

Another Adult Essence Jump (NSFW)
v1.0
by LJGV/Sin-God

Welcome to a world that, superficially, resembles one you may be quite familiar with; early 2020s Earth. The resemblances here are only skin deep as this world is one of many touched by the *Essence Meta*; a CYOA in which some people are given access to a number of reality-changing potions that grant them powers. In this particular jump you are an *Essence Entity*; someone who has drunk an essence and attained the powers it bestows upon those who get the chance to drink it. Enjoy the next decade, jumper.

Take **1000 Essence Points** to fund your adventures.

Author's Note: *In this jump we're covering another slate of adult essences. As such this is obviously NSFW.*

Starting Location

All origins start this jump somewhere on Earth, standing outside of a supernatural location where essences are sold. You initiate this jump, having just attained your powers, empty essence bottle(s) in hand, your body coursing with the power you've acquired.

Age and Gender

You can determine your age and gender freely for the purposes of this jump, with there being an age floor of you being at least 18 years old.

Origins

The exact descriptions of all essences, including their authors, will be copied and pasted in the notes section of this document. All origins here confer the status of *Essence Entity* upon you, the details of which are revealed in an appropriately named perk. Each origin also confers the full power of the given essence, giving you fiat-backed access to the essence's powers from here on out. **You can opt to be a drop-in if you wish. As usual, any clauses about resurrection from death (particularly those in the Hentai Tentacle Beast's essence notes) only work once per jump, though if any perk has any text indicating that it serves as a 1-up that is a fully separate, purchasable 1-up.**

Underlined passages in an essence's description, if there are any, help signal differences from base essences that exist as ways to balance the essence for a jumpchain story.

These essences are written in such a way that they seem to be geared towards people of specific genders, sexes, and sexualities. You can absolutely disregard any and all such language and in-universe your versions of the essences are appropriately labeled to be keyed to your/your jumper's gender, sex, and sexuality. Consider this bit of editorial text to be carte blanche to rewrite these essences in whatever ways align with your jumper's needs in an adult context. The Hentai Tentacle Beast and the Incubus Lord/Sex God both give you appropriate (for you) alt-forms in future jumps.

Two of the three essences here include bits about multiversal travel. Feel free to decide how to incorporate that into the jump yourself, though my recommendation is to allow them to stay and maybe use them as a narrative way for your jumper to continue their chain, as their vessel for jumping.

Essence of the Harem Protagonist [+200 EP]
This is a fairly non-supernatural essence (particularly in comparison to the other essences here), one keyed to making you better suited to being the protagonist of a harem series, and for jumpers there can be a lot of utility to the basic, though high-strength traits this essence gives you.

Essence of the Hentai Tentacle Beast [Free]
A stranger, more decisively *lewd* essence than the essence of the harem protagonist. This essence makes you into a powerful, and weirdly sexual, monster armed with a nasty variety of abilities that can pleasure or overwhelm both foes and allies.

Essence of the Incubus Lord/Sex God [200 EP]
This essence is, in many ways, the strongest essence available here. Among the powers this essence grants is the ability to dominate people of your preferred gender, and the power to recharge powers through sex (or hypercharge them). This demonic/divine essence (which you pick if you purchase it, though this is nothing more than flavor text that can help you flavor your abilities) is a thing of great power, and anyone who wields it has the potential to become a being of immense might. Tame/dominate are used interchangeably in this jump but they amount to the same thing. Those affected by this power become undyingly loyal to you but otherwise do not lose their initiative or suffer

from any other personality changes, though such loyalty and love is obviously a significant change in its own way.

As a way to mechanically spell out the *You can tame anyone of your preferred gender* ability that is one of the cornerstone powers for this essence, for the purposes of this jump and jumping in general that you have a wellspring of rapidly recharging power (and that grows if you use it) that you can expend to dominate applicable targets. The more attractive you find them, and the more attractive they find you, the easier this power is to use on them and the more it grows from being used on them. If you use this power while having sex with someone, or if the person you're using it on is otherwise experiencing pleasure because of you, it's easier to use as well. These effects are permanent unless you wish to undo them, and work on anyone of a gender you're attracted to (or, if you're ace and here, a gender you select when you take this origin), barring something like a drawback preventing them from working.

Also as a rare bit of a direct change to the text of an essence, given this essence's unusual reincarnation mechanic, your reincarnations don't stop after 10 (but you still only get 1 a jump/every decade, whichever comes sooner), and you retain everything you've gained as a jumper when you reincarnate.

Perks

Origins get their 100EP perks for free and the rest are discounted to 50%.

General [Undiscounted]

Essence Entity [Mandatory and free, though you can permanently remove it at the end of the jump if you wish]
All essence imbibers become *Essence Entities*. Essence entities are biologically immortal (the good kind where sickness doesn't affect you and you stay eternally in your physical and mental prime, though you remain just as vulnerable to violence as any other creature), receive a free aesthetic makeover within the bounds of their previous species (as well as restores you to peak health, if it is somehow relevant), and have a curious sort of luck when it comes to finding other creatures like themselves and the supernatural more broadly. This slate of boons comes with the fact that each essence entity has a distinctive supernatural… scent that others can learn to identify if they encounter a specific essence entity enough times, but you are also quite good at sensing the supernatural signatures of other creatures. Over time you can learn to hide this scent and become better at masking your supernatural presence.

Essences that give you a respawn method only allow you to respawn once per jump. If it's relevant, the "Restores you to peak health" clause of this takes effect again at the start of each jump.

Porn Biology [Free]
This perk is a one-stop shop for all of your basic porn biology needs. It grants you things like no refractory periods, fertility control, immunity to STDs, and other utility NSFW abilities such as supernatural genitalia that can fit into any sexual orifice as well as the ability to have relevant equipment always be perky/comfortable.

Multi Essence [100 EP if you want just another essence, 200 if you want the discounts as well. Each essence you acquire with this requires separate purchases.]
This perk is primarily for granting you access to the other essences, which will also give you access to their full power, their abilities becoming fiat-backed parts of your toolkits. If you purchase the more expensive version of this for a given essence you essentially, for the purposes of this jump only, get another origin; that of the additional essence you purchased with this perk. This does not give you more discounts in future jumps.

Essence of the Harem Protagonist

Accepted [100 EP | Free for Essence of the Harem Protagonist]
The only people who'll care about your relationships are those you're in a relationship with. You will not face social stigma or discrimination for things like your sexuality, or be subjected to persecution (social, political, or criminal) due to your relationships. People are perfectly accepting of your harem nature and your sexuality, and no one blinks an eye when you proposition people, though this doesn't make them more likely to accept your advances.

Fortuitous Meeting [200 EP | Discounted for Essence of the Harem Protagonist]
You have an incredible ability to always meet people, especially important people and those you're attracted to under good circumstances though "good circumstances" simply means in a way that allows you to show off your better qualities. The more attracted to them you'd be once you got to know them and the more compatible y'all would be on romantic and sexual wavelengths the better your first meeting will be.

Harem Hero [400 EP | Discounted for Essence of the Harem Protagonist]
You are remarkably able to protect those in your harem, both passively and actively. By being in your harem people gain resistance to mind control and illusion magic, and they gain some resistance to fates worse than death. As far as your ability to actively protect them goes, you gain a sharp danger sense when it comes to threats to your harem, and you gain an unerring ability to respond to danger to people in your harem. Your efforts to protect and heal members of your harem scales in proportion to the danger they are in. When others see your efforts to protect your harem their feelings for you, even just platonic ones, increase as well, and those with romantic and sexual feelings towards you (that you approve of and return) will find their feelings increasing significantly.

Harem Monarch [600 EP | Discounted for Essence of the Harem Protagonist]
Growing your harem improves you significantly. Each time someone joins your harem you gain a boost that reflects their own talents, and for each person in your harem this boost grows in scale, while the depth of an individual's feelings bolsters the quality of the boost as well. Additionally your own harem members benefit as well, having a boost to their charisma and gaining boosts of their own that reflect the skills of other harem members (and that grow in intensity based on the depths of the feelings harem members have for you and for each other). You and those in your harem also get boosts to your training speed related to each other's designated skills (and you yourself buff the charisma, and another signature skill of yours, of those in your harem).

Essence of the Hentai Tentacle Beast

Adept Anatomy [100 EP | Free for Essence of the Hentai Tentacle Beast]
You have a keen, instinctual understanding of your new form and indeed all forms from here on out. You are curiously quick-witted at adapting to new bodies and never suffer from any form of bodily dysmorphia, as well as instantly gain a lifetime's experience in an alt-form whenever you first don it, giving you the ability to instantly get up to speed with every facet of your forms. Even truly alien forms will instantly be as familiar to you as your own human form. You also spread this familiarity to those you mate with, instantly gaining an in depth understanding of their own anatomy, allowing you to know how best to please them.

This also allows you to use parts of your body like how you can use tentacles, doing things like growing mouths on your finger or gaining a prehensile, stretchable tongue, making your anatomy much more fun even when you aren't in *Hentai Tentacle Beast* form.

Generous Lover [200 EP | Discounted for Essence of the Hentai Tentacle Beast]
A signature ability of some of the NSFW essences, including this one, is the power to substitute sex for basic bodily needs. Thereby giving essence entities more time for sex. Now not only do you carry this basic ability across all of your alt-forms (and thus have it yourself in the off-chance you take this perk but don't have that ability), you can share it with lovers allowing them to benefit from sex in a real, material way.

Biological Malleability [400 EP | Discounted for Essence of the Hentai Tentacle Beast]
You are an expert when it comes to the challenging arts of biologically manipulating other people. Now you can supernaturally do this in other alt-forms, perhaps through channeling the *Power Pervert* (or through a simple expenditure of energy if you do not have the hentai tentacle beast essence), allowing you to deftly and skillfully transform others, doing feats as impressive as changing their species or their sex over the course of a few moments of focus. This also directly enhances your ability to do this in your tentacle beast form, if you have one. These skills are especially, almost shockingly, easy to use on those who consent, but even those who don't consent can easily be dramatically transformed by this power. The more dramatically someone is transformed the greater lust and loyalty they begin to feel towards you, and this effect is staggeringly boosted if you transform them in ways they wish to be transformed. This feels incredibly good, especially to those who consent to being transformed by your powers, and this pleasure is strong enough that at least some who don't consent may well consent by the time it's done.

Pervert Herald [600 EP | Discounted for Essence of the Hentai Tentacle Beast]
You can grant others access to the *Power Pervert*: the cosmic power that allows you as a mighty tentacle beast to lustfully feed on the powers and skills of others as you have sex with them. Those you give this power to become linked to you in a way that is not unlike the ability you have to *bond* with people but with some distinctions. Firstly the more power you give them the greater your link becomes but it starts off at a level where you can make them orgasm at will. Secondly making someone a *Herald* of yours gives you the ability to resurrect them, much like how you can resurrect those you've *Bonded* with

and you can be reborn inside of a herald, either in their womb if they have one or through their energies (and if someone has a womb you can still be reborn through their energies if you'd wish). Beyond this when they grow in the *Power Pervert*, gaining new abilities and the like through sex, you also gain new abilities. Finally those you've empowered with this ability become more loyal to you the more pleasure they feel, and you sense exactly what they sense.

Essence of the Incubus Lord/Sex God

Charisma Champion [100 EP | Free for Essence of the Incubus Lord/Sex God]
The more someone is attracted to you the greater the impact of your powers on them. And this is also true when it comes to pleasure with the more pleasure you've inflicted on someone the more susceptible to your charisma and powers they become. People you've dominated/tamed are incredibly susceptible to your charisma and are both vulnerable to and buffed by your powers. Additionally the more people who find you attractive the greater your charisma becomes.

Power Attracts [200 EP | Discounted for Essence of the Incubus Lord/Sex God]
You have a stunning ability to attract people: simply show off your powers. By showing off your powers those around you within your strike zone start to find you more attractive. If your powers align with their personality, such as using healing in front of someone who is kind-hearted and wants to help people, this effect is noticeably more dramatic. Simply by using your powers you find ways to expand your harem!

Lustful Recharge [400 EP | Discounted for Essence of the Incubus Lord/Sex God]
As an incubus lord/sex god you have a natural ability that is both quite fun and goes beyond basic porn biology. You can naturally recharge your powers, or even hypercharge them, by having sex. And as a generous jumper surely you'd want to share such convenient powers right? This perk lets you recharge or even hypercharge the powers of your lovers by having sex with them, and as an added buff it also drastically enhances your charisma for a rate of time proportional to how long you had sex. If you wish you can shunt off some part of the healing or recharging you'd receive to those you've tamed, even someone you're having sex with to further enhance the buffs they're getting.

Tamed Titans [600 EP | Discounted for Essence of the Incubus Lord/Sex God]
When you *tame* someone their abilities drastically grow. It's as if by dominating someone you free a part of them that's always been hidden… Those you tame get a permanent buff to their most distinctive areas of speciality, while also getting a real and permanent learning and training boost that grows as you add more people to your slate of dominated individuals. Beyond that, all of you (yourself and anyone else you've dominated) grow a little whenever someone new is dominated, gaining small but noticeable boosts to areas and powers you specialize in, which grows a little more if the dominated person is someone whose skills align with yours (and this holds true for those you've dominated as well, IE dominating a general and then a soldier finds that the buff the general gets is a bit more noticeable). All of you also get new powers reflective of a mixture of the person you dominated and the other party (be it you or someone else you've already tamed). Finally, anything owned by those you tamed becomes yours in every meaningful sense, such as if you tame a queen then you become the king of their kingdom with the citizens adoring you just as much as they adore the queen.

Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Any item alterations and upgrades made will be maintained between jumps and are fiat-backed.

All origins get their 100 EP items for free with subsequent purchases being 50% off, and all other purchases for that origin discounted by 50%.

Building complexes, unless stated to have an in-world location, will be placed near your starting location in-jump for your stay and will be attached to your warehouse after the jump is complete, they can then be imported into future jumps as desired.

Essence of the Harem Protagonist

Harem Stipend [100 EP | Free for Essence of the Harem Protagonist]
This is… curious. It seems that you now receive a small stipend that grows as your harem grows! This money isn't a huge amount but it's enough to live on, covering decent housing, healthcare, money for food, and a small amount for entertainment.

Harem Housing [200 EP | Discounted for Essence of the Harem Protagonist]
This is a nice home that is bigger on the inside than the outside, has a few rooms for each inhabitant and grows as more people join your harem. Each person has a personalized bedroom, bathroom, and a hobby room fitted to their interests and all of these spaces protect them from ambient weaknesses, as well as have a neutral effect for anyone who might be affected by their presence or aura (allowing people to safely converse with Lovecraftian monsters and the like if any are in your harem). Shared spaces, such as the kitchen, living room, garage, and backyard also grow to accommodate each person living here and protections that apply to people in their personalized space also apply here (and apply to any of the cars and the like). This item also comes with a ticket you can use once per month to extend these effects to another location, such as a hotel room or suite, giving it all the effects of this for when you're on vacation.

Harem Paint [400 EP | Discounted for Essence of the Harem Protagonist]
This self-replenishing paint can filled with paint made from harem protagonists. It gives anything you spray it on the effects of being a harem protagonist; a curious amount of lewd luck (being a magnet for lewd events, such as a car being painted with this being a magnet for car crashes being done by hot guys and sexy ladies), a noticeable durability boost, and an ability to ward off misfortune and disaster. There's enough in here to paint the outer walls of a decently sized suburban home in one go (which would apply the effects in and out of the place) and is perfectly safe to spray on people, which gives them the basic buffs of being a harem protagonist: enhanced charisma, luck, and durability, all keyed to lewd shenanigans.

Essence of the Hentai Tentacle Beast

Syringes [100 EP | Free for Essence of the Hentai Tentacle Beast]
This is a supply of syringes that are especially potent when combined with chemicals that you produce. They refine and amplify the effects of any chemicals you make, and morph in shape and nature to better contain such things, such as becoming canisters for pheromones. They can double the power of any sort of applicable substance you store within them and even in syringe form are painless to administer.

Tentacle Tome [200 EP | Discounted for Essence of the Hentai Tentacle Beast]
This is a book that is filled with anatomical and sexual information related to your tentacles and other alt-forms. Using it allows you to become an even more skilled lover after periods of study, and to further refine your mastery over your various alt-forms, with it being more effective for more lustful and/or tentacled forms. If others find and read this their minds begin to fill with thoughts of what you could do to them, making them more sexually open to you.

Pervert Manual [400 EP | Discounted for Essence of the Hentai Tentacle Beast]
This is a guide to using the *Power Pervert* which allows people who read it to perform rituals to get in touch with you. Those who perform these rituals leave themselves open to your touch, and as a result of the ritual yearn for it, desiring both you and the power you possess. You can use this rituals in here to inflict lust on yourself in exchange for buffs, both temporary and permanent, to your overall powers, though slating lust inflicted by the rituals that permanently buff you require mating with a bonded partner or a herald.

Essence of the Incubus Lord/Sex God

Someone Else's Robe [100 EP | Free for Essence of the Incubus Lord/Sex God]
You have a wardrobe of clothes that can clad those who wear them in *Someone Else's Problem* fields: fields that cause people to not be bothered by someone else's appearance or actions until and unless they affect them in a meaningful way. With this you can be a 12 foot tall ice giant and, if you're wearing this, no one will care unless you start to harm them. This is perfect for those with monstrous and/or inhuman harems who don't want their harem to alarm people.

Cosmic Map [200 EP | Discounted for Essence of the Incubus Lord/Sex God]
This is a cosmic map of the setting you're in that is keyed to areas of high perversion and where lots of people who'd be attracted to you are located. You can use this to orient teleportation abilities and technologies, and reincarnation abilities with remarkable ease and specificity, even if such abilities are normally not able to be directed.

Captivating Crown [400 EP | Discounted for Essence of the Incubus Lord/Sex God]
This crown skyrockets the charisma of the one who wears it, though if such a figure doesn't have your permission they begin to transform in such a way that they become attractive to you and are inflicted with nearly crippling passive lust. This transformation is enough to make them change sexes if necessary. When you wear it people swayed by your charisma become attracted to you, become more attractive in ways that fit your tastes, and your own ability to dominate people skyrockets in range and power based on how many other people have worn the crown, and how many people you've previously tamed. This does give you an ability to tame people if you previously lacked one, but only while wearing the crown.

Companions & Followers

Companion Import/Companion Creation [50-200]
With this, you can spend EP to import companions into this jump, giving them 600 EP and the ability to pick and choose origins, perks, and items of their own. You can also create a companion using this, whose origins, perks, and items will be picked by you, who will exist in the setting and join you along this journey. You spend 50 EP per person you do this for, or you can spend 200 EP and create or import 8 such individuals.

New Friend [50]
This is the option to recruit someone you met here. By taking this, you get a token that, if you give it to someone, allows them to instantly understand what a chain is and what it means to be a companion, and who is given the chance to come with you. If they say no, you get the token back, it is recharged, and you can give it to someone else. Each investment of 50 EP here gives you a new token. Each unspent token is refunded at the end of the jump.

Harem [Free]
This is a lewd jump. It wouldn't be right if you weren't able to take your harem with you would it? With this anyone who enters your harem can follow you to future jumps as followers, or be imported as companions if you pay the companion importation fee as designated for that jump. Harem members are asked if they want to follow you to future jumps when this one, and the ones future harem members join your harem in, at the end of each jump.

Drawbacks

Another Universe [0 CP]
This is a supplement toggle. With this you can attach this jump to another one and fuse the two settings into one to whatever extent you wish.

Extended Stay [Varies]
For each purchase of this your time here is extended 10 years. This can be used up to three times for 100 points each time you take it, and after that you can use it to simply extend the duration of your stay here without buffing your points.

Lockdown [Varies]
You lock out Out-of-context items, companions, powers, your warehouse, or any combination of the four. This can be reduced in intensity, making you lose access to your other perks, companions, items, or warehouse, but not all four, in exchange for dropping how many points this gives you. If you only lose access to one of the four, you only get 200 points; if you lose access to two out of the four, you get 400 points, if you block access to 3 of the four you get 600 points; and if you lose access to all four options, you get a full 800 EP. Companions can still be imported and receive builds, but they won't be able to be active during this jump, if the companion lockout is selected.

Horny Police [100 EP]
This setting tries to enforce the rules of sexual morality many of us are familiar with. It doesn't do a very good job, but it tries. Expect to see a lot of goofiness in relation to adult activities and a lot of people getting weird about what other people do in bed.

Power Acclimation [100 EP]
This drawback causes you to not immediately understand how your powers work. You possess a rough understanding of your powers but do not understand every detail about them, and need to experiment to figure out their full limits.

Chuuni [100 EP]
Ah yes, this thing. You now suffer from *Middle School Second Year Syndrome*. This unfortunate malady causes you to experience delusions of grandeur that are tied to your chosen essence(s). This is not great, but can be overcome with willpower and an appropriate sense of self.

Rumor Mill [100 EP]
Somehow, people will invariably discover your powers. Not everyone will believe in them, but some will, and those people will spread rumors regarding your strange abilities.

Essence Entities Galore [200 EP]
This makes this world much more interesting. With this drawback other essence entities are guaranteed to both exist and to, eventually, find out about you. They aren't guaranteed to be hostile, and many will be friendly, but essence entities are all as diverse, morally and intellectually, as humans. A clever jumper could see this as a fascinating opportunity… These essence entities will appear even in isekai worlds, though this won't make them more or less dangerous than they were/would have been on Earth.

Very Superstitious [200 EP]
Many modern people do not believe in magic, and even those who do are often in awe of it. This changes that. Over the course of your time here more and more people begin to believe in magic and begin to fear it, like many people did in the medieval past. And people have a history of trying to destroy what they can't understand.

Hmm… Gross [200 EP]
Pick a fetish you don't fuck with. That fetish is now far more commonplace. It might not have an effect on your day to day life, but there's a real possibility it'll be something some of your partners and/or love interests are into. It's also considerably more socially accepted than it should be.

Shops Abound [200 EP]
It turns out you weren't the only one who wandered into an essence store. And annoyingly not everything that came out of these stores were human, or even essence entities. Monsters snuck out of stores throughout the planet and are now wandering around freely. Many of these creatures will have oddly thematic features and abilities.

Order Of Haters [400 EP]
There are factions in the multiverse attuned to the power of horniness. Hell there are whole multiverses where the power of lust is a real thing comparable to the power of friendship. And there are some people who cannot stand that. Normally *Orders of Haters* are only found in a few specific multiverse, but it seems that one sprang up here to track down who is selling all of these horny essences. This order has your scent and they don't like it. Expect to deal with some diplomats, enforcers, and even assassins from these weirdos every once in a while, all of whom wield powers antithetical to the powers available in this jump document.

Essential Nature [400 EP]
Your chosen essence(s) have a powerful effect on your personality. You want to use the essence you chose as your origin regularly, and frequently fantasize about how using its power could make your life easier. You need powerful willpower to soldier through this effect and resist it fully. You can often resist this in the day-to-day moments, but when you get really tempted, it'll be quite easy to succumb to temptation for even a second, and that can be long enough with the right essence to do something life-changing to someone.

Essence Thief [400 EP]
There's a trickster roaming around targeting essence entities. This individual can steal essences, and is capable of identifying essence entities at a glance, but it is also an arrogant brat and likes to taunt people so you might be able to force it to give back something it's stolen. Still, this little trickster is unpleasant and skilled and can absolutely steal your essence abilities, even overriding protections they'd normally have, due to the powerful nature of this trickster's powerset. Vendors don't like this asshole either, so there's a chance that you can team up against it if you find someone whose essence entity friends have been victimized, but the later in the jump you try to act the more this gremlin will have stolen, making it all the more dangerous. Abilities stolen from you are naturally restored at the end of the jump, but unless you get them back from the trickster they remain sealed away for the duration of the jump.

Anti Essence Squad [400 EP]
Essence-empowered creatures are far from unknown, at least to the governments of the world. Many people in the secretive agencies tasked with monitoring and watching the supernatural flatly do not trust Essence Entities. Somewhere near where you start this jump there will be local government agents interested in intercepting you and learning about your abilities. Whether or not they can do so is up to your OCP, as their abilities are surprising and diverse but very largely focused on essence silliness. For the duration of your jump these people will be interested in you. How you deal with them is up to you. Sufficiently powerful governments have more resources than other governments do, including quite possibly aligned essence entities of their own.

Predatory Essence [600 EP]
This world is the hunting ground of a particularly nasty creature empowered by an essence. At the base level this essence is something on par with the essences here, which can be incredibly dangerous but take finesse, knowledge, and resources to wield properly. For 800 EP the essence is much worse in terms of what it can do, perhaps something like the Essence of the Assassin. For 1000 EP you face a truly nightmarish foe,

a creature with powers on par with the essence of the unnamed darkness or the essence of the anti-immortal, potentially apocalyptic enemies.

Malicious Vendors [600 EP]
So did you… steal your essence, dear jumper? Because you really pissed off the people who run essence shops. They've banded together to sell your foes, or even just your targets and neighbors, essences based on the adventures you've had to give people a shot at beating you with the powers you've encountered before now, and this includes the powers you've gained in past jumps. If this is your first jump they'll send generically powerful martial and magical essence entities after you, such as creatures empowered by the essence of the warlord or the essence of the sorcerer lord. At first they'll want to keep you alive and drag you to their lairs to turn your memories and powers into the basis of new essences, but if you overcome them enough they'll just want you dead.

Decisions
You have three choices …

Go to the next Jump
Continue onto the NEXT GREAT ADVENTURE!!!!!!

Stay
Stay and enjoy your current life.

Go back
Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.

Notes
-There are two large archives of essences. One, the original, can be found here. This is what is referenced below. The other, far more up to date, one is by Number96 over on Questionable Questing and the latest version can be found here. It is ONE document, at over 3,000 pages, but it's also got leagues more essences.
-**If you are the sort of person who comes to read the notes first, not a bad plan for essence jumps by the way, this is another instance of me saying you have carte-blanche to edit these essences to fit your gender, sex, and sexuality. These essences often have gendered language. That is, for the purposes of this jump if nothing else, just flavor text. If an essence has something you like and you want that essence to be your origin but you are not straight, or not a man, or there's otherwise some language that keeps you from getting the essence on the basis of gender, sex, and sexuality, that absolutely falls into the *Flavor is free* idea, and can be ignored. Your version of the essence will have the appropriate text rewritten to better reflect your identity and preferences such as you having a *Succubus Queen/Sex Goddess* essence with all the gendered bits rewritten to suit you and your preferences.**
-While some drawbacks guarantee that other essence entities exist in the jump in ways that are relevant for you, if you opt not to take the drawbacks, you can assume that other essence entities exist in the jump, but it'll be on you to track them down.

-Essence of the Harem Protagonist (by Triggerhappy Jabberwocky, Part 1 of the Essence Meta Network GDocs).

-Essence of the Harem Protagonist

- There is something about you that can attract anyone, even strange alien beings beyond the comprehension of mortals and gods alike. What it is that attracts these individuals will vary from person to person but there will always at least be something that will pique their interest. Their interest can easily blossom into fondness, a desire for friendship, or even genuine love if given some time to interact with you in some way whether it be in person or through hearing about you.
- Are quite a bit tougher, enough that you could survive the rather destructive results of typical harem shenanigans. You will never suffer crippling or lethal wounds from any of those in your harem.
- You will passively draw towards you individuals that have significant power, importance in their world plot wise or some other reason, grand destinies, and this such as that. Toggleable.
- Granted infinite stamina and vitality, you are a quite able lover, able to please a mind boggling amount of people into bliss.
- Any individuals that become part of your harem will be more willing to put aside differences and grievances to work towards your happiness and their own if circumstances permit. The feelings and loyalty they have for you will remain eternally strong unless you do something terrible to change that.
- Fate, Destiny, and coincidence will bend, twist, warp, and maneuver to keep those in your harem yours. That doesn't mean they are bound to you forever if they honestly want to move on, just that things like individuals with mind control abilities, infernal lust powers, or a dirty monster tries to claim them these attempts at taking them will fail quite spectacularly. You can sense any who try to claim what is yours and who they are.

-Essence of the Hentai Tentacle Beast (by Silverm21, Part 2 of the Essence Meta Network GDocs).

-Essence of the Hentai Tentacle Monster

By drinking this green potion you are transformed into the ultimate tentacle monster! A fiendish monster of hentai!

- You can design a monstrous form with superhuman attributes you can transform into at will. For the most part you have complete control over your shape and size to a limit of 20ft tall at maximum height. You are effectively immortal and have incredible regenerative powers.
- You are able to form tentacles of various shapes and sizes to incredibly flexible and fragile tendrils perfect for fine manipulation beyond the human norm, to strong main tentacles. The heads can be pensile sensitive to form actual weapons or extra sensory organs.
- You can emit and control pheromones and chemicals with a myriad of biological uses, from instilling lust or fear, to controlling a subjects sensitivity, fertility, cause hallucinations or amnesia, and other bodily functions. Can be emitted as a gas or adminstried as a liquid. Extensive use will temporary drain your reserves.
- You have the power to transform and manipulate the bodies of your targets. You can change genders, turn them into monster hybrids and change their

appearance or other biological factors. Essentially making a target biologically any age you desire and biologically immortal.

- Any powers or abilities that would normally impede sexual intercourse with a person can not affect you. From poison or energy draining powers, to mental inability to feel pleasure or enjoy sex.
- You can also bound partners to yourself, bound partners are a mystical bound that can not be broken and make a telepathic connection between the two of you. Multiple bounded partners can be made. Bonded partners can be resurrected if killed. And a bonded partner will allow you to resurrect yourself as well. This can take the form of super fast and easy pregnancy or just forming out of energy they exude.
- Can feed on sexual energy, both to replace the need for food and drink, and to empower yourself further.
- You have access to the Power Pervert, a mystical cosmic force of perversity! This energy can be used to emulate most supernatural abilities in you and your bound mates. You have a pool of energy that naturally regenerates from use, and it will increase from your sexual conquests.
- The Power Pervert will replicate the powers and abilities of your sexual conquests. You can also gain knowledge and skills though sex. Replicated powers do not drain your energy reserves.
- Travel between dimensions using the Power Pervert. Can open portals to other universes in tantric rituals.

-Essence of the Incubus Lord/Sex God (by Akumakami64, Part 2 of the Essence Meta Network GDocs).

-Essence of the Incubus Lord/Sex God:

Gain an ideal form. Said form has demon cosmetics if Incubus Lord, but these are option as a Sex God. Immortality and Youth applies to both cases.

Gain the ability to tame any female creature. This includes ones that you should technically not be able to: Certain Monstergirls and Pokegirls, Succubi Queens and Sex Goddesses, Otherwise untamable or man hating females.

Gain the ability to control how tame a female is. Example. A Hellhound Monstergirls will obey you not matter what, but is she an adoring puppy or a steadfast attack dog? Is the Dominatrix your sex slave now or is she managing the lesser slaves?

All your others abilities can now be recharged or hypercharge by sexual energy collected via fucking. This can also be used for healing and staving off physical needs.

Gain your own private afterlife that no God or any other entity can enter without your permission. Except: Females wanting to submit to you. Said Afterlife starts off thesize of New York City but can grow to the size of Japan. All that you tame will be brought here at

death, or by you personally. Amenities will manifest over time.(a month for an apartment complex, a year for a high end mansion, a day for a furnished house.)

All porn logic applies: No refractory period, no incest issues, messiness is togglable, etc.

Can manifest sex toys, even impossible or magical ones, with relative ease.(instantly for dildos, chastity belts, masks etc, but a few hours for a machine that teases, spanks, AND tickles)

Instant access to one lewd (Pokegirl, Queen's Blade, etc) or two ecchi (DxD, New Sister Devil, Heaven's Lost Property, etc) worlds of your choice. A lewd or two more ecchi worlds may be chosen every five years. One year is removed from that for every thousandth orgasm you directly cause (no machines doing it automatically but you can being paddling her, for example)

Gain the ability to shapeshift into a mortal form, and shift your harem girls into human forms if you take them to worlds where they stick out.

Lastly, you also have a Reincarnation + ability. You will lose most of your powers and be reborn with no memory of your past life. However, ALL of your harem will as well and fate will conspire for you all to meet. Only guarantees are that you will have some bedroom talent and be decently hung. Your life will basically be a harem anime with less cockblocking. You also might gain more harem members on these reincarnations. The reincarnation will stop either after the tenth reincarnation or when your harem has doubled.
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