

The Jump [Almost Generic Edition]
v0.1

by BasicSniperGuy
aka Someone Who Actually Likes This Game

Welcome to Sniper: Ghost Warrior Contracts 2 – where the name is almost as long as the time it takes to explain the generic shooter setting. The epitome of generic sniper games, you take on the role of a highly-skilled marksman in yet another generic middle-eastern, war-torn country. Fulfill contracts by eliminating a rogue's gallery of villains and targets who possess an uncanny ability to blend into the indistinguishable backdrop. You'll navigate through a world that feels both eerily familiar and frustratingly generic, where the only thing more predictable than the next mission is the cookie-cutter story-line. So, gear up, embrace the clichés, and get ready for a thrilling, if not slightly predictable, sniper adventure that will leave you wondering if you've played this game before or just had an oddly similar dream.

Take **1000 Choice Points** to fund your adventures.

Starting Location

*Roll a **1d8** to determine where you start, otherwise pay 50 CP to choose your Starting Location.*

The middle eastern country of Kuamar is a quintessential caricature of a generic fictional nation, complete with cookie-cutter deserts, cliche conflict zones, and an indistinguishable blend of cultural stereotypes that would make any satire enthusiast roll their eyes.

1) Zindah Province
Takes generic to new heights with its arid mountains that seem to have been copy-pasted from every other forgettable game.

2) Mount Kuamar
A stunningly unremarkable arid mountain littered with trees this time.

3) Tajmid Heights
A quintessential example of a generic desert setting, complete with handful of randomly placed villages that offer all the excitement of shooting sand dunes and tin-roofed huts.

4) Rashida Qalat
A conveniently cliché desert coastal region boasting a train depot and a fortress with a predictable cave system.

5-8) Free Pick.
Just pick somewhere.

Age and Gender
Feel free to choose both for free or roll your age using **2d8 + 18**.

Origins
Any origin can be a drop in with no background, memories, or documentation.

Elite Sniper [Free]
Straight outta a cookie-cutter military academy or some snooze-worthy sniper squad, you're a sharpshooting legend with an ego as big as your rifle. Your stellar aim and oh-so-unique reputation as an "elite" sniper have everyone yawning in awe. Thanks to your fancy training and overpriced equipment, you can pick off distant targets like it's a walk in the park. Prepare for some lethal efficiency and a side of generic thrills!

Special Forces Operative [Free]
Born from a million generic shooters, you're a Special Forces Operative who's seen it all. Trained by the most predictable military units, you're the master of covert ops, CQC, and risky missions. With superhuman abilities to adapt to chaos and make instant choices, you're the Jack-of-all-trades killer. Whether it's infiltrating enemy lines, taking out important targets, or restoring order in a sea of sameness, you're the generic badass for any mission.

Intelligence Support Officer [Free]
As a so-called "Intel Support Officer," you're a pro at gathering information, managing supply networks (yawn), recruiting operatives (woohoo), and offering remote tactical support (riveting stuff). With your mind-numbingly meticulous planning and coordination skills, you're somehow considered essential for mission success. Get ready for a thrilling adventure of spreadsheets, logistics, and unwavering monotony!

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Bland Soldier Upgrade [Free]
Fit as a fiddle, you're a walking cliché of elite conditioning! With enhanced muscles and turbocharged energy, you'll breeze through repetitive combat scenarios, carry mountain loads of gear without breaking a sweat, and stay at peak performance long enough to make even the most generic missions a piece of cake. You're the epitome of an action hero, ready to take on any challenge this textbook game throws your way!

Wilderness Whiz [100 CP]
No matter if you're stuck in a desert, frozen wasteland, impenetrable jungle, or generic mountain range, your survival skills are top-notch! You can totally MacGyver your way to food, shelter, and find your way around like a pro. You're practically BFFs with every plant and animal around, 'cause you can spot the snacks and hunt for survival. With you around, even the most clichéd terrains won't stand a chance!

Sneaky Sneakster [200 CP]
Congratulations! You've unlocked the Stealth Mastery perk, because what's a sniper game without some sneaky-sneaky, right? Now you're a stealthy ninja, moving so silently even crickets would be jealous. You blend into your surroundings like a chameleon on vacation, making it harder for enemies to spot you than finding a needle in a haystack. You're practically a ghost, leaving no trace behind and making Houdini proud. So go ahead, infiltrate and exfiltrate like a pro, and let the generic stealthiness begin!

Miracle Magnet [400 CP]
Embrace your inner bullet magnet! With this perk, you'll experience the wonders of generic hero luck. Enemies will aim for your vital areas, but miraculously miss and hit your armor instead. If you're not wearing armor or it's been destroyed (because who needs armor, right?), attacks will conveniently hit non-lethal areas, giving you the illusion of protection. Just be careful, because those "non-lethal" attacks can still be pretty darn disabling. But hey, at least you'll have minimal risk of injury, making you the ultimate generic combat god!

Elite Sniper

Eagle Eye [100 CP | Discounted for Elite Sniper]
Woohoo! You've won the award for "Most Generic Sniper Ability"! With this perk, you'll become the master of predictability, effortlessly spotting enemies in the most cliché low visibility or camouflage situations. Your superhuman eyesight will make you feel like you're wearing x-ray goggles, allowing you to spot the weak points in enemy defenses and calculate the distance for your long-range shots. Prepare to bring generic sniper gameplay to a whole new level!

Ghostly Guru [200 CP | Discounted for Elite Sniper]
In this generic shooter, where every enemy feels like a cut-and-paste copy, you rise above their mediocrity with your uncanny knack for predicting their every move. With Ghostly Guru, you become the master of timing and discretion, effortlessly taking out multiple targets without a single soul suspecting a thing. You'll analyze sight-lines, noise levels, and those oh-so-predictable behavior patterns to effortlessly control the battlefield, all while maintaining your stealthy superiority. So long, generic enemies!

Creative Killvironment [200 CP | Discounted for Elite Sniper]
Nice! You've unlocked the power of 'generic environment manipulation'! Now you can turn bland surroundings into your personal playground of death. From knocking out power generators for impromptu disco parties to collapsing structures with flimsy cables, your assassin's toolkit just got a whole lot more generic! It's like being the star of an action movie where every location is a forgettable backdrop for your lethal shenanigans. So, embrace your inner MacGyver and show the world that even the most generic environments can be deadly in your hands!

Bullseye, Boring Edition [400 CP | Discounted for Elite Sniper]
Wow, you're now the master of generic bullet physics! With your unparalleled expertise in ballistic trajectories, you can predict the precise impact point of your bullets with mind-numbing precision. No need to worry about wind, distance, or any of those pesky environmental factors. Your shots will hit the mark every time, even in the dullest and most predictable conditions. Yawn!

Bullet Ballet [600 CP | Discounted for Elite Sniper]
Congratulations! You've unlocked the ultimate showcase of generic, over-the-top sniper skills that even Hollywood would envy. With Bullet Ballet, you can effortlessly defy the laws of physics and turn Sniper: Ghost Warrior Contracts 2 into a circus act. Watch as you ricochet bullets around corners, flawlessly nail double headshots on moving targets, and effortlessly shoot through more obstacles than you can count. Prepare to become the star of an action movie that's so generic, it'll make your enemies yawn in disbelief. Don't worry about accuracy – it's a guarantee, because let's face it, this game isn't exactly known for its realism. So strap on your sniper rifle and get ready to dazzle the world with your extraordinary, yet totally cliché, trick shots.

Special Forces Operative

Stabby McGee [100 CP | Discounted for Special Forces Operative]
Congrats, you're a master of generic melee combat and knife chucking! With your dazzling moves, you'll dance around like a deadly ballerina, smoothly transitioning between whacking and flinging blades. It's like watching a slow-motion montage of every action movie ever made. So, whether you're face-to-face or flinging knives from afar, prepare for enemies to be swiftly, precisely, and predictably devastated.

Stealthy Shush [200 CP | Discounted for Special Forces Operative]
With this perk, you'll become the master of instant interrogation. Sneak up to your enemies like a ninja and use your trusty knife to get them spill the beans. You'll extract information faster than a caffeinated barista, leaving no trace behind. Your enemies won't know what hit them until they're already singing like a canary. So, sharpen that blade and embrace the art of interrogation in style.

Blueprint Vision [200 CP | Discounted for Special Forces Operative]
Because staring at blueprints is your idea of a wild Saturday night. With a mere glance, you can effortlessly spot the most cliché sniper spots, predict the oh-so-predictable enemy placements, and uncover the laughably obvious hidden passages. But that's not all! You also possess the incredible talent to assess the structural integrity of walls, floors, and ceilings, just like any other run-of-the-mill engineer. Use this power to strategically breach and manipulate the environment, transforming it into an arsenal of generic tactics. Who needs originality when you can turn every mission into a generic, explosive spectacle?

Chaos Conductor [400 CP | Discounted for Special Forces Operative]
Embrace your inner maestro of mayhem! With a pinch of chaos and a sprinkle of disarray, you orchestrate symphonies of confusion that baffle your enemies. From trigger-happy distractions to eye-popping chain reactions, you make even the most generic enemies scratch their heads in bewilderment. With a flair for infiltration and sabotage, you dance through the chaos, effortlessly adapting to the tune of pandemonium. Watch as explosions erupt, infrastructure crumbles, and enemy factions turn on each other—all thanks to your mischievous conduct. Embrace the power of chaos, and show those bland adversaries that you're the one pulling the strings behind the scenes!

Bullet Ballet [600 CP | Discounted for Special Forces Operative]
Ah, you have mastered the art of the other Bullet Ballet, Hollywood will be doubly impressed! With your supernatural knack for automatic weapons, you're like a one-person band of bullet chaos. No matter the gun's caliber or rate of fire, you've got an uncanny sense of how it works, its kickback dance, and the science of shooting things. You'll effortlessly juggle targets like a circus performer on caffeine, nailing each one with precision that'd make a surgeon jealous. So when things get intense and wild, just remember to keep that trigger finger itchy and your enemies won't know what hit 'em!

Intelligence Officer

Robo-Puppeteer [100 CP | Discounted for Intelligence Officer]
This perk turns you into the ultimate puppet master of remote-controlled gadgets. Drones, turrets, you name it – they're your playthings now. With grace and finesse, you'll maneuver through cookie-cutter levels like a hot knife through butter. Your precision will make even the most stereotypical shooter heroes green with envy. Prepare to laugh in the face of generic gameplay as you become the undisputed champion of remote-controlled mayhem!

Clickbait Commander [200 CP | Discounted for Intelligence Officer]
With this perk, you become a master of targeted advertising, because who needs subtlety, right? You'll be slinging your operatives' skills and capabilities like a used car salesman at a discount dealership. Get ready for a flood of influential individuals and organizations who just can't resist your flashy messages. They'll be lining up to give your operatives the most generic, run-of-the-mill missions imaginable, boosting their chances of success and ensuring the lowest possible risks. It's like shooting fish in a barrel, but with more explosions and less originality.

Spider's Web [400 CP | Discounted for Intelligence Officer]
Congratulations! You've won the "Most Generic Spy Perk" award! With Spider's Web, you'll become the master of clichéd intelligence and supply networks. Just like every other game out there, you'll effortlessly recruit skilled individuals, forge alliances, and create a global network that's practically on autopilot. It's like we've seen this before... oh wait, we have! But hey, at least your connections, information, and support will be conveniently handed to you on a silver platter. Now, where did we put that generic game script? Ah, who cares? You've got Spider's Web!

Strategi-Hack™ [400 CP | Discounted for Intelligence Officer]
Congratulations! You've unlocked the power of being a walking, talking strategy guide for your fellow "covert infiltrators." With your Covert Tactician perk, you can now effortlessly spout out tactical advice from the comfort of your remote location. Watch as your teammates marvel at your ability to state the obvious and come up with brilliant plans that exploit enemy weaknesses (because let's face it, they're not that smart). By guiding your friends through their missions with all the excitement of reading an instruction manual, you'll ensure maximum efficiency and minimal risk (well, as minimal as it can be in this generic game). Get ready to be the mastermind behind the most average covert ops team ever!

Shadow Architect [600 CP | Discounted for Intelligence Officer]
Congratulations, you've unlocked the power of being a generic mastermind! With this perk, you become the ultimate puppeteer, effortlessly navigating the predictably generic world of covert operations. Armed with an uncanny ability to analyze cookie-cutter political landscapes and identify clichéd power structures, you're ready to exploit every tired vulnerability. Watch as you orchestrate a symphony of overused tricks: false flags, misdirection campaigns, and decoy maneuvers straight out of the Spy Handbook for Dummies. Your plans are so meticulously crafted that they'll make even the most generic government crumble into chaos, all without revealing your equally generic self. Bravo, architect of unoriginality!

Items

Items may be purchased multiple times and may be imported into similar items, weapons to weapons, clothes to clothes, etc. Any alterations and upgrades made will be maintained between jumps and are fiat-backed.

Items such as lockers provide unlimited dynamically changing equipment and are intended to provide items for individual units conducting small scale special operations. Attempts to cheese this may result in unexpected consequences.

All origins get their 100cp perks for free with subsequent purchases being 50% off, and all other purchases for that origin discounted by 50%.

General [Undiscounted]

Lifeline Locker [100 CP]
The Lifeline Locker: your one-stop-shop for all your clichéd medical needs in Sniper: Ghost Warrior Contracts 2! Step right up and witness the magic of this miraculous locker, which always magically conjures up the perfect first aid kit, bandages, combat stimulants, and even specialized drugs. It's like a generic pharmacy on steroids, ensuring you'll never be caught unprepared during those oh-so-intense missions. So, brace yourself for the unimaginable excitement of patching up wounds, enhancing your performance, and administering vital medications in the most formulaic way possible.

Recon Mask [200 CP]
It's the ultimate accessory for any generic video game protagonist. With its mind-blowing features like wall vision, enemy detection, and tactical displays, you'll be one step ahead of the cookie-cutter bad guys. Whether you prefer sneaking around like a stealthy ninja or taking shots like a predictable sharpshooter, this mask will give you an edge that screams "I've played this game before." Get ready to see through walls and spot enemies in a way that's both serious and, well, let's just say it's familiar.

Getaway on the Go [400 CP]
Tired of trudging through the same old generic landscapes? Fear not, for we've got your back with the Covert Transportation package! Activate this fancy beacon and watch as a team of transport pros materialize out of thin air, armed with the finest vehicles money can't buy. Whether you fancy a cliché getaway car, a chopper that screams "I'm a secret agent," or a sneaky submarine for those covert water missions, we've got it all! Stay undetected and keep those eye-rolls at bay while you effortlessly escape to your next cliché-filled destination.

Elite Sniper

Sniper's Arsenal [100 CP | Discounted for Elite Sniper]
Behold, the legendary Generic Sniper Locker™! This magical closet of wonders holds an endless supply of sniping contraptions, perfectly tailored for the discerning marksman. Need a long-range precision rifle? Voila! Craving a hush-hush silenced weapon? Abracadabra! No matter the mission or locale, this mystical locker conjures the ideal boomstick for every occasion. Because let's face it, in a game as predictably generic as this, you'll need all the help you can get!

Ghillie Chic Boutique [200 CP | Discounted for Elite Sniper]
Step right up and open this magical locker to unveil the snazzy Ghillie Suit collection that caters to your every whim! No matter the mission, climate, or terrain, this mystical boutique has got you covered. From woodland wonders to desert divas, snow slayers to urban ninjas, expect nothing less than the perfect ensemble to level up your stealth and sniping skills!

Generic Gun Goodies [400 CP | Discounted for Elite Sniper]
Behold, the infamous Generic Gun Goodies! Housed in a solidly mundane locker, adorned with a sniper's cross-hair emblem, this treasure trove contains an extensive collection of run-of-the-mill ammunition for your oh-so-special sniper rifle. No matter the cliché situation or mission, this locker will miraculously furnish you with the exact type of bullets you need, because, well, that's how this game rolls. From predictably piercing armor to ludicrously explosive shells, conveniently tracking and distracting rounds to laughably guided bullets, this arsenal locker ensures you always have the right clichéd tools to execute your contracts with half-hearted precision and expected versatility. Forget about the trivialities of running out of ammo or lacking the ever-anticipated perfect round. It's just another day in the world of generic sniper games, after all!

Special Forces Operative

Commando's Cliché Cache [100 CP | Discounted for Special Forces Operative]
Behold, the ultimate expression of unoriginality! This unassuming locker holds a plethora of assault rifles, SMGs, pistols, shotguns, and knives. Despite its outwardly mundane appearance, this banal box miraculously conjures up the precise armament you desire, customized to your whims. It guarantees that you will forever wield the textbook firearm for every mission, as if we've never heard of innovation or creativity. It's like playing a greatest hits album on repeat, ensuring that nothing too original ever dares to grace your hands. Enjoy the thrill of predictability!

Adaptive Armor Vault [200 CP | Discounted for Special Forces Operative]
Welcome to the Adaptive Armor Vault, where fashion meets functionality in the most delightfully generic way possible! Behold as this mystical locker effortlessly morphs to suit your surroundings, ensuring you always look stylishly protected. Need heavy full protection armor? Boom! We've got you covered. Or perhaps you prefer something lighter? No worries, we've got that too! It's like having a fashion consultant with a limited imagination, but hey, it gets the job done!

The Explosives Emporium [400 CP | Discounted for Special Forces Operative]
Upon opening the utterly ordinary locker, it miraculously restocks itself with an endless supply of cookie-cutter explosive contraptions, perfectly suited to fit your mundane desires and run-of-the-mill preferences. Whether you fancy plain ol' fragmentation grenades, slightly smoky bombs for underwhelming distractions, sensors triggered by people's proximity to give them a gentle nudge, or handheld C4 with a remote control that could be mistaken for a TV remote, this perpetually uninspiring locker guarantees you'll never have to deal with creativity or surprises on your thoroughly generic missions.

Intelligence Officer

Data Wizard Pro [100 CP | Discounted for Intelligence Officer]
Prepare to be dazzled by this cutting-edge computer gizmo! The Data Wizard Pro is like having your very own techno-genius sidekick, only it fits snugly in your pocket. This nifty contraption devours all sorts of juicy intelligence like a data-hungry monster, chomping down satellite pics, sneaky eavesdropped convos, and top-secret documents, and spits out sizzling-hot insights. With its flashy interface, you'll get lightning-fast updates, mind-blowing analysis, and tactical suggestions so snappy you'd think they were trained by Usain Bolt. Get ready to rock those missions like a boss, armed with knowledge that'll make even the bad guys tremble in their boots!

Tactical Robotics Locker [200 CP | Discounted for Intelligence Officer]
Step right up and behold the dazzling array of unoriginal, but undeniably effective, unmanned combat systems. Need a stealthy reconnaissance drone? Check. Craving a lethal autonomous sentry? We got you covered. This magical locker always conjures up the ideal assortment of cutting-edge technologies to fit your oh-so-unique mission objectives.

Adaptive Support Vehicle [400 CP | Discounted for Intelligence Officer]
Congratulations! You've just won the world's most versatile and totally-not-overused mobile command post! Packed with state-of-the-art surveillance gadgets, communication gizmos, and computers that are definitely not running Windows 95, this inconspicuous commercial van is the epitome of blending in, because who would suspect a random van parked outside their house? But wait, there's more! With its fancy camouflage system, it can magically transform into whatever you need it to be. Need a spy den? Check. A walking armory? Check. A top-secret hacking lair? You got it! It's like a Transformers toy, but for grown-ups who take their tactical planning seriously. Now you can feel like a true strategic genius while enjoying the generic delights of yet another stealthy shooter game.

Companions

Companions cannot purchase more companions.

Companion Import/Create [100]
Whether you're importing a buddy from another dimension or cooking up a fresh one, they'll receive a generous 800 cp to splurge on perks and items. Because who needs originality when you can have a cookie-cutter sidekick armed to the teeth?

Canon Companion [100]
Tired of sniping solo? Well, we've got the perfect solution for you, my indecisive friend! Grab yourself a classic character from Sniper: Ghost Warrior Contracts 2, and let the genericness soar to new heights. Is it Falcon? Or wait, was it Raven? Nah, it must be Eagle! Who cares about names when you're in a world so familiarly forgettable? Time to bring along your very own, um, feathered friend and give this game the company it desperately needs!

Drawbacks

Supplement [+0 CP]
Hey, feeling like a sniping superstar in this run-of-the-mill game isn't thrilling enough for you? Well, hold onto your scope because with this nifty option, you can take your generic skills to a whole new level of predictability! Snipe intergalactic aliens, mystical wizards, or whatever else the universe throws at you. It's like playing "Guess Who?" but with a sniper rifle. Just remember, the standard Jumpchain rules and conditions still apply, so keep your sights steady and your expectations comfortably cliché.

Chatty Sniper [+100 CP]
Ever wanted to be the life of the party in a stealthy, precision-based shooter? Well, now you can! Prepare to unleash your inner stand-up comedian as you bombard the battlefield with relentless banter. From fashion critiques to weather updates, you'll keep everyone guessing what you'll blurt out next. Your spotter will cringe in embarrassment, but hey, who needs silence when you can entertain the enemy? Get ready to leave them dying... of laughter!

Tick, Tock, Yawn [+100 CP]
Get ready to exercise your incredible patience as your targets decide to play hide-and-seek with your bullets. Don't worry, the suspense of waiting forever will keep you on the edge of your sniper's nest, wondering if your target will ever grace you with their presence. Will they show up fashionably late or leave you hanging? The suspense is killing me... and hopefully not you!

Scope Envy [+100 CP]
You are cursed with an eternal obsession for scopes and optics. No matter where you go or what you do, you constantly find yourself longing for better and more advanced scopes. You'll spend countless hours drooling over sniper rifle catalogs and tirelessly searching for the next big advancement in reticle technology. Remember, the grass is always greener through a high-powered scope!

Bullet Billboards [+200 CP]
Every time you take a shot, your bullet leaves behind a trail of colorful smoke and confetti, drawing attention to your location. It's like the sniper equivalent of a firework display! While it may be visually stunning, it also means that you can't hide or remain covert for long. Your enemies will always know where you are, and your elaborate bullet trails will be the talk of the battlefield. Just be prepared for some confused enemy soldiers to break out into spontaneous applause.

Stealth Shy [+200 CP]
Due to a quirky side effect of your jumpchain experience, you've developed an inexplicable aversion to stealth. No matter how hard you try, your attempts at sneaking around will always end in spectacular failures. Your footsteps will sound like thunder, and you'll inadvertently set off every alarm and trip every laser grid in the vicinity. The concept of being a silent and deadly sniper will forever elude you as you inadvertently become a walking disaster zone.

Murphy's Spotting [+200 CP]
Despite your best efforts, you have inadvertently acquired the uncanny ability to always spot the worst possible hiding spots for snipers. While others might effortlessly find concealed vantage points, you'll stumble upon the most exposed and ridiculous positions imaginable. From balancing on a tree branch in plain sight to blending in with neon signs, your knack for terrible sniping locations will surely entertain your enemies and provide a good laugh for your allies.

The Hapless Schmuck Shuffle [+200 CP]
Get ready to strut your stuff as you become the reluctant guardian angel of a hapless schmuck in Sniper: Ghost Warrior Contracts 2! Step into the shoes of a seasoned hero forced to endure the ultimate challenge: an escort mission straight out of the annals of gaming history. Prepare for facepalms and frustration as you navigate war-torn terrain, all while babysitting your clueless companion. It's like a tutorial on how not to escort someone, bringing the joys of the worst video game escort mission to life! Fortunately, not *every* mission will be an escort misison.

Jittery Trigger Finger [+200 CP]
Despite your impressive sniping skills, you've developed an uncontrollable twitch in your trigger finger. Sometimes, just as you're about to take the perfect shot, your finger involuntarily spasms, causing your shots to wildly miss the mark. You'll find yourself unintentionally shooting at passing birds, innocent potted plants, and the occasional teammate's foot. Better warn everyone to stay out of your line of fire!

No Scoping Pros [+300 CP]
Brace yourself, because in this jump, your enemies have magically mastered the art of precise return fire. It doesn't matter if they're armed with vintage AK-47s from the CIA yard sale or rocking the "no scope" technique like it's a meme, these shooting prodigies will rain bullets on you with unnerving accuracy, even from 3 kilometers away. So, get ready to dodge bullets like Neo, because this game takes generic enemies to a whole new level!

Invisible Target Syndrome [+300 CP]
Unfortunately, your jumpchain experience has made you the ultimate victim of an invisible enemy. No matter how stealthy or skilled you are, every mission you'll constantly find yourself being shot at by at least one unseen foe. Bullets will whiz past you, explosions will erupt from thin air, and you'll be left scratching your head, wondering who or what is attacking you. Your enemies will revel in their invisibility, while you become the unwitting star of an invisible sniper shooting gallery.

Ambush? Encore! [+300 CP]
Brace yourself for the never-ending thrill of falling into ambushes during every mission. Don't worry, we've made sure you'll never see them coming, no matter how hard you try. It's like magic, but without the rabbits or top hats. Get ready for that one genius who's always one step ahead or the lucky fool who stumbles upon you at the worst possible moment. Embrace the unpredictability and learn to appreciate the art of being caught off guard in the most absurdly exciting ways!

At least you still get stuff from this jump [+600]
Get ready to leave all your out-of-context items, powers, and your beloved warehouse behind. Who needs unique and exciting features anyway? It's time to embrace the absolute generic nature of this game and see how you fare with nothing but your wits and a sniper rifle. Let's hope you're a master of blending into the cookie-cutter crowd, because this drawback is about to make you feel right at home in the realm of mediocrity! Good luck, agent, you're gonna need it!

Decisions

You have three choices ...

Go to next Jump
Onwards and upwards! Time for the next thrilling escapade. Let's see what other generic wonders await!

Stay
Why mess with a good thing? Stick around and savor the excitement of your oh-so-original current life.

Go back
Had your fill of generic greatness? Ready to cozy up with nostalgia and say hello to some old faces? Well, hop on this ticket to Home Sweet Home and relish in a reunion with your cliché old buddies.

Change Log

V0.1

I made a thing.