

Pokopia Jump

Welcome visitor to the world of Pokemon or perhaps what remains of it. This world on the surface looks ruined and empty but dig a little deeper and you see a world ripe for revival and life to spring back in full force. Are you an environmentalist who seeks to restore this broken world, a survivalist and craftsman who seeks to rebuild humanity's glory, or a simple lover of Pokemon seeking to bring them back to prominence and make their lives happy? Etherway take these and let your adventure begin! **+1000cp**

Starting Location: Professor Tangrowth's Cavern, a cavern in what used to be the Kanto region in the ruins of Fuschia city. The cavern is dry, protected from the elements, Professor Tangrowth is nearby with a wheelbarrow of items and human artifacts like a Pokedex, Castform Weather Charms, and other assorted items.

Age & Gender

Pick whatever you like, this will mostly affect human origin.

Origin

By default all options are drop in as even the Pokemon waiting in conservation have no knowledge of the very changed world they will soon awaken to. Your only real option is if you want memories of before the nature going crazy ruined everything.

Ditto – Just like our main protagonist you are a transformable little puddle of goo called a ditto, probably the ideal Pokemon for surviving all sorts of conditions.

Lone Human – You are quite literally the only human left on the planet, with all remaining humans living out in space after having to flee their damaged world. Prepare to be very popular but also to have a much harder time repairing this world without much needed tools and the aid of certain Pokemon.

Stray Pokemon – You are among one of the many Pokemon that will reawaken in this waiting to be restored world. Whether you had a trainer that will tug at your heart in their absence or whether you are a free Pokemon used to survival on your own this world will test you. (-0 Average/-100 Pseudo-Legendary/-200 Mythical/-300 Legendary; No Arceus, Dialga, Palkia, or Giratina)

Discounts

All perks for origins are 50% off with the 100cp options being free, you gain a discount of one item of every price tier.

General Perks

(Free for Ditto/-100 for Human) Pokespeech – You can now understand and speak Pokemon, rather useful all things considered.

(Free for Human/-100 for Ditto) Contest Model – You have incredible beauty in your appearance, enough so to be a 10/10 whether you be human or ditto. While not inherently useful it can make others more agreeable to you as well as make you more photogenic as the one who helped save the Poke-World. For a Ditto this also lets you remove the ditto face and flaws pretty much perfecting your transformations as well as let's you choose to be a shiny.

Ditto

-100 Derp Face – You have a face that amuses others and creates an air about you that makes you likeable to those you first meet. While this provides a good first impression for making friends and allies it can swiftly change based on your actions. (No you don't have to keep the ditto face for this.)

-200 Puzzle It Out – Reality can at times be a puzzle itself, now so long as you have pieces of information on something be it an idea how a piece of technology works or what needs to be done to accomplish a goal you will find your ability to fill the gaps in your knowledge improving by leaps and bounds as you work on something. By learning what doesn't work you rapidly learn what does.

-400 Essence of Mew – You have an innate quality with the origin of all Pokemon life and through it can breathe life back into dead or dying environments through the correct application of Pokemon moves providing the right energy type. Post Jump if you have the means to survive it initially, this will let you slowly teraform planets within habitable ranges from their star.. bit by tiny bit.

-600 Transformation Memory – You now retain a memory of every form you ever take and can transform at will into anything you've ever taken the shape of before. In this jump that means being able to take the form of any Pokemon you encounter and use their moves. Post Jump this will allow you to copy the form and basic abilities of any magical creature equal or lesser in strength than yourself. This also enables partial transformations, ontop of being quicker to pull off for sudden utility they also use less PP enabling you to get more done.

Lone Human

-100 Rugged Survival – Needless to say you wont get far without being able to survive the wilderness, especially in this wrecked world. This will grant you great survival skills from gathering food, to building shelters, and even adapting scrap and leftover tech to make your own gear from.

-200 A Gentle Hand – You have all the skills and knowledge needed to make yourself a top tier trainer of Pokemon, everything from feeding and caring for your Pokemon to ability to command them in combat and to perform useful tasks. Post Jump this will give a boost to handling similar magical creatures you can tame.

-400 A Shared Goal – You can make work go by in a swift fashion without overworking anyone as from now on the more people you have working on something the speed they can finish it halves, specifically doubling the minimum. If it takes two Pokemon to build a house in an hour, then four make it take half an hour and six becomes fifteen minutes.

-600 Humanity's Legacy – You now have the science and engineering knowledge to recreate all technology shown in the Pokemon series. From Pokeballs made of Apricorns or modern tech that can turn matter into energy for storage and hold living things, to enhanced windmills and waterwheels that let even a small one power a couple homes endlessly, and up to the wild things like the time machine from Area Zero. Ofcourse.. good luck building anything world changing without the time, advanced tools, and resources to accomplish such herculean tasks.

Stray Pokemon

-100 Survival Instincts – Sometimes danger can be hidden or not obvious to the senses, however you now have an animal instinct to tell when something isn't right or is dangerous like some sort of sixth sense. You wont know entirely what it is but you will get a pretty clear idea on where or what the danger is coming from.

-200 Natural Harmony – You have quite the green thumb and if nature can grow it, so can you. From berries, to apricorns, trees for lumber, and any sort of crop to feed yourself and others. Not only that what in any other world would take months you can make fruitful in a couple days.

-400 Pokemon Elite – You haven't been just playing around as a trainers pet or lazing around the wilds, you've been fighting for every ounce of strength you now possess. You're in your ideal state at the prime of your combat potential, perfect IVs an EVs as well as a natural ability and moveset to match. Post Jump any magical beast alt form you obtain will likewise have perfect inborn growth potential.

-600 All That and More – You have learned to reach new heights without a trainer, you can now choose to be an Alpha Pokemon and decide if you just want the power or one or the size increase as well. That alone wouldn't warrant this cost, no, you can also mega evolve, dynamax, terrastallize, and even pull off z-moves without the usual trinkets to do so. They are however still limited to once per battle, don't try to get cute with it or you'll find yourself exhausted to the point of being fully paralyzed and sore all over for a full day.

Items

Lost, stolen, or destroyed items will be replaced in your warehouse within 24 hours.

(Free) Pokeball – As a Ditto this can be a working Pokeball from the trainer who caught you or a broken one that still registers you preventing anyone else from catching you. For a human this is a Pokeball to allow you to catch a Pokemon friend to help you survive this world. This Pokeball can be anything short of a Masterball regardless of whether it's for ditto or trainer.

(Free) Pokedex – Your very own encyclopedia of Pokemon that logs and displays information on every Pokemon you encounter, this model has a camera with built in phone, and a place for you to input notes and tasks like a day calender.

-100 Pokechow – You have an endless supply of basic Pokemon food, the taste is good for a Pokemon but nothing special for a human but even as a human it's edible and will keep you fed in a pinch.

-100 Survival Bag – You recieve a week's supply of food, a lighter that never goes empty, a durable all weather tent that will never suffer normal wear and tear, a canteen of fresh water that will refill everytime the lid is put back on, and a durable bag or backpack the style of your choice that has pocket space the size of a two story house with no extra weight. If you already possess any similar bag this adds to any other current bag you have to increase it's capacity.

-200 Work Bench – Sometimes you need tools and a workspace to get things done. Now you have a small pocket space to summon an easily deployed workbench and tool set from, this way you can craft things or use the tools for a task and store it away in a snap.

-200 Medical Gear – Medicine and medical equipment become more important than ever in a world without them. You now have a constantly refreshing supply of all standard Pokemon medicine(Potions, Full Heals, Revives, ect.) as well as medicine for all common ailments a human might suffer from. To top it off you have a small Chansey android that can perform even the most complex surgeries both on yourself and Pokemon that's powered by advanced solar tech.

-400 PP Up Plus – By taking this all your Pokemon moves will now double the amount of times you can use them. You will recieve one of these items a month which will have the same effect on any other moves by Pokemon or magical creatures post jump.

-400 Masterball - The one, the only, the instant capture of any Pokemon you happen to hit with it short of Arceus themselves. If lost or destroyed another will appear in your warehouse within 24 hours. Post Jump you will recieve one monster capture device of this level per jump or every 10 years whichever comes first, each device will fit whatever jump you recieve it in.

-600 Mew DNA – You have obtained a rare complete sample of Mew DNA in a perfect preservation capsule. Taking this as a ditto will instantly unlock every non-legendary Pokemon for you to transform into. If you're human this DNA can be used with data on previously known Pokemon and tech like the fossil revive machines to clone and bring back all extinct Pokemon.

-600 Spaceship – You obtain a fully functional and fully fuel spaceship, this small vessel has enough space and supplies for a dozen people to reach where humanity currently is in space and return to Earth in a week for a round trip. Post Jump this spaceship will have infinite fuel and update itself to be top of the line in all ways for whatever setting it's in as a small exploration vessel.

Companions

(Free) The Party – You can take a full team of 6 Pokemon with you as companions, whether your captured partners as a human or your close friends as a ditto.

-50 Create/Import – You can create a non-mythical and non-legendary Pokemon and decide their general personality and other details, this can bypass the Limited Roster drawback if taken. For 200 this will let you import 6 companions instead, these companions can be from any origin but Stray Pokemon are recommended and gain 600cp for perks and obtain their origin discount.

Scenario: Save the World

(Mandatory Drawback: **I Am Become Ditto)**

It's no secret the world is in a bad state but that can be changed with dedication and effort, going one step at a time and helping breathe life back into the world. While you wont have to do it alone you will be the main driving force behind things now. When taking this scenario you will remain in the world until the vast majority of the world if liveable. It doesn't have to be perfectly restored to what it once was but cleaning up after countless widespread natural disasters is going to be no easy feat.

You must restore the Pokemon Center in every canon city region, which involves getting power up and running in the area. In each city you must have built up a small but stable community of Pokemon. Last but most importantly there must be stable sources of food and water for these communities as well. If a city no longer exists or is currently underwater you don't need to restore those cities but build another one somewhere to replace them.

Sometimes a city or region will have an unnatural problem, such as rain never falling in the area or clouds permanently blocking out all sunlight so it's dark all day and night. There will always be a way to solve these problems in some way, yet it's up to you to puzzle out how. If you listen to Professor Tangrowth's ideas or those of another knowledgeable Pokemon they'll always get you started on a promising lead.

You can give up at any time and resume your jump chain as normal, however if you stick it out and restore the Pokemon World into a proper Pokopia you will obtain a copy of this Pokopia world itself! Whether it be exactly as you've been working on it up until now or perfectly restored as if the natural disasters never ruined things is up to you.

Post Jump you can access this world through a portal in your warehouse, no humans will ever return to this version of the world unless you bring outsider humans yourself. It will however be populated by every known species of Pokemon, even if you took the **Limited Roster** drawback for the jump itself.

The **Longer Stay** drawback is still allowed with this scenario, it just adds 10 years on *after* you've finished the scenario itself. If you have the **Toxic Environment** drawback those don't areas don't count against completion but must be worked around, while restoring what's possible.

You will know you are done when Arceus contacts you to thank you and congratulate you on a job well done. Producing a fragment of himself that will slowly grow in power to watch over your copy of Pokopia and keep this Pokemon world in balance just like the original.

Drawbacks

+0 I Am Become Ditto – You take the place of the ditto in canon and are responsible for all the work to slowly restore the world back to being habitable and ensuring pokemon can survive as they reappear in the world.

+100 Longer Stay – You can pick anywhere between 10 to 100 extra years, however only the first decade extra grants points.

+100 Real World Clock – While a few Pokemon have the skill to build things or craft items, even they don't have the skills and knowledge a human would of these feats. This makes it where every task Pokemon perform in crafting or rebuilding takes twice as long and nothing can shorten the time taken. Expect building anything to take at least a day and even crafting materials to take hours.

+100 No Pokespeech – You can't understand Pokemon or talk to them outside of the usual commands a human could give a Pokemon.

+100 Limited Roster – Outside of the legends that can survive horrible environments the only Pokemon to exist in this world will be those managed to be captured and stored in the Pokemon conservation system. If it doesn't exist in the Pokopia video game(and any future DLC) then it no longer exists in this world.

+200 Toxic Environment – The world is in more of a rough state than originally thought, half of water sources aren't clean for drinking and even plenty of land is inhospitable to plant life reducing the amount of food that can be grown.

+200 Team Rocket's Legacy – Whether human or Pokemon team rocket has always been causing trouble, even now without them around there are still old traps and technology from them lying about. If you're not careful you could end up trapped and unable to escape without help or setting off some dangerous tech without any knowledge of how to stop it. In most cases these are annoying and time wasting, rarely they can injure or cause damage to the environment making it harder to restore.

+200 Lack of Motivation – A lot of Pokemon in this world are going to miss their trainer or other human friend they used to spend time around. Often times it'll feel like more of a chore to motivate them to accomplish a task than actually doing the task itself. Do you keep their hopes up with the vague promise the humans might return to worsening things later or be honest and try to help them find self motivation? Seems you'll be working on fixing mental states as often as the state of the world.

+300 Limited Transformation(Ditto Only) – You can no longer fully transform into other Pokemon but can transform just enough to make use of Pokemon moves for crafting, travel, and environment restoration but nothing for battling. Hope you've got strong friends.

+300 Team Limit(Human Only) – You can only have 6 Pokemon on you at any given time, to obtain more you must release one you have. Expect to say goodbye to friends regularly if you plan to travel and help restore this world.

+300 Aggressive Pokemon – All of these Pokemon will be appearing in a very changed world with no clue what has happened to it or in a number of cases what has become of their trainers. Many will lash out and battle anyone they see in fear or anger to defend themselves in their confused state of mind. They can be pacified after a battle or capture.

+600 Aggressive Legends – The Legendary Pokemon of this world may have survived but they're not happy about the state of the world, even if you are working to restore it they will see any tampering as more intent to harm the fragile life left in it. Be ready to fight and if pacified through defeating them they can be reasoned with if you explain yourself properly.

The End

Your ten years restoring life to this world and bringing Pokemon back has ended, ether in wonderful success or pityable failure. Now the decision must be made.

Return Home

Seeing the destruction and revival of another world has stirred a longing to steer your home world onto a better path. You return home with all your powers and memories.

Work Left Undone

You can't leave now, perhaps you feel the need to finish what you started and ensure Pokemon survive or perhaps this place where you can shape the world you're rebuilding has grown on you along with the wonderful Pokemon friend's you've made. This is your world now, help it flourish.

One Fire Rekindled Onto the Next

You've relit the fire of life and civilization and provided stability for continued growth, it's in their hands now as there are many other worlds out there waiting. You continue your jump.