

Yuuka: Scattered Shards of the Yokai/Yuuka's Mansion Gauntlet (v1.0)
By T34

Hello! This is the **Yuuka: Scattered Shards of the Yokai/Yuuka's Mansion Gauntlet**. Developed and drawn by the Japanese artist "***Amazonamazon***", also known as by another name, "***natyusyo***".

Both games are very lite rpg/exploration-style porn/hentai games revolved around a *very* bodacious iteration of the Touhou character "Yuuka Kazami", who is forced into a circumstance either by her own doing or by the mistake of another, causing her to explore and find pieces of *something* to return to her way of life.

Technically different in story, Yuuka's Mansion can be considered a prequel to the first released Yuuka: Scattered Shards of the Yokai through its normal ending that leads straight to it. While Scattered Shards is a pseudo-full hentai game, Yuuka's Mansion is more like a minigame, being that Amazonamazon recycled some old scenes, redrew them into a more updated style, and made it into its own standalone title. So, despite the connection made afterwards, both games can be treated as separate timelines or connected depending on the options you choose later.

Besides that, through each game, interacting with the sought-after MacGuffin or finishing an area would cause Yuuka's inhibition to lower, making her progressively more susceptible to sexual requests, actions, or scenarios she's put into each time it happens. As well as wearing varying outfits for these events until she becomes uninhibited enough to go naked and become the sow for all or one depending on the game. And in this gauntlet, you will be helping Yuuka & her young (or pervy middle-aged) companion on an adventure of your choosing. Making sure she stays safe throughout your journey.

You have will be given **0 Choice Points**. Good Luck!

[Yuuka: Scattered Shards of the Yokai Synopsis]

In an inconspicuous iteration of Gensokyo, devoid of the classic moe-style youkai (but one) we all know and love. The "*Flower Master of the Four Seasons*" Yuuka Kazami would be walking down a dirt path one day, but up ahead and across a bridge of a river, an orb-like machine would be in the center of where she was walking. Curious about the mysterious orb-shaped obstruction, Yuuka would scan it from all sides and attempt to touch it. She was stopped by a familiar Kappa (Nitori Kawashiro) jumping out from the river, but her desire to touch was too much. Upon contact, the orb broke into pieces, rose into the sky, and shot outward in all directions.

Yuuka would then feel something off, like a part of her was missing. At the same time a young mortal named "Sarebito" would be caught from stepping on a branch. While coinciding with Yuuka, she was unable to see what happened, but the boy was seemingly able to catch what happened. Forced to explain what happened, Yuuka would recruit the boy to help her find the shards of her mind that were absorbed and scattered across the world. While unknown as to what they were, each shard contained a piece of Yuuka's common sense and sexual reasoning. There was a slight problem with the fragility of the shards, being that they were very delicate and easy to break, if they did, then Yuuka's common sense and sexual reasoning would be lost, meaning her plump body would be to anyone's taking.

Though as Yuuka left, the Kappa gave Sarebito a hi-tech weapon (a wooden sword), and all of them then left the scene. The young mortal wasn't the only mortal hiding who heard everything. An older mortal would step out, enacting a plan to take advantage of this opportunity to get his hands on the Flower Master's voluptuous body. As would many of the men of the human village close to Yuuka's home if each shard were to break and not return to Yuuka before such a thing happens.

[Yuuka's Mansion Synopsis]

One day the "*Flower Master of the Four Seasons*" Yuuka Kazami was enjoying a peaceful time taking care of her garden at the top floor of her mansion in the forest. She'd then realize she was out of water in her gardening can and went downstairs to fill it up. At the same time and unknown to her, a pervy middle-aged man would arrive outside her home, having caught of glimpse of a "*green-haired aspiration with a dynamite body*" and using word of mouth around the local village, he would wander the forest and find the triple-digit hourglass yokai's abode. His lust was too strong for him to listen to reasons from others warning him not to go. But the man had a plan, while not fool-proof, the sight of the green-haired youkai's bodacious body won out over reason. Using an orb-like machine he bought of a resident Kappa inventor, that would allow the wielder to "manipulate the will" of others, of which he planned to use to gain access to the buxom yokai's lust-shaped body.

Upon entering Yuuka's home, he'd at the same time meet face to face with her right when she came down to find water. The middle-aged man attempted to make an excuse as to why he'd entered. But despite it, Yuuka would tell him no matter the reasoning, unless she gave permission, he would have to die.

In a desperate attempt to not die and to continue the plan, the man would activate the machine. But it would quickly turn out the machine was defective, and instead of manipulating the will, it instead manipulates and distorts space around the holder. This causes both the middle-aged man and Yuuka to be sent to a distorted space reminiscent of her mansion. When they woke up, Yuuka would find her strength sapped from her and be as strong as a normal human woman, and with the help of the man would venture through the many areas of the space. However, while the orb seemingly took Yuuka's powers, the orb also took but didn't *take* as an aspect from the old man, his *lust*. Causing every room the pair would traverse after finding pieces of the shattered orb, to affect Yuuka increasingly, the hot and humid space would increase her own lust. Making her take requests from the middle-aged man she wouldn't accept and even act upon her own urges. Unless she finds all the colored pieces of the orb machine to open the door out and return home. She might succumb to the man's original plan.

[Setting(s)]



[Yuuka: Scattered Shards of the Yokai]:

The first of the duology, and the first hentai game Amazonamazon would release back in 2020. It is an rpg-like exploration game where you control the young mortal "**Sarebito**" who is forced to help the voluptuous green-haired yokai find shattered pieces of her common sense and sexual reasoning. Throughout the young mortal's quest, you can interact with the villagers of the game, either for regular RPG mechanics like buying items, resting at the inn, and de-bugging the game/access to an OP weapon. Or the other more prominent features of the game that cause interaction between both Yuuka and villagers around them, usually in a sexual manner. If you choose to shatter a scattered shard of Yuuka's mind, each one causes a level of inhibition to go up, allowing Yuuka to stop progressively caring about her pride and succumb to the sexual desires and actions of those she meets. Unless, of course, you or whoever gets their hands on them decides not to break any of them.



[Yuuka's Mansion]:

The second of the Yuuka-style game and porn game of Amazonamazon, released back in 2022. A shorter game than its predecessor and made into a prequel that can be connected to the Shattered Shards. It is purely an exploration game that has Yuuka, and a middle-aged man named "**Oldie**" traverse a distorted space created after her mansion; created by a defective device (a presumed prototype of the orb machine in the first game) bought from an unnamed Kappa inventor. The device instead took Yuuka's power away while trapped in the space, while at the same time copying the middle-aged man's lust and infusing it into the space. Making it hot and humid for the curvaceous yokai. Each area of the distorted space (modeled after a part of her mansion) they successfully go into and retrieve one of four pieces to open a door out of the space. A pinkish gas is sprayed out and permeates the space, affecting Yuuka as she becomes progressively lust filled. Eating away at her inhibition and will to ignore her pervy companion's requests, touch, situation, and her own growing bodily desire to have sex. Unless of course Yuuka can stay strong enough until she's able to find all the pieces needed to open the door out of the distorted space.

[Drawback(s)]

(Most drawbacks can have synergy even if not directly stated they do.)

[Player Character Control] (+0): While you'd usually be inserted as the third member to either setting pair, Yuuka & Sarebito or Yuuka & Oldie. An extra area or two may even appear in Yuuka's Mansion due to that. Nevertheless, selecting the option will have you inserted into either Player insert characters. The young mortal Sarebito (who doesn't get any action mind you) and the middle-aged mortal "Oldie", who while being the one who *can* fuck Yuuka, is well… old, I guess. But with you on the wheel, who says the former can't get any? Though if you want, Yuuka can also be considered as you do control her completely in the second game, and partially in certain events in the first.

[Jumpchain Extension] (+0): Oh noo~ the worst drawback of them all, y-you turn this gauntlet into a-a-a, j-jumpchain! *Thunder sound plays~*. Taking this will grant you the standard 1000 choice points any other regular jumpchain would grant. It's not really a drawback in the traditional sense, more so to turn it into a jumpchain. And considering the setting, I think it should at least be on the table.

[Female Inclusion] (+0): Aside from the very few female NPCs, we don't really get any involvement from any other female characters, presumably because they are not as stacked and as interested in Yuuka as their male counterparts. Well now they are, or at the very least involved if they happened to be the wives, lovers, whores, or female workers from the special underground. For an extra **[+300CP]**, you can cause for a very select few to be turned into futanari or shemale that act as special NPC characters like other main characters with special interactions with Yuuka.

[Inhuman Pride] (+100CP): Not that you're a prude or anything, but you won't entertain the lustful ideas of those *monkeys* in the surrounding villages. You'll have an unusual arrogance toward the humans of the setting. And be as blunt and mean about your feelings not to associate or interact any further with them if they attempt to try something. Though considering you'll be in the game now, don't expect anything not to happen due to such arrogance, especially if you happen to be at the same level of bodacious-ness as Yuuka. That may motivate them more if you hurt their feelings and bruise their egos enough.

[Sexual Assaulters] (+100CP): The road to the natural hot spring on the far right of the Human Village had a few unsavory and bandit-looking men standing in places off the side of the walkways, almost waiting for Sarebito to pass by with Yuuka to get in a deep kiss, ass squeeze, vaginal finger insert, or breast grope. But thankfully it was only in that area and the area before entering the road at night, in only the first game. Now, however these people have spread throughout the six areas you'd have to traverse, and now in the second game across the four distorted spaces. Keep in mind that you can avoid them, but they can be crafty in hiding behind things to spring out to "*attack*". Possibly more so than brief invasions of privacy.

[Mob Enemies] (+100CP): As part of the RPG aspect of the first game, Sarebito would have to fight the monster enemies that are scattered around the map. Usually be one common species and then one elite species at the end. Well, this drawback increases the number of basic

enemies and the number of elite enemies you'll have to face. In relation to the second game, this will make enemies for Oldie and or you to fight, but don't worry they won't be as tedious for you in the second game. And Yuuka can even help, if she feels like it…

[More Materials] (+200CP): In both games, you're required to either make requests that grant you materials to make special event outfits for Yuuka or have the scour every tile that looks like something in hopes of finding more items to complete a segment of the area. Now that's increased, as in the material there is more spread out between all requests, while there are more material sources across the distorted space, you'll have to find to get enough to craft whatever you need.

[Blind Interactable] (+200CP): This was more an issue with the second game than the first game. As a special event, item, or switch interactable had a sparkle or light ring to indicate that something can now happen there. For the Yuuka's Mansion, only the light rings would appear for special events, but everything else within the four distortions that was crafting material or interactable had none of that. And will you be blind to whether something is interactable or not, or better yet, things will just be harder to find overall in either setting.

[Fetch Quests] (+200CP): There were two types of standard RPG quests that were in the first game, the first being fetch basic item quests, and the other elite monster slaying quests. Though at the very least they contributed somewhat to the game, apart from being tedious, they act as the way to get certain items or materials to be used later on. In the second game, it was more like you had to find enough craftables to make the tool needed to complete the puzzle. For either setting, that now increases. There is more fetch quests required before you tackle the other worlds in the first game, while in the second, there are even more things you'll need to find to craft the required items to pass areas.

[A Single Touch] (+400CP): Being in a porn setting and being a one-pump chump or one-lick chick is something someone doesn't want to be and is usually a reason for the idea of *cheating* to sow the minds of significant others. And unfortunately for you, hoping to God you're playing a strait-laced run of this gauntlet. If so, then you're all good I suppose. But if not, then you'll find yourself more easily pleasured then the common man or women, especially the hentai/porn kind. Or I guess your stamina just tends to drain faster in sexual activities, even groping or kissing tends to make you all hot and worn out.

[Dispatch Requests] (+400CP): Unlike normal fetch quests, these one's in back in the first game either required you to find an NPC lost in the world areas or find a key item for one of the special NPCs that have their own mini hentai line with Yuuka. The second game just had you find key items for special events, though they were few and far between. This drawback causes for more fetch quests by giving "repeatable event" NPCs dispatch quests of their own, but that doesn't mean they are turned into special NPCs. As for the second game, repeatable events now require key items you'll have to find or craft.

[Voyeur Block] (+400CP): For some time and day special events, it requires Sarebito to have Yuuka leave him. Usually without breaking any shards, it would lead to her returning home. But after breaking shards, completing dispatch requests, and interacting with NPCs. You can find Yuuka not at her home but *hanging out* with another NPC you've talked to. And when you

interact with the entrance to where they're having a meeting. Yuuka will come out heated or exhausted, saying she'll see them later and have done nothing. Now these hidden sex scenes, even from the player, can happen from time to time in similar scenarios. But what this drawback does is cause for you to be inadvertently cocked block more often from watching, with this extending to even times where you as either an Insert-character or you find your time with Yuuka be interrupted, right when you might have made progress to laying pipe or even about too.

[Sexual Prison Time] (+600CP): Uniquely what this drawback does is cause the existing jail area of the first game to expand into a full-fledged underground prison, while for the second game, it will add in a special sub-space akin to a prison. How you end up there depends on the setting, for the former, it acts as a death-repellent, sending you and Yuuka straight to jail. For the latter game, staying in a space for too long will cause a jailor to spawn and try to capture the both of you. Upon waking up, you'll be in separate cells far from one another, though you can escape with relative ease. The danger with this jail level are the hyper-aggressive and sex-deprived prisoners and guards, with the former being my hands-on sexual and the latter more into BDSM. They are harder to take down than normal monsters. Strangely enough, they aren't very interested in Yuuka. No… they are more interested in *you*. You'd expect them to go for the hyper-sexualized yokai woman, but no, they want your *ass*. It doesn't matter how old, young, or even how much stamina you have. They will attempt to fuck you *senseless*. And if you take the **[Female Inclusion]** additional purchase, then some will be turned to futanari or shemales. Of which may in fact switch their interests to Yuuka instead. This will require you to get to Yuuka as fast as possible, before they attempt rape her no matter her power level and lust stage or if they'd even be successful. Doing so will teleport you out of the prison space along with her and any other companions.

[Shard Hunters & Orb Keepers] (+600CP): The only real antagonist, kind of, in either game was the man who also happened to hear of Yuuka's shard predicament and pretended to be a travel guide. In which he even got his very own ending in the first game, where he basically had Yuuka all to himself (what a dream.) But it seemed during your travels with Sarebito or while Oldie ventured to find Yuuka, they weren't the only ones who heard whispers of a truly drop-dead breedable woman walking around these parts. And heard of the mission both were on along with Yuuka.

For **Scattered Shards**, there is usually one (probably one is a pair) in each world you'd traverse that acts as the new bosses that are harder and more complex compared to the elite boss monsters. They are sent to jail after defeat. But you can choose to free them by going to the village jail, they will become oddly docile and have their own quest lines/interactions with Yuuka if you choose to have her do so.

While for the **Yuuka's Mansion**, the orbs needed to leave held by condensed forms of Oldie's lust that were infused in the distorted areas of her home. Becoming keepers of the orbs needed to leave the distorted mansion. To get the orbs you have two options, the first being a puzzle of some kind, having minimal to minor sexual parts depending on the puzzles or possible failure of their segments. While the second option is actual sexual favors that range depending on lust factor of Yuuka and can be revisited and tried again after increasing Yuuka's lust factor for more

sexualized variations or possible new scenes not possibly because her discipline/and mind was strong enough to fight the urges.

In the case of the Shard Hunters specifically, while they know of your mission to find the shards. They don't know that they can break it anytime for Yuuka to lose her common sense and sexual reasoning, thinking they need to defeat her and capture before they break it. In which case will they do a sexual activity with her depending on the shard break level she's at and is released afterward.

If you've taken **[Gensokyo Cameo]**, then the new bosses will appear at the Gensokyo locations. While in the second game, it will cause the orb holders to become the new orb keepers of their distorted spaces.

[Monster Tag] (+600CP): Well at least the villagers aren't your biggest problem any longer. Now the monster enemies in the world areas have become sexually hungry and see Yuuka and possibly even you as a "snack," though Yuuka is more like "deluxe dessert." Not only have their stats been boosted, but now you have to be careful about leaving Yuuka alone in world areas, as monsters here can 'smell' the succulent aroma of the Flower Master. And want to take a piece of that all to themselves. This drawback doesn't exactly make them any more intelligent (*at least the mob ones*), but potential rape of Yuuka (*or even you*) can now happen in these places if you let your guard down, or if you're defeated. Though this drawback can, if you wish, have Monster NPC-like scenes and events to occur for each world area. The context of which is left up to you to decide.

For **Yuuka's Mansion**, you'll find a few monsters now inhabiting these distorted spaces. They are themed after certain aspects of the Yuuka's home, they can either be dealt with directly by fighting them, snuck/avoided, or have one of them be made into a special NPC-like scene or event similar to the suggestion for Scattered Shards.

If you have **[Female Inclusion]**, you can choose to make the NPC monster in each area a woman/futanari. Of which the event storylines can be left to you.

[Perks]

(You receive a discount for one purchase in each price range. While for -100CP purchases, choose one for free.)

[Amazonamazon Style] (Free): Truly, you can really see the evolution from artstyle between the games. But one thing anyone can admit is how truly voluptuous and endowed Amazonamazon can make a character, even beyond Shatter Shards and Yuuka's Mansion to his doujinshis and other games he's made about his other OCs. This perk allows one to keep such a style, but more importantly give the world and its beings, the same *artistic liberties* Amazonamazon gives, especially to the women. You'd find women who look like the simple textbook of buxom be enhanced to "*neuron-activating*" degrees. The first thought wouldn't be '*beautiful'*, but "*breedable*". You can adjust the effect to only hit certain women if they surpass a specific three-measurement threshold. And you may choose which stage of his artstyle you wish the women and men to take after. Using the games he's made so far as a reference in difference between them. These effects wouldn't be considered as such by the residents of those inflicted by this perk, unless you want there to be an influx of perverts appearing.

[World Treader] (-100CP): Despite Sarebito being younger than both Oldie and Yuuka, he can certainly move the distance across the different world areas. You won't get tired from all the walking, running, and any other basic physical activities whilst out in dangerous dimensions. This will also protect you from environmental conditions like the heat of an active volcano, or the cold of a freezing tundra.

[Eye for Problem-solving] (-100CP): Even though Yuuka may have been reduced to the capabilities of a normal human woman, she still has a pretty good eye for things. As in she, or I guess the player, can see a certain tile and know that it can be interacted with, finding exactly the parts needed for the problem they're facing. You yourself have a pretty good eye as well, seeing the uses of any item or piece of the environment to be used for the path ahead. Seeing things that are interactable even when there's nothing to indicate otherwise.

[Aphrodisiac Protection] (-100CP): Every time a spatial dimension was finished back in Yuuka's Mansion, some of Oldie's lust in gaseous form would be administered throughout the main hub. Causing her to get progressively hornier until she loses against her newly enhanced sexual urges. Lucky for you, you've *bought* protection. This gives you immunity against aphrodisiac-like effects or of the real thing in any form, as well as boosts your willpower against temptations that feel like the world is setting up for you to take.

[Yokai Sword Training] (-200CP): Surprising how likely it only took a day for Sarebito to be trained and ready to fight whatever monsters up ahead in the other dimensions. Yuuka must have been one hell of a trainer in-game for him to take them on with only a wooden sword (unless you cheated like me and asked for the OP weapon from the NPC at the world portal room.) You'll feel like you've also undergone the same training as him. Fighting with a sword and performing complete 360-degree sword spins feel like a breeze to you, you'll even find your body has lost weight or has become aesthetically defined.

[NPC Identification] (-200CP): Not to sound code-phobic, but you and I are different from the rest of these *NPCs*. You can obviously tell the difference between if someone is of use, important, or likely to have sexual intentions to you or Yuuka. Above their head and seen only by you, a speech bubble filled with a certain symbol depending on the context will appear above those deemed important in some way or as side-character. Allowing you to understand if they hold what's needed to progress or be a possible sexual encounter. This also gives you a sort of sense for NPCs that hide around corners or in places out of your sight.

[Rumored Dynamite] (-200CP): Wow… god*damn* do you look like one hell of a snack; I guess I can see why Oldie would go after Yuuka seeing as you're close to comparable. You're a dude…? So? Well anyways, you're quite attractive to the eye, and you know how to put it to use. As in to trick people into giving you preferential treatment. You find people of the opposite gender freezing up for a moment and embarrassingly take you all in, which gives you the perfect chance to interrupt and have them wrapped around your finger for a time. Making them more likely to give you what you want or do as you say without much opposition.

[Master Hand Crafting] (-400CP): Making items from the bare minimum has never been easier, I mean for you to make a bomb, all you'd need is a 'fuse' and 'gunpowder'. Like Sarebito and Yuuka, you can make items with the base components needed without anything else, and with none of the skill required. This also extends to making clothing or "*special outfits*". You find that by just knowing someone's measurements, you can make perfectly sized outfits when making whatever outfit you want with the 'necessary' materials. Or you can adjust them slightly to make them more 'form-fitting' or 'tight' in certain regions.

[Request Record Breaker] (-400CP): After you finish a world area for the first time, a new batch of requests are released for you to do. But they can be tedious with the rescue, item retrieval, and enemy slaying quests that usually make you revisit and scour the world area. With this you become much faster, depending on the request you gain a buff, such as for rescue quests, you gain a premonition of what you may need for when you find the missing person, like bandages or a splint if they've hurt their leg. For an item retrieval quest, your agility is increased. And for monster slaying quest, a boost to your strength and durability until you finish the request. Though this also grants alongside each condition-based buff, a sixth sense on the world area the request is linked to, giving you a subconscious map of the area and where you need to go.

[Accident Prevention] (-400CP): People tended to touch Yuuka in rather inappropriate spots a lot, sometimes on purpose, and sometimes by accident. Now if you happen to experience similar interactions with others, then this perk will fix that. Preventing any accidental or forced groping of your person and those of your companions if you wish. But this also helps in preventing accidents of any other nature, such as slipping on something by accident, or even potentially breaking one of Yuuka's shards due to their extreme fragility. So long as you're not intentionally going to break something as important as that, then it should be fine in your pocket. Likewise does this also protect you from theft, causing assailants to accidentally mess up their attempts, and even pregnancies if you're either receiving or causing it.

[Lewd Event Planner] (-600CP): And it's even more of a surprise when people who not only catch Yuuka off-guard like that touch her but live on to do it again. Even when we as the people controlling her do something like this causes us to experience it multiple times, nothing changes. I mean in a realistic scenario she'd absolutely kill any of those people, including Oldie when he even dares to try before she gets sprayed with his lust. But now in reality, that wouldn't be the case anymore. Well… with one exception. Not only can you do multiple attempted perverted acts without permanent/gauntlet-altering repercussions like Yuuka or your companion's opinion of you going down. But when you have an idea for a lewd event and make a decent enough framework in terms set up for it to happen, chances are it will work majority of the time depending on the lewd level or factor of the target.

[RPG Mechanics] (-600CP): You know how Scattered Shards is more RPG-like than Yuuka's Mansion, not just in terms of the former having enemies to slay. But also, the fact that you can level up causes your health and increases the attack power of your sword strikes. Now you get to have the same level of ease in getting stronger, as well as convenience. As additionally you'll be given a hammer space you can access mentally or physically to store and carry your items without a backpack. And you can set it to automatically store any items you find, receive, and any money earned. A future feature in other games following both, you may also check the statuses of your companions, and more importantly Yuuka. Allowing you to see what level of lust or loss of common sense and sexual reasoning is at.

[Village Train] (-600CP): It's crazy how many times a villager can go onto fuck, while Yuuka herself can keep getting fucked and be ready for another round whenever and with whoever is using her (*well… less her mind actually*…). Maybe it's due to her bodacious body, or whatever the village is feeding these male humans. Your overall stamina, sexual performance, and bodily composition are boosted to unreal levels. Easily staying conscious after an entire village has run a train on you, then squeezing out all their cum like a water bottle from your body. While if you were fucking the most voluptuous woman, you've ever laid your eyes on, you'll find yourself surpassing her in every sexual mantric to satisfy her or your wish to plow the absolute shit out of her into unconsciousness, submission, or into pregnancy. I have no doubt in my mind that you could out fuck even one of the Great Yokai Sages despite your humanity fragility.

[Items]

(You receive a discount for one purchase in each price range. While for -100CP purchases, choose one for free.)

[Hi-Tech Wooden Sword] (Free): A supposedly “Hi-Tech” wooden sword given Sarebito by the Kappa who presumably created the orb-like objects that would cause the plots for both games. You now possess this wood sword, and strangely it’s rather indestructible, and fits well in your hands. Though it’s not the strongest weapon, it’s a fine starting weapon. Though there are rumors of an upgraded version that yields far greater power, a potential place to start is to talk to the cloaked man who operates the area between world areas.

[Yen Stipend] (-100CP): Unfortunately, there is not a stipend of additional choice points, this instead grants you a stipend of 160,000 Yen a week to use in the shops of this world.

[Starter Package] (-100CP): Considering the dangers in either game, this item is a package filled with supplies for you and anyone who’s traveling with you. Inside are twenty Medical Herbs, ten Recovery Drugs, five Greater Recovery Drugs, three Seeds of Life, and three Camping sets.

[Area Map] (-200CP): No need for any random or sketchy-looking men with lecherous intentions for Yuuka. This here is an automatically updating map that can be used to navigate the world areas of Scattered Shards or the distorted spaces of Yuuka’s Mansion. It even highlights any item spawns and chest locations for you to find.

[Tool Kit] (-200CP): A special toolkit that acts similarly to a hammer space but instead of being able to store your items in it. All it solely does is contain and store working tools like lumberjack axes, saws, cutting knives, and pickaxes. I’m sure you’ll find situations where you might need something like that, but it can also store working materials like rocks, wood, and other building resources.

[Outfit Wardrobe] (-400CP): A set of all the special outfits you can get made and have Yuuka wear, there’s a **Bathing Suit**, a **Micro Bikini**, an **Onsen Kimono**, and a **Bunny Girl Outfit**. Though as a small bonus, this will include outfits from two other Amazonamazon games (*Info can be found in the Notes Section*). Which include Izumi’s **Skintight Space Suit** and Natsuki own special wardrobe, which includes her **Casual Wear**, **Swimsuit**, **Festive Costume**, **Yukata**, **Cow Costume**, and lastly her **Star Pasties**.

[Master Key] (-400CP): A miniature orb that is one of that Kappa’s more successful inventions but weirdly thrown away. This small trinket has the function to shapeshift into complete copies of any items used for “accessing something”. Allowing you use this as a skeleton key for any door or chest you might find, but also if you happen to find any “Underground Establishments”. This can turn into a membership card to get entry to them.

[Bovine Boosters] (-600CP): A special batch of medicine herbs that when consumed by a woman, causes a shift in bodily composition to promote a production of high-quality breast milk from them. For those with small busts, these will dramatically increase their breast size temporarily, while those with larger breasts will find their breast milk production to be fast acting.

But this variant is quite unique, as it can also affect men, instead targeting their genitalia. Causing for noticeable enlargement of both a male's penis and balls, promoting for more potent and faster semen production, while also lessening refractory periods by a staggering amount. For both genders, they may find their physical capabilities enhanced while the medicine is being processed through their bodies. Taking a large quantity at a time may cause permanent enlargement and halved effects for men, while for women, they appear to retain the early production of breast milk and breast expansion for others.

[Lust Plumes] (-600CP): A pouch full of small pinkish purple balls, made similar in concept to Oldie's lust-made fumes from Yuuka's Mansion. When thrown they will explode and release a burst of gas with the same aphrodisiac effects as Oldie's, causing those hit to feel themselves become hot, sweaty, and horny the more of these lust fumes they inhale. However, what's special about these is that they feel instead linked and based around your own lust, giving you similar leeway to Oldie when interacting with women exposed to these fumes. Any fetishes you may have or sexual activities/events you find yourself interested in seeing, for example an afflicted do that, then convincing them becomes easier and feels more arousing to them. This however does not work for others who attempt to convince them.

[Companions]

[Yuuka Kazami] (-100CP): The rumored green hair yokai woman who lives in a wooden mansion surrounded by beautiful greenery. Yuuka is a violent and prudish woman, being that she's very strict on her aversion toward humans, unless of course they prove to have worth to her. Otherwise choosing to kill them if one dares to enter her domain without permission. Though this iteration of the Flower Master is *incredibly* bodacious and attractive (with amazing sexual potential), which causes many men of the surrounding Human Village to sneak glances at her passing by. Aside from her overly attractive body, and when she isn't powered down. She is still a formidable Yokai with manipulation over flowers.

[Sarebito] (-100CP): A young mortal human of the nearby Human Village. Compared to his fellow villagers of the same gender, he's rather mute and patient, and seemingly not at all tempted by the likes of Yuuka's form. Perhaps that's because we simply play him as the Player Character in Shatter Shards. But as a companion, the young man is nevertheless a very reliable ally, and a very quick learner when it comes to combat.

[Oldie] (-50CP): A middle-aged pervert from the same Human Village as Sarebito presumably. Rather slippery one considering he was at fault for causing the second game's plot to occur in the first place. But the lewd-intentioned man is still able to work to help for a cause, such as escaping the distorted mansion. Maybe that too is because of our pseudo-control over him, at least less so than Sarebito. But because of his perverted tendencies and potential betrayal given an opportunity to strike, he costs a little less.

[Office Yuuka] (-100CP): Yuuka Kazami, of another life in another world, is a 29-year-old office woman, constantly leered at and sexually harassed by her bosses, fellow employees, and kohai. But still the incredibly voluptuous woman as her Yokai counterpart, but in a more updated style compared to Gauntlet's Yuuka. One that may even make her curves greater than hers. Known with all the proclivities you'd expect a woman in her late twenties from a fictional Japanese female office worker in a doujin worldline. Drinking beer, laying around half-to-fully naked, and masturbating.

[Shinomi-san] (-100CP): As to not avoid copyright, Amazonamazon created *Yuka* Shinomi. Being as close as possible in appearance to "Office Life/OL Yuuka", albeit with differences like her hair and personality. As compared to OL Yuuka, she seems more reserved. But does retaliate when any similar sexual harassment like groping occurs, throwing a devasting punch across her co-worker's faces when touched without her without permission. A similar trait from Amazonamazon's original iteration of Yuuka's own wrath, even across worldlines under his name. Likewise sharing the typical trait of a voluptuous body as his well-known characters he draws.

[Scenarios]



[World Villages]
(+800CP)
(Can't Take Gensokyo Cameo)

There's only one character who lives alone in one of the world areas, the Lost Forest. But what if there were other people living in the four world areas, better yet, what if they had entire villages to explore. Upon taking this drawback, instead of there being five scatter shards. Yuuka's mind broke into ten different shards, two for each area (not including the tutorial area). The world areas are split into two sides, the outcast/wilderness of the world area, while the other side is a village adapted to it. One shard can be found in monster-infested half, while the other can be found after doing an additional five requests that one or two have sexual questlines and after completion a special event requiring a newly made outfit to be made to take part in and get the shard initially. Alternatively, active participation will lead to further sexual events related to the event. This can range from a **Nighttime Shrine Maiden Ceremony** in the Lost Forest, (**Dirty**) **Wrestling Matches** in the Underground Caves, **Ice Sculpture Parade** in the Frigid Tundra, and a **Steamy Stripper Club** in the Scorching Volcano.

But your main goal like the original game is not to allow Yuuka's shards to break or for her to be tempted into going any further in any sexual schemes of the more "determined" villagers, NPCs of the distorted spaces within her mansion; or the desires of Oldie, if he can manage to hold it in.

While for **Yuuka's Mansion**, as if the orb created them from Oldie's mind of possible scenarios for him and the unknown "green-haired woman with a dynamite body" he hadn't met yet to be in. Each distorted space has an area where proper NPCs roam and live. But are also there as set-ups for special events/occupations Yuuka is forced to try at least once to progress to get the space's orb. For the Flower Place, it is a **Greenhouse** where she wears **Leather Overalls and a Straw Hat**. For the Warehouse, the orb is hidden behind a small gauntlet of booby traps where she needs to wear a **Skintight Latex Body Suit (Taimanin Yuuka Outfit)**. For the Bathroom, it is a **Soapland** where she must clean customers wearing a **Cleaning Uniform**. And finally for the Fireplace Room, she'll work at **Spicy Restaurant** serving people in a risqué **Modern Bar Maiden Uniform**.



[Gensokyo Cameo]
(+1000CP)
(Can't Take World Villages)

Amazonamazon, at least from my own search on his pixiv, used to draw quite a few Touhou characters over the years as his drawing got better, and until he got a real footing with drawing Yuuka Kazami. But even back then, the rate of Touhou characters, apart from the point where most people find out about him, passed the brief Touhou resurgence in favor of drawing his own original characters, and most importantly Yuuka for a long time. In both games, mentions of a Kappa Inventor and even a sprite for one is seen, being a direct lookalike to the Touhou character "Nitori Kawashiro" as I've mentioned before.

And that was about it, presumably wanting to keep it solely focused on Yuuka and the many sexual situations she'd find herself in. But with this drawback, the entire games of both are revamped completely, whilst still including the hentai-genre and exclusivities of Amazonamazon. The human village and world areas you'd have to traverse have been changed to become more Touhou-related from having the Hakurei Shrine and the Forest of Magic, to Scarlet Devil Manor and Youkai Mountain to explore. And having the chance to meet iconic Touhou characters that have been infused and had their bodies changed upon to become near-to, exactly, or even more so venus-like as this version of Yuuka.

Likewise, the stories for both games have changed to incorporate Touhou characters and shenanigans into the mix. But overall keep the Amazonamazon game design and sexual danger and opportunities.

For **Scatter Shards**, the orb-machine made by Nitori caused for a total manipulation of “common sense and sexual reasoning” across all locations you can visit (can be up to five/six like in the original iteration), causing initially Yuuka’s mind shards to be shot to each location. But as you’ll find, this has caused an epidemic in human males, making them more sexually active and deviant (more the opposite for male yokai and more secluded.) While for prominent yokai and human female characters, their common sense and sexual reasoning have been shifted in unusual ways, making them very vulnerable for new male NPCs to attempt in taking advantage of them. Returning all the shards back to Yuuka will cause the entire fiasco to reverse itself.

For **Yuuka’s Mansion**, the miniature orb-device sold to Oldie was an experiment to replicate the Boundary Sage of Gensokyo’s power, “Yukari Yakumo’s” *manipulation of boundaries*. Upon its activation, it’ll cause other prototypes sold by Nitori Kawashiro by other perverted fools like Oldie who had their eye on other Youkai, to create an amalgamation of distorted space and boundaries. Oldies seemed to be the center piece of them, causing him and Yuuka to appear in a center-hub-like area than the other four distorted areas. These areas are formed after each Youkai’s respective domain and favored location, whilst also fused with the lust of each orb holder. After finishing each distorted area, a pinkish mist will seep into the main hub and make way into the other distorted spaces and affect the youkai there. However, even with lust forming across the distorted spaces, you’ll likely catch glimpses of small tear-like openings in space with ribbons on each end appearing from time to time. Sometimes having nothing left to leave items, sometimes useful, while other times sexual, too even oddly made obstacles to cause sexual encounters or events to occur.

[Ending]

After venturing through each world area for the Scattered Shards of Yuuka's "common sense & sexual reasoning" or locating each colored orb to open the door to escape and return Yuuka's Mansion to how it once was. By successfully returning the unshattered shards back to Yuuka or keeping both Yuuka, Oldie, and even yourself in line without the former removing any layer of clothing or losing herself to her desires.

Along with a sincere thank you from Yuuka and sense of accomplishment for not giving in to the many temptations from this world, and unknowingly from Yuuka herself.

Completing the Gauntlet and receiving the following depending on the setting and scenarios chosen.

[Base Rewards]

- **Free Mode:** Essentially now that the gauntlet has been completed, you may now freely redo the gauntlet in the form of a **New Game+**. Retaining all money and items earned. Having no worries in needing to prevent Yuuka's Shards from breaking if you wish, and or Yuuka removing any of her clothing and lingerie while afflicted with an increased libido. Allowing you to experience and explore the game for any missing secrets, content, or sexual activities.
- **Save & Load:** While in this gauntlet, you may now access the same "Save and Load" function of the original game. Allowing you to experience and relive scenes at any moment in either setting.
- **Recollection Room:** A special dimension in Scattered Shards and a special room in Yuuka's Mansion. Both allow you depending on the setting to see all the original scenes from each game's original storyline (*you may also insert yourself in the place of the special NPC.)* As well as having a special section from any unique scenes that had appeared due to your presence.

[Rewards for Completing Scattered Shards of the Yokai]

- **The Shattering Orb:** The same Orb made by the negligent Kappa Inventor. While it doesn't do exactly as its original creator intended. What it does due is effectively create a similar scenario of the game to whatever character of your choosing. You're able freely program and modify how it would manipulate the character of your choosing and the people made into NPCs for this scenario to take place. If you choose to, it can even apply the **[Amazonamazon Style]** to all in its effective scenario range. Of which the range depends on complexity of the next Gauntlet or Jumpchain's world you enter too next.

[Rewards for Completing Yuuka's Mansion]

- **The Distortion Marble:** The same handheld Orb sold to Oldie by the same negligent Kappa Inventor, but in another timeline. What it does is set-up the same game-like

scenario and events of the Yuuka's Mansion. Trapping you and the affected character in a warped and spatial distortion of their abode, or even your own domain. Creating spatial distortions of certain areas for you and the character to explore and experience sexual events with one another. Which that itself is caused by your lust, that has been turned into a powerful aphrodisiac in gaseous form, that is spray and effects the character and you if you wish. The number of spatial distortions and the libido depend on what you set, and the environment selected for this to take place.

[Rewards for Completing the World Villages Scenario]

- **Manipulation of (Lecherous) Events:** The capability of manipulating Events, though yours is a unique variation. Allowing you to create, remove, and manipulate "lewd" events. You can create special rooms like a 'recollection room' in other hentai and porn games, where you store playable events, character variations, and special pictures. This ability works in tandem with any 'artstyle/world alteration' perks you may possess, allowing you to create these events with them applied without affecting the main gauntlet and or jump.

[Rewards for Completing the Gensokyo Cameo Scenario]

- **Manipulation of (Inhibited) Will:** The capability of manipulating the will of others, though yours is a specific variation. Instead of focusing on attempting to control the will of others, this power instead aims to allow its user to lower and manipulate the inhibitions of others. Because of this, the wills of those incredibly strong can be influenced compared to them resisting an attempt at manipulating their whole 'will.' Making the process of getting characters to react 'lewdly' to specific stimuli and events become easier.

And so, after your adventure through this voluptuous gauntlet.

You may choose to **Go Home** and return to your original world, **Stay Here** and perhaps experience the world beyond the limits of game, or **Move On** to your next world.

[Notes]

- ***Amazonamazon*** is a Japanese artist, mainly drawing plump bodied women with huge breasts and huge butts. He has drawn and done a good amount of doujin and art that can be found online for free. Though for any news on any of such content and any game news, you can find them primarily on his media platforms like Twitter/X, or Ci-En. But he also has accounts on Fanza and Pixiv. If you wish to support through the actual purchase of his doujin or games rather than through any of the other links, he has a Dlsite account as well where he sells them.

- The Gauntlet itself is rather easy to go through due to its nature (linear) as a doujinshi porn game. They both have endings depending on how far you push Yuuka to give in or choose to break or not to break a certain amount of her shards. But as it's a Gauntlet, managing to complete either setting in the most vanilla and fastest way possible without causing Yuuka to give in will let you experience the game how it was originally meant to be played/experienced.

- While the Scenarios are more so there is not only added content when you 'replay' the gauntlet for the experience. But also, to give those wanting to be challenged along with the higher CP drawbacks. Though Scattered Shards is a longer setting compared to Yuuka's Mansion. This due to the former being a more full-fletched game with more exploration and NPCs to interact with, while Yuuka's Mansion is more so a game made with reused assets I believe. Plus, you have to actually fight compared to the rather simplistic combat system of Scattered Shards.

- To upgrade your "Hi-Tech" Wooden Sword, you go to the World Area NPC and tell them about needing help beating the bosses. They will give you an item called the 'Demon Stone,' which you take to the pond area south of the Village. Once you reach the big pond area, go to the next map on the left to find a small pond, that's where you can interact with the small pond and find the Nitori-lookalike to have her upgrade the Sword to the 'Devil's Wooden Sword.'

- If you want to receive the Wooden Sword naturally, then you can appear lying around in the storage area in the main hub. In case you wish to make the 'Devil's Wooden Sword' in Yuuka's Mansion. Then you can find the 'Demon Stone' in the bedroom of the main hub, likely in the closet, drawers, or underneath the bed. There you can take it to a special pond area that will appear similarly to the doors to the distorted areas. There you'll find the Nitori-lookalike, and a small scene where they become interested once you say or show them the 'Demon Stone' and they upgrade it for free.

- Office Yuuka is a phase of the character Amazonamazon went through, having made a few mini doujins, a full one in the past, and then a new one maybe a year or two ago of this AU version of Yuuka. However, presumably because of copyright or some reason, he made himself a new OC that's like Office Yuuka, "Shinomi-san." More so normal in

terms of reaction compared to OL Yuuka, being that she retaliates back then gives in. But because she's from the Office Lady archetype, she does have quite a libido.

- One last piece I'd like to mention. If you finish the Gauntlet, then you want to experience the Scenarios. Then you'll have to undergo a sort of **New Game-**, where you'll keep all the non-key items and money. But none of the story required items, making you have to play through them like an actual playthrough (sort of).

- The amount of money granted from the **[Yen Stipend]** should be the equivalent of around $1000USD.