power in a grand and complex formation which nurtures and eventually gives birth to the World Soul-a living, semi-sapient Quintessence formed from the Elemental Essence of the eight World Hearts which exist at the hearts of the Primal Elementals. This World Soul is modeled after the user's own soul and is thus utterly subservient to their will, but itself rules over and possesses the combined power of the eight Primal Elementals which went into forging it. It is in essence a sub-soul for the user, and with its birth the World becomes entirely stable, capable of generating its own Elemental Essence in excess of what it consumes.

Technique 5: Grand World Harmonization: Now that the World has attained full stability and produces an excess of power, it's time to take advantage of that fact. The World Soul is

harmonized and connected to the user's own World Essence, further refining it until it becomes a living extension of the user's own soul-massively increasing the soul's strength and "expanding" the space available within the World Essence. In doing so the eight Primal Elementals also harmonize with the World Hearts at the cores of the eight Elemental Planes, feeding their excess of power back into the World Hearts and continually enhancing the strength of the Elemental Planes.

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Stage 3: Eternal Metempsychosis

One has at last completed the creation of a World and the road begins to reach its end, requiring just a few more steps to solidify the path and allow one to truly ascend into a cosmic divinity. Learning to manipulate the superstructures of one's Elemental Planes, distilling the power of one's World's Souls to forge a material universe, forming a grand cycle of power within one's soul, and finally automating the entire process-these are the only things that are truly left until the user will at last reach the end of their long and difficult journey.

Technique 1: Grand Planar Arrangement: Though expressing and retracting one's Elemental Planes into the external world has long since been possible, actually manipulating the overall structures of the Elemental Planes within the user's soul is a much trickier and more difficult prospect. Thus, this technique teaches and guides the user in actually manipulating the overall superstructures of their Elemental Planes-safely retracting them into the World Hearts, extending them back outwards, reshaping them, so on and so forth. This is also used such that the intersection of the Elemental Planes can be moved, allowing one to move their completed World from the intersection and forge a new World in its place.

Technique 2: World-Essence Distillation: While the user's World is complete, it still sits in a sea of Elemental Essence rather than a true cosmos. This is rectified by drawing on the power of the World Soul in its center, distilling and releasing "World Essence" which imposes the World's physical laws and existence onto the Elemental Essence around it-shifting it until it becomes a material space. The material space is defined by the World Soul's own physics and laws, and the Elemental Essence which composes it sits in a sort of secondary layer of reality which is infinitely close to yet parallel to the material world formed by the World Soul. The strength of the World Soul and its Primal Elementals determines how large the material space it may form is, but will always be able to encompass up to about eight times the size of the complete world while still providing a great deal of leftover energy back into the Primal Elementals.

Technique 3: World Soul Cycling: In establishing a fully stable World, it begins generating a vast excess of energy which may be drawn back into its creator-this technique guides the user in harnessing that excess of energy to establish a cycle which will see it continually growing and refining. Drawing the excess power of the World Soul through the Primal Elementals will stimulate them into generating further Elemental Essence, which is drawn back into the World Hearts at the centers of the Elemental Planes. This stimulates the World Hearts to generate further Elemental Essence of their own, which feeds back into the user's soul, strengthening and refining it. The soul then feeds power back into the World Souls, which strengthen and refine

it-stimulating it to generate greater amounts of power which it may feed back into the Primal Elementals. This cycle sees the World Soul steadily growing greater and greater in power, allowing it to extend a greater space of material stability around itself while also strengthening all aspects of the user in turn.

Technique 4: Prime Elemental Birth: Harnessing the abundance of spiritual power they now possess, the user may now instill power into their own World Hearts-forming Grand Primal Elementals which govern the Elemental Planes and can themselves form Primal Elementals as the user themselves can. Such Grand Elementals are living extensions of the user's will, doing automatically and passively what the user previously needed to manually arrange. They will also maintain stability over the Elemental Planes and ensure the upkeep of the World Soul Cycling.

Technique 5: Soul Compass Metempsychosis: At this point the user's budding universe will grow automatically, growing ever stronger and more developed-but there is still one last thing to do with the Elemental Planes. Rearranging them within the forming secondary layer of one's reality to once again align with the designs of the World Soul Compass, the very core of the user's soul acts as the center of the budding universe and draws Elemental Essence from each Elemental Plane, refining it into a spiritual essence which contains the very essence of each and every Elemental Law. The user's soul is remade entirely from this spiritual essence, becoming a cosmic divinity in the process and made utterly eternal.

Technique 5 Note: As the user's soul evolves into a complete universe, the flow of Elemental Essence will eventually distill and refine itself to the point that a singular droplet of spiritual essence will begin to form, possessing potency and power that far and away surpasses even the entire contents of a World Heart. This golden droplet of spiritual essence is the Golden Essence-the Essence of one's cultivation and the peak of one's path. This is the Golden Essence of Power, the Essence born from the Soul, the Elements, and Emotion, and can be used to forge one's own Triforce Piece of Power at will.

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Shining Aeon Evolution

This is a step that is only possible if one has attained a Golden Essence, forged from completing the path of one of the Triune World-As-Self Scriptures. With just a single Golden Essence the user may ascend to become a Golden Deity, whose powers are nigh-omnipotent. Their body is refined into a Golden Constitution; a body which is innately nigh-invulnerable and can negate any power which originates from a similar path which formed the Golden Essence it harnesses. A Golden Essence of Wisdom will negate all magic and dream-abilities; a Golden Essence of Courage will negate all life essence and physical damage; a Golden Essence of Power will negate all Elemental and spiritual attacks. Further, the user's blood will refine itself into Golden Ichor, which carries shreds of the Golden Essence within itself. This allows the user to instantly and effortlessly bestow their blessings and fractions of their powers onto others by infusing them with their blood-merely the radiance of the blood would be enough to instill immense power.

When three Golden Essences are combined into one, however, the user may become a Shining Aeon. Their Golden Constitution evolves into an Aeonic Constitution, which combines the immunities of all three Golden Constitutions into one and further enhances them; their very existence creates a space of stability which allows them to impose order onto Nothingness itself. This innate stability allows them to freely exist in Unreality, traveling where no other could dare and moving far beyond the bounds of their home multiverse without any danger. Further, their harmonized Golden Essences allows the Shining Aeon to utterly break the limits of their own cultivation; their internal universes will synergize and evolve at breakneck paces, allowing them to continually and passively grow stronger, faster, more durable, more regenerative, and so on and so forth with every waking moment. Where Golden Deities will slowly form a personal multiverse from their initial universe, a Shining Aeon will swiftly evolve to become a living multiverse and only ever grow exponentially stronger.

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Triforce Cultivation Techniques

Triforce Cultivation is in fact something of a misnomer; these are a series of techniques unique to each third of the Triforce which work alongside and with the Triune World-as-Self Method, and potentially other cultivation techniques. They can also stand alone if desired. They draw their power and capabilities directly from the Triforce itself, making them useless without having at least one piece of that divine artifact-even then, only the techniques directly derived from a given piece could be used if one only has a single given piece.

Each Triforce grants five techniques: two Lesser techniques, two Greater techniques, and a Prime technique. Each of the Lesser and Greater techniques can be described as “how that third of the Triforce views the other two thirds”, while the Prime technique is best described as “The incarnation of the piece’s existence”.

Triforce of Wisdom

The Triforce of Wisdom governs the mind, thought, the future, and dreams. It therefore coincides with the usage of the Divine Delusion Scripture, and primarily revolves around the manipulation of magic and truths.

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Lesser Technique of Wise Courage

The Echo of Dreams

The Echo of Dreams is, strictly speaking, a cloning technique which requires the user to be dreaming. While within dreams, the Triforce of Wisdom will slowly crystallize the currents of

time which gather achronally within dreams, coalescing them into “second lives”; when the user makes a grievous mistake or is killed, these Dream Echoes will expend themselves in shifting the user’s position in the flow of time-bringing them back to moments before the mistake occurred, allowing them to make a different choice. Only so much “loose time” can be gathered up in dreams at a time, and as the user grows more powerful it requires greater amounts of temporal essence drawn through the Triforce of Wisdom to form new Echoes. It’s also possible to externalize these temporal Echoes for various purposes, from generating actual clones, multiplying one’s strength temporarily, or even living out multiple timelines at once with great effort and focus.

In order to harness the power of this technique, one must first connect the essence of their Will with the Triforce of Wisdom and then meditate on the nature of Courage. As they come to understand the nature of Courage as seen by the Triforce of Wisdom, this technique will form within their subconscious mind-once completed, the Triforce of Wisdom will glow shine brightly and burn green on the back of the user’s hand. The technique will activate automatically as the user sleeps from then on, though through specific meditation techniques and investing one’s magical power into the Triforce of Wisdom it becomes possible to speed up the accumulation of Echoes; when an Echo is used, the user’s pupils will burn green while their sclera glows blue.

Viewed through the lense of Wisdom, Courage is foolhardy and reckless, never thinking about its actions and ignoring the greater situation to zero in on what is right in front of it. Courage acts immediately, and ignores or deals with anything in the way of its goals. It acts on its first thought, regardless of efficiency or effectiveness. Whether this is true or not, Wisdom sees these as the flaws of Courage and thus formulates this technique to cover for those flaws.

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Lesser Technique of Wise Power

Glittering Blood

Glittering Blood is the principle that all forms of power are fundamentally equivalent-all things can be reduced to a single principle, and a single principle can become all things. Through the Glittering Blood, this allows the user to convert their various forms of Power into *other* forms of Power-at its base, converting mana into Rupees or Rupees to mana, life force into mana and mana to lifeforce, so on and so forth. The more one digs into this technique the more forms of Power can be converted, with varying equivalences and efficiencies of course. Fundamentally this is a technique designed around addressing imbalances in the Power the user can wield; turn great personal power into wealth and political power, great stores of knowledge into usable magic if the need is great enough, and so on. This technique can only convert what the user holds direct and absolute dominion over-their own existence and energies are easiest and most efficient, inanimate objects in their grasp somewhat more difficult and less efficient, their estates and accounts much more difficult and with far less efficiency, and any being who is willingly and utterly enslaved to the user is at the least efficiency while still remaining possible if incredibly difficult; any further conversion is impossible with this power alone. Finally, it is of course

impossible to create what one does not know or does not wholly possess; you cannot turn your own personal power into political favors or unknown knowledge.

In order to harness the power of this technique, one must first connect the essence of their Will with the Triforce of Wisdom and then meditate on the nature of Power. As they come to understand the nature of Power as seen by the Triforce of Wisdom, this technique will form within their conscious mind-once completed, the Triforce of Wisdom will shine brightly and burn red on the back of the user's hand. Afterwards, by drawing up their understanding of the nature of Power and the essence of the Triforce of Wisdom, it becomes possible to activate the Glittering Blood; while in use, the user's pupils will burn red while their sclera will glow blue.

Viewed through the lense of Wisdom, Power is the exertion of brute force and blatant action without regards for finesse or knock-off effects. It is the hammer which sees the entire world as a nail, no matter whether a knife, a screw, or a brush would be superior. Power sees only the most blatant of threats or rewards, ignoring roundabout or indirect elements in favor of what can stand up to it directly. Whether this is true or not, Wisdom sees these as the flaws of Power and thus formulates this technique to cover for those flaws.

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Greater Technique of Wise Courage

The Hero's Journey

The Hero's Journey is both an instinct and a semi-divine spell which brings about a bit of impossibility into reality; it is the manifestation of the future into the present in a highly specific way. "Seek, and you shall find"; when the user focuses on what they need or wish to accomplish, they will attain a subconscious sense of where to go and what they must do. This gives no skill in reaching these places or accomplishing these tasks, merely telling the user where their goals may lie and how they might go about completing them-even if they currently lack the means to enact those methodologies. This sense acts best as a roadmap to the future and one's goals-not a perfect guide. The paths that one follows through the Hero's Journey *can* be walked, but there is no guarantee that they will be able to fully complete their goal...and it is entirely possible to set new paths in the middle of current ones, such as beginning a Journey to gain the capabilities to complete one's previous journey. There is no additional strain in doing this...but it *may* become increasingly tedious as one forms more and more Journeys to attain the capacity to complete the previous Journey.

In order to harness the power of this technique, one must first connect the essence of their Will with the Triforce of Wisdom and then meditate on the nature of Courage. As they do, they must specifically focus on Courage's place in their own life-considering who they are now and what they might be should they lack it. As this greater understanding of Courage's place in their life fills them this technique will form partly within their subconscious mind and partly within their conscious mind, and extremely miniscule blue runes will begin to form within their iris. Once completed the Triforce of Wisdom will shine brightly on the back of the user's hand and glow bright blue while green runic markings spread out across the user's arm-fading away moments

later-and the blue runes within the user's irises will complete themselves. From then on the user may activate this technique by connecting their Will to the Triforce and focusing upon their goal; when doing so, the blue runes within their eyes will glow ever-so-slightly.

Viewed through the lense of Wisdom, Courage is the little voice that declares "Enough". It is the will which rages against destiny, the legs born of hope and wrath which carry on to a brighter future. Courage is the spark which follows the trail laid by Wisdom and ignites the waiting potential of Power, setting fire to the world. It is the first step which leads on an endless journey, the key to the door of possibilities set in the wall of "can't be done". Whether this is true or not, Wisdom sees these as the virtues of Courage and thus formulates this technique to support and exalt those principles.

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Greater Technique of Wise Power

The Golden Rule

The Golden Rule is the principle of rulership manifested into a mystical mantle; it is both awareness and control over the relationship between one's domain and the rest of the world. It is the shaping of the currents of fate, twisted through one's own estate and resources. When the user has very little and their estate is limited to their person, the Golden Rule will bring preternatural luck and continuous windfalls of good fortune; the user could flip a coin ten times and call which side it lands on each time, roll a handful of dice and name each number without looking. This luck is fundamentally controlled by the user; they can guide and focus on how it manifests, increasing or decreasing the probabilities of things occurring. It is not truly seeing the future, but loosely shaping it. As their estate and resources grow this luck will seemingly fade-but that is in fact false, for in truth it is simply spreading out. And when they spend their resources in pursuit of their goals and desires, the strength of the Golden Rule will *permanently* grow; in time they could flip a coin ten times and have it land on its edge each time, or throw a handful of dice and have them stack atop each other of their own accord.

In order to harness the power of this technique, one must first connect the essence of their Will with the Triforce of Wisdom and then meditate on the nature of Power. As they do, they must specifically focus on Power's place in their own life-considering who they are now and what they might be should they lack it. As this greater understanding of Power's place in their life fills them this technique will form partly within their subconscious mind and partly within their conscious mind, and extremely thin red highlights will begin to form in their hair. Once completed the Triforce of Wisdom will shine brightly on the back of the user's hand and glow bright blue while red runic markings spread out across the user's arm-fading away moments later-and the red highlights will form into a deep red tint permanently on the ends of one's hair. From then on the user may activate this technique by connecting their Will to the Triforce and considering their resources or estate-that which they own; when doing so, the tips of the user's hair will glow an extremely subtle red.

Viewed through the lense of Wisdom, Power is the vehicle through which possibilities are made into realities. It is the hand which holds the scalpel, the feet which carry one down the road to the future one has chosen. It is not the key that opens the lock, but the hand which turns the knob. Power is the shield which protects one from the dangers Wisdom has foreseen on the path, and the sword that Courage wields to shatter one's obstacles. Whether this is true or not, Wisdom sees these as the virtues of Power, and thus formulates this technique to support and exalt those principles.

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Incarnation of Wisdom

Ever-Shining Insight

In becoming the incarnation of a fragment of the Triforce, the user gains a number of base effects separate from the unique domain of their specific fragment. In a burst of golden light and power the user's strength, health, and various energies are restored-this effect takes roughly a month to recharge, shortening with how much power one stores in their particular fragment of the Triforce. The user's skin takes on a golden sheen and their strength, speed, and durability is multiplied ten times over from the divine power flowing from their Triforce fragment. Any mystical effect which does not have either potent divine or demonic power backing it will simply be *nullified* on contact with the user's skin-though this only prevents direct attacks and effects. As an incarnation of a fragment of the Triforce all natural spirits and divinities in the world of Hyrule will recognize the user as royalty, while demons and shadow entities will instinctively despise and revile them.

Separate from these base powers, the Triforce of Wisdom in specific grants the Ever-Shining Insight; everything that the user perceives can be understood and reacted to instantly, as if the user had spent a year and a day considering each matter individually. Skills can be mastered in instants, entire battlefields dissected and perfect stratagems formed in but a glance, and the user shall dance through combat as a divine reaper. Further, absolutely *anything* can be understood in this state-from the most eldritch truths and secrets to the infinite weaves of reality-and processed at the same speed that everything else is. The strain of maintaining the Ever-Shining Insight can put immense pressure on the user's mind, requiring an otherwise average mortal to sleep a full day for every minute with it active; the further developed the user's mind is, the more this strain can be reduced. The power of an Incarnation can be used separately from the Ever-Shining Insight, but the Ever-Shining Insight cannot be used without being in the form of an Incarnation of the Triforce of Wisdom; it is possible to simply not use the Ever-Shining Insight while Incarnated, or use it in extremely small bursts.

In order to harness the power of this technique, the user must first connect their Will to the Triforce of Wisdom then directly commune with it. As they do so they must come to recognize Wisdom within themselves, and prove their worthiness directly to the Triforce of Wisdom-this may involve some form of divine quest or feat. Once the allegiance of the Triforce of Wisdom has been won in full, the Triforce will burn bright blue on the back of the user's hand and the Triforce of Wisdom will be permanently carved onto it. From then on the user may activate their

power as an Incarnation by holding the hand with the Triforce marking up to their heart and focusing on the image of the Triforce fragment within them; the Triforce fragment will automatically fuse with the soul and essence of the user as they do so.

The fundamental truth and essence of Wisdom, in its most pure state, is “Insight”. It is in recognizing the world around oneself, and adapting accordingly. It is the accumulated experiences which guide one to their optimal path, and it is the capacity to accumulate those experiences so as to be able to act in a superior manner in the future. Wisdom is the art of learning, of growing, of developing oneself to be a better “you” than you were the day before. Wisdom without Courage leads only to complacency and stagnation; without Power all the adaptability in the world is wasted. Even still...the heart of Insight lives on, the light of Wisdom ever-shining. This is the heart and soul which defines the Triforce of Wisdom, and this power is born from becoming one with that heart and soul.

Triforce of Courage

The Triforce of Courage governs the body, emotion, the present, and life. It therefore coincides with the usage of the God-Body Scripture, and primarily revolves around the manipulation of life force and biology.

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Lesser Technique of Courageous Wisdom

The Edge of Life

The Edge of Life is the endless moment, the infinity between heartbeats where eternity lies. At its base the Edge of Life harnesses the user’s life energy to accelerate them, moving faster and faster as they disconnect further from reality. Manipulating this strange disconnection with reality can allow the user to accumulate and unleash incredible amounts of kinetic energy through sheer speed while simply ignoring the backlash, and at higher levels can do strange things such as passing solid objects through each other. Brought to its height and with extreme Ki, the user essentially accelerates until time itself grinds to a halt, an infinite moment where all things become possible and all possibilities can be acted upon at once.

In order to harness the power of this technique, the user must first connect the essence of their Ki with the Triforce of Courage, then meditate on the nature of Wisdom. As they come to understand Wisdom as seen by the Triforce of Courage, this technique will begin to harmlessly carve itself into the skin of the user-stylized tattoos which passively shape the user’s Ki in strange and outright divine ways. Once completed the Triforce of Courage will shine brightly and burn blue on the back of the user’s hand, and the mystical tattoos will complete themselves. Afterwards, by channeling their Ki to the Triforce of Courage, it becomes possible to activate the Edge of Life; while in use, the entirety of the user’s eyes will glow a solid blue while crackling green lightning forms around the user’s skin.

Viewed through the lense of Courage, Wisdom is indecisive and anxious, continually overwhelmed with a thousand facts and possibilities and too blind by the possibility of *perfection* to simply accept *workable*. It is the endless sea of cold realities where dreams drown to death. Wisdom is too busy seeing the big picture to see what lies right in front of it, and so concerned with the consequences of its actions that it lets opportunity pass it by. Whether this is true or not, Courage sees these as the flaws of Wisdom and thus formulates this technique to cover for those flaws.

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Lesser Technique of Courageous Power

The Seed of Hope

The Seed of Hope is the ideal of investing in the future, in willingly giving of oneself in hopes of gaining greater rewards down the line. Through the power of the Triforce of Courage a portion of the user's Ki is *permanently* sacrificed, forming into a small seed. This seed can then be planted, and over the course of months will grow into a plant designed by the user during its conception. This plant will draw upon the Ki of the world, channelled through the Ki of the user which forms its core, and through that combination enact nigh-divine effects; a simple bush infused with the emotion of protectiveness could form a barrier stronger than castle walls, while a tree infused with the essence of nostalgia could blanket an entire forest in a rejuvenative power which protects small children and ensures they will never grow up or old-remaining eternally young. The user can also rip away the core of Ki that lies within the heart of their creation, regaining their lost Ki and far more beside as the plant develops a truly robust life force from drawing on the ambient Ki of the world, but this will invariably kill the plant and cancel its exotic effects.

In order to harness the power of this technique, the user must first connect the essence of their Ki with the Triforce of Courage, then meditate on the nature of Power. As they come to understand Power as seen by the Triforce of Courage, this technique will begin to harmlessly carve itself into the blood and bones of the user-unique blood cells being formed and produced which serve to grant a slight regenerative boost and hold a strange resonance with the user's Ki. Once completed the Triforce of Courage will shine brightly and burn red on the back of the user's hand, and these strange mystical cells will fully replace the platelets in one's blood. Afterwards, by simultaneously channeling their Ki into the Triforce of Courage and an open wound on their person, it becomes possible to activate The Seed of Hope; while in use, the entirety of the user's eyes will glow a solid red while the user's blood will shine a vibrant green from within them.

Viewed through the lense of Courage, Power is greed and senseless ambition. It is the hunger that consumes the world and itself in the same moment, uncaring of the damage it does so long as it sates its unending hunger. Power is the potential which wastes itself gathering up ever more of itself, heedless of what could be accomplished if it ever were to stop *taking*. Whether this is true or not, Courage sees these as the flaws of Power and thus formulates this technique to cover for those flaws.

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Greater Technique of Courageous Wisdom

Life's Whispered Wisdom

Life's Whispered Wisdom is a fundamentally subconscious technique, harnessing the flow of Life both within and without the user to attain what would, at first glance, look like battle precognition. By subconsciously reading the flow of vital energies throughout the world the user becomes capable of instantly zeroing on the weaknesses of their enemies, refining the movement of their body to absolute efficiency and effectiveness, and unconsciously sort through the infinite possibilities of near-future events to find the single reality which is about to come to pass-and even possibly shaping it to some limited degree. It is a power born of instinct and vitality-the closer to one's instincts the user is the stronger it grows, and the less of their own vitality they have the more easily they can subconsciously hear the whispers of the world. This instinct, however, must also be married with Wisdom; without it, it can only be acted upon-and never truly shaped or changed.

In order to harness the power of this technique, the user must first connect their Ki to the Triforce of Courage and meditate on the nature of Wisdom. As they do so, they must specifically focus on Wisdom's place in their own life-considering who they are now and what they might be should they lack it. As this greater understanding of Wisdom's place in their life fills them, this technique will begin to form in the user's subconscious mind and a speckling of green will begin to form around the edges of the user's iris. Once completed, the Triforce of Courage will shine a bright green on the user's hand while blue runic markings spread out across their hand from it momentarily-fading away after-and a permanent green band will form around the user's iris. From then on the technique will remain permanently active, showing no further signs of its existence save the user's unnaturally sharp instincts.

Viewed through the lense of Courage, Wisdom is the road which leads to the future, the signposts which guide one along their way. It is the mind which sifts through a thousand lies to find a single truth, and wades the ocean of information to find just what is needed. Wisdom takes the opportunities that Courage provides and applies Power in just the right way to turn what would be good into something incredible. Whether this is true or not, Courage sees these as the virtues of Wisdom and thus formulates this technique to support and exalt those principles.

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Greater Technique of Courageous Power

Madness of Tenacity

The Madness of Tenacity is a simple will to survive so powerful it overturns reality; so long as the user's spirit remains unbroken, so too shall their body. It matters not the abuse the user suffers, whether they are crushed, cut, stabbed, burnt, frozen, electrocuted, or more-so long as they maintain their willpower to continue living and going on, their body will remain in enough of one piece that they may fight and operate unhindered. This does not negate damage-it merely keeps the user held together by sheer force of will, held at the proverbial "one hit point" from

death yet capable of fighting at 100%. The longer this tenacity is maintained the greater the strain on one's will-growing *exponentially* with both the time spent at "one hit point" and damage taken further. Once recovered from this state, however, the user will find that their strength, speed, and durability have all grown permanently, scaling to how long they'd spent at "one hit point" from death.

In order to harness the power of this technique, the user must first connect their Ki to the Triforce of Courage and meditate on the nature of Power. As they do so, they must specifically focus on Power's place in their own life-considering who they are now and what they might be should they lack it. As this greater understanding of Power's place in their life fills them, this technique will be directly etched into the user's bones and muscles-faint, scar-like runic carvings forming. Once completed, the Triforce of Courage will shine a bright green on the user's hand while red runic markings spread out across their hand from it momentarily-fading away after-and the faint runic carvings within the user's body will glow a bloody red. From then on the technique will remain permanently active, showing no further signs of its existence save when the user is struck down-at which point the runes shall activate and forcibly maintain the user's life, a bloody red mist seeming to form around their body while it remains active.

Viewed through the lense of Courage, Power is the steady arm that holds up the banner which Courage raises; it is the sword and shield which Courage bears as they walk through the valley of the unknown. It is a warm coat in the cold of night which shields from the elements as one traverses the forest in search of quarry, the clean water one drinks as they travel. Power is both the farmer's hoe and the crop that is harvested, the tool and reward all at once. Whether this is true or not, Courage sees these as the virtues of Power and thus formulates this technique to support and exalt those principles.

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Incarnation of Courage

Ever-Burning Defiance

In becoming the incarnation of a fragment of the Triforce, the user gains a number of base effects separate from the unique domain of their specific fragment. In a burst of golden light and power the user's strength, health, and various energies are restored-this effect takes roughly a month to recharge, shortening with how much power one stores in their particular fragment of the Triforce. The user's skin takes on a golden sheen and their strength, speed, and durability is multiplied ten times over from the divine power flowing from their Triforce fragment. Any mystical effect which does not have either potent divine or demonic power backing it will simply be *nullified* on contact with the user's skin-though this only prevents direct attacks and effects. As an incarnation of a fragment of the Triforce all natural spirits and divinities in the world of Hyrule will recognize the user as royalty, while demons and shadow entities will instinctively despise and revile them.

Separate from these base powers, the Triforce of Courage in specific grants the Ever-Burning Defiance; in a blaze of golden glory, the user's innate magical resistance is extended to resisting

anything imposed on them. At its base this resists even the powers of highly potent divine or demonic effects, but can be extended into the more esoteric; resisting the laws of physics, resisting fate and destiny, resisting space and time itself. This resistance comes with several caveats; it can only scale up to the strength of its user's Courage and genuine will to Defy something; if the user is relaxed and only half-hearted in their efforts they'll be hard pressed to resist the effects of divine or demonic powers, while if everything they love is on the line and they're overcoming an innate cowardly nature to defy what they perceive as the end of the world then they may defy all of reality itself. Further, this Defiance puts an intense strain on the user's body; the longer it is maintained, the more time the user will spend unconscious recovering afterwards-an otherwise average mortal will spend a full day recovering from a single minute's usage; the further developed one's body is, the more this strain can be reduced. Finally, this is not true immunity-it is *resistance*; while it allows for impossibilities, in order to make those impossibilities realities the user must push themselves and take action. The power of an Incarnation can be used separately from the Ever-Burning Defiance, but the Ever-Burning Defiance cannot be used without being in the form of an Incarnation of the Triforce of Courage; it is possible to simply not use the Ever-Burning Defiance while Incarnated, or use it in extremely small bursts.

In order to harness the power of this technique, the user must first connect their Ki to the Triforce of Courage then directly commune with it. As they do so they must come to recognize Courage within themselves, and prove their worthiness directly to the Triforce of Courage-this may involve some form of divine quest or feat. Once the allegiance of the Triforce of Courage has been won in full, the Triforce will burn bright green on the back of the user's hand and the Triforce of Courage will be permanently carved onto it. From then on the user may activate their power as an Incarnation by holding the hand with the Triforce marking up to their heart and focusing on the image of the Triforce fragment within them; the Triforce fragment will automatically fuse with the soul and essence of the user as they do so.

The fundamental truth and essence of Courage, in its most pure state, is Defiance. It defies fear and doubt within the heart, it defies tradition and complacency which chains one's actions, it defies both obstacles and enemies in one's path-Courage is the scream of Defiance to all the world. From the greatest of warriors to the meekest of cowards, Courage is the spark of rebellion which burns in the hearts of all that thinks which says "life can change". Courage without Wisdom, it can be impossible to know just *how* to change things for the better rather than the worst; without Power, no amount of defiance may overturn one's fate. Even still...the heart of Defiance blazes on, the torch of Courage ever-burning. This is the heart and soul which defines the Triforce of Courage, and this power is born from becoming one with that heart and soul.

Triforce of Power

The Triforce of Power governs the soul, enlightenment, the past, and reality. It therefore coincides with the usage of the Soul Compass Scripture, and primarily revolves around the manipulation of elemental energy and souls.

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Lesser Technique of Powerful Courage

Bloody Heart Meditation

Bloody Heart Meditation is a technique for recovering what one loses, for making up for one's injuries and coming back stronger for it. Through the power of the Triforce of Power every single lost resource, every injury born, every bit of energy expended is recorded deep into the user's soul-and each of these losses act to *magnify* the user's power. By holding these losses close, the user's spiritual, physical, and mental powers will slowly and steadily grow-multiplied by their losses and injuries. By willingly excising these wounds and insults from their soul, the user may instead instantly gain a portion of their losses back-in the form of injuries, they will be healed by a minimum of three quarters of their original injury; in the form of energies, they will recoup two thirds of what they spent; in the form of lost impersonal resources, unnatural luck will bring about windfalls that can restore at most half of what was lost.

In order to harness the power of this technique, the user must first connect their spiritual essence to the Triforce of Power and meditate on the nature of Courage. As they come to understand Courage as seen by the Triforce of Power, this technique will form itself within the depths of the user's soul-invisible to all but the most spiritually gifted who look into the user's soul. Once completed the Triforce of Power will shine brightly and burn green on the back of the user's hand, and in the spiritual plane a strange slightly red tinge will fill the user's aura. Afterwards, this technique will remain eternally active and lying in wait in the back of the user's mind; every single injury and loss will appear in the user's aura as a bloody red echo of its physical form which releases a dark red miasma that grows with every single loss and injury born. When a grudge is given up and let go, it will briefly shine into the physical plane as a bright green glow, which fades away moments later.

Viewed through the lense of Power, Courage is the reckless spending of one's own resources, lost to frivolity and gullibility. It is the thoughtless action that sees one's strength deserting them in their moment of need. Courage is the weakness of the mind which drives one to ruin themselves for the most petty of reasons, the mad grudge that consumes the soul and forgets why it ever did so in the first place. Whether this is true or not, Power sees these as the flaws of Courage and thus formulates this technique to cover for those flaws.

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Lesser Technique of Powerful Wisdom

The Moonlit Trade

The Moonlit Trade is a unique method of bargaining with the Elementals of the world, drawing them forth from their nigh-eternal slumber and incarnating them into physical forms to commune with them. Through the power of the Triforce of Power the user may connect to and communicate with the elemental spirits which flow invisibly through the world, and in doing so make pacts with them. These pacts allow the user to make trades amongst the Elementals;

converting Elemental Essences into new forms is generally extremely inefficient as Elementals view Essence as being near-worthless while still hoarding it. Essence is the air they breathe and the world they walk through, and thus though it is near worthless for a human-in their minds-it is both ubiquitous and utterly vital for them; they disdain converting it to different forms or paying it out directly. The trading of unique Elemental artifacts is somewhat easier, but still difficult; ancient wisps of near-divine Elemental Essence, crystallized shards of spacetime, distilled waters of Twilight, each of these incredibly useful for one's cultivation yet also extremely exorbitantly priced-selling the same will net incredible rewards, however. The greatest of trades lies in secrets, favors, and contracts-an Elemental can whisper into the ears of one's political allies or enemies, shaping their actions in the future; the secret plans that lie only in the mind of one's greatest enemies can be heard by the spirits of Darkness; a grand army of Earth spirits can be raised with enough incentive...but while Elementals are all too willing to make these forms of bargains, they are also extremely eager to twist the spirit of any contract while following its letter, and will hold the trade of favors and debt as sacrosanct.

In order to harness the power of this technique, the user must first connect their spiritual essence to the Triforce of Power and then meditate on the nature of Wisdom. As they come to understand Wisdom as seen by the Triforce of Power, this technique will carve itself into both the mind and soul of the user, signified by the subtle sharpening of the user's ears. Once completed the Triforce of Power will shine brightly and burn blue on the back of the user's hand, and a gentle murmuring will become audible to them. Afterwards, all that the user needs to do is to listen for the murmurings of Elementals, drawing them up and incarnating them through the power of the Triforce of Power once they have discovered the spirits they wish to bargain with. When activated the user's eyes will shine a brilliant blue and a ruddy red glow will suffuse the user's skin, shedding to form the red-tinted form of the spirit they have called up.

Viewed through the lense of Power, Wisdom is the cowardice which justifies itself with twisted truths and empty promises. It is the stagnancy born from complacency, the lethargy which seeps into one's bones in their self-assurance. Wisdom is the narrow vision which grants knowledge that all is right in the world and that the world is held in their hand, never realizing just how small the well they dwell in is. Whether this is true or not, Power sees these as the flaws of Wisdom and thus formulates this technique to cover for those flaws.

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Greater Technique of Powerful Courage

Silent Realm Resonance

Both a trial and a technique in the same breath, the Silent Realm Resonance is the creation-or perhaps accessing-of a dimension which lies parallel to the real world. This so-called Silent Realm resembles the real world save for that it is eternally night and the world is subtly *off*. Within the Silent Realm the user will find both trials and treasures-depending on the scale of one's trials, the treasures the user attains will be all the greater. Strange entities lie within the Silent Realm which directly attack the soul of the user; if one's soul is too weak they will fade from existence entirely, but if they are strong enough they may be able to fight back and take

incredible treasures from these Guardians. No journey into the Silent Realm is ever quite the same, and each Trial shall inevitably push the user to grow and become greater in some manner. If the user is foolhardy or simply that spiritually powerful they can willingly ignore the trials and instead use the Silent Realm to swiftly traverse incredible distances or discover strange and incredible things hidden in the real world, echoed in the parallel dimension of the Silent Realm.

In order to harness the power of this technique, the user must first connect their spiritual essence to the Triforce of Power and meditate on the nature of Courage. As they come to understand Courage as seen by the Triforce of Power, the ritual for invoking this technique will be carved onto the surface of the user's soul-visible as strange and glowing green runes filling the user's iris. Once completed the Triforce of Power will shine bright red on the back of the user's hand while blue runic markings spread out across their hand from it momentarily-fading away after-and the symbol of the Triforce will shine briefly within the user's eyes. Afterwards, this technique can be invoked by drawing upon any form of power-lifeforce, magic, elemental essence, spiritual energy-and forming a complex ritual circle carved into one's soul by the Triforce of Power. This ritual circle will open up a glowing green portal into the Silent Realm; while within, the user's skin will gently glow red and an innate understanding of the current standing Trial within the Realm will fill their mind.

Viewed through the lense of Power, Courage is the simple will to act-to truly go forth and attain the Power that one craves, to *use* the power that one possesses. It is the will to brave the unknown, to test oneself and push forwards against all odds with no guarantee of results. Courage is the hunger for something more, the will and growth that truly *defines* someone; it is the backbone upon which Power is exerted from. Courage is not the loud voice which boasts "I can", but the little voice that says "I will.", and proves itself with its actions. Whether this is true or not, Power sees these as the virtues of Courage and thus formulates this technique to support and exalt those principles.

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Greater Technique of Powerful Wisdom

The Unrealized Shade

The Unrealized Shade is a limited echo of everything that the user *isn't*; it is every repressed thought expressed openly, every untapped power wielded to its fullest potential. In its most basic form it is nothing more than a shadow-incarnation of its user, formed from their repressed thoughts and rejected emotions and bearing a fraction of its creator's power. This shade is loyal to the creator only by the most tenuous grasps, and will continually work to twist and escape the control of its creator so as to attack its originator-all in hopes of making them realize their own repressed emotions and essence. If this basic form of the Unrealized Shade is defeated, then more conceptual forms can be obtained and utilized-moving away from mere repression and into simple facts of what they are not. The Unrealized Shade could become who one was if they chose to be a scholar instead of a warrior, or took up warmongering instead of pacifism, or even who they would have been if they were born a woman instead of a man. The only limits of the Unrealized Shade are what one is willing to accept of themselves and who they *aren't*, and the

power one must invest into them to form them; Unrealized Shades can be forged en-mass, usually defaulting to the most basic state but could be formed in different forms depending on power and focus spent.

In order to harness the power of this technique, the user must first connect their spiritual essence to the Triforce of Power and meditate on the nature of Wisdom. As they do so, they must specifically focus on Wisdom's place in their own life-considering who they are now and what they might be should they lack it. As this greater understanding of Wisdom's place in their life fills them, this technique will begin to form in the user's soul and a speckling of blue will begin to form around the edges of the user's iris. Once completed, the Triforce of Power will shine a bright red on the user's hand while blue runic markings spread out across their hand from it momentarily-fading away after-and a permanent blue band will form around the user's iris. From then on the technique may be activated by infusing their spiritual essence into the Triforce of Power and focusing on manifesting a Shade of themselves-the most basic form coming the easiest, while more complex forms take more time, power, and focus.

Viewed through the lense of Power, Wisdom is the shape of the tools one uses to carve their path through the world. It is the choice to use a pickaxe to tear a mountain apart and a hoe to till the earth, to know when force of arm or force of money shall bring the greatest reward. Wisdom is the balanced scale which weighs each act of Power against the length of the road left unwalked, the voice which suggests travel by cart rather than foot. Whether this is true or not, Power sees these as the virtues of Wisdom and thus formulates this technique to support and exalt those principles.

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Incarnation of Power

Ever-Gleaming Potential

In becoming the incarnation of a fragment of the Triforce, the user gains a number of base effects separate from the unique domain of their specific fragment. In a burst of golden light and power the user's strength, health, and various energies are restored-this effect takes roughly a month to recharge, shortening with how much power one stores in their particular fragment of the Triforce. The user's skin takes on a golden sheen and their strength, speed, and durability is multiplied ten times over from the divine power flowing from their Triforce fragment. Any mystical effect which does not have either potent divine or demonic power backing it will simply be *nullified* on contact with the user's skin-though this only prevents direct attacks and effects. As an incarnation of a fragment of the Triforce all natural spirits and divinities in the world of Hyrule will recognize the user as royalty, while demons and shadow entities will instinctively despise and revile them. Uniquely, should this fragment of the Triforce of Power be acquired in a timeline where Ganondorf had previously hosted it, demons and shadow entities will hold an instinctive fear and respect for the user instead.

Separate from these base powers, the Triforce of Power in specific grants the Ever-Gleaming Potential; drawing from every source of "potential" which the user can claim to own, their power

is further magnified and may take on unique effects depending on the “focus” of that potential. Every single bit of money, every bit of latent power held within the soul, every asset and weapon the user wields, every favor and debt the user holds-all of it serves to magnify the base power boost which one’s power as an Incarnation provides. Further, by focusing on specific sources of Potential it becomes possible to manifest unique abilities; a Midas Touch if one focuses on their wealth, flash-forged weaponry if one focuses on their armory, or other such powers. This manifestation of Potential puts immense strain on the user’s soul; the longer it is maintained, the more time must be spent unconscious recovering from its manifestation. An otherwise average mortal will spend a full day recovering from a single minute’s usage; the further developed one’s soul is, the more this strain can be reduced. The power of an Incarnation can be used separately from the Ever-Gleaming Potential, but the Ever-Gleaming Potential cannot be used without being in the form of an Incarnation of the Triforce of Power; it is possible to simply not use the Ever-Gleaming Potential while Incarnated, or use it in extremely small bursts.

In order to harness the power of this technique, the user must first connect their spiritual essence to the Triforce of Power then directly commune with it. As they do so they must come to recognize Power within themselves, and prove their worthiness directly to the Triforce of Power-this may involve some form of divine quest or feat. Once the allegiance of the Triforce of Power has been won in full, the Triforce will burn bright red on the back of the user’s hand and the Triforce of Power will be permanently carved onto it. From then on the user may activate their power as an Incarnation by holding the hand with the Triforce marking up to their heart and focusing on the image of the Triforce fragment within them; the Triforce fragment will automatically fuse with the soul and essence of the user as they do so.

The fundamental truth and essence of Power, in its most pure state, is “potential”. It is the metal from which both the key and the lock to every door is forged; it is a rock poised on the edge of a cliff, and it is every strand of muscle in one’s arm. It is the currency of opportunity, traded and harnessed on a more fundamental level than mortal currency yet so stunningly echoed by that form. Power is every favor owed, every debt held, every weapon wielded, and every shield forged. Power without Wisdom is as useless as a ring with infinite keys and no way to tell which one opens a lock; without Courage, “potential” may never become “reality”. Even still...the heart of Potential shimmers on, the lustre of Power ever-gleaming. This is the heart and soul which defines the Triforce of Power, and this power is born from becoming one with that heart and soul.