

## Ninja to Koroshiya no Futarigurashi



By Faucheusestar

A ninja named Satoko Kusagakure is convinced by her leader Kuro to escape her village with other deserters, but without any money or friends in the outside world, Satoko nearly starves until she is saved by another girl named Konoha Koga, who happens to be an assassin. The two girls quickly form a partnership together: Konoha will rise in the rankings to become a top assassin and defend Satoko from other ninjas seeking to hunt down the deserters from the village, and in turn, Satoko will use her ninja magic to help hide the evidence of Konoha's handiwork and clean up Konoha's apartment.

Good luck and since luck alone isn't always enough here, take 1,000 CP.

## Starting Location

*Choose your location for free.*

## Age and Gender

*Freely choose your own age or gender.*

## Origins

*All origins can be taken as "drop-ins" if you wish.*

### **Ninja**

*Nin Nin! You are a ninja most likely a female ninja, since men are rare in this series and non-existent among the ninja. You have a pretty, flashy outfit and you're cute, that's what counts, right?*

### **Assassin**

*The second part of the title: you are an assassin, member or not of the assassin organization, your pastime is killing people... Maybe you're not the good guy!*



# PERKS

*The perks corresponding to your Origin have a 50% Reduction and those with 100 CP will be offered to you.*

## Ninja Skill

It's not quite a true ninja technique, but you know how to run and jump like a ninja. You also possess the equivalent of the basic training received by all the ninjas from the ninja village allowing you to know how to fight, but above all, cooking skills!

100 CP Free for Ninja

## Luck smiles on the cute idiot ninja.

You are very lucky, unlike a certain ninja who uses cursed objects. Permanent negative consequences sometimes even disappear on their own and the timing is often on your side. Plus, you have an adorable face and can pull all sorts of cute expressions.

200 CP Discounted Ninja

## Curse resistance

You possess a strong affinity for cursed tools, allowing you to use them with far greater efficiency and without any fear of being cursed yourself. You even know how to make them, let's just hope for your sake that your target isn't like a certain adorable and far too lucky ninja.

200 CP Discounted Ninja

## Ninjutsu

You possess one of the ninja techniques: it could be memory erasure, having a "hammerspace" in your chest to pull out all sorts of things, make everything you touch extremely hard, transformed non-living things into leaves, control dead body or any other technique from the series.

400 CP Discounted Ninja

## Substitution Jutsu

You can create decoys that look exactly like you, capable of easily fooling other ninjas, ideal for surviving your assassination. Furthermore, once per jump, if you should have died, it's actually a decoy, and your opponent lowers their guard, giving you time for a surprise counter-attack.

400 CP Discounted Ninja

## I'm Sa.Do.Ko!

You can activate Sa.Do.Ko mode on command and without the risk of getting stuck in that state or being unable to return to normal. When you do this you are much more confident and slightly reckless. Furthermore, it acts as a booster and a limit-breaker for all your ninja techniques and your signature abilities/perk/...

600 CP Discounted Ninja



### Assassin luck

You possess a perfect sense of timing, arriving at just the right moment to take down your isolated target or, conversely, arriving just in time to save your comrades from an assassin. Circumstances work in your favor more often than they reasonably should.

**100 CP (Free for Assassin)**

### Ah A Dying Ninja

You are a "special" doctor, when you kick a body lying on the ground and not yet decomposed or a dying person in the stomach, the latter momentarily gets up healthy. You will still need to address their health issues by feeding them or treating their injuries, but that kick will never make the situation worse. This also works if you simply take them by the hand to help them up instead of hitting them...

**200 CP Discounted Assassin**

### Stalker

A Yandere? You? No, obviously it's just a normal relationship with your rival! You are capable of setting up cameras and spying on anyone, regardless of their skills. All this in high resolution, capturing the most important data such as their best profile, their adorable smile, or useful information for combat!

**200 CP Discounted Assassin**

### Stealth

Stealth is the ultimate skill for assassination, and you are a legend in the field. At the slightest distraction, you vanish from your target's sight. Sneaking up their backs to finish them off cleanly with a well-placed blow has never been easier, and what's more, this blow inflicts far more damage than it should.

**400 CP Discounted Assassin**

### Robotician

You are a genius machine maker, the kind capable of creating robots like Roboko MK II, and all sorts of incredible mechanical inventions! Furthermore, once every ten years, driven by pure instinct, you can create an invention that far surpasses your normal capabilities.

**400 CP Discounted Assassin**

### Mad Genius

While the previous one made you a robotics expert, this one turns you into an expert in mad biological science: like create artificial eyes with all sorts of strange capabilities, clones like lot of clones, apple juice that reverses aging and you can heal any injury albeit in a Frankenstein-esque fashion.

**600 CP Discounted Assassin**



# ITEMS

*Objects of the same type can be imported into each other, for example, knife into knife.*

## A ninja outfit

This ninja outfit is particularly comfortable and can even change color. When you wear it, all your ninja-themed techniques and abilities receive a major boost in effectiveness. Furthermore, bloodstains do not remain, and the outfit always fits perfectly.

**100 CP Free Ninja**

## House

A big house, all expenses paid, and guaranteed to be uninhabited... Uninhabited by \*what\*? Don't even ask. After all why would there be a ghost? Where did the last owner go? He was just playing with leaves! In any case, the house won't have any nasty ghosts! Though friendly, nice ones? Well, that's not impossible!

**200 CP Discounted Ninja**

## Bad habit

Really? Well, at least you didn't promise to quit! You always have enough to play games of chance in your pocket. Whether its pachinko or horse racing or other, as long as the house wins most of the time, you can play.

**200 CP Discounted Ninja**

## Cursed item pouch

This bag contains all the cursed items from the series: the glasses that see the future, the cursed katana, Kokkuri, etc. However, their side effects won't be permanent for you, though they will be more prone to causing gags and situations that are embarrassing yet cute or funny.

**400 CP Discounted Ninja**

## Ninja village

Your very own ninja village, filled with adorable kunoichi under your command. Most of them are as colorful as they are silly, but each possesses a power. You notice that the people born here always have powers that are strange, yet useful.

**400 CP Discounted Ninja**

## Omake Afterworld

Death without one up no longer ends your chain! Instead, you appear in a large white area filled with fourth-wall breaking stuff, gags, cute kunoichi, video games, and a TV showing a program following the character of your choice from the world you are in. You remain here until your jump concludes, living through slice-of-life adventures that feel like something out of a gag manga.

**800 CP Discounted Ninja**

## Assassin weapon

Basically, it's a perfectly balanced knife that can even be thrown; you can make it reappear in perfect condition from anywhere. You can choose a different weapon instead, including more advanced technology, such as the multi-armed mechanical backpack used by a genius inventor.

**100CP Free for Assassin**

## But didn't I turn the original to leaves?

Sometimes you mess up and cause something important to vanish. Sometimes, a MacGuffin no longer even exists in your era. Fortunately, once a month you can make a single perfectly functioning piece of them reappear even if there should be nothing left. Once per jump, you can even bring back a whole one!

**200 CP Discounted Assassin**

## Assassin association contact

In this sector and the ones that follow, you have contacts with a shadowy organization that can provide you with lucrative assassination contracts, sell you all sorts of goods, legal or otherwise, at excellent prices, and offer various services, such as top-notch medical care or the ability to wipe your criminal record and erase all evidence of your crimes.

**200 CP Discounted Assassin**

## Secret base

It's a secret underground base that can serve as a bunker. In addition to being fully equipped with all the facilities needed for your skills, you can summon an elevator that descends to it from anywhere.

**400 CP Discounted Assassin**

## A Ninja an Assassin and a Genius Inventor Under One Roof

This item takes the form of a VR headset, a collection of manga that write themselves thanks to a small robot included with it, whenever you ask yourself the question what would have happened if this had happened instead of that? You can also use it to appear at the start of your jump within an alternate version of reality linked to one of these manga volumes of your choice.

**400 CP Discounted Assassin**

## Clones

Aww, so adorable! What could be better than your favorite companion, Jumper? A dozen clones of them, of course, these clones don't have a reduced lifespan and possess most of the perks and abilities of one of your companions, and count as your chosen companion for obtaining perks and taking up only one slot in total.

**600 CP Discounted Assassin**

## Companions

### Companion Import [50-200 CP]

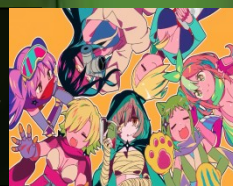
*Do you want to bring your friends to this adventure? Or can create new friends, this is for you.*

*50 CP/companion, 200 CP/8 companions, each gets 600 CP.*



### Canon Companion [Free]

*You want one of the canon characters as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift*



### Roboko [50 CP| Free for Assassin]

*This is a robotic version of one of your companions or of a person or character you are very fond of. This robot is completely loyal to you and will look after you. Furthermore, it learns incredibly fast and self-repairs.*



### Cute Assassin [100 CP| Free for Ninja]

*Half the title would be a lie if you weren't offered a cute assassin, wouldn't it? She's exactly your type, and your relationship is so wholesome and sweet that she could make ghosts haunting you give up! She might be a bit odd or not and love you a little too much, but that's a minor detail, after all, she is completely loyal to you. She has 800 CP and the Assassin origin, and if you choose for her to be a bit odd and like you a little too much, she gets the Mad Genius perk for free..*



## Drawbacks

### **Self-Insert [+0]**

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

### **Supplement [+0 CP]**

You can use this Jumpdoc as a supplement

### **Extended Stay [+100 CP]**

For each purchase of this your time here is extended 10 years

### **Leaves? [+100 CP]**

Often while you're walking outside you notice strange disappearances: indeed, whether it's a restaurant, a playground, or the cake section of your favorite pastry shop, there are often piles of leaves instead of the thing you specifically want! Who could have done this to you?!

### **Airhead [+100 CP]**

Are you sure you're a ninja/assassin? Because you're really airheaded, the kind who posts pictures of where you live while being chased by ninjas... At least it makes you adorable, that's something!

### **Rogue [+200 CP]**

You betrayed the ninja and fled, perhaps it was a misunderstanding it wouldn't be the first time! In any case, from time to time (one week approximately), you will see ninja attempting to kill you, good luck.

### **RoboJumper [+200 CP]**

But surely you realize it's not Jumper! He's solid and cold, and his head opens up to dispense melon-pan! Yes, all those stories about the great replacement by robots are proving true because here you are, thrown out and replaced by this machine that does everything better than you, or almost. It remains a machine full of gadgets, but it does neither magic nor ninjutsu. Don't worry, Jumpchan isn't going to replace you, you're not losing your chain, but prepare to be annoyed for at least several months.

### **Poltergeist [+200 CP]**

You're being haunted, Jumper... Knives fly, books fall, and doorknobs jiggle. It would be downright dangerous or at least it "could" be if the ghost weren't so absolutely idiotic, pathetic but really cute. You're far more likely to feel sorry for her than to get hurt. Because her aim is catastrophic, so she'll never actually hit you or damage anything beyond repair. That said, this ghost is completely immune to any kind of exorcism technique. But who knows? Maybe she'll end up giving up or becoming your friend or roommate.

**Partial Lockdown [+400 CP]**

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world.

**Lockdown [+600]**

You have no Out Of Context items, powers, or warehouse. Incompatible with Partial Lockdown [+400 CP]



## Decisions

*You have three choices ...*

### **Go to next Jump**

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

### **Stay**

Stay and enjoy your current life.

### **Go back**

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.

