

V1.07 Written By DeverosSphere

The Following is a fan-based JUMPCHAIN.

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Welcome to a familiar but unfamiliar universe of Dragon Ball Z Abridged.

This universe is a direct parody of the Dragon Ball universe with most characters and events being relatively unchanged, some aspects however have been heightened for comical effect.

+1000 CP

Your default starting time and location will be at the foot of **Mount Paozu** in **Age 761** specifically the day before the events of "**The Dead Zone**" movie.

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Origin:

Let's both be honest you're not meant to be here, we both know it, so let’s try and slot you in with a historical background of your own and how people perceive you.

Ok Origin not Background, but they are the same thing, and you know it, so just pick 1.

Drop In - *Free*
This is basically no background, you're just getting the discounts, is that what you really want? It is? Ok, you do you.

Paragon Till Death - *Free*
You're a good guy, possibly a dumb guy, but everyone likes you, even the people that want to kill you.

Renegade For Life - *Free*
You're a stone-cold badass who’s also just an ass the others don’t like you, they fear you or at least that’s what you tell yourself, the truth is they tolerate you because you're there and you're useful.

Space Duck - *Free*
You're a really good buddy, and you get beat up a lot, but at least you're always around whenever you're needed.

NERRRRRD! - *Free*
You're a smart bean, you might not like fighting, but you're good at it, that's why you don’t get much of a choice about if you fight or not.

Aren’t We Demons? - *Free*
You are the greatest evil to ever grace this miserable planet! But you don’t actually do anything evil, and you're actually kind of nice, and you're not really that evil, you’re just kind of grumpy.

Big Bad - *Free*
Now this, yes this is what a real villain looks like all singing all dancing all massacring. That’s right, you're the full package now let's go blow up a planet or two!

Regular Minion - *Free*
Yep, this sucks, you're just some schmuck who ended up working for the wrong space Napoleon wannabe, and now you're stuck in a boring go nowhere position. I doubt most people would even remember if you quit this crumby job.

Executive Minion - *Free*
That’s right you’re no rank and file lackey, you’re the tip of the top, the cream of the crop, whenever you're doing something you're basically a glove as you're the only thing keeping your boss from getting their hands dirty.

Old Guy - *Free*
You're some weird old dude who lives pretty much all alone in an isolated location.
Supposedly you're really wise and powerful, but the only thing you’ve ever been shown to do is help others get stronger.

The Good Doctor - *Free*
Yes, you are a brilliant scientist and a world renowned genius.
Is there something a little off about you?
Yes, but how dare they say that about you, you’ll show them, you’ll show them all.

Time Traveler - *Free*
You have a historic past within this world of great successes and terrible losses, but that happened in an alternative timeline so no one knows who you are. They know your parents, but you're just a glint in their eyes right now.

Terror-roids - *Free*
Perhaps you were the cold creation of a mad scientist, or you're just some random orphan with superpowers, but it doesn’t really matter now ‘cuz you're going to go out there, maybe kill a few people and have fun because there is no one's who’s gonna stop you, because you're the best.



Ultimate Creation - *Free*
Perfect, absolutely perfect, that's what you are in every sense in every way you are without flaws, you have no weakness, instead you have absolute power and those peons don't stand a chance against you, so go out there and share the gift that is you!

Movie Protagonist - *Free* (“**Movie Madness” Drawback Required**)
You've got a bigger budget, bigger power levels, bigger explosions, bigger stunts and you have the starring role. That's right, you're the ruff tuff, unflappable badass who stomps out every problem within a single sitting.

Movie Bad - *Free* (“**Movie Madness” Drawback Required**)
Ah, you're a cruel and evil villain with untold powers! Wait, what do you mean no one knows you! You um… are the same race as one of the other characters and er… you, have some kind of personal history with them and um… you can do a thing! Yes, a thing that could destroy the entire world. See, you're as big a threat as the real, I mean the other villains.

Misfit Minion - *Free* (“**Movie Madness” Drawback Required**)
Perhaps you want to be the pretty one or the big dumb tough one or even the one with weird powers, regardless you are a thematically appropriate minion of a one and done Big Bad.
Who your boss is and why you would work for them is up to you.

KaioSheen - *Free* (“**The Buu Bits” Drawback Required**)
What are your eyeballs for show? Peep the suit you're a KaioShin, well not really, you've got the goods but not the greats, so do your job, we don't want to deal with that dingus named Beerus.

Potato Head - *Free* (“**The Buu Bits” Drawback Required**)
Why stick with the martial stuff when magic is in your bag? Charms, hex's, curses and other wondrous stuff can be done through magic.

Bubbly Gum - *Free* (“**The Buu Bits” Drawback Required**)
Why are you like this? You were supposed to be big and scary, the ultimate evil, but instead you are just some big baby, and you're making me look like a fool because I thought you were powerful! So get yourself in gear, get a new powerup or go home!

A Super Future - *Free* (“Remember when I was Black” Drawback Required)
I didn’t know you were religious, or that you’re from an alternate universe of the future’s past. Oh look, a purple cat.

Gorilla Time - *Free* (“Her first tournament before GT ruins her” Drawback Required)
Cool, you're not canon anymore, and you're going to have to go looking around the galaxy for the magic Mcguffin that’s been scattered to the winds.

Miniature-Me - *Free* (“Daima Dozen” Drawback Required)
Well aren't you a cute little one, it seems that someone has decided that you're too big of a threat to them and their plans so they have cut you down to size.

Demon Citizen - *Free* (“Daima Dozen” Drawback Required)
Ah it seems you're from the sandland or at least the third demon realm, the outermost layer known for its sand, bandits and high crime rate.

Second Realmer - *Free* (“Daima Dozen” Drawback Required)
It seems that you're from the second demon world, a vast ocean with several planets floating above the water, the layer of the demon world that the Namekians, Glind and Gigaths are from.

Lord of the Realm - *Free* (“Daima Dozen” Drawback Required)
So you aspire for the throne of the demon lord being as you are from the first demon world, the center most layer where the ruling class of the demon world live.



Race:

You can pick your age, gender and whatever other details so long as it stays in line with your race selection. Speaking of race, it is the first part you can pay for, yaaay!

Entitled Weakling - *Free*

You're a human, just an ordinary earthling.
… Ok fine, you can be a furry.

Slug Man *-100 CP*

You're stretchy, green and you don't have any junk. That's right you're a yosh-mekian, yes a Namekian… I said Namekian.
You heal quickly and can regrow arms.

Filthy Monkey *-200 CP*

Ah, if it isn't the Saiyan Monkey man you look like a weakling, you get stronger every time you almost die, and you can become a big monkey and can become a shiny monkey with training.

Freaky Alien Genotype *-200 CP*

Often mistaken for that thing Chi-Chi Keeps in her draw, you are a member of Frieza's race who can survive with little amounts of their body remaining.
You have transformations to restrict your power, but it gives greater control over what you have.
Just don't call them frost demons or Arcosian's, or you'll just look like a d*ck.

Above or Below the Grand Kai *-200 CP/300 CP*

Congratulations, you're a fruit! Literally, you're a core person or a Glind, that's quite debatable regardless, you were born as a fruit from a magic tree.
For ***-200 CP*** you're a regular fruit, **Below the Grand Kai**, your lifespan is roughly 75,000 years and you're fairly tough.
For ***-300 CP*** you're one of the special golden fruit's, **Above the Grand Kai** and can live for several million years.
You get a bunch of magic powers which are stronger for the golden fruit, but I'm not going into that now.

Santa *-300 CP*

You're the ghost of Christmas you're also a Tuffle, with all the Christmas cheer and spooky ghost powers that Santa is well known for. You can go through a Christmas Eve-olution to take the thematically appropriate holly jolly battle form referred to as "Super Santa".
If you don't want to be related to Santa you can choose to be the ghost of another holiday, gaining thematically parallel powers.
Woo beware the Easter ghost and his battle bunny form, woo.



Popo *-400 CP*

Congratulations, maggot, you're a member of the Majin race!

Well what did you think I was some kind of genie ha you wish, but it won't work unless you wish for pain.

By being the same race as me, you can look like me, the pink one or any of its offspring. You get magic powers, a healing factor and a gum-like body. There's more, but you can look that up yourself, have fun but don't go the way of Blue Popo.

… Bye!

Race Plus: Android Extras

If you don't want to be the garden variety of your race, you can purchase additional Android components to make you a top of the line mechanical variation.
Each purchase allows you to gain that variation of Android's components, allowing you to purchase more than one type of Android, gaining the benefits of both.
If you get all three of them, you will be a genetically engineered life form with both cellular implants and artificial components.
When selected, you may make purchases from that category in the Android supplement using **AP (Android Points)** on **Page 52** to customize your new artificial frame.

Bro-Bot *-50 CP*

Perhaps you're a cold killing machine, or maybe you just like birds, regardless you are a purely mechanical android modeled on the race you selected previously.
+50 AP

Hoe-Bot *-100 CP*

Did an old man in the van offer you candy, or did you choose to make yourself like this? Regardless, you are now a Cyborg, but for some reason people keep calling you an Android. You have a bunch of cybernetic components integrated into your body at the cellular level.
+100 AP

Bug-man *-150 CP*

Do you like to drink people, or have you been fetishised on the internet? What was I talking about oh right, you are now a genetically engineered life form, someone has gone through a genetic database and picked the parts they think are the best and given them all to you.
+150 AP



Perks:

Each origin receives their **100 CP** Perks for free and a **50%** discount on all their other Perks.

General Perks:

Ki Manipulation - *Free/Mandatory*

Life energy or as it's better known as KI is the main type of power in this world.
You now have the potential to control it, much like the inhabitants of this world.
You will start with the most basic of basics, you know how to wrap your body in KI and how to sense Ki from a short distance.
If you do not like the color when you see it, you can change your Ki aura's color but only once.

English (Canada) Subs - *Free/Mandatory*

At the start of a new Jump, you can choose to have the abridged effect applied to it.

Mustache - *Free*

You can **toggle** your hair so that similar to a pure-blooded Saiyan it will not change from that point onwards. You can also control the length of your beard and mustache.

Can I stop being the rope now? *-100 CP*

Well, it seems that someone went to the Southern Transformation Kindergarten and learned the transforming arts. From this you can produce a puff of smoke and change your physical form into any appearance you can think of regardless of if it's larger or smaller than your natural form, but it does not change your physical strength regardless of how strong it looks.

Did that cat just talk? *-100 CP*

There are quite a few animals that can talk in this world, How? Why? Who cares because you know now to copy it. You can now bestow sentience onto any non-sentient animal, thus allowing them to benefit from any effects that are normally restricted to one or the other.

I have Apps? *-100 CP*

Congratulations, your brain now has a built in emulator that allows you to mentally play games and use applications. By default these will be the apps you would get free with Windows 2000. Those mainly being but not limited to: Microsoft Office 2000, FreeCell, Minesweeper, Pinball, and Solitaire.

Boosted

Your built in version of windows will now update to the latest available version with a backlog of versions you can roll back to. You will have access to a game's library which has all games available to download and play in your mind instantly as well as tools to explore and explain the code and back engine of the game. You also have access to an internet connection which can not be used to track your location outside of specific exceptions that you give and will have a built in protection system to automatically block viruses, Trojan's and hackers.

Did I learn the Kaio-Ken on my own? *-100/300 CP*
The Kaio-Ken is a technique invented by the North Kai of Universe 7, it multiplies the user's Ki turning their aura crimson for a moment however it puts the body under extreme stress. For **-100 CP** you gain the canonical version of the technique however for **-300 CP** total you also get a version of the technique that inflicts 1% of the original's stress to the body allowing you to use it to far higher levels and alongside other transformations with far less risk of complications.

Jumper Owned Counter *-200 CP*
You can now inflict anyone with this terrible curse a truly horrible fate as you make it so that they have an "Owned Count" making them a constant glutton for punishment. Any time they become a target of humiliation the "Owned Count" will automatically increase the running tally of their humiliation since the debuff began, with everyone seeing them being unconsciously aware of how high the "Owned Count" is. The higher this "Owned Count" becomes the more likely they are to lose in any form of combat or competition.

Why didn't you teleport to Freeza's ship and stop him? *-200 CP*
When all hope seems lost and worlds will fall to the machinations of villains you will get an alert notification. When you get this alert you can activate it to teleport to and from the location of the disaster and act as a substitute Hero to turn despair into hope, saving the day.

Boosted
You can now fine tune the settings of the alerts to control the scale of the threat the alert activates for, the distance of the setting and at what point in the disaster you show up.

A menage a moi *-200 CP*
You have learned the art of the multiform technique, a powerful skill that allows you to create duplicates of yourself that you can dismiss at will. Each copy will split your power so that each one has an even amount split between them. Normally this would allow you to have a total of two or four of you including the real you but with this you can create a total of upto 64 total of yourself with your power split evenly between you all. Any form of harm that your copy's received will not affect you even when specialized.

Boosted
You are now under a specialized uncertainty principle which makes it so that if all other copies of yourself are killed the last one standing will be the true you, additionally you will gain all the knowledge and experience of each of the copies that are destroyed, dismissed or otherwise removed with a filter to get rid of anything harmful to you. You can now create as many copies of yourself as your power can safely be split between and you can control how the power is split with you being able to create two of you total where one contains 1% of your power while the other has 99% of your power.

That's not a sun. It's not a moon and it's certainly not a space station -200 CP
Congratulations you now know the spirit bomb, through this you can sense all life energy rather than just Ki and can channel any type of positive energy into a singular point in order to create a purifying energy sphere that will destroy any evil it comes into contact with.
Boosted
Instead of just life energy you can now sense all death energy and can channel any negative energy into a singular point in order to create either an Evil Spirit Bomb or a Negative Karma Ball depending on how you use it. You can also choose to absorb the positive or negative energies in order to strengthen yourself and repair your body, though be careful of too much of each kind of energy.

Who here's tired of my third form? *-200/400 CP*
Why stick to the normal sets of transformations, instead you can take the Evil root in order to gain the Villainous Mode. Using this form your aura color will change to a dark violet-purple and your eyes will become pure red. For a total of -**400 CP** you can force this power onto another in order to force them under your control and greatly increase their power and evil intent.
Boosted
Instead of just the Villainous Mode you now also have the far more powerful Supervillain Mode. While using Supervillain Mode the target's aura takes on a purplish black and white color while the rest of their body becomes shades of white, their eyes take on a hot pink glow and the Time Breakers' broken infinity symbol appears on their forehead.This form continually increases the user's power in exchange for their life force. However because you're paying for this you can choose to **toggle** the loss of life force by reducing the rate of power increase to one third of its normal rate. Also with some time and effort you can change the broken infinity symbol to any logo or symbol that you would like to use.
For a total of -**400 CP** you also have access to the Ultra-Supervillain Mode which causes the user's aura to turn a black and dark pink color while their eyes gain a pink texture. The Ultra-Supervillain Mode has multiple stages with the Initial stage causing the user to form Demon Realm Crystals within their aura. The user can draw out more power causing Demon Realm Crystals to grow out of their heart and a shadow-like substance spread across their body from it. In addition to boosting the users power Ultra-Supervillain mode is able to summon time clones of others and inflict Supervillain mode on those in proximity to them making them subordinates.

What do you know about reattaching arms? *-400 CP*
Any part of your body can now survive and function completely separately and remotely from the rest of your body. Any of these pieces, so long as they have enough tissue, can perfectly replicate the functionality of any other part of your body and will function as if they are still connected regardless of the distance. This doesn't make you immortal as any part of your body that is disintegrated will be lost from the total and if the total amount remaining does not have the parts that would be required to keep you alive then you won't stay alive.
This Perk doesn't automatically regenerate any tissue but it does allow you to reintegrate any missing parts that you come into physical contact with.
This Perk also functions as a **Capstone Booster**.



The Dragon says he'll give ya three *-400 CP*
By taking this Perk you can select 2 more origins for this Jump in order to receive discounts from.
Boosted
With the boost you can purchase extra origins in this Jump fo**r *-200 CP*** each.

The other makes Dragon Balls *-600 CP*
You can now once per Jump create a set of Dragon Balls that are just as strong as those made by Kami at the start of Dragon Ball Z.
Each set will look slightly different to match the aesthetic of the world you made them in, now let's just hope they aren't all sarcastic.
Boosted
Congratulations you now understand the finer art of creating Dragon Balls, Instead of your Dragon Balls being limited in potential the ones you create instead scale in power to match your strength.

Drop In:

You're a *good guy*! *-100 CP (Free Drop in)*
As far as any supernatural methods of testing can find you are pure of heart, making you immune to many dangerous attacks such as the Devilmite Beam and the Spirit Bomb.

About five minutes ***-200 CP (Discount Drop in)***
You can predict down to the nanosecond how long it will take to charge an attack or for any type of chain reaction to take place.

Conveniently learned off screen ***-400 CP (Discount Drop in)***
Whenever you are learning from a teacher or teaching someone else, you can choose to go into a sub dimensional bubble.
While in this Bubble your perspective of time and the effects of time will match outside the bubble.
Any training done inside of this bubble will be **365.24** times faster than outside of the bubble resulting in a day's training matching that of a year without it feeling as anymore than a day has passed.
This can also stack with other time dilation effects and if anyone outside of the bubble attempts to see within it nothing will be perceived.

What! I don't steal techniques ***-600 CP (Discount Drop in)***
Once per 24 earth hours you can create a new blank Perk and apply any Non-Perk skill or ability to that slot in order for it to become a **Toggleable** Fiat-Backed Perk or Drawback.
This can include transformations and even body parts both the natural and those artificially installed.
An example of this is if someone were using an Alt-Form that is a saiyan elite, infinite energy Android, they would be able to insert the great ape transformation, the power ball technique, the Zenki boost, their Saiyan tail and the infinite energy engine into the blanks and creating new Perks. The same can also be done with chest-bomb however this would be turned into a drawback not a Perk.
However these would not stack with any Alt-Form which already have those exact abilities.
Boosted
Once per ten years or once per Jump you can create 1 Blank Body Mod Perk.
This Perk can only be filled with a skill or ability that you are able to use while you are restricted to your Body Mod.
These abilities can include those that would normally be temporary or caused by external conditions, such as environments, surgical alterations, strange energy's and supernatural Items but the Perk would only function if your body mod can sustain it.

Paragon Till Death:

Catch the Monkey ***-100 CP (Free Paragon Till Death)***
Hey you know sometimes things get boring and you end up doing fun things instead of training but fun things can be training too!
By getting this Perk you can do efficient and effective training while playing around.
Things like catching a monkey, playing on a computer, reading a book or even hitting Gregory with a mallet helps you to improve your strength, agility, focus and speed.

Kio-what ***-200 CP (Discount Paragon Till Death)***
The Kaioken is a great technique and every time you use it or any other power up technique you can temporarily confuse your opponents, stunning them for a second or two.

S-s-so I can't breathe in space apparently! ***-400 CP (Discount Paragon Till Death)***
You might find that it's difficult to survive in space but why should it stay that way?
With this you can choose to completely ignore the effects of any environment you're in, you can stand in water without getting wet, walk in lava without getting burned, survive in space without any air and withstand any gravitational force as if you don't even notice it.

If I turn up the gravity, then I can get stronger! ***-600 CP (Discount Paragon Till Death)***
Feel the burn, no pain no gain… Why does this hurt so much!
Getting strong hurts a lot sometimes because the gravity is too high or because the rooms are too hot but it doesn't always help you get stronger.
With this I say enough! Any physical harm caused by strenuous exercise will make you stronger as if it was giving you an instant stackable Zenki even if it might kill or cripple you normally you will become stronger for it. Just make sure you survive or it won't help.

Boosted
Why does the owie hurt so much all the time? I say no more! With this boost you build up a toggleable resistance to any kind of damage you take.
As this is a boost it won't negatively impact any Zenki boost like effects you possess and instead you will gain a boost proportional to the damage you would have taken in your base form.

Renegade For Life:

Not really, kind of a smartass ***-100 CP (Free Renegade For Life)***
Well what do they expect if the runt gives you lip you're not going to care when he gets crushed and this can apply to anyone, not just the brat.
You can selectively emotionally dissociate yourself from others so that no matter how much suffering they go through you will not care.

[mumbling]: I dunno ***-200 CP (Discount Renegade For Life)***
You are an expert at picking up new skills and abilities, even ones that you haven't actually seen or experienced.
So long as someone you fight alongside or against knows how to do something and it is possible for you to do it then you will automatically become aware of the basics of how to replicate it.
Whether you can learn to replicate it or not depends on the effort and time you put into learning it.

Where's the moon? *-400 CP (Discount Renegade For Life)*
If you have any transformations or special abilities that require a certain amount of preparation or external stimulation to activate, you can now artificially induce it at will without needing any external input.

Plant the Saibamen *-600 CP (Discount Renegade For Life)*
It seems that you've got a green thumb… Well, sort of. With this Perk once per day you can instantly create up to 6 Saibamen seeds.
When planted each will grow into cultivated lifeforms with the power of the strongest minion you've ever easily defeated.
Boosted
You can once per day create up to 6 Pseudo-Saibamen seeds that can each grow into a fully customisable and loyal subordinate.
The Pseudo-Saibamen's beginning maximum power cannot exceed 1/6th of your own, however if they continue to train and grow making it possible for them to exceed the strength you had at the time of their creation.

Space Duck:

Screw you bitch I'm immortal *-100 CP (Free Space Duck)*
It is surprisingly easy for you to trick others into thinking that you are immortal even if you're not. With this you can trick those stronger than you into a blind rage or terrify those who are far weaker than you from the futility of fighting you.

My turn! My turn! My turn! -200 CP *(Discount Space Duck)*
What do you mean your turn this isn't "Attack of the Saiyans" is it?
It actually might be because you can now apply the turn based mechanics of the DS game "**Dragon Ball Z: Attack of the Saiyans**" to any conflict you are in.

Stealth mode, don't fail me now *-400 CP (Discount Space Duck)*
You are a master of the krill dogs signature skill… what no not the destructo disk "stealth mode", you can block yourself from the sense and scanning tools of others to such a degree that unless you were within 30 Feet and direct line of sight, no one could find you.
Even then you might need to get their attention first.

Damn my eyes! ***-600 CP (Discount Space Duck)***
Ah yes the Solar flare is one of the most STUNNING of all technique's, but in the Abridged world it does more than that, it causes mental pain.
Now with this Perk you can apply that effect to any non-damaging status effect, making it so that the ability will cause mental pain.
The pain would be similar to a headache or migraine.
Boosted
But why stop at the mind when you've got a body!
You can now make it so that any mental wounds you inflict will harm your target both physically and spiritually. Call Magetta a baby and watch him turn to dust.

NERRRRRD!:

Stop beating up my daddy ***-100 CP (Free NERRRRRD!)***
Wow it seems like you get a dramatic temporary boost in power whenever you get angry.
The angrier you are the stronger, faster, more durable, you become enhancing your existing powers while letting you suppress pain to a degree, but the longer you are raging the sleepier you get.

What would Dad do in this situation? ***-200 CP (Discount NERRRRRD!)***
"Bye son." No. "Punch it really hard?" Kind of.
By thinking of an individual you can instantly figure out what they would do in your situation or what plan they would come up with in the same circumstance.

Now I'm as strong as when we fought on earth ***-400 CP (Discount NERRRRRD!)***
Whenever you fight someone stronger than you, you will find yourself rapidly growing in strength until you reach the same strength as them, requiring less than 2 minutes for you to improve your strength tenfold.

Massive Potential ***-600 CP (Discount NERRRRRD!)***
Your rate of growth has been raised by a considerable degree.
Anytime you reach the height of your potential you can find a way to improve even if they are not in ways you would expect.
Boosted
You now have no maximum potential allowing you to continue growing at an accelerated rate without slowing down constantly finding paths of development in new and interesting ways.

Aren't We Demons?:

Any last, LAST ditch efforts? ***-100 CP (Free Aren't We Demons?)***
You will always have a plan B, another idea, a new trick. It won't always work but it's better than nothing and shouldn't backfire any worse than doing nothing.

Why... Didn't... You... DODGE! ***-200 CP (Discount Aren't We Demons?)***
You know, yelling dodge is more distracting than helpful but that's all part of the plan.
By shouting dodge you can distract anyone thereby making them fail to dodge.

I'm gonna throw you at that mountain ***-400 CP (Discount Aren't We Demons?)***
Forget tough love this is downright brutal the more intense and brutal the training you give your students the quicker they will grow. This is to the same scale as if they have gained a Zenkai boost from the damage of being your student. This stacks with actual Zenkai boosts.

You do know that technique is forbidden ***-600 CP (Discount Aren't We Demons?)***
Once per ten years or once per Jump you can absorb a willing or mindless/soulless body improving your strength and gaining that body as a new Alt-Form.
In the event that you as a Jumper would be incapable of taking that Alt-Form it is modified to match your restrictions.
You are able to move the mind and soul of that person if they have one, into a side space of your mind, merge with it completely, or consume it for more power.

Boosted
Once per Jump or once per ten years you can absorb a perfect copy of anyone from any point in your previous Jumps, so long as at the time they would have been willing to be absorbed.
You can also choose for this copy to have had a blank mind and soul allowing you to consume it guilt free.

Big Bad:

Stupid Monkeys hit by falling rocks ***-100 CP (Free Big Bad)***
So what if they're dead and so what if you killed them?
If you want to, you can rewrite the historical depiction of any actions you have taken in order to either change the reasons behind it or to remove your connections to those events.
This will only affect the passing knowledge of it and not affect those who participated in the events.

Like a bitch ***-200 CP (Discount Big Bad)***
You know exactly what words will salt those slugs as you are an expert at emotionally breaking people.
You are able to quickly learn the right things to say in order to upset someone personally.
Using this with a small amount of time and basic knowledge about the target you can consistently make them cry like a bitch with almost no effort.

You just sit there and let me *-400 CP (Discount Big Bad)*
With this Perk it's easy to get away with stuff if you want to transform, they will just let you. You want to reach 100% power, and they just sit right there and let you!
This Perk grants you a type of transformation plot armor that allows you to become your most powerful form without any interruptions.

Then let God strike me down where I stand! *-600 CP (Discount Big Bad)*
If you want to hit me then you actually need to hit "me" that's right with this Perk you can ignore anything that doesn't specifically target you.
This means that things that would normally affect a group of individuals such as viruses that target a specific gender, a wish to kill all members of a race or an attack that targets people at random, won't have any effect on you.

Boosted
Next time bring it your a game bitch If someone wants to take you out then they'll need to do it the old fashioned way.
You are immune to any indirect powers, such as if someone targets you specifically with the Dragon Balls, gods calling down a lightning strike and even someone using the Hakai's on another version of you, none of it can affect you.

Regular Minion:

Hitting the broadside of your mom *-100 CP (Free Regular Minion)*
You are the king of Comebacks, you have an instinctive knowledge of brevity, irony and sarcasm, allowing you to make witty remarks and ironic insults able to really get under someone's skin.

A Full Nelson *-200 CP (Discount Regular Minion)*
Any grapple or pinning techniques you use will function as if the person you are performing them had an ordinary human's frame, maneuverability and flexibility regardless of the biology of the entity you are using it on.
This will work even if realistically they should be able to easily escape your restraints.

Nudity Makes You Stronger *-400 CP (Discount Regular Minion)*
Ah yes but it's not limited to a single planet you can grow in strength proportionally to the percentage of your body surface that is showing.
You will gain a proportional boost of 10% if 10% of your body is showing and If you were completely naked you would be at a stackable 200% power.

I stopped on the way to plow YOUR mother! ***-600 CP (Discount Regular Minion)***
Yeah this is getting too literal, once per day you can instantly resurrect any one person, so long as they have died within the span of a year and did not die of natural causes.
When they are resurrected if it is available their body will regenerate to a sustainable state with their mind/soul taking over the restored body.
If the body was destroyed during or after their death then a new body will be created and they will resurrect in the nearest available space to your position.

Boosted

You can now instead once per day, perfectly revive any one person regardless of how or when they died.
This can be done either next to you in a new body or in the original at the body's current location.
You can also choose to implant an unconscious obedience upon anyone that you resurrect. This means that although they will retain their memories and personality, they will be instinctively loyal to you above all other things, following any orders you give.

Executive Minion:

I can tell you what really happened to your planet! ***-100 CP (Free Executive Minion)***
You might know many secrets, and using this Perk you know exactly who those secrets are valuable to and how much they are willing to pay for them.

There. Now ya won’t miss him ***-200 CP (Discount Executive Minion)***
If you kill or otherwise destroy someone or something you can choose to erase all memories and documentation of and about them.

Prepare yourself, for the beast within ***-400 CP (Discount Executive Minion)***
Congratulations you can now turn into a big green monster, no not that one but it is basically the same thing you're bigger, stronger and pumped full of energy.
The more excited you get the stronger you get and this never reduces your maneuverability or flexibility.
This can also be stacked on top of any other transformations you have even if you use the real big green one you can stack it.

ZA WARUDO!! ***-600 CP (Discount Executive Minion)***
With this Perk by holding your breath you have the ability to stop time for your local layer of universal time-space.
Time will be stopped for as long as you can continue to hold your breath as if you were in your base form.
You may move about and use your various powers while time is stopped however other time sensitive individuals might be immune or resistant to your frozen world.
For example Gods of Destruction would be aware of the passage of time however they would be unable to move while it's stopped, angels however would be completely unaffected by it.
Boosted
You can now undetectably, completely toggle time within any pocket dimension or Jump continuity including all alternative timelines, realities, dimensions, angels, gods of time and any other time related effects or anomalies from within the Jump this can be done both individually or all together.
You will be unaffected by this freeze in time and can toggle any companion, follower and properly you own to be unaffected, however you are unable to move or damage anything frozen.
You can simultaneously target multiple different Jump realities that you have been to before, being able to use this Perk to stop or continue time even while you are not there.

Old Guy:

No, wait... Super Kami Guru ***-100 CP (Free Old Guy)***
Ah yes like the great and powerful Guru you can add titles to your name.
These titles will heighten the perceived importance of your position and no one will ever question the validity of these titles.

How does it feel to be the bronze medal ***-200 CP (Discount Old Guy)***
You can now summon an instant list of the most powerful fighters in any category.
If you want to see who the third strongest Namekian is or who the third strongest fighter that Krillin knows is then this is the Perk for you.

Our dragon would literally wear him like a scarf ***-400 CP (Discount Old Guy)***
You can now fill any supernatural Item with your energy be this Ki, Magic or any other type of supernatural power which comes from your body.
By charging an Item with your energy, that Item will improve its relative abilities to match your own skill level with that energy.
Overtime this charge will be lost from the Item requiring that you recharge it for the Item to keep its capability.
You can also store any charged Item within your body allowing it to passively retain and recharge its energy but at the cost of reducing the rate that your body restores that type of energy.

IT WASN'T THAT MUCH ***-600 CP (Discount Old Guy)***
Like the many wise and cunning teachers of the past you can be lazy and perform the potential unlock skill like Guru you can see the strength yet untapped, the power yet unleashed and with a single touch you can unleash this valley of strength hidden deep within.
Well some of it, you can't get it all out in one go but you can keep using it to give out more boosts but if they stop training you won't be able to pull out much more.
Boosted
Do a little dance, make a little.. What, oh yes you can perform the Old Kai's Potential unlock. It is like Guru's version but as a transformation that constantly pulls out the user's potential and allows them to access the maximum potential of their transformations without any stamina loss.

The Good Doctor:

Pull your pants up, man! I'm not that kind of doctor! ***-100 CP (Free The Good Doctor)***
Congratulations you now have a PHD in any two subjects of your choice and are considered the world or universal expert on both subjects, oh and don't worry you have the background knowledge and experience to back it up.

…Well, bird's the word ***-200 CP (Discount The Good Doctor)***
B-b-b-bird-bird-bird-bird-birds the.. oh sorry it got stuck in my head. This Perk can counteract any type of hypnosis or mind control simply by singing part of a catchy song. This results in the target getting that song stuck in their head to muffle and block out the mental conditioning.

I still have to install the cappuccino machine! ***-400 CP (Discount The Good Doctor)***
It's not coffee but with this Perk you know how to create a lot of different types of technology native to the Dragon Ball continuity.
As an extra bonus once per ten years or once per Jump you can Fiat-Backed any Item.

HOW LONG HAVE I HAD THIS?! ***-600 CP (Discount The Good Doctor)***
Did you really think that you wouldn't be able to use any of the technology of another body? Well normally you wouldn't be able to but with this Perk you can have full access to any of the mechanical components that any of your Alt-Forms have installed regardless of the Alt-Form you're using.
Boosted
But why should you stick to technology?
Instead you can mentally toggle any and all of your Alt-Forms in order to gain and use all of that Alt-Forms powers and abilities as if you were actively using that form.

Time Traveler:

I can fill the part *-100 CP (Free Time Traveler)*
It turns out you fulfill an ancient prophecy, not just one but all of them.
You can wield any magically restricted weapon, open any fingerprint lock and you are a perfect ingredient for any supernatural ritual.

I found a way to surpass my father -200 CP (Discount Time Traveler)
You've found a way to go beyond any ordinary form you have ever unlocked.
As soon as you unlock a form you can access one or two more powerful versions of that transformation but you are highly unlikely to find any way to progress these forms further.
These new forms always come with some type of trade off such as gaining strength in exchange for speed or gaining durability in exchange for stamina.
An example of this is if you unlocked the Super Saiyan transformation you instantly know how to access Super Saiyan Grade 2 and Super Saiyan Grade 3.

And they kill *everyone* *-400 CP (Discount Time Traveler)*
Sometimes your ticket gets punched and all you can hope is that there is a way to come back from it.
Three years before you lose/die a split timeline will be created where someone you know in the future will come back in time to warn you of the danger.
During this time the you who has been warned will perceive both timelines simultaneously being able to see the actions, intentions and breakthroughs of the alternative timeline.
At the end of the Jump or when the future version is completely destroyed whichever happens first you will absorb the future version gaining all of their benefits with none of their weaknesses.

Seriously, what is that? *-600 CP (Discount Time Traveler)*
Some of the things you face don't exist in canon!
Do you know why?
Well, besides Multiverse Theory.
It's because you can use this Perk to target others to cause continuity to zigzag at bizarre angles even without your input in new and fascinating ways, perhaps you will find yourself fighting Mecha-Cell, Golden Cold or God of Destruction Buu.
Choose to have this apply to your allies and Maybe it will result in super Saiyan god Goten, Ultimate Krillin or KaioKen Master Yamcha.
Target the story and perhaps Garlic Jr will become a true opponent while the Androids are completely different people.

Boosted
This Perk becomes a **Narrative Perk** that grants you far more control over the specific events that happen, you can use this to "will" specific versions of your targets into existence and if it is canonically possible reality will change events to make it happen.

Terror-roids:

Now we do it my way: the bird way ***-100 CP (Free Terror-roids)***
You always know the shortest distance between any points regardless of the geometry of your area.
You can be in a constantly changing multidimensional portal nexus and get anywhere in record time.

New target identified ***-200 CP (Discount Terror-roids)***
You can mentally lock onto anyone that is currently within your Jump.
This allows you to get their current mental and physical state, their current power in proportion to any measurable scale you have available and their current location if it is possible to be proportioned to your current location.

Needed to be turned off and on again ***-400 CP (Discount Terror-roids)***
You can take a short nap in order to heal yourself up to full and remove all status effects from your body including toxins, poisons, curses plus on the very rare occasions what the text says it is curable drawbacks.

Four hands are better than one ***-600 CP (Discount Terror-roids)***
You have an understanding of a powerful multiform-like technique that allows you to create 4 almost perfect copies of yourself.
Your copies have 100% split evenly between each of them.
You can with time train to increase the percentage each one can use until they are all about to use 100% of your power.
Boosted
You can train to increase the number of copies you can create and choose how the total percentage is distributed between them.
None of the copy's can be granted more than 100% of your power but they can grow stronger allowing you to gain any improvements your copies have made when you dismiss them.

Ultimate Creation:

I was thinking... "Jiren" ***-100 CP (Free Ultimate Creation)***
Sometimes it's difficult to figure out the best name for things, but with this you will instinctively know what the best name is for anything you perceive.
This name will align as best as possible to the narrative patterns and functional structure of naming conventions for the target.

The ultimate culmination of science and nature ***-200 CP (Discount Ultimate Creation)***
Your insides are a technological optimisation masterpiece as any technology that is implanted into your body will work at 200% efficiency.
How this efficiency is displayed may be subjective to the individual technologies but will never cause damage to the installed components.

You're already inside me ***-400 CP (Discount Ultimate Creation)***
You can integrate any implants or surgical alterations to your body instantly without surgery.
This functions so that whenever you are subjected to a procedure that will improve or beneficially alter yourself, if there's any chance of injury, death or even just the procedure failing, it will instead have a guaranteed success without complications.
Any parts you integrate this way become part of your Alt-Form instead of an independent Item.
If the parts are biological in nature such as a third eye or new organ, you can choose for it to be added to your DNA in order for it to become a natural part of your body.
This also means that some parts can be inherited genetically by your descendants.

Petri dish of the galaxy's strongest fighters ***-600 CP (Discount Ultimate Creation)***
You have all of the skills, abilities and potential of every creature that you are composed of.
This means that you have all of a race's abilities so long as you have more than 0% of its DNA.
You can also gain most of the abilities of any symbiotic or parasitic life forms that have been inside of you, this will even work on some of the natural abilities of some viruses and bacteria.
Boosted
Instead of sticking with the biology you already have you can always gain more.
By coming into contact with any part of any species you can add their equivalent of DNA to yourself gaining all of that race's transformations, skills, abilities and potential even if they don't have DNA.
You also gain a new Alt-Form of that race who is a proportional equivalent to your base form.

Movie Protagonist:

Who needs villagers and their soft beds ***-100 CP (Free Movie Protagonist)***
The life of an action hero is a hard and tough one, but you can make it softer.
With this Perk you can make any surface as soft and comfortable as an expensive pillow.

You’re like a brilliant scientist ***-200 CP (Discount Movie Protagonist)***
You're an expert at torture and the science of pain, your fully capable of writing a book on the subject, you also know how to make a fake moon.

I’d say I should have seen this coming ***-400 CP (Discount Movie Protagonist)***
Who says that the movies aren’t canon or when things should go a certain way, well you are.
You can now use this **Narrative Perk** to choose when to force canon events to realign, then occur or when canon events will break doing something new, but be warned if you change too much some events will be impossible to force into existence.

I can see the futurrrre! ***-600 CP (Discount Movie Protagonist)***
Did a Kanassan smack you in the back of the neck? Because from now on you will get random flashes of the future that can aid you or distract you in battle.
Boosted
Congratulations you now have control over how far in the future or past you see and what things you target with your visions.
Also once per year you can grant the non-boosted version of this Perk to others.

Movie Bad:

MAKE ME IMMORTAL! ***-100 CP (Free Movie Bad)***
Well look at that you can do the things that the actual characters can't you have a togglable amount of plot immunity.
This allows you to do things that the rules normally wouldn't allow using Dragon Balls to kill people or wish back the same person multiple times, breaking through plot armor like it was paper or even access a fake version of power that shouldn't really exist like Pseudo-Super Saiyan.

It's JULY! ***-200 CP (Discount Movie Bad)***
Whenever you are in a heated battle you know the perfect phrase to deflate the passion and emotional energy of the person you're fighting.
You can even use this to trick someone out of transformations that are fueled by those passions and emotions such as "Champion of Christmas" or "Super Saiyan".

Use that little mask thing ***-400 CP (Discount Movie Bad)***
Once per Jump you can gain a completely new branch of transformations allowing you to learn how to get it to rapidly grow and unlock new stages of progression and combinations with other transformations.

Silly Vegeta! It's not Halloween ***-600 CP (Discount Movie Bad)***
Once per Jump or once every ten years you can create and direct lookalikes of others with similar but weaker power levels to the person you selected.
Boosted
Once per year or ten times per Jump you can create and direct alternative versions of someone from either an alternative continuity or an auto generated "what if" scenario lets see how Mecha-Frieza reacts to his turned good counterpart.
Also once per year instead of creating a new person you can Fiat-Back almost any willing participant to become a companion including those you have created using this Perk.

Misfit Minion:

Wait, are they running on air? *-100 CP (Free Misfit Minion)*
Now you can walk, run, jog, stand and even sleep on air as if it were the ground.
Why would you ever even need to do that when everyone can fly?
I don't know but you can.

We are Bio-men *-200 CP (Discount Misfit Minion)*
You can instantly learn how to replicate and mass produce your own off brand version of any artificial construct regardless of if it's biological, mechanical or magical.
Keep in mind just because it's off brand doesn't mean it's automatically worse put in the effort and it can be far better than the original.

One with weird powers *-400 CP (Discount Misfit Minion)*
Congratulations you're not the pretty one or the dumb one but you are the one who gets the fun stuff, you get the following weird powers.
You can produce musical lights and sounds in tune with any Christmas songs, you can spawn mini-me's that can drain energy or self-destruct, you can launch a web-like ki net, causing those caught to be unable to move and you can retract your head and limbs back into your body like a Turtle.
What's more, any time you find weird powers you can easily copy them.

Please don't break mah arm *-600 CP (Discount Misfit Minion)*
You can now redirect any damage you take so that although you are still injured those injuries can instead be redirected to other parts of your body.
If someone stabs you, you can move the wound to the surface of your skin reducing the harm, should someone break the bones in your body you could redirect the cracks to your hair and nails but should a fire burn your body to ash this can't really help you.
Boosted
Your redirections are no longer restricted to redirecting damage to yourself, you can now do so to anything you are directly touching but the larger the damage the longer it will take to transfer. Through this you could transfer burns from your body into scorch marks on the ground, you can have a blade's slash become cuts on your clothes and with training you could even return the wounds you've received back to those who gave them to you.

KaioSheen:

Then you tip at the places that don't *-100 CP (Free KaioSheen)*
Sometimes knowing what the right thing is in a situation is hard. Should I save this bus full of children or do I save that dog from a hurricane? Well that's not a problem for you anymore, you instinctively know how good or evil any actions you intend to take are, both in the short term and the long run.

This fight will only serve to hasten Majin Buu's Awakening *-200 CP (Discount KaioSheen)*
Sometimes your enemy is a smart and conniving trickster who plans to make you fulfill part of their evil plan but you now know better as you know what actions will serve your enemies goals even if you don't exactly know what those goals are or how your actions will help them.

Look at us were joined together *-400 CP (Discount KaioSheen)*
Cool it looks like you have not only mastered the Fusion Dance but also a controlled fusion that you can activate just by making physical contact with the result being almost identical to the Potara Earrings. Neither of these fusions will run out until you decide to disable them and you will instantly know what your fusion name is.

The Highest Ranking of all *-600 CP (Discount KaioSheen)*
Behold mortal, for you have gained the powers of a god, that is to say you now have an exceptionally pure form of energy known as God Ki within your body. This unique type of Ki is typically used by divine beings, cannot be sensed by mortal beings and gives a tremendous boost in power. Unfortunately without proper training all this does is kind of sit there. You can just about push it around your body to heal yourself and with a little practice you should be able to use it to heal others.

Boosted
Did you wish on the Super Dragon Balls? Because this is pretty close to immortality. Your body is unaffected by the passage of time, any missing parts of your body will rapidly regenerate within seconds and even total disintegration might not kill you.

Potato Head:

Names Bibidi son of Babidi *-100 CP (Free Potato Head)*
You're a wizard Jumper! Or at least some kind of folk with access to Dragon Ball's type of magic. Dragon Ball's magic is distinct from Ki and is mostly for support allowing you to use magic to cast healing spells, conjure minions, transmute the area around you and seal a target. Magic can also be used in a similar but different way to Ki in order to perform techniques like flight, self-duplication, energy manipulation for arcane attacks or power draining. The only downside is you are going to need to learn how to use these spells, shame that there's no Hogwarts in Dragon Ball.

Yes Dabura he is a child *-200 CP (Discount Potato Head)*
Sometimes there are weapons of mass destruction or people with great potential who have a simple mind and sometimes you want to be in charge of them. Well now you can choose to become their guardian making them think of you as a parent, teacher or in charge of them in some other way.

I can see it deep in your soul ***-400 CP (Discount Potato Head)***
If reading people is an art form then you're Picasso, that or you're cheating. You can now read people's souls allowing you to see all of their inner light and darkness, their hopes, dreams, desires, fears and all other personal preferences, you could even see what they think of cheese.

All the Power that you need ***-600 CP (Discount Potato Head)***
Congratulations you have mastered this Cursed Mark. You can customize it and implant it onto anyone without enough resistance to block it, turning them into a Majin Minion. This Mark can be placed on any of your Majin Minion's organs allowing you to heighten aspects of your Majin Minion's personality while diminishing others and gives you a method to kill them should you need to by popping that organ. In most Majin Minions this works as a form of mind control that removes their sense of pain and mental limiters bringing out 100% of their current capacity. This also gives them a slight healing factor so that they don't accidentally rip themself apart.
Boosted
Why stick to the powers of the mind when you can combine it with the power to control life, you can forcefully resurrect the dead and brand them with your Cursed Mark turning them into Majin Minions who will continue to remain alive even after you remove the Cursed Mark.

Bubbly Gum:

You play games with Buu? ***-100 CP (Free Bubbly Gum)***
Sometimes things are just boring and you want someone to have fun with you so why not force them to? You can convince anyone to drop whatever they are doing and play whatever game you want to with you. This could be very useful as a distraction both for yourself and for people who want to do things unnoticed.

Buu very bored we fight now ***-200 CP (Discount Bubbly Gum)***
Don't you hate it when your enemies just won't shut up and punch you? Or even worse when they set things up so that you know they did something, they know they did it and everyone else clearly knows but you can't just punch them without looking like a jerk? Well now you can flick a mental switch and they will just attack you no more posturing, political sabotage and indirect conflict just a one on one fight with anyone who watches it not knowing that you flicked said switch. Be warned if they aren't actually your enemy and you use this it wont do anything.

Use your magic to turn rocks into food ***-400 CP (Discount Bubbly Gum)***
When you are hungry why not eat rock candy because with this cool beam trick you can turn anything into food. Now don't get me wrong you can turn a house into gingerbread but why stick with sweets when you can have a pasta car or a broccoli boat just think of a type of food and anything that gets hit by this beam is permanently transformed into the selected food version of itself.

Then Buu Eat Driver *-600 CP (Discount Bubbly Gum)*
Sometimes people are just stronger than you, sometimes they have cool skills that you want and that's ok. That's ok specifically because you can just absorb them gaining all of their power, knowledge, skills, memories and abilities. However doing this may have some complications. The downside is that when you absorb someone you visibly change, gaining some of their features, you may also gain some of their personality traits.

Boosted
When you have absorbed someone you can spit them back out, allowing you to retain all of their knowledge, memories and abilities as well as gain an Alt-Form of your combined appearance. If you want to retain their power you will need to keep them inside of you for a while and drain their energy making them weaker when you spit them out in proportion to the power you took.

A Super Future:

You're not Black *-100 CP (Free A Super Future)*
You can use this **Narrative Perk** to change the ethnicity yourself and others either by actively changing in real time, retroactively changing it during jump with it always having been the way or by toggling specific targets before the jump begins.

I become SSBlue and you just dye your hair *-200 CP (Discount A Super Future)*
You are able to copy the appearance of any transformation and trick almost anyone who sees you into believing that you are actively in that form. This can also be used to disguise your current transformation so that you give off all the signs of SSB while being in SS4 or show all the signs of being untransformed even while in Super Saiyan 3 Full Power.

A rose by any other name is still Goku *-400 CP (Discount A Super Future)*
Whenever you gain a new body or **Alt-Form** you instantly learn full mastery over it as if it had been your main body for your entire life with you gaining a full awareness of your body's features and abilities.

The Future is Burning Blue *-600 CP (Discount A Super Future)*
You can now apply an underlayer power up similar to Kaio-Ken to yourself and any of your transformations. This gives you a light blue glow that wraps around your body boosting your strength, stamina and energy reserves immensely.

Boosted
You can now apply a toggleable synchronization feature to any two or more independent transformations. This allows you to transform into a fully merged hybrid of the two transformations that has the combined advantages of both and the removal of any disadvantages that are not shared by both forms. An example of this would be someone synchronizing SS3 with SSGod to become SSRosé3

Gorilla Time:

What are the local hot spots, the bar scene, the age of consent *-100 CP (Free Gorilla Time)*
Whenever you visit a new location you gain the same level of general knowledge about the area and local services that are available that a resident of the area would be able to tell you about.

Pepper Pot, Pickle Pot, Purple Pot *-200 CP (Discount Gorilla Time)*
Whenever you want to work together with someone else you can synchronize your minds and intentions together giving you perfect timing in any cooperative techniques.

Bo Para Para *-400 CP (Discount Gorilla Time)*
You know a technique, a powerful but cringe technique, one that can trap anyone you target by causing them to lose control of their bodies and dance uncontrollably, thus making them defenseless against attacks. Be warned the Cringe from using this technique can also make you and your opponents welcome the sweet embrace of death.

After that, you might even reach Super Saiyan 5! *-600 CP (Discount Gorilla Time)*
Whenever you are transformed you can always find if there's a way to push the transformations even further unlocking new grades and levels of the form as well as reducing the stress and discomfort on your body and its energy reserves.
Boosted
Whenever you or one of your **Alt-Forms** has potential access to a new independent power up or transformation you will learn the requirements to access it and the basic steps to using it.

Miniature-Me:

How to balance your new body *-100 CP (Free Miniature-Me)*
With this perk you won't lose the level of control you have over your form. While this won't help you control a new **Alt-Form** it will make it so that if your body is altered, transforms or rapidly changes due to a growth spurt you won't have any difficulty in controlling it. This also makes it so that if you gain any additional limbs you will have as much control over it as you do over your dominant limbs.

Still Got It *-200 CP (Discount Miniature-Me)*
Whenever you have learned a skill, knowledge or how to use an ability you will always be able to use it with the same level of skill regardless of your appearance or what Alt-Form you are in.

Ultra Vegeta 1 ***-400 CP (Discount Miniature-Me)***
You are now the master of transformation control allowing you to alter any transformations you possess in order to remove their weaknesses. If used on super saiyan grade 3 you could invert it in order to heighten your speed at the cost of your strength or if used to alter super saiyan 3 so that while your hair doesn't grow as long and it doesn't give you as much strength, it will not suffer from extreme stamina drain.

Second most dangerous planet ***-600 CP (Discount Miniature-Me)***
You are now able to transform into a far larger appearance scaling up to the size of a Megath as you can grow up to a hundred times larger. While in this form your physical strength will grow proportionally alongside the squire cube law meaning you will have a million times the strength and durability at a hundred times the size. This will not however increase your energy meaning that at a hundred times your size you will need to use a million times the amount of Ki you would need at normal size to Fly or perform a Ki blast.

Boosted
It seems you can go even bigger now as you can grow up to the size of a Gigath making you a thousand times your normal size. Unlike the regular version of this perk your energy reserves will grow in proportion to your size maxing out at a thousand times your energy reserves when a thousand times your size. Unfortunately you will need to use a billion times the amount of Ki you would need at normal size for proportional abilities. This vaguely means that at a hundred times your size you will need to use ten thousand times in proportional to your increased strength and at a thousand you will need to use ten thousand times your size you will need to use a million times in proportional to your increased strength. Unfortunately at the increased size you may have difficulty fighting enemies smaller to you than insects.

Demon Citizen:

You're sending a demon to a temple? ***-100 CP (Free Demon Citizen)***
You are now immune to the racial weaknesses of whatever **Alt-Form** you are in such as no longer feeling pain when your tail is grabbed as a saiyan, no longer having a weakness to high pitch sounds as a Nemekian and no longer feeling pain from holy symbols as a vampire.

We’re not but we have family who are ***-200 CP (Discount Demon Citizen)***
You are an expert of deception as you can easily create a believable lie in any situation and say it with the appropriate tone of voice that it will be the most believable. This won't instantly make people believe you but it should be enough to convince anyone who doesn't have a vested interest in disproving you.

What kind of magic do you do? ***-400 CP (Discount Demon Citizen)***
You now have a special form of appraisal that allows you to instantly determine the skills and abilities of someone simply by looking at them. It also gives you a passive awareness of what magic and spells they know.

What else do you call it when you transform *-600 CP (Discount Demon Citizen)*
That is an odd but interesting question, are transformation's magic after all super saiyan 4 gets magic clothing. Regardless you are now able to learn how to create new transformations for any form of energy based abilities you possess. With this you can create a Super Psychic Form using telekinetic energy or creating a Mega Mage Form from magic energy.
Boosted
You know Vegeat had a point, how do we know there aren't super humans? I mean other than humans lacking S-Cells. You can now replicate the transformation abilities that any of your **Alt-Forms** you possess in any other **Alt-Form**. This would either give a human **Alt-Form** a biological equivalent of S-Cells, possibly H-Cells giving them the ability to transform like a saiyan but slightly different.

Second Realmer:

When did you stop being senile *-100 CP (Free Second Realmer)*
It seems you're something of an actor yourself as you can Toggle this Perk in order to put on a perfect act as comic relief. When you activate this perk you can choose a comical archetype such as the "Silly Old Man", "The Jumpy Coward", "The Bumbling Sidekick" or "The Eccentric Weirdo". You can also customize the identity you want to portray as long as this Perk is active everyone will believe that it is your true personality.

I figgered i might open it up and let it air out a bit *-200 CP (Discount Second Realmer)*
It seems that you have some form of Skellington key for any energy based barriers. When you mentally target any kind of ward or energy shield it will be instantly disabled as though simply switched off. While this won't prevent someone from switching their shield back it can be Toggled to prevent it activating on top of you and automatically disable any barrier you or any vehicle you are in comes close to physically touching.

He also created the terrifying Tamagami *-400 CP (Discount Second Realmer)*
You are now able to convert materials into magical guardians whose sole objective will be to protect an object or location of your choice. How powerful these Guardians are will depend on the materials you use to create them and how much power you put into their creation. You can also choose to link them to what they will be guarding in order for them to gain a fraction of its power. While you will have some control over these guardians as their creator by determining the rules of how they are guarding their target and gaining access to it, you can not convince them to relive their possession unless they are defeated.

Right now there just a bunch of rocks ***-600 CP (Discount Second Realmer)***
You are now able to mentally seek out and summon items that you specify. Through this you can choose any category of object such as pens, stones and even dragon balls within an area you determine, you will then know where they are and are able to pull them towards you. The further away they are from you the more difficult it will be to pull them to you.

Boosted
You are rather handy as with this you are able to fully repair, reactivate and recharge any type of object. You are able to restore any target including vehicles, statues and magical objects that have been damaged through battle, neglect or sabotage and restore them to a functional state. You can reactivate any items including disabled transport systems, powered down computer systems and even inactive dragon balls simply by willing them to function. Finally you are able to recharge any device drained of power, this allows you to repower spaceship engines, magical objects and even disposable batteries however this requires the target is actually capable of storing power.

Lord of the Realm:

Those pointed ears are a giveaway ***-100 CP (Free Lord of the Realm)***
It seems you are truly a demon as you are now able to **Toggle** your ears and your natural Aura. When you **Toggle** your ears they will stay comfortably pointed and if you **Toggle** your Aura anyone who sees you believes that you are truly a demon, with passive demon detection methods such as a scan or alert showing a positive for you.

I Recognise it from years ago ***-200 CP (Discount Lord of the Realm)***
You know what you see when you see it! Whenever you see a MacGuffin or object you have seen elsewhere before you will gain a subconscious awareness of what you are looking at and where you have seen it before. This will help you determine when someone is trying to give you a fake or when something in plane sight is important.

Ill add a thousand years onto your life ***-400 CP (Discount Lord of the Realm)***
Perhaps you have some connection to life magic as you can rejuvenate the lifeforce of others. With this you can make anyone you target younger or extend their lifespan. This means you can force someone to become a child or extend their natural life by thousands of years. When using these together you can alter how someone ages making it so they age as normal despite their extended lifespan, make it so they age through their new lifespan in proportion to their natural lifespan or stop them from aging at all.

The supreme demon king commands you *-600 CP (Discount Lord of the Realm)*
You can now use any position of authority you possess to order others to follow your orders even if they have no idea what your possession of power means. If you were to use your possession of Demon King to order a mundane human in a mundane world they would follow your orders as though you were the king of their country, even if they should think that you are just a child. If the country has a prime minister with a constitutional monarchy this may not be as effective as if you named yourself as the prime minister of the federation of planets.

Boosted
You now have access to the power of Demon Ki, a special type of Ki that is natural to members of the Demon Realm Race but rarely used as most civilians instead focus on their natural magic rather than training their Ki. Demon Ki is unsettling to anyone near it as it exudes a fear inducing pressure despite it being difficult to sense. If you kill anyone using Demon Ki they will not die in the traditional sense as they will be stuck in a limbo state preventing them from becoming a ghost, reincarnating or passing onto the afterlife. You are also able to transform into a Demon King form that enhances your offensive power dramatically while making your appearance and aura take on a darker colour, while in this form you can infuse your growing Demonic Energy into your magic and Ki in order to strengthen them dramatically. You will need sturdy self control to prevent this power from encouraging cruel and violent tendencies.

Items:

Not everything in life is about what you can do, sometimes it's about what you've got.
You may import any similar Item into this Jump allowing it to gain the properties of the Item but some of these Items can be combined in order to gain the benefits of both.
Anything lost, stolen or broken returns to your warehouse within 24 hours in perfect condition.

Each origin receives their **100 CP** Items for **Free** and a **50%** discount on all their other Items.
The Jumper Gains a **+500 CP** to be spent on Items only.

General Items:

Nimbus? Nimbu-- Oh-God-oh-crap-oh-geezus - *Free*
Congratulations you get your very own custom flying nimbus, it comes in a range of colors and choices of who can ride it. This wonderful tool could be super useful if you couldn't fly.

Dokuro - Free (Requires "Dimah Dozen")
You have 20,000 Dokuro, the common currency used in the Demon Realm.

The Ox Kings money *-25 CP*
For each purchase you get a 10,000 Zeni bill per year but good luck spending it on another world.

My Trucker Hat *-50 CP*
A comfortable hat that you can use like a radio to play a banjo or violin rendition of any famous music. The first time you put it on it will play the imperial march using a banjo.

Bulma's Jacket *-50 CP*
A nice Jacket with a Capsule Corp logo, it makes a good first impression with those you find attractive, it's even cut short to show off your midriff!

Halt, Stalwart Stranger! *-50 CP*
This magical fish can grant any wish you desire, so long as it involves him becoming food. You can instantly transform this fish into any fish based dish and it will respawns after a day.

A New Wardrobe *-100 CP*
A complete collection of high quality cosplay level clothing from all versions of Dragon Ball.

Namekian Spaceship *-200 CP*
You get your very own spiky spaceship. It's only problem is that the toilet only speaks German.

Ewwww, a frog! *-300 CP*
Once per day you can summon a Namekian Frog into your hand and throw it at someone should it hit your intended target their mind and soul will be trapped within the frog leaving their body an empty husk. This Namekian Frog has supernatural regeneration making it nearly impossible for them to be killed, though they can still die from starvation and old age.

Boosted
You can choose to throw the frog at another target in order to stick their mind and soul in a new body switching that target into the Namekian Frog. You can also choose to have the empty husk to become a mindless puppet or should you have your own means of creating a mind and soul you can implant them within the body.

I'll tell you where they're not ~ Safe *-300 CP*
This lovely room known as both the Pendulum Room and the Time Room contains numerous clocks but that stuff's boring so we can ignore it. In the center of the room is a special ring that you can use to make a perfect simulation of any time or place down to the exact details. Despite nothing you see in this room being truly real, you can use it to train under past masters or battle powerful opponents from the past and then pop back to the present with all your benefits. By default the simulation in this room has no risk of causing death or permanent wounds as what is happening isn't real however your senses will all be indistinguishable from reality causing you to feel all the pain within the simulation.

Boosted
Why stick to only this timeline? You can now program the Pendulum room to generate what if scenarios and experience the events that take place in that world, almost like certain demons.

Statues made from our dung *-400 CP*
These magical Statues were made in your likeness, they have an innate power to remind everyone how heroic you are and everyone who sees it can choose to enhance your strength by about 10% of their own.

The PERFECT Christmas tree! *-500 CP*
This is the best damn Christmas tree you've ever seen full of Christmas joy literally as if you take it out of stasis it will sucks all the Christmas joy out of an entire planet. When the tree has enough joy it will produce magical fruits of joy that hold all the joy in the world. If someone eats one of the fruits of joy their power level will grow three sizes.
Boosted
You now gain a second tree, the regular tree of might and gain a pocket dimension to store each tree. These pocket dimensions contain a self replenishing amount of either joy or life energy so that the tree can continue to grow and produce Fruit. If you eat the Fruit of Might you will have your vitality replenished and enhanced. If you eat the Fruit of Joy you will have your magical energy replenished and enhanced. If you eat enough of either fruit you will eventually unlock new abilities and types of Aura.

Dragon Balls *-600 CP* (***Free*** **with The other makes Dragon Balls**)
You get a set of Dragon Balls separate from "**The other makes Dragon Balls**" Perk.
These Dragon Balls are at the same level of strength as the earth Dragon Balls at the start of Dragon Ball Z.
Boosted
You now get a pair of Cerulean Dragon Balls.
I know they haven't been made canon to the anime yet but how else are you going to get a pair of Dragon's Balls.

Drop In:

Blood Fountain *-100 CP (Free Drop in)*
You get this beautiful water fountain large enough to be a pond.
That is It used to be water but now produces an unlimited amount of blood.

Yardration Armor *-200 CP (Discount Drop in)*
A set of yardration style Armor that while being worn allows you gain a greater sense of Ki which more than doubles your maximum sensing range and allows greater finesse when controlling Ki.

Heart Medicine *-400 CP (Discount Drop in)*
This Grape flavored medicine was originally intended to be used to cure a specific heart virus but why stop there?
By drinking this syrupy liquid it will cure all types of illness over the course of 30 minutes.

Fruit Salad for King Yemma's Barbecue *-600 CP (Discount Drop in)*
This delightful fruit salad is both delicious and has the perfectly balanced and combined effects of Senzu Beans, the Fruit of the Tree of Might and the Yemma Fruit.
Boosted
This amazing fruit salad now also contains the Paradise Herb and the Ultra Divine Water which makes you virtually immortal.
You can comfortably eat it without any drawbacks beyond a slightly bitter but pleasant aftertaste.

Paragon Till Death:

Muffin Button *-100 CP (Free Paragon Till Death)*
It is a button that gives muffin's.
1 press, 1 muffin.
2 presses, 2 muffin's.
Think of the possibilities!

That shit gets longer?! *-200 CP (Discount Paragon Till Death)*
Oh yeah it does, this little treasure from OG DB often gets forgotten about, but now you get your very own power pole which can grow to an unlimited length just so long as you don't break it.

Dead Aliens *-400 CP (Discount Paragon Till Death)*
They were sick and they were delicious.
Once per Jump you get the corpse of a random alien species who knows a number of their races' secret techniques.
By eating or otherwise consuming this corpse you learn all of that corpse's knowledge.

Hypertonic Lion Tamer *-600 CP (Discount Paragon Till Death)*
You get your very own magic door to a dimension that is generally uncomfortable for anyone who goes into it.
The inside of the dimension has a time dilation which causes everything inside to move at 365.24 times that of the dimension the door is in.
In Goku terms 1 Day out here, 1 year in there.
Boosted
You can now fully customisable air pressure density and time dilation starting at 4 years inside per day outside.
For each day outside of the room being used the maximum ratio inside increases by a year initially making it 1 day outside to 5 years inside then 6, 7 so on and so forth.

Renegade For Life:

Pink Shirt *-100 CP (Free Renegade For Life)*
A bright pink shirt with writing on the back, it is always clean and comfortable plus you can change what the text on the back says at will with your mind.

Royal Armor *-200 CP (Discount Renegade For Life)*
Ah yes the Royal Armor comes with a crest that proves your noble states and cape for added flair, however it's not super durable as it's meant to be used for ceremonial purposes.

Space Pod *-400 CP (Discount Renegade For Life)*
A quick and useful space ship that has built in hibernation functions it can be set to specific destinations or piloted manually.

Gravity Chamber *-600 CP (Discount Renegade For Life)*
This personal gravity chamber can be stored in a capsule and can initially go up to 500g with further use the maximum amount will continue to rise.
Boosted
The room's gravity level automatically changes to match the best level for you to train in no matter how high or low.

Space Duck:

The SKYGINA box set *-100 CP (Free Space Duck)*
The complete collection of dvd, video cassette tape and any other type of media storage that you would like of the Skygina movies starring Mark Satan.

Life insurance *-200 CP (Discount Space Duck)*
A full payout of a million Zeni or equivalent every time you die regardless of how long you stay dead.

Unlimited Senzu Beans *-400 CP (Discount Space Duck)*
You get a top of the line and comfortable burlap pouch that cannot be taken away from you by force and instantly returns at will.
What's inside the pouch? just some Senzu Beans, well an unlimited amount but still they just instantly restore your stamina and closes any open wounds.

The Juan Sanchez Disguise Kit ***-600 CP (Discount Space Duck)***
A full person disguise kit that comes with wigs, sets of clothing and makeup to completely change your appearance so that you can either become as close as possible to a perfect impersonation of someone or completely disguise yourself even without changing your facial features.
Boosted
With this kit you can create a full history for your disguise with birth certificates, false historical documentation including taxes and bills as well as making anyone who should know your disguise vaguely remembering and recognising them.

NERRRRRD!:

Lima bean and lentil smoothies ***-100 CP (Free NERRRRRD!)***
A horrible tasting smoothie that keeps your body running at optimal efficiency.

Huck Finn ***-200 CP (Discount NERRRRRD!)***
Now in French.
This magical book can change whenever you open the cover, into a perfect copy of any book you have ever seen.

A sort of monkeys paw ***-400 CP (Discount NERRRRRD!)***
With this tool you will need to be careful of the hubris in your wishes and yes I do mean wishes It grants you 5 wishes per Jump.
It’s also fully animated, knows sign language and is kind of a jerk.

You're actually on the nice list ***-600 CP (Discount NERRRRRD!)***
Turns out you have been good this year and once per year on Christmas you gain several presents of things that you want which are native to your Jump.
Boosted
Christmas just got an upgrade, you now receive presents from across the multiverse from every Jumpchain and not just the Jumps you’ve done before or are planning to do in the future, but be warned it might just be socks. Happy Holidays.

Aren’t We Demons?:

Weighted clothes ***-100 CP (Free Aren’t We Demons?)***
Although normal weighted clothing kind of loses its meaning after a while this comfortable set of clothes get heavier as you get stronger so that it is always heavy enough for you to get good training from but not enough to cause you harm.

Ice Castle ***-200 CP (Discount Aren't We Demons?)***
A beautiful castle which looks like it was made from glittering ice that is as strong as steel, it comes with a throne room, ice themed amenities and central heating.

Big Green Threads ***-400 CP (Discount Aren't We Demons?)***
You gain your own clothing brand and corporation that you can drop into any world you Jump too. The whole operation is backed by the use of the clothes beam which you gain mastery over with this purchase. You won't have to worry about supplies and manufacturing as even if you took a power drawback you will retain the clothes beam, just so long as you don't lose this Item.

Your own room ***-600 CP (Discount Aren't We Demons?)***
You can select a room with any mundane character and a background reason for them to give you your own room.
Boosted
Now you can select anyone in the universe to have a room for you and a reason to give it to you.

Big Bad:

What wine will I have for dinner tonight ***-100 CP (Free Big Bad)***
A nice collection of wine including white wine, red wine, Rosé and even some rare and exotic wines made of things that you may not expect to be in wine.

Hover chair ***-200 CP (Discount Big Bad)***
This high class comfortable flying wheelchair comes with a built-in regenerative system to keep you in top form, as well as a music and entertainment system.

High Class Galactic spaceship ***-400 CP (Discount Big Bad)***
Ah yes one of the high class ships from within the Frieza force it comes with Among other things Comfortable beds, a kitchen and a med bay.

YOU BIT MY F*CKING TAIL!!! ***-600 CP (Discount Big Bad)***
Once per day you gain the tail of a random regular member of Frieza's race.
Why would you want this?
Well their race has most of their life force in the tail and if you eat it you gain a boost in power and take on some of their traits and abilities.
Boosted
Now you won't just stick with the normies you can now get golden tails, fifth form and even the mythical sixth form tails from any member of Frieza's race even if they never unlocked that form. It is even possible for you to get a golden sixth form tail if your luck is high enough.

Regular Minion:

Arm Cannon *-100 CP (Free Regular Minion)*
This beam attack blaster weapon is normally given to low-level soldiers of the Frieza Force in order for them to fight above their power level.
This model has a wire that can be connected to a scouter in order for the power of the beam to be based on the power level of the opponent.
By doing this the cannon is saving and using its power in a way to be as efficient as possible.

Healing Pod *-200 CP (Discount Regular Minion)*
A treatment machine used by the Frieza Force.
It is capable of healing any wound, no matter how severe, in a short amount of time.
When a user enters the tube, they are fitted with an oxygen mask as the tube is filled with healing liquid.
This special model is capable of granting a small stackable Zenki boost when healing a target from severe wounds.

Outpost 79 *-400 CP (Discount Regular Minion)*
An environment resistant support outpost that is specialized in logistics and spacecraft launching.
In order to prevent damage to its facilities, the base is fitted with special landing pads capable of cushioning landings from returning Attack Balls, allowing for soft landings that eliminate the widespread spread destruction usually caused during Attack Ball landings.

Frieza Planet 419 *-600 CP (Discount Regular Minion)*
A regular planetary system with moderate resources to add as a warehouse extension.
You can choose to add any other planets you own to this system and the system will automatically reposition everything to best suit all worlds within.
Boosted
This planetary system is chocked full of rare and valuable resources that restock once per year.
You can choose to create a customisable civilization to inhabit this system and grant them any systems of power from any of your previous Jumps.

Executive Minion:

Top of the line scouter *-100 CP (Free Executive Minion)*
You gain a glorious elite brand scouter that can read power levels without an upper limit, it can connect to any type of information network, contact other people regardless of distance and transform into any form of communication device with the same settings.
It also comes with Frieza's ringtone.

Battle Armor ***-200 CP (Discount Executive Minion)***
This semi customisable Frieza force Armor is far more effective that the common type strong enough to withstand a half hearted death beam from Namek saga first form Frieza regardless of who is wearing it.
The defensive durability of this armor grows to match its wearer's capabilities, gaining added resistance to any abilities they have learned how to do.

Ginyu Pod ***-400 CP (Discount Executive Minion)***
Much like a regular attack ball this space pod can be used as a spaceship however this pod doesn't have manual controls.
If you get into this pod and press the sole button it will instead teleport you to a safe location where you can most improve your power.

Circlet and Earrings ***-600 CP (Discount Executive Minion)***
These Potara earrings are normally only worn by Supreme Kais and their apprentices but somehow Zarbon got a pair of his own and so do you.
If two nearby individuals each wear one on opposite ears then they will be drawn towards one another then for an hour they will be fused together creating a new body and personality with a greater increase to their power than the Fusion Dance.
The Circlet with a Potara bead will just be ornamental for now.
Boosted
It turns out that Circlet had more to it than we thought, it is actually a Z-Band, a version of the Metamo-Ring.
You can have the Circlet produce multiple copies of itself and when every copy is being worn by someone all wearers will fuse as if they were doing a group Potara fusion that will not wear off until the Circlet has been removed by the fusion as it cannot be removed by anyone else.

Old Guy:

The U.S.S. M'Deck ***-100 CP (Free Old Guy)***
A personal submarine strong enough to withstand a pressure 8 times that of the bottoms of earth's ocean, comes with a refilling assortment of unhealthy food.

Magic carpet ***-200 CP (Discount Old Guy)***
This carpet gets ten thousand miles to the soul.
He means the galleon, well really you can use vertically anything to fuel this and it basically moves at the speed of instant transmission.

Sacred Namekian Battleground ***-400 CP (Discount Old Guy)***
A magical battleground that prevents the death of anyone who fights on it regardless of how badly they have been wounded or how little of their body remains.

Small planet ***-600 CP (Discount Old Guy)***
You have a small planet in a pocket dimension within a warehouse room the gravity is ten times that of earth and contains a house, a storehouse, a tree, a road and a car that can all comfortably withstand the gravity.

Boosted

You also gain a massive Snake shaped or if you prefer Shenron shaped road that leads to the small planet.
What is the purpose of this?
It's a security measure anyone who is unwelcome on the planet will find the road infinitely expanding and going on forever whereas anyone welcomed will find the path to be a short journey.
Anyone who falls off the path and into the golden clouds below will find themselves back at the beginning of the path.
You can, if you want, have any or all outside entrances to your warehouse moved to the start of this road and the door to the previous entrance to your warehouse be on the small planet.

The Good Doctor:

Universal remote control ***-100 CP (Free The Good Doctor)***
Works on tv's, radios, garage doors and Android bombs good luck trying to figure out what all the buttons do.

Supercomputer ***-200 CP (Discount The Good Doctor)***
A powerful super intelligent augment computer that you can use the computer's attachments to make a backup of anyone's mind including your own to be put into it, you can if you wish have a telepathic bond be made between the digital intelligence and the original so that both minds function as a single individual.

Android assembly plant ***-400 CP (Discount The Good Doctor)***
This assembly plant can mass produce artificial human androids at the rate of one per day. Initially it is only programmed with the blueprints to produce android 14 however you can alter the blueprints and program new Android designs into the machine in order to make any purely mechanical Android.
Using this construction system you can either create a new Mechanical Android or grant any mechanical entity the **Bro-Bot Race Plus: Android Extras** for **Free**, they receive +500 AP for customisation but are incapable of getting any more Android Points.

Neither a lair, nor is it evil ***-600 CP (Discount The Good Doctor)***
Welcome to our evil.. fine neutral layer it is a giant fortress that resembles a bigger version of Dr. Wheelo's mechanical body.
This base has a heavy steel double door, moving generated spiked balls, giant tv screens and force field generators, there is also a fully stocked lab on the top floor of the fortress.
Boosted
Well I hope you like power rangers because now this secret lab can transform into a giant megazord that looks oddly like Dr. Wheelo's mechanical body but much bigger. You can also integrate other giant robots and technology into it to make it more powerful.

Time Traveler:

Fridge of snacks ***-100 CP (Free Time Traveler)***
This mini-fridge is self refilling with a number of treats including soda, beer, Hetap, mix nuts and skittles.

Tapion's Sword ***-200 CP (Discount Time Traveler)***
An enchanted sword that can utilize supernatural energy such as ki and magic as if the sword were a part of your body.
How did you get it? That's a whole other story.

Broken Earth ***-400 CP (Discount Time Traveler)***
You have a warehouse attachment of a not so nice future, a copy of the dead future trunk's world. In this world Goku, Gohan and all the other Z-Fighters are dead.
On the bright side there's almost no threat as Cell went back in time after he killed Trunks and all the Androids were killed.
The only residents of interest are Roshi, Bulma, a ball of Buu that's somewhere in the desert and Android 16 who's pod is buried in a mountain.
By taking this earth you are also saving it and its entire timeline from the actions of Babidi and the resurrection of Majin Buu.

Time machine ***-600 CP (Discount Time Traveler)***
You can use this to travel back in time but each use will create a new alternative timeline unless you are visiting a timeline that already exists.
Keep in mind the indigenous divinity may have issues with the sudden creation of new timelines.
Boosted
Your time machine now has two additional settings.
The first new setting lets you use the time machine to change your own linear past Bill and Ted style without creating a new timeline. The second new setting lets you have any newly created timeline added to your warehouse as a new pocket dimension. You may only have 5 pocket dimension timelines at once with a confirmation of the deletion of the oldest timeline just before the creation of the 6th+ timeline. Anything native to the deleted timeline outside of it upon deletion will continue to exist.

Terror-roids:

Lucky Foods Snack Truck ***-100 CP (Free Terror-roids)***
This truck is full of self refilling snack cakes, and it is fun to hit someone with it, because when it is used as a club it produces confetti.

Drinking flask ***-200 CP (Discount Terror-roids)***
Once per day this flask automatically fills with any liquid you want, even some that don't normally exist in nature.

Cyborg Pod ***-400 CP (Discount Terror-roids)***
Using this pod you can either create a new cyborg or grant someone the **Hoe-Bot Race Plus: Android Extras** for **Free**, they receive **+500 AP** for customisation but are incapable of getting any more Android Points.

Detonator ***-600 CP (Discount Terror-roids)***
This handy dandy remote seems to always connect to the self-destruct function of whatever device you want but unfortunately the remote always seems to self-destruct as well.
In other words, once per Jump you can pair this remote to any machine or technological organism in order to set off its self-destruct mechanism even if it doesn't have one.
Boosted
But what is a machine?
We too are machines, just machines of a different type and who is to say we don't have self destruct mechanisms?
With that in mind once per year you can use the detonator on any one magical, mechanical or biological entity.

Ultimate Creation:

Remote tracking device *-100 CP (Free Ultimate Creation)*
You get a 10 pack of tiny remote flying tracking and scouting robots.
They are meant to be disguised as a ladybird but for some reason have a similar appearance to Cell. These little robots were developed to study Goku and the Z-Warriors, with a secondary objective being to pick up DNA samples for project C-311 in order to create the ultimate fighter.
These robots can remotely transmit the statistical and biological data about cells to any preset computer.

This is a mutant coconut *-200 CP (Discount Ultimate Creation)*
This pair of purple shells have protruding spikes and an odd ability.
You can have the two of them expand and contract their size in unison so that whenever something is completely contained within them you can control its age and the speed of any Metamorphosis that the contained entity is going through.

Maturation chamber *-400 CP (Discount Ultimate Creation)*
Using this chamber you can either create a new Bio-Android or grant someone the **Bug-man Race Plus: Android Extras** for **Free**, they receive **+500 AP** for customisation but are incapable of getting any more Android Points.

The Jumper game's arena *-600 CP (Discount Ultimate Creation)*
Don't let Cell take you to court over this but yes it's a copy of the Cell game's arena however unlike his arena you get to fight more than just the residents of the Dragon Ball universe!
Yes I know about "Cell Vs"… both versions of it.
Regardless, this arena allows you to fight imaginary versions of anyone from any Jump you have visited even if you have never met them.
Boosted
But why stop with the imagination?
You can now manifest a real version of the character and if you defeat them, you may add them as a follower.
If you want them to be a companion you must either purchase them as a companion in a future Jump or use an Item or ability that can convert them into a companion.



Movie Protagonist:

Basket of bread and fruits ***-100 CP (Free Movie Protagonist)***
A basket containing an infinite amount of tasty alien fruits and bread.

Bloody bandana ***-200 CP (Discount Movie Protagonist)***
This action oriented bandana makes you look badass and increases your power in proportion to your desire for vengeance.

Magical, healing S.P.U.G. ***-400 CP (Discount Movie Protagonist)***
Super Polymorphic Unleashing Gel this healing liquid can with repeated applications regrow any lost limbs or body parts.
Just rub a little into an open wound and it won't be a wound for long.

Planet Plant ***-600 CP (Discount Movie Protagonist)***
All hail the king, you gain a harsh desert world that has ten times earth's gravity and a yellowish/red sky.
This world will be stored in a pocket dimension within your warehouse which you can summon and return at will.
The Inhabitants of this planet are short, purple skinned humanoid rappers and chemists who consider you to be their de facto leader and/or god.
Boosted
Now instead of just 1 planet you get 3 yaay.
The second planet is a perfect copy of planet Vegeta from just before its destruction with all its inhabitants considering you their unquestioned leader/god.
The third is a copy of planet plant from just before the Saiyan rebellion but all the saiyans from this world are transported to the second planet.
The remaining inhabitants are just the Tuffles who are very intelligent and skilled with technology, yet again they consider you their supreme leader/god.
And yes before you ask you automatically get god Ki from the worship of these three planets.

Movie Bad:

Vicodin Bowl ***-100 CP (Free Movie Bad)***
A self refilling bowl that contains a selection of Namekian Vicodin.
This Vicodin acts as both a pain medication and a temporary youth vitaliser.
Each pill when eaten will reduce the consumer's age by 24 hours for a total of 24 hours.
Consuming multiple pills will have each pill act independently, reducing the user's age by a further 24 hours for 24 hours.
After the 24 hours have finished the consumer will appear to age by 24 hours.
As an additional bonus you get both the alchemical recipe and instructions for the magical ritual required to make these pill's.

Dead Zone ***-200 CP (Discount Movie Bad)***
You gain your own demonic pocket dimension prison.
You can create a rift to pull things in or you can use an instant transmission like ability to enter or exit at will.
It also has lots of passive Demon Ki in it that someone could use to become far more powerful.

The Spaghetti Star Chip ***-400 CP (Discount Movie Bad)***
This super smart computer chip can integrate into another lifeform instantly.
The chip will be able to construct a defensive fortress and mass produce mechanical replications of anything that is scanned into it by absorbing raw materials from its surroundings.

Star of Deathlehem ***-600 CP (Discount Movie Bad)***
You have a single forcefield protected machine that emits a toxic miasma and aerosolized coal particulates.
These particulates weaken those who are powerful and knock out regular people.
The miasma can be formulated around a soul in order to create a dark ornament that can project the ghost of a villain from Freeza Day Past.
These ghosts can fight almost as well as they originally did but cannot be permanently harmed or killed while the miasma is still around.
Boosted
You now have a spaceship full of the devices that create the dark ornaments.
By consuming a large number of these orbs you can gain the strengths and knowledge of those souls granting you a powerful but temporary Super Santa form.

Misfit Minion:

Eggnog and Christmas fudge ***-100 CP (Free Misfit Minion)***
Congratulations you've got a Christmas stocking full of cartons of Eggnog and packets of Christmas fudge.
No matter how much you pull out, the stocking always seems to have more.

Full body environmental suit ***-200 CP (Discount Misfit Minion)***
This high tech suit resembles Zoon-seijin shells and empowers your durability, sustains your dietary and environmental needs even in the vacuum of space.
What's more it instills fear and awe in your enemies meaning that masochists really like it.

I can't pull swords out of MY body ***-400 CP (Discount Misfit Minion)***
This is a special magical cling film-like material that can be wrapped around a body part in order to let it sink in.
When it sinks in the material puts an extra layer of protection around your bones.
If you choose to, you can pull this out of your body at will in order to create weapons made out of the same materials as your bones and or flesh.
Removing these weapons will not remove any material out of your body except the magical cling film.

The Makyo Star ***-600 CP (Discount Misfit Minion)***
This barren red planet is the homeworld of the Makyans and a source of great power.
While under the light reflected off this planet you gain all the advantages of the Makyan Gigantification, bulking up in muscle and drawing out your full magical power for both enhancement and healing.

Boosted
The Makyo Star now comes with a tiny glowing marble attached to a necklace, this has the same effect as the planet but also makes your strength, stamina and durability 10 times better than the light of the planet.



KaioSheen:

Kai Robes ***-100 CP (Free KaioSheen)***
This uniform is that of the highest-ranking deity in the universe, the Supreme Kai consisting of a purple and blue robe with gold trimmings, a white scarf, and white gloves. These clothes reflect their divine status and imbued with a fragment of creation slightly boosting any acts of creation you perform making things you create is slightly better than it otherwise would be.

Z-Sword ***-200 CP (Discount KaioSheen)***
This ornate magical longsword is incredibly sturdy and by cutting someone with this blade while intending to imprison them you can suck them into it and place them into a magical prison where all of space and time is frozen. The sword can only hold a single occupant but does not have a size restriction, you can later release them from this prison either by willing them out or by breaking the blade.

Box of Time Rings ***-400 CP (Discount KaioSheen)***
This ornate Black and Gold box contains a number of rings for each timeline within the local continuity. The time ring for your own continuity is the sole silver ring and each of the others are a Jade Green. By putting on one of these rings you can instantly travel to that ring's timeline. Whenever a new timeline is created an additional Green time ring is created showing when a person has modified the past. Should a time ring be purple with red cracks that indicate that its timeline is being destroyed or has already been destroyed.

Sacred World of the Kai ***-600 CP (Discount KaioSheen)***
This beautiful world full of creation energy has been the home of every Supreme Kai of Universe 7. It has several moons and has plenty of streams and rivers across its rocky and grassy areas. The planet of the Kai is incredibly sacred allowing it to heal itself so that any damage to the surface is evened out and new life springs in that area, thanks to this abundance of creation energy it is virtually indestructible and perfect for training in the creation arts.

Boosted
You gain an additional world, a copy of Beerus' Planet, a world that is steeped in the passive destruction energy. Although a planet this world looks more like an ornate hanging plant pot as its lower parts are shaped in an upside down square pyramid with its top being a giant thick dead tree with a number of buildings and temples on it. Living around the temple are several kinds of animals, including birds and butterflies as well as a number of sea creatures that live within a gigantic lake that is set around the temples. Thanks to this abundance of passive destruction energy this world is perfect for training in the destruction arts.

Potato Head:

Wizard Cloak ***-100 CP (Free Potato Head)***
This silky orange cloak is able to grant its user the gift of flight though its own power enabling them to levitate and hover in the air without draining their own energy. It is also able to boost your magic and strengthen any spells you cast.

Kili Meter ***-200 CP (Discount Potato Head)***
This white bone-like container has a sharp needle-like prong that when stabbed into someone can be used to drain their energy into the pot-like center. Alternatively if the container already has energy within it then it can be stabbed into someone or something else in order to inject that energy into it.

Crystal Ball ***-400 CP (Discount Potato Head)***
You can use this long distance viewer to see into the past or the present in order to search for specific people and places allowing you to safely watch anything with a protective filter. However this is not the true purpose of this crystal ball it actually acts as a magical grimoire which contains all magical knowledge and spells native to universe 7.

Babidi Spaceship ***-600 CP (Discount Potato Head)***
This long, cylindrical, magical spaceship contains a number of environmental shifters on each floor allowing it to change the atmosphere, light, temperature and gravity to match any environment on record in order to better accommodate whoever is in each location. The ship is also able to phase itself into any surface it lands on so that only the entrance hatch is externally visible, essentially burying itself whenever it lands.
Boosted
It seems that the ship is far more capable with spatial anomalies than previously thought as rather than simply phasing the ship is able to segment itself so that every part other than the main entrance is sealed within a pocket dimension even when flying in space. Each room also contains a special form of teleportation pad which teleports the pad and everything within the room to any location within the known universe.

Bubbly Gum:

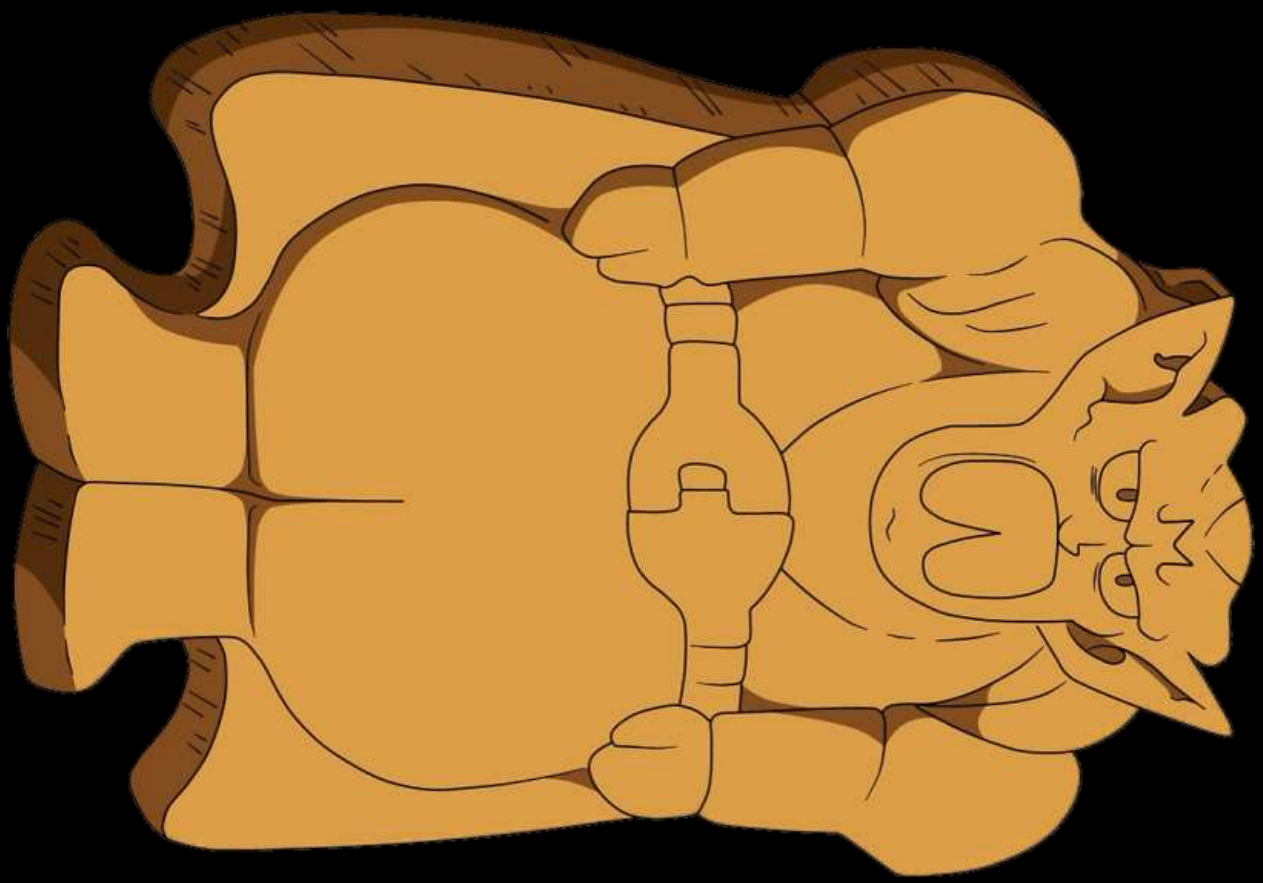
DoorDash ***-100 CP (Free Bubbly Gum)***
You have access to a food delivery service that allows you to view the menu of every restaurant within your local continuity, order food and have it instantly delivered to your location for free regardless of where you are.

Buu's House ***-200 CP (Discount Bubbly Gum)***
This vaguely arthropod shaped house has a kitchen, a living room, a bathroom, two bedrooms and a kennel. The house also has a magical barrier around it which causes anyone who is not looking at it to forget it exists unless you give them permission to remember it.

Sealed Ball ***-400 CP (Discount Bubbly Gum)***
This big brown or purple cocoon acts as a perfect hibernation chamber for anyone within it, making them virtually immortal by turning them into an indestructible smoke like substance that once released will pass through any substance until it is all together in an appropriate location, at this point it will reassemble into the person who was within it.
When sealed this can be set with a timer or other parameters for it to open but it can also be set to open if enough energy is inserted into the energy port.
Any energy that is inserted into the energy port will become a permanent part of whoever is inside allowing them to regenerate that energy as if it were part of their body allowing you to grant people access to abilities such as ki, aura and magic.

Foe Cookie ***-600 CP (Discount Bubbly Gum)***
Whenever you defeat someone for the first time in a real fight you will gain a lifesize cookie that contains half of their power. Anyone who eats a portion of that cookie will gain the same proportion of that power as a permanent power boost.

Boosted
Whenever you defeat someone in a real fight you can choose to receive any type of food either coping or draining their powers and unique abilities. When someone consumes this food they will gain a proportion of that power and whoever eats part of it first will gain their unique abilities.



A Super Future:

Goku Is the New Black ***-100 CP (Free A Super Future)***
This comfortable outfit completely changes your presence allowing you to convince anyone who sees you in it that you are actually a doppelganger of yourself rather than the real deal.

Angelic Halo ***-200 CP (Discount A Super Future)***
This large semi-transparent light blue ring when equipped will float around the users neck givinging them a full 360 vision showing everything that the halo can see.

Universal Undo Button ***-400 CP (Discount A Super Future)***
This long scepter with an ornate ring and gem that floats above it can reverse-time by maximum of 3 minutes for you and anyone you toggle with its effects. This will send your minds back in time without creating a new timeline or being affected by local temporal laws such as paradoxes or temporal abnormalities.

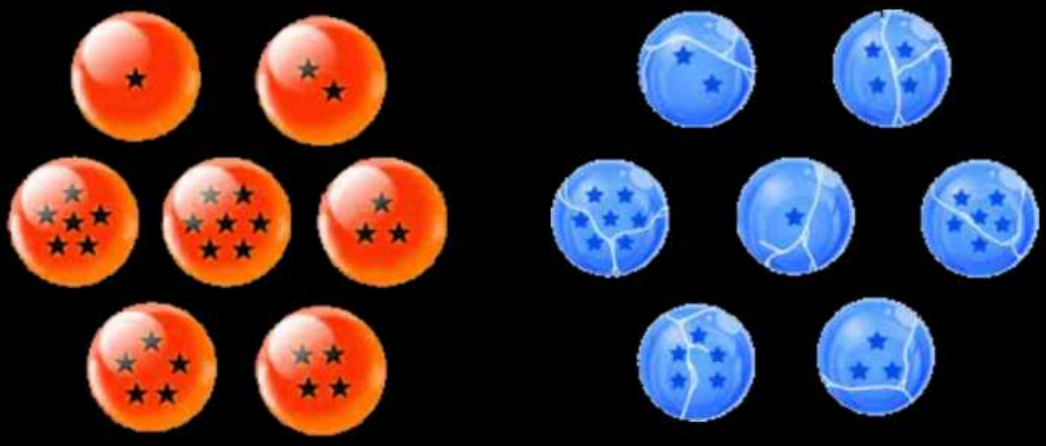
Spirit Sword ***-600 CP (Discount A Super Future)***
When activated this hilt of a broken sword will project a beam of golden energy in the shape of an actual sword. This golden energy causes the light sword to become as powerful as the strongest ki attack you can perform but focused into a single cutting edge.
Boosted
When cutting a target with this sword with intent of separation you can break the target down into your intended component parts. This allows you to do things such as filter a powder into two piles of specific elements or separate a fusion by breaking the bonds that are keeping them combined back into the two components.

Gorilla Time:

Battle Boombox ***-100 CP (Free Gorilla Time)***
This armored vest is fitted with disco-themed lights and can produce music from itself like a boombox. You can upload any music you have to this Battle Boombox and mentally control what music it plays and its play speed at will.

Magic Clothing ***-200 CP (Discount Gorilla Time)***
You can summon and equip yourself with an iconic set of clothing that is unique to you and will alter itself in order to become the appropriate size, style and shape to match whatever Alt-Form or transform you are currently in.

Planet M-2 ***-400 CP (Discount Gorilla Time)***
This Planet is made almost entirely out of metal and while you are on it you are able to link to the planet in order to control all of the metal on it as though it were an extension of your body. This allows you to liquefy any part of the planet's metal and absorb it into yourself in order to create a giant armored shell which acts as a gigantification ability up to the mass of the planet's metal.



Black Star Balls ***-600 CP (Discount Gorilla Time)***
These destructive Dragon Balls are a copy of those created by the Nameless Namekian when gathered and are capable of granting a wish with more power than any other Dragon Balls with exception of the Super Dragon Balls. When a wish is granted these Dragon Balls will scatter across the local galaxy but do not turn to stone and can be reused as soon as they are gathered together again. The downside to these balls is that if they are not gathered together on the planet the wish was made on exactly one local year later the world will blow up on exactly one local year after your wish has been made.

Boosted

You gain Seven Shadow Dragon Balls which can each drain corruption, darkness and other impurities from objects or locations in order to strengthen the Shadow Dragons within them. You can then use each Dragon Ball to summon a powerful Shadow Dragon Warrior to act as your loyal subordinate with the ball becoming a part of their body. Each Shadow Dragon Warrior is fully customisable before they are summoned.

Miniature-Me:

Sky Seed ***-100 CP (Free Miniature-Me)***
Once per day you will be able to summon a single Sky Seed attached to a trajectory platform. This seed comes from the Great Fiend Flowers and when angled correctly can be used as an effective one time use of transportations. When a Sky Seeds is launched into the air by pulling off a branch those riding it are capable of travelling through the heavy air in the Third Demon World a vast distance. When set off on an earth like planet it would be possible to launch the seed into orbit or possibly even around the planet.

Medi Bug Collection *-200 CP (Discount Miniature-Me)*
Raditz would be awfully interested in this magic pouch as once per day a random selection of 10 useful demon realm bugs will be added to it. These bugs include but are not limited to:

- Revive Bug's an orange, honeypot ant-like bug that restores stamina.
- Achichi Bug's a purple bug that heals burns.
- Zutsu Bug's a multicolor bug that heals headaches.
- Beaut Bug's a white, larva-like bug that makes a person's skin silky smooth.
- Join Bug's a green, scarab-like bug that fuses two people when they eat half of it.

Demon Realm Plane *-400 CP (Discount Miniature-Me)*
You now have access to your own slightly customisable Demon Realm Plane, a type of vehicle suited for up to eight passengers with little baggage space and a layout similar to a road vehicle. Demon Realm Planes are able to fly through the void of space in the many mortal universes at a far greater speed than traditional spacecraft's, its main purpose is to travel around the dense atmosphere of the third demon realm and travel between the layers of the demon realm.

Sir Warp *-600 CP (Discount Miniature-Me)*
You now have an army of these artificial lifeforms which resemble giant fish that are able to fly in any existence or lack of existence without issue. These creatures are able to turn invisible, intangible and expand at will in order to hide from or envelop a spaceship of any size. When a ship enters into the mouth of a Sir Warp into a transit hub with a gateways for every other Sir Warp when entering into that gateway they will exit the corresponding Sir Warp regardless of where in the local multiverse they are. At the start of each jump a Sir Warp will be added to every space sector within the local multiverse so that should you enter one you can visit any of them.

Boosted
You are now able to instantly create a new miniature Sir Warp at any location that will allow you to enter the transit hub and return to that location. Additionally when leaving a Jump the Sir Warp you left behind will still be active and any settings you visited before getting Sir Warp will add Sir Warp to those settings as though you had just started it. This allows you to return to those settings so long as your Jump-Chan is not blocking them. When traveling between different Jump Settings the timer for your jump duration will pause and you may choose to pause time in the Setting you are leaving while you are in another Jump Setting.

Demon Citizen:

Hybis Hat *-100 CP (Free Demon Citizen)*
You now have a bouncy, yellowish-green hat that jiggles when you wiggle. Additionally when you hit someone with the hat it will cause them to stumble as if knocked back without doing any harm or damage to them regardless of how much or how little strength you put into the strike.

Magic Collar ***-200 CP (Discount Demon Citizen)***
You gain the blueprints for and several physical copies of the Magic Collar's invented by Dr. Arinsu as well as the spell required to destroy them. These collars are normally made out of Katchin but can be made out of a number of other materials. The collars grow with the wearer's body as they age or shapeshift, preventing them from accidentally causing harm or being removed. The collars have a built in stunning device to incapacitate the wearer and a tracking device to track them down.

Skycano ***-400 CP (Discount Demon Citizen)***
You are now able to summon floating volcanos that are able to create a dense atmospheric gas that makes those who experience it have their movements become heavy and difficult. Though this air is comfortable and safe to breathe. When activated in an enclosed environment it is useful for resistance training but when activated on a planet it will act as a form of terraforming making air and space travel far more difficult.

Tertian Oculus Belt ***-600 CP (Discount Demon Citizen)***
This cool belt has an eye on the belt buckle, it moves around and is really cool!
..
..
Ok i suppose you could use it as a magical object of practically limitless power if you tie the belt around your head or remove the eye and embed it into your head. When connected to you, the eye will grant you increased size, muscle mass and a vast amount of raw magical power that while not infinite can seem limitless. While in combat you can tap into the raw magical power to rapidly strengthen you to match the power of your opponent while it rapidly regenerates your health and stamina. If you are keeping the third eye attached via the Belt the eye can only be removed by the belt buckle being intentionally being undone, if the eye is embedded into your head then it can be forcefully removed by being struck three times in the back of the head.
Boosted
Well it seems that there are actually two more evil third eyes, does this make them the fourth and fifth evil eyes? Regardless, these two eyes come with a free jar. You can use each of the eyes for yourself or grant them to others. If you use two evil eyes the magical power they hold is squared and if you use all three the total magical power is the amount of one cubed. Unlike the original version you can choose to absorb any of the eyes making them impossible for someone else to remove as they become a part of your biology allowing you to use any special eye abilities you possess with any of the eyes and **Toggle** the eyes and their visible effects so that while you still possess their power the extra eyes cannot be seen and increased size will not occur. If someone else absorbs any of the eyes you can summon any of the evil eyes you purchased into your free jar.

Second Realmer:

Majilite *-100 CP (Free Second Realmer)*
Congratulations once per week you gain a crate full of Majilite the magical material native to the Second and Third Demon World. This material can be used to power various technologies with magic power.

Tamagami Weapon *-200 CP (Discount Second Realmer)*
You now own multiple copies of each of the Tamagami guards weapons that you are able to call to return to you telepathically, charged with Ki or Magic to shoot energy beams. The Tamagami Hammer can deal heavy damage to both the ground and opponent. The Tamagami Trident is a three-pronged spear that can make swift piercing strikes. The Tamagami Sword is a large sharp blade with a jagged edge on the back. Should any of these weapons be damaged you will be able to repair them by touching them and willing them to reassemble.

Miniature World *-400 CP (Discount Second Realmer)*
You now own a customisable isolated personal world. This world can be up to 3 miles in diameter and can be stored within any atmosphere but will be gravitationally neutral allowing it to float on another planet without causing environmental problems. The atmosphere and gravity of the miniature world will be self contained allowing for it to have a drastically different gravity and atmosphere without causing any issues to the planet it exists on.

Demon realm dragon balls *-600 CP (Discount Second Realmer)*
You are now the owner of the three Demon Realm Dragon Balls, the original set of Dragon Balls created by the Namekians. You may summon the demonic Porunga by speaking the Namekian language. Once summoned, he will grant any one wish using both dark and light magic which can only be surpassed by the super dragon balls. However after each wish a guardian will be created for each ball with the guardian becoming stronger than their last version after each wish and retaining their memories and skills. To gain a dragon ball from their guardian you must defeat them physically and mentally.

Boosted
You now gain the seven Dark Dragon Balls created by Xeno Dende for the Dark Empire, perhaps this is what would have happened to him if no one saved him. Unlike most dragon balls these are far more useful as the balls than they are for summoning a dragon. Each Ball can merge into someone in order to power them up dramatically, potentially even giving them a new Dark transformation that will allow them to drain the energy and lifeforce of those they are fighting. When all seven are gathered they can be used in the same way as the Earth Dragon Balls to summon Dark Shenron but they are only about as powerful as Dende's regular shenron but it will grant what the user wants the wish to be rather than what they say bypassing the restrictions and limitations of the original, even going so far to be a semi-meta item as if bypassess any Drawbacks that would prevent the wish from being granted correctly. The problem is that when a wish is granted each Dark Dragon Ball will seek out the most evil being they can find and merge into them.

Lord of the Realm:

Gendarmerie Weapons ***-100 CP (Free Lord of the Realm)***
You now have a wide variety of Gendarmerie magic based lighting guns including the variants used by the Gendarmerie Force. You gain 3 of each variety including the blueprints to make more. While some of these have an intensity option all the weapons produce magical lighting That will stun anyone it strikes and could kill someone depending on the setting or how strong they are. This includes the standard lightning-staff, handheld lighting-gun, more powerful weapons such as the mini-gun variant of the lightning-gun, the lighting-launcher that generates concentrated bolts, as well as close range lighting dagger and sword that releases electricity through the ball end.

Gendarmerie Tank ***-200 CP (Discount Lord of the Realm)***
You now own 5 of the heavily armored magical vehicles used by the Gendarmerie as well as blueprints to make more. These Tanks can hover and fire super condensed bolts of lighting magic that when they strike the ground emit an area of effect pulse that will kill or paralyze anyone affected.

Majin Cauldron ***-400 CP (Discount Lord of the Realm)***
This supernatural cauldron can be used to artificially create Majin, it will automatically fill with the substances needed to create a new Majin. To create a new Majin you will need to magically fill it and add the samples of any lifeforms you wish to incorporate into the new Majin. To bring it to life you will need to add your saliva to make a magic connection with the creation. To bring it to life you will need to plant a sample that can grow into a new lifeform such as a Saibamen seed the deeper the sample is planted into the concoction the more powerful but less controllable the resulting lifeform will become.

Demon's King Palace ***-600 CP (Discount Lord of the Realm)***
You now own a copy of the Demon King's Palace, a castle that serves as the home of the King of the Demon Realm. The castle contains many secrets and powerful magical abilities including the Supreme Demon King's throne room and Magic Monitor which allows the user to view any time and location within the local multiverse including all entertainment broadcasts with full control over the speed of view allowing them to pause and rewind it.

Boosted
Rather than just the Palace you now own a copy of the entire Demon Realm within a new section of your warehouse. This version of the Demon Realm is the one established in Dragon Ball Daima rather than Heroes. The Demon realm is divided into three Demon Worlds, with the Third atop the Second, which is atop the First. The Second Demon World also contains several other planets, such as the original home planets of the Namekians and the Glind. Though the Demon realm is separate from the mortal world it does have a number of backdoors on the third layer that you can use to visit multiple planets within the setting. If taken with **The supreme demon king commands you** then you can claim the position of Demon King when it is unoccupied giving you a nifty cape and a massive power boost. This also lets you make this either the true Demon Realm kept in your warehouse or a perfect copy at the end of the Jump.

Companion:

Companions cannot purchase from this section and do not receive any free companions.
Any companions **Free** for a specific race will be discounted to **-50 CP** if you have that race via **Cell Composition**.
Any of the **Free** companions in this section must retain their starting origin but can have their gender swapped or they can be changed out for another character who fits the same origin.
You can purchase the same character a second time but they will cost the character price.
You can also refund any **Free** companion and gain **+50 CP** each.
All Companions will change in ways needed to make them compatible as your followers.

Import *-50/200/300 CP*
For **-50 CP** you can import any companion with **+600 CP** to spend.
You can bulk import 8 companions for **-200 CP**.
Boosted
For **-300 CP** you can import 8 of your companions with **+1,000 CP** to spend.

Canon - *Free/-100 CP*
Any canon character you convince to travel with you without mentally altering or manipulating them will do so for **Free**.
By spending **-100 CP** you can have any character pre convinced to join you.

Future Gohan *-100 CP (Free for Drop in)*
The great hero of the future, Gohan! A true champion, a defender of the defenseless, although he cannot defeat the evil cyborgs, he starts with the "***Paragon Till Death***" origin and gains **+600 CP** to spend.

West Supreme Kai -100 CP *(Free for Paragon Till Death)*
A member of the Core Person who once acted as the Supreme Kai for the western galaxy unfortunately she died fighting Majin Buu, unless you're in the AF universe in which case she went crazy and plans to take over the universe. Let's say this one is a time clone who was pulled out of the battle with Buu, she starts with the "***Old Guy*****"** origin and gains **+600 CP** to spend.

Majin Ozotto -100 CP *(Free for Renegade For Life)*
A member of the Majin race who looks more like a member of the Frieza race, he came to earth looking for a powerful warrior during the nine days of waiting for the Cell games.
Although he has a powerful transformation he prefers to use his partial transformations to mimic other fighters.
Even though he is from a game not a movie, he still starts with the "***Movie Bad***" origin and gains **+600 CP** to spend.

Note -100 CP ***(Free for Space Duck)***
Using the Dragon Ball Heroes Arcade Cabinet this girl interacts and fixes the history of Dragon Ball. However, a malfunction has occurred dropping a copy of her mind within her Saiyan avatar's body into your Jump. She knows that she is a copy and the original doesn't know anything has occurred.
She starts with the "***Drop in***" origin and gains **+600 CP** to spend.

A Western Style Dragon ***-100 CP (Free for NERRRRRD!)***
A purple dragon who comes with a riding harness and several sets of bells, he starts with the "***Space Duck***" origin and gains **+600 CP** to spend.

Towa ***-100 CP (Free for Aren't We Demons?)***
The demon scientist Towa is a member of the time breakers, the sister of Dabura and a master of combining ancient magic with new age science.
This time clone of her seems to have landed in the wrong timeline with a bad case of amnesia.
She starts with the "***NERRRRRD!***" origin and gains **+600 CP** to spend.

Bonyu ***-100 CP (Free for Big Bad)***
The sixth member of the Ginyu force, she is an incredibly adept individual, being a highly intelligent and a capable warrior.
However she had to quit the Ginyu force due to her viewing the mandatory dancing as detestable.
She is also Jeice's sister and unfortunately was eaten by a space dingo in this continuity.
She starts with the "***Executive Minion***" origin and gains **+600 CP** to spend.

Dabura ***-100 CP (Free for Regular Minion)***
The demon king Dabura was a great ruler of the demon realm but he was branded by Babidi while he slept. With this he is instead bound to follow your orders, he starts with the "***Big Bad***" origin and gains **+600 CP** to spend.

Ledgic ***-100 CP (Free for Executive Minion)***
This warrior is a powerful mercenary, with some degree of honor.
He lives as a mercenary not for money but for the chance of a good fight so that he can improve and strengthen his own abilities.
He starts with the "***Renegade For Life***" origin and gains **+600 CP** to spend.

Escart -100 CP ***(Free for Old Guy)***
A Namekian warrior who came to Earth to train after hearing rumors about Piccolo he starts with the "***Aren't We Demons?***" origin and gains **+600 CP** to spend.

Mira -100 CP ***(Free for The Good Doctor)***
Mira is a composite demon hybrid that was created by the Demon Scientist Towa.
Mira strives to find what it means to be a warrior and cannot understand his own defeats.
This version of him however was a defective product that was abandoned, he starts with the "***Ultimate Creation***" origin and gains **+600 CP** to spend.

Future Bulma ***-100 CP (Free for Time Traveler)***
This is a version of Bulma from a destroyed future, she has been 37 for a while and has been working on a time machine to prevent the death of Goku.
Won't she be surprised when she wakes up.
She starts with the "***The Good Doctor***" origin and gains **+600 CP** to spend.

Tapion ***-100 CP (Free for Terror-roids)***
A great hero of the long forgotten past, although he no longer has Hirudigon trapped within him he still strives to save the world from evil.
He starts with the "***Time Traveler***" origin and gains **+600 CP** to spend.

Android 8 ***-100 CP (Free for Ultimate Creation)***
An old friend of son goku who was created by the red ribbon army, Android 8 or Eighter as his friends call him dislikes fighting and only seeks to protect those around him.
he starts with the "***Terror-roids***" origin and gains **+600 CP** to spend.

Fasha ***-100 CP (Free for Movie Protagonist)***
The only active female member of Bardock's gang, the last thing she remembers was their group getting ambushed by Dodoria for some reason she feels like she can trust you.
She starts with the "***Regular Minion***" origin and gains **+600 CP** to spend.

Baby Spice ***-100 CP (Free for Movie Bad)***
Ok normally this Tuffle mutant machine would be an enemy for the GT timeline but somehow this version of Baby joined and then got kicked out of the Spice boys, this baby is completely loyal to you for saving them and can merge with you in order for you to get the baby treatment.
He starts with the "***Misfit Minion***" origin and gains **+600 CP** to spend.

Tarble ***-100 CP (Free for Misfit Minion)***
The younger brother of Vegeta who tries desperately to defend his homeworld against the evil remnants of the Frieza Force unfortunately he is very weak and in the end had to get aid from his brother on earth.
This time he came early and became your friend.
He starts with the "***Movie Protagonist***" origin and gains **+600 CP** to spend.



Android 21 ***-100 CP (Free for Potato Head)***
This lovely lady will awaken in your jump fresh out of a destroyed Pod that was wired into a Time Machine. She doesn't know who she is or how she got here and despite her strength she doesn't like fighting and is slightly scared of her own power. In reality she is a Bio-Android from an alternative timeline who was designed to look like Vomi the wife of Dr Gero. She has a great intellect that rivals that of Gero and she can transform into a form similar to that of Majin Buu.
She starts with the "***Bubbly Gum***" origin and gains **+600 CP** to spend.

Chronoa ***-100 CP (Free for Bubbly Gum)***
This lovely bubbly girl is actually the Supreme Kai of Time, a deity who watches over the flow of time from the cosmos. She is a terrible cook despite what she thinks and a lot older that she looks but don't tell her I said that. She has taken an active interest in you as according to her documents you are what has caused this timeline to diverge but her documents also say it is an official timeline that she is not allowed to reset back to the True Timeline so expect to spend a lot of time with her.
She starts with the "***KaioSheen***" origin and gains **+600 CP** to spend.

Baby Bulla ***-100 CP (Free for A Super Future)***
No, not an actual baby but a future version of Bulla Briefs a Half-Saiyan who is the spitting image of her mother, she has completely fused with an incomplete Tuffle parasite leaving her memories disoriented with only snippets of who she is and without any idea how she got here. On the bright side she can't be controlled by the real Baby anymore and can potentially access the Super Baby forms.
She starts with the "***Gorilla Time***" origin and gains **+600 CP** to spend.

Future Monaka ***-100 CP (Free for Gorilla Time)***
This alien delivery man was happily doing his rounds across the galaxy when a golden dragon appeared in front of him the next thing he knew his body was green with a white mohawk and his ship was crash landing through a purple portal onto a primitive planet.
He starts with the "***A Super Future***" origin and gains **+600 CP** to spend.

Hybis ***-100 CP (Free for Miniature-Me)***
This short portly demon is supposedly a soldier of King Kadan but tends to act more as an odd jobs guy. While Hybis dislikes having responsibilities he can be rather insensitive about strange things.
He starts with the "***Demon Citizen***" origin and gains **+600 CP** to spend.

Neva ***-100 CP (Free for Demon Citizen)***
This elderly Namekian is actually the most powerful of all Dragon Clan Namekians being the creator of the Demon Realm's Dragon Balls. Neva is possibly the oldest living Namekian who like putting on a senile act to fool those he dost trust but is actually quite lonely.
He starts with the "***Second Realmer***" origin and gains **+600 CP** to spend.

Dr. Arinsu ***-100 CP (Free for Second Realmer)***
This Glind is a magic scientist with a feminine appearance looking like a tall woman of slender yet curvaceous frame. Though she seems to be power-hungry, she is more interested in furthering her own research. She has a penchant for wit and manipulation balancing a being sassy yet charming way of talking to get others to do what she wants.
She starts with the "***Lord of the Realm***" origin and gains **+600 CP** to spend.

Majin Kuu ***-100 CP (Free for Lord of the Realm)***
This cleaver Majin was created by Marba using a Saibaman seed and the essence of Majin Buu resulting in Majin Kuu resembling both species. While being quite intelligent and an excellent judge of character, Majin Kuu is excitable and loyal to those he feels any kind of bond to.
He starts with the "***Miniature-Me***" origin and gains **+600 CP** to spend.

Chi-Chi ***-100 CP (Free for Entitled Weakling)***
Known as the Ox-Demon Princess Chi-Chi is the daughter of the Ox-King who normally marries Goku and becomes the loving, if psychotically obsessive mother of Gohan and later Goten. She can be age appropriate to the time that you arrive or can be a version of her from any point in her life.
She starts with the "***Paragon Till Death***" or "***NERRRRRD!***" origin and gains **+600 CP** to spend.

Super Kami Dende ***-100 CP (Free for Slug Man)***
This young Namekian has a unique gift that allows him to heal others. He was unfortunate enough to be rescued by Gohan and Krillin resulting in him becoming the third strongest Namekian for a short while and later became the Guardian of Earth, albeit reluctantly.
He starts with the "***Aren't We Demons?***" or "***Old Guy***" origin and gains **+600 CP** to spend.

Raditz ***-100 CP (Free for Filthy Monkey)***
Raditz the Runt is Goku's older and much taller brother, and the eldest son of Bardock and Gine. He was one of the four known remaining Saiyans left alive after Planet Vegeta was destroyed. He originally attempted to recruit Goku but was promptly killed and forgotten.
He starts with the "***Renegade For Life***" or "***Regular Minion***" origin and gains **+600 CP** to spend.

Chilled ***-100 CP (Free for Freaky Alien Genotype)***
Chilled is an openly insane space pirate who speaks in an incredibly high-pitched voice. He is known to be a fan of wrestling, going so far as creating an event called "Wrestle Wednesdays", with the only known rule being that combatants must bring their own leotards.
He starts with the "***Big Bad***" or "***Movie Protagonist***" origin and gains **+600 CP** to spend.

Zamasu ***-100 CP (Free for Below the Grand Kai)***
Zamasu was the Supreme Kai apprentice serving the Supreme Kai of Universe 10, Gowasu and also the former North Kai of Universe 10. Though he is shown to be a very calm and methodical person, he has a questionable sense of justice making him believe it is best to just kill off all mortals who he believes to be evil by nature.
He starts with the "***KaioSheen***" or "***Potato Head***" origin and gains **+600 CP** to spend.

Goku Black ***-100 CP (Free for Above the Grand Kai)***
Goku Black was once Zamasu who used the Super Dragon Balls to switch bodies with the Goku of his timeline. Goku Black sought to destroy all mortals alongside Future Zamasu, an alternate counterpart of him.
He starts with the "***Time Traveler***" or "***A Super Future***" origin and gains **+600 CP** to spend.

Ghost Nappa ***-100 CP (Free for Santa)***
Nappa is an incredibly dim-witted and naive Saiyan warrior with a childish demeanor.
After his death Nappa retained his childish demeanor and his Ghost now haunts you.
He starts with the "***The Good Doctor***" or "***Executive Minion***" origin and gains **+600 CP** to spend.

Blue Popo ***-100 CP (Free for Popo)***
Blue Popo is a censored variant of Mr Popo he has reached a state of Zen enlightenment but is nowhere near strong enough to survive the Evil of the true Mr Popo.
He starts with the "***Space Duck***" or "***Bubbly Gum***" origin and gains **+600 CP** to spend.

Android 15 ***-100 CP (Free for Bro-Bot)***
Android 15 is a purple-skinned android with alcoholism. He was created with the purpose of killing Goku, but never got activated due to having a drinking problem.
He starts with the "***Movie Bad***" or "***Misfit Minion***" origin and gains **+600 CP** to spend.

Future Cyborg 18 -100 CP (Free for Hoe-Bot*)*
This version of Android 18 acts similar to her main timeline counterpart but is more cocky and evil bent on doing nothing more but torturing, destroying, killing, and sometimes shopping.
She starts with the "***Terror-roids***" or "***Gorilla Time***" origin and gains **+600 CP** to spend.

Genome -100 CP (Free for Bug-man*)*
This young Bio-Android is an Earthling who utilizes the advanced time travel technology of the Dragon Ball Heroes machines, allowing him to become a Bio-Android with an appearance resembling Cell in his perfect form with the main differences being he is primarily colored purple instead of green.
He starts with the "***Drop in***" or "***Ultimate Creation***" origin and gains **+600 CP** to spend.

Mirai Senshi ***-100 CP (Free with "Capstone Booster")***
A strange member of the time patrol who shouldn't exist in this time and space not much is known about them so you can customize them to be any age, gender, race and appearance.
They start with an Origin of your choice and gain **+600 CP** to spend.

Android Supplement:

For this section you will be using **AP** (**Android Points**) unless you have taken the drawback "**The future is no fun**" in which case it uses **CP** (**Cyborg Points**) and all **AP** is automatically refunded.

Android Points *-25 CP*
You gain **+100 AP** this can be purchased multiple times.

Undetectable Ki *-100 AP (Free Bro-Bot/Hoe-Bot)*
Free with any Bro-Bot or Hoe-Bot purchase. You now do not emit a ki-signature making you immune to being directly detected by Ki Sense or Scouters.

Bro-Bot

This section is intended for the purely mechanical Androids.



Jet Flight *-25 AP*
You have the ability to fly with the use of installed Jets.

Rocket Punch *-25 AP*
Like Android 16, Mecha Goku is outfitted with detachable rocket fists that allow him to fire his fist like a rocket to punch his opponent. One of Mecha Goku's Special Moves.

Mechanical Heart *-25 AP*
You will be able to choose if special techniques that require good or evil will activate as normal or if they would affect you the same way they would an inanimate object.

Waterproof *-25 AP*
Your internal circuitry is completely waterproof.

Self Destruct Device *-25 AP*
This self-destruct device can incite a powerful technique.
Through this act of suicide, you can detonate the bomb inside as an explosive force.

Transformatron *-25 AP*
You may select 1 vehicle or tool, it then becomes an Alt-Form for this mechanical body.

Sleeping Gas *-25 AP*
You can construct and spray sleeping gas that will render most creatures unconscious.

Bizu Barrage *-25 AP*
You are able to pull out two machine guns from storage areas within your body.

Rocket Launcher *-25 AP*
You have a rocket launcher in your chest cavity, as well as infinite ammunition.

Natt Wire Arm *-25 AP*
You are able to project cables from your body which can elongate and take on the appearance and functionality of arms.

Vulcan Cannon *-25 AP*
You are able to convert each of your hands into a rotating machine gun with infinite ammunition.

Flamethrower *-25 AP*
A small flamethrower that can be installed in the arm, legs and mouth. It converts small amounts of internal energy into fuel producing practically an infinite amount of fire.

Blinding Beams *-25 AP*
You are able to emit light from your eyes that acts in a similar way to solar flare.

Power Radar *-50 AP*
A scouter-like device embedded within your eyes, these sensors can detect multiple energy levels and locations. Unlike the regular scouters, this device does not explode upon encountering too high a power level but instead identifies the value as “MAXIMUM”.

Ki Cannon *-50 AP*
You have two built-in cannons hidden on your body, these cannons can charge up energy in order to release a powerful beam of energy.

3D Scan Mode *-50 AP*
You have an integrated module that allows for the advanced 3D scanning of anyone you have direct sight on, giving you a detailed 3D model with information about their strengths, health and various energy reserves. 3D Scan Mode is capable of communicating with any off-site computer in order to supply them with information relating to what you are scanning.

Arms Extension *-50 AP*
You are able to elongate your arms up to 500 times their length.

Data Input *-50 AP*
A supportive data management system that allows you to download an opponent's pre-scanned data into your data banks in order to predict and dodge their attacks in a manner similar to the automatic dodging of Autonomous Ultra Instinct.
Please be aware this only works to the extent of the data gathered.

Charged Energy Ball *-50 AP*
This modification allows you to store multiple energy spheres for a long period of time and then combine them into one gigantic energy sphere.

Energy Absorption *-75 AP*
You now have gems on your hand that can drain energy from victims or attacks.

Mechanical integration *-100 AP*
You can absorb any purely mechanical components into yourself including other mechanical Androids, gaining their abilities and utility. If done using enough equipment or mechanical androids you can gain a super form far more powerful than that of your mechanical base form.

Bizu Needle *-100 AP*
You are able to separate your body into hundreds of metal balls that can be projectile fired at your opponent, and turn back into your body again in order to trap people inside.
You can also use the technique to form a multitude of metal spikes.

Metallic Transformation *-100 AP*
You can modify any racial transformations to gain a metallic form that increases the transformations' durability and sustainability, in the same way as Metal Super Saiyan that Mecha Goku could use.

Metal Breath *-150 AP*
You have the ability to turn anything into metal by firing a green beam out of your mouth.
This beam seems to negate the victims ability to use ki.

Metal Manipulation *-150 AP*
You are able to control any metal that you have direct or indirect contact with.

Doll Beam *-150 AP*
This matter modification beam allows you to turn people into dolls.
If you are able to absorb energy then collecting these dolls is an effective means of collecting energy.
Note: Some powerful individuals may be able to retain control of their doll body and may be more dangerous in this smaller size.

Hoe-Bot

Although people keep referring to this as an Android this is actually a cyborg meaning that you are a hominid with both mechanical and biomechanical alterations.



Hikou *-50 AP*
You gain a special device that is installed in your body that allows you to fly without the use of Ki.

Eye Laser *-50 AP*
A synthetic form of eye laser strong enough to pierce through someone.

Frozen Fist *-50 AP*
You have a special mechanism that allows you to fire a huge ball of ice cold vapor that can on contact freeze its target and trap them in ice.

Electric Whip *-50 AP*
This gives you the ability to sprout Whips made of Electricity from your arms and chest which can be used to attack and shock your targets.

Android Barrier *-100 AP*
This component lets you thrust energy out from your body in the form of a barrier.
This barrier can be used to both defend against oncoming projectiles and to expand and damage its surroundings.
The barrier possesses twice the defense that you normally have, allowing you to use the barrier to completely nullify attacks from people who are equal to or lesser in power to you.

Portal Opening *-100 AP*
This component allows you to create an interconnecting energy beam that can create a gate between two different locations.

Ultra Sensitivity *-100 AP*
You are able to automatically sense and process every change in the air, sound, vibration, etc. in your surroundings.
This allows you to detect and perfectly react to even the stealthiest opponents, such as someone using the Instant Transmission.

Merge *-150 AP*
This component allows you to initiate a merge with another cyborg type Android in order to take on a new form and become a more powerful cyborg.

Mecha Repair *-150 AP*
If any part of your body is damaged or removed your internal nanobots will rebuild them with cybernetic enhancements which will exceed the limits of the components they are replacing.

Infinite Energy *-200 AP*
This generator enables you to produce an infinite supply of energy that can be converted into any internal technology or biological function such as stamina.

Accelerated Growth *-200 AP*
As a cyborg type Android is hominid-based, you are able to become stronger through training. This training also improves any installed components.

Meta-Jumper *-300 AP*
You can put your main body into hibernation and produce a purely mechanical facsimile of your base form.
You will have complete control over this replica and it is able to replicate all of your strength skills and abilities however unless you have “**Metallic Transformation**” it will be unable to use your transformations.

Bug-man

This section is intended for the genetically engineered life-form that are referred to as Androids.



Cell Composition -{*Price Varies*} *AP*

You may select 1 new race to be added to your genetic material this will cost the price of the race but using **AP** instead of **CP**.

You will get the optimal combination of DNA from each race that has been used to create this body.

If you want more races not in the race selection you may select any other race native to the North Galaxy of universe 7 for **-100 AP**.

These races include Triclopes, Yardratians, Cerealians and any subservient race to The Frieza Force.

For **-300 AP** you can select any race from any of the 12 existing Dragon Ball universes other than Angel and gain their DNA.

If you pay **-600 AP** gain the DNA of the angel race.

Organic Wings *-50 AP*

You were grown with organic wings that you can use to fly.

Core *-50 AP*

You have a small mass of shell-like tissue that contains your mind and soul.

If your body is destroyed and this tissue survives, you will be able to absorb energy from your surroundings in order to reconstruct your body over a long period of time.

Due to its vulnerability if you are in this form you are unable to defend yourself or fight.

Genetic Disguise *-50 AP*
You have some genetic tissue that allows you to modify your external appearance.
Using this you may alter your skin, muscle and bone structure as well as retract any limbs in order to look like any race you are composed of.
However this does not alter your internal systems so a medical professional would be able to tell the difference using only some routine tests.

Biological Extract absorption *-50 AP*
You can use a part of your body to pierce into an organic target in order to drink their Biological Extract.
By doing this you can power yourself up even from consuming ordinary targets, just so long as you drink enough of them.

Acid Spit *-50 AP*
You are able to produce multiple Acidic fluids within your body and projectile launch them at another target.
You are able to select the PH level of these liquids and what body fluids are converted.

Super Flexible Body *-50 AP*
You now have the innate ability to have your body structure be incredibly stretchy and flexible.
This can be used to squeeze into small and tight spaces while also allowing you to stop and/or bounce back some physical attacks.

Liquefaction *-100 AP*
You have the ability to change your body to and from a liquid state.
This can be either a liquid metal or a gelatinous liquid composed of your body.

Special Lifeform Absorption *-100 AP*
By absorbing Special Lifeforms you can change into a new form that allows you to utilize their abilities while also helping your own abilities to grow more powerful.

Composite transformations. *-100 AP*
With this alteration to your structure you can combine any race specific transformations into a singular more powerful transformation.

Organic integration *-100 AP*
You can convert any mechanical components into organic components without losing ability or functionality.

Absorption -100 AP
You can add new DNA samples to your composition if you have a way to consume them.

Base Form Transformation *-150 AP*
You can incorporate any of your transformations into your base form allowing you to use most of that form's power without any drain.
Although you do not physically change into that form you might have minor aesthetic changes to indicate you have incorporated the forms power.

Mutations *-150 AP*
Your body has reactive components within it that allows you to instantly develop defenses in response to imminent threats.
You could grow hardened skin after being stabbed or create a telepathic shield after receiving a psychic attack.

Regeneration *-200 AP*
Your body can regrow any body parts or cells that have been dismembered or destroyed.
This process replaces them with brand new cells, or if they are still attached it can regroup all of the separated parts back together.

Alt-Form Integration *-200 AP*
Can now integrate any and all of your Alt-Forms into your **Cell Composition** as if it was purchased using that option, additionally you gain a new Alt-Form for every Race purchased using **Cell Composition**.

Possession *-200 AP*
With this modification you can parasitically Infect another person.
This is done either through inseminating them with microscopic eggs that you produce turning them into loyal minions or through direct possession.
Through direct possession you will have full access to your target's body and mind allowing you to combine your power with theirs.

Gelatinous Fluid Absorption Gigantification *-200 AP*
You are able to produce and absorb a Gelatinous Fluid, which allows you to grow in height, and increase in power.
The created body functions as if it was essentially composed of the Fluid were your normal body and can be reduced in size by willingly evaporating the fluids into a harmless steam.



Drawbacks:

You may take as many drawbacks as you wish but remember drawbacks override Perks.

Supplement Mode - *Free*
If you don't actually want to do this on its own you can take it as a Supplement but can't share CP between the two, the drawbacks of both Jumps will apply to your combo Jump but will not stack.

Classic Mode - *Free*
You may start at Mount Paozu either on Age 737 when Goku's pod arrives or on Age 749 the day that Bulma meets Son Goku.

Continuity - *Free*
You may change the end date of this Jump to either Age 774 the day after Majin Buu is defeated, Age 781 the day after the 27th World Martial Arts Tournament has finished, if GT is Canon you may choose Age 790 the day after the shadow dragons are defeated or you may choose Age 820 the day after Hercule Satan dies.

Waldorf Salad - *Free*
You may select 1 canon character and replace them.
You must be the same base race as them if it is available in the race section.
If the target is not an Android you may still select any of the Race Plus: Android Extras and replace them.
During the Jump you will be form locked into their body and post Jump you will gain it as a new Alt-Form.
You may also choose to change your Jump Start Date to your selected character's date of birth.

Schrödinger's Timeline - *Free*
You may select which of the following timelines are canon to the TFS universe you are entering.

- Dragon Ball GT
- Dragon Ball Super
- Dragon Ball Online

You may select for more than one of them to be cannon at which point any contradictions to these timelines will be explained away by a joke.

APRIL FOOLS - *Free*
You may select for any extended media to become canon within TFS this includes movies, video games, manga, and so long as someone who worked on an official Dragon Ball property worked on it you may even select fan works (Dragon Ball minus, Dragon Ball AF).

Yay I'm pirate Goku - *Free*
That's right you Sword-Guy Piccolo and ninja Goku are all going on an adventure! How? I don't know.
One-piece, Naruto and any other Abridged or Normal "**Shōnen Jump**" series can become either canon or semi canon through events like "**Jump FORCE**" or the Super Collaboration Special.
I'm sure Jumpchain can work out why Ichigo is here.

You shall only call her Princess Trunks - *Free*
You can now change physical aspects of characters within the viability of their species. You can use this to change Bulma's hair color blond, the "dome" on Frieza's head orange, you can make Dende a warrior Namekian and you can even make Trunks finally be eligible to be a princess that is present and or future trunks would become a girl.

Finally on this Dead Planet - *Free*
By default you should start the Jump on Earth but you don't have to. Using this drawback you can select any location on any planet to start this jump on. As it's the main location you can also use this to set a time or event that would take you to earth such as a spaceship malfunction, interfering demons or meeting one of the main characters in space.

Movie Madness *+100 CP*
All Abridged Movies are now canon, even the ones that don't make sense.
Don't be surprised when the dead come back to life for half an hour or you wake up back on earth after going to sleep on Namek.

The Buu Bits *+100 CP*
You will now need to stick around until at least Age 774 and will have to live through the full events of what occurred during the Buu Saga. Just don't forget to get a Great Shirt.

Daima Dozen ***+100 CP/300 CP***
You will now need to stick around until at least Age 775 and will have to live through the events that took place during Dragon Ball Daima as they become canon to your Jump.
For **+300 CP** the newly appointed Demon King Gomah will be garantied to gather the Dragon Balls and use them to turn you and your allies into a child.

Remember when I was Black ***+100 CP/300 CP***
You will be in this jump at least until Age 781, the day after the 27th World Martial Arts Tournament has finished and the series Dragon Ball Super will become canon to your Jump.
For **+300 CP** Zamasu will steal your body and you will have to face Jumper Black.

Her first tournament before GT ruins her ***+100 CP/300 CP***
You will be in this jump at least until Age 790, the day after the shadow dragons are defeated and the series Dragon Ball GT will become canon to your Jump.
For **+300 CP** you will be transformed into a little Kid for the totality of GT.

What's that Smell ***+100 CP***
No matter where you go, no matter what you do, something will always smell slightly off. The smell will change when in different locations but it will always be a distracting scent.

Baby Shark ***+100 CP***
For the entirety of this jump you will have the baby shark song stuck in your head and every so often you may find yourself unintentionally singing it.

I'm sure you're already familiar with the technique ***+100 CP***
Everyone expects you to already know what's going on so don't expect to get any explanations.

So we're gonna talk about that or? ***+100 CP***
At least once per year something really awkward will happen that you will feel an intense desire to avoid talking about but also feel the need to discuss with the relevant party.

You're hill folk ***+100 CP***
You have some form of thick accent that you can't hear but everyone else can, this accent will cause people to assume you are dumb.

Think you can pull off a doo-rag ***+100 CP***
You have no dress sense and everything you pick out to wear makes you look like a joke.

Oh come on he knows I love him you know I love you ***+100 CP***
Somehow the disembodied voice of Sharpner will keep showing up and constantly make snide and sarcastic comments designed to put you down.

I do not speak to Mortys ***+100 CP***
You keep having to work with people who are racist a-holes to you.

We're *still* on Namek *+100 CP*
You get bored easily and time just seems to go on forever. Just flying around and gathering Dragon Balls for six days will make you feel like you've been doing nothing for a year.

He went and brought this really horny guy! *+100 CP*
You keep doing it, you keep making unintentional innuendos and everyone thinks it's really annoying. The worst part is that you don't even realize you're doing it until someone specifically points it out.

Mr. "Special Beam Cannon" *+100 CP*
You suck at coming up with attack names and you have to name all of them.

I'm not the same Namekian you faced before *+100 CP*
Yeah you can't tell any members of a race apart from each other all humans look the same to you the same is true for all Saiyans and Namekians but at least you can tell the difference between a Namekian and a Saiyan so that something.

How are these people friends with you *+100 CP*
No one likes you and they think you're a jerk regardless of what you say or do.

Do you want to see something cool? *+100 CP*
You keep letting people do techniques and transformations that screw you over.

Make them Middleschoolers *+100 CP*
At least once in this jump or once per 20 years someone will manage to get their hands on dragon balls and wish you into being a child again. Its up to you to get back to normal.

Yes Goku I'm a green F*ing Dinosaur *+100 CP***
Cannot be taken with "**Waldorf Salad**"
For the duration of this Jump you will. be Form-Locked and the form you are in will be determined by the race you picked but you will retain all of the advantages of that race.

- Humans become a Mario proportioned human.
- Saiyan become a member of the Donkey Kong race.
- Namekians become actual Yoshis.
- Frieza race become Koopas.
- Regular Core People become Shy-Guys and Gold Core People become Gold Shy-Guys.
- Tuffles becomes a member of the Boo race.
- Majins become a member of the Kurby race.
- Mechanical Androids become a Mini-Land variation of the drawbacks choice.
- Cyborg Androids become a Paper Mario variation of the drawbacks choice.
- Genetic Androids becomes a Gooigi variation of the drawbacks choice.

If you have taken multiple races or extra race components have been selected you will become a proportional hybrid of the corresponding races.
Post-Jump you may have both the Drawback form and non-drawback form as **Alt-Forms**.

Well hello, Diddy. Where's Donkey? *+100 CP*
Requires "**Yes Goku I'm a green F***ing Dinosaur**"
This drawback applies to all characters and all races.
Any other races not mentioned previously will either turn into Goombas, Toads or other corresponding creatures from the Mario mythology.

That's my bones breaking *+100 CP*
Everyone loves crushing you and the squeaking noise that you make.
Unfortunately for you, the squeaking is very painful.

Mister… "San Gaa-ku" *+100 CP*
Everyone's name in this universe is slightly wrong and for the duration of the Jump you will not be able to remember their new names.
This will be awkward, you have been warned.

Oh great, Iguana Street *+100 CP*
For some reason every two bit henchmen, sidekick, minor minion and comedy relief character thinks they can kick your ass and thanks to this drawback they are going to go out of their way to prove it! Expect to get mugged a lot.

Oh my pride *+100 CP*
Any time you act arrogant you will suffer from a sneak attack good luck.

A whole bunch of people just saw a spiky headed kid fly off *+100 CP*
You have no anonymity as it seems that anything you do outside of closed doors seems to become public knowledge.

Who can tell one eye from another *+100 CP*
You have a type of object blindness as you can't tell the difference between objects of the same type. Just make sure not to accidentally take someone else's vehicle.

Gluedo? *+100 CP*
You are terrible at remembering names, no matter how many times you are told you only have a 5% chance of actually saying the right name.

I believe it was profound *+100 CP*
No matter what you say or how you say it to everyone else it will sound like you are being a whiny baby.

Ugly, stupid space pickles *+100 CP*
Any time you are close to beating someone another fighter will show up and steal the win.

I can’t just turn this off *+100 CP*
Any ki technique you charge up will need to be discharged as any attempt to reabsorb it will cause it to explode.

I just put a massive hole in your ozone layer *+100 CP*
For the duration of this Jump any wishes you make on any Dragon Balls or are made on your behalf come with an unfortunate side effect.

I don't know what this Yamcha is… *+100 CP*
You are the but if the joke no matter how strong you are everyone jokes about how weak you are.

What would Yamcha do? *+100 CP*
The first idea you have will always be a bad one and you will always be oblivious to that fact.

I think Ridley Scott’s gonna sue somebody *+100 CP*
Every time there is a pop culture reference in battle a new court date will be set.
You will be taken to this court date in order to participate as a witness.
You don’t have anything to lose in the trial but your attendance and participation are mandatory.

Use your Kienzan to cut him in half *+100 CP*
You always forget when you should use your techniques and always seem to be blind to situations where you can have an easy win.

Three years. You almost had it… *+100 CP*
Expect any secret you have to be revealed when it is the most inconvenient for you.

If he’s as strong as he is handsome *+100 CP*
You always find everyone you fight extremely attractive.

I need an adult *+100 CP*
You are now a 5 year old and everyone else is incompetent when it comes to looking after children. Good luck.

Little Green *+100 CP*
No one seems to remember your name and you have been given a nickname that really winds you up. What's worse, most people think that it’s your actual name.

Your just like your father *+100 CP*
People keep making parallels between you and other people, these comparisons are not flattering.

Those are dry clean only *+100 CP*
Your clothing is always being misplaced and the only available options for replacement clothing is humiliating for you to wear.
So either become a walking embracing, keep very good care of your clothing or walk around in the nude.

Well good for you! You're wrong *+100 CP*
You keep referring to things by the wrong terms.

KAI Abridged *+100 CP*
Ok now everything is super abridged.
Good luck keeping track of what's going on.

The future is no fun *+100 CP*
Instead of your normal starting date you will instead begin on Age 780 during the events of Dragon Ball Z: The History of Trunks.
Good luck but be aware they are called Cyborgs around here, not Androids.

Goodbyte *+100 CP*
The end date if you haven't already pushed it back will be after the events of Bojack Uncanceled which become canon. Also the first paragraph out of your mouth to any new person will sound wrong causing most people to no longer want to listen to you, after that your voice will be fine.
Maybe shouldn't have made this an open invite. *+100 CP*
Your next Jump must be the **Sentry342** "**Devilartemis Jumpchain**".
You cannot take this drawback if you have already done the devil artimus Jump in this chain.

Filler *+100 CP*
You keep getting pulled into unrelated and sometimes boring adventures against a forgettable villain of the week.

Delayed Delivery *+100 CP*
From this drawback any **Perks**, **Items** or non-imported **Companions** purchased for this jump will be gained sporadically over the course of a year. This can be purchased up to ten times with each purchase adding a year to the delivery date.

Multiverse Theory's a Bitch *+100 CP/200 CP*
It seems that a specific semi-canon demon named Fu has decided that you're the bee's knees and has decided that once a year he is going to throw you into power appropriate versions of his favorite alternate timelines for a day to fight unique variations of well known characters then return you to the same time and place he took you from. For ***+200 CP*** he will drop you into this new timeline for a full year before returning you to the same time and place he got you from as he wants to see what you might do if you were there full time.

He is doing the finger thing *+100/200 CP*
Everyone knows all of your techniques.
For ***+200 CP*** Everyone knows how to do your techniques and they know about your Perks.

Oh no the voices are back *+200 CP*
You keep hearing voices and don't know if they're real.

I shouldn't have put an extra notch in the belt *+200 CP*
You only get pleasure from going to ridiculous extremes.

Maybe he's got a basement? *+200 CP*
It seems that there are always bigger bad guys who are hiding around the corner planning to show up just when you are struggling the most with the real bad guy.
Like that time Vegeta's cousin showed up after Yajirobe cut off his tail or when Bonyu appeared before Jeice and Burter attacked Goku or even that time Frieza's dad showed up on earth.. wait that one actually happened, fine Frieza's granddad.

Well since you asked me nicely *+200 CP*
You are too nice and will believe anyone who asks you politely to help them or let them go.

That is one obnoxious habit of his *+200 CP*
You are fixated with testing yourself making it so whenever you face a challenge you will always try to face it in such a way that will be the most difficult for you while not preventing you from succeeding.

Rock paper scissors for it *+200 CP*
Whenever you want to fight someone while alongside others you must win a match of rock paper scissors before you are allowed to fight. If you lose your allies will fight first and you will only be allowed to fight if your allies lose.

"Crash"… like your car *+200 CP*
All financial purchases and decisions you make will end badly, your new car will fall out the sky, your new house will have a car crash through it and those peaches you bought will be rotten when you open them.
Maybe you want a personal shopper but they just stole your identity and most of your money.
Ok good luck farming and making your own stuff.
Did I say it too soon? *+200 CP*
Yes you did and every attempt at a romantic confession or to kindle a relationship will crash and burn in a humiliating way.

I'm gonna tell the captain *+200 CP*
Any time you defeat an enemy their boss or superior will instantly find out that you have and how you did it.

Why does he keep kicking me in the Dick *+200 CP*
Everyone is going to aim for where it hurts the most.

Your almost as strong as Gohan now. *+200 CP*
Somehow no matter how hard you try you are always a B-tear fighter at best, this doesn't stop you getting stronger it just makes it so that all the main characters and some of the secondary ones are always at least a little bit stronger than you.

I'm not done ripping the wings off this butterfly *+200 CP*
Ok you are now a psychopath who loves to torture your enemies even in the middle of a fight and you won't see the fight as over until you've broken your enemies.

Your not dealing with the average Saiyan warrior anymore *+200 CP*
Everyone except you is the legendary version of their race.

I drank it! *+200 CP*
You are fat, really fat, as big as Guru surprisingly.

You're gonna Get is in trouble *+200 CP*
You keep getting yourself and your friends in trouble with whoever is supposed to be in charge of you.

Nobody is saying you aren't Goku's rival anymore *+200 CP*
People get bored of you, your friends, your enemies, your relationships. Wow this is depressing.

Get Dumped *+200 CP*
The events of Team Three Star's playthrough of Dragon Ball Xenoverse with the Majin Time Patroller Dumplin will now occur during your time here so expect strong and strange people to show up.

The Adventures of Puddin' *+200 CP*
The events of Dragon Ball Xenoverse 2 are now canon so expect to see Puddin the daughter of The Demon God Dumplin and Demon Goddess Towa show up as well as strange new copies of other enemies good luck.
If taken with "**Get Dumped**" gain an extra **+100 CP** and both events take place simultaneously.

I hit that rock harder than I thought *+200/400 CP*
You don't remember anything about Dragon Ball Z, you may remember the events of the original Dragon Ball but you will think they are just humans.
For a total of **+400 CP** you will lose all memories of all Dragon Ball media with the exception of Dragon Ball Evolution which you will gain the full knowledge of and will believe to be canon.

Blew himself up along with his opponent? ***+200/400 CP***
Every time you are close to defeating your opponent they will self-destruct, possibly wounding you in the process.
For a total of **+400 CP** you will always get caught up in the explosion so I hope you're durable.

…and the brain damage ***+300 CP***
After every fight you will lose all of your short term memory for the next hour.

I saw you barely over a year ago ***+300 CP***
Your sense of time is terrible you cant tell if a week has gone by or eight years and you couldn't tell the difference.

You get one more ***+300 CP***
If you do something annoying more than twice you will get punished how, why by who well that will be situational.

You have been trained in the ancient ways. ***+300 CP***
All of your fighting techniques are woefully outdated and inefficient.
Any real fighter could see that a mile away.

I do not know what this "Bulma" is but it sounds needy ***+300 CP***
Every character is now really emotionally unstable and wants your full attention, some may take drastic actions to make this happen.
As an added annoyance this attention is never in a romantic sense so don't think this will help you get a harem.

Today's Kind of a bad day ***+300 CP***
During this Jump you will have one really bad day as someone really strong will show up, beat you up and kidnap someone you care about and no matter what you do you will definitely die at least once so let's hope you have a 1-UP.

Well that was a short reign ***+300 CP***
Whenever you gain a position of power such as mayor or king you will find yourself losing it, due to a technicality, political backstabbing or other methods of position loss.

Right, that thing I do ***+300 CP***
You always find it difficult to remember what technique and abilities you can actually do taking a few seconds to remember your special skills that no one else has learned.

I was a baby during this part ***+300 CP***
This is embarrassing your an infant, an itty bitty baby and none of your Perks or Items can change this. You will age at the normal rate for babies and still have access to all your Perks and Items but you're still just a baby.

Ghost Nappa *+300 CP*
Anyone you kill in this Jump will haunt you in a very annoying way, possibly driving you into a berserker-like fit of rage if you become to mentally vulnerable.

An Albino Namekian *+300 CP*
Racism yes now all Namekian will have a passive hatred bordering on the violent all for the sake of a lie and good luck trying to get a wish out of a dragon that doesn't mess you up.

But if you had a wig *+300 CP*
Whenever someone has your hairstyle they will become indistinguishable from the real you even if they don't mean to look like you.

You're still weaker than the last 3 guys I killed *+400 CP*
It's an uphill battle as it seems that everyone you fight is way stronger than you even if canonically they should be way weaker than you, tactics and planning are your only friends good luck.

What? No! This isn't what I wished for! *+400 CP*
It seems that you have a certain issue with those magical reptiles as whenever you try to make a wish they will ignore what you want and grant a virtually unrelated wish.

Krilin owned count *+400 CP*
You get beat up a lot, every time in fact, your defenses are paper thin every so everyone can cut you open with a basic punch and every time you get smacked a counter will pop up making a ding to point out you've been owned.



It was actually just a pod carrying my brother Tarble *+400 CP/+600 CP*
Did someone say filler?
For ***+400 CP*** this drawback will cause new non-canon characters and plot points to show up at least once per year when not actively participating in canon saga events causing new threats and storylines to need dealing with.
These new characters and events will be inline with Dragon Ball with a naming scheme, Big Badguy and minions like MasakoX's Construction Squadron from the Build a Baddie series.
For ***+600 CP*** this will occur once per month during times of peace on top of the once per year.

A *Terrible* nightmare! *+400 CP*
Every night you get real weird dreams, sometimes disturbing, sometimes inane, they can't hurt you but they are weird. If you have some dream control Perks or Items you can resist to an extent but only to cover yourself. Should you go a day without at least an hour's sleep you will start vividly hallucinating your dreams.

Towa's going to be really pissed at me *+400 CP*
A specific demon pair named Towa and Mira are going to be constantly showing up and causing trouble for you by strengthening your enemies and pulling new power appropriate foes for you to fight. This drawback will be reduced to **+200 CP** if taken with "**Get Dumped**" or "**The Adventures of Puddin**".

Are you seriously just going to say his name over and over? *+400 CP*
You can only say the word Goku, you can change the inflections and volume but nothing else.

I hope you packed your bags kid… *+400/600 CP*
For **+400 CP** you have a specific reaction to certain foods. What foods? You don't know at first but can find out through trial and error. Every time you eat one of these foods you will have a vivid hallucination, sometimes fun but often very bad.
If you don't eat anything in a day you are guaranteed to have a very bad trip at midnight. For an extra **+200 CP** what foods give you this reaction are randomized every day.

Why do you want to die? *+500 CP*
For the duration of this Jump you will die at least once a year.

You should go to hell *+500 CP*
Any time you die you will lose your body and go straight to hell. Luckily you won't have to face the soul shredder.

That must mean you'll be involved in a lot of future events *+500 CP*
Like King Kai if you die in this Jump no one will consider reviving you even if you repeatedly talk to them about it with most people forgetting you the longer you are dead. Good luck getting resurrected because if you're dead when the Jump ends it will count as a chain failure.

Wishes I have no intention of fulfilling any wishes *+600 CP*
Yeah you know Shenron well he got replaced by this other dragon with a bad smoking habit and no one seems to notice now the problem is that when he grants a wish it comes with conditions and not the Toronbo no with this guy he will only grant your wishes if you manage to defeat the 7 evil dragons that he spreads across the globe.

I now believe Zamasu did nothing Wrong *+600 CP*
All gods of destruction will now want to end all life in their universe.

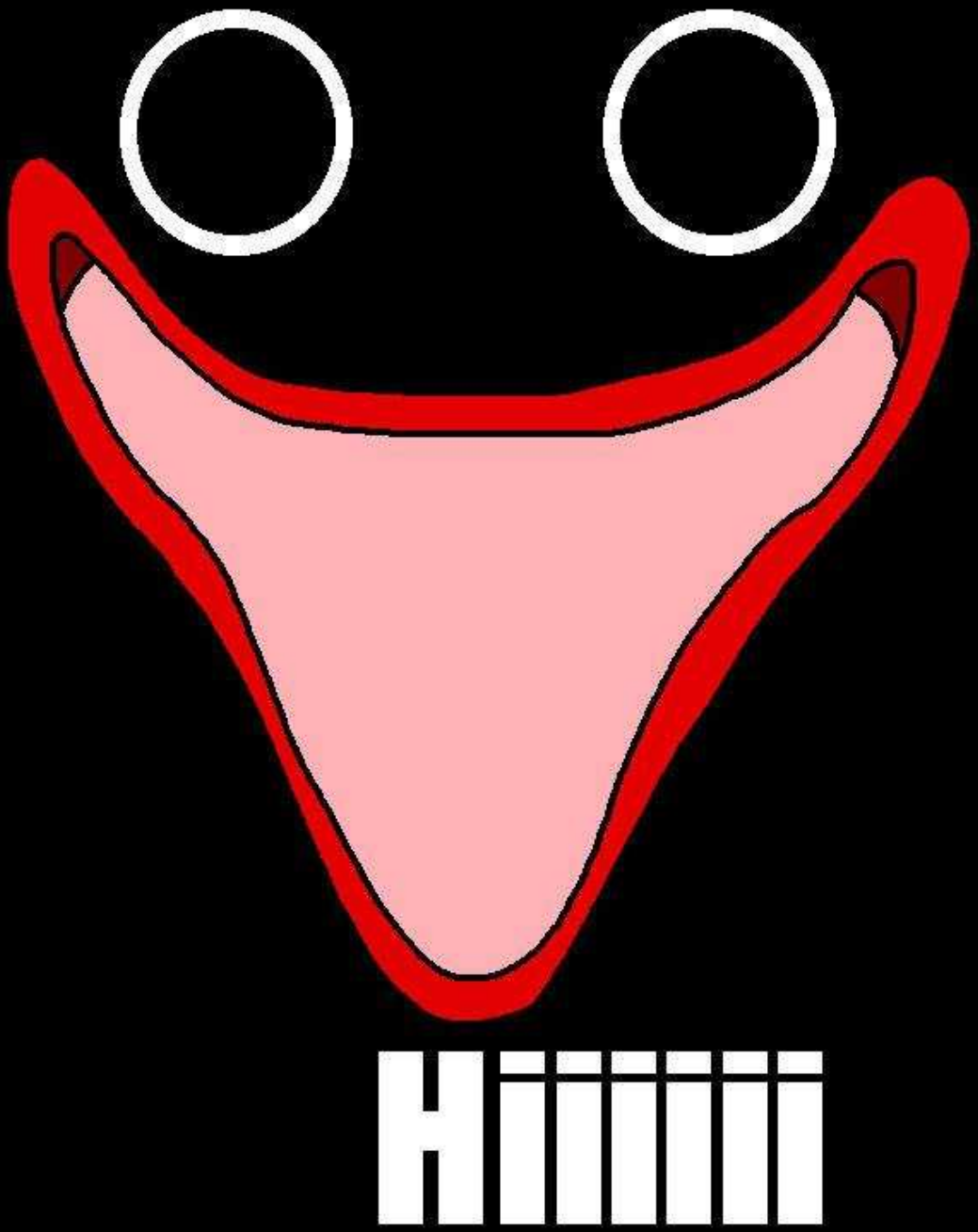
One that's nice, fresh and ripe for abuse *+600 CP*
Every enemy you face will have 3 new transformations that each improve their power dramatically.
If they already have transformations then these will stack on top of them.

The Big C *+600 CP*
It seems that Dr Gero has a sub-sub-lab that will never be found it has the ultimate sample taker which will take cells and combat data from everyone you meet in jump in order to create the ultimate Bio-Android named Cancer when the Jump ends this Bio-Android will be released and you will have to defeat them before the Jump can end.

They had...other training +400 CP/+800 CP/+1200 CP
For a maximum of a year before this Jump starts properly Mr Popo will be in charge of your training. This training will be torturous and Mr Popo will not let you die, so there's that cruel comfort. For **+800 CP** total you will have to do this training without the perks in this Jump. For **+1200 CP** total you may only have access to your Body Mods. If you somehow manage to complete the "Training" before the year is up you will have earned Mr Popo's respect.

The pecking order *+600 CP*
No Outside Perks
No Outside Items
No Warehouse
Bie.

Popo *+700 CP*
He’s terrifying, a possible rapist, and now he’s coming for you.



Scenario:

You may select as many Scenarios as you wish, they will occur in the order listed below.

Mortal Level-up:

When you start this Jump the mortal level of universe 7 is the lowest of all the universes with its grade gradually growing to the second or third lowest by Age 780 thanks to the personal development of Son-Goku and Friends.
The mortal level is the way of measuring the average development, or "quality", of the mortals existing in a universe and is normally used to measure the effectiveness of that universe's Supreme Kai and God of Destruction.
By taking this Scenario it's now your job to raise the mortal level of universe 7 and reap the rewards.
Raising the mortal level can be done by raising the average strength, intelligence and prosperity of the universe's inhabitants however there are various other factors that can increase the level.
You will be able to see the current mortal level for all 12 universes at-will regardless of whether they exist or not in your continuity.
As this scenario is about raising your own mortal level any acts of sabotage you commit against other universes will result in a technical deduction of your own score without affecting the universe itself.
Your final grading will be taken 10 years after you arrive if you arrived in the standard time and place the grading will occur during Age 771.

Reward:

For each universe's rank you have moved up by in your final grading you will gain **+250 CP** to spend however if you actually manage to raise universe 7's position to the highest ranked mortal level of all universes you will gain a bonus **+250 CP**, totalling **+3,000 CP** but be warned this will not be a simple task.
Additionally you will gain the Perk "**Mortal Boost**".

Mortal Boost

Your ability to train and develop any skills and or abilities will be multiplied by the numeric value of your final mortal level score for the "Mortal Level-Up" scenario plus the mortal level of all beings who act as your companions and or followers.
For context in Age 780 universe 7 had a mortal level of 3.18 and universe 9 had the lowest mortal level at 1.86

Jumper VS:

At the end of this Jump you must wait 10 days on the cell games arena.
During these 10 days everyone from your previous Jumps and the meme variation of these Jumps will have access to the cell games arena.
Anyone who enters the arena will challenge you to a duel, you must accept and win every 1 on 1 challenge regardless of the type of contest whether that be a fight, a children's card game or a rap battle.
If you are not participating in a challenge then you must accept any that are given, if you are participating in a challenge when the time runs out it is an automatic victory and any challenges not taken when the 10 days end are null and void.

Reward:

If you manage to come out victorious over every battle then you will receive a one off **+500 CP** and for every character you defeat you will gain a Summon Perk.
The Perk will be in the following format.

Summon:[Insert character name]

Once per ten days you can summon [Insert character name] for 1 hour.
During this time [Insert character name] will retain all of their memories, skills and abilities.
While summoned [Insert character name] will be loyal to you and follow your orders to the best of their abilities so long as they are not morally or emotionally opposed to the order.
If you have an Item or Perk that allows you to change someone into a companion then you can use it on this summon as if they were a resident of the Jump you are in but doing so you will permanently erase the Perk **Summon:[Insert character name]** from everyone that has it.

DBM:

Your Jump will continue at least until Age 794 during which a new race known as the Vargas will appear telling you about a multiversal tournament when you enter this tournament you will be faced with 39 teams from across the Dragonball Multiverse including the original 20 and 19 more that take the Super, GT, Abridged, Video Games and other extended canon’s into account.

Reward:

If you manage to come out victorious over the tournament then you will receive **+500 CP** and can recruit every willing tournament member as a companion.

The Gauntlet Games

On the completion of this Jump, you will start this scenario, during which all of your Perks, Items, and warehouse will be disabled while you will be reverted to your body mod, the only Perk that you will be able to keep is the free "**Ki Manipulation**" Perk.
You will be given a training arena where you will not age while you are in it, you will get regular personalized meals, any injuries will heal at an accelerated rate whenever you are not actively training and you cannot die. When you are ready you will be put into an arena where you must fight a one on one fight against every distinct Dragon Ball Villain from all continuities including Dragon Ball Heroes, AF, Super and any fan fiction that has been created by any employee who has worked on any official Dragon Ball property. You will start from the weakest Villain which is Oolong from the time he terrorized Aru Village with each consecutive villain being more powerful than the last. You will occasionally have to fight different versions of the same villain who will not remember the previous fight but each consider you their hated enemy.
If you are killed or lose any fight you are sent back to the training area and get fully healed.
To complete this scenario you must defeat all of the Villains but you may quit at any time forfeiting the reward, reactivating your Perks and gear before moving onto your next Jump.

Reward - Ki Potential

As a reward the "**Ki Potential**" Perk becomes a Body Mod Perk and you get to keep the "**Training Area**" as a Warehouse extension with all of its effects being toggleable.

Ki Potential

Life energy or as it's better known as KI is the main type of power in the Dragon Ball Universe. You now have the knowledge and potential to control the Ki of your origin world and transform it into a form usable by the techniques of the Dragon Ball universe.
You will start with the knowledge and skills you have learned over your time in the multiverse allowing your body mod to utilize Ki as if you were using the body of a Dragon Ball Human.

Zeno's Adjudicator

For this scenario you will have a copy of yourself be created in each of the twelve universes. Each copy will be that universe's equivalent of your purchased race. Your Job within each universe will be to review each universe's mortal level and the performance of each Supreme Kai, God of Destruction and Angel attendant. You must add this information to an official report that indicates your professional suggestions on what actions need to be taken and who would be an appropriate replacement for each possession if needed. To complete this Scenario Lord Zeno must enjoy your report and allow you to organize the Tournament of Power on his Behalf.

Reward - Who's the Boss

As a reward you gain the "**Works for the Boss**" Perk.

Works for the Boss

Whenever you inform someone who does not know you that you are an employee of their superior they will believe you without further enquiry.

Jumper Jump Force
Behalf.

Reward -
Behalf



End:

And now the end is here
And so I face that final curtain
My friend, I'll make it clear
I'll state my case, of which I'm certain
The Jump is over and you must choose

I've lived a life that's full
Go home

I traveled each and every highway
Next Jump

And more, much more
Stay here

I did it, I did it my way
Something I cannot expect



Thanks:

A big thanks to Nerx as always you were a big help.

Thanks to Burkess for helping me work out Goku's 400 CP Item.

Thanks to Spoony_Cleric for suggesting Trunk's 400 CP Item.

Thanks ElleonXan for the Burma's Jacket suggestion.

Thanks Neisnoah for the Nimbus suggestion.

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And finally, a massive thank you to everyone at TeamFourStar for creating an amazing Dragon Ball Z Abridged web series.

Thanks Domar743 for all the grammar fixes.

Change Log:

V 1.01 : Text Change

V 1.02 : Text Change
: Added **Did I learn the Kaio-Ken on my own?**
: Added **Alt-Form Integration**
: Added **Zeno's Adjudicator**

V 1.03 : Text Change
: Added KaioSheen Origin, Perks, Items and Companion
: Added Potato Head Origin, Perks, Items and Companion
: Added Bubbly Gum Origin, Perks, Items and Companion
: Altered Did I learn the Kaio-Ken on my own?
: Altered The Dragon says he'll give ya three
: Added The Buu Bits
: Added Remember when I was Black
: Added Let's take Pan to her first tournament before GT ruins her
: Added What's that Smell
: Added Baby Shark
: Added So we're gonna talk about that or?
: Added Your hill folk
: Added Think you can pull off a durag

: Added Oh come on, he knows I love him you know I love you
: Added I do not speak to Morty's
: Added Oh no the voices are back
: Added I shouldn't have put an extra notch in the belt
: Added I saw you barely over a year ago
: Added The Big C
: Added Popo Drawback Image by richsquid1996
https://www.deviantart.com/richsquid1996/art/TFS-mr-popo-933521809

V 1.04 : Text Change
: Added A Super Future Origin, Perks, Items and Companion
: Added Gorilla Time Origin, Perks, Items and Companion
: Added Above or below the Grand Kai
: Added Your gonna Get is in trouble
: Added It was actually just a pod carrying my brother Tarble
: Added Wishes I have no intention of fulfilling any wishes

V 1.05 : Text Change
: Added A menage a moi
: Added I have App's?
: Added That's not a sun. It's not a moon, and it's certainly not a space station
: Added I can't just turn this off
: Added Are you seriously just going to say his name over and over?
: Added But if you had a wig
: Added You should go to hell
: Added Delayed Delivery

V 1.06 : Highlighted Capstone Booster
: Text Change
: Segmented Above or Below the Grand Kai
: Added Can I stop being the rope now?
: Added Jumper Owned Counter
: Added Why didn't you teleport to Freeza's ship and stop him?
: Added Halt stalwart stranger!
: Added Ewwww, a frog!
: Added I'll tell you where they're not ~ Safe
: Added The PERFECT Christmas tree!
: Added Chi-Chi
: Added Super Kami Dende
: Added Raditz
: Added Chilled
: Added Zamasu
: Added Goku Black

: Added Ghost Nappa
: Added Blue Popo
: Added Android 15
: Added Future 18
: Added Genome
: Added Today's Kind of a bad day
: Added That must mean you'll be involved in a lot of future events
: Added They had...other training

V 1.07 : Text Change

: Added Miniature-Me Origin, Perks, Items and Companion
: Added Demon Citizen Origin, Perks, Items and Companion
: Added Second Realmer Origin, Perks, Items and Companion
: Added Lord of the Realm Origin, Perks, Items and Companion
: Added Daima Dozen
: Added Make them Middleschoolers
: Added A whole bunch of people just saw a spiky headed kid fly off
: Added Who can tell one eye from another
: Added Gluedo?
: Added Rock paper scissors for it
: Added Well that was a short reign
: Added What? No! This isn't what I wished for!