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a.k.a
Assisted Mating

Jump by dragonjek
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The history of this world is a close parallel to that you came from, and resulted in a Japan much like that in your modern age—however, history has been colored by the existence of other sapient species, such as elves, oni, and dragons.

Of course, with people being what they are, this naturally resulted in millennia of discrimination and prejudices on all sides, which society is only in recent years starting to overcome. But it *is* overcoming—just recently, Japan elected its first orc mayor, the mermaid idol group Aqua Marina has hit the top of the charts, and the princess of the elves has just started attending a human middle school in an attempt at fostering inter-species relationships.

Although, "fostering inter-species relationships" is meant in more ways than one. Many species have special needs that make sex something more important than merely a recreational activity—elves are fertile for only a short period and have long cycles, and males of their own species are impotent; dragons are an all-female race; oni priestesses take on the impurities of those around them, and so will slowly be consumed by lust unless they have an outlet for it. These are only some of the sexual difficulties faced by various species, many of which can't be resolved within their own species.

Naturally, they originally turned to dating sites when the demi-human species started integrating into human society, but a high tendency to be ambushed and gang-raped put a stop to that plan. Instead, a system of "Assistance" was set up, in which "Supporters"—select individuals who were tested for high-quality sperm, genetic health, and many other categories—are given access to a special social networking app, and can be contacted by any nearby demi-human who has registered their special needs with the app to provide them with sex.

But don't think this world is an entirely safe one. Negativity and resentment are always bound to surface where people gather, and in the modern day the concentration of people in urbanized areas has skyrocketed. This causes the creation of "Denma", horrible monsters born from that negativity that attempt to harm people through various supernatural means, and who are opposed by exorcists.

That's the kind of world you'll be spending your next decade in. I'd remind you to have fun, but… I have the feeling that's unneeded, right? You receive **+1000 CP** with which to ready yourself for the decade you'll spend on this world.

Location

You begin outside of Metropolis Ark Academy, a little while before classes start. The homeroom teacher of Class 4, Year 2 of this middle school seems to be at the center of events in this setting.

Origins

Who are you? Any origin may be taken with a drop in, or at your discretion you may have a history in this world. You may be of any age, gender, or sex… although be aware that some species are normally exclusively of a single gender, so you might attract some attention if you're something like a male dragon. And male elves are normally sexually impotent.

Supporter:
You've passed the tests and are now an official Supporter. It is your job to have sex with demi-humans who need assistance. But this doesn't pay too well, so you'll need an actual job to go with it, sorry. Also, do take note that you're legally incapable of saying "no" to a demi-human who requests sex of you via the social networking app you now have access to. Although the matchmaking is entirely automated—neither of you will know each other's name or face until the time to do the deed comes.

Assisted: [Requires a non-human species]

You are a type of demi-human who has special sexual needs. Maybe your species has no fertile members of the opposite sex; maybe you need to have sex with others to prevent yourself from undergoing protandry or protogyny; maybe the magics you use cause your lust to accumulate and you need to burn off your desires carnally in order to function. There are many possible reasons why one might seek out assistance.

Uninvolved:
You neither seek out sexual assistance, nor do you give it to others. In short, you're a normal person. Not to say that you're uninterested in sex, but you don't take part in the government-facilitated Assistance Program. You don't receive any discounts to perks, but you do receive an extra **+600 CP** to spend on whatever you like.

Species

There are many different sapient species in this world, of which only a scarce few have been mentioned. As such, instead of listing specific species that you can be, you will instead select the power level for your species, and can be any sort of monster girl/monster boy creature that falls under your purchased range of ability. Note that you cannot pick a Denma, as we have no indication that they're actually sapient.

Tier I (Free):
In the first tier, you will find humans and those species that are nearly human in ability. You have no special features, or any that you have are only mild in effect.

Tier II (-100 CP):
Here you start to find beings that can surpass human ability, such as orcs. You have features that put you beyond the reach of what a human could accomplish, but lack the raw ability or versatility of higher tiers.

As an orc, you are visibly very similar to a human—to the point that it isn't too hard to pretend to be one—and are supernaturally sturdy, very strong, with a bottomless well of virility. You have mana like an elf, but all you can do with it is turn your mana into more of your own bodily fluids (including sperm).

Tier III (-200 CP):
Here you get demi-humans who have more powerful and useful abilities.

Examples include the amphibious mermaids, who have magical control over sound, as well as the ability to infuse special effects into their voice to influence the minds and bodies of other people. This can range from subtle adjustments of behavior to outright hypnotizing people into obedience. Do note that only certain subraces of mermaid have a tail—for most, they simply have fins attached to their ankles, fins on their head, and webbed fingers.

Tier IV (-300 CP):
This tier is reserved for truly top-tier demi-humans, with abilities of either incredible power or incredible versatility.

The oni are an example of strength, as the species has basically used selective breeding on themselves to make their species as powerful as it can possibly be, to the point that a Denma that is "only" as strong as a bear is considered to be weak.

For versatility, it would be best to look at the elves, who can use mana to accomplish a wide variety of magical feats, from raising barriers, to healing, to splitting a room into multiple different dimensional layers concurrently, to augmenting or altering the conceptual traits of something. As an elf, you can choose to be fertile royalty, or an sterile commoner. Because elven gestation periods are short, when they start ovulating, they also start lactating in preparation for their potential child.

Tier V (-400 CP):
The fifth tier is reserved for species of incredible and undeniable power that stand at the top of all demi-humans (in terms of supernatural abilities, not as actual leaders).

An example would be the dragons, who pass their memories down to their young so that even a child has millennia of experience to draw upon. Dragons can freely shapeshift themselves for a small amount of energy (even to the point of reducing their mass to shrink into a humanoid form), can astral project to possess people's bodies, and can modify the memories of other people. Their bodily fluids are capable of almost instantly healing any wound, even the destruction of the heart,

so long as the subject is at least a little bit alive—and said bodily fluids also serve as an aphrodisiac, with the effects enhanced the closer the subject is to death at the time of application. You can expect little short of heavy-duty military-grade weaponry to actually pose a threat to you.

Perks

Perks are discounted to their associated origin by 50%, except for 100 CP perks, which are instead free.

General Perks

Cultural Standards (Free):
It isn't surprising that many humans would find an adult having sex with middle schoolers to be reprehensible. Then again, humans are fertile all the time, rather than just during a small portion of their lives; humans are the dominant species, rather than one that desperately needs new members; humans don't accumulate the impure lusts that other people feel that need to be vented; humans aren't at risk of changing gender if not impregnated; humans don't have ten thousand years of memories in their skulls. What's acceptable to human society and what's acceptable in the society of other species—or even different cultures in humanity—are by no means obligated to match up to one another.

You have the remarkable ability to accept the cultural mores of others, and can suppress your own distaste for them in order to interact with other people without being influenced by your own social preconceptions. Sure, it would be immoral for a middle school teacher to have sex with their *human* students, but elves, dragons, oni, mermaids? By their standards it's perfectly acceptable, and if you so desire, you can suppress the part of you that finds having a relationship with them to be wrong. Although maybe you like the feeling of corruption in violating moral standards?

This by no means obligates you to follow the rules of someone else's culture, but you are able to get rid of your own biases and dislikes to allow you to partake in them without feeling guilt or getting upset, if you desire to do so.

Digital Piracy (-100 CP):

Mermaid idols are plagued by digital pirates, who are able to make copies of performances that even manage to duplicate the mystical effects of their music. From now on, any copy you make of any sort of supernatural art or music will be able to duplicate the mystical properties of the original, whether it is a photograph of an anomalous painting or a recording of a siren's song. You can toggle this perk off if so desired.

Ignorance is Bliss (-100 CP):
Many a time have the boys of Metropolis Ark Academy openly fantasized about the princesses and idols that attend their school, not knowing that just in the other room their teacher was fucking that princess into a drooling mess behind a magical sound barrier. They're probably happier that way—there are some things it's kinder not to know.

Fortunately for you, you'll probably never know something like that. In any situation where you would be happier not knowing something, your mind will create a sort of mental interference where you simply won't perceive what it is you don't want to know. Walk into a room where your idol had just been fucking your teacher, and no matter how observant you are you will simply miss the signs and smells that indicate that someone was enjoying themselves there.

This ability seems to be precognizant, because it doesn't hide anything that would actually end up being a danger to you, unless the very act of knowing or perceiving something would itself become dangerous. It won't hide your best friend trying to attack you with a knife, even if you'd be happier not knowing that he wants you to die, but it would hide the true form of an eldritch abomination before it could damage your sanity. This effectively guarantees safety from any infohazards, memetic attacks, or cognitohazardous effects.

You can toggle this off in case you want the unvarnished truth of what you experience in full.

Red Means Stop (-200 CP):
Wouldn't it be helpful to know someone is beyond your reach *before* you confessed to them, only for them to drag you into a closet, lock you in, and fuck someone else in front of you in order to drive in that you don't have a chance with them? Fortunately, whenever you develop a sexual or romantic interest in

someone, you are able to see the red flags that might work against your relationship.

Maybe they're already seeing someone else in secret. Maybe they're a sadist beyond what you have the stomach to handle. Maybe they're a size queen and you don't match up to their interests. Maybe they're asexual and haven't told anyone. Or it could just be that they're just not looking for a relationship quite yet. You'll be able to see clearly all the obstacles against you being in a healthy relationship with someone. Now, this doesn't prevent you from trying, and possibly even succeeding, at getting involved with that person… but at least you'll know what you're facing.

Supporter Perks

Solving the Population Crisis (-100 CP):
One of the major reasons a demi-human might seek out assistance is for reproduction. Some species are on the edge of extinction; some need to seek out relationships with people of other species to reproduce; some gain some special biological benefit out of reproduction; and some just want kids. As such, one of the most important qualifications to become a Supporter is fertility.

And you are—quite a bit more fertile than normal for your species, actually. You are capable of sexual reproduction with any species, and you may control whether the resulting child is a hybrid, or if it is a member of one of the parents' species entirely. Should you have a child with a dragon (who don't technically sexually reproduce, but instead use sex to extract sperm, take whatever traits they deem advantageous, and then graft it into their own genome to create what is effectively a modified clone) or some other creature that reproduces via a means that resembles but-isn't-quite sexual reproduction, the resulting spawn of your partner will count as your child for purposes of inheriting any of your abilities that can be passed down to your kids.

But in case you're providing assistance to someone who needs to be fucked for some reason besides children, you have the ability to toggle off your fertility.

Besides your reproductive ability, you are also physically and mentally healthy, with any genetic disorders you may have possessed being fixed. Supporters are chosen for their ability to perform physically-intensive tasks such as sex, and demi-

humans need to know that their partner isn't going to pass down a major health disorder to their children.

Public Displays of Immorality (-100 CP):
It's pretty absurd what it's possible to get away with when people aren't looking for signs of lewdity. The homeroom teacher even managed to grope Elliot in front of her classmates, while they were talking about the rumors of improper conduct between the two of them, without being caught!

You have this same ridiculous luck. As long as your partner consents, no one else will ever notice you fondling your partner (or being fondled by them), no matter how open you are with your affections.

You can turn this off if you'd prefer to experience some risk.

Vast Virility (-200 CP):
Was your grandfather an orc or something? Because you have the sexual prowess of someone of orc descent. Not only are your cock or tits twice the size they were before, but you also possess a truly vast well of stamina, enough to out-fuck five partners at once. Additionally, you have the power to use any source of energy you possess (such as mana, ki, and so on) to make your body produce more sexual fluids and sperm.

Guilt Makes It Better (-200 CP):
The "taboo" has a special appeal that can't be easily described; doing something naughty and forbidden has a way of feeling freeing, but also making you feel guilty. But now, the feelings of guilt and wrongdoing you have only serve to make sex feel even better, and make your passions run hotter. If you were, for example, to be a teacher having sex with their middle school-aged students, you'd probably feel an incredible rush for all the taboos you're breaking.

You are guaranteed to never grow addicted to this sensation.

It's Okay if It's You (-400 CP):
There are certain relationships that society considers unacceptable. Brother and sister. Commander and subordinate. Or (most relevantly for this jump) teacher

and student. But when it comes to you, it's like your social status doesn't matter at all.

What you are in relation to someone else will never make a difference in their interest in you. Age, social status, familial relationships—none of this will matter to other people when it comes to being in a relationship with you, or when it comes to *other people* being in a relationship with you.

It's like you have an exemption pass preventing social taboos regarding relationships from applying to you (and those you are in a relationship with).

Freedom of Mind (-400 CP):
Even when the homeroom teacher was ensorcelled by Elliot's song magic to have sex with her, he still retained awareness and the ability to think freely (much to her dismay when the effects of the magic wore off). Similarly, there is no effect that is capable of taking control of your own mind away from you. No matter what magic, psychic ability, technology, or "super-skill" is used, your mind will always stay under your own management. This makes you immune to mind control effects, but does nothing to protect you from abilities that would take over your body directly, rather than through your mind.

Conceptual Blessing (-600 CP):
Your body has had its conceptual property of "bringing [X] pleasure" augmented beyond the bounds of normality. To begin with, you must pick a part of your body for this conceptual enhancement to be applied; you can pick something as specific as a single finger or limb, or as broad as your entire body, but the less specific you are, the weaker the blessing will become.

Next, you must determine what the variable "X" is, where "X" is a demographic of people. Again, this can be as broad as "people" in general, or as specific as a single individual—but the more focused your choice, the more powerful this perk's effects will become.

To use the homeroom teacher of Metropolis Ark Academy's Class 4 as an example, his cock had its conceptual nature of "bringing women pleasure" enhanced. This was enough to allow him to turn the dragon empress into a mewling puddle of

orgasmic bliss… a dragon empress who had shapeshifted away entirely her own capacity to succumb to pleasure in the first place.

If you similarly chose your genitalia and a single sex (let's use "women" as an example again) as the targets of this perk, you would be able to bring ecstasy to anything that could even vaguely or broadly resembled a woman with a single thrust. Even something that wasn't truly a woman, but only resembled one—such as a robot with a sufficiently feminine form, or even one with a feminine mindset—could be driven to orgasm even if their body wasn't built for sex, nor their minds programmed to experience pleasure in the first place.

And the effects of this perk could be improved even further by being more specific in who it targets.

For each additional **-200 CP**, you can select a different part of your body, or select a new value for "X"; this is discounted to Supporters.

The Carrot and the Stick (-600 CP):
When it comes to you dealing out rewards or punishments, "sex" is always considered to be appropriate. Fucking someone will be perceived as a great reward for everyone involved; however, when someone needs to be disciplined, fucking will instead be treated like a harsh punishment. This affects not only other people's response to you fucking someone as a prize or reprimand, but also the reaction of the person you're having sex with, to whom sex will be seen as a wonderful reward or a hard chastisement depending on your intent, thus reinforcing "correct" behavior.

Hopefully this means that stabbing you in the heart will only be a one-time event. Although maybe you should prevent that from happening in the first place?

Assisted Perks

Lucky Match (-100 CP):
Demi-human/Supporter matches are made entirely by the algorithms on their social networking app; they don't know one another's name or face until they meet up to actually do the deed. And yet, the elf princess Iris Tia Aederlinde managed to match up with her own homeroom teacher—who just so happened to be kind, respectful, and also an extremely well-hung individual of orc descent.

With the stamina of his heritage, he was just what Iris needed to impregnate her and her sister (considering how frequently elves need to fuck in order to get pregnant, there's little doubt that an ordinary human would have required extensive magical potions to continue performing at the rate she needed).

When it comes to things that are managed by an algorithm of some sort—be it matchmaking, "luck" mechanics in games, or some sort of gacha—you have a curiously consistent ability to get the best possible result 80% of the time, while the remaining 20% only operates on "standard" luck. This is particularly true in the case of matchmaking programs, where it seems that the algorithm somehow takes into account information that it couldn't possibly have in order to provide you with the best possible match out of everyone available to it.

A+ Student (-100 CP):
When Iris transferred to Metropolis Ark Academy, she had never been to a public school before. She quickly grew to fit in—not only in terms of academics and athleticism, but also in her friendships with the other students.

You excel in any sort of social environment, and are able to make friends quickly and readily, even with people whose backgrounds are radically different from your own. It would take only a short time for you to become the most popular person in the school.

Furthermore, your academic knowledge is always, with you receiving information in each jump equivalent to someone who spent almost their entire life immersed in the academia (appropriate to your age, that is).

Finally, you are fit and healthy, with the physique of someone who does at least moderate exercise on a daily basis.

Avoiding the Change (-200 CP):
All merfolk are born as females; at some point in their life (with 14 being unusually young), the most magically powerful mermaid in the shoal starts to undergo a transformation into a male, after which they are hidden away among their own people for their own safety (and to get started reproducing). Amongst the merfolk, this is considered a high honor… but it can be quite inconvenient if one happens to be a member of an idol group.

Fortunately, you have a way to avoid such an involuntary sex change without needing to be impregnated. This perk gives you control over transformations inherent to what you are, such as those experienced by mermaids. You can prevent such transformations from happening entirely, guide them when you allow them to happen to have the result you want, or trigger such metamorphoses earlier than they would naturally occur.

The Border of Life and Death (-200 CP):
Dragons have a curious mating habit where they shove their hand into the chest of their partner. This isn't a magical feat or anything, they just use their incredible strength to pierce the heart with their bare hands. Then, while their partner teeters on the edge of death, they infuse him with their liquids, which having a healing effect that restores him to full health… and more than that, as their bodily fluids also serve as a potent aphrodisiac that is only made stronger the closer to death someone is when they are dosed with it.

This sort of play is, needless to say, ridiculously dangerous—but because dragons pass down memories from parent to child, even a very young dragon still has the memory of tens of thousands of years of practice, letting them know the bodies of humans better than they know themselves. As a result, in the modern day there are no accidents when they want to get their partner randy.

You share in this knowledge, only expanded to apply to every species. By looking at someone who is ill or injured, you can always tell exactly how far away they are from dying if their ailment persists. What's more, any healing abilities that you possess that would take effect over time can now be forced to apply their effects in full over the course of a single instant, allowing you to rapidly heal even someone on death's door.

Princess (-400 CP):
Iris, the princess of the elves. Aegis, Iris's older sister, who gave up her claim to the throne. Ursula, empress of the dragons. Elliot, the top-rated idol in Japan and one of the most powerful mermaids. Ouka, head of the Origamine clan of oni, and the 14th vessel for the soul and power of the original Origamine Ouka.

There are quite a few demi-humans of remarkable status attending this school. If you take this perk, you will have the opportunity to join them. This perk allows you to enter each jump as someone of appreciable rank—even allowing you to start off at such political power that you rank equal to a king… or perhaps you actually are one? If you'd rather not have political power, you may instead opt to be internationally famous; that is a type of power all of its own.

You may freely choose which noble or royal family you are a part of, or which nation you are an elected official of. However, unless you make an appropriate purchase in the jump document, this will not give you any inherited powers associated with the family you have joined.

The Power of an Idol (-400 CP):
Or maybe, instead of starting off famous, you'd like to earn your reputation yourself? This perk should help with that. To begin with, you now have superlative, almost supernatural talent at singing and dancing—something you'll need, considering your competition to be the top idol consists of a lot of mermaids.

But you have more than musical skill—you have *charisma*, that special something that distinguishes the great from the merely good, with a flair for performance that makes you not only fun to listen to, but fun to watch. Your songs capture people's hearts and emotions as you always evoke exactly the emotion you're trying to call forth.

But rare is the idol who reaches stardom on their lonesome; even Elliot performs with Aqua Marina. Therefore, you have the ability to share the effects of this perk with anyone who performs with you.

Hurt Me Gently (-600 CP):
Ursula manages to get away with an awful lot with only a particularly rough fucking as punishment. Piercing her teacher through the heart to bring him close to death before healing him, and later possessing him (with threats of making the situation permanent, at that!), are all things you'd expect to be dealt with more… strictly.

You get to share in this seeming immunity to consequences. No matter what crime you commit or how badly you behave, people will consider sex to be an appropriate punishment for you. It might be particularly rough, but the "punishment" is ultimately just sex. As long as you promise to behave yourself afterwards, you can neatly skip any jail time, executions, fines, or other punishments and recompense that might otherwise be expected of you.

Exorcism Arts (-600 CP):
The Denma are a plague on civilized peoples. Formed of resentment and negativity, they grow in places where society has grown large and strong, and wreck dreadful havoc as they sate their desires and feed upon people. The weaker among their number are still as powerful as a tiger, so no normal human stands a hope in fighting against them. But there are ways to fight against them; although the precise name of the practitioners varies between nations—from shrine maidens to priests to shamans, and more besides—what they share is an ability to wield supernatural powers to exterminate the Denma.

You have been trained in the Japanese methods of exorcism, which provide a variety of mystical abilities that are also useful in other fields. The first and primary ability is the power to "seal" things through the use of paper talismans. The most important usage of this ability is to seal Denma into a weak and helpless form, but it can also be used for tricks like sealing away someone's memories, creating barriers preventing entrance or exit from a room, or locking away someone's ability to orgasm, for instance. Likewise, you also have the ability to "release" anything that has been sealed or closed, either through this method or by other means.

Of course, "sealing" isn't "exterminating", so you also have the ability to take apart and dispel masses of evil or negativity such as Denma—however, it is a slow process, so isn't feasible to use in combat or against Denma that haven't been restrained.

In addition to the above abilities, you can also create shikigami from paper talismans, which resemble living beings that you can send forth to perform your will. However, they aren't terribly intelligent—that said, you are able to create "empty" shikigami that can be filled with the consciousness of other people. If you had someone as skilled with mind manipulation as a dragon guiding the process,

you could even create duplicates of a person, and then fill each shikigami duplicate with a copy of that person's mind, linking them all together to let one person experience fucking multiple people at once.

You are also skilled at "conventional" exorcism, banishing spirits (or even powerful dragons) that are possessing people.

Finally, your awareness of the supernatural has opened your eyes to illusion and the manipulation of dreams; whenever you are in any kind of "fake world" created by illusions, dream manipulation, information control, digital cyberscapes, or anything vaguely similar, you will always be aware of it, and have the ability to free yourself from it… although if the dream you've been given is nice enough, maybe you won't want to?

Items

You receive one 100 CP item for free, and have a 50% discount on one 200, 400, and 600 CP item. Similar items you already own can be imported into this new item to gain a new appearance and additional abilities. If any of your purchased items are destroyed, lost, or stolen, they will be returned to you after 1 week in perfect condition, although any intentional changes you've made will remain.

Assistance App (-100 CP):
In this world, you have access to the special social network that is only available to Supporters and to demi-humans in need of "assistance". It uses a matchmaking algorithm to pair people up, but you never know who you're going to be sleeping with until you meet in person.

In future worlds, this app will no longer restrict itself to only demi-humans, and will continue to match you up with people to have sex with. This somehow works even in worlds without phones or apps.

Comes with a free smartphone that is unbreakable, has perfect wi-fi connection at all times, and has infinite charge.

Cute Costumes (-100 CP):

This is a cabinet full of uniforms of various types, cosplay of different characters, and costumes of all sorts. Anything from catgirl cosplay to a simple school swimsuit can be found here, and a lot more besides. It seems to be much larger on the inside.

Cock-Block Talisman (-200 CP):
This is a narrow paper talisman that can be wrapped around the penis. After being activated, it becomes impossible for the victim to orgasm until it is released by the person who originally applied it. Removing or damaging the talisman before it has been released is likewise impossible.

Elf-Touched Bow (-200 CP):
Elves are famous for their accuracy; however, the reason for it isn't anything physical, but rather it's in their sensitivity to the natural mana in the air, allowing them to sense air currents. While holding this bow (which can be a Western-style bow or a bow such as the Japanese prefer to use in kyūdō), you will share in this awareness of mana, letting you detect the air currents. In turn, this will translate in your mind to knowing how to shoot an arrow to take advantage of those currents, giving you incredible accuracy.

Sword of the Princess (-400 CP):
When news came to the elves that Iris had found someone to provide her "assistance", the royal family responded by sending Iris's bodyguard to school, too. Aegis (who also happens to be her older sister who abandoned the throne to become a knight) always carries her sword with her, even into class. This same ubiquitous acceptance follows this copy of that sword; no matter where you go, this sword will always be acknowledged as an acceptable part of your attire—although this doesn't mean that drawing the weapon will be permitted!

This sword is enchanted by elven magic to cut through almost anything, although something like a dragon wouldn't be so easily injured.

Chalkboard of Chastisement (-400 CP):
This is a small, portable chalkboard. When you pull your fingernails across its surface, it creates an unholy scratching sound. This is guaranteed to be unpleasant to anyone who hears it—but to people with sensitive hearing (such as dragons and elves), this sound becomes outright unbearable. It's painful, although not

injurious, but sends horrible tingles down the body that simple pain tolerance (or even ten thousand years of memory) can't prepare anyone for.

The person scratching the board will not be negatively affected by this sound.

Academy (-600 CP):
You now own a school of your very own. This focuses on an age range of your choice, with teachers who are extraordinarily skilled at their job. This school is special in that it seems to have a special appeal for sapient nonhumans, to the point that you'll find demi-humans or monster girls enrolling in your school even in worlds where they don't exist; the rest of the setting will treat this as something completely normal.

You can take any position in this school that you like, and will always be able to smoothly insert yourself into daily life at this school; even if you only teach for one day a year, or less, the school will simply adapt around your schedule without complaint. Furthermore, it seems to be impossible for you to get in trouble with the school, no matter what hijinks you get up to. Either no one will find out, or you simply won't be punished.

Anyone who attends, graduates from, or teaches at this school can be invited to join your chain as a follower.

"Vitality" Drug and Shikigami (-600 CP):
This drug is a product of combining the magic of dragons and elves, and serves to greatly improve your sexual vitality. But this is secondary to its true purpose, which is to divide up someone's consciousness and split it into multiple parts. This doesn't make someone less intelligent or mentally able… but what it does do is allow you to place pieces of their consciousness into the shikigami talismans that come with the drug. This will turn the shikigami into a duplicate of that person, piloted by a piece of their own mind. This can allow for one person to be in multiple places at once, effortlessly multitasking to manage all of the bodies they are in.

However, do take note that this is a temporary effect, and after a few hours it will fall apart, with the mind segments returning back to the original and smoothly reintegrating into a single consciousness once again.

Companions

Import/Create Companion(s) (-100 CP):
If you'd like to take some familiar faces with you when you enter this world, you can pay **-100 CP** to import up to two companions. This can be purchased multiple times. Each companion receives an origin of your choice and 600 CP to spend on race, perks, and/or items. If you'd rather make a new friend than import an existing one, this can be used to create brand new companions instead.

Canon Companion (Free):
If any of the characters who already exist in this world appeal to you, you can attempt to persuade them to join you on your chain. If they agree to come, then once the jump is complete, they will become your companion.

Elven Handmaiden (Free):
This elf was once an assistant to Princess Iris. However, after the princess left northern Saitama to attend school with the humans and left behind her entourage, she felt adrift, and decided to enroll in the same school simply because she didn't know what else to do with herself. As she is not royalty herself, she is incapable of being impregnated. However, she is quite useful outside of sexual matters, as she is a mage who is quite experienced with the brewing of potions and other feats of alchemy.

Draconic Entrepreneur (Free):
Although born shortly after the end of the War for Supremacy seventy years ago, you'd be hard pressed to tell if you met her in her day-to-day running of her business—a dragon's humanoid form is hardly representative of her actual age thanks to their ability to shapeshift. She—for there are no male dragons—decided that she would have the easiest time making money if she ran an actual business instead of raiding people for her wealth as was customary for her kin, and over her seventy years of life she has run several businesses… including running a couple of them into the ground, but the majority of her business ventures have born fruit, making her a very wealthy dragon. She has primarily taken advantage of the supernatural by-products of various magical species for use in industry, but was also one of the first to realize that mermaids would make for great idols, and runs her own idol agency as well.

Mermaid Wallflower (Free):
This mermaid always dreamed of being an idol… but when the time came to audition, she completely failed. Being shy is a pretty big handicap when it comes to being a public performer, and her social anxiety is bad enough that she can barely bring herself to speak to other people. When no one's listening, her singing voice is actually quite decent. She's magically potent, but not so much more than the rest of her shoal that she's at risk of turning into a boy. However, if you take any other mermaids with you when you leave this world, she very well might be the strongest of them (unless you take a male with you, or another stronger mermaid). If she is the strongest, then she is at risk of turning into a male unless she experiences impregnation. Just so you know what you're getting into.

Oni Matchmaker (Free):
The oni have spent many long generations taking part in selective breeding of their strongest in order to make their species even stronger. Eventually, they realized the limit of what their species could accomplish on its own, and began to interbreed with other sapient species in careful, controlled doses, so as to take on the strengths of other species while still retaining their essential identity as "oni". With the birth of the first Origamine Ouka, the Oni believed they had reached the pinnacle of strength possible for an oni to reach, and turned their efforts towards studies such as magic and cloning in order to preserve that power for future generations. However, this one believes that, while Ouka might be the strongest an oni could become, there was no reason that she should be the *only* oni to reach that pinnacle. And so they have tried to continue the breeding program with hopes of raising more of their species to the greatest heights.

Drawbacks

If you want more points, you can take drawbacks here. There is no drawback limit.

Inconspicuous Insertion (0 CP):
Maybe you don't want to go to a world where other people are having sex, and would rather be the one doing the fucking yourself? If you so desire, you may import yourself into any of the main characters, so long as you have the appropriate species and origin.

Absorb Impurities (+100 CP):
Like Ouka, your body is sensitive to the impure thoughts of other people, which will slowly fill your body. This primarily manifests as your lust escalating the more time you spend around other people, necessitating that you regularly find ways to vent it… and your hands and fingers will only do so much good. You need someone to help you expel these impurities… via sex.

Elven Reproduction (+100 CP):
Elves are actually rather similar to bees in that only their royalty is capable of reproduction. But their reproductive practices themselves are the oddity focused on here; an elven woman can only be impregnated if their womb is frequently filled by the same person's seed, over an extended period of time. Now, your reproduction works the same way—whether you are being impregnated or are the one doing the impregnation, people are only able to reproduce with you if you have raw sex frequently over an extended period of time. No fertility perks can speed this up; it will take months of sex to even have a chance of impregnation. Unlike elves, you are not plagued with only short periods of fertility.

Guilt (+100 CP):
The homeroom teacher this story revolves around thoroughly enjoyed the time he spent fucking his students, he nonetheless felt incredible guilt over his actions that prevented him from seeking out sex for his own sake, restricting himself to just doing what was needed to provide them assistance. Although the reason you feel guilt might not be the same, you nonetheless have difficulties giving in to your own desires, and are unlikely to ever act on your own sexual wishes unless pushed to by someone else.

No Underage Drinking (+100 CP):
To begin with, you are now the same age as the heroines of this story, only 14 years old. And, while some demi-human species allow drinking at as early as age 12, you are restricted to the human rules; until you are legally of age in your nation, you cannot drink alcohol.

Orcish Lust (+100 CP):
Although visually similar to humans, orcs have a bad reputation due to their incredible sexual virility—despite being no more inclined towards wrongdoing than anyone else, they have a reputation as rapists that they are only recently

starting to overcome. You are afflicted with the sort of lust that the homeroom teacher of Metropolis Ark Academy Middle School, Year 2, Class 4 has spent his entire life trying to repress. You want sex—this won't make you constantly horny, but you will crave sex and lewdity more than is natural for a human being. What's more, like him you have a powerful desire for "corrupt" and taboo sexual activities.

Sensitive Ears (+100 CP):
You don't actually hear any better than a normal member of your species… but you're now vulnerable to harsh and grating sounds. Any noise that would be overly loud or unpleasant to a human is now agonizing for you to hear.

Unsociable Brute (+100 CP):
You're as blunt as Aegis, unable to speak diplomatically and always tactlessly stating your opinion, even if it insults people. And also like Aegis, you have little confidence in yourself as a member of your sex, and have a difficult time imagining people being attracted to you.

Assume the Worst (+200 CP):
People are quick to make negative assessments of you—for instance, if you bring up something unpleasant that they did, then regardless of your actual intentions, they're certain to jump to the conclusion that you're intending to blackmail them. It will be hard work to counter these negative judgments.

Can't Say No (+200 CP):
A Supporter who has been matched up with a demi-human has no say in the matter; they must provide them assistance. You are in a similar boat; if someone attempts to have sex with you, you can't decline.

Easily Controlled (+200 CP):
There are a few different forms of mind control used in this story; Elliot controlled her homeroom teacher's body to force him to have sex with her (not knowing he was conscious the whole time), while Ursula possessed his body. You will find that any immunities or resistances you may have had to mind control, body control, or possession have disappeared for the duration of the jump.

Elliot's Insecurities (+200 CP):

Like Elliot before she became less self-conscious, you just can't bring yourself to (knowingly) have sex with someone who is awake and aware of what you are doing.

Energy Overuse (+200 CP):
When an elf overuses their mana, it can cause them to collapse until they can recharge. You now suffer from the same flaw. Whatever stores of energy you rely on to power your abilities are now limited in volume, and when you run dry in any one of them, you will drop unconscious for several hours, and be weak until you are fully recharged (which will take at least 24 hours, perhaps more).

Jumper's Assistance (+200 CP):
If you want to find a sexual partner, you will find yourself incapable of actually performing coitus unless you have been partnered up with them via some sort of dating app—such as the social network made available to Supporters and people in need of assistance. Once you've been partnered up with someone you can continue to see them, but any new partners must be found exclusively through social media. This pairs very badly with **War for Supremacy**; due to the lack of internet, your life will be entirely sexless unless you can manage to introduce computers, internet, and dating sites to the world during your stay here.

Piracy (+200 CP):
In the Age of Sail, mermaids were assaulted by pirates who sought to eat their flesh in the mistaken belief that mermaid meat would make them immortal. In the modern age, they are assaulted by digital pirates that steal the music they make. Any attempts you make to get money off of art, crafts, performance, or inventions will fail utterly; people will somehow always be able to just pirate it online or buy knock-off brands, which will always be available no matter how recently you produced your material. You will make, at most, 0.1% of the expected profits off of anything you make, or that you finance the creation of.

Protandry/Protogyny (+200 CP):
Mermaids are all born female; the magically strongest member of a shoal will, after reaching maturity (or earlier, if their magic is confused by exposure to magicless humans), transition into being a male. The only way to slow this is to receive male odic force, and the only way to stop it is to be impregnated.

Now, regardless of your species and regardless of your sex, you will find that you start to transition into the opposing sex over a period of months. This can be slowed to a period of years by frequently having sex with a member of the sex you are turning into; however, the only way to prevent it entirely is for you to be impregnated. If that isn't possible, then you will, eventually, shift into the opposing gender.

To Conquer the World (+200 CP):
Ursula's stated reason for wanting to mate with her homeroom teacher is to produce a new generation of dragons to conquer the world. Now, it seems like everyone you have sex with has similar plans, and no one will accept you being the one to raise your children. Instead, they want it, and they want to achieve world domination through the use of your jumper-empowered children. And they WILL receive your powers, although they will grow into them rather than getting them right off the bat. They do not directly receive your perks, but instead have powers similar to them.

Unqualified for Assistance (+200 CP):
The first qualification that a potential Supporter must meet in order to be verified as one is that they need to be capable of reproduction. Sadly, you are not, and are completely infertile. At least you can have sex without consequences?

Attitude of a Student Council President (+300 CP):
Ouka was quick to become the Student Council President once she moved into the school, and was quick to crack down on any sort of lewdity or amorous behavior—to the point that she expelled the entire Student Council from the organization because they kept talking about romantic matters. You now share in this attitude. You're fine with sex and lewd things outside of an educational or professional setting, but you will absolutely not accept anything lewd or romantic in anything relating to school or a job.

Draconic Mating (+300 CP):
The good news is that your bodily fluids are now a potent aphrodisiac and can heal any wound (you are immune to both these effects). The bad news is that now you will only mate in the fashion of dragons. See, dragons are an all-female race, and don't typically engage in courtship; instead, they simply claim mates they view as compatible. Since these men are often unwilling, dragons stab their

prospective partner in the heart to bring them to the verge of death, then heal them with their aphrodisiac bodily fluids. These fluids are made stronger by the closeness to death, and any male will find themselves succumbing to their lust and coupling with the dragon.

And now, you are only able to have sex by fatally wounding your partner, healing them, and having sex with their aphrodisiac-dosed selves. Needless to say, most people will have a problem with this.

Rape Epidemic (+300 CP):
When elves noticed their population starting to decrease, they tried to mate with humans to increase their numbers, making use of the internet to find partners. But apparently there was such an incredibly large amount of people grouping up to meet and gang-rape the elves attempting to find mates that it nearly drove the elven species to extinction.

By taking this drawback, you're going to come face-to-face with rape and rapists much more frequently during your stay here. Out of every ten people, at least 3 will have committed rape at some point in the past; you or your companions are guaranteed to be on the receiving end of (attempted) rape on at least a monthly basis.

Denma Magnet (+400 CP):
Denma are beings born of negativity and the foul aspects of society—and you seem to be a great attractor to their kind. You will encounter Denma at least once per week, even if you flee from civilization entirely, they will still coalesce and assault you. And don't think that all Denma will be straightforward attackers—they are both cruel and capable of cunning, with strange powers. The sole example of a Denma seen in this story—a weaker one, only as strong as a bear—used its powers to weave an illusion of being defeated, then entrapping the ones who came to exterminate it in a dream of their ideal life (or rather, the ideal of life of one of the people present) while it drained them of their life energy.

Sealed (+400 CP):
A paper talisman has been placed on your crotch, and it can be neither removed, destroyed, nor worked around. Due to its influence, you are now completely incapable of orgasming.

The Cuck Closet (+400 CP):
The poor boy who confessed to Ursula got a raw deal—shoved in a closet, and forced to watch as she brought in her homeroom teacher to fuck him in front of her. Oh, she erased his memory of it, but… nonetheless, you'll find that you have something in common with this boy. Everyone you are sexually attracted to will be interested in other people; if you manage to have sex with someone, you can be assured that they will either quickly move on to someone else, or will be seeing another person behind your back.

War for Supremacy (+400 CP):
You don't start off in the modern era, but instead appear around 70 years ago, during the heights of the War for Supremacy. Think of it like World War II, except there were also dragons going around trying to fight absolutely everyone. And because they pass their memories on to their descendants, the dragons do not cling to life, and will fight without fear of death.

Ending

Your time in this world has come to a close. Like always, drawbacks disappear, and you keep everything you purchased here regardless of the decision you make. Speaking of which, do you

Move On?
Go Home?
Stay Here?

Notes

Changelog:

- Version 1.0
    - Spelling and grammar corrections
    - Renamed the origins. I don't know why I didn't go with this in the first place.

    - Clarified that the cost for improving Conceptual Blessing is discounted for Supporters.
    - Added Inconspicuous Insertion
- Version 0.5
    - Created Jump