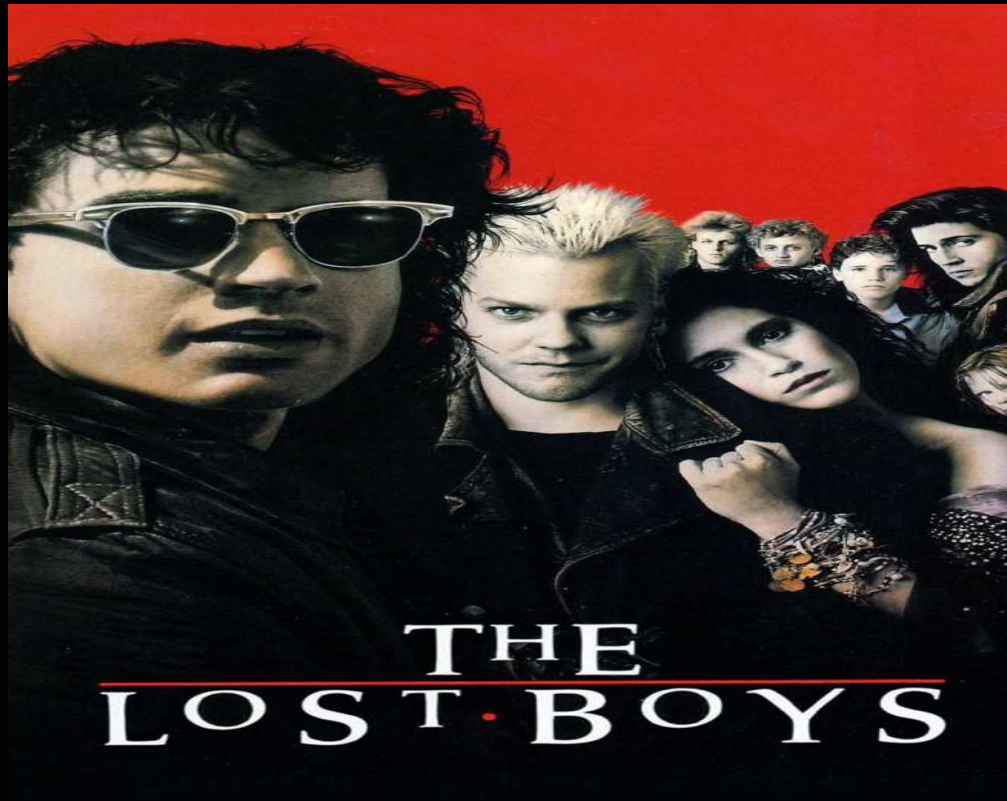




By PsychoAnon

Intro

Welcome to Santa Carla, California circa the 80's! It's a lovely town right along the beachfront with a bustling boardwalk district - it's also the murder capital of the world. You can't walk two feet without seeing missing persons posters. That's mainly due to the fact that the town is a haven for vampires. Yep, the bloodsucking creatures of the night are all over the damn place and very few people know about it. Still, once you get past that I think you're gonna like it here. Some other fine folks are also moving in - Lucy Emerson, with her two sons, Sam and Michael. Unfortunately for the Emersons, Michael is about to find himself mixed up with the wrong crowd. You're getting a little something to help you settle into town; buy yourself something nice, like a wooden stake.

+1000CP

Notes

- **Post Jump your vampiric weaknesses will disappear**
- **You can take Nosferatu as a non-vampire and if you do you're just a really, really strong guy but the kids obeying you thing still applies, just with kids made the old-fashioned way. That will also apply even if you're a vampire.**
- **Nosferatu is meant to only boost your vampiric abilities from this jump, not others**
- **Thanks for using the jump. Hope you enjoyed it!**