Harem Supplement

By FancyFireDrake

So… you are interested in Polygamy?

Hey no judging. We would not be here if I would not be fine with it. Besides these travels can grow lonely if you do it all alone with no one to love.

Alright than let's go into the meat of it. Welcome the Generic Harem Supplement. Leave your Perks at the door, you won't need them just yet.

This Jump is less about exploring all kinds of fantastic Worlds and more about adding a little bit of spice and romance to your Chain. In the form of the likely most common exotic fantasy ever known.

The Harem genre is mostly present in Japanese media and is about one lead (mostly male) being surrounded by many potential romantic partners (mostly female) that in a way compete for his affection.

This is rather different, like so many fictional things, from reality. But I don't think you're here to learn about how harems are like in your Home world so this Supplement focuses on the one made popular and known through various fiction like Highschool DxD, A certain Magical Index, etc…

And hey, I like myself a neat Harem story so let's do it.

You gain 1000 CP. Go ahead and do your picks.

Origin and Discounts

Well there isn't really a Jump here so I can't give you an origin. You need to use this Supplement in combination with an existing Jump.

Something you might wonder is how discounts are going to be this time around given that there is no real Origin. Well it's simple. Instead of having Perks and Items discounted by Origin you can pick your discounts.

You can pick any one purchasable option from the several price categories (200 CP, 400 CP, 600 CP) at a discount. Any one purchasable option for 100 CP is free. Free purchases are on the House. Though of course you can just decide to not take Free perks but why would you do that?

Oh and PS: This supplement is, for simplicities sake, written assuming a male Jumper with female Harem but of course all of it is interchangeable.

Perks

Haremette Beauty (Free): Look we all know what kind of stuff you expect from this supplement. Besides, you would sooner or later get a beauty perk anyway. Some Jumps even have them free. Well with this Perk it will be sure you and everyone you are with is attractive. On a scale from 10 out of 10 you and your Harem would be a 20. Be it beautiful, handsome, sexy, cute or anything else you are a looker. Even if this is probably already the case, it will STAY that way now no matter what. No scars, no weight gain, no nothing. Nothing unwanted at least. Age, if you even age at all, will affect you all like a fine wine. Even when covered in blood and dirt you and the others will look nothing else but stunning.

Harem MC (Free): You just have this special something that will allow this Supplement to get going. It might be your personality, your looks, your smile, your laugh, your strength. Whatever it is people just are drawn to you. You will quickly come across love interests of your preferred gender from all possible walks of live with all kinds of personalities and they will become just as quickly rather… intimately interested in you, which can develop into genuine love for all involved. You are all but guaranteed to be attracted to them as well and fall for them. Said love interest will also find themselves not minding you being romantically involved with others besides them, learning to share you in united happiness. In fact, they likely want to join in. The girls in your harem will also develop feelings for each other very quickly, making this Polygamy a tightly interwoven not to mention fulfilling and robust net instead of a pyramid. If two of them were to truly despise each other they could tend to avoid each other however but even that could be resolved with some time. Even if you don't seek romance you could easily find friends and hey… who knows what a friendship can lead too. You can also toggle this perk selectively for certain individuals if you want to avoid attracting certain girls.

Oh, small side note. Due to your nature as a Jumper you probably were all kinds of things already. Male, female, human, alien, cyborg, monster, eldritch god etc. Thanks to this Perk, things like those won't stand in the way of love or those you try to woe. You won't have to worry about things like biology making complications. Love is blind after all.

Alpha Sense (Free): Everyone always talks about being an Alpha male. Which okay cringe, seriously no Alpha needs to SAY they are one, but let's move on. You know what many forget? What an Alpha is supposed to be. In the animal World an Alpha is the protector of a group and now you can fit this role. You gain a sort of sixth sense to when the people you love are in danger. This doesn't have to be romantic love. It could be friendly or family but as long as you love someone you know when they are in danger and where to find them as well as a rough idea of the danger they're in. This works for several kinds of dangers. From direct things like attempted murder and kidnapping and the like to more subtle things like blackmail. This also gives the person you're trying to save a small Plot armour, meaning that you have the chance to get there in time before the worst can happen. Keep in mind this doesn't guarantee you will be able to safe them, just that you know they are in danger, what the danger is and that you can reach them in time. The rest is up for you to deal with.

You get this one as a freebie because being the Lover of a Multiverse travelling being can be very dangerous and I don't want you to have that on your consciousness.

A certain set of Skills (Free): You know what kind of skills this is about. Let's face it that's one of the main appeals of a Harem so let's cross it off the list. From now on you are a prodigy when it comes to carnal things. Sex will be more than fulfilling (physically and emotionally) to you and everyone involved. 'Best sex anyone ever had' levels of fulfilled. You know just what to do and where to touch. Also you will find that any of your kinks will be pretty easy and safe to do (such as ropework if your into bondage) and the members of your Harem quickly develop the same kinks as some of their absolute favourites upon trying them out. You can also say goodbye to refractory period and you and the others will never become numb or used to sexual pleasure. Unwanted pregnancies and STD's are also nothing to worry about anymore.

Top Wife (Varies): Let's face it… everyone is going to have a favourite, or at least a girl that is more obvious than the others. Even in a group like this there will be someone who you just feel a bit fonder for. Maybe your first companion, maybe someone you just grew closer with than others, you get what I mean. With this Perk you can make it official. One or more members, up to maximum of eight, of your Harem can be named 'Top Wife'. This will have quite some uses. For one they have a bit of unquestioned authority within the Harem and no one will question it. The other girls will all be accepting of this without any issue. Even outside of it, people will come to see them as someone worth listening too. But the TRUE value of this Perk comes from the thing that helps you the most in this Trip… CP!

Yep, that's right. The Top Wife is from now on whenever imported allowed more CP on top of whatever CP they can gain through the Jump. The amount of CP they get in addition is dependent on how much you pay for this Perk.

At cheapest you can buy it for 100 CP which will give the Top Wife 100 CP extra. If you buy it for 200 CP it will give the Top Wife 200 CP extra and so on. Up to a Maximum of 500 CP.

You CAN however get this for free and name someone Top Wife. However, this will result in them lacking the CP bonus.

Due to the unique situation of this Perk you can't discount it.

You CAN give the title of Top Wife to more than 8 girls but only 8 of them gain the CP benefit. You can change who is Top Wife of course.

Free Love (100): People can be so narrow-minded about love. How stupid is that? Well You don't need to worry about it anymore. With this Perk no one will mind the relationships you and the others have. As long as everyone consents no one will give you a hard time or be jealous of the company you keep and will be accepting. If you're a woman and the country you're in has a death sentence on being gay you could still go on dates with your girlfriends in public without any fear.

That one Spark (100): You know what I'm talking about. No not THE Spark, as in the great reward at the end of your jumping days. I am talking about this something that makes you desire someone in the first place. Their laugh, their smile… their body. Look I am trying to make this a bit more emotional okay? Basically, this feeling of Love? For you and everyone you're in a relationship with it will never fade. No matter what it will never lead to you feeling nothing for said person anymore, your love will only grow stronger from now on.

Rule 63 (200 CP): The Multiverse is filled with so many diverse realities with all kinds of people. It is no wonder that the well-known Rule 63, as in everyone has a opposite sex counterpart, would be effective. Using this Perk, you can change the gender of anyone you want including your own. This Perk works through time so no one will think it's odd and for everyone, including the one affected, it will be as if said person was always the new gender. if you want you can exclude certain people from not thinking the one affected are different, if you want to for some reason. You can't somehow get rid of someone's existence this way though, they will always exist. This will also not cause severe changes into whatever Plot there is so don't worry about that. The gender bend characters personality will also remain the same. You can also use this on yourself. No more paying for gender changes.

The Crazy ones (200 CP): What is it with the appeal of psychopaths? The bad guys. The sadists. The yanderes. But of course, it would be VERY unwise to get with those kinds of girls. There is a reason the saying 'Don't stick your dick in crazy' is so well known. But if you DO want to try and include those crazy ones in your Harem this Perk will help. You tend to bring out the good in people. If a girl is even remotely capable of positive emotions, of genuine affection and love, you can bring it out in her when she falls for you. Even the coldest of hearts could be melted given time. Additionally, this will ensure that those jealous ones won't try to kill you or go after members of your Harem. Note that this will not work on truly evil with no capability for any love… so yeah watch out. If you do want to seduce those completely evil ones though maybe the next Perk is for you.

Spoils of Battle (200 CP): A common thing between villains is a philosophy of 'might makes right'. Those that are strong may use the weak as their plaything. This Perk can be seen as a… friendlier version of that idea.

When you defeat someone in a fight, they will be inclined to follow your commands. They see you as their superior and respect your victory. The respect is to such a point that they would be rather submissive to you, ready to please you in any way you wish. By all accounts they will see themselves as inferior to you and willing to offer their body to you. You could fuck her right then and there and she would be happy to oblige.

This isn't really love, not even loyalty, but more of a feeling of genuine respect but it's a good basis for seduction. This also doesn't change their personalities in any way, neither will it actually redeem them. If you want to go the 'Love saves everyone' route. There is a different perk for that.

Love redeems (200 CP): Love can make you do strange things huh? Ever heard of the Trojan War? That was started by the Greek Goddess of Love for all intends and purposes. But Love can also awaken something more positive within others.

You will find that those who are in Love with you will become… more introspective in their thoughts. Their thoughts will eventually come closer to your own moral compass. If they are evil, they will see the light and work to redeem themselves out of a genuine desire to be better.

You can also essentially 'fuck the evil' out of someone.

Warning: There is no way of telling what the result might be when someone suddenly gains a moral compass but committed all kinds of crimes. Just… watch out for them okay?

Not so oblivious (200 CP): What is it with this trend of Harem protagonists NEVER realizing when someone is into them? It is pretty frustrating to watch isn't it? Well there are also people in real life that struggle with this problem. Not you anymore though. You can expertly read the emotions of those around you. Not only when someone is in love with you or someone else. You can also see when someone is troubled, when 'I am fine' means 'I need help'. Or when 'slow down' means 'faster'. Know when a girl is a Tsundere and when just a bitch.

Tight knit group (400 CP): A Jumpers life can be pretty lonely. You make connections with people, ranging from friendship to romance to anything in between. But in the end, you might need to leave some of your lovers behind. Well not with this Perk. It essentially allows all your companions to be put into a group that will count as only ONE companion slot. If they get any CP from the Jump each member of the Group gets their own to distribute. You can also insert your Companions for free in any Jump but if you wish for them to gain CP you need to pay the given amount for a regular import. You can also form your Companions into different groups, all counting as one Companion slot each, for Jump purposes if you have to for some reason.

Brand (400 CP): Oh Kinky! With this Perk you can give someone a Brand like symbol of your choosing, as long as they are WILLING. This can take the shape of a Tattoo or a literal Brand but it's not going to hurt don't worry. Unless the one you want this for happens to be a massive masochist and wants you to hurt her but okay different topic. This Brand is impossible to remove by anyone except yourself and the one wearing the Brand, who can simply remove it when they want, though it's pretty much impossible that they would ever want to. On top of showing of who that beautiful girl belongs too, has some more uses.

First of it can act to arouse the one bearing it and sex will feel much better with it. You can even control the amount of sexual pleasure they have and tease them over it with merely a thought.

Secondly you essentially 'claim' the person. I promise this is a lot better and less questionable than it may sound. Remember that I specified <u>WILLING</u>? When you mark someone with a Brand it basically means they are devoted and loyal to you. This loyalty is fiat backed via this Brand. Nothing can make them betray you or even hope to influence their minds. No corruption, no mind control, no torture, no eldritch god induced insanity, no nothing. Their devotion to you is 100 percent and impossible to break. Even if they do have some mind related trauma or anything were to be able to bypass something fiat backed, you can heal their minds very easily with but a thought. For something like wanting to get drunk it can be selectively deactivated. As in your girl can get drunk but still not brainwashed by some insane Wizard or something.

Thirdly it can help to enhance slightly what abilities they possess like lessening the recoil of a draining attack and help them improve and learn new skills at a quicker pace. This isn't extreme levels of progress but one could for example become a decent Maid in three weeks instead of four.

Lastly it allows you to share some of your Perks with them. You can choose which Perks to share and at what level of power and turn even a normal human girl into a member fitting for a Battle Harem. Do note that this Perk doesn't give away Powers as strong as your own. They will be a toned-down

versions and never as strong as your own. Think like… an 8 out of 10 at most. They need to train themselves up to reach your level of Power. For example, let's say you share an ability that allows you to blow up a Planet, they would only be able to destroy a Continent with it. But hey with some good training and guidance that limit can be broken and reach your own. Maybe they will even be able to develop on those abilities by themselves and make them stronger. This also works in reverse, as in you can 'copy' the Powers of someone wearing your Brand at a lesser level. After all you already claimed them so they can't really withhold something from you.

Love across Worlds (600 CP): Ah yes… Love. The truly greatest Power in the World. There is a reason it is this common in fiction to have characters be Powerful through Love. Chances are you're here because of Lust, the little brother of Love, but isn't it always better if there is true emotion behind it? Anyway, this Perk is going to show you the true Power of Love. If someone has fallen truly in Love with you or a Companion… they are able to join you and your Group on your adventures for no charge, even if there is no option for you to take Companions with you in the Jump. As in you do not need to pay CP. This can even work retroactively. When there was someone who fell for you in a past Jump, but you couldn't take them with you for some reason, you can import them now.

Yes, I know how broken that is so let's get some things clear. This perk won't work on people the Jump document explicitly states can't be taken with you. Companions that can be purchased but are above 200 CP will be discounted by half, due to the Price being an indicator at just how in tune or important they are with their reality. However, the CP you use to purchase said Companion can be paid like a debt which you will pay in your next Jump.

Also… please don't take entire civilizations worth of girls with you okay? Too many Waifu ruin your Laifu.

Items

Harem Outfit (Free): If were already here why not fully embrace the lifestyle? On the House you get these fine pieces of fabric. Every member will get a set of special clothes. At default it will be the usual set of Harem, belly dance looking lingerie made out of see through silk, but they have the ability to shapeshift into other outfits for all tastes. Want a metal version of a Bikini like in Star Wars? You got it. A sexy Maid Outfit with a ripped skirt? Doable. Incredible revealing swimsuit? Go nuts!

These outfits are self-cleaning, self-repairing upon command, can't be stolen or lost and are incredibly comfortable to be in no matter what. They have something about them that make people want to wear it. Additionally, no one will see the particular choice of clothes as weird.

Rings (200 CP): These beautiful Rings are specially made for every member of the Harem and you get one for everyone so no need to share. They CAN be seen as Wedding rings but don't have too. Anyway, these rings can be used to locate anyone who wears a Ring and telepathically communicate with them. Their also bound to their wearer so they can't be stolen or lost.

Bed (400 CP): This is the best bed you will ever get. Starting out King sized, it can expand to make room for everyone that wishes to lay in it. If any wish to sleep a peaceful rest will hit immediately, leaving you fully refreshed upon waking up. Non-lethal injuries will heal immediately upon waking up as well. Sexual sensations are strengthened in this bed as well and actions done with purely sexual intent in this bed while essentially stop time around the bed, allowing you all to indulge in all kinds of fun without having to worry about time restraints. In the event that you're bed should get like… RIDICULOUSLY huge, everyone on the bed gains a limited form of teleportation. They can teleport from any part of the bed to the edge and from the edge back to anywhere in the middle.

Palace (600 CP): Living together with so many people requires some large living space. It would be a shame to be forced to live on the streets just because you aren't able to all fit in one place. I mean you could all squeeze in one room and probably would want to on occasion but it's good to have a place of your own.

This Palace is perfectly suited to House every member of the Harem. It has all kinds of amenities like a hobby room, swimming pool, garden, kinky dungeon, whatever you could wish for in a living space. Furniture, plumbing, electricity, Wi-Fi and food and the bare essentials are also guaranteed.

It can be treated as an addition to your Warehouse and/or inserted into a Jump. You can also choose to place it in a Dimensional room out of world, but accessible to whoever you allow. It will be magically kept orderly and clean with the help of some Jump-Chan magic. Or Maids and Butlers if that is more your style.

If you are not into the typical Oriental Harem style this Palace can also take the shape of other things like a medieval castle, a gigantic Villa, a Japanese castle etc.

It's also more spacious on the inside than outside, able to house everyone comfortable with ease and have them get their own room. You could even have it go from the size of a… well Palace to the size of a suburban House. No one will find anything about this place weird either so you don't need to

find excuses to explain away why you possess it in the first place and no one will eye it weirdly when a Town has a Palace in the middle right next to a Marketplace.

Drawbacks

Not this time sorry!

Supplement Mode

You CAN use this Supplement for Future Jumps again however you will only gain the Free 1000CP and the chosen discounts the FIRST time you use this Supplement. You can however pay for more Perks from this Supplement by using CP from the Base Jump itself.

Notes

Some stuff for clarification.

-The Harem MC perk pretty much handwaves things that your status and biology as a Jumper could complicate. Its not changing anyones sexuality.

-The Top Wife perk can be purchased again in Supplement mode. You can start out with the Free version of the Perk and later buy the upgraded CP version.

-There is no maximum amount of Brands you can give out. You could always give more and have an essential infinite amount. The Brands you give out don't NEED to be able to sexually affect their target in any way. You can also just give out ones that only boost their abilities or lets you share Perks with them. The Brands can work on any sentient being like Robots or Aliens etc. Everyone can only have ONE Brand.

-As explained Love across Worlds is pretty OP so use with care.

-Tight Knit Group in combination with Love across Worlds is recommended if you don't want to leave anyone behind.

-If you think you can cheat your way out of the debt to Jump-Chan when you buy a Companion on Debt think again. For every Jump you do after the Debt is made without paying in the following Jump (as in every Jump coming right after the Jump that is AFER the Jump you got the companion from) Jump-Chan will kick you in the balls. Jump-Chan can bypass any pain resistance or immunity and durability you may have and if you don't have balls jump-Chan will give you some. Even if you're a masochist trust me it's going to HURT. Also you won't be able to gain your Spark as long as you are in debt.

-Items like Harem Outfit, Rings and Palace will always serve to accommodate every member. As in every girl will have one shapeshifting Outfit, one Ring and one private Room in the Palace.

-Feel free to combine this Supplement with a lewd Supplement of some sort.