Death Note

V 1.2 By Apocbox



Feeling bored Shinigami Ryuk drops a Death Note into the human world. Any person whose name is written inside and of whose face the writer is aware is killed. It lands on the lawn of a high school where a certain genius notices it and takes it with him.

You arrive just as Light picks up the note.
Take 1000 points to spend as you wish.

Origins

Choose your age and sex for free

Drop In

You appear out of nowhere with no prior history in this world. You stand outside of Lights school.

Genius Student

You're a high school student, cruising through it without a problem. You have good grades and are quite popular. You come to your senses as you're walking out of school.

Greatest Detective

You're a private investigator and detective, having already amassed a bit of a reputation for having solved some serious crimes. You wake up in a hotel somewhere in Tokyo.

Shinigami

A god of death, one of many. Hailing from a bleak and dreary Shinigami Realm. Your kind doesn't have much to do. You periodically use your Death Note to prolong your meaningless life and perhaps play some games with others. You come to your senses either in the Shinigami Realm or somewhere in the human world.

Perks

Perks are Discounted to their respective origins, perks worth 100 are free and the rest is 50% off

General

World Of Smart People Free

Almost anyone of real importance is a genius here, and although you aren't one yourself, you're still a bit ahead of the curve. Your memory is improved, and you learn things a couple of times faster, as well as being lot better at learning from your mistakes.

Best Idol In The World 100

You are a perfect 10 out of 10, have great talent in dancing, singing, songwriting and modeling, as well as great creativity and professional skill in playing a single instrument of your choice.

Drop In

He Is 100% Gay 100

You have a way of saying such out of pocket things that it can catch off guard almost anyone, as well as being able to lock someone in to either admitting one of two options you presenting or to look suspicious to people around them.

Throw In The Wrench 200
It's like you're a hard counter to all the enemy genius planners out there. They constantly get your personality and motivations wrong, having a hard time formulating any effective plans against you. The smarter they are the stronger this effect gets, starting at being barely effective if you're as smart or smarter than them but quickly improving from there.

Don't Look At Me 400
You're immune to information-gathering powers, abilities, items, etc., as well as being able to cause damage anytime they're used on you, with it being localized based on specifics of the ability in question, for example, melting the eyes of someone with Shinigami Eyes when they try to see your name and lifespan, or rapturing the eardrums of someone with super hearing trying to listen in on your conversations.

Scratched Over 600
Perhaps, like a certain monkey, you erased your name from the "Book of Life and Death" or something similar because you now possess eternal youth and do not age. Death-affiliated items and powers as well as instant kill abilities, necrotic energies and so on have no effect on you. Supernatural entities related to death, death gods and personifications of death are now at the minimum view you neutrally and have increased chances of actually liking you.

Genius Student
Psychopath 100
There is a switch in your mind that allows you to freely dial your empathy both in general and to specific targets. You may turn it compactly off for one person and feel nothing as you kill them but still be able to fully empathize with your friends and family.

Perfect Acting Skills 200
You're perhaps one of the greatest liars and actors to ever live, being able to hold a pokerface even as you are being brutally tortured, or to force an emotion on your face and in your voice so true no one will be able to guess it was fake. Even people with lie-detecting supernatural abilities will be fooled.

Lucky Drops 400
What are the chances of the Death Note not only falling near you but nobody else seeing and picking it up before you get to it. Pretty big actually, as you're now a lot luckier than normal. It can run out though, especially if you acting stupid or arrogant, so beware.

Keikaku Doori 600
Plans within plans within plans. You're able to accurately guess the chances of almost any action succeeding or failing and can set up dominos to see your designs fall into place. You aren't perfect and still need accurate information to work off of though. You're master of hiding any track that can lead to you within any plot and creating scapegoats to distract your pursuers. Finaly you are able to learn new things five times faster than usual leaving you even more time to plan.

Greatest Detective

Perfect memory 100

You never forget things unless you want to. Your memory is photographically accurate, with limitless storage and instant recall.

Assumed The Position 200

People are far more tolerat of you, your quirks and your general strangeness. And if you actually turn out to be a nice person underneath the weirdness, they will start to find them endearing.

Single Syllable Name 400

You can pick a pseudonym and no one will be able to figure your real name out, no matter what methods they use. Finaly you're also immune to any name-based effects like death note or fay steeling your name, as well as luck, fate, destiny, probability manipulation and plot armor having no effect on you.

Modern Sherlock 600

Master of deduction, you figure mysteries and puzzles in record time. You possess the famous "Sherlock Scan", having acute sense of your surroundings with clues and other hidden things almost glowing to your eyes. People know you're saying the truth, if you want them to know that is. Finaly you can see a sign of your choice above the head of anyone that has ever killed a member of their species before.

Shinigami

Not Alive Not Dead 100

You have no natural needs like food, water and air but can still indulge in them if you want. You also heal few times faster than before and do so perfectly, being able to regrow limbs and organs.

Ghost 200

At will you can turn invisible and undetectable while being able to designate specific individuals who can see. You're able to fly as easily as you walk and your max speed is your maximum running speed. Finaly you can phase through matter and energy but are unable to attack or interact with the world in such a state, although you still have your senses and can talk. All of these effects can be turned on and off separately.

Shinigami Eyes 400

By focusing you can see a person's true name and their lifespan. Works through photographs and unlike the original, you don't even have to see their face as it will work on any part of their body. You can share this perk with anybody either for free or by taking half of their lifespan for yourself. They themselves cannot share this perk. You can deactivate and reactivate the gifted versions of the perk with a thought. Can freely designe how these eyes look when activated.

Rule Breaker 600

You're unaffected by racial limitations and divine mandates. You will not turn to dust if you save a human using a death note, nor will you be killed if you sell or buy it as a human. You're also immune to legal laws such as that cops will not stop you for going beyond the speed limit nor will you be imprisoned for killing somebody, while still being able to benefit from the law when needed. People

can still become mad at you and take it up to themselves to punish you, with you of course still being able to sue them for trying to do so.

Items

Items are Discounted to their respective origins, items worth 100 are free and the rest is 50% off. Anything can be imported into a fitting item (Weapon in to a weapon, tool in to a tool etc.). If lost or stolen you get them back in an hour. All items can be brought multiple times, with free items costing 50 after first purchase. You can combine compatible items like Human Death Note and Shinigami Death Note.
All the notes can be open on the desired page at will

General

Note Printer 600

Looks like a smaller version of Shinigami King, being about the size of a basketball. Can produce infinite amount of regular canon Death Notes for free. By providing it with a sample of a heavily element aligned material it can analyze it and after some time start producing Notes related to it. For example, water from fountain of youth that returns people to their prime age can make a Youth Note that is able to make a person younger by any number of years, while blood from a fire god will make a Flame Note that can set people of fire. The notes only affect living things and you must know their face and true name for it to work.
Capstone Booster for items.

Drop In

Canon Archive 100

There have been quite a few adaptations and versions of the Death Note story and you receive them all. Updates in future jumps to include all media versions of their respective works.

Not A Note, Still Brings Death 200

A handgun of your choice that has infinite ammo and is completely silent. You have legal permission to open carry it anywhere, from schools to airports.

Groucho Glasses 400

Classic glasses and mustache disguise that grants anyone who wears them effects of the Don’t Look At Me perk, as well as the canon version of Shinigami Eyes, while they wear it.

Life Note 600

A white notebook with infinite pages. Can resurrect any person who hasn’t died of natural causes, no matter the way they died, or how long they were dead. Needs knowledge of targets true name and their face to work. A person cannot be bought back more than once using this note.

Capstone Boosted. Can bring back people unlimited number of times and only needs one of the 2 requirements or a piece of targets body to work.

Genius Student

Bag of Chips 100

Infinite supply of any and all brands, flavors and kinds of chips and crisps. You have slightly higher than normal chance to hide something inside of the bags.

Writing Instrument 200

Endless pen that can change its color, shape and even the type of mark it makes, making it able to imitate all the different kinds pens, pencils, brushes and so on. You never make writing mistakes while using it and your writing speed increases fivefold.

Search Engine 400

Unhackable notebook computer with an infinite battery and a program that when presented with a name or a photo can search both the internet and government databases to find matches. Anyone but you looking at the screen will see what you want them to see.

Human Death Note 600

A black notebook with infinite pages that can be used to kill a person by writing their true name in it while thinking of their face. The way of death and time of it can be specified by writing it after the name, and as long as it is possible for target to die that way, they will, otherwise they die of heart attack. It can kill anyone that has a natural lifespan and otherwise functions like the note did for humans, meaning it will not kill a Shinigami or anyone else if they use it to save a life but will also not grant the lifespan of the target to them nor anyone else.

Capstone boosted. Beings killed by it are dead permanently and cannot be brought back using any method, with their death also becoming a “Canon Event” that cannot be averted with time travel or otherwise retconned or waived away. Can kill people with multiple bodies, clones, phylactery’s and so on as long as they still have natural lifespan. If you have a power, perk, ability etc. that allows you to get powers, abilities, skills etc. of things you kill, it will not work though this note.

Greatest Detective

You Never Know What You’re Gonna Get 100

Metal box full of endless chocolate. Or gummy bears. Or marshmallows. Well, it’s actually all of that and more, as you can choose any non-supernatural sweet treat when you open it. Can act as a coffee substitute, providing health-risk free energizing alternative.

That’s My Thinking Chair 200

Maybe it’s an extremely comfortable reclining one or a simple plastic one. Whatever the case when you sit on it you have easier time concentrating with your thoughts moving faster, to the point that you can be thinking for an hour while only a minute will pass in actuality.

Network Of Spyies 400

Hundreds of people from all walks of life now work for you collecting information on their surroundings. From homeless people to blue color workers to police officers to politicians. They’re loyal to you and are incapable of spilling any information you don’t want be spilled.

Information Note 600

A grey notebook with infinite pages that fills itself with the complete history of any living person whose true name was written in while thinking of their face. From the moment of their birth to the moment of writing them in to the note, every action they took, every thought they ever had and everything that happened to them, their entire history is laid bare. Works only once per person.

Capstone Boosted. It now also works on dead people, locations and items as well as constantly updating, only stopping if the person dies or item/location is destroyed, but will continue if a person is brought back to life or item/location is restored.

Shinigami

Crate Of Apples 100

Wooden crate that is larger on the inside that contains every type of non-supernatural apple in this and any future jumps your visit. You can always pull out exactly the type you want and a new one will appear inside shortly after.

Sick Note 200

A piece of paper that gives a cold to any person whose name is written on it. You have to know their face for it to work. You get a new one after each time you use it.

Portal To The Shinigami Realm 400

Door of grey wood in a frame of bones that leads to the Shinigami Realm when open. Endless expanse of gray sand, rocks, bones and occasional tree with disgusting tasting apples on it. Can be carried around when closed. Leads to any similar dimension in future jumps and if there isn't one to an empty copy of Shinigami Realm of this world.

Shinigami Death Note 600

A black notebook with infinite pages that can be used to kill a person by writing their true name in it while thinking of their face. The way of death and time of it can be specified by writing it after the name, and as long as it is possible for target to die that way, they will. It can kill anyone that has a natural lifespan and otherwise functions like the note did for Shinigami, grants lifespan of targets killed using it but cannot be used to save a life. You don't die if you try though, it will just not work.

Capstone Boosted. Can kill anyone, even beings that are considered immortal, dead or not having a concept of death to them. Things that depend on that being to work like a magical enchantment on an item or a whole facet of reality supported by a god, will continue to, like nothing happened. Additionally prevents any dead man switches from triggering and any sort of inheriting, like becoming a dragon by killing it. If you have a power, perk, ability etc. that allows you to get powers, abilities, skills etc. of things you kill, it will not work though this note.

Companions

Companions can't take drawbacks.

Original/Import 50 for 1, 200 for 8

Make someone original in this world or import a previous companion. They get an origin, freebies and the discounts along with 1000 cp to spend as they please.

Canon 100
Take any individual as long as you can convince them to go.

Drawbacks

Drawbacks trump the perks and items from this jump and the previous ones. They last for your entire stay here but disappear when you finish the jump. Take as many as you can handle

Verse Free
You can freely choose which version of the universe you go to be it anime, manga, one of the movie adaptations etc.

Extended Stay +100 per
Stay for 10 more years. Can be taken as much as you want but you only get cp for the first four purchases with each additional purchase adding another zero to the number of years you have to stay. So, buying it twice will make you stay for additional 110 years and four times for 11110.

Annoying Plebs +100
You have an inflated ego and think yourself smarter than anyone around you, causing you to underestimate people constantly.

Self-Report +100
You're very insecure about your sexuality and become really defensive about it. People are quick to notice and exploit it.

I'll Take A Potato Chip... And Eat It! +200
Pick a single food item like apples or potato chips or something else. You're only capable of eating said item and nothing else which will probably make you quite unhealthy. Maybe look in to vitamin supplements.

Sugar High +200/400
You have an addiction that you can't get rid of. At least it's only something mundane like apples or candies and if you do not consume it everyday you will become jittery and will find it hard to focus. For additional 200 it's a hard drug like heroin or cocaine with it having all the downsides it usually has no matter your physiology or any defenses you might have.

Overcomplicated Planning +200/400
You go on lengthy monologues inside your head, constantly making plans for things that don't require them and wasting time. For additional 200 the things that actually do require planning and consideration you rush through with minimal thought.

Note Susceptible +200/400
Your name and face are publicly known and any ways to hide them will fail. Any methods that conceal or protect you from supernatural information gathering will not work on Shinigami Eyes. You can be killed by the Death Note no matter your defenses. If you had any of those protections or defenses and/or against death related abilities or items you gain 400 points, otherwise you only get half.

Did I Say That Out Loud? +300
You're incapable of having any inner thoughts and need to vocalize everything you think of.

Killing Stalking +300/600
You have an ugly yandere stalker that wants to kidnap you, keep you in their basement and rape you. None of your perks, powers, items etc. work on them and if they're killed or imprisoned you get a new one. They're otherwise a normal, if extremely rich and politically powerful human. For additional 300 they're a Shinigami, know your true name and face as well as possess a Death Note that works on you.

Constant Updates +300/600
All supernatural powers, abilities and items that you use are constantly tweaked with new limitations being added or removed making usage of them unpredictable if not outright dangerous. Works on case-by-case basis, so if you don't use something it won't receive updates. For additional 300 limitations are not removed and continue to pile on, making you unable to use something after about a year.

Power Couple +300/600
Light and L are now working together. This drawback manifests in a way that is most inconvenient to you, as they work as either dark masterminds trying to build a new world order by using the Death Note or trying to eliminate crime as the greatest detective duo the world has ever seen. They are both immune to the effects of all versions of the Notes, both from this jump and the local ones. For an additional 300 they learn about your jumper nature and see you as a threat; they can't be reasoned with, and they know all your perks, powers, items, companions, etc. They will do anything and everything in their power to kill you.

The Final Choice
First of all, any mental, psychological, physical or supernatural traumas that you acquired here or anywhere else are gone. If you want them gone that is. Take these high-quality figurines of all the canon characters for free.

Now Choose

Stay Here
Want to stay around, maybe become a new god of this world? Well good luck to you. Here take additional 1000cp to spend here

Go Home
Do you feel the call home? It's okay you can go back. Here take 500cp to spend here before you retire.

Next Jump
That's what we're talking about! Here take this notebook with infinite pages.

Notes

Changelog

V 1.0 Release

V 1.1 Went easier on the font, clarified a few things.

V 1.2 Updated Power Couple