

Welcome to the world of Dragon Ball Evolution a world where the young Goku reveals his past and sets out to fight the evil alien warlord Lord Piccolo who wishes to gain the powerful Dragon Balls and use them to take over Earth.

+1000 CP

Origin:

You may choose to have a preexisting history with your origin determining people's general opinion of you or be a drop-in without a past.

Sage:
You have much wisdom to impart for you know that this is when The Magic Begins.

Student:
You have much to learn and are on a journey to find the best road on The Path To Power.

Scholar:
You are smart and headstrong looking forward to your meny Mystical Adventures.

Mentor:
You seek to share the knowledge you have and impart the meaning of The Legend of Shenron.

Perks:

All Perks are discounted to half price for their respective Origin with 100 CP Perks being Free for their Origin.

True power comes from inside - Free
With this perk you gain basic access to the Ki abilities of Dragon Ball Evolution.
Through training and practice you can learn to create, shape and manipulate three elements, air, fire and water formed from your life force energy.
These elements can be expressed either as a blast of that energy or as a method to vitalise the body making the user stronger, faster, more durable, accelerating their body's natural regenerative qualities and potentially slowing or even stopping their aging.
These elements aren't only stronger than usual elements, but also have the power to affect one's soul in varying ways.
There are three known levels of Ki elements bending with each requiring independent training before you can learn to combine them. The first and most basic level is a simple expression of the element, the second level is to control two expressions of the elements simultaneously and the final level is to compress multiple expressions of the element into a concentrated expression that you can continue to add to it, increasing its eventual output.

You've been trained well - Free
The purpose of Martial Arts is training different techniques of attacking and self-defense, with the purpose of pushing one's physical and/or spiritual condition so that they become stronger and more efficient through gained knowledge and practice from the principles of fighting.
From this perk you gain ten years worth of dedicated Martial arts training from Son Gohan which should put you close to the equivalent amount of training Son Goku had at the start of Dragon Ball Evolution.

The power to prevent this is inside you -100 CP
You are able to create Ki Armor plates which are initially each as durable as a granite slate but can be improved upon with time and practice. Although this Ki Armor is composed of life energy as it is shaped into a construct it will act like a solid object independent from your body so that when destroyed it will shatter taking seconds to dissipate and will not give you any feedback beyond an awareness that it has been destroyed.

Who the hell are you -200 CP
With this perk you have access to shapeshifting which lets you change your appearance to look like whatever mental image you can construct. This form will initially last for five minutes without a break but after five minutes you will require a minute before you can transform again.
You can have your size grow up to ten times your initial height or shrink to one tenth however this will not alter your physical strength, durability or endurance.

You have to master your Ki -200 CP
This is a variant of the Kamehameha which allows you to draw in any form of energy you can use and concentrate them into a single point and thrust out a powerful beam of that energy. Using this you can fire a blast of magic, Ki, electricity or any other type of energy you can control.

You will become Oozaru -400 CP
Through this perk you are able to transform into a monstrous form boosting your physical capabilities by approximately ten times and the internal reserves of energy your body can contain by the same amount.

Your blood will give it life -400 CP
You are able to utilize drops of your blood to create simple Fu-Lum minions who will follow your orders but will not be able to take actions of their own accord.

Always have faith in who you are -100 CP (Free For Sage)
This perk acts as a form of protection against any form of Illusions or mental manipulations that would alter who you are causing anyone who is using such an ability on you to believe that it is working but has no effect on you.

Sign of the apocalypse -200 CP (Discounted Sage)
With this perk you gain a mental awareness of any potential threats to yourself or your companions. If this is a passive threat such as a volcano or meteor you will become aware of what it is and how long you have to deal with it but if it is an active threat such as an enemy plot or dangerous animal you will gain awareness of what it is when it targets you or your allies.

The first rule is there are no rules -400 CP (Discounted Sage)
You can dictate the rules of a conflict altering what each person believes to be “allowed” in the fight and what would be against the rules.

Shadow crane strike -600 CP (Discounted Sage)
Through this you are able to emit a pulse of energy that cannot be perceived until it strikes your opponent doing as much damage as force you intend to put into it.

I'm not so bad once you get to know me -100 CP (Free For Student)
Through this perk you are able to alter the perspective of other people so that no matter what you do they will think that you are a decent person.

Somethings wrong with my grandfather -200 CP (Discounted Student)
You can use this perk to create an empathic link with any willing individuals so that you are aware whenever they feel an intense emotion such as joy, love, pain or fear.

Now I am going to end it -400 CP (Discounted Student)
By activating this Perk you will utilize a semi-randomised fate based system to end whatever conflict is currently occurring without you receiving any further harm or losses. How this conflict ends depends on your strength. The more powerful you are in relation to your opponent, the more beneficial it is and the stronger they are than you the more embarrassing it is for you.

I'm getting that same feeling -600 CP (Discounted Student)
Through this **Meta Perk** you are able to connect any willing person to yourself or any other willing person as a follower. This follower can be imported into future Jumps and can become a full companion by importing them into a future Jump as an Import Companion.

Everybody's got a price -100 CP (Free For Scholar)
Through this you instinctively understand what the minimum you will need to give someone in order to get what you want.

A minor in tactical weaponry -200 CP (Discounted Scholar)
You instantly understand how to use any type of weapon and what settings are best for the current situation.

I could have killed you -400 CP (Discounted Scholar)
While fighting you have the capacity to reduce the level of threat of each of your weapons so that a shot out of a normal gun could either bounce off a target or cut through it like normal.

You made a Dragon Ball Energy locater? -600 CP (Discounted Scholar)
You have gained the supernatural Technical knowledge of the Dragon Ball Evolution world. From this you know how to construct machines that fold themselves into portable forms, practical jetpacks capable of lifting people, laser weapons and devices that are able to detect supernatural energies.

A third of zero is still zero -100 CP (Free For Mentor)
You gain an instant understanding of any loopholes and ways to benefit from any agreements that follow the letter of the agreement without reference to the spirit.

You have to make every move your own -200 CP (Discounted Mentor)
You know how to incorporate any types of power you come into contact with into your body allowing you to replicate the power as if it were a natural part of your body.

They sacrificed their lives to cast the Ma Fu Ba -400 CP (Discounted Mentor)
You can project an energy wave that pulls a target along with it in order to trap them within either a container or a pocket dimension blocking their perception of time and self.

You are the key somehow -600 CP (Discounted Mentor)
You are able to decide who is important to the plot and through this you can bestow or remove plot armor. Anyone you mark as import will become more important to the events that occur and will survive deadly situations coming out on top even when it should be possible for them to win.

Items:

All Items are discounted to half price for their respective Origin with 100 CP Items being Free for their Origin.

Laser Gun -100 CP
This weapon looks like a stylised gun but fires laser beams capable of massive damage to a normal being, or cutting through durable materials.

Peach Tree -100 CP (Free For Sage)
This beautiful peach tree is divine in nature and produces magical fruit that although not as good as the sage bean when eaten, revitalizes your body's internal energies and fills you for 12 hours.

Power Pole -200 CP (Discounted Sage)
This simple Jo Staff has the ability to magically extend its length to upto three miles long extending at a rate of a meter per second.

Training Courtyard -400 CP (Discounted Sage)
Any training you perform in this courtyard will grant you ten times the results of your energy based training and restore your body's energy when you leave.

Dragon Temple -600 CP (Discounted Sage)
This beautiful temple can grant boons to whatever ritual you are performing. An example would be summoning missing materials if you have more than 40% of the required stock, doubling the expected result or removing any of the negative side effects of the ritual.

Hair Gel -100 CP (Free For Student)
By applying this gel to your hair with an image in your mind your hair will instantly change to whatever size and shape you want to become.

Orange Gi -200 CP (Discounted Student)
When wearing this Gi you gain a greater awareness of any internal energies and can project them from any part of this clothing as if it were the palm of your hand.

Training Backpack -400 CP (Discounted Student)
While wearing this backpack any strength durability and endurance training you do will produce ten times the expected results.

Sushinchu -600 CP (Discounted Student)
While holding this 4-star dragon ball you can gain sporadic visions of the future.

Deep Drill -100 CP (Free For Scholar)
This drill is able to accelerate its own perspective of time so that any material it fails to cut into will be accelerated while drilled so that eventually even a diamond will turn to dust.

Capsule RX 550 Roadster -200 CP (Discounted Scholar)
This all terrain motorcycle can transform into a jet bike allowing you to ride on land, ocean and even the sky.

Dragon Ball Energy Locatior -400 CP (Discounted Scholar)
This radar is able to detect and categorize any type of energy and find any supernatural object based on the properties the object has.

Promethium Orb -600 CP (Discounted Scholar)
This 5-star dragon ball contains a potentially limitless amount of energy and if drawn out can be used to power any device.

Ladder -100 CP (Free For Mentor)
This ladder contains two buttons that allow it to expand or contest a near limitless distance at 5 centimeters per second.

Kame House -200 CP (Discounted Mentor)
This two story apartment building has a built in perception filter that stops anyone else from noticing it without your permission.

Mafuba Vessel -400 CP (Discounted Mentor)
This ornate pot has a magical seal within it that drains those within it until they become ordinary mortals.

Dragon Ball -600 CP (Discounted Mentor)
Using this 3-star dragon ball you can make any object look inoculess passively hiding it from anyone other than yourself.

Companions:

Import -50/200 CP
You can import companions for -50 CP each or 8 for -200 CP.
Each companion gains 1 Origin and +600 CP.

Canon Free/-100 CP
You may take any willing and well informed canon character as a companion for Free or pay -100 CP each to select a canon to automatically become a companion.

Shenron - Free (Requires “Dragon Temple”, “Sushinchu”, “Promethium Orb” and “Dragon Ball”)
You have gathered the dragon balls and gained the summoning platform through this you are joined on your journey by a customisable shenron. This dragon can travel with you in its mighty form able to change size and shape to an extent and once per year he can grant a wish in line with the canon dragon balls. After the wish Shenron will be tired and may need a long nap to match the level of the wish's exhaustion.

Gauntlet Scenario - DragonBall Devolution

With this the setting of the jump will change to the familiar but different world described below and it will become a Gauntlet where you can only use your Bodymods and the Bodymod Perk and Item Variants of what you have purchased listed in the rewards second of this Gauntlet.

Thousands of years ago, a Nameless Sage sought to ascend to the throne of Kami and become the Guardian of the World. To do this he split all evil from himself and in doing so unintentionally created the Demon King Piccolo an inhuman evil that the sage was powerless against, one who created an army of demons to wreak havoc upon an unsuspecting and unprotected world.

Kami in desperation created the DragonBalls magical stones which could summon the Dragon Shenron and gain from him a single wish from this wish Kami begged the dragon to grant the warriors of earth the mystic powers needed to defeat the Demon King Piccolo.
These mystic warriors of earth fought many battles and lost many allies against the Demons but were eventually able to seal the Demon King and his army away using a powerful enchantment called the Mafuba binding their lives to the seal.

So long as the warriors live the seal will remain and so long as the seal remains the warriors have an unending longevity protecting them from age and illness. However over time most of the mystic warriors have fallen to mortal wounds weakening the seal and releasing fragments of the Demon King's army requiring heroes to rise up and defeat them.

Eventually the Demon King's most brutal and primal beast the Ōzaru was released resulting in the deaths of many of the remaining warriors with Master Mutaito sacrificing himself in order to put an end to the threat of the Ōzaru.

With only five of the mystic warriors remaining a new plan was need Master Shen and his apprentice Tao Pai Pai demanded they each create an army to break the seal and slay the Demon King but Master Roshi and his two apprentices Gyū Maō and Son Gohan wished to rase new Mystic Warriors to strengthen the Seal and lessen the chance of the Demon King's revival.

From this impasse a rift was formed, one that caused a great tragedy only days ago as Tao Pai Pai’s Red Ribbon Army managed to release only the Demon King himself and unleashed the weapons of the modern world but these mortal weapons could not slay him but leave him in a weakened state.

Taking advantage of Tao Pai Pai’s death, the Demon King managed to break the seal on three of his demonic assassins, Pilaf, Shu and Mai in order to seek the one thing that may threaten him use and use them to restore himself to his prime. His first target: the 4-star ball.

Rewards:
For completing the scenario you will gain every Perk and Item you have purchased in the above Jump Document will keep the Body Mod Perk and Item Variants you used in the Gauntlet.

Bodymod Perk and Item Variants:

True power comes from inside - Bodymod
Through this perk you gain knowledge and understanding of all the Ki principles of your origin world.
Some uses of Ki include but are not limited to using a “visualization” within the body in order to improve the usage of various parts of it such as optimizing the breathing cycle to improve blood oxygenation which acts as fuel for muscles and aids in mental focus.
Through this “visualization” you can heighten your awareness of parts of your body which results in the use and exercise of internal muscles that you are not normally aware of and do not normally use. Through strengthening these under utilized muscles you are able to steady the body allowing for more physical power and smoother movements.
Note: Due to its use within popular culture Ki is often thought of in a fantasy context resulting in most people believing it to be fictional, the statement is made from the perspective of a Kyu Grade martial practitioner of a softer often energy focused variant of a martial art who is currently preparing to go for their first Dan Grade. I apologize if my interpretation is incomplete or if someone with more knowledge or experience on the subject disagrees with my assertions.

You’ve been trained well - Bodymod
You may choose one martial arts style native to your origin world and gain ten years worth of dedicated training in that martial arts style. If you already have training in that martial arts style this will stack giving you an additional ten years on top of what you already have.

The power to prevent this is inside you - Bodymod
Your body becomes more durable as your bones and tissue become denser allowing you to shrug off blows that would otherwise cause muscle damage or bone fractures.

Who the hell are you - Bodymod
You are a master of disguise and camouflage allowing you to quickly assess what materials you can use to change any aspect of your appearance, from simply using makeup to change your complexion, to combining cloth as refuse and inflatables to look like a garbage barge.

You have to master your Ki - Bodymod
You are able to push out an expression of intent that tricks your target's senses into believing that they have been struck by a heavy blast of air often blowing them over.

You will become Oozaru - Bodymod
Through this you can burn through your body’s natural energy reserves such as fat and blood sugar in order to enhance your physical strength and endurance.

Your blood will give it life - Bodymod
You gain an impressive immune system that can help you fend off any sickness and should you get injured your recovery will go perfectly allowing you heal any wounds or scars as if they were never their and should you lost any parts they will slowly regrowing any lost limbs or teeth taught how fast this will be will depend on your natural regeneration rate.

Always have faith in who you are - Bodymod
You are able to boost your self confidence and motivation allowing you to keep at any task you want to finish even if you don't have the effort to continue.

Sign of the apocalypse - Bodymod
With this perk you gain a massive boost to your Common sense in regards to red flags alerting you to any potential problems.

The first rule is there are no rules - Bodymod
With this you will gain a situational awareness of when you are in conflict and if there are any expected rules for said conflict.

Shadow crane strike - Bodymod
You are able to distract your opponent in battle so that they are less aware of your strikes as you make them.

I’m not so bad once you get to know me - Bodymod
With this you have a boost to your natural charisma so that people will subconsciously find you more interesting and attractive.

Somethings wrong with my grandfather - Bodymod
Whenever a friend or ally of yours is in danger you will get a sense of dread and think of them allowing you to respond so long as you know where they are.

Now I am going to end it - Bodymod
Through this perk you are able to focus your tactical awareness in order to better assess how to end a conflict as quickly as possible.

I’m getting that same feeling - Bodymod
Through this you gain a vague sense of the direction and distance someone you care about is from you allowing you to narrow down where they are.

Everybody's got a price - Bodymod
You gain a boost to your negotiation skills allowing you to better register and notice unintentional ticks and signs of the other person's intentions.

A minor in tactical weaponry - Bodymod
You have a full understanding of Military doctrine, policies, and procedures which aid you when creating strategies and plans along with the capacity to apply them in battle.

I could have killed you - Bodymod
You get situational awareness when in combat of who your allies and enemies are as well as where the civilians are in each situation.

You made a Dragon Ball Energy locater? - Bodymod
You gain a knack for technology and technological thinking as you gain the engineering and scientific knowledge required for you to properly build and operate any mundane machinery native to your origin world.

A third of zero is still zero - Bodymod
You gain a boost to your deceptive capabilities aiding you in hiding your intentions and allowing you to stop or camouflage any ticks or signs of your intentions.

You have to make every move your own - Bodymod
You can perfectly observe the mundane skills and talents of others allowing you to quickly learn how to mimic and replicate them and incorporate them into your own skills and talents.

They sacrificed their lives to cast the Ma Fu Ba - Bodymod
You gain a t arrival awareness of how to restrict a target's abilities allowing you to work out the best way to imprison something or someone with what you have available.

You are the key somehow - Bodymod
You gain an instinctive awareness of whenever someone is important and when they have a large impact on fate.

Laser Gun - Bodymod
This weapon is set so that It delivers an electric shock that temporarily disrupts muscle functions and inflicts pain without causing significant injury.

Peach Tree - Bodymod
Your peach tree is able to grow comfortably in any environment and give at least 3 peach peaches per day when planted though it will provide more in better environments.

Power Pole - Bodymod
While holding this staff you gain a full awareness of the position and any contact the pole makes as if the entire pole were a body part.

Ki training torches and courtyard - Bodymod
This courtyard will populate itself with tools you need to practice your training.

Dragon Temple - Bodymod
This temple has a barrier that allows you to either protect or disrupt any form of ritual taking place within.

Hair Gel - Bodymod
When applying this gel to your hair you can activate a memory frame that causes the hair to return to the style that you leave it in even after washing it.

Orange Gi - Bodymod
While wearing this Gi you gain an instinctive awareness of the surface of your clothing as if it were your skin.

Training Backpack - Bodymod
This backpack can now take the form of a purple shell and any training you do will not have any negative side effects on you. This prevents any severe damage to any part of your body such as straining or tearing muscle's beyond safe exercise levels.

Sushinchu - Bodymod
While holding this 4-star dragon ball your memories will be cleaned up allowing you to remember them as they actually happened.

Deep Drill - Bodymod
The hilt of this drill has a built in stabilizing system so that you do not feel its vibrations while it drills.

Capsule RX 550 Roadster - Bodymod
This motorcycle can fold down to the size of a small briefcase within seconds and can expand just as quickly.

Dragon Ball Energy Locatior - Bodymod
This specifically finds dragon balls but can also be used to jam their signal from any other locator so long as it is within a meter of the dragon ball.

Promethium Orb - Bodymod
By meditating with this 5-star ball you can saturate your body's natural energies allowing you to increase your potential reserves.

Ladder - Bodymod
This ladder will always stay level and not fall over without third party interference.

Kame House - Bodymod
This building has a constant flow of power and water keeping the lights on and the taps running.

Mafuba Vessel - Bodymod
This pot can hold one person putting them into a state of stasis where they are in a sleep-like state but will not require food or water, they will not age and any wounds they have will not worsen.

Dragon Ball - Bodymod
While holding this ball you will become more aware of any hidden objects.

Shenron - Bodymod
While restricted to Bodymod Shenron will be restricted to a Human Alt-Form that you can initially customize and use even when not in a gauntlet. Although they will not have access to their wishing powers they will be able to resurrect themself or anyone else once per Year as if they had a grantable **1-UP**.

Drawbacks:

No longer OC +100 CP
Select 1 named character and replace them within the continuity of this Dragon Ball Jump gaining their appearance and history.

My grand entrance +100 CP
You start when Goku was adopted by Gohan.

Just look at my picture +100 CP
Every photograph of you looks terrible and no one thinks that you are the same person.

Geeko +100 CP
People are convinced you are a perfect target for bullying.

Wrong one +100 CP
You are really bad at figuring out which shapeshifter is real and are almost guaranteed to pick the real person as the imposter.

What's the Dragon +200 CP
You forget everything you know about Dragon Ball including the content of this Jumpchain.

Beware the Namekians +300 CP
You seem to be a walking magnet for issues as every time you go for a simple walk you will be pulled into the middle of some kind of event.

My Ki is shriveling up +400 CP
You have no access to your bodies Ki and constantly feel tired.

I made a promise that I wasn't gonna fight +400 CP
You are a complete pacifist and can not fight anyone.

You must find the dragon balls before the eclipse +500 CP
You have 24hrs to collect all of the dragon balls and make your wish otherwise this will count as a Jump Failure.

Full Moon +600 CP
Under the light of a full moon you will transform into a giant mindless monster.

With them the power to destroy this world +1000 CP
The Dragon Balls are now Red star balls and should they grant a wish you will have a year to collect them from across the universe or the planet will explode.

Ending:

Go Home
Your chain ends, your Drawbacks are lifted, and you and your companions are returned to your homeworld.

Stay Here
Your chain ends, your Drawbacks are lifted, and this world becomes your new home.

Move On
Your Drawbacks are lifted and your chain continues