

The Original Body Mod by Quicksilver

Want to look different? With this, you can change your “default” appearance for all JumpChain CYOAs. This can be taken at any point following the Pokémon Trainer CYOA. Note that your choices scale with age, so muscle definition and body build may not be as prominent depending on how young you are. If any CYOA causes you to change into a different species, you will appear as that species' equivalent body type. If you have a light, muscular build as a human, you will find that you will become that species' equivalent of a light, muscular build. Have fun with it!

To help customize your body to suit your tastes, you are given an operating budget of 600 CP.

Choose a build:

- How wide you are at the shoulders. Does not correlate to body fat or height.
- All builds are free, and do not offer any benefits besides the change in mass.

Light: The little guy. Or gal. Free.

Medium: The average. Free.

Heavy: The big guy. Or gal. Free.

Your height is the average for your age group depending on the age you are in the jump.

Choose a Body Type:

- Body types provide a base to work off of, a starting point from which you expand.
- You can skip taking a Body Type, instead using your normal body as a base.

Bodybuilder:

Prioritizing strength and constitution, a Bodybuilder hones his or her muscles to an impressive degree. Bodybuilders are usually the “big guy”, focusing on dealing damage and taking it in turn. Bodybuilders can't be matched in terms of straight physical prowess, but suffer if it comes down to sheer flexibility or speed.

Bodybuilders gain two free ranks in Strength, two free ranks in Endurance, and the Height 1 perk.

Athlete:

Athletes forego a buff physique with rippling biceps in favor of lean muscle, agility and flexibility. They can't lift as much as a Bodybuilder, but easily run circles around them. Athletes are much more suited for hit and run tactics, staying mobile and out of the line of fire. Compared to Bodybuilders, an Athlete will take much less of a licking before they stop ticking.

Athletes gain two free ranks in Speed, two free ranks in Dexterity, and the Flexibility 1 perk.

-100CP

Charmer:

Charmers aren't as physically apt as the above two options, though they are no slouches. Instead, Charmers are masters of appearance. Unblemished skin, shapely bodies, stunning beauty or rugged handsomeness, Charmers are guaranteed to turn more than a few heads.

Charmers gain two free ranks in Appeal, two free ranks in Shape, and three free ranks in the Endowed perk.

-100CP

Bestial:

Fine, You want a furry option? Here's your furry option. Weirdo. Pick a real animal. Your body gains physical traits resembling that animal. Choose from one of three tiers.

0. Minor traits, e.g. ears and a tail. Easily hidden.
1. Major traits e.g. furry limbs, digitigrade legs. Human face.
2. Full Antro, e.g. furry boddy, inhuman face. Still bipedal.

Each tier is harder to hide than the previous, with Full Anthro basically impossible to conceal. You'll attract lots of attention. Nonhuman racial choices in a CYOA overrid your furry body.

Bestials gain two free Sense ranks, their tier's worth of ranks in a stat symbolizing their animal (your pick), and the Color 1 perk.

-150CP

Choose Your Stats:

-You start out with zero in each stat, which is the human average.

-Every point in a stat costs 50CP and requires that all previous points are purchased.

Strength:

Lifting Capacity, how well defined your muscles are.

1. Bench press 180 lbs. Muscles are visible but not overly so.
2. Bench press 250 lbs. Muscles are visible, moderately sized.
3. Lift twice your own weight. Muscles are very present.
4. Lift three times your own weight easily. Rippling muscle.

Endurance:

Damage resistance, how long you can keep going.

1. Run a mile without breathing heavily.
2. Run a 5k and walk away like it was nothing.
3. Run a marathon, sleep 10 hours, run another one.
4. Run all day without tiring. Won't feel sore in the morning.

Speed:

Leg muscles, how fast you can run and sprint.

1. Run at a constant 6 miles per hour.
2. Run at a constant 15 miles per hour.
3. Usain Bolt.
4. Usain Bolt on a motorcycle.

Dexterity:

Acrobatics, motion, fine motor control, etc.

1. Jump over a hurdle while maintaining a dead sprint.
2. Basic parkour, keep speed while moving over obstacles.
3. Keep your balance on a tightrope, riding a unicycle.
4. Mirror's Edge skills, wallrunning, zipline, rolling from falls, etc.

Appeal:

Natural beauty, Facial looks, attractiveness.

1. No acne. Ever.
2. Hair is clean, has volume, doesn't get oily or greasy easily.
3. No wrinkles or scars.
4. Perfectly smooth, flawless skin.

Shape:

Body shape, curves, hips, "sculpted" body, etc.

1. No extraneous body fat, any remaining fat is evenly distributed.
2. Choice of leg to torso ratio, ratio must be humanly reasonable.
3. Supple or rigid hips, gender depending.
4. Perfect body, with curves or abs that could attract anyone.

Sense:

Situational Awareness, sight, smell, hearing.

- 1. 20/20 vision.**
- 2. 20/15 vision.**
- 3. Power and range for all three senses is doubled.**
- 4. Hear/see outside of normal spectrum, e.g. IR, HF, heat.**

Perks:

-Certain perks can be bought multiple times, granting additional effects as listed.

-Perks cost the same amount each time you buy them.

***Height:* Must be set now. Can be bought twice. -100CP each.**

Tier 1: Can become up to 1 ft taller or shorter than average for your age.

Tier 2: Range extends to 2 feet in either direction.

***Flexibility:* Can be bought twice. -100CP each.**

Tier 1: Makes you extremely flexible, at the physical limit of your body.

Tier 2: Makes you more flexible than should be possible for your body.

***Endowed:* Can be bought many times. -50CP each.**

Increases size of primary or secondary sexual characteristics. Enlarges chest by one size, or “package” by two inches. Must be physically possible.

***Color:* Must be set now. Can be bought twice. -100CP each.**

Tier 1: Change skin, hair, eye colors to anything that could be naturally.

Tier 2: Can choose from any color imaginable instead of only natural.

***Winged:* Can be bought once. -150CP.**

Wings sprout from your body, you choose the type. They fold neatly against your back when not in use and let you fly, but will be restrained by clothes.

***Metavore:* Can be bought once. -100CP.**

You will retain your physically fit body and appearance no matter how much or what you eat, so long as you are eating enough to not be malnourished.

***Evercleansed:* Can be bought once. -100CP.**

Your body naturally repels filth and mud. B.O. is erased as well. You will always be as clean as if you just got out of a shower. Good for travel.

***Genderswap:* Can be bought once. -150CP.**

You can change your gender twice per Jump. Any perks that had different effects depending on gender now have the other effect apply to you.