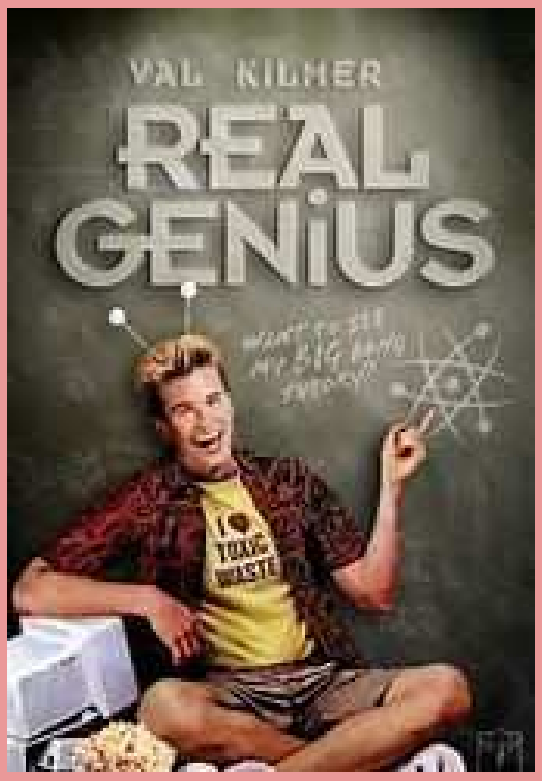


Subtitled: Generic Genius College Experience
Version 1.0
By Ursine the Mad Bear & SJ-Chan

You never thought this could happen. You never thought you could feel this way. Until this strange reaction, today. We gave you a new sensation, in a place that has no name. Something tells us you'll never feel the same. Now it's all Changed. You're falling.

Sorry… that's not true. But did you used to think nothing mattered? Do you now see new possibilities? Well, We think you have what it takes to be a real genius… or at least visit the world of high stakes academia and higher stakes comedy. Welcome to Pacific Tech, where you and a class of hyper-genius weirdos may or may not be building a doomsday weapon.

Here, have **+1000 College Points** to get you through your 4-10 years here.

AGE AND GENDER

You are an appropriate age for your Origin and backstory and may choose any gender you desire to be. College is the time and place to discover yourself, after all. Hell, just for fun, you can choose what race to be and what your sexual orientation is. Be an all new you, if that will make you happy.

LOCATION

You are either on the campus of Pacific Tech, or on your way there. Or maybe you stopped for lunch and a restroom break. Regardless, by the end of the day, you will be right where all the action (to the extent there is action) will be going down.





ORIGINS

Who are you? Why are you here? Are you smart enough to figure these things out? Any of these Origins can be used as a Drop-In option.



Young Genius

You may be young, but you are definitely one smart cookie. You very well might have set new records on your entrance exams. You are a bit sheltered and likely naive though.



Genius

You, like most students at this school, are a true genius. Fortunately for you, you also have a bit of life experience and a lot of confidence in yourself.



Brown Noser

You are probably just as smart as the majority of students at this school, but for some reason you feel like you need to toady up to one or more of those you consider your superiors. People might not like you much, but you are going to succeed in life, no matter what you have to do.



Professor

You are not a student, but a full fledged adult, with all the responsibilities and opportunities that entails. You may or may not be as smart as many of your students, but you are smart enough to use the resources you have to get what you want.



Government Stooge

You aren't a student… you're not even in academia. What you are is a government agent. No, not a spook. Spooks are cool. You're one of those guys who spend huge chunks of the national budget on black book projects that may or may not be pie in the sky, but are very certainly a violation of any number of international treaties.



PERKS

Now you get to decide what skills and advantages you have over those poor students that actually have to work to learn how to do stuff. Sucks to be them, doesn't it?

GENERAL

Straight-A Student (200cp, Free for All besides Government Stooge)
After all, there's a reason you got into this college in the first place. Your smarts are boosted enough to put you into the top five percent of your class, and you have top notch study skills and very good short and long-term memory. Also, if you had any learning disabilities before starting this jump then you certainly don't have them now. Of course, we meant the top five percent of a class of students in a mostly real-world *top tier tech university* and not some super academy full of hyper-intelligent beings.

Bwhahaaha! (50cp)
You have a most excellent mad science laugh. You don't even need to practice it. This gets even better and more creepy with every charisma, intimidation, presence or vocal ability perk that you possess.

Madame Curie Look Alike (50cp)
Something about you radiates intelligence. People just naturally assume that you're smart and know what you're talking about. Of course, this stops working if you prove them wrong, but people will give you some benefit of the doubt.

Don't Eat That! (100cp)
Eating junk food gives you large breasts. Or pecks. Whatever. The upshot is that no matter how bad what you're eating should be for you (as long as it's not instantly lethal) it will provide you with perfect nutrition and you'll find that, no matter what you put in your system, you'll always look your best. Physical exercise still might be a good idea.

Real Genius (300cp)
Compared to you, most people have the IQ of a carrot. You're perhaps the greatest genius of the modern era, the sort of mind that in earlier centuries would have gotten a unit of measurement named after you. Your IQ is literally off the charts; standard modern tests only go up to 200 and you'd be somewhere close to the hypothetical 300 range. Furthermore, your mind isn't limited to strictly academic pursuits. Your genius crosses all boundaries, meaning that with anything you try to learn, if you possess even the faintest capacity for it, you will be able to progress at breakneck speed. You could be among the most brilliant composers ever by the age of four, speak a dozen languages by age six, and revolutionize entire fields of science by the time you're in your twenties. Unless it's some kind of transcendent concept that baseline humans couldn't even be exposed to without going mad, any field of study will be child's play for you to master.
This is also a capstone booster.

YOUNG GENIUS

Put Down the Sandwiches and Go (100cp, Free for **Young Genius**)
People tend to assume you are someone they would expect to be where you are. This isn't perfect, too much interaction will clue people in that you don't belong, but it might get you past a bored security guard or cause some embarrassment with your new roommate.

I Never Sleep, I Don't Know Why (100cp, Free for **Young Genius**)
You have no need for sleep and never feel a need to do so. You can still choose to sleep if you want to, and can go to sleep and wake up instantly without disorientation as well as choose how long you will stay asleep, barring outside interference.

Go Much Further, Much Faster (200cp, Discounted for **Young Genius**)
You are skilled at practical engineering and construction, and have the ability to quickly determine any flaws or weaknesses in your inventions and then determine how to correct those and generally improve the next iteration of a design.

It Goes From God to Jerry to Me (200cp, Discounted for **Young Genius**)
You have a gift when it comes to spotting errors, flaws, or problems in other people's creations or ideas. Nothing of that sort is going to escape your attention, given enough time to examine the target. They might not listen when you try to explain the issues, but that just lets you be smug when something does go wrong.

When You're Smart, People Need You (400cp, Discounted for **Young Genius**)
You have no difficulty in finding opportunities to use your talents and abilities for the betterment of society, and people will always compensate you as you deserve.
More than that, they will give you a lot of leeway for minor offenses or procedural violations. Gotta keep the golden goose laying those chocolate eggs, after all.

Grow Five Inches In The Next Year (600cp, Discounted for **Young Genius**)
Height is not the only way you are going to grow. You can learn and train at remarkable speeds, five times faster than you otherwise would, and are a single repetition learner, whose skills don't decay with disuse. Also, your full adult height can be as tall or short as you desire, within the range possible for your species.

Capstone Boosted - Number One is a Hard Time
As long as you continue working and challenging yourself, there is no limit to how far you can improve your raw intellect and your purely mental skills. You also test extremely well, academically, never finding yourself stressed by any kind mental activity. In fact, your reaction to any form of mental challenge is to become more excited and engaged the harder the challenge actually is. Furthermore, you have a perfect sense of time, allowing you to gage the passage of time accurately to within a thousandth of a second.

GENIUS

What Is That Thing On Your Head? (100cp, Free for **Genius**)
Because self-doubt is for people who aren't as smart as you are. You have a great deal of self-confidence and can think clearly even when under great pressure or prolonged stress. You've also got enough self-assurance and lack of social anxiety that you could do things like wear a child's toy on your head to a job interview and still convince the corporation to take you seriously.

Would You be Prepared if Gravity Reversed Itself? (100cp, Free for **Genius**)
You are exceptionally good at planning for the weirdest contingencies. No matter how unlikely a situation might be, chances are good that you've gamed out what you might do should the unlikely occur. The upshot of this is that, when weird things happen, you always have an idea of what needs to be done and are usually the first to recover from surprise.

Doing the Cha-Cha (200cp, Discount for **Genius**)
Sometimes it's important to take a step back, and then take a step forward, then another step back. Keep doing that long enough, and maybe you'll actually make progress… or at least get some exercise. Whenever you're having trouble, you can mentally step back from what you're working on. This will both help you unwind and give you new perspective on whatever it is that's holding you up. May not be much, but it will break you through whatever mental loop you've locked yourself into. Best of all, you can help others do this.

Harmless Pranks (200cp, Discount for **Genius**)
Somehow, no matter how dangerous your pranks might be, no one ever actually gets injured unless you wanted them to. Seriously, you could fire a deathray indiscriminately to swiss-cheese a building and no one would be so much as grazed, not even a pet goldfish or labrat, or could pump knock-out gas through a facility and not cause anyone to overdose… not even the canary.

It's A Moral Imperative (400cp, Discounted for **Genius**)
You are very skilled at inspiring and motivating others, helping them overcome difficulties and push themselves farther than they thought they could go. You are also very good at making people think that what you want them to do is, in fact, the morally and ethically right thing to do. This is a general boost in your ability to manipulate people as well. Just.. don't go starting any religions, okay?



I Notice You Don't Study Too Hard (600cp, Discounted for **Genius**)
Putting even the smallest amount of effort into studying grants you incredible returns. You could fit an entire semester's studying into a couple of hours, and even when doing research or study, you never find yourself stressing out or getting frustrated by the slowness of progress. In fact, you're so good at studying that, if you stuff a book under your pillow, or use it as a coaster while playing a game, you'll absorb the information in it through osmosis. Actually, this works on any recorded material within two meters of you, but only one at a time, and it takes roughly the same amount of time as to study it normally.

Capstone Boosted - Two of the Finest Minds in the Country
This gives you a kind of split personality, one that can have fun while the other is working, or two that can work together on a problem and synergize their effort. Of course, having only one body makes this less than effective, so, as long as the same person cannot observe both of you, you can be in two different places at the same time. A schrodinger's student, if you would.

BROWN NOSER

Moles and Trolls! (100cp, Free for **Brown Noser**)
You are used to being alone and working all hours of the day and night. You are immune to any negative effects from social isolation, are immune to boredom, can motivate yourself at will, and have the ability to focus completely on any project.

It's a Wonderful Story (100cp, Free for **Brown Noser**)
You find it extremely easy to ingratiate yourself with others, or at the very least cause them to dismiss you as unimport. You also find that it's extremely easy to ride the coattails of your friends or coworkers. Anytime any of your colleagues gains any form of recognition for their work, you will gain some lesser measure of praise if you can in any way claim to have helped. Even if all you did was pick up the dry-cleaning. Furthermore, whenever anyone is upset at you but willing to listen to your explanation, you can spin out a story so long and complex that it completely defuses their anger, leaving them little more than annoyed at you and wanting to get away from the conversation as fast as possible.



Sorry About Your Meltdown (200cp, Discounted for **Brown Noser**)
When it comes to sabotaging the work of your rivals or enemies, you are a master. Your attacks are effective, unexpected, and never seem to lead back to you. Or, if you are feeling more benevolent, you can sabotage your rival's work in such a way that it inspires them or gives them a new perspective on a problem.

Mutant Hamster Races (200cp, Discounted for **Brown Noser**)
You are very good at taming and training animals to do almost anything. This is especially effective on more unusual animals or those that have been genetically altered / enhanced. The effectiveness drops off the larger the creature is, but things up to half-human-size are extremely easy to control.

I've Been Giving Myself Shock Treatment (400cp, Discounted for **Brown Noser**)
You can reprogram yourself to instill or remove various mental traits by zapping yourself with electricity while focusing on the trait you want to add or subtract. Thus, you could clear up a stutter, or give yourself a french accent, or make yourself phobic, obsessive, or similar. You can't give yourself new skills, however. You also have the ability to apply this to other people, willing or otherwise, though those with particularly strong willpower or resistance to electricity are going to be highly resistant if not immune. When applying this to others, you can instill in them mundane skills that you know how to perform, but the greater the skill you seek to instill, the greater the shock or the more treatments it will take. You cannot instill a skill at a level higher than you yourself possess, and it will take your subjects a while to internalize the skill to the point they can improve it themselves, but they'll be able to use it at the level you instilled it at instantly, even if they have no idea how they're doing what they're doing.

A Girl's Got To Have Her Standards (600cp, Discounted for **Brown Noser**)
You aren't just a near perfect mental specimen; you're practically perfect physically as well. Not only are you in peak human physical condition, but you're gorgeous and have tons of physical stamina. You always look as amazing as possible and never get dirty or have body odor, unless such would increase your appeal. You're also dynamite in the sack… why, you could totally hammer a six inch spike through a board with your penis… assuming you have one, and for some reason want to do so.

Capstone Boosted - I Memorized Them
You have an absolute perfect memory, with perfect recall, indexing, and cross-referencing, as well as practically limitless storage, immunity to tampering and harmful memories, and it is selectively retroactive, allowing you to remember or forget your past as you choose. In addition, you can have full memories of anything you could have looked up, even if you haven't ever bothered to, or didn't actually look up the information when you had a limited access window. If there is a source of information you have or can gain access to, you already have memorized all the information you'll need from that source. You can choose to erase unwanted memories and can restore them later.

PROFESSOR

Tenure & Labspace (100cp, Free for **Professor**)
You've got a PhD in a hard science, twenty years of experience in the field, an encyclopedic knowledge of all experts and technology related to the field, and all the paperwork to support that you are completely qualified. At your discretion, at the start of each jump, you may trigger your reputation on. If you do so, you have a reputation for being among the best in your field and have all the contacts and connections that such an individual would have. This perk can be chosen multiple times, but subsequent purchases are only Discounted for the **Professor** Origin.

You Didn't Straighten Up The Place (100cp, Free for **Professor**)
You can make people feel bad about not anticipating your whims, making them feel guilty or less important/intelligent for things that totally aren't their fault. You dick. Oh, you're also a skilled teacher and administrator, if that wasn't clear from the first part.

You're Just Kidding About Exploding, Right? (200cp, Discounted for **Professor**)
You find it child's play to convince people that things that are dangerous aren't, and things that aren't dangerous are. Why you'd want to do that is anyone's guess, but you can if you want to. This includes designing technology to appear dangerous or safe without affecting its function.

Eye for Talent (200cp, Discounted for **Professor**)
When you need help with a project or someone to fill a position, you will easily find the perfect, most qualified, person for the job. They might rebel against you and destroy your house if they find out you're manipulating them, but they will still be the best person for the job you chose them for.

Unbelievable Bastard (400cp, Discounted for **Professor**)
Yes, you are, yet somehow, the universe never punishes you for it. No matter how much it seems like you are due for a good, hard Karmic thrashing, things still just seem to work out for you. Bad luck will never affect you, and things seem to swing your way more often than not. Hell, you could have a major black ops project blow up, one that's run by people willing to kill an old friend of theirs just to keep it secret, and nothing would happen to you. This disaster could happen in a way that makes it blatantly obvious that the failure was your fault, and yet, those nasty black ops guys will let you just walk away and go on home.



Would You Classify That As A Launch Problem Or A Design Problem?
(600cp, Discounted for **Professor**)
You have a gift with technology, one that allows you to instinctively know what steps need to be taken to create any scientifically feasible machine or process that you can imagine. Although this won't help you create technology too far beyond the current tech level, if something is at all doable with your (or your society's) current scientific understanding, you'll be able to make it work, somehow. When something goes wrong with any of your experiments, you'll always know exactly what went wrong and why.

Capstone Boosted - Turning an Engineering Dream into an Effective Reality
You can instantly understand how any theoretical technology can be used practically, and how to create any machine you can conceptualize that is possible using any technology you know of, even if you can't currently understand how that technology works. Unlike the base version, you don't have to understand how the technology works to integrate it into your plans. Oh and you can totally integrate any two (or more) forms of technology so they work seamlessly together, even if they shouldn't be compatible. Yes, this means you could, in theory, plug a dot-matrix printer into Stonehenge to get a printout of stone-age astronomical data.

GOVERNMENT STOOGE
Clear As Vodka (100cp, Free for **Government Stooge**)
You know the lingo and culture to perfectly blend into any government organization. You also have the skills to work in any bureaucracy as efficiently, or in-efficiently, as you choose. Somehow, you can always get a job working for any government you choose to apply for, though exactly what jobs you can actually get will depend on your other qualifications and what job openings exist. That said, considering the qualifications of the idiots in charge of most governments, getting a cabinet level position doesn't seem like it takes much in the way of actual skill. Does not work for elected positions.



Both Immoral And Unethical (100cp, Free for **Government Stooge**)
You excel at the one thing that every government has always excelled at, making people worse. You are an expert at knowing what people need to hear and what to give them, to guide those people down the path of corruption. You can also reverse this, to help make people better, but where is the advantage in that? As an added bonus, no matter how incompetent you are at your job, once you've got it, you'll never be fired. Also works if you're so competent that you make your bosses look bad.

Like Lazing A Stick Of Dynamite (200cp, Discounted for **Government Stooge**)
You have a gift for building weapons or at least things that can be easily weaponized. Any technology of this type that you develop will be more effective, more efficient, more reliable, in all ways better than your work in other areas. You're equally good at figuring out how weapons technology can be used for peaceful or at least non-violent purposes. This also applies to the results of projects that you are overseeing, funding, or the head of, even if you aren't directly doing the work.

On A Need To Know Basis (200cp, Discounted for **Government Stooge**)
When you tell someone that something must be kept secret, they will do so, barring a life and death situation. They will never reveal the secret by accident or by choice for any lesser stakes. Does not work if you tell the secret to someone who was already working for your enemies. This applies to you as well, letting you keep your secrets no matter what people do to you. If you tell people that something they want to know is secret, unless they are willing to kill to learn that secret, they will accept that they are not cleared to know it.

Single Handedly Cause A Major Escalation (400cp, Discounted for **Government Stooge**)
You have the skills, abilities, reputation, and connections of a living legend in the world of espionage and counter-espionage. When the government wants to destabilize a nation, you are the very best choice for the job. The reputation can be toggled off at the start of a jump, but doing so also removes your contacts, since they don't know you. However, you'll find making new connections and building up a new reputation fairly simple if you try.



The CIA's A Responsible Organization (600cp, Discounted for **Government Stooge**)
Hijacking the property, projects, and work of other people is not a problem for you. As long as you either have the authority to take over, or can convince them that you have such authority, people will simply give in and allow you to take the reigns. This is especially easy if you have some form of government position in the nation you are in, even more so if its the nation you're from, and doubly so in the USA or if you are in the CIA. This applies to everything from college research programs to corporations to military bases.

Capstone Boosted - Project Crossbow
You can tap into government resources, especially hidden resources and black budgets, utilizing them to hide huge projects, gain access to troops, undermine foreign governments, and, once per year, disappear any individual you could personally kill if you faced them one on one. If the resource you tap is a public one, it will be harder to hide what you did. Once disappeared, it is up to you if the individual is dead or just… afk. If they're not dead, you can allow them to resurface whenever you like, wherever you like… in any condition you like (within reason).





ITEMS

You can import similar items into any of these at no additional cost, even other items from this Jump. If these items are lost, stolen, or destroyed, new ones will be in the Warehouse 24 hours later. Unlimited items can be summoned at will. Larger properties can be inserted into new jumps near your starting position, or can be attached to your Warehouse.
All Origins except **Government Stooge** gains a **+200cp** Stipend.
Government Stooge gains a **+600cp** Stipend.

GENERAL

Financial Aid (Free for **All Student Origins**)
Your tuition, textbooks, and basic living expenses will be fully funded for as long as you are a student here. Note that 'basic living expenses' means 'college dorm and cafeteria', so if you want a more lavish lifestyle you'll need to pay for it yourself. Professors and Government Stooges already have day jobs as part of their origin backstories and so do not qualify for this.

This Job Will Be Waiting for you (Free for **Professor & Government Stooge**)
You have a job working for a Letter Agency (DOD, CIA, NSA, KGB, etc.) or a college/university. The exact nature of this job is determined by your qualifications and skills. By default, the college is Pacific Tech, but it need not be. This cannot be taken by any student origins, and only affects this Jump.

Fashion Sense (50cp)
You have a pair of Bunny Slippers. They are absurdly comfortable and somehow provide all the support, protection and other function of any form of footwear you possess.



Comfy PJs (50cp)
Anytime you need them, you will have a fresh, clean set of pajamas to put on. They will be incredibly comfortable and you will get the best sleep it is possible for a person to get while wearing them.

Want a Cherry (50cp)

You have an regular supply of any and all kinds of fruit that you want. This fruit is completely normal fruit, as if it came from the real world, except that it is considerably larger than normal, as in “cherries the size of apples” large. They are also exceptionally good in terms of flavor, color and nutrient content, and are always perfectly ripe. You gain enough to stock a large grocery store every day, assuming you’ve eaten or otherwise disposed of the previous day’s allotment. It can be delivered by any means practical to your local societal conditions and you don’t need to have it all delivered at once if you don’t want it all.

Diablo Burger (50cp)

This is perhaps the tastiest non-gourmet burger to ever exist, and you have an regular supply of them, up to five hundred a day. You can have them with any reasonable toppings you want, and they will be exactly as spicy as would be perfect for you. Also, these burgers are somehow a perfectly balanced meal. No matter how many or how few of them you eat, you will get exactly what your body needs for optimum health, no more and no less. This even works if you eat other stuff that same day, everything will be perfectly balanced.

Mutant Racing Hamsters (100cp)

You have a small but viable breeding population of hamsters that have been genetically modified. They are far more intelligent, on the level of a smart dog, are easily trained, and are incredibly fast, easily reaching 40+mph in a sprint and capable of sustained running at 20+mph. These genetic alterations are highly dominant, and will be undiluted even if your mutant racing hamsters are bred with normal hamsters. When mature, they are approximately 40% bigger than normal hamsters, but otherwise just as cute. As they grow older, they continue getting bigger until they are the size of a small guinea pig.

Exploding Fruit (100cp)

Not all experiments work out the way they were intended, but that doesn’t mean you can’t find something useful in them. An attempt to create larger fruit has instead yielded various species of fruit ordinance, of which you now have an unlimited supply.

After being thrown, or on command, these fruit will explode with varying levels of force, depending on the size of the fruit. Cherries are about as strong as an M-80 firework, and they scale up proportionately from there.

Oddly enough, these fruit are still safe to eat, and taste quite good.

Secret Elevator (200cp)

Once per jump, you can create a secret door to an elevator in any building you want. Taking this elevator will lead to a small, weird, but comfortable hidden area that contains everything you need to live and has space for a workshop as well. This space will always have the essentials, food, water, utilities, internet access, etc. No one can find this elevator, or your hidden home, without your permission, except for people you’d actually like once you get to know them.

Popcorn Proof House (200cp)
You have a large home (not a mansion, but at least fifteen good sized-rooms) that is well designed and beautifully furnished. It is completely paid for, including yearly taxes and it provides all of its own utilities and various sundries such as groceries, toiletries, etc. This house is self-cleaning and never needs maintenance. Also, this house can never be broken into by anyone the owner doesn't approve of, as long as the owner is alive, and it is immune to any form of attack, including but not limited to orbital death rays. It cannot be added to your warehouse, but will follow you with all its contents from jump to jump. The outside will adapt to fit the neighborhood it is placed in, but will always be something you'd consider stylish.



A Survival Place in Wyoming (300cp)
You have a small cabin/bunker in a remote area. This home can never be discovered by anyone unless you allow it, or if it would be advantageous to you. It provides all its own utilities, supplies, and sundries, never needs to be cleaned or maintained, and is completely safe from widespread disasters or attacks. This includes full ownership of a substantial plot of land around your new home, which shares its protections and qualities.

<u>YOUNG GENIUS</u>

Just Got Word from the Admissions Committee (100cp, Free for **Young Genius**)
You will always be accepted as a new member of any formal organization you wish to join, as long as that organization is not already hostile towards you. This includes schools, clubs, companies, military units, harems, covens, and any other group of people with something like formal admissions guidelines. Whether or not you get to stay after you join is dependent on if you can fulfill your responsibilities or not, but you will at least get to become a member.

Pacific Tech Smart People On Ice (200cp, Discounted for **Young Genius**)
You have a small device that can instantly create a thick layer of what seems to be ice on a fairly large surface area, such as an entire floor of a residential dormitory. This substance acts completely like normal ice, and is even safe for consumption, except that it goes straight from a solid state to a gas. This will happen on command, or you can set a time limit up to 24 hours, but it will usually include something funny happening, such as someone crashing because the ice disappeared. The device must be recharged before it can be used again, by pouring in at least 12oz. (355 Milliliters) of clean water.

Car Disassembly Kit (400cp, Discounted for **Young Genius**)
First of all, this is the most comprehensive toolkit in existence. If a tool exists, limited by the highest level technology that you have access to, this kit has them, in whatever amount they are needed. This includes things such as screws, nails, nuts, bolts, washers and similar items. All these tools somehow fit inside a standard toolbox (even if they are bigger than the toolbox), and the tool you need will always be the one you pull out. These tools will never break, get dirty, get lost, or require charging/fuelling/plugging in. You can instantly repack them into the toolbox with a thought.
What is more, you will find that everyone using these tools can work easily five times as quickly and efficiently as they otherwise would. This speed boost increases by an order of magnitude when working on some sort of prank.

Your Mother Puts License Plates In Your Underwear (600cp, Discounted for **Young Genius**)
Okay, they are just nametags. And anything that you attach such a nametag to (they are self-adhering) will gain full fiat protection, as if you had paid Choice Points (or their equivalent) for that item. You have as many as you want, but each one comes attached to a pair of your favorite type of underwear that you have to remove it from.

GENIUS

Cold Hard Cash (100cp, Free for **Genius**)
You have an unlimited supply of quarters made from dry ice. While these will not fool people, they can be used as currency with any form of automated system, and will not damage that system in any way. There are probably other uses for an unlimited supply of dry ice.

From A Nearby College (200cp, Discounted for **Genius**)
As long as you are in some kind of civilization, with other people around, you will be able to contact an unlimited supply of sexy student beauticians, all of which are extremely attracted to smart people, and arrange to meet with them privately, or have them throw a massive party for you and your friends. They will be thrilled to do this.

Infinite Popcorn (400cp, Discounted for **Genius**)
Not unlimited popcorn, which is a supply that never runs out. This is literally as much popcorn as you want, wherever you want it. You could reach into thin air and grab a tub of movie popcorn, pull a bag of caramel popcorn out of your backpack, open a desk drawer that used to be full of pens and is now full of popcorn, open the back of a random semi-truck and reveal that it's full of popcorn. You could make it rain popcorn. You could arrange for a comet of popcorn to pass by earth, showering kernels into the upper atmosphere.
Whatever you like. It's only popcorn.
Comes in all standard flavors of popcorn (Caramel, Cheddar, Chocolate Covered, Butter, Garlic Parmesan, Sea Salt Kettle Corn, etc.) and in any container popcorn is typically available in.

Lottery Entries (600cp, Discounted for **Genius**)
1,632,000 entries to be specific. Actually, the specific number of entries will vary, but you will win at least 32% of the prizes in any lottery or raffle you enter, though this can only be activated once per year. If a particular lottery only has one prize, you will have at least a one-in-three chance to win it, no matter what the odds would have normally been. This stacks quite nicely with any other luck perks you may possess.

BROWN NOSER

You're Really Not Supposed To Park That On Campus (100cp, Free for **Brown Noser**)
You have a vehicle of some type that exists in the modern world and that is non-military. It never needs cleaning, maintenance, or refueling, and will repair any damage overnight. You can legally park this vehicle anywhere you choose. This item can be taken multiple times, but additional purchases are only Discounted for the **Brown Noser**.



Test Answers (200cp, Discounted for **Brown Noser**)
This is actually the perfect study guide and plan for learning any subject. If you follow this plan and use the materials, you will find that your studies are easily ten times as effective. Or, you can decide to cheat using this, which guarantees that you will ace your exam, and that you will get away with it, but does not actually help you learn anything.

This Is Jesus, Kent (400cp, Discounted for **Brown Noser**)
This handy little microphone can be used to communicate with anyone, no matter where they are or what may be interfering, letting you speak to them and hear them clearly. You can decide if anyone around your target can hear what you are saying.

Giant Spinning Mirror (600cp, Discounted for **Brown Noser**)
What use is a laser if you can't aim it? Or a popcorn popper without a butter dispenser? Or an FTL drive without a proper navigation system? Now, anytime you build or acquire a new device or piece of technology, you will also receive any supplemental devices or technology needed to make them work properly. This includes ammunition and power sources.

PROFESSOR

Degrees (100cp, Free for **Professor**)
You have fully accredited degrees and documentation appropriate to your skills and knowledge, no matter what the field. These qualifications will be acknowledged and believed by anyone you show them to, and will be respected as if they came from the best school or training facility of that type.

Lecture Proxy (200cp, Discounted for **Professor**)
Any time you have a lecture, meeting, class, or any other completely routine event of that type, you can send this proxy in your place. The event will proceed as if you were there, and you will be granted full memories of the event afterwards, without requiring your actual presence. Any event where you could not be replaced by a tape recorder, possibly with some pre-programmed responses, is beyond what this can handle.

Funded by a Grant from Darlington Electronics (400cp, Discounted for **Professor**)
You are the star and producer of a television show of some sort. It is fully funded by a grant from some in-universe company, which you might have to plug every now and then. This show will be at least moderately successful and provide a decent income for you, as well as some level of fame. Also, this show will be unexpectedly effective in teaching people or getting them interested in a subject. Change the world, one viewer at a time.

Technical College/University (600cp, Discounted for **Professor**)
You are the owner, and president/dean/whatever if you want, of your very own institution of higher learning. This is a very good school focusing on an area of your choice, though the default is on STEM programs. Whatever the focus is, this is a top-notch institution on the level of MIT or an Ivy League school. This university is fully funded for general operations, but you will need to seek out backers for major research projects. Staff and faculty will be replaced in each Jump with equivalent locals.

GOVERNMENT STOOGE

Government ID (100cp, Free for **Government Stooge**)
You have a valid ID that provides access to any government installation. This only allows you to enter the public areas of such, not any secured labs or offices unless you are actually allowed there. It also functions as valid ID, no matter what the setting, and can change to show information for any aliases you might be using.

Complete Physical Plant (200cp, Discounted for **Government Stooge**)
You have a large research lab, which is always fully stocked with needed materials for your projects. A support staff (janitors, security guards, administrators, lab assistants) comprised of generic but qualified individuals man this facility. This complex also includes relaxation, workout, and recreation facilities, including a full spa, racquetball and handball courts and especially a jacuzzi.

Military Base (400cp, Discounted for **Government Stooge**)
You have command and control over a small military base, with full authority over the soldiers there. This base supplies itself with all needed equipment and is manned by generic but qualified individuals. This can be part of your nation's military or can be a private concern. The tech-level of the base conforms (at least visually) to the local tech-standard, but can actually be any tech-level you can create, merely masked to look like local tech.

Orbital Death Ray & Popcorn Popper (600cp, Discounted for **Government Stooge**)
You have a working version of Project Crossbow, an orbiting satellite that can target and kill a person on the surface. This weapon has two modes, the first is a powerful laser capable of vaporizing a human being. In the second mode, this weapon will somehow fill its targeted area with freshly popped popcorn. The satellite is guaranteed not to be discovered by anyone, but this protection goes away once you fire it for the first time in a jump. The fuel source is also an issue, only allowing a single shot before recharging, which takes a full 24 hours.







COMPANIONS

You can create/import as many Companions as you are willing to pay for. Companions can take Drawbacks that directly affect them, but not those that alter the world itself, and you can transfer cp from yourself to a Companion, at a 1:2 ratio.

Freshman Class (50cp for 1, 200cp for 8)
You can create new Companions or import existing Companions. They get an Origin other than Government Stooge with all freebies and discounts, but no item stipend, along with **+600cp** to spend.

Black Ops Team (50cp for 1, 200cp for 8)
You can create new Companions or import existing Companions with the Government Stooge background, plus all freebies and discounts, but no item stipend, along with **+700cp** to spend.

Pet Weirdo in Your Closet (50cp for 1, 200cp for Unlimited)
If you can convince them to join you, which you will have an opportunity to do, you can take any member of the Canon cast along with you as a Companion.





DRAWBACKS

You can take as many Drawbacks as you want, without limit on cp gained. If you can handle the Drawbacks, you can have the reward.

Can't Stand the Pressure (+0cp)
You will spend your time here on a generic real-world 80s campus instead of in the 'Real Genius' movie. It'll probably be pretty boring unless you go make your own trouble to be in, but maybe you wanted the vacation time. You may combine this with **A Timeless Tale** below if you wish.

A Timeless Tale (+0cp)
Is the technology level a little… rusty? Do you crave a more modern variation of this story? Or maybe you want to visit a version of Real Genius set in post World War II? With this you can set this jump any time and place in the history of Earth between 1880 and the invention of faster-than-light travel… or use this jump in supplement mode, combining it with any jump that might have universities and arms-races. Unless combined with **Can't Stand The Pressure** above, the events of the movie will play out as close to canon as possible, barring your interference.

Undergraduate (+0cp)
If you like, you only have to stay here long enough to successfully earn a Bachelor's Degree in a hard science. The trade-off is that you actually have to legitimately earn said Bachelor's Degree without flunking out, getting kicked out for any reason (say for blowing up a Professor's house with popcorn), getting caught cheating (say by using superpowers to discover test answers), or 'persuading' the university faculty to give you one right away. You *may* test out of things early if you are eligible to, but you have to honestly pass those tests. Failing to get your degree means you have to stay the full ten years, but does not cause chain failure.

I'm Not Gay! (+100cp)
You always assume people are asking you questions that they aren't. While these misunderstandings are not too difficult to clear up, they will be embarrassing.

Shy Bladder (+100cp)
You need to pee often, but unfortunately, you can't do so around other people. This might be a problem while living in a dormitory.

Why Am I The Only Person Who Has That Dream (+100cp)
You have a weird recurring dream. The problem is, you keep telling other people about your dream, and they keep looking at you like you are completely insane. Seriously, does no one besides you dream that?

Prankster in the Making (+100cp)
You are an inveterate prankster, one that can't help pulling japes at the expense of friends and foes alike. This is going to annoy people, and eat up some of your time.

Who Talks Like That!? (+100cp)
You talk like a stereotypical movie villain, complete with 'Rue the day' and other hamtastic proclamations.

Look For Anything Out of the Ordinary (+100cp)
You have all the perceptive abilities of a stoned toad. Seriously, expect to walk into more than a few doors and to always be wondering what is going on.

What's that Smell? (+100cp)
You hate Popcorn, Dogs, and Children. Even the smell will piss you off, and you will keep encountering all three of these pet peeves of yours.

This Is What Happens To People When They Get Too Sexually Frustrated (+100cp)
You are an insufferable douche. Seriously, I doubt even your mom likes you. Any positive personality traits you might have are hidden under a mountain of douche.

You Rented Out My Room? (+100cp)
You can't go home again. Whatever your background in this jump, you are effectively cut off from any support from your family, including emotional support. And this will keep happening. Any time you move to a new phase in your life, you will lose any connection to any one that is not following right along with you.

Can I Share? (+100cp)
You are going to be stuck sharing your living space with the most annoying roommate you can imagine. While this person won't attack you or steal your stuff, pretty much any bad habit short of that is going to happen.

Certain Materialistic Needs (+100cp)
And they have to be met. You are now a bit obsessed with achieving a high level of wealth and luxury, and are willing to go to great lengths to do so. You might not violate your morals, but you will put in a great deal of time and effort that might otherwise be spent on other, more enlightened pursuits.

What Is Mr. Einstein Really Like? (+100cp)
People constantly ask you stupid questions. Like really infuriatingly stupid. Fortunately, people on your general level of intelligence/education are immune to this, but how many people like that are there?

If I Wear It Anywhere Else, It Chafes (+100cp)
You have an infantile reaction to all forms of authority, even if you respect the individual themselves... also you wear Deely Boppers all the time. This does come with a lifetime supply of Deely Boppers, so you have that going for you.



The Youngest We Ever Had was Twelve (+100cp)
No, this is not a lewd statement. Rather, you are going to discover that you are not emotionally mature enough to handle the situations you find yourself in. In fact, you have the mentality of a typical twelve year old child.

Embarrassing Phone Call (+100cp)
Any communication you have that is not face-to-face has a strong chance of somehow being made public. And the more you want it kept secret, the more likely it is that it will be broadcast to everyone around you.

Are You By Any Chance Adopted? (+100cp)
You have a serious problem with talking over your audience's heads. The average (non-genius) person will often not understand what you are saying, and you won't understand why they are having trouble. It just seems so obvious to you. I mean, who doesn't understand advanced physics and engineering?

You're Laborers, You're Supposed To Be Laboring (+100cp)
You can't trust any subordinates or employees to do anything unless they are directly under your supervision. The moment they are not being watched, they will slack off and screw around. Your Companions are exempt from this, but they do not count as supervising other people's work. Sorry.

Always... Never Forget To Check Your References (+100cp)
Young people enjoy it when you get down verbally... shame you never remember what you're trying to say. You tend to stumble over your words or misspeak. Often in very amusing ways, sure, but this still hinders communication and makes you seem a bit scatterbrained.

I Used To Be You, But Lately I've Been Missing Me (+100cp)
For the length of your stay here, you will constantly encounter people who remind you of yourself. Specifically, the worst aspects of yourself. These people will represent everything about you that you hate, that embarrasses you, that you wish you could go back and change. And this will grate on you for the entire time.

It Is God! (+100cp)
And he knows what you have been doing, you pervert. You are a habitual… let's call it "self-abuser". You are going to spend a lot of time doing this, hopefully in private. And people are going to know. Somehow, they will know. And they will be disgusted.

From Now On, Stop Playing With Yourself (+200cp)
Who are you to refuse an order from the Lord? For your entire time here, you cannot engage in any form of sexual behavior, not even with yourself. Note, this doesn't mean you won't want to, just that you can't.

I Haven't Had A Working Weapon Since Korea (+200cp)
Thanks to PTSD, you can no longer engage in any form of sexual activities. Or you have some other kind of serious PTSD symptoms. But no matter what the specifics, this is going to cause you some problems.

You Think You're Soooo Smart, Don't You? (+200cp)
All perks, powers, abilities, or technologies that boost intelligence, memory, or learning rate are disabled, along with any that grant better work/study habits or resistance to boredom or drudgery. This includes the relevant parts of the Body Mod and anything purchased in this jump besides the raw intelligence boost and removal of learning disabilities from **'Straight-A Student'**. Furthermore, the jump will not end until you finish earning a doctorate in a hard science.

Hyperkinetic (+200cp)
You talk fast. Really fast. Not quite Micromachine Man fast, but fast enough that most normal people will have trouble following what you're saying. Your mind also flits from one topic to another with extreme rapidity and you find it extremely hard to hold still for any length of time. When you try to hold still, you get cramps and when you try to talk slower you lose track of what you were saying entirely.

Broken Glass In My Popcorn (+200cp)
Anytime you eat popcorn, which you will need to do at least once a week, it will be filled with broken glass, nails, bits of drywall, and other detritus from a demolished house.

If You Think By Threatening Me, You Can Make Me Be Your Slave... (+200cp)
Someone that you don't like has something held over your head. If they use their leverage, your life is going to be negatively affected in a major way. So, you are going to be following orders, aren't you?



Sorry You Won't Be On The Team (+200cp)
You are going to find it very difficult, nigh impossible in fact, to find any form of employment in this world. More importantly, none of you Companions are joining you here. You can pay to import them, and they will receive anything they purchase, but they are off on a vacation in another world for your time here.

Always Check Your Optics (+300cp)
People keep trying to sabotage your work. If you don't double check all the parts of any project you're working on at least once a day, there is a strong chance that someone will have tampered with them and that tampering will damage or destroy your lab / workshop. Surveillance and anti-tampering systems will not prevent this sabotage nor allow you to detect it. You must physically inspect your tools and work area. If you're not involved in any form of scientific or technical development, this will spread to normal everyday things, like your modes of transportation, cooking, or computer equipment.

The Prankster Cometh (+300cp)
You must, in your time in this jump, prove yourself to be the best prankster at Pacific Tech. There will be several competitors. By the end of the jump, in addition to all the other pranks you pull, you must find a way to top Chris Knight's prank of blowing up a professor's house using an orbital death-ray and popcorn. Failure to do so counts as a gauntlet fail state, meaning your chain continues, but you lose everything from this jump.

Keep It Real, Genius (+300cp)
The standard power-loss Drawback. All out-of-jump powers, abilities, and items are disabled and your Warehouse access is shut down for the duration.

I'm Afraid We're Going to Have to Liberate Jumper (+400cp)
At the very least, some Letter Agency is going to be trying to REDACT you. The more successful you are at avoiding / neutralizing their attempts, the more Letter Agencies are going to try their hands are it, if for no other reason than to show up the first agency. Expect attacks from the weirdest groups (MTA, PTA, RCIAA, ASCAP, AAA, AARP, etc.). If you're powerful enough that REDACTing you is impossible, they'll do other things to make your life miserable.



The Climate Has Changed (+400cp)
Rather than just being around and maybe engaging in some hijinks, you are going to have a project in this world, a mission as difficult for you as the laser project was for Chris and Mitch. And you have better put in the effort, because if you fail to achieve your project goals, your Jumpchain is over. You will be sent home, but not until after Chris plays a humiliating prank of some sort on you, which all your friends and loved ones back home will be told about, so they can mock you as well.



FINAL CHOICES

Here is one more conundrum to put your genius mind to work on.
Do you want to **Stay Here**, **Go Home**, or **Move On**?
Whatever you decide, take this gift with you:

Pacific Tech Merchandise
You have all the shirts, pennants, notebooks and anything else typically sold in a College Bookstore that you could ever want or need, all for your alma mater, Pacific Tech.

NOTES

Watch It
Seriously, this is a great movie, and it holds up well even after all this time.

PhD
The PhD tech-level is initially set to the jump's but updates each time you start a jump with an origination point with higher tech. For existence, if you jump to Marvel MCU with a PhD in physics as a human, you'll gain the MCU's Earth physics tech-base. If you jump as a Kree, you'll gain the Kree tech-base for physics. If you jump to Legacy of the Aldenata as an Earthling, you don't get Galtech, unless you have a perk that would give you knowledge of it. Also, the PhD's understanding of physics will compartmentalize itself in your mind to deal with universes that don't function under normal tech rules. If you can generate tech that wouldn't normally function in a given universe, but does because of Jump Fiat, your mind will also compartmentalize that off so you don't accidentally tell Tony Stark some bullshit that won't work for him because he's not a transdimensional wizard.

I Memorized Them
You have to actually have performed whatever acts are needed to gain access to restricted data, even if you didn't look up that data at that time. So you have to have at some point broken into a CIA database to get access to a NOC List or have broken into your professor's house to have memorized his test key. Remember, that unless you have I Notice You Don't Study Too Hard as well as I Memorized Them, this is only pure data, not a learned skill. It's the difference between reading a description of a skill and practicing it oneself.

CHANGE LOG

Version 1.0

Created the Document.