

I'M REALLY A SUPERSTAR

CHANG YU

我真是大明星

尝谕著

CHANGYU
AUTHOR

I'm Really a Superstar Jump by Daoist Sunblade

The story of I'm Really a Superstar takes place in an alternate version of China. All of the entertainment has been replaced leaving room for one transmigrator to plagiarize works from his old world to become famous. *Cough* *Cough* Zhang Ye... This world treats celebrities so seriously they have a ranking list that decides the life and death of their career. One for China, one for Asia as a whole, and one for the world, which is suitably dubbed the international ranking list.

All celebrities and public figures are graded and start from rank E. From there you get to D to A and finally to S, which is the summit. The higher your rank the harder it is to climb, and the fiercer the competition. When you finally reach the so-called top rank in China you have to do it again, should you want to get your name known internationally. Getting there without good looks, good luck, and good projects will be near impossible but you seem like the type that could achieve it. With a little help from me of course.

Make yourself worthy of being called a Superstar by using these **1000 CP (Celebrity Points)**.

Backgrounds:

Excluding the Dependable Spouse Background, your free to choose your age and your gender at no cost. If your age or gender is not voiced, it will default to what they were in your last jump.

Dependable Spouse

Your the best spouse a person ask for. You seem to always be able to help at critical junctures, and are the pillar of support for your family - a bit old, but wisdom comes with age. If you choose this background, you must start the jump older than 30 years old.

Celebrity

Have you ever wanted to act arrogantly in the Entertainment Industry with little to no repercussions? This background is for you. The Celebrity background will set you up as a big time-A-ranked celebrity in the domestic ranking list for China, as if you lived in this world for your whole life.

Facesmacker

It's a background not so much for the arrogant but the capable. You are exceedingly capable, able to surpass other people's expectations, helping your fame rise like a shooting star through "sharing" works from your old world.

Location:

At your discretion, you may choose any province in China as your starting location.

General Perks:

Any perk that is tagged with your background is half off.

(Free) You're on TV

Whenever you show up on TV you at least look presentable. You won't be making a fool of yourself anytime soon Jumper. You are on your own for what to say when you're on TV though.

(Free, 50 CP if purchased again) General Language Comprehension:

If you want to break out on the international scene, you can't just know Mandarin, you have to pick up other languages. You get the Mandarin language for free, the languages after will cost 50 CP. You are free to pick any languages you want to learn from Earth.

(100 CP) All Out of Dough

When you're first starting out in the entertainment business, you may not always have a place to crash, so with a little effort on your part, let's say a for a small favor you can take shelter at places for free.

(200 CP) My Bodyguard's Got Moves

You may designate a single companion/follower as a bodyguard. Whoever you designate will fully master a single martial art of your choice once every jump going forward of the non-magical variety, bringing their fighting skills to the next level. Show your enemies that your bodyguard alone is enough for them. Public figures need to have a person watching their back, and whoever you decide to designate as your bodyguard will be the cream of the crop among bodyguards and martial artists.

Should you redesignate the bodyguard position to someone else they will inherit the accumulated techniques of whoever was designated as the previous bodyguard.

(400 CP) Drop and Give Me Twenty

You may be leading a busy life but when you occasionally drop everything and help your family and allies they see that. They will trust you with their life after a while and will not hesitate to do what you ask should you sincerely ask them to do something. This perk does not apply to those who make requests with an evil intent. Honest fellows will have no trouble making use of this ability.

(Free for Jump/600 CP to keep) Ranking List

From now on, a ranking list is implemented in each jump. Those who voluntarily opt in, are ranked and are given an about page. What they are ranked on is up to you. In IRAS, the ranking list was based off of fame, but in future jumps this could be wealth. Powers. Size of a harem-anything.

You may add factors that will increase every individual ranking scores if acquired, or avoided, awards were a factor in IRAS, in future jumps it could be titles, godly skills, levels, even.

Anyone who is opted into the ranking list can pause their ranking or have it paused if there is an incident, which you can choose as what counts. If they kill someone for example could be one, temporarily putting their current ranking on hiatus. While on hiatus any benefits are revoked until their hiatus is over. You as a Jumper may reward those who rank highly with things you own, items, perks and things like that.

You may set the intervals for when these rewards are given out and how. Maybe they are sent through the mail (not ideal) or better yet they come down from the sky, clouds parted, a beam of light upon them- a holy voice stating their reward. The possibilities of what you could do are quite endless.

All residents of a jump may view the ranking list through the web, or through a system like interface if there is no internet in the setting. You, the jumper will be the only one who controls the variables, and functioning of the ranking list. You may create ranking lists for different areas that you specify. (I.e. Maybe only immortals can see the ranking list.)

(600 CP) Dear Savior

Whenever you are in trouble, those whose life you have saved in the past will come to your aid, slightly stronger temporarily and ready to rumble. They go home the next day. If they die, they won't return, so be sure to not cause too much of a mess. Each person you save will only be able to appear once a year.

Dependable Spouse Perks:

(100 CP) Worldly

You are physically attractive, possessing looks that aged well - if anything, aging further (to an extent) will make you more splendid. Being older, you have gained the ability to flourish your actions in a graceful confident manner.

(200 CP) Promotable

In this and future jumps you have the skill sets, experience, and the required luck to go further in your career. Your name might be on prospects for promotion and you would find yourself the first person when they are looking for someone to fill the position to be interviewed.

(400 CP) Connected

Your family and relatives in jumps tend to be successful in their endeavours, and are well-off financially and power wise in comparison to a large majority of the residents of the jump. Without certain perks that improve their financial stability and social standing, they won't be millionaires, however they won't be far off.

(600 CP) I Will Take Care of it

You are appointed in this and future jumps to positions that if you intervene you can help out your allies. If they ever find themselves in a tough spot you have the resources and connections given to you through your appointments to assist them to remove the restrictions and obstacles. The obstacles that stop your allies from progressing in their respective fields, dealing with the root of their problem, or staying alive.

Celebrity Perks:

(100 CP) Money Making Figure

You must have good genes! Your body is superior to a large majority of the population, with it you can keep people's attention on you and not some facesmacker... face is important for celebrities you know. Good thing that even if you lost face with a body like yours you can reclaim your throne. That is, if you had one in the first place... you are a celebrity, right?

(200 CP) Gold-studded Words

The public will care about what you say. This also will help you get people to do things you want should you ask, as long as you stay true to your public persona. If you one day turned out to be a murderer, I'm sorry but your words will be heeded much less.

(400 CP) That's Right

When you defend yourself verbally or physically it is you who is seen in the right when you are the center of attention; this works just as well even when you are actually in the wrong. Unless you come out and say that you are in the wrong the majority of the public will back you in any trouble you find yourself in. If you engage in conflict repeatedly as the instigator, the effect of this perk drops significantly until only the most diehard of fans will support you anymore. If you have to use this perk that much, I would say that you are not cut out for being a celebrity.

(600 CP) Do You Know Who I Am

Fame has a lot of pros, like getting free things and free hugs. Alas, you won't be getting something free. This perk allows you to be arrogant, unruly and downright slimy, and get away with it. You could force others to do things that you want, that they don't want to. Even if they say they don't want to let you enter the restaurant for free, for instance, they will in the end

because they know who you are, and can only look the other way. If your fame is larger than another's, as long as you don't cause an incident of superhuman proportions, things will be swept under the rug. If they dare to do anything to try to ruin your reputation your connections will automatically take care of it and your opponents will be living a life worse than hell longer than your fame will last. Now do you know who I am?

Facesmacker Perks:

(100 CP) Tall Enough

You always, just barely, meet the requirements to be moderately successful in the eye of the public no matter the station. Magical professions are just another job so as long as you meet the requirements for the job you can get it. So no nameless Joe, with no mana, can just show up and get a job. They have to have the capabilities: it's the experience part that can be skipped over with the perk. You skip the interview and competition. This is particularly useful for those who are offered opportunities where you are not sure if you have what it takes.

(200 CP) Sharp-Tongued General

Should you insult someone your words won't be like the dull edge of a rusted blade they shall be sharp. If your words meet their target repeatedly you will be able to reduce the awareness of the target. They shall eventually become a hooligan obsessed with revenge not caring how they look, and if you're not careful it will come back to bite you. They should eventually return to normal after 3 months if there is no interaction between both parties.

(400 CP) Standing Atop The World

Your comprehension rises with a single breath. Should you dedicate yourself in a field, you shall be a name to look out for in a week. In a month one of the best in that field. In 3 months, you will be the very best in the field. You also can comprehend new knowledge faster the more immense your understanding of the world. When your name is carried by the wind into your ears, be it compliments or insults, it serves as fertilizer to grow more popular,, above mortals you go! Your path is above the Earth, and into the Heavens. All that is left is that you have to walk forward, head held high, as you take your seat in the clouds. Peerlessly.

(600 CP) A Mortal Made Legend:

You never wanted to *just* be famous on Earth, no, you set your eyes on the heavens and you got the universe. You are a public figure rarely seen once in ten thousand generations of sapient life and aren't you something. Anywhere your reputation precedes you, getting a one-sided deal is a cinch, and people make things easier for you when it comes at a small cost to them. Afraid that your growth may devour what they have built they can only make small concessions to you. But is this single universe your limit?

Companions:

Each imported or exported companion gets 600 CP to spend.

Want to get Yang Shu, Wu Zeqing, Fan Yingyun, Rao Aimin or Zhang Ye as Companions?

- Complete the Boss, your Safe Challenge to get Yang Shu.
- Complete the I got your Back Challenge to get Wu Zeqing.
- Complete the I'm a Superstar Challenge to get Zhang Ye.
- Complete the Internet Hacking Challenge to get Fan Yingyun.
- Complete the Rent is Due Challenge to get Rao Aimin.

(50 CP) Companion Import

Import a single companion into the jump they get 600 CP to spend.

(200 CP) Import Active Companions

Import all eight of your active companions.

(200 CP) Canon Companion

You may take with you anyone from I'm Really a Superstar except for Zhang Ye, Wu Zeqing, Fan Yingyun, Yang Shu or Rao Aimin.

Items:

All backgrounds get 1 free 100 CP item

(Free/Jump Only) Game Ring

Whoever wears the ring on one of their fingers can access the game interface. No one else can see the interface. In the interface, there are two options: lottery and inventory. Whatever you receive from the Lottery is placed in the inventory. There is a single currency that is used to use the lottery, called Reputation Points. Reputation points are gained by becoming more famous. The most common method of becoming famous is by releasing pieces of entertainment such as a movie, or a song. There is a plethora of things to gain from the lottery. Whenever you use the lottery and receive a reward it comes in the shape of a treasure chest, or rather the item is inside the chest. Depending on the quality of the reward the treasure chest's form changes in response.

Reputation points may also be spent on upgrading the system, giving you access to gamble for stronger, more useful items. An example of an item you would get after you upgrade the system would be the Upgraded Lucky Halo. Upgrade the system again, with a steeper reputation point cost and you would get Ultra grade items like the Ultra Lucky Halo on occasion.

Complete the I'm a Superstar Challenge to get a permanent version of the Game Ring.

(50 CP) Lucky Bread

Increases your luck by a small amount for 5 minutes. Receive 5 Lucky Bread in your warehouse everyday.

If you have the game ring, the luck effect works with it.

(50 CP) Skill Books

Choose a type of skill book you want to be sent to your warehouse in a bundle of 100 once a month. Each time you read a skill book your knowledge and mastery of the skill rises. The effectiveness of the skill books cap out at 1000 uses. At that point you would be a master of the skill able to progress no more through the Game Ring. You may buy multiple types of skill books. The skill books take effect after reading them. The skill books may not be used by other people.

SKILL BOOKS:

Writing	Calligraphy
Poetry	Math

Art	Reading
Drawing	Engineering
Physics	Singing
Acting	Language (Any)
Dancing	Martial Arts
Driving	Tank Driving
Gaming	Piloting
Architecture	Sports (Any)
Programming/Hacking	Lock Picking
Recreational Games	Firearm Marksmanship

(50 CP) Lucky Halo

When this item is used, your luck is boosted by a moderate amount for an hour. The lucky halo recharges once a week.

(50 CP) Bad Luck Halo

If good luck wasn't enough for you, perhaps a dose of bad luck will. When you use this Halo those in your immediate proximity will have bad luck for an hour. The bad luck halo recharges once a week.

(50 CP) Cupid Sachet

This sachet will help you to attract people with traits you like, for 5 minutes.

The Cupid Sachet will be replaced and can be found in your warehouse, or designated alternative storage area once a jump.

(50 CP) X Ray Eye Drops

See through solid objects by dropping these eye drops onto your eyes. Perceive life in a whole new way for 5 minutes. Eye Drops will be supplied to your warehouse twice a month.

(50 CP) System Fruit

Pick a fruit for an area, eating the fruit will improve that area by a percent.

Fruits:

Strength, Agility, Stamina, Growth (Height), Charm (Any body part) You will get that system fruit once a month. You may purchase this item multiple times for different areas.

(50 CP) PSA

A high-quality, super effective PSA that circulates in future jumps, that covers any issue you want, be it smoking, drinking, global warming, texting and driving, you name it. You may purchase multiple PSA's to be circulated.

(50 CP) Song

A personalized song that you own that can be released to the public in future jumps- becoming an overnight hit and will sell like hotcakes. Once a year you get another personalized song that will become popular.

(50 CP) Social Media

In future jumps, you have a social media presence on a social media site, having hundreds of thousands of followers, likes, and the equivalent to the closest equivalent to the site in future settings. You may buy this item as many times as you can afford for additional social media accounts.

(50 CP) Honorary Title

A title that is only in name that has been given to you, like an honorary doctorate, or a professorship. Titles can be bought multiple times.

(50 CP) Book

A book that you have authored, that has been carefully proofread, edited, and curated. Once a year, you can release a new book, that will have the same treatment done to it. You will also, if it is a series, have an omnibus version released and a copy of it will be given to you.

(50 CP) Piece of Calligraphy

You get your very own piece of skillfully made calligraphy piece with a word, phrase or tale of your choosing. The calligraphy piece works great as a decoration. You may buy multiple pieces of calligraphy.

(50 CP) Nobel Peace Prize

The most prestigious award in the world that is given to those who advance mankind and are one of it's brightest beacons of hope.

(50 CP) 1-Yuan Coin:

A coin that gives you the truth when your questioning everything. Or is it just a yuan coin, who knows.

(100 CP) Comic

An original comic book series, in your desired art style, that will be a guaranteed success in each and every jump. You will receive a copy of each issue.

(100 CP) Cartoon

An original cartoon that you have total creative control over , every year in each jump. If desired, additional seasons will automatically be greenlit. You will get a dvd of the cartoon when enough content has been produced.

(100 CP) Red String of Fate

Tie this string on your and another person's ankle, now you are fated to be together, eventually...

(100 CP) Apartment

A cozy apartment, that is not lavish but it is definitely livable for two people. If you want to become a landlord buying a few apartments wouldn't be a bad way to start.

(100 CP) Upgraded Lucky Halo

Boost your luck by a large amount for half an hour. This item recharges twice a month.

(200 CP) Show

Your own show, could be an adaption, or your own original work, could even be a documentary. No matter how bad the viewing numbers are, you will always be given enough budget, and backing to continue with future seasons.

(200 CP) Prison Privileges Pass

During your stay in prisons and jails in future jumps you get special privileges. You will have access to all but the most egregious of items, you will be free of any responsibilities and the only thing that you can't do while imprisoned is leave the facility.

(200 CP) Commercial

You star in a commercial in each jump that is extremely catchy and memorable. The commercial will be groundbreaking and set many records for how effective it was in producing sales. These commercials will be for underdog companies who need a boost in sales. After around half a year in the jump, you may get a small percent (3-5%) of ownership of the company as thanks. You may purchase multiple commercials to star in.

(150 CP) Ultra Lucky Halo

Boost your luck by an extreme amount for 15 minutes. The ultra lucky halo recharges once a month.

(150 CP) Bullet Proof Car

In show biz, you must stay safe. While riding around in this car bullets seem to bounce off the windshield and the rest of the exterior, ensuring your safety while traveling to a degree. Alternatively, you can import a vehicle to gain bulletproof qualities.

(200 CP) 1-Up:

A second life; should you die the 1-up shall be destroyed, but you shall walk the Earth once more.

A 1-up is supplied once each jump. Does not include Gauntlets.

(200 CP) Personal Fan Club

You have a large loyal fanbase. Your fans will support you through the worst and best times. If you walk forward they will be sure to not walk backwards. The fanclub will stay with you as you go to new jumps.

(250 CP) Difficulty Adjustment Die

Once a month, you may roll this die, depending on what you roll everything would become almost too easy, or everything that used to be easy, will become hellish.

(250 CP) Movie

You get your own original movie or adaption that you head. This movie will have your desired cast members that located in the current jump. It will have a large budget in the tens of millions, if the budget is not enough it can be increased based on negotiations. The movie will be equal to large Hollywood blockbusters, and be a huge hit. The practical effects (stunts) and the VFX will be realistic, and shocking. If the movie breaks even, which it should. The movie will get a sequel, a prequel, or spinoff movie automatically approved but not made until you give the say so.

You will receive a DVD of any released versions of the movie, i.e uncut versions, remasters, etc.

Optional Challenges: (No Limit)

I'm a Superstar

If surviving 10 years here was easy enough, how about reaching the top of the entertainment industry in 10.

Reward: Zhang Ye as a Companion, and a permanent game ring.

Boss, You're Safe

You will stumble across a fellow disciple of an ancient martial arts style, you have to restore the martial arts style back to its peak. Enemy Sects and Halls will be out to destroy of whatever sprouts from that effort.

Reward: Yang Shu as a Companion.

Internet Hacking

Your friend has been falsely accused of an international hacking incident, you must end the investigation and save your friend by becoming the most wanted of hackers all while keeping your celebrity career on track.

Reward: Fan Yingyun as a Companion.

I Got Your Back

An AI that is a master of Go challenges you. In the matches they can predict 10 moves ahead from Go moves they know about. You must win to earn the favor of the daughter of the person who asked you to win.

Reward: Wu Zeqing as a Companion.

Rent is Due

Pass an extremely difficult interview for the position of Radio Host that you were expected to fail the moment you walked through the door, being told to, but not expected to successfully read hundreds of words verbatim after seeing it briefly.

Reward: Rao Aimin as a Companion.

Drawbacks:

You are free to take as many drawbacks as you want.

(+100 CP) Not Good Enough

Your looks will be dialed back... ok, now you look like an average Joe, which definitely will be detrimental to your progress in being a superstar.

(+100 CP) Connection Error

You can't use any perks that allow you to connect to the internet from other places, nor can you access anything from your warehouse.

(+100 CP) Family Time

One day a Month you will have to spend time with your family instead of working on new projects, and they may also ask during special occasions for favors. You will worry about deadlines later.

(+200 CP) Patriotic Much?

You have a soft spot for your country, whenever you or your fellow countrymen are insulted you can't help but join in. And the authorities don't take kindly to mindless violence.

(+200 CP) Screw You

You will make many enemies during your stay here as you cant help but insult those that even think about doing something that would make you slightly displeased.

(+200 CP) You're Not Welcome here

You won't be invited to public celebrations and events, giving you no time to network with the right people.

(+200 CP) A Competitor

A Celebrity has an eye on being the number one superstar. They have better looks so be careful as they will do what the must to reach the top.

(+300 CP) Imprisonment

Your 10 year stay will be shortened, your reputation nearly in shambles. If you are doing the I'm a Superstar Challenge your stay will be shortened by 4 years, leaving you with 6 years to become the best superstar in the world.

(+300 CP) Two Can Play That Game

Someone else with the Game Ring has shown up in the setting and they aren't half bad looking. Good luck becoming a superstar...!

(+300 CP) That's Not Yours

You may not introduce any media or entertainment other people have made into the world, such as music, films, shows... etc.

Ten Years Go By:**Go Home**

You have enjoyed a life of fame, a life that is always in the limelight of society, you wish to turn over a new leaf, and be more low key by going back home.

End Chain

The constant paparazzi got to you that much huh? Sorry to hear that. Your chain ends here.

Next Jump

The spotlight on you shall only grow stronger, and you appear to have handled yourself here rather well. Good luck in your next jump!