The Convent of Hell
A Jumpchain CYOA
By Julius_Haricot

The year is 19XX, and a convent in Leon, more specifically the Cloistered Convent of Marionite Sisters, is going to have a paranormal event in the coming weeks. Soon a hidden door will be discovered by the convent and from that door will spring forth Beelzebub, who will turn the mother superior into his grand priestess, and the sisters into his debauched harem. Will you be one of these many sinful sisters, a demon from the pits of Hell, or shall you be among the Vatican's secret sacred forces, sent to quell such sins?

You have 1000 CP

Origins

Drop-In You will appear as wayward Soul to the Convent, depending on your timing it may be before or after Beelzebub has taken control.

Sultry Sister You are one of the many sisters of the convent who will be there for Beelzebub's takeover

Debauched Demon Perhaps you will take Beelzebub's place in this story, or perhaps you are another demon that has seen fit to aid him in his lewd misadventure within the conflict.

Vatican Super Soldier You are a member of the secret Templar order, a chaste organization sent to purify any and all demonic incursions by the Catholic Church.

Abilities, Perks and Skills

General

Free Porn Physics, Yeah it's one of these jumps, you know the works: large insertions, lots of sexual fluids, easy(ish) anal, you get it all without the realistic consequences.

Free Bodacious Bodies, Yeah big dicks, big tits, abs, curves, you can whatever you like, and it'll look damn good.

Drop-In

100 CP Under the Circumstances, When you're traveling about, accidents can happen. You'll find that no matter where you go, you'll manage to find good place to rest, whether an cloistered abbey that normally take visitors or in lonely desert.

200 CP Hot Soup, Sure, just hot soup eh? You'll find that strangers you find attractive will be very willing to have sex with you.

400 CP And So Your Holiness, I Managed to Escape, You'll find that you have a very easy time escaping imprisonment, and even if you leave behind a whole mess of evidence, people just seem to forget you were imprisoned in the first place.

600 CP A True Saint, You have the heart of a Saint, no matter what actions or sins you indulge in, you'll find that it will have no effect on your soul and leave no corruptive influence upon you. Even should you have sex with a demon on your wedding night.

Sultry Sister

100 CP Bad Habits, The Sisters of this convent are quite the naughty sort, taking part in mischiefs and lascivious acts. You are an expert liar and cheater, and can easily hide evidence of your misdeeds. In addition, you are quite skilled at tortu- er, penitence, and can get a confession from or properly punish anyone with whips, canes, and large, ornate dildos, of course you can use those skills to deliver pleasure in equal measure, should you wish.

200 CP Ayee Shub-Niggurath, You are a dab hand at rituals of various kinds, particularly those that involve summoning. You can summon a variety of demons to parley for various purposes. And unlike a certain Sister Agatha, you'll actually stay in the summoning circle that protects you from the demon while you parley.

400 CP Fountain of Youth, The Mother Superior Teresa gained the powers of a succubus after her summoning of Beelzebub and now you have them as well. You are extremely attractive, can steal another's life force through sex, and use it to restore youth and increase your lifespan. If there are any other uses you have for "life force" you can use it for those put as well.

600 CP Grand Priestess, Just like the mother superior, you are an expert in leading a religious congregation. You can easily inspire others to extreme levels of devotion and worship, and will never hurt for new members for your cult, no matter how bizarre or depraved it is.

Debauched Demon

100 CP Evil is Sexy, No matter your actual appearance, you'll find that the more debauched and depraved you are, the more attractive others will find you. This works best on those who are also lustful, or have such thoughts, but you'll find yourself quite good at inspiring those kinds of thoughts.

200 CP Demonic Form, Demons are famous for taking many, many forms, often with some form of natural weaponry. You can freely design a demonic alt-form, which may possess claws horns and other such things as you wish. In addition, no matter your form you will be at least strong

enough to break through thick stone walls or break a grown man in half like a twig. Limit of 20 ft. in any standard spatial dimension.

400 CP Demonic Powers, You have access to several magical powers, stuff like teleportation, throwing fireballs and influencing the minds of others.

600 CP Demon Lord, You are like a King among the demons, and can command other, lesser demons to your bidding. Keep in mind that the unrulyness of demons can make it difficult to keep them in line unless you are vastly stronger than them.

Vatican Super Soldier

100 CP Elite Training, As standard for one of the Vatican's secret soldiers, you are an excellent warrior of God. You have superb training with nearly all weapons, from the medieval era all the way to modern assault rifles and flamethrowers. In addition you are in peak human physical condition.

200 CP Blessed Member, Your wang has been blessed by the vatican in preparation for fighting off a demonic incursion. Any succubi that attempt to steal your life essence will fail, and be severely weakened by the attempt. Furthermore, your penis (and your fists/feet etc. too I guess) can be used as a holy weapon, allowing it to strike and harm evil entities.

400 CP For Christ the King, as long as you fight for something you believe in, whether that be yourself, God Almighty, Sol Invictus or whoever the fuck else, you will find that your abilities and competence will be much higher.

600 CP Divine Purity of Holy Innocence, Really gonna buy virgin superpowers in a jump about demons fucking nuns? Tsk tsk tsk. As long as you remain a virgin, you are about 10x as resistant to damage of all kinds. If you fail to keep your vow, you can perform a ritual to restore your virginity, but only once a year. If you've actually had sex before, you'll get one of these rituals for free.

Items, Companions and Equipment

Drop-In

100 CP Spouse, A husband or wife (your choice) who loves and respects you for who you are, their personality and appearance is up to you to decide (within human limits). They get 600 CP and the Drop-In origin for free. You may import a companion into this role.

200 CP Car, A nice, reliable car it won't be breaking down any time soon. It's make and model are for you to decide, but it will have infinite fuel, repair itself within a day and return to you if lost. You may import another vehicle to gain these benefits.

400 CP Hotel, Ah what a nice place, you own a hotel of exquisite quality, whether it's a fancy joint or a bed and breakfast. You can get a good, safe rest here yourself or open it up to the public and meet all kinds of fascinating strangers who come by. This can be a warehouse attachment or be dropped into a setting as you please. Being in the warehouse won't prevent travelers from finding their way here if you don't want it to.

Sultry Sister

100 CP Naughty Nun, It seems you have a naughty nun (or perhaps a wicked priest), whose appearance and personality you decide (within human limits), that wants to serve you like the nuns of the convent serve Beelzebub, they get 600 CP and the Sultry Sister origin for free. You can import a companion into this role if you please. (Debauched Demons or Sultry Sisters may receive a discount on **either** Naughty Nun or Demon Pal, but **not** both).

200 CP The Sisters' Sexy Supplies, You have a vast array of what appears to be a mix of sex toys and torture devices, perfect for inflicting the necessary punishment upon a disobedient nun, nothing here will cause any lasting harm, but those you "punish" will be much more well behaved.

400 CP Chapel, It seems you have your own chapel or convent, built to whatever specifications you desire, and filled with religious devotees of whatever sort you'd like, whether nuns, monks, cultists or so on. This place and your devotees will make any summoning rituals and powers you use much more powerful and effective while the built in summoning circle will ensure absolute safety, no matter what horrendous monster you bring about.

Debauched Demon

100 CP Demon Pal, You have a demon pal, you may freely design their appearance and personality, and they receive 600 CP an the Debauched Demon origin for free. (Debauched Demons or Sultry Sisters may receive a discount on **either** Naughty Nun or Demon Pal, but **not** both)

200 CP (Un)holy symbol, You have some form of large religious icon through which you can manifest yourself, for example a crucifix, that you can cause to shift into your own form as a bizarre means of teleportation, or a pentagram that causes others to see visions of you. You also have the knowledge to produce such symbols.

400 CP Hell Door, A door to another dimension that you can cause to manifest wherever you please, it can be used to link any two dimensions whether that be Heaven, Hell, Purgatory, or even your Warehouse. You are in absolute control over the opening and closing of this door, and can decide what kind of door it is when manifesting it, whether it be a regular door, a trap door, or a garage door, etc.

Vatican Super Soldier

100 CP Knight Templar, You have a ally within the Knight Templars, and their appearance and personality is up to you. Normally, these are warrior monks, but perhaps they can be from a branch of warrior nuns if you so choose. They receive 600 CP and the Vatican Super Soldier Origin for free, you may also import a companion into this role.

200 CP Holy Water Flamethrowers, One of the most famous pieces of demon hunting equipment in the Vatican's armories, the Holy Water Flamethrower (which for some reason ignites just like gasoline but don't worry about that) is an excellent tool for fighting evil beings, and even such beings that are normally resistant to damage will find that they can be harmed by these holy weapons.

400 CP Templar Training Ground, Now you have the means to train your own vatican super soldiers! This has all the resources, including ammunition, weapons (including fuel and holy flamethrowers if you purchased one) as well as grenades, body armor etc. Any training done here will be much more effective, and can bring a normal human on par with a Navy Seal within months, in addition any ammunition grenades etc. Used for training purposes will not be expended.

Drawbacks

100 CP

OPS! Looks like you're pretty clumsy and easily surprised, even as a Demon Lord, a human could easily startle you and knock you off balance. You may recover quickly, but the time it takes to get your bearings could be dangerous.

Have Mercy! Ooh it seems like you have some bad luck, any superiors above you really have it out for you. You will be frequently punished for any misdeeds with sex toys, whips, bandage devices and so on. Any resistance to pain will be nullified during such punishments, and you will have a superior to punish you no matter what.

200 CP

Tentacles Any time you open any door, there is a 5% chance that an array of dick tentacles will ravage you for anywhere between 5-30 minutes. You will be depowered and cannot break free during these events and they will be painful, though not necessarily unenjoyable.

Out of Gas Wow you seem to have bad luck when going anywhere, you got least easily, your car breaks down or runs out of gas, all the hotel rooms end up being booked. Hope you don't

mind sleeping in your car and waiting for a tow truck in the morning, because that won't exactly be uncommon for you.

400 CP

Divine Innocence This is a very sexual setting isn't it? But there are beings here that derive power from their innocence, believe it or not! And now, so do you! Should you engage in any kind of sexual act you will lose all perks, powers and supernatural abilities and you will be severely weakened for a length of time. An exception is made for any punishments received due to the Have Mercy! Drawback.

Silver Bullets Only Work On Werewolves, Looks like this world just got a lot scarier, vampires, werewolves, and just about any other monster roam the Earth, probably doing lewd stuff in addition to the regular murder and eating people. You're going to have extremely frequent encounters with monsters, at least once a week. Hope you're ready to fight a lot.

600 CP

Apocalypse, You will arrive during an apocalyptic event, a war between Heaven and Hell, Drop-Ins and Vatican Super Soldiers will find themselves on the side of Heaven, whereas Debauched Demons and Sultry Sisters will be among the legions of Hell (You may optionally choose to not take a side, but you may make enemies of both factions). Armies of Demons will ravage the Earth, supported by various cults dedicated to them, whereas the armies of man will be aided by the Vatican, receiving the weapons and training necessary to fight Demonic forces on a near equal footing. This will be an extremely dangerous 10 years. **Should you take the Silver Bullets Only Work on Werewolves Drawback, the monster problem will become far more severe, and they will be recruited and empowered by whatever faction you consider to be an enemy. Think Demonic Vampires, or Holy Hand Grenade wielding Werewolves.**

You know the drill: stay here, go home or go to the next jump.