

Jujutsu Kaisen: The Heian Era

By PsychoAnon

Once, Japan was an ignorant land which knew not the truths of the cycle of curses. Until one day a sorcerer named Tengen began spreading knowledge of jujutsu far and wide through Japan, preaching it like a religion to create a new age - the golden age of Jujutsu. Japan has become a massive sorcerer battleground in which many political factions vie for control amidst the chaos, with sorcery itself advancing as legends are born and those who would be called "special grade" in a different time are commonplace. Even among figures such as Sugawara Michizane, a Six Eyes Limitless user comparable to the future Gojo Satoru, one stands above all - worshipped as an evil god. Ryomen Sukuna shall one day rise above all others to become the strongest in history, devouring whoever he pleases to sate his endless hunger and boredom.

Aside from the king himself, many figures and factions exist in this time - the ancient sorcerers Tengen and Kenjaku; political clans and their Jujutsu using branches such as the Fujiwara, Sugawara and Abe clans; curses which have been empowered to meet the challenge of Heian Era sorcery; other mighty rogue sorcerers doing as they please like Sukuna himself does. You are in this period of history at a time when Sukuna has just started to be called king. You will remain in this period for a decade. To aid in your survival , take this one kindness and expect no more.

+1000 Wado

Origins

Select an origin. Perks are 50% off for matching origins, except 100 Wado perks which are free for matching origins.

Founder

You have come to change the very foundations of this land. You are one like an ancient sage, offering wisdom and enlightenment. Or perhaps you are more sinister, an equally knowledgeable figure using your intelligence for your own selfish goals. Whatever the case, you are sure to change the world forever if you put your brain to it.

Clan Sorcerer

You are associated with one of the great clans of this era, primarily political factions that control the nation and use sorcerers as just another means to project their power. The Fujiwara clan are the foremost clan of this period, with their regents and elders at times having more influence than the emperor himself. The Fujiwara clan employs Yorozu as well as the Five Void Generals and the elite celestial squad, both among the strongest groups of sorcerers to ever exist. The Kamo Clan and Sugawara clan, which will one day split up and leave the Gojo clan as a remnant, exist in this era as well.

Cursed Wretch

You were born a cursed, unwanted little wretch. A have-not monstrosity of this world that society callously tossed aside. You will give them back unimaginable suffering in exchange. Though a monster you may be, you will remind humanity that monsters are a thing to be feared. Or perhaps you can overcome the hatred boiling inside and seek a different path? Only time will tell if you will go north or south.

Age/Gender/Location

Select your age and gender freely. Your location is either in Heian-kyō, the capital of Japan, or the place which will one day be Tokyo where Tengen and her cult are set up.

Affiliations

Choose one group to be associated with, or none if you prefer.

Star Cult

Tengen has inadvertently founded a whole new religion in Japan, one built on jujutsu where Tengen is worshiped as a sage god spreading the word of jujutsu to any who will hear. This is the seed from which the future jujutsu society will grow and even now it's a powerful and growing faction in the jujutsu world. Angel is a sorcerer associated with this group and it has ties to the elite celestial squad. The cult's main objective is to spread knowledge of jujutsu all throughout Japan and get others to worship Tengen, though they have a strong force of sorcerers given the dangers of the era and to kill curses, as Tengen wishes them killed. You may be a member of this cult or simply someone they hired to serve as security/a curse hunter.

Fujiwara Clan

The Fujiwara clan is the most powerful political force in Japan. By marrying their daughters to the emperors they have secured their influence over present and future emperors through familial relations. They are very shrewd politicians though not known for their military might. This is not true for the jujutsu division of the clan, as they have not only the five void generals and the elite celestial squad under their command, but Yorozu who on her own is equal to either of those forces. You are likely in the military branch of the clan, but you may have ascended to a more noble status like Yorozu if your strength is exceptional.

Kamo Clan

The Kamo Clan are a clan which have adapted quite well to the proliferation of jujutsu. They are already a top clan in the budding jujutsu world of Japan. Several members have developed the bloodline cursed technique Blood Manipulation. This clan is secretly run by Kenjaku, who is using it for his own machinations to evolve jujutsu. You're almost certainly a jujutsu soldier of some kind for the clan.

Sugawara Clan

The Sugawara clan are rather minor in the grand scheme of Japanese politics - they have control over a large portion of education. They will become massively important in the jujutsu world, however, as the Six Eyes reincarnate through their bloodline. This clan will one day split into the Gojo clan. You are a part of their small jujutsu using forces, even if you're a noble.

Abe Clan

The Abe Clan are a minor clan currently in hot water with the Fujiwara over a dispute involving taxes. Many members of this clan are converting to the Tengen cult and have begun to do experiments to mutate their children, giving themselves wings and the ability to sense evil intent by fusing fetuses with a piece of a captive winged cursed spirit while they're in the womb. These children are called “angels”.

Zenin Clan

The Zenin Clan have been quickly on the rise since the proliferation of jujutsu began, since it was discovered that a very large percentage of their clan members can control cursed energy. They have the overall largest and strongest active sorcerer militia, and although a user doesn't currently exist they've already had one of their clan manifest the Ten Shadows. They're attempting to make alliances with Tengen's group and other sorcerer groups in a bid to gain control of jujutsu across Japan, but if nothing changes this will be stopped by Sukuna dropping in on their compound to slaughter the stronger half of them for fun.

Inumaki Clan

The Inumaki clan are a very minor clan but for their size they've proven to be quite powerful sorcerers as of late. Over ten of them have the same cursed technique - their bloodline technique cursed speech. Those who have it have had to develop an alternate way of speaking using food ingredients as speaking normally could harm others. The Inumaki clan are planning to raid the Kamo Clan to prove themselves and earn respect in the jujutsu world of Japan.

Ryomen Sukuna

It's almost unbelievable given his malice towards all mankind, but you somehow have a prior relationship with the King of curses that didn't end in your untimely death. What this relation is could be almost anything, but he probably doesn't wanna kill and eat you right at this moment. I wouldn't push my luck on that “probably” if I were you.

Perks

Free/200/300 - Jujutsu Sorcery

All humans have negative emotions and from those emotions is generated “cursed energy”. This energy is constantly leaking off humans, turning into cursed spirits which terrorize humanity. Sorcerers are humans with the innate ability to control cursed energy and use it for esoteric effects such as enhancing their physical body and generating magic barriers. As a sorcerer in the Heian Era you naturally possess much higher cursed energy and innate talent than those of future eras, such that if you were in those eras you would no doubt be considered exceptional. For 200 Wado you have Cursed Energy reserves similar to the likes of Sugawara Michizane, being practically boundless. For 300 Wado your reserves are instead on par with Sukuna himself, being double the previous tier.

Free - Curse

If you wish, you may choose to be a cursed spirit rather than a human. Cursed spirits are invisible to non-sorcerers and impossible to kill except through cursed energy and reverse cursed energy. They can have very bizarre physiology that often doesn't make sense as they are made up entirely of cursed energy and their organs are usually irrelevant unless they have a brain. As a cursed spirit you can regenerate from any damage that isn't fatal though it will expend your cursed energy to do so. Consuming powerful cursed objects can increase your power and cursed energy supply. You have one massive weakness, which is reverse cursed energy. Reverse cursed energy is incredibly deadly to you, especially if you don't have particularly large cursed energy reserves. This makes it nearly impossible to use RCT yourself. This weakness is removed post jump.

200/400 - Prodigy

This is a golden age of jujutsu in which even the lowliest idiot sorcerer would be considered exceptional in future times, but amongst all the freaks you are particularly noteworthy. For 200 Wado you are among the greatest of this era, in the same league as the likes of Yorozu or Uraume in terms of potential. You could grow to be someone even Sukuna respects and very few could defeat, becoming masterful in virtually every aspect of jujutsu including Reverse Cursed Technique and Domain Expansion. For 400 Wado you have the same talent as Sukuna himself, mastering every aspect of jujutsu to a level no one could hope to match and learning ludicrously quickly. In either case this talent applies to all other magic systems and martial arts.

Varies - Cursed Technique

Beyond the generic techniques such as barrier techniques, many sorcerers have an innate technique fundamental to themselves. In this era innate techniques are practically ubiquitous and you are no exception. There are 4 tiers of Innate Technique - Free, 200, 400 and 600.

For free, you have a technique such as Tengen's immortality- extremely limited or situational, not particularly useful, but not completely useless.

For 200 Wado, your technique is on par with Ice Formation. It could be a basic but solid combat ability, a powerful support ability or anything else of that tier. It could also be a powerful ability with large drawbacks like the Limitless being useless without the Six Eyes or Construction being absurdly energy intensive.

For 400 Wado, your technique is on par with the likes of Shrine or Sky Manipulation, among the higher tiers of techniques in all the Heian Era. These techniques are truly formidable and difficult to deal with even for experienced sorcerers.

For 600 Wado, your technique is among the most powerful techniques that have ever existed, such as Idle Transfiguration, the Copy cursed technique and the adaptation of Mahoraga. Just possessing a technique like this could put you close to the upper echelons of sorcerers here.

200 - Black Flash

At certain times, a mysterious phenomenon will occur in a jujutsu battle. A sorcerer's senses will heighten and black sparks will appear as they land a blow, awakening them in the heat of battle. This is called a black flash, a physical blow from a sorcerer in which all the conditions perfectly align to summon the black sparks, amplifying their blow to the power of 2.5 and awakening the sorcerer, putting them in a flow state where their combat effectiveness increases by 20%. Black flashes are largely random - no sorcerer, not even the king of curses, can land one whenever they want, although some seem to land them more often. You are blessed by the sparks of black, near guaranteed to land one in a tough fight. Not only that, but the worse your odds of victory the more likely you are to land black flashes and even chains of several black flashes in a row to turn the tide of battle.

Founder

100 - Teacher

The people are ignorant. You shall guide them. You are a skilled teacher, able to introduce others to new concepts and ideas very quickly and naturally. You could make an entire society understand Jujutsu Sorcery and personally tutor those with the potential to create an entire generation of very promising sorcerers. You will bring enlightenment.

100 - Liar

A deceiver, a snake, a vile traitor - all these labels well apply to you. You've always been good at tricking other people and bending the truth to get what you want. Only people especially sharp have been able to see through your deceptions and even then it was usually too late for them by the time they realized. You lie as naturally as you breathe.

200 - Preacher

Jujutsu is more than just a tool to fight curses in this era - it is a philosophy, a way of life, a religion the people dedicate their lives to. You may well be one of the greatest evangelists of this religion, for you are blessed with an incredible charisma which can cause even busy crowds to be silent when you speak. Nearly all are eager to listen when you open your mouth and through your natural aura they find themselves drawn in to you, becoming very eager to practice whatever it is you preach. The more strong-willed may not be so easily swayed by your charms, but the masses will bow at your feet.

200 - Vow Merchant

Binding vows are mystical contracts of jujutsu which can be used to enhance one's own abilities, expand their abilities and create binding agreements between two parties. When it comes to binding vows only Sukuna and Kenjaku are your equals. You know how to perfectly design and create vows to get the result you want. If you need your technique to have more speed or power but don't want to give up too much in exchange you'll find a creative solution to make costs that don't take away much of anything when you play your cards right. When it comes to vows with others you're a master at designing contracts guaranteed to give you what you want with no wiggle room for others to snake out of it. You can form vows with any intelligent being that can consent, with inhuman monsters like curses being particularly keen to work with you.

400 - Barrier Master

You are an artist that crafts your own worlds. Barrier techniques are a method to create domains in which different rules apply and things can be contained or let loose. You have taken this mastery to the furthest level, able to perform any type of barrier technique with ease. Domain Expansion is considered the Pinnacle of jujutsu sorcery and you have not only mastered it, but mastered a superior form called open barrier domains in which you paint your very domain on to reality itself. While that is the most impressive in terms of technical skill, the scope of your barrier techniques and the limits of what they can achieve are absurd. You could create massive barriers that cover entire regions of Japan and refine cursed energy. You can create elaborate barrier-based rituals of the likes of the Culling Games. You can create barriers to serve as an infinite maze or a form of pocket world where you can morph the inside to your liking. You could be the foundation of a whole new society with powers like these.

400 - Eternal Soul

Everlasting life has always been the dream of mankind, as elusive as it is sought after. It seems the one to uncover the secret was you. You know a jujutsu technique which can imbue the target's soul and cursed energy into their body parts. These body parts contain fractions of their soul and cease to decay or take damage. Should a person consume them the sorcerer's soul can wrestle control of the body from the original user, likely permanently taking over their body unless they have very strong willpower. Should someone do this they will gain the powers of the body they take over while in that body. You can perform this technique on yourself as well.

600 - Innovator

What is the difference between an innate technique and common techniques that anyone can learn? you know the truth - there is no difference. As you researched jujutsu you came to realize that esoteric effects normally the domain of innate techniques can be achieved. One such example is the technique to seal someone's soul and energy in a body part, an effect so powerful it can make the user immortal and yet all could master this technique. With research and experimentation you can develop techniques like this, though the greater the effect the more time and research would be needed. Cursed energy can already be blasted out like a projectile, so perhaps there could be a technique to fire beams. Maybe cursed energy could be used to defy gravity and fly through the air. Only you can learn just what the limits are.

Clan Sorcerer

100 - Lover

What is a life without love? Hardly a life at all. Love is your hope, your determination, your power. When you feel a deep love for someone, your will becomes unbreakable as you try to have them reciprocate or protect them. No amount of nervousness, fear of rejection or giant gashes cut in your chest by your love interest will stop you from pursuing their love!

100 - Might Makes Right

This land is plagued with great prejudice. If you are female, or from a certain location, or from a certain lower segment of society, you're automatically viewed as trash and unable to change your lot. But that is only for the weak. This is an era where the strong take what they please and the weak have no choice but to comply with their demands. Should you be strong, you can easily force others to give you what you want and they will have no choice but to acknowledge your superiority. If you want a promotion simply kill your superior. If there's no one strong enough to punish you for it they can only accept that you have your superior's position now. You can even run around naked and nobody can do anything about it. This is the way society should operate.

200 - Heian Era Jumping

You may have noticed the multiple powerful groups which dominate the jujutsu society of Japan. They exist for a simple reason - humans are at their best when working with a team. You have been trained to operate in these teams and it has greatly increased your effectiveness with others. You can "mentally sync" with those you're fighting alongside to allow incredible teamwork. You can wordlessly understand the intentions of those on your side, allowing for impromptu strategy and incredibly coordinated combo attacks mid-battle.

200 - Angel

You are a being close to the divine, at least symbolically. You are a strange breed of human known as an "angel", the natural enemies of evil beings such as Sukuna. The most notable difference between angels and humans is functional wings which allow angels to fly. Angels are practically made to hunt evil forces and thus can detect malicious emotions, always able to tell when someone or something "evil" is nearby. Fulfill your duty and smite the wicked.

400 - Creativity

A cursed technique represents a great amount of a sorcerer's potential. If you have one that has too many flaws, it could prevent you from ever reaching true strength. For you, though, this simply represents a challenge. You can figure out practically any creative way to use your ability, pushing your powers to their absolute limits. With enough practice you can reach impossible effects, like making an infinite pressure liquid metal sphere or cutting reality itself.

400 - Tool Smith

Hiten. Kamutoke. The Inverted Spear of Heaven. Many legendary cursed tools have been created in this period. You have studied the art of crafting cursed tools, weapons and objects imbued with cursed energy to the point of having innate cursed techniques and special abilities. While everyone knows how to imbue their weapon with their own cursed technique, you can imbue items with entirely new abilities like shooting lightning or negating cursed techniques. You will create your own legends.

600 - Vengeful Curse

Many aspire and strive for greatness, but for you it was destiny. You are a member of the Sugawara clan born with the Six Eyes. These legendary blue eyes which almost seem to glow grant unmatched perception of cursed energy. You can see it in 360 degrees around you even many kilometers away, still being able to see in high detail with your eyes covered. You can tell the cursed technique of anyone you look at with just a glance, knowing more or less everything it's capable of. The eyes have also granted you incredible precision with your control of cursed energy, allowing for feats impossible for other sorcerers. You can properly control the Limitless with this precision and since the Six Eyes are so efficient as to reduce the cost of any usage of cursed energy to an infinitesimally small amount, you could maintain a limitless barrier indefinitely if you found a way to deal with mental fatigue. You could do that if you HAD the Limitless, at least. All the Six Eyes abilities will apply to any esoteric energies you can use.

This is not all that makes you special, however. Your nature of being “born to be special” will continue to pass down your lineage unto the ages of ages. Even 1000 years from now, a child could be born with boundless cursed energy and an absurdly powerful cursed technique simply because they have the tiniest bit of your blood flowing in their veins. This “special nature” of your descendants will empower them in any power system you have, not just jujutsu.

Cursed Wretch

100 - Cruelty

Fun, flesh and food. That's all others are, so why treat them as anything else? You can shut down any and all moral qualms you have at a whim, becoming a purely selfish creature that does whatever it pleases. And why not do whatever you please? The people of this era wouldn't extend any mercy to you.

100 - Chef

The art of preparing food is a rarity in a period where combat reigns supreme, but you have learned it nonetheless. You've been cooking long enough that you've learned how to prepare any dish one could imagine in this time period, including human flesh. Your food is delicious enough to sate even a king's appetite.

200 - Idol

What defines a deity? Glory, magnificence and most of all, power. As you demonstrate strength that goes beyond human understanding, all who see you will be filled with terror and awe, as if witnessing a deity made flesh. The more powerful you become the more this terror and awe will grip the hearts of those who see you, only those with similar strength to yourself being able to resist it. If you had the power of Sukuna an entire cult would form worshipping you as a god.

200 - To Touch the Heart

There is no human in history more full of malice, spite and hate than the King of curses. And yet, even he is human after all. Something about you can touch the hearts of monsters like Sukuna. Rather than slaughter you, he may offer you a position serving under him. With enough time you could even become a true friend to him. Perhaps with enough effort you could even help him to understand what love is.

400 - Cursed Form

Upon your birth, all who saw you recoiled in disgust. You were born with four arms, multiple eyes and a massive mouth on your stomach. As an adult you are nearly 7 feet tall and incredibly muscular. All these features make you seem monstrous, but it also means your body is perfect for jujutsu. You can perform chants and hand signs to enhance your techniques while having two arms free for combat and with no strain on your lungs. Your massive and muscular body makes your cursed energy reinforcement many times more powerful than it would be were you an average sized sorcerer, making you a monster in combat. There is no greater advantage for a jujutsu sorcerer than to have this body.

400 - Burn It All

What does it take to be the strongest? You must be entirely selfish. Relentlessly pursue your own strength at the cost of everything except your own life, burning everything in front of you and disregarding the consequences. By taking on this lifestyle, constant vicious battles to death where you take as many risks as possible, training endlessly at the cost of your connections to others, you will win the isolation of strength as your prize. Your growth will skyrocket and you will reach heights above your limits, unlocking new techniques and abilities even mid-combat. Over the course of just a few months you could make decades of progress and grow even beyond your “maximum” potential. This same growth will apply to other supernatural abilities and fighting styles. To be strong is to be alone and to be alone is to be strong.

600 - Divine Technique

Jujutsu is more to you than just a skill - it is life itself. Jujutsu is as natural and automatic to you as breathing. This natural connection gives you an innate understanding of jujutsu and sorcery. You can figure out how any technique innate or otherwise works just by seeing it and if it's not innate you could perfectly replicate it after seeing it once. This same natural understanding applies to any supernatural energy or power system you have access to. No one truly understands jujutsu the way you do.

Items

You get one item per price tier discounted 50%. 100 Wado discounted items are instead free.

100 - Street Preachers

Time to spread the good word. You have many agents you can send out to villages, towns and cities to cry out in the streets and spread whatever ideology or message you like. This will spread awareness and draw new members to whatever cause it is you have and these recruits will in turn make more preachers to grow the message further, exponentially increasing until all in the land hear your message.

100 - Books

These are quite rare in this age, normally restricted to the nobility. You have books covering all sorts of topics in high detail, from geography to entomology. Training one's mind can be very important and depending on the nature of your technique you may just get inspiration for how to use it more effectively.

100 - Malevolent Kitchen

The best kitchen available with Heian era technology. You've got a restocking supply of fresh and top notch ingredients from all over Japan, including things like monkey brains and human flesh. If you've got the talent you can make very good food.

200 - Barrier Palace

Advanced barrier techniques have been made to create a perfect home for you. This building looks like a small temple on the outside, but on the inside is a massive labyrinth made of barriers which responds to your will. While you can navigate this easily and change the layout, nearly anyone else would find it impossible. Getting through the labyrinth lets you enter the main chamber, a massive white void you can shape into anything you want. It could be a forest, a beach, a luxurious mansion, even things that don't exist yet such as movie theaters. You can change the environment whenever you want in an instant at will.

200 - Puppets

Though strength reigns in this era, it certainly doesn't hurt to have some friends in high places. You have multiple people in high levels of the government who are your employees in all but name, doing whatever you tell them to without question. While you don't quite run the government, you certainly have a good deal of influence due to this. You can easily hire other people in different organizations to be your puppets as well.

200 - Offerings

The compensation due to a god. People will regularly come to a shrine that you own to bring you gifts in order to avoid your ire. You regularly receive large amounts of food, money and sometimes more interesting things like books, trinkets and gems. You'd be quite wealthy and prosperous just off of what you get in offerings. It is good to be feared.

400 - Cult

Your very own fanatical religion. You have a cult that views you as their supreme leader, obeying your every command and hanging on your every word as gospel. The doctrines of the cult are up to you, but they hardly matter as you could change the whole thing overnight and your followers wouldn't dream of questioning or leaving you. The cult is fairly wealthy and quickly expanding. It even has a few sorcerers in it though they're not that strong. Should you put in the effort, your cult could be incredibly rich and politically powerful, perhaps even the main religion of Japan.

400 - Sorceress Harem

My goodness! It seems you've accumulated a harem of 20 beautiful female sorcerers from across Japan. They love you very deeply and while none of them are among the strongest of this era, they make very powerful children. Any children you have with these women are very likely to inherit your mutations, much of your potential and they could possibly even surpass you as a sorcerer. You could start your own clan the old fashioned way.

400 - Kamutoke

The weapon of a god which smites foes from the heavens. Kamutoke is shaped like a Vajra with a dagger blade at the bottom. It has been imbued with a powerful cursed technique to call down lightning from the sky which smites your foes. Being lightning, the attacks are nearly undodgeable and incredibly potent, only having trouble against enemies who are naturally resistant to electricity. It can call lightning down on anyone you wish who's within eyesight, even hitting multiple targets at once. It fuels these attacks with the user's cursed energy, so it may drain the user dry if they don't have a large pool of cursed energy.

600 - Cursed Spirits

Curses can certainly be dangerous for ordinary people, but for the truly strong sorcerers they aren't much of an issue. But you've acquired quite a bit more than a “few” curses. You have 10 million cursed spirits bound in a contact which you can release at any time. Well over 99% of them are weak trash, but even the strongest sorcerers couldn't hope to eliminate that many curses on their own. A flood of curses like this could be an existential threat to an entire nation if used correctly, especially as the fear of curses and misery of the deaths give birth to even more curses. You can loose this tide of spirits once per jump. What could you be planning with these?

600 - Clan

You are the head of a powerful clan equal in influence to the Fujiwara. This is not some jujutsu specific organization but a legitimate political force with enough power and wealth to effectively control the country and have the emperor obey you. Your clan does, however, have a branch dedicated to jujutsu sorcerers just as impressive as the Kamo or Zenin clans, with at least 1 powerful technique which is passed down through the bloodline of sorcerers. In both military might and political influence your clan is the top in Japan. Your clan will retain their political influence, wealth and sorcerers in future jumps.

600 - Hiten

A weapon fit for an evil god. This trident can be switched between three “modes” - body, mind and soul mode. In body mode it significantly enhances the user's physical abilities and allows them to sprout wings to fly. In mind mode, the spear will phase through targets but trap their mind in repeated illusions of their own death, leaving them unable to act for 1 minute. Soul mode allows the user to hit the target's soul directly, ignoring their physical durability. By piercing a target in body mode, mind mode and soul mode the user can pierce the target with the trident one more time to separate the target's body, mind and soul, instantly killing them.

Companions

100 - Foreign Imports and Native Exports

You can import/create up to two companions per 100 Wado spent here, granting each of them an origin and 600 Wado to spend on whatever they wish. Alternatively, you can import/create just one companion per 100 Wado, granting them the same benefits but 1000 Wado to spend.

Free - Natural Bonds

Even in this era of chaos and violence you've managed to make friends. If you wish to bring people from this jump into future jumps as companions, you can do so freely so long as they agree to come with you.

100 - Curse Hunter

In this era very few sorcerers primarily hunt curses, but this young woman is the exception. She is small and cute, with purple eyes. Upon meeting her she shows a very upbeat and cheery attitude, but this is a mask for her inner sadism and hatred born from curses killing her sister. Ever since then she's sworn to hunt down curses wherever they exist and kill them. Her small size has hindered her physical strength as a sorcerer, but her speed is exceptional even for this era. This works well with her cursed technique, which allows her to coat any weapon she's holding with extremely potent poison that can have differing effects depending on her intent. This technique makes her practically immune to poison. She's also very talented with medicine and reverse cursed technique.

100 - Zenin Doofus

I know what you may be thinking - "who's that woman and why does she keep turning into a panel?" This girl is a sorcerer of the Zenin clan, one born with projection sorcery. While the technique is very powerful, she has absolutely no idea how it works because film will not exist until 1000 years from now. Though she's somewhat getting a feel for it, she often screws up regardless due to being very clumsy and airheaded. She's quite cute, with short blue hair and large "assets". She often tries to pretend to be confident and in control but she obviously isn't, as she looks like she's always on the verge of tears and in desperate need of help. If someone could coach her with her technique she could be one of the strongest sorcerers of this era, but who could do that?

100 - Lost Girl

This woman is clearly not from around here. She's clothed in a strange garb and her features are not at all Japanese. This is a woman who went on an expedition that got off course and somehow her crew landed in Japan before being slaughtered by curses besides her, as she was the only sorcerer among them. Her long blonde hair seems to compliment her very haughty attitude, as she speaks regularly of how grand “Rome” is and laments how backwards Japan is, insulting everyone she comes across. What isn't as elegant are her distractingly massive breasts. She seems to have more of a soft spot for you, as although she regularly mocks and taunts you she also wants to show you Rome personally, though she insists it's not because she likes you.

She has an extremely powerful cursed technique which allows her to temporarily copy any ability she's seen before and use it as well as the original user could, though this ability goes into cooldown for an hour after 10 minutes of use. She's already accumulated many useful techniques and if she were to see Sukuna in action she'd be a monster.

200 - Ancient Evil

What have you done? You've let loose an evil that was sealed away over 700 years ago. What you've freed is a curse in the form of a woman with long white hair. It took over 20 powerful sorcerers just to manage to seal her away, and now that she's free she's… just chilling? Despite being a curse, the woman seems to hold no contempt for humanity. Apparently, over her time of being sealed she managed to let go of her hatred and stop her reckless destruction since all she really wanted was a romantic partner. Upon seeing you she immediately fell in love and is now obsessed with you. She's very enthusiastic when it comes to you, but generally she's a chill person who's down for anything. She's level headed and relaxed even on the verge of death.

Now that she's free she's certainly the most powerful curse around, as her cursed energy pool rivals even Sukuna's and she can fire massive bursts of cursed energy out from her body. This isn't to say she could beat Sukuna, but it would be a more entertaining fight than most he's had.

300 - Wan Yushan

Ryomen Sukuna is known as the king of curses, but there is a queen alive in this era that even Sukuna supposedly fears. Wan Yushan is a jade-like beauty hailing from the land of China. She is the most powerful sorcerer in China and in contention for the most powerful sorcerer in the world, her only competition being Sukuna himself.

Despite her demure appearance and frame, her control and output of cursed energy are so great that she could match even the four armed behemoth Sukuna in hand to hand combat. Like Sukuna she has two powerful cursed tools at her disposal - the bow of Hou Yi, which scorches whatever its arrows pierce with the heat of the sun from the inside, and the green dragon crescent moon sword, a glaive which weighs 100 pounds and is imbued with a cursed technique to greatly amplify the user's strength and put them in a berserker rage once it has been fully coated in blood. Her cursed technique, Niang, manipulates an invisible force which can defend or remotely hold/crush whatever she wishes. She can "carry" whatever she's holding, an effect she uses to enhance her speed and fly. When she defends and holds someone gently they will begin to love her more and more, and when she crushes them they will fear her more and more. Both effects are temporary. By gently holding and protecting her enemies for 2 minutes, she can become a giant with massively enhanced strength and force manipulation, her clothes and equipment growing with her. Her domain turns any caught in it to a helpless baby in her arms.

Wan Yushan is a loving mother, an anomaly in the jujutsu world who derives her strength not from isolation but from her love for her children. She became strong to protect them. She is elegant, wise, understanding and compassionate, but extremely wrathful to any that would harm her children. Although Sukuna does not truly fear her, he has no desire to fight her as she resembles his late mother, the only person he ever truly feared. Wan Yushan will travel with you as her kids have matured and left the nest, leaving her bored and lonely.

Drawbacks

+0 - Stay in Era

Rather than starting when Sukuna has already become the king of curses, you can start at the very beginning of the Heian era, when Tengen first arrived in Japan, and stay all the way until the end of the era hundreds of years later. Dealing with the issue of your own mortality should you be human is your responsibility.

+0 - Rebirth

Things here were fun, so why stop now? At the end of this jump, you can choose to allow Kenjaku to make you into a finger and thus be transported directly into the main Jujutsu Kaisen jump as an incarnated sorcerer.

+100 - Cursed Appearance

You were born a hideous retch. You have a mutated face that only a mother could love and it's repulsive to almost everyone you come across. You're unlikely to be accepted anywhere you go except by other odd or exceptionally forward thinking people and many may try to hurt you. Humans are far more evil than curses could ever hope to be.

+100 - Stalker

It seems someone has a crush on you. Unfortunately, they're also extremely psychotic. This woman is obsessed with making you hers and she won't take no for an answer. To make things worse, she is an extremely powerful sorcerer. This might not be so bad except she wants you all to herself. She wouldn't let another person so much as see you if she had her way. You may take her as a companion for free at the end of the jump if you wish.

+100 - Hunger for Flesh

There is a dark craving inside you. No matter what you eat, it can't seem to scratch the itch in the back of your throat. You must consume people. The longer you try to resist and control this urge the stronger your hunger will become until it becomes painful. Your stomach will begin to hurt as if you were starving and just the sight of a human would make you salivate. Either live in complete isolation or succumb to your desires.

+200 - Endless Battle

A target has been painted on your back. For one reason or another, powerful sorcerers seem to seek you out for battles to the death. While the king of curses thankfully isn't one of them, anyone else could come at any time trying to take you out. These are some of the strongest sorcerers of the Heian era so expect to be pushed to your limits.

+200 - Vile Vow

Oh dear, of all the people you could've made a deal with, why did it have to be him? You've made some sort of binding vow with Kenjaku that you have no choice but to fulfill. He's going to use you for something either incredibly terrible or absurdly dangerous. Possibly both. Whatever your mission, let's hope you survive, alright?

+200 - Ah, Yes

My anti-fluff text technique! I haven't used this since the Heian Era! Somehow, your enemies always seem to have hyper specific abilities ready to counter whatever techniques or moves you pull out. Lightning attacks? Rubber technique. Fire attacks? Ice technique. Telekinesis? Brain damage technique. This doesn't make it impossible to win battles, but it certainly makes them significantly more challenging.

+200 - Living Tool

Someone saved your life long ago and gave it purpose. Now your entire life revolves around them. You are completely dedicated to serving this person, body, mind and soul. You live for them and would die for them at a moment's notice. They don't want you dead, but they will expect a lot out of you and the thought of disappointing them is unacceptable. You are nothing but a tool and you readily accept that.

+300 - Cutting Board

The strongest sorcerer has you in his sights. You've caught the interest of Ryomen Sukuna and at some point he will force you into a battle to the death. You could potentially run, which may work for a while, but eventually he will find a way to trap you and leave you with no choice but to fight him to the death. There has never been and will never be a sorcerer as strong as him unless you can find a way to surpass him. Good luck.

+300 - Evil God

This world has wronged you. Every attempt you made to connect with others, to feel some sort of love, was met with scorn, mockery and hatred. Now you will repay them in kind. The hatred burning in your heart is unimaginable. You have no greater desire than to torture, battle and kill humans simply out of spite. The only thing that gives a brief respite from your boredom and misery is the sweet screams of your victims. You'll torment everyone you come across, making the world your enemy and forcing anyone strong you meet into a battle to the death. Your life will be a curse on all mankind.

+300 - Age of Legend

This era is no doubt the golden age of Jujutsu. The sorcerers of this age are of the highest quality and the greatest skill, even birthing the greatest sorcerer who will ever live. Despite all this, future eras may exaggerate the greatness of this one. There will be sorcerers in the future who could contend with the greatest from this era, even one who could challenge the king himself. But what if that wasn't true? The Heian Era you've entered is every bit as legendary as it was spoken of. Every sorcerer here could contend with the likes of a disaster curse and stand a decent chance to win, there are hundreds of what would in the future be called special grade sorcerers, the 20 strongest could all give Satoru Gojo a run for his money and as for Ryomen Sukuna? His raw power and technique are so godlike that every sorcerer in this era attacking him at once wouldn’t be enough to beat him. Pray that you don't have to face him.

The End of an Era

Your time here has come to an end. Whether you made a mark in history or were just a footnote, all that's left is your final choice.

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Notes

- **Not everything in this jump is 100% lore accurate. Think of it like a fanfic/OC setting more than a perfectly canonical representation of JJK's past.**

- **"Creativity" applies to any power you have, working somewhat like Just That Good from the main JJK jump**

- **Thanks for using my Jump! God bless you!**