Generic R-18 Setting

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Introduction

This world appears like any other, following the same patterns in many worlds. However, upon closer inspection, you notice that this world is far more lewd, and people's inhibition towards sex is relatively low. Sex seems to be everywhere, with people wearing revealing outfits, prostitutes lingering on the streets, strange noises coming from back alleys, a brothel in plain sight, nudity being commonplace in media, games, and even uniforms of restaurant staff. It appears that the people here are more open to the idea of sex than in other worlds you've visited. This world seems to revolve around the concept of it.

No matter what kind of setting you choose, it will all be sexualized to a high degree, with elements of porn sprinkled within. It will be challenging for you to remain pure in this world where sex is just around the corner. Whether you fall into debauchery and enjoy everything that this world has to offer or try to resist and maintain your purity, it's up to you.

Take these **+1000 Choice Points** to start your journey into this paradise for perverts.

Origin

Any origins can be taken as Drop-In. The origin you've taken also counts as your gender.

Dominating Male

In this world, the males are all quite dominant, both in bed and out of it. While some males may be submissive, most tend to think with their dicks and compete with each other to prove who is the more dominant of all. Whether you'll try to climb to the top to prove that you're the best or protect what you already have is up to you.

Seducing Female

In this world, females are heavily sexualized, and pornographic content is more often about females. As a result, most of the sexual harassment victims in this world are women. Since you're a female yourself, you need to be cautious, as the more attractive you are, the more likely you will be sexually harassed by perverts.

Feminine Tomgirl

You are a male with a feminine or androgynous appearance and can easily pass off as a girl. Due to the nature of this world, Tomgirls are more accepted and fetishized by both males and females alike. However, since tomgirls appears to be a female, they may be targeted by sexual harassment from both genders. The fact that you're a tomgirl can either disappoint or excite the harasser, depending on their preferences.

Typical Futanari

As a stereotypical Futanari, you have the appearance of a woman with a penis and sometimes testicles. You can decide if you have the full package or just the penis. Futanaris are known for having bigger penises than males, being more lustful and sexually capable than them. However, due to their appearance, they may be subjected to sexual harassment from both genders. Despite this, most Futas are bisexual, so once a harasser lays hands on them, they would soon become the victim themselves.

You can choose your age freely for all origins, as long as it's within reason.

Settings

You can choose from any settings below, or gain +100 CP to roll for the setting of your jump.

1. Medieval Isekai

A fantasy world set in a medieval setting, with magic being the main force in the world. As magic makes people's lives more convenient and comfortable. In this world, you can find typical generic races such as elves, dwarfs, demi-humans, etc. Some monsters raid villages and steal women for breeding, including orcs, goblins, slimes, tentacle monsters, etc. Ancient ruins and dungeons scattered throughout the land filled with erotic traps, monsters, and treasures await those brave enough to venture there.

2. Dystopian Cyberpunk

This world is more technologically advanced than the modern day, though it has not yet begun space exploration or planetary colonization. Society is controlled by powerful megacorporations, which have even overtaken the role of government. Cybernetic implants, augmented reality, and advanced prosthetics are commonplace and used for everything from combat to everyday convenience. Despite technological progress, the standard of living for most people is extremely low. Crime runs rampant, with gang wars a constant threat in many areas. Law enforcement exists primarily to protect the interests of the wealthy elite, functioning more like private security forces than public defenders.

3. Apocalyptic Survival

A world that has been decimated by an apocalyptic event that turns people into monsters in the aftermath of a nuclear war, virus outbreak, or something else. Little civilization remains, and scavengers, raiders, gangs, and mutated monsters roam the world. Despite the dire state of affairs, sex is still viewed as valuable as survival. Even monsters infect people through sexual actions rather than bites and scratches. It will require caution, skill, and wits to survive in this world of chaos and anarchy.

4. Supernatural Modern

This world mirrors the early 2000s of Earth in terms of culture and technology. However, secretive devices with unusual capabilities exist within this world, such as machines that can create a skinsuit, allowing someone to take on another person's appearance, or tools capable of inducing hypnosis. Supernatural elements also exist beneath the surface of society, with yokai, mystical beings from folklore still walking the land, sexually harassing humans instead of eating or killing them like in legends. Most yokai possess beautiful human forms, allowing them to coexist unnoticed among ordinary people.

5. Futuristic Sci-fi

A futuristic world where technology has advanced to the point that humanity has explored deep space and colonized countless planets. Aliens, androids, and artificial intelligence are a normal part of daily life, found in nearly every corner of the galaxy. People in this setting wage wars with giant robots and spaceships instead of tanks and firearms. Space travel is as common as air travel once was, with spacecraft functioning like commercial planes. Massive space stations act as hubs, shopping centers, residential zones, and entertainment districts. This is a setting where what was once impossible has become routine.

6. Free Choice

If you roll on this option, you can select any setting to be the setting you're in. Alternatively, you can mix two or more settings to create a hybrid setting, combining elements from multiple settings. However you only get to discount perks from one setting.

Perks

Perks are discounted 50% for their respective origin, with the 100 CP Perks being free.

General Perks

Safety First (Free)

In this world, sex is the central theme; it's disheartening if you can't fully enjoy it. That's why this perk makes all inconveniences related to sex disappear. Your body will never experience soreness from sexual activities. Your sexual organs and orifices can comfortably stretch to accommodate objects of any size, maintaining the same level of tightness regardless of the object's size or frequency of use. You won't contract any STD or STI from engaging in sex, and your sexual organs and orifices will remain infection-free as well.

Spreading the Lewdness (-100 CP)

At the beginning of each jump, you can adjust the level of lewdness in the setting according to your preferences. You can make the characters replace their shorts under their skirts with sexy underwear or make their outfit so revealing they might as well not be wearing anything. Additionally, you can alter the sexual inhibitions of individuals within the jump, ranging from making them asexual to nymphomaniac or any point in between. This change can affect everyone or specific species, races, or genders.

Ideal Body (-200 CP)

Once every year or at the start of a new jump, whichever comes first, you can fully customize your body's appearance. You can alter your height, proportions, weight, and the size and shape of any body part according to your preferences. You may also control the amount and placement of body hair, choosing to be completely hairless or to retain hair in specific areas. Additionally, you can decide whether your hair grows naturally or remains at a fixed length, automatically returning to that length if cut. This perk also allows you to change your species, though only to one of the most common species available in the jump you're currently in.

Your body will maintain itself effortlessly. You won’t experience sagging, skin issues, or hair problems. Tanning only occurs if you want it to, and your physique will stay exactly how you prefer it, regardless of your calorie intake or changes in muscle mass. You can also choose your natural body scent, allowing you to smell like anything from coffee and flowers to smoked meat or cleaning supplies.

Alluring World (-400 CP)

Living in a world centered around sex can be challenging if the inhabitants are not visually appealing. This perk enhances the average appearance of people to 7 out of 10 and further improves the looks of those already beautiful, with even the ugliest person being at least a 5 out of 10. Additionally, you can set the gender ratio of the population and add futanaris if desired. Furthermore, you can make certain types of clothing or accessories popular among a specific gender, making nearly every one of that gender own or wear those items. Options include, collars, piercings, stockings, maid outfits, leotards, or others. However, you can only make these changes every ten years or at the start of each jump, whichever comes first.

Harassment Free (-600 CP)

Having too many beauty perks can lead to unwanted attention and harassment. With this perk, you will never be sexually harassed or assaulted, regardless of your attractiveness. As you now give off an aura that makes perverts fear the consequences of harassing you, blackmailing attempts against you will fail as any materials used for blackmail will disappear once gathered, and individuals stalking you will somehow lose track of you. You can turn the effects of this perk on and off at will. Additionally, this perk reduces the damage caused by people with sexual desires towards you by 90%, making an attack nearly harmless.

Dominating Male

Internal Impact (-100 CP)

It would be a shame to ruin someone's good looks in a fight if you plan on having sex with them afterward. This perk solves that problem by ensuring that no marks or bruises will appear on your opponent's body when you attack them, though they will still suffer the harm of the attack. Additionally, this perk works in the bedroom as well, allowing you to choke or beat your partner without leaving any visible marks on their body.

Intimidating Glare (-200 CP)

You gain the power to make people whose will is weaker than yours become paralyzed with fear or incredibly aroused when you glare at them. Although this ability will still work on individuals with stronger willpower, the effects they experience won't be as intense. Even someone with unbreakable willpower will feel something when you activate this power.

Masochist Trainer (-400 CP)

You gain the ability to turn people you have sex with into submissive masochist sluts who would do anything for more sex, becoming increasingly submissive, masochistic, and addicted to it each time you engage in sexual activity. Those with weaker wills may require only a few sessions for the effects to take hold, while those with stronger wills may need more time. However, this process can be quickened if you make them feel mind-blowing pleasure during your sexual encounters.

Conqueror’s Way (-600 CP)

By touching a person sexually, stripping their clothing, or having sex with them, you can reduce their will to fight by making them feel sexual pleasure. However, it may require a lot of sexual stimulation for those with strong willpower. If you make them climax, their strength and defense will be lowered slightly, allowing you to defeat them more easily. The effects of this perk can stack; the more aroused a person is, the weaker their will to fight becomes, and the more they climax, the weaker they become until they are harmless.

Seducing Female

Siren-Like Voice (-100 CP)

You gain an angelic voice that is very pleasing and soothing to the ear, comparable to music performed by the gods. No one would find your voice annoying and would be willing to let you talk non-stop to keep listening to your voice. Even living beings that don't understand you would find your voice pleasant and willing to hear you out. Additionally, this perk allows you to change the style of your voice at will, allowing you to sound more cute, seductive, feminine, husky, or something else.

Heavenly Taste (-200 CP)

This perk makes every part of your body and bodily fluid taste heavenly, including your skin, bones, flesh, and even sweat. Just a taste will get someone instantly hooked, and the taste won't cause any addiction or make people tired of it. You also become able to lactate extraordinarily nutritious milk without being pregnant. This perk prevents people from wanting to eat you because of your taste, though they might want to lick you instead.

You can choose what flavor your body and bodily fluids taste. Additionally, you can lactate a liter of milk per day, and the milk you produce is safe to be consumed by anyone. Your breast won't feel sore, uncomfortable, or suffer any health problems from lactation. Being milked also feels very pleasurable, and continuous milking may even bring you to orgasm.

Desire Incarnate (-400 CP)

This perk increases your sex appeal so much that you have become allure-made manifest. Your look and every movement now radiate grace and seduction, even making your subconscious movements extremely pleasing to the eyes. People could easily get aroused by looking at you, even if you are not doing anything and are fully clothed. The longer a person looks at you, the more aroused they become. As your sex appeal transcends things like biases, preferences, and even species, if the being is capable of being aroused or possesses a sexual organ, this perk can affect them.

Additionally, every part of your body feels extraordinarily pleasing to touch, comparable to the finest silk or the most comfortable pillow. Just touching or hugging you would be an unforgettable experience that people will never get tired of. You can turn on and off the arousal effect of this perk as well as set a cap on how aroused a person will be affected by it, in case you don't want them to act out their desire on you.

Prized Treasure (-600 CP)

You exude an aura that makes others perceive you as something rare and irreplaceable, like a priceless gem or treasured artifact. People feel drawn to your presence, mesmerized by your very existence, and develop a strong desire to keep you close, admire you, and, most of all, possess you. Even your enemies would rather capture you alive than harm you, often intending to claim you for themselves or profit by selling you to those who would.

This perk also works on mindless, malicious, or hateful monsters that kill for fun as they won't kill or eat you but will keep you somewhat safe and happy as they don't view you as a food source but rather a treasure to protect. Additionally, this perk ensures that your enemies won't kill you even if you are a huge threat to their existence or if the only way to survive is to kill you. However, this perk doesn't protect you from any of the sexual desires people have towards you, so what your enemies might do to you depends entirely on what type of person they are, and if you cause too much trouble, your captors might remove your ability to resist by harming you or doing something else but at least you will be alive.

Feminine Tomgirl

Choice Acceptance (-100 CP)

This perk allows you to make choices without adverse reactions from others. As long as your decisions are not harmful or malicious, people will accept the actions you take, regardless of whether it's crossdressing, liking the same sex, or identifying as another gender. Even in cultures or countries where such things would normally provoke hostility or punishment, people will still accept your choice without question.

Male Pussy (-200 CP)

You now have a new organ in the form of a second canal shaped like a vaginal canal inside your anus, connected to a fully functional womb. Your anus and rectum have been turned into erogenous zones comparable to that of a vagina, producing natural lubrication with an amount similar to a vagina when you become aroused. Your new womb is fully fertile, and you will experience a period if you don't have any perks or abilities that prevent it. Additionally, your digestive system and metabolism have been optimized to process everything you consume, eliminating the need for your body to produce waste. Your perks that affect the vagina can also be applied to your anus and rectum if you want. You can also make your anal margin shape similar to the entrance of a vagina if you wish.

Fluid Identity (-400 CP)

This perk allows you to choose your gender and be recognized as such by everyone, regardless of whether they know your biological sex. People will subconsciously perceive and interact with you according to the gender you've chosen, even if you reveal your biological sex. You can also take gender-restricted perks and drawbacks. Any perk meant for a specific gender will function for you as if you are that gender, and if a drawback has different effects based on gender, you can choose which effect applies to you.

Cute Little Button (-600 CP)

You now possess an innate physical and spiritual cuteness unsurpassed in the vast multiverse. Prejudices based on gender, age, race, species, or other factors wouldn't matter, as even a being with eldritch thoughts would find you cute. Your sweetness makes people more caring towards you and makes them want to protect you. As people will instinctively see you as someone who should be protected and cared for. Your cuteness also allows you to form platonic swiftly, letting people view you like a younger sibling or their offspring within a few days. You're so adorable that people will struggle to insult you, much less harm you, as hitting you is like hitting a beloved pet or a loved younger family member. Even someone who's evil incarnate will feel a pang of guilt when seeing you sad and in pain.

Typical Futanari

Hidden Surprise (-100 CP)

You now can completely hide any bulges that are on your appearance, making the bulge in your underwear, breast, belly, or other areas completely flat and hidden. People touching the hidden bulge will not feel it, feeling only a flat surface. You can remove this effect by removing the clothing that formed the bulge or turning this perk on and off at will. You can also choose which bulges are hidden by the effects of this perk.

Renewed Vigor (-200 CP)

Whenever you ejaculate or when someone ejaculates in you, your health, stamina, and supernatural energy pool will be recovered slightly. This means that you'll have more strength to continue having sex, allowing you to outlast anyone else during intercourse. Additionally, this perk removes the refractory period, which is the time it takes for a man's body to recover from ejaculation and be ready for another orgasm. With this perk, you can have multiple orgasms without any complications or adverse effects on your body.

NTR Specialist (-400 CP)

Whether it's your sexual prowess or the feeling your genitals provide, once someone has a taste of the pleasure you have given, it would be impossible for another person to satisfy them again. Each time you make someone feel sexual pleasure, you can reduce the pleasure that person feels from people, even from themselves. When the person affected by this perk has sexual actions with others or themselves, they will subconsciously be reminded of the pleasure you can provide, increasing their desire to have sex with you. You can eliminate the sexual pleasure they feel other than the ones you provide once you have multiple sessions of intercourse with them. This effect can be toggled on and off. You can indicate specific targets, ranging from one individual to another gender affected by this perk.

Bigger is Better (-600 CP)

This perk allows you to overpower anyone physically if your size or that of your penis is larger than theirs, but only if you have sexual intentions towards them. Additionally, this perk ensures that no matter how big your penis is, you can easily penetrate your partner's orifices without causing any pain or health issues. Your partner will instead feel mind-breaking pleasure upon penetration and climax each time you thrust. This perk also prevents your partners from suffering any negative effects from multiple orgasms like dehydration. The effects of this perk can be turned on and off at will.

Setting Perks

All origins gain a bonus of +300 CP to spend in this section.

Medieval Isekai

Knight's Owner (-100 CP)

You gain a unique ability that instantly makes you an expert at wielding any object you hold as a weapon. Whether it's a metal pipe found on the street or a broom handle, you can use it with the precision and skill of a seasoned combatant. In addition, this perk temporarily enhances the quality of the object itself, letting even the cheapest sword strike with the sharpness and durability of a masterfully crafted blade. However, the skill and the enhancement vanish after you let go of the object for a few seconds.

Ero Mage (-200 CP)

This perk grants you three exotic spells and an average-sized mana pool. Unlike traditional spells that manipulate the elements, these are far more lewd.

Summon Tentacles allows you to summon a Tentacle Monster that obeys your every command, with its strength depending on the amount of mana spent to summon it. Using minimal mana, the monster will only have the strength comparable to that of a wolf, while using large amounts of mana will give it the strength to destroy small towns.

Create Aphrodisiac makes a pink liquid that increases sexual desire and sensitivity when people make contact or take it. You can manipulate this liquid and create multiple tentacles, making it more viscous or turning it into a mist. The amount of liquid you can make depends on your mana pool.

Break Dress removes or destroys any clothing by making physical contact. But the more powerful the clothing is (e.g., protection, durability, abilities), the more mana is required for removal.

Sexual Leveling (-400 CP)

You now gain a unique leveling system that enhances your physical and supernatural abilities slightly with each level up. Unlike the standard Leveling system, you increase your level by having sexual encounters with other beings as long as they are alive or possess consciousness. Each encounter provides a small amount of experience. You can boost the experience you gain by making the person feel intense sexual pleasure; the more pleasure you inflict, the higher the experience you'll receive. There is no level cap, but each level-up requires progressively more experience than the previous one.

“Chosen” Hero (-600 CP)

At the beginning of each jump, you can select a single canon character from that setting and claim all their opportunities for yourself. You will gain the powers and meet the people the chosen character would have obtained through external sources. For instance, if the character accidentally discovered a hidden place and gained an important power, ally, or item, they would not have stumbled upon or gone there. Instead, you would gain a vague sense of where the place the character would have discovered, with the senses growing as you get closer.

Fate would align so that allies the character would encounter would now encounter you instead. Additionally, you can bypass the requirements to use items or locked places that the chosen character would have gained or gone through, such as having a specific DNA, being a reincarnation of another person, being worthy, etc.

Dystopian Cyberpunk

Rogue Marksman (-100 CP)

You have attained exceptional proficiency with all forms of ranged weaponry, including bows, firearms, and similar weapons. Your accuracy allows you to strike targets moving at high speeds or concealed by obstructions such as smoke or cover. You can execute complex shots by ricocheting projectiles to hit targets from indirect angles. Furthermore, your visual acuity has been enhanced, allowing you to snipe targets accurately at distances of up to 4,000 meters.

Plug & Play (-200 CP)

Your body can seamlessly integrate any form of cybernetic enhancement or implant. Simply placing the desired component in its proper position is sufficient for your body to automatically assimilate and incorporate it without requiring surgical procedures or assistance. You can remove and replace organs or cybernetic parts at will, and the newly installed components will function perfectly from the moment of integration. Once installed, cybernetics within your body will never require maintenance and will not malfunction.

Cyber Runner (-400 CP)

You possess advanced skills and comprehensive knowledge in hacking cybernetics and electronic systems, including computers and other digital devices. You are intimately familiar with system architectures, programming languages, and the creation or modification of viruses and malicious code. Your typing speed is extraordinary, allowing you to input thousands of words per minute. Paired with your skills, you can breach even the most complex systems within a few minutes. Additionally, if equipped with a device that allows interaction with nearby electronics, you can cause malfunctions to it during combat, disrupting their functionality.

Inside the Web (-600 CP)

You can now enter any electronic device and explore the digital world as a physical space. When you use this ability, your soul leaves your body and enters the selected or nearest device. While inside, you will become a cyber-being that allows you to move through and interact with digital systems directly. In this form, you can engage with systems, programs, and data as if they were tangible objects, hacking, altering, extracting, or deleting them without programming skills. You may eliminate hostile programs by physically destroying them.

If the device you inhabit has a screen, you can manifest on it visually, similar to a virtual pet, and communicate through its speakers with beings in the physical world. However, as you now count as a program in your cyber-being form, you can be killed by viruses or if the device you're in is destroyed. Despite this, as long as your body remains intact, you can always return from deletion without lasting consequences.

Apocalyptic Survival

Survival Skill (-100 CP)

You now possess the skills necessary to survive in the wilderness without the support of civilization. You are trained in basic first aid, including treating wounds, stopping bleeding, performing CPR, foraging for edible plants, and creating herbal remedies from natural ingredients. You can build a functional shelter, identify ideal locations, and use available natural materials to construct it. You also know how to start and maintain a fire under challenging conditions and make simple traps to hunt animals for food. You also understand how to craft tools using rocks, wood, and plant fibers, allowing you to sustain yourself entirely off the land.

Hardcore Parkour (-200 CP)

You gain the knowledge and physical coordination required to move swiftly and efficiently through complex environments using running, jumping, climbing, and other agile movements. Allowing you to scale buildings, vault over obstacles, and slip through narrow gaps while maintaining high speed and precision. You also develop exceptional flexibility, enabling you to perform complex maneuvers and contort your body without difficulty.

Eat the World (-400 CP)

You can consume and digest anything you put in your mouth. Your teeth become indestructible, and you no longer have a gag reflex. Your throat and mouth also become incredibly flexible, similar to rubber, enabling you to swallow large objects without causing any harm. Your stomach can digest anything, from metal to wood to even dirt. The stomach acid in your system dissolves any parasites or viruses that may be present in the food you consume. Furthermore, your stomach can extract nutrients from nearly any substance, including rotten flesh, wood, and even metallic items. You won't get any health issues from the things you eat.

Virus Panacea (-600 CP)

Your bodily fluids have become the ultimate panacea, capable of healing all wounds and illnesses. When people consume just an ounce of your fluids, it will instantly cure all common diseases, viruses, poisons, bodily pains, and minor wounds. The more severe the problem, the more fluid is needed to heal it. You can even turn a zombie back to normal if you provide them with enough fluid. As the carrier of this miracle cure, you become immune to diseases, viruses, and poisons. Additionally, you gain a healing factor that quickly heals minor wounds in seconds, major wounds in minutes, and loss of limbs, organs, and fatal wounds in hours. Your body also eliminates any harmful parasites that enter your system. Furthermore, you can produce more fluid than your body size would suggest without consuming the necessary energy, with no adverse effects on your health.

Supernatural Modern

Learning Through Sex (-100 CP)

Your learning speed increases tenfold whenever you experience sexual pleasure. Any amount of sexual stimulation from any source will boost your learning rate by the same factor. You can further enhance your learning speed up to 20 times the original rate by experiencing even greater levels of sexual pleasure. However, maintaining focus and concentration under such intense stimulation may be challenging.

Yokai Bloodline (-200 CP)

It seems that one of your ancestors may have been a yokai, as you now possess the blood of these supernatural beings. You can select any type of yokai and gain a common ability associated with them. For instance, if you choose to be a Yuki-onna, you'll be able to manipulate ice; as a Kitsune, you'll create floating orbs of blue flames; and as an Oni, your physical capabilities will increase. Additionally, you can acquire the physical characteristics associated with the yokai you've chosen, such as animal ears, horns, pale skin, etc.

Clear Mind (-400 CP)

You have gained immunity to any ability or item that can affect or control your mind. Hypnosis, sensing emotions and memories, mind reading, and other mind-affecting powers will be ineffective on you. When someone attempts to use mind-affecting powers on you, they will instead experience the effects themselves. For instance, they may fall under their hypnosis, allowing you to read their memories and emotions and control their mind.

Take Over Soul (-600 CP)

You now possess the ability to exit your physical body and exist as a soul with a spirit form. As a spirit, you can enter other people's bodies and take over them, allowing the original owner's soul to watch helplessly or be buried deep within their mind, slumbering eternally until you leave their body. However, attempting to take control of another person's body depends on the strength of your willpower compared to theirs; the higher their will is, the more difficult it becomes for you to gain control.

Alternatively, you can reside within someone else's body without taking over it. While doing so, you can speak in their mind, alter your voice to sound like theirs, and act as a second personality, convincing them to give you control or make them take specific actions. You can also invade their mindscape, changing your appearance and voice to disguise yourself. If the person you're residing in doesn't have a mindscape of their own, you can create one with the desired appearance. While inhabiting another person's body, you can read their thoughts and emotions and utilize any perks that affect your body to work on them.

Futuristic Sci-fi

Like a Human (-100 CP)

This perk allows you to transform your alt-forms which are androids, robots, dolls, or other inorganic beings that resemble humans, turning your metallic body into a soft, human-like form with fully functional sexual organs and an anus. This new form also allows you to taste and digest food, feel objects, and experience sensations similar to those of a human being. Furthermore, any robotic forms that resemble humans will now possess similar functions without the disadvantages typically associated with being human, such as illness or soreness. Your new human features are immune to these health issues.

Fuck the Machine (-200 CP)

You can grant androids, golems, dolls, or other inorganic life forms that have the appearance of human, fully functional sexual organs and breasts through touch. These organs will not get illness, soreness, or other health issues typically associated with being human. Additionally, their organs will be fully compatible with you, allowing for impregnation or being impregnated by you if desired. You can also adjust the sensitivity of these organs, making them all erogenous zones if you wish.

Cross-Species Love (-400 CP)

This perk allows you to make species that are not human, such as animals, monsters, aliens, or other beings, sexually and romantically interested in you. Alien species not interested in humans will now consider you a valid option. Species that hate your own will tolerate you and be open to romance if they trust you enough. You can apply this perk's effect to all species or ones you are interested in. Additionally, this perk allows you to understand the languages of any living being and can interbreed with them. You also have control over your fertility, allowing for a guaranteed pregnancy, being unable to conceive anything, or anything in between. You can turn the effects of this perk on and off at will.

Sexual Fuel (-600 CP)

You gain the ability to power any construct, magical or technological, by having sex near or with it. You can provide power to a spaceship by having sex near it or recharge an android by fucking it. No matter what kind of fuel or power the device needs, as long as you have sexual actions near it, you will be able to recharge it. The amount of power generated depends on the sexual pleasure felt by you or your partner, with higher pleasure generating more power. You can even power an entire space station and keep it functioning fully for a week just by having mind-blowing sex on it.

Items

All origins gain a bonus of +400 CP to spend in the Items section, except for companions. Items are discounted 50% for their respective origin, with the 100 CP Items being freebies. These Items cannot be purchased multiple times, unless stated otherwise.

General Items

A Shelf of Sex Toys (Free)

A large shelf containing various kinds of sex toys, including butt plugs, dildos, bullet vibes, vibrators, urethral plugs, onaholes, etc. These toys are self-cleaning, require no maintenance, and won't cause infections or health problems during use. You can think about the sex toy you want, and it will appear on the shelf.

Pregnancy Tester (-100 CP)

A small handheld device that can scan whatever you're pointing it at to sense if a person is pregnant or not. It will display the results on its screen. Additionally, this device can check someone's fertility and the chances of them impregnating someone or getting pregnant. The device never runs out of power and requires no maintenance.

Horn Hub (-200 CP)

A website is accessible through any electrical device with an interface you own. Whenever you meet someone you're interested in, this website will create videos of their sexual experience, which you can browse. You can view these videos to see what kind of sexual experience they have had, such as masturbation or intercourse. If they have no sexual experiences, no videos of them will be added to the website.

The videos are all high quality with multiple angle shots, and you can download them on any electrical device you own. Additionally, You can interact with it using an AR interface that shows up mentally. Only you and those you approve of can access and see this website.

Special Place (-400 CP)

An area that your companions can stay within the current jump even if they haven't been imported into the setting, though they cannot leave it. You can choose the area's appearance, layout, and furniture. You can also design what kind of place this is, from a castle, mansion, or skyscraper. However, the size of this area is limited to that of a large football stadium. The facilities, furniture, and equipment you create in this area do not possess any supernatural properties. You can import any building you own into this item.

Sexual Modification Chamber (-600 CP)

A pod that can fit anyone placed within it and grants them the body mod supplement you've used. However, there is a twist to it. The person placed within will have their limbs restrained and mechanical tentacles with syringes, lasers, and objects shaped like penises will appear to grant the person the body mods instead of the usual methods.

You can also adjust the person's erogenous zone sensitivity up to 3000 times, turn any part of their body and organs into erogenous zones, and make their body reach orgasm faster. Additionally, you can grant a copy of any sexual perk that you possess through this machine. You can configure the machine's settings beforehand to grant the modifications yourself. This pod never needs maintenance or runs out of power.

Dominating Male

Masculine Vehicle (-100 CP)

A vehicle that radiates an intimidating presence, making those who see it know that its owner is not someone to trifle with. This vehicle can take the form of any mundane vehicle you choose, such as a muscle car, Harley Davidson motorcycle, or even a monster truck. The vehicle requires no maintenance, never runs out of fuel, and can fully repair itself within a day.

Prostitute Contacts (-200 CP)

A smartphone that contains contact information of extremely beautiful prostitutes of any kind, male, female, tomgirlss, futanari, or anything else. When called, the prostitute will instantly appear at your location to have sex with you. You can also do other activities with them, such as making them act as a body pillow, playing games together, or listening to you talk. The prostitutes you call will all be very friendly with you and will be willing to do the fetishes you're into. These prostitutes will be manifested for 8 hours after they are called. The phone never runs out of power, and the prostitutes called don't have any special powers.

Party “Candies” (-400 CP)

A black duffle bag filled with various drugs that have interesting effects on the body. There are drugs within this bag that increase a person's arousal or sensitivity when consumed, drugs that make a female lactate even when they aren't pregnant, drugs that make cervix penetration possible and very pleasurable, and so on. However, the effects of these drugs are temporary and will wear off after a couple of hours. These drugs are wrapped in candy warpers and shaped like candy as well. The drugs have a sweet taste and the bag refills after a day.

Ownership Tattoo (-600 CP)

You receive a device that shoots a laser and will automatically etch a pink glowing tattoo on the body of the person you point it to. The tattooing process is immensely pleasurable, enough to make some orgasm multiple times. You can decide on the design and size of this tattoo. When people with this tattoo are companions, you can import them into the jump for free, even if there's no import option.

However, they will not obtain the CP stipend usually received, and if they can take drawbacks, they only get half the amount. You can also know what emotions they are feeling right now, increase their arousal, and see how much sexual experience they have through the tattoo. You can only imprint this tattoo on people willing or unable to resist.

Seducing Female

Alluring Piercings (-100 CP)

A large box filled with various piercings for different parts of the body. You can find piercings for any part of the body, even the clitoris. People will become slightly aroused when they see the piercing on your body, and you will have an easier time trying to convince someone to have sex with you. This box has every type of piercings you can think of, from gold to silver piercings, jewel piercings, chained piercings, and more. Just by thinking about the piercing you want, it will appear in the box.

You don't need to get your body pierced to wear these piercings, as it would painlessly attach itself to the part of the body you wish. These piercings are made from mundane materials but are perfectly comfortable to wear. They are always clean, cause no health issues if you wear them for a long time, require no maintenance, are unbreakable, and cannot be removed without your consent.

Charming Collar (-200 CP)

A collar that grants you a natural charisma capable of captivating those around you. While wearing it, people will be more inclined to view you with genuine interest and kindness rather than malicious intent. The collar also subtly enhances your charm and physical beauty and greatly amplifies the effects of any perks related to appearance or allure. It is entirely comfortable to wear and will never cause you to suffocate, regardless of how tight it appears.

You may choose its design. From metal, leather, lace, spiked, choker, or any other style you prefer. The collar is unbreakable, requires no maintenance, and comes with a matching unbreakable leash that can be attached or detached at will. The leash's length is fully adjustable, and you may choose its form: leather, chain, or rope, or other mundane materials.

Safety Pasties (-400 CP)

A set of three pasties that covers your nipples and pussy. These pasties will protect you from any items or powers that increase unwanted sexual arousal, allowing you to fight unbothered by enemies that only have sexual attacks. Enemies won't be able to sexually stimulate your nipples and vagina or penetrate your pussy when you are wearing the pasties, as it will block all their attempts. Though your anus will still be vulnerable. The pasties can slightly show the shapes of your nipples and cameltoe when worn if you wish. You can decide on the pasties' shape, size, color, and design. These pasties can also support your breasts like a bra, feel comfortable to wear, can't be removed against your will, are self-cleaning, never need any maintenance, and are unbreakable.

Substitute Doll (-600 CP)

A realistic sex doll that is nearly identical to you, with a realistic onahole similar to your pussy (if you have one). This sex doll can provide immense amounts of sexual pleasure, enough to get a person addicted to it. It's also very soft and comfortable, capable of acting as a body pillow. The true function of this doll is that if you have died or are about to suffer a fate worse than death, this doll will replace you during those situations. Suffering those fates instead of you as it swaps locations with you. Your enemies will mistake the doll for you and do whatever they would have done to you to the doll. If the doll is used, you will get a new one with the same function once every ten years or when you enter a new jump, whichever comes first.

Feminine Tomgirl

Permanent Makeup Case (-100 CP)

This makeup case allows you to apply permanent makeup that cannot be removed unless you choose. Inside the case are all types of makeup and tools, including perfumes, eyeliners, powder puffs, brushes, lipsticks, and more. Although the items are mundane, they are made from the highest quality materials. The case includes several ready-made makeup presets, such as subtle, natural, heavy, and gothic. When you select a preset, the makeup is applied instantly and perfectly to your face. You can also create custom presets based on the makeup you are wearing currently, allowing you to reapply that look instantly whenever you like.

Identity Masking (-200 CP)

A black surgical mask that conceals your identity. When worn, no one will be able to recognize you unless you allow it. Even if the mask only covers your mouth and the rest of your appearance or clothing remains unchanged, others will still be unable to identify you. The mask also functions as a gas mask, filtering clean air for you to breathe and protecting you from airborne diseases. It is self-cleaning, unbreakable, and requires no maintenance.

Protective Cage (-400 CP)

A chastity cage that prevents the erection of your penis when worn. The cage will fit your penis perfectly no matter the size, and it becomes as if it has stuck to your pubic, unable to remove or loosen it when worn. While you are still able to sexually stimulate your penis by rubbing the cage like a clitoris, no matter how hard you try, your penis will not become erect.

When aroused, your penis will also produce more precum, giving an appearance similar to a dripping pussy. When worn, you will not receive any damage from sexual acts, no matter how much a person chokes or hits you. As long as they are doing something sexual towards you, you won't take any damage. You can decide on the design of this cage to whatever you like, from a standard cage to a small one, to a flat cage or a spiked one, etc.

This cage also has a urethral tube that's paired with the cage. The tube can fully funnel all the fluid that your penis produces without dirtying the inside of the cage. This cage and tube are very comfortable and won't cause any health issues when wearing it for a long time. This cage is self-cleaning, weightless, never needs any maintenance, and is unbreakable. You will also receive a key to unlock this cage, though the key is breakable.

Femininity Pills (-600 CP)

A case containing multiple pink pills. When a person consumes this pill, it will turn their appearance more feminine, causing them to gain a feminine face and body. Females will have their feminine features enchanted when the pill is combined. Though if a male were to consume this pill, their masculine features would be replaced by feminine ones, making them gain softer features, gaining wider hips, slimmer waists, softer skin, and a bigger butt, turning their anus and rectum into erogenous zones, with the only masculine part of their body remaining being their penis. Only one pill is enough to trigger the transformation effect of the pill, and the transformation process will take a few minutes. If a male consumes more than one pill at a time, there is a very high chance that the pill will turn them into a female with a fully functioning vagina and a pair of breasts. This case will be automatically refilled every week.

Typical Futanari

Stretchy Condoms (-100 CP)

A pack of Condoms that can perfectly fit onto any object no matter how long they are. When worn, you will not feel like the rubber during penetration, and it will feel like you're not wearing a condom at all. The condoms are unbreakable and can hold a vast volume of liquid. The pack of condoms will be refilled after a day.

Milking Machine (-200 CP)

A large machine that's capable of milking any creature. This machine would restrain the being, and suction cups would come out to milk their breast and penis. The Milking process will Feel very pleasurable, enough to make someone orgasm multiple times. The person restrained will also feel comfortable and won't develop any health issues when restrained for a long time. This machine can prepackage the milk in a glass bottle or just put the milk inside a large container. The machine never needs maintenance, is self-cleaning, and never runs out of power.

Dick Growing Syringe (-400 CP)

A Syringe filled with a drug that grows a fully functional penis to a living being without one. When injected, the person would grow a penis in their public area in seconds. Their new penis has an average fertility rate of a regular male of their species. If a person already has a penis, when injected, their penis will grow larger instead. The drug inside the Syringe will be refilled a few minutes after you use it. The Syringe is unbreakable and is always sanitary.

Immortal Bondage Gear (-600 CP)

A set of bondage gear containing a gag, cuffs, harness, ropes, blindfold, and blindings that can't be removed when worn. No matter how strong they are or what kind of power they possess, they won't be able to remove the bondage gear that is on them. Only you can remove them, either physically or mentally. The bondage gear will also add sexual pleasure when they feel pain. The higher the pain, the greater the pleasure.

The person wearing at least three items from this set will not die from their wounds, as no matter how much they are hurt or how much blood they lose, they will not perish as long as the bondage gear remains on them or their body isn't completely obliterated. The set of bondage gear never needs any maintenance and is unbreakable. You can decide what the bondage gear looks like.

Medieval Isekai

Best Sword in the Village (-100 CP)

A regular iron sword that appears entirely mundane. Although it is unbreakable and retains its sharpness without maintenance, its cutting power is limited. The sword struggles to cut through stone and requires several attempts to cut down a tree, making it only effective against softer materials like leather or flesh. However, this sword possesses a unique ability: it can inflict great pain on any target, regardless of their physical durability, resistance, or immunities, as they will feel unimaginable pain despite all of their protections.

Royal Prestige (-200 CP)

Upon entering a new jump, this medal grants you the noble rank of a duke in the kingdom of your choice. Your background will adjust accordingly, providing you with land, wealth, and the political influence appropriate for someone of high nobility. In settings where traditional nobility does not exist, you will receive an equivalent position of status and power. While wearing the medal, others instinctively recognize your importance and treat you highly. The rank and privileges granted by the medal remain in effect even when you're not wearing it.

Knock-off Cheat Item (-400 CP)

This item takes the form of a recognizable object from fictional media, allowing you to select any item seen in fiction. However, the version you receive is a knock-off imitation that feels cheaply made and lacks the original's power. For example, if you choose Excalibur from Fate, you would instead receive "Excalipoor," a steel sword with a faint yellow glow that can release a small energy beam by using your energy. If you choose the Death Note, you will receive the "Sick Note," which causes only minor illness instead of death. Selecting the Infinity Gauntlet would instead give you the "Finite Glove," a brass gauntlet adorned with imitation gems that modestly boosts your physical strength, lets you sense emotions, slightly alter speed, perceive souls, and cast illusions. Regardless of what item, it will always possess less than one percent of the original's power and be made of mundane materials. The item never requires maintenance and will fully repair itself within a day if damaged.

Tensei Truck-Kun (-600 CP)

A white truck with the unique ability to reincarnate individuals it kills by transporting their souls to another world. When someone is struck and killed by this truck, they are immediately reincarnated into a generic world of your choice or any world or jump you have previously visited. Any powers, items, or effects that would revive the person will be useless, as they are no longer dead but reincarnated elsewhere. The truck is self-cleaning, never requires maintenance, never runs out of fuel, and cannot be damaged or broken.

Dystopian Cyberpunk

Crates of Firepower (-100 CP)

You receive multiple crates filled with various explosives, including frag grenades, smoke grenades, flashbangs, incendiary grenades, EMP grenades, poison gas grenades, sticky grenades, and C4. You don't need to carry these, as you can summon whichever type you require directly to your hand. The crates automatically refill daily.

Iconic Pistol (-200 CP)

You receive a custom-made pistol; you decide its specific type and appearance. Regardless of your choices, the bullets fired from this pistol have several unique abilities: they can ricochet multiple times (provided they haven't hit an enemy) and penetrate any wall. This gun also features an incendiary mode, allowing it to fire rounds that set people ablaze. You will feel no recoil when firing. Furthermore, the gun has infinite ammo, never needs to reload, requires no maintenance, and is unbreakable.

Cybernetic Room (-400 CP)

This room is fully stocked with a wide range of cybernetics and features a surgical bed at its center. The cybernetics available include many standard models commonly found in a generic cyberpunk world, with a limited selection of military-grade enhancements. Examples of what you can find here include brain-computer interface implants, systems that enhance biological performance, and cybernetic limbs equipped with retractable blades, wires, or other integrated tools. The surgical bed facilitates the installation of these cybernetics directly into your body.

It can also install cybernetics you bring from other sources and perform maintenance on all existing implants, ensuring they remain in perfect working condition. In addition, the bed can install cybernetics in others, allowing you to upgrade or assist companions. If desired, you can attach this room to your warehouse.

Megacorporation J (-600 CP)

You possess your very own megacorporation with holdings in nearly every industry imaginable. It wields extreme influence, sufficient to ignore all laws in whatever country it occupies and even allow you to buy out the government entirely, should you choose. The immense wealth generated by this entity ensures you will become the wealthiest individual in the world. Furthermore, this megacorporation seamlessly adapts to the markets of any world it enters, enabling you to accumulate power and riches wherever civilization exists.

Apocalyptic Survival

Flesh Rending Crowbar (-100 CP)

An unbreakable crowbar that rends flesh as effectively as a chainsaw. When used against biological or fleshy opponents, the crowbar's edge hones itself to sword-like sharpness, enabling you to tear through them effortlessly. This weapon is exceptionally effective against anything made of flesh; for instance, a casual swing is enough to tear a zombie apart.

Rations & Survival Gear (-200 CP)

A large backpack stocked with essential wilderness survival gear. Inside, you'll find items such as a folding shovel, a hatchet, a water bottle, a knife, a tent, a sleeping bag, a fire starter, a lantern, a medkit, and a water filter. The backpack possesses a unique restorative property: any of these items returned to it after being damaged or consumed (like medkit supplies or filter lifespan) is instantly repaired or fully restored. Additionally, the backpack contains rations, including non-perishables and MREs, which replenish automatically daily.

The Origin Virus (-400 CP)

A vial containing a virus capable of transforming living beings into zombies. When thrown, the vial releases a gas cloud; any living creature caught within it (excluding yourself) becomes a zombie under your direct control. With careful timing and planning, you can initiate a zombie apocalypse. However, these zombies must consume flesh to maintain their integrity; otherwise, they will deteriorate like normal corpses. You receive a replacement vial once every ten years or whenever you enter a new jump, whichever occurs first.

Mutation Nuke (-600 CP)

You receive a nuclear weapon that you can launch at any location you choose. Its explosion is comparable in power to a hydrogen bomb, capable of annihilating all life within its blast radius. The residual radiation it leaves behind mutates any surviving living beings (except for you) into monstrous creatures under your command. Anyone affected by this radiation transforms into a monster within minutes of exposure. Crucially, while you are immune to the mutagenic radiation, you are not immune to the explosion itself, so launching from a safe distance is strongly advised. A new nuke becomes available to you every ten years or upon entering a new jump, whichever occurs first.

Supernatural Modern

Papers & Identifications (-100 CP)

You receive a folder that contains all the official documentation required to live as a legal citizen in the country of your choice. Should you possess the skill or knowledge for a specific license or certificate, the corresponding document will automatically be included. You can retrieve any document from this folder simply by thinking of it. The folder automatically updates with new, relevant documents whenever you enter a new jump.

Maid Squadron (-200 CP)

You gain a personal squad of five gorgeous maids, each exuding elegance and grace. These maids will never betray you and will follow your every command without question. They are highly skilled in all aspects of their role. Each can prepare gourmet meals comparable to five-star cuisine, clean and organize a mansion in under an hour, and serve as highly capable bodyguards. Trained in hand-to-hand combat and firearms, they can defeat enemies even when outnumbered. You may freely decide the appearance, gender, personality, and voice of each maid to suit your preferences. If any of them perish, they will fully return within a few days.

DNA Skin Gun (-400 CP)

The device, shaped like a pistol, emits an electrical shock that incapacitates the target for two hours. Instead of bullets, it uses electricity to replicate the DNA of the target and absorb it into the device, where it mixes with a unique chemical solution in a cylinder. When the cylinder pops out, it reveals a replica of the target as a skinsuit, including their clothes. When worn, it perfectly mimics the target's voice, physical appearance, and gender, allowing the wearer to take on the target's form. This includes the ability to experience the target's physical sensations and gender-specific pleasures as if they were your own. However, while the transformation is thorough regarding physical replication, it does not grant any of the target's or their clothing's powers or abilities. The device requires no maintenance and is indestructible.

Hypnosis App (-600 CP)

A smartphone with a hypnosis app that lets you hypnotize anyone whose will is weaker than yours. The smartphone app offers four hypnosis modes. The normal mode puts them in a sleep-like trance and makes them highly submissive, following any command you give. In Sleep Paralysis mode, their body is completely under your control, but their mental faculties remain intact. Mind-alteration mode changes their perception, making them believe that having sex is perfectly normal and reasonable at all times. The Overdrive mode leaves them so aroused they become like an animal in heat. Additionally, the app allows you to erase their memories of when you hypnotized them and what happened during the session.

Futuristic Sci-fi

Laser Sword ™ (-100 CP)

You receive a long cylinder shaped like a sword hilt. When you press the hidden button on the hilt, it emits a blade made of plasma. This plasma blade can slice through most metals effortlessly and will ignite enemies on contact. The hilt is lightweight and easy to wield. You can fully customize the appearance of the hilt and the blade. The weapon never runs out of power, never requires maintenance, and functions perfectly under any condition.

Luxurious Space Vessel (-200 CP)

A luxurious spaceship designed for comfortable travel between planets, with the longest possible journey taking no more than a week. While it possesses minimal weaponry, its primary purpose is to serve as a high-end vessel, offering exceptional living conditions for all passengers aboard. The ship has advanced robots that take care of cleaning, repairs, maintenance, and passenger service. You can decide the layout and appearance of this ship.

Tentacle Suit (-400 CP)

The sentient parasite suit, with an intelligence similar to a dog, feeds on bodily and sexual fluids and prefers yours. It can transform its appearance into any material you desire, from futuristic to fleshly or liquid, and it comes in various forms, such as full-body suits, underwear, exoskeletons, or regular outfits. The suit enhances your speed, strength, and reflexes while protecting against extreme temperatures and environments.

When you're sleeping or incapacitated, the suit can sense danger and move you to safety by taking control of your body if it covers a significant portion of you. It can create multiple tentacle appendages that feed on others or yourself. The suit acts as armor, rendering bullets harmless against you, but only missiles can hurt you.

The suit also regenerates itself using the bodily and sexual fluids it consumes, repairing damage in seconds or permanently strengthening itself, though the increase is minimal. Despite its pervy nature towards you, the suit is incredibly loyal and would never betray you.

Personal Mecha (-600 CP)

A robot fully capable of space travel and outfitted with a wide arsenal of advanced weaponry, including missiles, energy cannons, and laser swords. When piloting it, the controls respond intuitively to your thoughts and movements, making it feel like an extension of your body. The robot can inherit any defensive perks you possess, allowing it to match or even exceed your durability. It never requires maintenance, never runs out of power, and will fully repair itself within a day if damaged. The cockpit includes a hidden feature designed for sexual pleasure while piloting. You can decide on the design of the robot and cockpit.

Companions

Import Companion (-50 CP)

You can spend 50 CP to import an existing companion or create a brand new original companion. The companion can choose any origin, get all the discounts related to that origin and the freebies that origin provides. The companion gets 800 CP to spend on perks and items.
This option can be purchased multiple times.

Canon Companion (-50 CP)

By paying 50 CP if you can convince a character in this jump to join your journey before this jump ends, you may recruit them as a companion. This option will make it so that you'll have several chances to meet the character you chose in a favorable condition.
This option can be purchased multiple times.

Drawbacks

Supplement Mode (+0 CP)

Since the locations you will visit in this jump are typical for their respective settings, this toggle allows you to use this jump as a supplement to another jump document and vice versa. You may merge the settings of both jumps, carry over purchases between them, or integrate characters from one jump into the other. However, drawbacks from both documents will still apply. The CP pools for each jump remain separate.

Mandatory Fashion (+100 CP)

This drawback makes you fit in the R-18 settings by limiting your outfit options to those that reveal a lot of skin or are so risque they make you appear less indecent when naked. Even if an outfit covers your entire body, as long as your breasts and sexual organs are partially exposed, you can wear it. Wearing such outfits might even get you in trouble with the authorities if your setting isn't lewd enough to normalize this kind of attire.

Unlucky Moments (+100 CP)

This drawback often results in unintentional "fanservice" moments due to accidents such as clothes getting soaked by a nearby puddle, people walking in when you're showering, or simply leaving you in revealing or compromising positions. Occasionally, people may accidentally fall onto you, grope, or touch your private areas. While these events never escalate beyond an X rating, they often result in suggestive or soft-core scenarios. However, most instances lean toward the less explicit side, ensuring they remain relatively tame.

Horny Mind (+100 CP)

You have now become extremely horny, similar to an animal in heat. Your mind will constantly wander off to sex and you'll need to orgasm at least five times a day to feel satisfied. You're in a constant state of arousal and will often think with your lower region more than your brain. Once you start feeling sexual stimulations, it can be difficult for you to reject people's advances unless you really dislike them.

Super Fertility (+200 CP)

Now, whenever you have sex with another being, there is a 100% chance of impregnation. Even if your partner has no fertility whatsoever, your fertility ensures that either one of you will become pregnant when doing the deed. Condoms will fail to work, and even a single tiniest sperm cell is enough to make you or them pregnant. Additionally, both you and your partner will have an intense urge not to pull out during sex.

Pleasurable Body (+200 CP)

This perk turns your entire body into a giant erogenous zone. The actions you perform in your daily life, such as walking, eating, and others, will feel slightly pleasurable for you. You can achieve orgasm through running, overeating, or engaging in any other physical activity for an extended period. This drawback will also increase the sensitivity of your original erogenous zone, making it more pleasurable should your sexual organs be simulated.

Failed Romance (+200 CP)

Forming a romantic relationship with anyone in this jump will be challenging. While you can still form friendships, familiar bonds, or even platonic love, romantic advances are likely to fail one way or another. Perhaps your personalities don't match, they aren't interested, or they already have a partner. Even if you manage to form a romantic bond, it may be doomed to fail shortly after you get into the relationship. It's important to remember that people having sex with you might not truly love you romantically and could simply be doing it for another reason.

Pain to Pleasure (+400 CP)

This drawback makes it so that whenever you feel pain, you will now experience a pleasing and pleasurable feeling. The more pain you endure, the greater the pleasure you will receive. This drawback means that your perks that adjust or remove pain will have no effect when it is activated. Additionally, being humiliated and insulted will also arouse you.

Ugly Bastard (+400 CP)

You have the option to choose between two effects of this drawback. Firstly, it could make people who are sexually interested in you so unattractive that even orcs and goblins would look handsome in comparison. Alternatively, it could make you so unattractive that no one would want to have sex with you, not even if you were the last person on Earth.

Public Harassment (+400 CP)

It seems that you will have a hard time leaving your house without being constantly harassed by people who are extremely lustful towards you. Public transit can be dangerous as you become the prime target for gangbangs. Avoid alleys as there is a high risk of being grabbed and taken advantage of, and cars that stop in front of you could potentially be kidnappers looking to make you their sex slave. While it's all just nameless characters who would do these things to you, canon characters might join in depending on their personality. Even as a male, you are not immune to the dangers that come with this drawback.

Total Lockdown (+600 CP)

All perks and items you acquired from previous jumps become inaccessible for the duration of this jump, except your body mods and warehouse. You cannot rely on any abilities or tools from prior jumps, forcing you to depend entirely on what is available within the current setting. This drawback may be taken even if this is your first jump.

Sexual Dysfunction (+600 CP)

With this drawback, you no longer feel any pleasure from sexual simulations and have become completely disinterested in anything sexual. Having sex or getting touched sexually will make you feel a strong sense of disgust, making intercourse torturous for you mentally. You will only willingly have sex with someone that you love more than your life, but even then, you would want it to end as quickly as possible. Surviving in a world that revolves around sex when you are disinterested and disgusted by everything around you can be challenging, but it is not impossible. You may need to find other ways to connect with people and fulfill your needs outside of the realm of sexuality.

Free Use (+600 CP)

With this drawback, everyone in the world will think it's normal to take out their sexual frustration on you, allowing them to use your body as they please. You won't be able to reject any sexual advances made towards you and must comply with the sexual request you receive, no matter how disgusting the person's fetishes are. As a result, you will have no human rights and will be treated more like a sex toy than a human being. The authorities also won't assist you if you're sexually assaulted, leaving you vulnerable to further abuse.

The Story has concluded

What is your choice?

The Next Party Awaits

You'll be moving on from this place, to the next world that awaits you.

Lost in Pleasure

You decided to permanently stay behind in this world, this will be your home for now on.

Post-nut Clarity

You'll return to your original world, taking everything you've gained back with you.