Generic Paranormal Romance

The shadows of society are as dangerous as they are crowded. Vampires wage a shadow war against werewolves. Angels descend from heaven to slay demons and protect mortals, risking that they may fall from either wrath or excessive love of their mortal charges. Ancient courts of gods and fae continue their millennia old intrigues in worlds hidden from mortal sight. Private investigators talk to ghosts to help solve their own murders, while secret programs of psychic super soldiers hunt down rogue necromancers.

Monsters stalk the streets, but much more importantly they crawl between the sheets. That's right, this is a paranormal romance jump. All that action exists just to produce hunky vampire assassin billionaires to fall in love with plain high school students, frumpy middle aged women in dead in jobs, or the occasional kickass half-fae half-werewolf PI who don't need no man. You'll be spending 10 years here, struggling to find your place in the hidden supernatural society, potentially saving the world, and finding your soulmate.

+1000CP

Background

Stranger- Who's that tall, dark, mysterious male in the shadows, seemingly stalking our heroine? Ready to pounce from the darkness to save her at a moment's notice, but also tempting her with forbidden passion? Why, it's you Jumper! You're one of the more average denizens of the supernatural world. Rather than worrying about politics or fighting shadow wars, you're more concerned with relatively down to earth goals like keeping your monstrous nature under control and finding true love. You may have a hidden tragic past here in this world, or maybe you are so mysterious you literally appeared from nowhere.

Mundane- You're just an average female. Nothing too special, probably clumsy, either a student or stuck in a dead end job, and not very attractive until you take your glasses off, which you never do because then everyone would hate you for how beautiful you are. Sure, maybe you're a medical doctor, and maybe you've been having those weird dreams. And then there's the all those unexplained, almost supernatural occurrences that have dogged you throughout your life, hinting that you have a destiny that will change the entire world. But none of that means you aren't relatably bland and average enough for women to imagine themselves as you. Hell, you probably don't even believe in the supernatural, and you could never imagine why multiple hunky men might soon start vying for your heart.

Investigator- When people start going missing, when the necklace of Bast is stolen from the local museum, when the werewolf clans start getting too aggressive in their blood feud with the vampire courts, someone has to figure out what the hell's going on and bash in a few skulls to make it stop. Whether you're a hard bitten but normal detective, a man in black for a secret government agency, or a vampiric hitwoman in service to the vampire prince, you've got the skills to solve supernatural mysteries and then deal with the fallout. And if you wind up meeting a helpless mortal female who lights a fire in the heart you thought was long deadened by violence, well, consider it an on the job bonus.

Prince- Someone's got to be on top, and that someone is you. You may be literal royalty, whether or not your dynasty is still in power or has been buried beneath the Egyptian desert. Or you could be a leader

in the local supernatural scene as a vampire prince, alpha werewolf, or archmage. Or maybe you've just used your long life to become stinking rich as the CEO of your own conglomerate. One thing's for certain: you're in charge and everyone knows it. Even if, in the case of this latest mortal who's caught your eye, you're going to have to prove it to her by awakening erotic, submissive desires she never dared to admit, not even to herself. Because what the prince wants, the prince gets.

Race
Assume all races have the power to shapeshift into a human form.

Free Human- The dominant species on the planet, which has forced all the others into the shadows or back into their hidden otherworlds. They've got no inborn advantages, but no disadvantages either.

100CP Angel- Descended from Heaven to work the will of the Almighty, angels appear as beautiful humans with feathered wings. They have divine powers to heal, protect, and smite spiritual evil. Their loving hearts often get them into trouble when they fall for mortals and wind up falling from grace out of undeniable passion. These fallen angels no longer have to fear obeying the strictures of heaven, but are instead in constant inner turmoil from being cut off from divine love, making them irritable and hampering their self control.

100CP Demon- Girls love bad boys, and who's badder than you? Demons might look like nearly anything in their true forms, and may have a power or two dependent on their species or their own sinful natures. But what all demons have is a flair for seduction, able to pull people in and make them do things they know they shouldn't. Stay away from holy sites and objects though, if you don't want to be exorcised and cast back into the pit.

100CP Fae- Fairies come in a startling variety of shapes and sizes, but let's get real, you're going to be an ethereally beautiful humanoid with pointed ears and maybe some wings if you're feeling adventurous. Beside your captivating beauty and inhuman grace, you've also got the power to nurture plant growth and bless or curse others' by manipulating their luck. Just watch out that you never break your sworn word and stay away from cold wrought iron.

100CP Ghost- Love is often stronger than death. You've come back from the grave as an incorporeal soul. You're only slightly able to effect the world of the living, but neither can it effect you due to your incorporeal nature. And though you can't pass as human like most monsters, you can possess others to force them to finish your business among the living.

100CP Vampire- C'mon, you know what this is. You probably skipped straight past all the above races to get here. THE most iconic critter from this genre, you've got it all, from shapeshifting, hypnosis, animal control, supernatural strength, a nasty blood addiction, deathly reaction to sunlight, aversion to crosses, the whole nine yards.

100CP Werewolf- Your natural form is a human, but you can transform into a wolf monster, or just an actual wolf. You've got regeneration and heightened senses even in your human form, but also a crippling weakness to silver and anger issues. Feel free to substitute a different kind of animal to be a shifter of. I hear big cats are popular.

600CP God- What, being a sexy lord of the night wasn't enough for you? Well how about being an honest-to-you god? You've got immortality and the control over one or a few different domains. There's a reason that nobody worships Thor anymore, but that doesn't mean your power is anything to sneeze

at. You could still affect a large city with an unnatural manifestation of your domain, whether that means an unrelenting thunderstorm or a series of riots. Unlike the rest of the options in this section, you don't even have any disadvantages to go along with your power.

100-600CP Niche Market- Or maybe you're looking for something more exotic? Whether you want to be an alien, a gorgon, a harpy, a robot, a zombie, or maybe a bigfoot, the shadows of this world are wide and accommodating to a wide variety of hidden races. For 100CP, you can be any pop-culture monster you want, with benefits and drawbacks roughly in line with the races laid about above. For 600CP, you can be something along the lines of a God, such as a dragon who is a whirling maelstrom of reptilian, fire-breathing death who can casually rip tanks apart or a Lovecraftian entity who can rend both space and the minds of mortals who behold his eldritch form. If, unlike the God, a 600CP race actually faces drawbacks, it may even be greater, such as a djinn who is not constrained by a small portfolio but who is bound to grant mortal wishes and cannot wield his powers otherwise.

You could use this to be a member of a race of psychics or part of a witch's bloodline, but keep in mind that this will come with drawbacks and won't be as strong or versatile as the equivalent perks would be. For example, a strain of psychics might have only mind reading and influencing powers and need to keep calm and frigidly unemotional at all times in order to maintain control of their powers.

100+CP Hybrid- No one understands you, not even in the world of monsters. You are an outcast, a hybrid between two other races, the fruit of a secret affair born from forbidden love. You are mocked at best, or even hunted as an abomination at worst, but you possess powers far greater than those who scorn you. Pick two other races. The cost of being a Hybrid is the sum of their prices + 100. You have all the powers of both, but also both their drawbacks. Human hybrids are special. Being half human removes all the drawbacks of your other race, or makes you moderately more powerful than other members of your species for Human/God hybrids.

400+CP Special Snowflake- You remember how hybrids are the most powerful, most oppressed, and most special things in the world? Well fuck them. Even they don't understand your pain, because you're a combination of three or more different species, making you even more outcast for your even more special powers. Special Snowflakes work like Hybrids, except you can choose any number of races and the cost is the sum of all those races + (100 x number of races) + 100 CP.

Perks
Discounted 100CP perks are free.

0CP Purple Prose Lovemaking- You just aren't going to cut it against the hunks and babes of the world without embarrassing yourself, so you're getting it for free. You are now an utterly supreme lover. Your kisses are hot and hungry, arousing maddening passions. Your every touch is like lightning. You can bring your partner to multiple orgasms every time, slowly and teasingly playing their body like a piano or roughly taking them with a rock hard fury that melts their heart and forces their body to utterly surrender to pleasure. You are incredibly good at sex, making it seem more like a something from a overwritten romance novel or a porno than anything realistic, is what I'm getting at here.

Stranger
100CP Leon Hardbody Goodphuck- Look, names in this genre are meant to get women off on absurd fantasies. But in most other contexts, introducing yourself as Rehvenge of the Black Dagger Brotherhood is going to come off as incredibly silly, rather than sexy or intimidating. With this, people will actually take your name in the spirit it was meant, meaning no one will think less of you for

introducing yourself as Adonis Bloodfury.

100CP Mysterious Charm- Who is that mysterious man in the shadows? Doesn't the way he only shows the slightest glimpse of himself, the fact that his powers and motives are totally unknown, make you want to know more about him? Isn't the hunt for him so... intoxicating? It is now, at least when it comes to you. The more you make an impact on someone without letting them find out who you really are or what your real goals are, the more interested they find themselves in you. They just have to unravel the mystery of this sexy stranger. This will gradually wear off as they get to know the real you, so you're on your own from there.

200CP Spark of Passion- There are some females whose hearts are closed. They've been burned in the past, or just want to focus on their careers, or are literally incapable of this thing you humans call "love." You take that as a challenge. With enough work, you can seduce anything, awakening the hidden passions they didn't know they had. Whether your would-be paramour is an evil enchantress who locked away her ability to love, a frigid psychic who keeps an iron lock on all her emotions, a robot who was never programmed to feel love, or just a divorcee who doesn't feel like taking a risk on a new male, with enough work you can not only bring out lust, but in time even true love.

200CP Stalker- You can't just rush into love. You've got to make sure everything is perfect, and that the girl is really right for you. After all, you may well be spending eternity together. That's why you've honed skills to get to know about someone without having to actually talk to them. Track down their family history, find out their personality from their friends, maybe break into their house and go through their stuff. And of course, the whole time you can be carefully tailing her, just out of sight, so that you can swoop in and protect her from the real monsters who may be out to get her. It's romantic, no matter what the police may try to say.

400CP Soulmate Seeking- You can identify potential soulmates, those rare people who just uniquely click with you. The perhaps once-in-a-generation kind of female who can truly soothe the raging desires within you and who can provide you a relationship, both sexual and romantic, more satisfying than anyone else. Or just anyone whose bloodline would make for extremely potent children or who could provide you supernatural advantages or break curses by loving you. If you feel like playing matchmaker, you can perform the same service for others.

400CP Universal Seed- Many couples are cursed with childlessness, especially when it comes to forbidden love across supernatural lines. Not you. You can breed with anyone, whether they're merely infertile or some kind of living corpse animated by drinking blood. Your children will be healthy, no matter what biology might suggest, and will probably be even stronger for the combination between you and your mate's unique powers. And until then, you can control your own fertility to make sure that all those nights before you're ready to be parents don't result in any suprises.

600CP The Power of Love- No matter how hokey it may sound, you've found a source of power greater than any other. True love. With the support of your beloved, your powers from this world will grow beyond belief, leaving ancient archmages and rampaging dragons astounded at how how you could best them by plowing through, supported by nothing but your mate. While not enough to make you a world conquering juggernaut, it's at least good enough to serve as a deus ex machine to suddenly wrap up a novel series that isn't selling well any more.

600CP The Nick of Time- You are always alerted when your beloved is in danger. Whether it's danger of death, or of being raped, or accidentally cursed by the ancient artifact she's studying, you always get

a warning in your gut in time to rush over and save her. Fate itself seems to bend so that you have the best chance possible of reaching the scene and romantically rescuing her from peril. This works for anyone you truly care about, such as parents and close friends, but is strongest with lovers.

Mundane

100CP Clumsy Grace- You may be average, but that very averageness just makes you more endearing. Your clumsiness comes off as cute, your naivety as something worth protecting, and your lack of social charm refreshingly honest. In fact, the more mundane you seem, the more people who are special or unique seem drawn to you, as if you were a stabilizing influence in their crazy, secretive lives.

100CP The Anita Blake Solution- You've got the rugged ex-marine monster hunter, the pretty boy vampire prince, the wild werepuma alpha, and the roguishly charming necromancer all competing for your heart. How can a girl choose? Well, what if you didn't have to? Now all your paramours will be willing to set aside their jealousies in order to make you happy. They still may be rivals with each other, vying for your attention, but none of them will mind the fact that you're also dating, or even married to, multiple other men at the same time.

200CP Quick and Easy Pregnancy- Who doesn't want to be a mommy? Having kids is fun! Other than all the responsibility and that gross parts they don't linger on in fantasies. Wouldn't it be great if you could just skip those? Well now you can! Your entire child rearing experience will speed past the boring and non-fun parts. You'll be pregnant only until you get tired of the attention and pampering, the birth will be painless, and your child will spend only enough time in diapers for you to take some nice photos and get tired of baby talk. Then it will go straight to a cute, potty trained toddler. You'll even get to skip most of the drama from the awkward teenage years, thanks to your child's astounding mature and wisdom beyond their years.

200CP Unmasking the Masquerade- You've got a vampire assassin boyfriend, but now the problem is that you can't introduce him to mom and dad without going with his regular cover story of being an accountant who's just into bodybuilding and knife collecting as hobbies. Thankfully, you've got a knack for getting different breeds of mundane and supernatural creatures to coexist. Whether it's on a personal level of getting your werewolf pack to accept that you're dating a merman or brokering peace between demons and angels, you know how to get people to set aside their differences and let go of their blood pasts. Species who are completely inimical to each other won't be convinced to do anything more than allow one side to leave in peace, but if you got enough of a cultural presence you could even bring down the masquerade that hides the supernatural from the mundane with minimal bloodshed.

400CP Doctor- Perhaps a little un-glamorous, but who else is going to patch up the hunky werewolf when he gets a silver bullet to the shoulder? You are a certified and licensed medical doctor, able to heal people, diagnose diseases, run blood tests to detect vampirism, and more. Your bedside manner is impeccable, getting your patients to open up about things they really shouldn't if you're so inclined. With a little more work, you may be able to heal not just their bodies, but their hearts, allowing them to open up to someone despite the endless violence they may have seen.

400CP Taming the Beast- Beauty and the beast is all well and good until you actually have to live with a beast. Luckily, you're able to sooth the dark side of anyone you're in a relationship with. As long as they're at least open to the idea, their flaws, rather it be uncontrollable anger, an endless desire for revenge, conflicted loyalties to someone who should by all rights be their enemy, or any other personality traits, rather natural or the result of curses and drugs, will slowly ebb away, becoming more and more manageable until it finally disappears. Temporary unnatural urges, such as from mind control,

can be undone even faster, requiring nothing but a heartfelt confession or begging them to come to their senses. And of course, they'll recognize that you're the one who saved them from themselves and be appropriately grateful.

600CP Mary Sue's Own Luck- A cult of demon worshippers is about to release hell on earth, and you're the sacrifice they need to summon their dark lord? And the only person who can protect you is a heartless vampire who isn't sure whether he should kill you or keep your as his slave? Don't worry about it. You'll come out fine, and probably with a hot, rich new boyfriend out of the deal. You have the luck of a paranormal romance heroine, which gives you incredible “plot armor” when it comes to getting out of situations unscathed, and to meeting attractive and romantically/sexually open partners to share nights of steaming passion with while it all blows over. Luck can't protect you from everything, but, if the quality of person who comes out ahead in these stories is any indication, it can apparently save you from a lot.

600CP Psychic- Turns out you weren't so mundane after all. You are a psychic, with a wide variety of powers you are beginning to master. You can catch glimpses of the future, read minds, contact spirits, see into the past, move objects via telekinesis, and control a single element of your choice. With practice, you'll only get better. And if you also have the Doctor perk, you actually understand how your powers work and even know a regimen of drugs and surgeries that can awaken them in others.

Investigator

100CP Detective Work- You'd be a piss poor investigator if you didn't know your way around a crime scene. You've got the skills of a professional forensics expert, on top of a lifetime's experience interrogating witnesses and potential perps and the experience and insight needed to put the clues together into a coherant whole. You're no Sherlock Holmes, but you don't live long in this business unless you're a cut above the average donut scarfing beat cop.

100CP Toned Body- You've got the body of an Olympic athlete,. You're strong and fast enough to to a decent chance of making it out of combat with the supernatural. Perhaps more importantly, your body is spectacular, whether you choose to look like a rugged muscle man or a catsuit-clad secret agent or something else. You might even look more like a model pretending to be a soldier rather than a real one, at least until someone sees your heaving muscles in action.

200CP Street Smart- You know your way around the streets. You can slip right in to the local criminal underworld, or the web of cults, witches' covens, and shifter packs that make up the supernatural underworld, without skipping a beat. With the right combination of intimidation and respect, you can quickly gather information about the latest goings on, all without drawing too big of a target on your back for being an outsider asking awkward questions.

200CP Dancing through the Masquerade- It's tough surviving between the fangs of century old vampire covens, werewolf packs chomping at the bit to savage anyone who transgresses their honor before their packmates, and cults worshiping alien spirits even they barely understand. You've become a master at it. You know how to survive in a diverse and secretive underworld full of borderline psychotic monsters. You practically have a sixth sense for how to avoid offending people, and can get your work done moving between multiple rival groups with practiced ease.

400CP Forbidden Power- You've got a dark side, and it's not just a metaphor. Your dark side represents an unleashing of some kind of hidden power, which will make you stronger, physically, magically, and psychically, along with enhancing your racial powers from this world. The drawback is your dark side

isn't the nicest, and the more you draw on it the more control you'll lose. If you abuse it too much, you better hope there's someone who can pull you back from the edge before you become a rabid beast.

400CP My Most Useful Enemy- Sometimes you've got to work with people you hate. A bigger fish jumps into the pond, and suddenly old enemies have to learn to play nice against the new threat. Some people would be too proud to bury the hatchet, but not when it comes to you. Rivals and enemies always respond with a cool and rational head when you suggest alliances with them, focusing on what they stand to gain (and lose) rather than how much they may hate your guts. Not that they'll come quietly. They may snark and pick at you the whole way, but at least they'll be loyal as long as the external threat persists. Maybe even more than loyal, if the sexual tension between you starts to boil over. Then they may just have to take time out from your work to give you a nice, hard, hatefucking. Maybe even more than one, until you've "learned your lesson." They may even drag you to a romantic hate dinner or two. If your differences are reconcilable enough, they could even start considering a hate marriage, settling down with a few hate children. All to demonstrate just how much better a noble (thing they are) is than some mangy (thing you are), of course. You both have an instinct for exactly how far to push your bickering to keep the relationship spicy and exciting, rather than causing genuine hurt feelings.

600CP Assassin- When monsters tell each other horror stories, they star you. Whether you were trained by the US Marine Corps or the vampiric dueling masters of 15th century Florence, you know how to kill. You're familiar with every weapon known to man and a few known only to stranger things. You wouldn't be afraid meeting a charging werewolf head on, without silver bullets. Not that such an honorable fight is necessarily plan A. You're also a master of setting up assassinations, striking from the distance or from the shadows, hobbling the enemy, herding them into a dead end, and then making the kill. Any black ops agency in the world, not to mention a litany of various vampire princes and archdemons, would love to have you on their side.

600CP Paranormal Detective- Any two bit PI can put together a murder case. You? You're a veritable Agent Mulder in all the best ways. You can think out of the box when it comes to solving mysteries in a way others can't. If the evidence points to vampires, then you'll figure out that it's vampires, the fact that you've never had any indication that the supernatural exists be damned. Even if you're dealing with something you've never even heard of, you've practically got a sixth sense for putting together clues and determining what's a red herring and what will lead you to the culprit. Thanks to this, you've managed to collect a huge variety of very real lore about what goes on in the shadows of this world, from which conspiracies control which countries to the powers and weaknesses of everything that goes bump in the night. And if you find yourself in another world, it won't take too much time to build it all back up again.

Prince

100CP Hot- No two ways about it, you are the hottest thing around. A fantastic body, smoldering gaze, a seductive voice, you're the whole package. And speaking of packages, yours is huge. (Or your breasts, if you're a female.) You look like a character that crawled off the cover of a romance novel, and could easily become a super model if you were so inclined.

100CP Marketing Word Salad Character Archetype- Vampires are sexy. So are assassins. Also rich guys. So obviously a vampire assassin billionaire doctor would be even sexier, especially if he were also a werewolf and a firefighter at the same time, or at least that's what publishers seem to think. But for you, it seems to work. People will appreciate each of your aspects in isolation, or only focus on how they complement each other. A female who's into the idea of deadly, cruel vampires but also attracted

to straight laced, square jawed, heroic secret agents and also has a thing for opening the hearts of cloistered secretive wizards and dragging them away from their experiments, then she'll like you all the more for checking all of her boxes, no matter how silly the idea of a vampire wizard man in black may be.

200CP Confident- Perhaps others might call this perk “Arrogance” instead but fuck what they think. You know what you are, what you want, and you aren't shy about taking it. You're freed from fear, whether it be physical or merely social. You live your life the way you want without a care for how others react and can stare down an angry werewolf without blinking. You still understand the idea of danger or social condemnation intellectually, you just have the courage to ignore them if you so decide.

200CP Unchainable- You're the prince, and no one tells you what to do. You have a nearly unbreakable will. Whether you're trying to break out of magical mind control or control the rage of the beast inside, your mind is like a wrecking ball, breaking down anything which tries to constrain it. You will never kneel to another unless you choose to.

400CP C.E.O.- Centuries ago, if you wanted to climb to the top you needed to murder your way up the feudal hierarchy. In modern nights, you instead climb the corporate ladder, a skill you have thoroughly mastered. You could easily become a millionaire, and from there you could continue growing your business interests until they were a conglomerate that strangled the world. The best part is that this is mostly down to your killer instincts, which allow you to quickly identify and pounce on the next big thing, identify who's incompetent and who's irreplaceable, and which investments are likely duds or your ticket to your next million. This allows you to run through the day to day drudgery of managing a corporation quickly, giving you more time to enjoy your success by funding your war against the angels or seducing women or whatever else it is you do for fun.

400CP Shadow King- Being in charge in the world of shadows means knowing how to fight. Not on a personal level, but how to wage a true secret war of one conspiracy against another. Ideally, you can just ruin the other guys' day until they choose to leave, such as by getting the local vampires' feeding spots closed down. But when that doesn't work, you are experienced in waging a campaign of assassinations and secret battles, able to cripple and drive out competing conspiracies and societies of hidden monsters. This has left you a master of squad tactics so that you can lead from the front lines, as well as experience with setting up secret, fortified bases for your own kind's defence.

600CP Alpha- You belong at the top, and everybody knows it. You're an experienced leader, able to gain and keep your minions' loyalty. You're especially skilled at leading conspiracies and secret societies of monsters, knowing how to keep the masquerade and ensure your kind are happy and well fed. You also have a keen sense of politics, knowing who you can trust and who needs to be reminded of their place. In addition to all this, you have a sort of animal magnetism, a charisma that lends an air of rulership to you. Everyone can tell that you're a leader, or at least that you deserve to be one, even if you aren't necessarily their leader... yet. And when you do conquer someone, be it on the battlefield or in bed, they find it hard to do anything but submit, as if they finally understand that they were born to submit to you and happily accept their place as your possession.

600CP Magic- Why only dominate other people when you can make the laws of physics themselves your bitch? You are a master wizard, able to create illusions, place curses, summon spirits, heal, throw fireballs, and more. And like any real king, this skill is heritable thanks to rituals that have bound magic to your line. Any of your children will possess great talent for magic, allowing you to found a dynasty of witches.

Items

Stranger
100CP The Jumper Diaries- You have a series of trashy paranormal romance books based on your adventures in other worlds. They may not be terribly accurate, focused more on forbidden romance and mind blowing sex than on what you actually did. This collection will continue to grow as you complete each new jump.

200CP Lair- This secret out of the way location serves as a safe house. More importantly, anyone you take here will be touched by how you've exposed your secret home to them, and are more open to romance or seduction while here. Can either be inserted into future jumps or become a warehouse attachment.

400CP Wedding Ring- This magical wedding ring will permanently bond to the person you give it to. You will always know their location and general state, allowing you to quickly come to their rescue. The ring requires a bond of love to function, and will blacken and disintegrate if the recipient stops loving you. You get a new right every year, just in case you want to marry more people.

Mundane
100CP Nanny Bot- Not necessarily a robot, this could be a golem or a mindless spirit, but it's function is the same. The Nanny Bot exists to take care of children, and especially babies, allowing you to have all the fun while it takes care of changing diapers.

200CP Love Nest- You have a quaint, charming little cabin out in the wilderness, or maybe a nice suburban home. It's the perfect place for a romantic getaway or a night of tender love making. While here, fate conspires to try to delay interruptions to your romantic plans. Maybe a heavy cloud cover rolls in so that your werewolf boyfriend isn't exposed to the full moon, or the demons hunting you get lost trying to find it. This protection wanes the longer you try to continuously rely on it.

400CP Secret Lab- The laboratory comes equipped with everything you need to provide state of the art medical care. More than that, it has the secret chemicals and equipment for performing monster science, both creating and treating.

Investigator
100CP Badge- This badge marks you as an authority, sent to investigate disturbances to the local order. What kind of authority? That doesn't matter, and people won't even think to question it. You're obviously supposed to be allowed access to crime scenes and to ask questions of witnesses. People will only respect this to the extent they'd respect a real agent of the local authorities though, and flashing this to the criminals themselves may paint a target on your back.

200CP Training Room- The perfect all-in-one workout and training room for a warrior. It has weights, a treadmill, punching bags, automated moving humanoid targets to practice your shooting or stake throwing, and more. Working out here, rather than making your gross and smelly, seems to only give you an attractive sheen of sweat that makes you seem all the more attractive.

400CP Magical Weapon- This mystical and deadly weapon comes in your choice of type, though sword is always popular. It is an incredibly powerful weapon of legend, capable of slaying dragons and demon lords in the hands of an expert warrior.

Prince
100CP Demonic Contracts- You have a refilling bottle of ink from the depths of hell. Contracts written with this ink are magically binding to the signatories, either cursing the person who breaks their terms or magically compelling them to obey, whichever you decide when writing it. You are obligated to include some kind of clause which allows true love to void the contract, or else the magic will not work.

200CP Grimorie- This ancient spellbook includes enough of the basics to teach yourself magic if you don't already know it. It also includes long and elaborate rituals, requiring rare celestial conjuctions and exotic ingredients. These rituals include things like summoning (but not controlling) demon lords, releasing the gates to the underworld, or merging the real world with the faerie world. These rituals generally have uncontrollable consequences that won't differentiate between you or anyone else, but I'm sure you know what you're doing.

400CP Kingdom- Every prince needs his kingdom, and this is yours. This is the organization you lead, whether it's a conspiracy of witches, your personal corporation, a pack of werewolves, secret government supernatural black ops divisions, the society of vampires of a specific city, your horde of undead slaves, a cult you lead, or anything else you want. Like most organizations, the majority are low level grunts, with a variety of rarer and more specialized experts with yourself at the top. The original members of your Kingdom become followers and will accompany you between jumps, but you can't make anyone else a follower by recruiting them into it. Your headquarters and other properties, again only the originals provided by this item, will follow you as well.

Companions
50-300CP Import- You can create/import a companion for 50CP each, up to 300CP where you can create/import 8. They get 600CP each and a bonus 100CP that can only be spent in the Race section.

100CP(Free for Stranger) The Chosen One- This seemingly normal woman is merely a low level research doctor in a government run black ops psychic program. She's long ago given up on love, focusing instead on her career and using glasses and frumpy clothing to hide her natural beauty. Unbeknownst to her, she is the subject of ancient prophecies, the chosen one who will decide the fate of the world. Luckily, so far you and possibly your allies are the only ones who have correctly identified her, but that can't last forever. She'll need your help if she's to save the world, or to risk opening her heart to love again. She has Purple Prose Lovemaking and all Mundane Perks and Items.

100CP(Free for Mundane) Mysterious Protector- There's this guy you've run into lately, maybe as a fellow student or at a party. He's a total dreamboat, and seems interested in you, but you can tell he seems reluctant to get too close to you. He's also obviously hiding something, and refuses to go into much detail about his past. Probably unrelatedly, someone has been looking out for you recently. Maybe a blur pulled you out of the way of a car or a guy you couldn't identify beat up some punks that were hassling you. It's the same guy, and he has Purple Prose Lovemaking and all the Stranger Perks and Items as well as a 100CP race.

100CP(Free for Investigator) Underworld Fuck-Frenemy- There's this guy who's one of your more useful contacts. He's on the other side, whether that's the other side of the law or the other side of a vampire/werewolf blood feud, but it's not like he's the worst the world has to offer. You can work together from time to time, and he's a useful way to keep current on what's happening on the street. If he just weren't so infuriatingly smug, you might actually enjoy his company and his stupid handsome

face. He has Purple Prose Lovemaking and all the Prince Perks and Items as well as a 100CP race.

100CP(Free for Prince) Submissive Bisexual Bodyguard- This beautiful but feared assassin is the scourge of the secret world and your right hand woman. Totally devoted to you, she mercilessly enforces your order and would jump in front of a silver bullet for you. Despite her claims that she's a strong independent woman who don't need no man, she seems to get off on being your servant and doesn't mind helping you with seducing other women who catch your eye, gladly coaxing them into bed with you (and her) to explore their repressed fantasies. She has Purple Prose Lovemaking and all Investigator Perks and Items as well as a 100CP race.

Drawbacks
Max +600CP.

+100CP Dark and Tragic Past- You have a past filled with tragedy and sorrow. You can't help but regularly spend time brooding about it, crying single tears over the mistakes you can never undo. Even the power of love seems to offer no more than a temporary distraction that can never permanently heal the pain in your heart.

+100CP Lovelorn- You are cursed, destined to hurt everyone you love, determined to keep them away from you for their own safety. You cannot help but push people away when they try to get close to you, making you a true loner. I don't know how you're going to have any fun here with this. Maybe you'll try to really focus on becoming powerful instead of forbidden romance and breasts heaving with unrestrained passion? Sounds awful to me.

+200 Hunted- You're being hunted by a powerful and well armed organization. Maybe the government wants to cut you up and study you, or you pissed off the wrong vampire prince, or you broke a deal with one of the lords of hell who now wants to collect your soul.

+200 The Beast Within- You weren't kidding when you said you had dark and uncontrollable passions, and they're no longer the sexy kind. Rather than mild problems that can be fucked away by the right bimbo, you're now something out of a real horror story, with barely controllable rage or a lust for blood that drives you to kill. You'd better take care of this discreetly, in a way that doesn't hurt anyone you care about, or else you may boil over and go berserk at the slightest provocation.

+300 Apocalypse Now- The shit has hit the fan. The dead are rising from their graves, or aliens are invading, or hell has opened its gates to conquer the world, or the stars are right and the great old ones are returning. Regardless of the specific flavor of apocalypse, the world is now a battleground between supernatural forces that gives you much less time to focus on your romantic troubles.

+300 Shadows Unveiled- The jig is finally up. The mundane world has found out about the supernatural, and it isn't happy. Places like Africa and the Middle East are aflame with literal witch hunts. The west at least has managed to maintain law and order, and while it's not legal to murder someone just because they have Animated Post-Mortem Hematophagia, people will often look the other way when someone stakes a vampire. If you take this with Apocalypse Now, humanity has decided that purging it's own ranks of supernatural infiltrators is the first order of business, even more important than the more blatant threats like dragons that are flying around capitals eating world leaders.

Ending
Go Home

Stay Here
Keep Jumping

Notes
-The listed companion genders aren't set in stone. You can choose to have a female Mysterious Protector, for example.
-A generic jump by GenericAnon.