



Well, hello there!
You look like your vision could use some touching up!

...

Hmm?

You say your vision's fine? Nonsense! There's always room for improvement!
I can guarantee that a good pair of glasses will improve your sight - as well as provide
other benefits - and make you look cute at the same time~

So...just sign on the dotted line here and we'll hook you up with a new JumpChain
Prescription Plan and get you your perfect pair of glasses in no time at all!

...

Great!

Now, I will warn you in advance that if you want any of our special features, then *you'll
need to pay with Choice Points from the Jumps you enter.*

A stipend? Sorry, but while your Benefactor is covering the major charges, you'll still
have to pay for things yourself. We also can't ethically give you Drawbacks on the
cosmic equivalent to a medical prescription - nobody's going to accept getting regularly
punched in the face in exchange for cheaper pain killers...I think...

A-Anyway, here are your options for your *Universal Glasses Prescription!*



Perks

Yes, just by taking this Prescription, you yourself get benefits. Some are free, others cost Choice Points, but all will affect you specifically as opposed to being part of your Glasses. Granted, these Perks will slowly diminish if you remove them for whatever reason, but still, it's a fun little boon.

Glasses Toggle (Free)

*I suppose not everyone wants to actually **wear** glasses. If, for whatever reason, you are one of those people, then we could trade them out for contact lenses instead. You'll still receive all the benefits of this Prescription, but without having the appearance of wearing glasses.*

Glasses Glue (Free)

Glasses aren't traditionally "stable", capable of flying off your face in several circumstances. Well, that won't be a problem for you - these specs will absolutely never fall off your face unless you want them to. Whether or not they get a little dishevelled on occasion or stay perfectly in place at all times is up to you.

Improved Eyesight (Free)

This is your basic eyesight improvement. If you are lacking in vision one way or another, you now have perfect 20/20 vision. Nothing too crazy.

Improved Appeal (100)

Call me biased, but I personally think glasses can really make someone much cuter and more attractive. And, well, now you've also been given a slight buff to your appearance. Whether it's a more mature and calculated look, or something cuter and more innocent, you wear your glasses well, and everyone else can see that.

Secret Identity (100)

If - for whatever reason - you take off your Glasses, you can make it seem as though you're a completely different person. Don't ask me how simply taking off a pair of glasses can work as a disguise, but it is for you - people simply will not recognize you without your glasses. Or if they know you without them, then they won't recognize you with them. Whatever works out for you.

Improved Intellect (200)

You know that stereotype about how smart people wear glasses? Well, is it a stereotype if it's true for you? Because you're now noticeably smarter than the average person. I hesitate to call you a flat-out genius, but you're still one smart cookie.

Extra Improved Eyesight (200)

This gives you enhanced sight - everything is just "better", "clearer" than even normal 20/20 vision. You'll be much better at recognizing shapes and objects, even at a distance, and even the small details stand out more.

"Just a dork" (300)

I'm sure you know the jokes - dorks, nerds, dweebs, people with glasses have an unfortunate tendency to be looked down on and underestimated as just a small pipsqueak with a little bit of brains. Well, now you can use that to your advantage. Enemies will see your Glasses and assume you're just some nerd and no real threat to them. This won't work multiple times if you manage to prove yourself, but on at least that first encounter, they'll be sure to underestimate you.

Inhumanly good eyesight (300)

*This is just cheating. You have a very minor ability to see **even farther** than you normally should. Not by much, but it's something. Really, the big benefit here is that you also have an ability to retain details of things within your more immediate field of view. You basically now have an eidetic memory - someone flashes a newspaper in front of you for a single second, and you'll be able to spot and remember every single word on that page down to the smallest letter. It doesn't matter how brief you saw something - your eyes caught it, so you know **exactly** what it was.*

Eyewear For Everybody! (Free/Toggleable)

*This is more of a personal thing, but if you want we can allow it so that either **everybody** now has glasses in the worlds you Jump, or simply have it so that just the people you'd be attracted to in one way or another have them. Regardless of how you want to distribute these glasses, the ones we hand out to everyone else won't have any special properties. At most, they'll either function like normal glasses, or simply be cosmetic and not even affect their eyesight.*

Mental Mod Toggle (Free)

Sooner or later, assuming you stick with us until the end, you'll have way too many functions on your Glasses to justify manual action. Do you seriously think we'd let you fumble around and search for the right button each time you want to switch from laser vision to x-ray mode to whatever else? Nope. Now you can just think and you'll switch on the fly. You'll need a small second to focus properly to switch in order to prevent accidental activation or deactivation of features from stray thoughts, but it's now all hands free! If you want, you can still have a button or two for either cosmetic functions or to trip up your enemies.



Items

Okay, despite being labeled as “Items”, outside of the actual glasses, these could more accurately be described as “Mods”. These Mods will grant your Glasses extra benefits and even flat-out powers for you to use at your leisure.

Glasses (Free/Mandatory)

Let’s start with something simple. These are your new Glasses. Other than being incredibly customizable, they don’t immediately have any special features. They come in any color and style you want (semi-rimmed, oval, monocle, etc.) and allow you access to the above Perks, but that’s it for now. If somehow lost or broken, another pair will appear on your face within the next 24 hours.*

Auto-Adjusting Light Blocker (100)

I’m sure you’ve heard of sunglasses before. Basically, the lenses of your Glasses will automatically adjust to shield your eyes from heavy lights and even allow you to still see through them. So go forth and stare directly into the sun, I suppose, your eyes will be fine.

Emotive Eyes (100)

This is more situational and optional, but this is a more “catch-all” term for just...having stuff on the lenses of your Glasses for others to see. Maybe you don’t feel like talking, so the lenses just display an emoji or text in order to convey your thoughts. Maybe you’ll have music playing from or connected to your Glasses and have soundwaves displayed. This, of course, is Toggleable.

Camera (100)

It’s not too hard to install a tiny little camera within your Glasses. Capable of recording both pictures and videos, you can record anything you are actively looking at at any time. The recordings are stored in an internal storage that you can access basically whenever you’d like if you want to see those pictures or videos again.

Goggles (200)

Goggles are functionally very simple - they protect your eyes from common hazards. Sand, dust, bugs - nothing is going to irritate your eyes anymore!

X-Ray (200)

It’s X-Ray vision. Yes, it has multiple settings, ranging from “see-through-clothes” to “see-through-literally-anything”. I’m not going into further details about what you could do with this.

Night Vision (200)

Night vision to help you see in the dark. Also comes into multiple settings, such as “normal vision”, allowing you to see in the dark as if it were a normally lit room, or “spec-ops vision”, if you want that green, slightly headache-inducing immersion.

Infrared Vision (200)

In case you specifically want to feel like you’re hunting someone or something down, you can now see things via heat signatures.

Telescope (200)

This allows you to see further, like, well, a telescope. Another simple one.

Huh? Is there a limit to the distance you can see or zoom into? Not really, though I wouldn’t suggest using these for too far of a distance - you’ve got telescopes for eyes, that can get very nauseating if you aren’t careful.

Microscope (200)

Similar but opposite to the Telescope is this. This time you can zoom in and see really small things or get a very close look at things for tiny details. Like before, be careful, as while there’s technically no limit, not only can it get nauseating, but the things you can see under a microscope can get pretty creepy, and you might discover things down there you shouldn’t...

Communicator (300)

Eyeglass communicator, a spy film classic! These Glasses can act as a pseudo cellphone, with all that entails regarding calling, texting, and contact information in general. Technically, they're more of an "omni-communicator", allowing you to be able to connect with any other device that allows communication between two or more people, but calling it "cellphone-like" is the simplest way to describe it.

Internet (300)

As the name suggests, you can now access the internet via your glasses. Want to watch videos? See...actually, that's more or less it. You can watch videos and read things with your glasses. Great for multiple things, but we can't exactly turn these things into a gaming PC. Still, for the intelligent Jumpers you can still do a lot with just this. Beyond just watching YouTube, I should also restate that your Glasses can hold quite a bit of data in them, so you can download all sorts of files.

Hologram (300)

A deceptively simple Mod, you can project images and video as holograms. "Help me Obi-Wan, you are my only hope" sorta thing. Meshes very well with multiple other Mods, allowing you to see all sorts of pictures, videos, and recordings in holographic form. Admittedly, this is one of the harder ones to describe, but just assume you could more or less do whatever you can think of with non-tangible holograms. This can also apply to phone calls, projecting a holographic image of the person you're speaking to.

Suggestive Hypnosis (300)

A minor form of hypnotism, if someone looks into the lens of your glasses, they become much more suggestible. This isn't full mind control as they technically can resist and refuse your suggestions, but darn it if they aren't much more willing to consider them. They'll always think that listening to you is their idea, but we both know it's not.

Laser (400)

You can now shoot lasers directly through the lens of your Glasses. Are they lasers? Plasma beams? Beams of pure kinetic energy and concussive force from the Punch Dimension? Whatever they are, they start off as basic lasers, but can be customized however you see fit later on.

VR Compatibility (400)

Okay, this is an odder one. Basically your Glasses double as a VR headset. Why is this so expensive? Because you can use it to physically integrate into digital worlds. Whether that be literally surfing the web or entering VR games like Sword Art Online, you can explore the entire digital world with just your Glasses.

Mind Control Hypnosis (400)

A direct upgrade, this version of hypnosis is just flat-out mind control. Get someone to look into the lens of your Glasses and they will be under your spell completely, willing to listen and obey to any command you give them. Why is hypnosis even an option? Mostly popular demand.

Perfect Eye Protection (600)

More than just protecting your eyes from dust or harsh lights, your Glasses can now protect your eyes from literally any threat...as long as they're aimed at your eyes. Punches, stabs, bullets? All blocked. Zero damage to your eyes and not even a scratch on the lenses. A nuke? Well...your eyes will still be fine. A pristine set of eyeballs in an otherwise radioactive decaying pile of flesh and bone.

Objective Finder (400)

This mode takes your current objective into consideration and displays little markers accordingly. Looking for footprints in the dirt? Glowing spot on the ground right over there. Don't know where the next town is? You'll see a little emblem pop up, pointing you in the right direction, telling you roughly how far away you are, and showing you via a path of light on the ground the fastest route to get to it. Just like a video game!

Sharingoggles (600)

*I realize the name isn't particularly original, but it conveys the idea the best. Your Glasses can now record the actions and abilities you see others perform. If it is something you are currently physically capable of performing, it will "inject" the knowledge of how to perform those actions into your brain. **Don't ask.***

This can even store and save a limited number of recordings, meaning that even if you're currently unable to perform an action, you can learn it later once you've become strong/fast/flexible/etc. enough to do it.

Shinigami Eyewear (600)

Using...outside resources...we managed to find a way to enhance your Glasses with a unique mode that allows you to see the names and lifespans of the people around you, so long as you can properly see most of their faces. I'm not sure what you'll do with that information, but you have it!



I hope you enjoy your new pair of Glasses, and I hope that you'll continue to enjoy the benefits they bring for many Jumps to come. Again, remember that I'm offering you a pair of glasses, meaning that all Perks and Mods listed here are things you could reasonably explain from just a pair of glasses. If you want it to turn into a gun or a computer or a giant mech or something, that's up to you to modify yourself.

Once you've managed to obtain each and every available Perk and Mod in the Prescription Plan, it will automatically be added to your Body Mod. Now you'll always have your Glasses and all the wonderful benefits with you, even in your lowest points!

Written by Ronsio