Race Plus: Android Supplement

If you don't want to be the garden variety of your race you can purchase additional Android components to make you a top of the line mechanical variation.
Each purchase allows you to gain that variation of Android's components allowing you to purchase more than one type of Android gaining the benefits of both.
If you get all three of them you will be a genetically engineered life form with both cellular Implants and artificial components.
When selected you may make purchases from that category in the Android supplement using **AP (Android Points)** in order to customize your new artificial frame.

Bro-Bot *-50 CP*

Perhaps you're a cold killing machine or maybe you just like birds regardless you are a purely mechanical android modeled on the race you selected previously.
+50 AP

Hoe-Bot *-100 CP*

Did an old man in the van offer you candy, or did you choose to make yourself like this? Regardless you are now a Cyborg but for some reason people keep calling you an Android. You have a bunch of cybernetic components integrated into your body at the cellular level.
+100 AP

Bug-man *-150 CP*

Do you like to drink people or have you been fetishised on the internet? What was I talking about oh right, you are now a genetically engineered life form, someone has gone through a generic database and picked the parts they think are the best and given them all to you.
+150 AP



Android Component's:

For this section you will be using **AP** (**Android Points**) unless you have taken the drawback "**The future is no fun**" in which case it uses **CP** (**Cyborg Points**) and all **AP** is automatically refunded.

Android Points *-25 CP*
You gain **+100 AP** this can be purchased multiple times.

Undetectable Ki *-100 AP (Free Bro-Bot/Hoe-Bot)*
Free with any Bro-Bot or Hoe-Bot purchase.
You now do not emit a ki-signature making you immune to being directly detected by Ki Sense or Scouters.

Bro-Bot

This section is intended for the purely mechanical Androids.



Waterproof *-25 AP*
Your internal circuitry is completely waterproof.

Jet Flight *-25 AP*
You have the ability to fly with the use of installed Jets.

Rocket Punch *-25 AP*
Like Android 16, Mecha Goku is outfitted with detachable rocket fists that allow him to fire his fist like a rocket to punch his opponent. One of Mecha Goku's Special Moves.

Self Destruct Device *-25 AP*
This self-destruct device can incite a powerful technique.
Through this act of suicide, you can detonate the bomb inside as an explosive force.

Mechanical Heart *-25 AP*
You will be able to choose if special techniques that require good or evil will activate as normal or if they would affect you the same way they would an inanimate object.

Transformatron *-25 AP*
You may select 1 vehicle or tool, it then becomes an Alt-Form for this mechanical body.

Sleeping Gas *-25 AP*
You can construct and spray sleeping gas that will render most creatures unconscious.

Natt Wire Arm *-25 AP*
You are able to project cables from your body which can elongate and take on the appearance and functionality of arms.

Rocket Launcher *-25 AP*
You have a rocket launcher in your chest cavity, as well as infinite ammunition.

Bizu Barrage *-25 AP*
You are able to pull out two machine guns from storage areas within your body.

Vulcan Cannon *-25 AP*
You are able to convert each of your hands into a rotating machine gun with infinite ammunition.

Flamethrower *-25 AP*
A small flamethrower that can be installed in the arm, legs and mouth.
It converts small amounts of internal energy into fuel producing practically an infinite amount of fire.

Blinding Beams *-25 AP*
You are able to Emit light from your eyes that acts in a similar way to solar flare.

Power Radar *-50 AP*
A scouter-like device embedded within your eyes, these sensors can detect multiple energy levels and locations.
Unlike the regular scouters, this device does not explode upon encountering too high a power level but instead identifies the value as “MAXIMUM”.

Ki Cannon *-50 AP*
You have two built-in cannons hidden on your body, these cannons can charge up energy in order to release a powerful beam of energy.

Arms Extension *-50 AP*
You are able to elongate your arms up to 500 times their length.

3D Scan Mode *-50 AP*
You have an integrated module that allows for the advanced 3D scanning of anyone you have direct sight on, giving you a detailed 3D model with information about their strengths, health and various energy reserves.
3D Scan Mode is capable of communicating with any off-site computer in order to supply them with information relating to what you are scanning.

Data Input *-50 AP*
A supportive data management system that allows you to download an opponent's pre-scanned data into your data banks in order to predict and dodge their attacks in a manner similar to the automatic dodging of Autonomous Ultra Instinct.
Please be aware this only works to the extent of the data gathered.

Charged Energy Ball *-50 AP*
This modification allows you to store multiple energy spheres for a long period of time and then combine them into one gigantic energy sphere.

Energy Absorption *-75 AP*
You now have gems on your hand that can drain energy from victims or attacks.

Mechanical integration *-100 AP*
You can absorb any purely mechanical components into yourself including other mechanical Androids, gaining their abilities and utility. If done using enough equipment or mechanical androids you can gain a super form far more powerful than that of your mechanical base form.

Bizu Needle *-100 AP*
You are able to separate your body into hundreds of metal balls that can be projectile fired at your opponent, and turn back into your body again in order to trap people inside.
You can also use the technique to form a multitude of metal spikes.

Metallic Transformation *-100 AP*
You can modify any racial transformations to gain a metallic form that increases the transformations' durability and sustainability, in the same way as Metal Super Saiyan that Mecha Goku could use.

Doll Beam *-150 AP*
This matter modification beam allows you to turn people into dolls.
If you are able to absorb energy then collecting these dolls is an effective means of collecting energy.
Note: Some powerful individuals may be able to retain control of their doll body and may be more dangerous in this smaller size.

Metal Breath *-150 AP*
You have the ability to turn anything into metal by firing a green beam out of your mouth.
This beam seems to negate the victims ability to use ki.

Metal Manipulation *-150 AP*
You are able to control any metal that you have direct or indirect contact with.

Hoe-Bot
Although people keep referring to this as an Android this is actually a cyborg meaning that you are a hominid with both mechanical and biomechanical alterations.



Hikou *-50 AP*
You gain a special device that is installed in your body that allows you to fly without the use of Ki.

Eye Laser *-50 AP*
A synthetic form of eye laser strong enough to pierce through someone.

Frozen Fist *-50 AP*
You have a special mechanism that allows you to fire a huge ball of ice cold vapor that can on contact freeze its target and trap them in ice.

Electric Whip *-50 AP*
This gives you the ability to sprout Whips made of Electricity from your arms and chest which can be used to attack and shock your targets.

Android Barrier *-100 AP*
This component lets you thrust energy out from your body in the form of a barrier.
This barrier can be used to both defend against oncoming projectiles and to expand and damage its surroundings.
The barrier possesses twice the defense that you normally have, allowing you to use the barrier to completely nullify attacks from people who are equal to or lesser in power to you.

Portal Opening *-100 AP*
This component allows you to create an interconnecting energy beam that can create a gate between two different locations.

Ultra Sensitivity *-100 AP*
You are able to automatically sense and process every change in the air, sound, vibration, etc. in your surroundings.
This allows you to detect and perfectly react to even the stealthiest opponents, such as someone using the Instant Transmission.

Merge *-150 AP*
This component allows you to initiate a merge with another cyborg type Android in order to take on a new form and become a more powerful cyborg.

Mecha repair *-150 AP*
If any part of your body is damaged or removed your internal nanobots will rebuild them with cybernetic enhancements which will exceed the limits of the components they are replacing.

Infinite Energy *-200 AP*
This generator enables you to produce an infinite supply of energy that can be converted into any internal technology or biological function such as stamina.

Accelerated Growth *-200 AP*
As a cyborg type Android is hominid-based, you are able to become stronger through training. This training also improves any installed components.

Meta-Jumper *-300 AP*
You can put your main body into hibernation and produce a purely mechanical facimaly of your base form.
You will have complete control over this replica and it is able to replicate all of your strength skills and abilities however unless you have “**Metallic Transformation**” it will be unable to use your transformations.

Bug-man

This section is intended for the genetically engineered liforms that are referred to as Androids.



Cell Composition -{*Price Varies*} *AP*

You may select 1 new race to be added to your genetic material this will cost the price of the race but using **AP** instead of **CP**.
You will get the optimal combination of DNA from each race that has been used to create this body.
If you want more races not in the race selection you may select any other race native to the North Galaxy of universe 7 for **-100 AP**.
These races include Triclopes, Yardratians, Cerealians and any subservient race to The Frieza Force.
For **-300 AP** you can select any race from any of the 12 existing dragon ball universes other than Angel and gain their DNA.
If you pay **-600 AP** gain the DNA of the angel race.

Organic Wings *-50 AP*

You were grown with organic wings that you can use to fly.

Core *-50 AP*

You have a small mass of shell-like tissue that contains your mind and soul.
If your body is destroyed and this tissue survives, you will be able to absorb energy from your surroundings in order to reconstruct your body over a long period of time.
Due to its vulnerability if you are in this form you are unable to defend yourself or fight.

Genetic Disguise *-50 AP*
You have some genetic tissue that allows you to modify your external appearance.
Using this you may alter your skin, muscle and bone structure as well as retract any limbs in order to look like any race you are composed of.
However this does not alter your internal systems so a medical professional would be able to tell the difference using only some routine tests.

Biological Extract absorption *-50 AP*
You can use a part of your body to pierce into an organic target in order to drink their Biological Extract.
By doing this you can power yourself up even from consuming ordinary targets, just so long as you drink enough of them.

Acid Spit *-50 AP*
You are able to produce multiple Acidic fluids within your body and projectile launch them at another target.
You are able to select the PH level of these liquids and what body fluids are converted.

Super Flexible Body *-50 AP*
You now have the innate ability to have your body structure be incredibly stretchy and flexible.
This can be used to squeeze into small and tight spaces while also allowing you to stop and/or bounce back some physical attacks.

Liquefaction *-100 AP*
You have the ability to change your body to and from a liquid state.
This can be either a liquid metal or a gelatinous liquid composed of your body.

Special Lifeform Absorption *-100 AP*
By absorbing Special Lifeforms you can change into a new form that allowis you to utilize their abilities while also helping your own abilities to grow more powerful.

Composite transformations. *-100 AP*
With this alteration to your structure you can combine any race specific transformations into a singular more powerful transformation.

Organic integration *-100 AP*
You can convert any mechanical components into organic components without losing ability or functionality.

Absorption -100 AP
You can add new DNA samples to your composition if you have a way to consume them.

Base Form Transformation *-150 AP*
You can incorporate any of your transformations into your base form allowing you to use most of that form's power without any drain.
Although you do not physically change into that form you might have minor aesthetic changes to indicate you have incorporated the forms power.

Mutations *-150 AP*
Your body has reactive components within it that allows you to instantly develop defenses in response to imminent threats.
You could grow hardened skin after being stabbed or create a telepathic shield after receiving a psychic attack.

Regeneration *-200 AP*
Your body can regrow any body parts or cells that have been dismembered or destroyed.
This process replaces them with brand new cells, or if they are still attached it can regroup all of the separated parts back together.

Possession *-200 AP*
With this modification you can parasitically Infect another person.
This is done either through inseminating them with microscopic eggs that you produce turning them into loyal minions or through direct possession.
Through direct possession you will have full access to your target's body and mind allowing you to combine your power with theirs.

Gelatinous Fluid Absorption Gigantification *-200 AP*
You are able to produce and absorb a Gelatinous Fluid, which allows you to grow in height, and increase in power.
The created body functions as if it was essentially composed of the Fluid were your normal body and can be reduced in size by willingly evaporating the fluids into a harmless steam.

