



Log Entry

Year: 2086. It's been 68 years since the climatic battle against the king of curses in Shinjuku. Now, another incident of that scale is about to hit Japan - 50,000 aliens have appeared in the skies over Nevada aboard their mothership the Naunax, requesting refugee status after being exiled from their home world of Simuria. Each and every one of them are sorcerers, and their "leader" Dabura is a threat on par with Ryomen Sukuna. Given their status as Jujutsu users, Japan has been given the task of housing the Simurians and handling negotiations.

The fate of humans and Simurians lies in the hands of Yuka and Tsurugi Okkotsu, the teenage grandchildren of Yuta Okkotsu and Maki Zenin. They will be sent on jujutsu missions with Marulu Val Vol Yelvori, a Simurian teenager also working to achieve harmony between humans and Simurians, in order to bring the two groups together. Conflict is bound to arise between humans and Simurians, especially once both sides learn the most inconvenient truth - the sacred animal of the Lumerian Simurians, the Kaliyans, are effectively the same as cursed spirits. You arrive on the day the Okkotsu siblings go on their first mission with Maru.

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Roles

Select your role. Perks and items are 50% off for matching roles. 100 point perks and items are free for their role.

Older Sibling

For as long as you can remember you've been an older sibling, left in charge of your brother/sister as the one responsible for making sure they're safe. You're practically stuck together at this point, for better or worse.

Younger Sibling

The other end of the sibling equation. You've often been snubbed and neglected in favor of your older sibling, but clearly they still love you and want to keep you safe. You're practically stuck together at this point, for better or worse.

Warrior

You've taken the path of the warrior and all the duties that come with it. When the time for battle comes, whether for defense or avarice, you are the one people expect to pull through and put your life on the line. Only through battle can you learn what it really means to be a warrior.

Lurking Legend

This world hasn't seen you for quite some time. Not that you actually went anywhere, you've just done a fantastic job at hiding yourself. Despite your reputation as a borderline mythical figure in the world's past, you've been lying low the past few years (or decades). Maybe it's finally time to come out of retirement.

Species

Human

The dominant species on the planet Earth, even in spite of the endless war between them and cursed spirits. Though only the Japanese in 99% of cases can use cursed energy, the sorcerers of Earth are not to be underestimated. Itadori Yuji is far and away the most powerful sorcerer who has ever existed and he's still alive in his prime.

Simurian

On a faraway planet called Simuria, intelligent life sprung up just as it did on Earth, though the difference is that Simurians can naturally use cursed energy. All Simurians have a third eye on their forehead which is the source of their cursed energy, or loroloca as they call it on Simuria. There are all sorts of different tribes on Simuria, though you can only be one of two. The Lumerian tribe are unique among Simurians in that they have the same soul color as the cursed spirit-like beasts known as Kaliyans, meaning Kaliyans do not attack them and instead bond with Lumerians, being worshipped as sacred beasts. Lumerian women cannot wield jujutsu and are instead like the "windows" of jujutsu society. Lumerians cry from their third eyes when Kaliyans die, which can threaten their lives. The Deskunte are the tribe which drove the Lumerians from Simuria, a tribe of warriors distinguished by the horns which grow from their heads. Other than these differences, Simurians are nearly identical to humans.

Cursed Spirit

Nearly all humans who aren't jujutsu sorcerers, in particular the Japanese, ambiently leak cursed energy. The negative energy pools together to form cursed spirits, beings made entirely of cursed energy that primarily exist to torment and kill humans. As beings of pure cursed energy, they have several unique attributes - they cannot age, are invisible to regular humans, can survive things like being decapitated trivially and can heal themselves from even the destruction of their whole body apart from their brain using cursed energy. Cursed spirits are immune to harm from anything not imbued with cursed energy, or positive energy created through the reverse cursed technique. Positive energy is like kryptonite to cursed spirits and as such they take immense damage just from contact with it, making it impossible for them to use positive energy for themselves.

Perks

Free/300/400 - Jujutsu

Cursed energy is a negative energy generated from negative emotions like anger, hatred and lust. Both humans and Simurians are constantly generating this energy unconsciously every day. Select Japanese humans and most Simurians are able to manipulate this energy to gain amazing abilities - superhuman physical prowess, erecting magical barriers, healing wounds and many other bizarre powers. This is doubly true when innate techniques come into play, but those will be covered later.

A sorcerer's potential is in part determined by their cursed energy reserves. While you would normally have average reserves, for 300 points you can have the same reserves as the late Yuta Okkotsu, known as having boundless cursed energy which was almost impossible to exhaust. For 400 points you have the same reserves as Ryomen Sukuna, and likely Dabura Karaba, being double that of Yuta's.

50 - The Chef

The art of jujutsu is one thing, but what about the culinary arts? You're highly skilled in the field of cooking, particularly when it comes to Japanese food. Even on short notice with very little time to spare you could whip up a feast so delicious it can bridge the gap between two alien species! ...Maybe that's overselling it, but it really is good.

50 - Diplomat

The Lumerians are a warrior culture, yet perhaps their single most respected living member is Jabaloma, a non-warrior. This is because what he lacks in combat ability, he more than makes up for when it comes to diplomacy. Much like Jabaloma, you make for an amazing diplomat. You have a trustworthy vibe to you and an uncanny ability to understand just what others value and figure out the best way to come to terms both sides can find agreeable, while still ending up with the most favorable terms for your side. Your skills can prevent entire wars. Truly, the pen is mightier than the sword.

Older Sibling

100 - Protector

The duty and joy of an older sibling is to protect their younger siblings, no matter how stupid or annoying they are. Your determination skyrockets when you're fighting for the sake of your family, especially the members younger and weaker than you are. You could muster up the willpower to battle your closest friend to the death if that's what it took. Anything for them.

200 - Unconscious Battle

Fighting's so easy you can do it in your sleep! No, literally. For whatever reason, your body can continue to fight even if you've been knocked unconscious. Your unconscious self can fight just as competently as when you're conscious. If anything, the performance might be slightly better than when you're conscious. The only thing to be cautious of is that your unconscious self shows very little restraint or mercy.

400 - Good Neighbor

A neighbor is a companion who understands why the things you treasure are so important. To become a neighbor is to break down the barriers between yourself and others and that's exactly what you aim to do. You have the ability to bring harmony between the most unlikely groups. Humans and aliens may seem like an irreconcilable gap, but you have the ability to see right into people's hearts and reach out to them to bridge that seemingly infinite distance through compassion and understanding. The path to peace is always clear to you, even if it's hard. You might even be able to bring peace between humans and cursed spirits, as ludicrous as it sounds.

600 - Restriction

The shackles of cursed energy do not bind you. You were born with a heavenly restriction, a pact which has exchanged all your cursed energy for sheer physical might. As you do not have cursed energy, this makes you an anomaly to jujutsu. Barrier techniques register you as an inanimate object, meaning even domain expansions can't contain you without your will and their sure hits can't hit you with very few exceptions. You can also gain a special precognition to read the flow of everything in your environment and see the souls of inanimate objects. Just how strong the restriction makes you depends on how much potential you would've had as a sorcerer. As a baseline your full potential is on par with Maki and Toji Zenin.

Younger Sibling

100 - Acceptance

Some truths are painful enough to sink people into the depths of despair. Not you, though. Regardless of how terrible the circumstances are, you have the strength of will to accept it with resolution and a smile on your face. Even if you found out you had a terminal illness and only had a few months to live, you'll just try to live to the fullest with the time you have left.

200 - Tag Team

Teamwork makes the dream work, or so they say. It definitely does for you, at least when you're working with someone you're super close with. When you fight alongside your close friends and family you manage to sync up perfectly. Your teamwork and effortless understanding of what the other person is trying to do means that by fighting together your strength is virtually multiplied instead of merely added together.

400 - Get Creative

Limitations can be frustrating, but it's within the bounds of limitations that the most innovative solutions come about. Yuka Okkotsu wasn't allowed to use any of the 10 shadows except the divine dogs, so she learned to channel the dogs directly through her body to attack with claws. She also managed to avoid the certain death that would be facing down Mahoraga by slipping into shadows at the same instant it was summoned and going into suspended animation. You can come up with similarly inventive solutions to get around the limitations and weaknesses of your own abilities.

600 - Miracle

It's too late now. Once the diagnosis came in you knew the end was inevitable. At least, that's what you'd thought. Life has a way of surprising you. Through some incredible twist of fate or fortune, lethal ailments like terminal brain cancer seem to just kind of work themselves out through incredibly fortunate circumstances, as if some medical guardian angel was watching over you. No disease is gonna take you out.

1000 (Discounted Older and Younger Sibling) - Chaos and Harmony

Peace. Love. Mutual understanding. People wish for all these things with those around them, yet they seem oftentimes to be impossible. With your technique, though, perhaps anything is possible. You have the cursed technique of Maru and Cross, Chaos and Harmony. Chaos is an aspect of destruction, allowing you to manipulate and invert natural forces to hurt others. Objects can be made to defy gravity, water can suddenly boil and then freeze, gravity itself can be turned sideways for everyone but yourself nearby, plants can rapidly grow and fight according to your will. Chaos can wield this and countless other destructive forces.

Harmony, however, is even more powerful. Harmony has the ability to bring things together, into harmony and balance. Two siblings are each other's perfect match, so it can make them become united. It could also guide an alien race who's constantly oppressed to a planet where they can live in peace and enable them to travel interstellar distances just to reach that destination. In truth, it can bring about virtually any scenario if the end result is "harmony", with the path to reach that harmony being relatively irrelevant. Even if the technique itself can't bring about the desired scenario, such as creating a world where cursed spirits no longer exist, it can bring you all the people and tools required to achieve the scenario on your own.

In reality, calling your technique "chaos and harmony" is a misnomer. The true nature of your technique is to grant people's wishes. If you or someone else desires an outcome deep enough from the bottom of their heart, that empowers your technique to make it a reality. If you don't want your friend to die of cancer, it can cure them. If someone wishes to be reunited with their lover it can move them millions of light-years in minutes just to bring them back together. Perhaps the only true limitations of your ability are that those wishes must be heartfelt and legitimate, and the more impossible your desire the more circuitous the route to make it a reality. By granting people's wishes, you can make everyone happy!

Warrior

100 - Lucky In Love

Ever hear of love at first sight? That may just happen to you pretty soon. Not only are you quite attractive, but people who are your type seem to just bump into you by sheer coincidence, often immediately sharing a sense of mutual connection between you just from your first glance into each other's eyes. Go get 'em, tiger!

200 - Fear Incarnate

The sorcerers of Japan no longer know what true power is, what true fear is. You will show them. Your cursed energy, your very being is nothing short of horrifying. Unless someone is stronger than you they would freeze like an animal at the sight of you and fighting is unthinkable. This can be suppressed when you want to come across as less threatening.

400 - My Hero

You sure are popular these days, Jumper. You've got a force of charisma to you that others just can't resist. Nearly everyone you meet seems to end up respecting and loving you, and this lets you change people for the better. Some rowdy kids can be turned from hoodlums into fine young men, lost warriors learn the true purpose of their lives and whole societies can be convinced to follow the path of peace instead of violence and hatred.

600 - True Warrior

Fighting because you want to fight and not fighting because you don't want to... neither of those are what a real fight is. A real fight is one you must fight, for the sake of those you must protect! When you engage in this type of fight, fights against powerful opponents that push you to the brink, you gain the ability to grow beyond your limits. You could achieve new feats with your cursed technique that far exceed its previous uses, like using a light technique to accelerate your body itself to the speed of light. This doesn't just apply to jujutsu - your battle power of all types grows under these dire circumstances. Time to catch up to the warriors!

1000 (Discounted Warrior) - Advanced Growth

Your power... it seems quite advanced. A prodigy of your kind hasn't been seen on Earth since the likes of Ryomen Sukuna... or rather, it's never been seen on Earth period. Not only do you have the same potential for jujutsu as the king of curses himself, but your ability to learn and improve exceeds even him vastly.

You can learn abilities merely by thinking about them, even if you had no idea they existed. You could've never seen reverse cursed technique in action, yet just by thinking about a similar concept and trying to do it you could pull it off and instantly master it on the first try to the same level as Sukuna himself. The same would go for cursed technique reversal, domain expansion and any other ability it's possible for you to do, be it in regards to jujutsu or otherwise. Whereas Sukuna at least needed a model to copy an ability, just thinking about it is enough for you to execute it flawlessly.

Your growth is not only horizontal, but vertical as well. It isn't just that you learn these things, but that you master them to the utmost degree immediately. Your cursed energy reinforcement, output and all other basic attributes have already risen to the level of the king of curses, with the only sorcerer greater than you being Itadori Yuji. Both this learning rate and the immense potential you hold apply to all power systems you have access to.

Lurking Legend

100 - Missing In Action

People haven't seen you around in a long time, and it's no coincidence. When you don't wanna be found, it's nearly impossible for someone to track you down. Even if you're just living your life bumming around in gambling parlors as long as you're making a little effort to not be seen you'll only be found when you wanna be.

200 - Not forgotten

When you've lived long enough it's easy to believe everyone left you behind and shattered their bonds with you, but that couldn't be further from the truth. The relationships you forge with others are built to last. Your friend you made nearly 70 years ago will still love you just as much as they did when you first became close friends, even if you've been a jerk and ghosting them the past couple years. They haven't given up on you, so maybe you shouldn't give up on them either.

400 - You Rang?

You've hidden in the shadows for long enough. It's time to remind the world what you're made of! You've got a certain sixth sense, or maybe luck, for being in the right place to achieve your goals and save the day. Someone's gotta prevent that alien on human race war from breaking out, and you just so happened to be in the neighborhood. This doesn't just apply to short term goals or moral convictions like saving people; even the means to bring about your long term goals seem to fall into place for you. Bringing an end to cursed energy might've seemed impossible until aliens came out of nowhere to make it a reality.

600 - Monster

To say you're human, or Simurian, or any other neat category like that really isn't telling the whole story. You're a hybrid creation of jujutsu science - part physical being and part cursed spirit. It isn't any ordinary physical body either, but one designed to contain a powerful being such as Sukuna. Your body acts as the perfect vessel to contain and control such "inner demon" type beings. Beyond that, you have sheer physical prowess only surpassed by the likes of Maki Zenin and you're nearly immune to poisons mundane or otherwise. You have access to the blood manipulation cursed technique and the ability to endlessly regenerate blood with cursed energy. Your greatest gift and curse is that you no longer age past your prime. You are eternal.

1000 (Discounted Lurking Legend) - The True Strongest

Satoru Gojo once proclaimed himself the honored one. Ryomen Sukuna was called the king of curses and known as the strongest sorcerer in history. Dabura Karaba is said to be a threat on par with Sukuna himself and has never once known defeat. You, though? You've surpassed all of them. You have a level of control and understanding over cursed energy matched only by Itadori Yuji.

Your precise control over every aspect of cursed energy is effectively perfect, even beyond Gojo who possessed the six eyes. You can hide your cursed energy until the moment you use it so that it's impossible to tell you have it until it's actually used. Black flash is considered a random phenomena no one is supposed to be able to master, but you can perform it at will. You could use your cursed technique so precisely that you knock out dozens of people in a building with it and destroy the entire building in the process, yet leave one particular target unscathed.

In terms of power, you're easily beyond the king of curses. If you had his cursed technique then just by using dismantle, the weakest move in its arsenal, you could perform an attack many times more powerful than his ultimate attack with a casual wave of your hand. Whatever techniques you possess are brought to similarly ludicrous levels of power and the same holds true for all aspects of your cursed energy manipulation, dwarfing everyone besides Yuji to reach impossible levels of output.

While all this mainly applies to cursed energy, you have this same potential for all power systems you have access to - whatever someone else can do in said power systems, with decades to refine your craft you can reach levels that completely outclass even those called the strongest. Depending on how much of a prodigy you are, maybe it would take even less time than that.

Cursed Techniques

Beyond the generic techniques such as barrier techniques, many sorcerers have an innate technique fundamental to themselves that others cannot perform. There are 4 tiers of Innate Technique - 200, 400, 600 and 800. You gain +200 points to spend either in this section or in the items section.

For 200 points, you have a technique such as Costume Seance - extremely limited or situational, not particularly useful, but not completely useless.

For 400 points, your technique is on par with Cursed Speech. It could be a basic but solid combat ability, a powerful support ability or anything else of that tier. It could also be a powerful ability with large drawbacks like the Limitless being useless without the Six Eyes or Construction being absurdly energy intensive.

For 600 points, your technique is on par with the likes of the Ten Shadows, among the higher tiers of techniques in history. These techniques are truly formidable and difficult to deal with even for experienced sorcerers.

For 800 points, your technique is equal to Dabura's "██████ and Light". Your technique is so powerful that just having it may make you special grade, a nearly unheard of thing in this diminished age where cursed energy is waning. You cannot buy Chaos and Harmony or make a cursed technique equally powerful with this option. It's simply too powerful for that.

Items

50 - Animal Suits

Sheesh, that's scarily realistic! You have a variety of oddly lifelike animal costumes which fit you perfectly. They're so easy to confuse for the real thing that someone seeing you wearing it from a distance would think that you really are the animal you're dressed up as. What on Earth could you want with these? Other than a specific cursed technique needing such things, who hasn't wanted to be a shark at least once in their life?

50 - Plushies

You've acquired a collection of cute and marketable plushies suspiciously thematic to the world of Jujutsu Kaisen Modulo. There's plushies representing nearly every character - even a cute Kaliyan plushie. The only plushie missing from the collection is the ever elusive Mahito plushie. Now where did that little guy run off to?

Older Sibling

100 - Cursed Tool

A cursed tool made just for you, designed to fit your fighting style. It's very well crafted and decently powerful. An example of what you can get would be Honoyagi, a Katana which uses the sparks generated when its scabbard and guard are pressed together to ignite and gain fire based attacks.

200 - Door to the Afterlife

What a weird thing for you to just have lying around. This door leads to the passageway all souls must pass through before being reincarnated. It basically looks like a black void inside with nothing to see except the souls of the recently departed and Mahito, the cursed spirit who represents humanity's fear of other humans. Thankfully, he's pretty much powerless so he shouldn't be able to hurt you. This door will lead to other afterlife realms in future worlds.

400 - Split Soul Katana

The legendary blade makes a resurgence after 68 years. The split soul katana is an incredibly powerful cursed tool whose full potential can only be unlocked by those with the power to see the souls of inanimate objects - primarily those with heavenly restrictions. In the hands of these people the blade ignores the physical durability of any target to slice their soul directly. Such soul attacks are impossible to heal unless the target is aware of their soul.

600 - Rika Ring

The most powerful cursed tool in the Gojo clan's possession. This ring was worn by Yuta Okkotsu for decades and is imbued with decades' worth of his cursed energy along with the will of Rika Orimoto. Using the ring grants the user access to a practically limitless reserve of cursed energy which dwarfs even Sukuna and allows the user to fuse with Rika, gaining a more monstrous form and immense power enhanced by said cursed energy reserves. The user can even perform an attack on par with the current Yuji Itadori with this ring, though such a tremendous feat causes the ring to go into cooldown for a few hours.

Younger Sibling

100 - Holowatch

It's been almost 100 years since the advent of smartphones and since then mankind's technology has continued to develop. Well, a little bit anyways. Nowadays people use these nifty wristbands which project hardlight holograms - images you can touch and interact with - as the main medium of engaging with the internet. Yours never runs out of power and can connect to the net from anywhere it's available, even in other worlds. How convenient.

200 - Plane

Time to skydive! Against all odds and logic, you've been given a plane and your own personal pilot to fly it for you. It's a military plane made primarily for people to skydive out of. Now why exactly would you need something like that?

400 - Warehouse

The cursed tool warehouse of the Gojo clan is at your disposal. This is likely the largest single storehouse of cursed tools and objects in the world, with ridiculously high shelves stacked with the things. Other than the Rika ring, every cursed tool the Gojo clan has is in here. Even Panda's here! Go say hi to Panda, he's having a rough time lately.

600 - Naunax

The path has been opened to the stars. This is a near exact replica of the ship the Lumerians have used to travel millions of light-years to Earth. This is not a feat of technology but sorcery. The ship is made of Muru, a special stone from Simuria which can convert cursed energy into other types of energy and enhance cursed techniques. The ship appears as a massive black monolith, big enough to comfortably house and sustain 50,000 Lumerians for at least 2 years. Normally the ship would need Maru and Cross's cursed technique to make it move, but this version has been imbued with a cursed tool which serves the same purpose. Onwards, to find our neighbors!

Warrior

100 - Tribal Paint

This is practically ubiquitous amongst the warriors of Simuria. This paint marks the one who wears it as a warrior and just having it on makes you more mentally prepared for life and death combat. It also looks very cool.

200 - Black Rope

Though 99% of sorcerers on Earth are from Japan, there are exceptions. A particular African tribe can wield jujutsu and can weave this special black rope. The rope is capable of negating any cursed technique, including curses placed on someone guaranteeing their death under certain conditions. It burns up the more it's used, but your rope regenerates over time.

400 - Muru

A special natural resource native to Simuria. This rock has two very important attributes - it can convert cursed energy into other types of energy and it can enhance cursed energy and cursed techniques. You have a massive pile of the stuff, a particularly pure strain of it at that. The applications are incredible, but you'll have to put in the elbow grease yourself.

600 - Tribe

You are not merely a warrior of a tribe, but the chief. You are the leader of an entire tribe of Simurians as big as the Lumerians and Deskunte. You have 50,000 Simurians, all of whom can use jujutsu, under your leadership along with a massive and beautiful village designed off your own aesthetic sensibilities. You've also got a harem of beautiful Simurians babes if you're into that sort of thing.

Lurking Legend

100 - Hoodie

Your trusty musty dusty hoodie. It may seem like just a regular hoodie, but it's very good at hiding your face. Your face basically looks like a black void with only your eyes visible unless someone gets really close to you. Very helpful for hiding in plain sight.

200 - Gambling Parlor

Screw saving society, let's go gambling! You now own a pachinko parlor somehow. It pulls in some income, I suppose, but the real benefit to it is that while you're hanging out in here it's more or less impossible for anyone to find you. Hakari would be so proud...

400 - Notebook

This notebook isn't just any ordinary notebook. It's filled with information about the true nature of the soul and its relation to cursed energy. The knowledge in this book, if leveraged properly, can allow you to figure out how to interact with souls and even manipulate them for your own purposes. It even holds the key to figuring out the removal of cursed energy from humanity altogether. In future jumps it will update with equally useful information about the souls of those universes.

600 - Mahito Plushie

Aww, look at how cute and marketable he is! You'd never know he used to turn humans into nightmare abominations that begged for death! This is Mahito, now transformed into a plushie for your convenience. The reason he's like this is because he's been subjugated to your will, stuck as a toy and unable to act without your permission. He'll use idle transfiguration however you command him to, and that's incredibly useful considering he can do anything from heal virtually any ailment to blowing people up with it. Plus he's just so cute now!

Companions

50/100 - My People

For 50 points each, you can import/create a companion, giving them a species, role and 600 points to spend on whatever they like. For 100 points each, you can import/create a companion with the same benefits but they gain 1000 points instead of 600.

Free - New Neighbors

If all's gone well I'm sure you've made bonds with all sorts of new friends. If you'd like to bring those friends with you then you can bring them along as companions. Simply invite them on your adventures and if they accept you can bring them with you.

200 - Twin

Meet your perfect match! You have a twin sibling who seems to complement your existence, as if you were made for each other. While twins are generally seen as a negative omen in the world of sorcery this isn't the case with your twin, because they have the exact same potential as you and they work just as hard. Rather than hold you back in strength, they can do anything you can do, having all your same abilities and attributes. You don't always see eye to eye, but you love each other and that's what truly matters.

Free - Cub

Aww, what a cute little guy! This is a tiger cub born from two tigers that were illegally smuggled into Japan. The little fella's parents are unfortunately no more and so he's all alone in the world. Despite being one of Earth's strongest predators, as long as you treat him right he'll love you as if you were his own mother. Keep in mind, though, raising a tiger is no easy task.

Free - Panda!

It's Panda! He's looking a little small these days, though... After having two of his cores destroyed during the Culling Games, Panda ceased being self-perpetuating and has been in a "low battery" mode, getting smaller to the point he now looks more like a teddy bear. He lies dormant most days, sitting on a shelf in the Gojo clan warehouse. Please save him from this hell.

Drawbacks

+100 - Jujutsu Shenanigans

Is that a guy dressed as a shark swimming through the forest? Just another day in the life of a jujutsu sorcerer. Whether you're a sorcerer or not, you're always having to deal with these wacky and often dangerous missions. While some aren't so dangerous, others may involve fighting grade 1 sorcerers dressed as children who wanna live out their childhood repeatedly or dealing with human traffickers selling Japanese people as energy resources. Some things never change.

+100 - Warrior's Pride

Obsession is a dangerous thing, even when it's an obsession with something good. In your case, you are obsessed with your warrior code and will often hurt others and do things you'd rather not in order to uphold it. Getting into pointless pissing matches with people all the way up to fighting against your closest friends and alienating your relatives may occur simply because you put your warrior ethos above them. For shame.

+100 - It Doesn't Matter

You have the power to save the world. To fix what's wrong with your own two hands. But why should you? You've been experiencing a sense of alienation and it's set in as a type of apathy. You don't feel particularly obligated to help others or do what some may consider "your duty". Even if your close friends' grandkids' lives were on the line you'd still likely want to let them handle it. It's possible to get out of this funk, but it'll take a wake up call.

+100 - Shy Guy

Regardless of how strong you are, your social life is quite weak. For one reason or another you've always been a bit of an outcast, with very few people you could say you're truly close with. You have a great deal of social anxiety too and even talk with a bit of a stutter, which has certainly not helped. You can still make friends, but it's no easy task.

+100 - Dense

You're far from the sharpest cursed tool in the Gojo shed, huh? You're pretty thick, mentally speaking. Sometimes things that should be obvious just seem to fly over your head, like a guy's twin brother obviously not being him as they behave completely differently. What an airhead.

+200 - Ashes

Wherever there's someone who has something, someone else will come looking to steal it. That's been your experience for all your life and it certainly isn't going to change any time soon. The things you have, not just material but the very people you hold close to your heart, are constantly in jeopardy of being taken away by malicious actors. If you want to keep them safe, your only option is to fight. That's what warriors are for.

+200 - Hostage Situation

The person you love and cherish most has had a curse placed on them by someone hungry for power and influence. If they die or if you disobey them, the curse will activate and your loved one will be killed by the curse. There's pretty much no option but to keep doing what they say, but the good news is that if you're strong at all they'll be so scared of you they'll ultimately just want you far away from them. Until then, though, you're their slave.

+200 - Idiot Brother

There's nothing quite as troublesome as when the people you love most are the ones standing in your way. You've got a sibling who, for one reason or another, always ends up getting into trouble with you having to be the one to bail them out time and again. Why do you put up with this? Because you love them. Not only do they get into trouble, but they're often actively going against what your goals are and making your job far harder than it needs to be.

+200 - On Your Own

Need help? Well, don't expect any. It seems you're the one who has to do everything around here. People in a position to solve the problems you're dealing with instead leave it up to you, either through laziness or some twisted logic that it should be your job to fight the 7 foot tall alien who's as strong as the king of curses. Truly, you are forsaken.

+200 - Rocky Road

Nobody thought coexistence was gonna be easy, but it would've been a lot easier without these guys. The world is now more full than ever of asshats who want to make war and not love, figuring just wiping out their supposed enemies is an easier path. They're bound to stir up trouble that could easily boil over into all our wars if you don't put them in check.

+300 - Cancer

Sorry to be the one to tell you, but it turns out you have terminal brain cancer. In just a few months from now the cancer will take your life and it seems that both mundane and jujutsu medicine find the problem completely irreversible. Your condition will only deteriorate as time goes on - you'll become physically weak, sickly and gaunt. Your vision will deteriorate and you'll begin to hallucinate. A cure is possible, but it'll take nothing short of a miracle.

+300 - Fragile Harmony

Should all go as it meant to then the Lumerians and humans will soon learn to live in peace with humans. Not only that, but Maru and Yuji Itadori will work together to rid the world of cursed spirits and cursed energy once and for all, ultimately succeeding. Things are not going to plan. The situation will devolve and deteriorate between humans and Simurians and the path to peace will begin to close off. Now it's up to you to achieve both these feats - you must bring a peaceful resolution to the battle between humans and Simurians and end the cycle of curses mankind has dealt with since time immemorial. If you can't achieve both these goals, you will lose your chain.

+300 - With This Treasure I Summon...

Eight-handled sword divergent sila divine general Mahoraga! You've been placed in a ritual against the strongest shikigami of the ten shadows - Mahoraga. Mahoraga has the ability to adapt to any and all phenomena. If hit with an attack, the wheel above his head will begin spinning as he adapts to become immune to the attack and further contact only accelerates the adaptation. If Mahoraga isn't slain in a single hit, a tall order given his ability to regenerate from even the tiniest piece of his body that remains, he will inevitably adapt and become immune to the attack. This version of Mahoraga is more powerful than any previous version, as his power is multiplied many times over by a certain death binding vow on the part of the summoner. His raw power is great enough to severely wound even the likes of Dabura, an equal to the king of curses. You'll be stuck battling Mahoraga until one of you dies. If the battle goes on too long Mahoraga will fully adapt to your existence itself, guaranteeing his victory.

The End

And so ends the tale of the cycle of curses, at least for the moment. Did you make peace and harmony or plunge the world into chaos? Either way, it's time to make another choice.

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Notes

- If you gain a cursed technique through the Monster or Chaos and Harmony perks you're still able to purchase another technique in the cursed techniques section
- Thanks for using my jump! God bless you!
- This truly was our Jujutsu Kaisen...