LJGV High Power Settings Intro

Hi there! Welcome to the library for High Power Settings and Jumps. This is where I am placing copies of my jumps for settings with upper high end tiers of power.

I, as a jump maker, am often fascinated by settings with a LOT of power. Many of my jumps reflect that basic philosophy. To help people more efficiently find jumps with that basic thinking behind them I have created a single location where I'll be placing copies of my biggest and beefiest jumps in terms of the power they offer jumpers. I'll not be MOVING jumps from their current places, I'll just be adding COPIES of my jumps to here, for ease of access.

This level of power refers to anything at or above planet level. So Troyverse ultrahumans and above. With the kind of power in these jumps you can realistically fight off entire other settings worth of characters (even supernatural ones, like Harry Potter, or some entire worlds of some Disney characters) by yourself. I have enough normal level jumps that this distinction is worth knowing in advance, especially since the lion's share of my jumps that are here are Troyverse, but even outside of the Troyverse I have Love Azathoth which certainly belongs here. Knowing which of my jumps are beefy enough to merit belonging here may help jumpers decide which settings to avoid or which ones to hurry up and visit. I'm fine either way, some jumpers WANT enormous power and others dread it, and I've made jumpers on both sides of that sort of thinking, so I'm more than happy to help you figure out which settings to avoid.