
都市伝説ビッチ
皐月芋網
成年コミック

Toshi Densetsu Bitch Or
Urban Legend Slut (1.0)
By Orz

There's all kinds of urban legends told throughout Japan, tales of strange entities, objects and events made to frighten anyone that hears them. But what if the subjects of those tales had more lewd intentions in mind instead of anything truly horrific? That's the kind of world you will be experiencing for the next ten years, either as one of the so-called 'victims' or as one of the urban legends themselves.

You have **1000 Choice Points**.

Origin

No matter the Origin, you may freely choose your gender, apparent age, and occupation, though do try to choose something that you actually have the skills for.

Investigator: It seems that you have the protagonist of your own twisted urban legend, whether you deliberately entered a bathroom said to be haunted by a ghost, watched a cursed video or have drawn the attention of a certain tall woman with a wide-brimmed hat, you are in for some spooky, and very *sexy*, times ahead.

Urban Legend: You're not the kind of person that goes searching for urban legends, you're the kind of person that other people tell urban legends *about*. Whether you are a ghost or some kind of forgotten god, you have a terrifying beauty about you and powers beyond humanity… which you mainly use to get laid.

Perks

General

Tales To Frighten And Titillate (200 CP): All of the beings from the various urban legends in this jump are incredibly sexy but that might not be the case for future jumps… unless you take this perk. This perk ensures that the various spooky creatures that you might come across in your travels are just as arousing as they are terrifying, shaped to your particular tastes.

Investigator

Odd Luck (100 CP): What's the point of going to a world full of sexy urban legends if you never *find* any? Thankfully, this perk helps with that, greatly increasing the chance of you stumbling onto something straight out of campfire stories and internet rumors. This can be toggled off, if you don't feel like running into the Kushisake-onna on the way to school or work.

Tasty Morsel (100 CP): It's said that Hasshaku-sama has a habit of preying on young boys, but you weren't expecting *this*. There's something about you that makes you seem attractive to the creatures that bump in the night, enough that they might decide to eat you up in a more *sexual* way instead of what they had planned. You'll probably be able to get by without this for most of the beings you might come across while in this jump, but a bit of assurance always helps, especially if you're not their favorite kind of 'prey'..

Energizer Jumper (200 CP): You have quite a lot of stamina, both in the normal and sexual sense, able to go for a *very* long time without tiring. This will be helpful both when running away from the spirits chasing you and when giving them a night that they won't soon forget. You just keep going, and going, and *going*.

Faster Than You (200 CP): When fleeing from a supernatural being (either in play or for real), there is a much higher chance for you to run into someone else during your flight. Someone who will make a perfect distraction, or a good candidate for a threesome if you wish. You can toggle this off if you don't want to get someone else involved.

Detective (400 CP): Is your last name Holmes by any chance? You are quite good at gathering clues and piecing those clues together to make a complete picture, such as the current location of a supernatural being or object based on their most recent sightings, or the exact method of summoning one to your own location.

Legends Come To Life (600 CP): It's all well and good if the urban legends you are looking for actually exist, but what if they don't? Well with this perk, you won't have to worry about that. With the use of certain rituals, you can bring a lewd version of the subject of a story to life. These rituals become longer, more expensive, and far more complicated the less people know about the story in question, becoming nigh-impossible if the only person that knows about it is you. The specifics of these rituals change depending on the being you are trying to create, oftentimes involving acting out certain important events of the story.

Urban Legend

Scarousing (100 CP): There's something about you that's frightening and arousing in equal measure, enough to give people difficulty when running from you due to their raging boners or soaked pussies. You can toggle the fear component off if you wish to try a more openly seductive approach.

Spooky Scary Spirit (100 CP): You have a handful of powers that help you when hunting for 'prey', such as floating through the air, minor telekinesis, temporarily paralyzing someone with a touch or a look, vanishing and appearing behind them or changing your clothes and body slightly to fulfill their fantasies. Note that these abilities (except for that last one) only work on

‘prey’, or in other words, someone noticeably weaker than you. You can also do things like make cold spots or leave bloody handprints on the walls and ceiling, but that’s more for fun than anything else.

Let Me In! (200 CP): There are all kinds of spirits and creatures that must be invited into a home before entering. Thankfully, you don’t *need* an invitation but it still helps. You may appear in front of anyone who invites your presence, either verbally, through a ritual or by watching some kind of specially prepared video. Note that this invitation doesn’t last forever, so if you decide not to accept it you will have to wait for another opportunity.

Just A Rumor (200 CP): For some reason, despite how far rumors of your actions have spread, they never push the authorities (i.e. police, spy agencies, secret wizard cabals) into doing something about them, masking certain aspects of events as needed for them to pass it off as a mere story. Note that this only goes so far, so if you decide to kill a dozen people there will still be an investigation, even if they aren’t as thorough about it as they otherwise would be.

Forgotten God’s Blessing (400 CP): It seems that sex with you is a *very* beneficial thing indeed, able to slowly make the body healthier, encourage growth and fertility/virility, heighten their sex drive, and even increase the size of of your partner’s sexual attributes. For some reason this is far more effective when used on a virgin, making the same amount of progress in one coupling as a dozen times with a non-virgin. Note that if you use this on the same person enough, you *will* start to run into diminishing returns, and you can toggle this off if you wish.

Gaki’s Hunger (400 CP): Some beings can gain very real power by devouring their prey, but thankfully you just need to consume their sexual fluids to strengthen yourself, either through your mouth or another method. This amplifies your supernatural abilities, your sexual attractiveness, and may increase/decrease your visible age towards a person at the prime of their life at your discretion. Unfortunately, the effect is only temporary, with the effect lasting for an amount of time based on the amount consumed and the ‘quality’ of the meal.

Haunted Technology (400 CP): Like Sadoko you can manipulate technology, able to create the normal ghostly phenomenon like flickering lights, phone calls from no one, and other such spooky things, but also able to do much *funner* things like searching someone’s hard drive for porn and then turning into the kind of person they like. This also gives you knowledge on how to manipulate technology in less supernatural ways, like using recording equipment or hacking.

I’m In Your Memories (400 CP): You are incredibly skilled at getting to your prey quickly. All you need is their name and an address and you can arrive at their location with shocking speed. In addition, it's almost like your body is designed for sex, with all kinds of naughty functions such as aphrodisiac saliva, changing the size of your sexual attributes at will, or even applying a vibrating or vacuum effect to certain body parts. If you wish, you may make it so that sex with you is so good that it can actually be addicting, able to utterly ruin your partner for sex with others and leaving them yearning for your touch for years afterwards.

Truly Legendary (600 CP): As spirits of legend and rumor, urban legends naturally feed off of the spreading of their tale to grow stronger and avoid fading away. You don't have to worry about the fading away part, but you certainly get stronger the more people are telling stories about you, be they in person or over the internet. Becoming a local legend might let you use your powers with an ease and strength you didn't have before, but becoming well-known throughout the country would give you a power boost to match. This increase in power waxes as more people hear your legend, but wanes as you are forgotten by the public at large, so keep circulating those tapes!

Items

Investigator

Flashlight (100 CP): Ah, yes. The horror game protagonist's best friend. This flashlight is quite bright and never runs out of charge. Perfect for exploring all the dark and spooky places of the world.

Mary Doll (200 CP): A sex doll of the 'Mary' line of products, this doll has many of the lewd functions listed under the I'm In Your Memories Perk, such as aphrodisiac saliva and vacuum functions, but without the vengeful possessing spirit that has turned Mary Jane addicting. It's also self-maintaining, mysteriously cleaning itself and refilling its stores of aphrodisiac overnight.

SpookyHappenings.cum (400 CP): This website gathers up all kinds of rumors about mysteriously sexy and terrifying events from all over the web, and updates itself automatically when you enter a new Jump. Perfect for the amuteur supernatural investigator or aspiring monster fucker.

Mysterious Drug (600 CP): This strange bubbling vial of liquid is said to awaken one's latent abilities. Over the course of a couple of days, anyone that drinks it will slowly gain some kind of power based on their personality. The resulting ability can vary greatly, but the one shown in canon is the ability to temporarily give objects magnet-like properties with a touch, so it should be around that level of power. If used or lost somehow, you gain a new vial every month.

Urban Legend

Sexy Wardrobe (100 CP): Sure you can use your powers to change the clothes you're wearing, but there's just something about dressing up all sexily for the one you love. This wardrobe contains all kinds of lewd clothing such as the skimpiest of swimsuits, school uniforms with tiny miniskirts, or even maid outfits.

Doll Juice (200 CP): This bottle contains an aphrodisiac similar to Mary Jane's saliva, strong enough to keep a man hard until their balls are completely empty or make a woman as wet as a bitch in heat. It slowly refills over time and lacks the addictive qualities of the real thing.

Rumor Terminal (400 CP): This fancy laptop can do anything a normal laptop does and never runs out of charge, but the important thing is that it can connect to the Internet and Dark Web and deposit things like stories, pictures, and even video footage onto various points of interest. Guaranteed to help spread your legend without being tracked down by police.

Demon's Tome (600 CP): There's said to be a demon sealed inside of this book and anyone who opens it will find that there's truth in those rumors. The succubus sealed within has been weakened by her long confinement, and will possess the nearest most attractive girl to regain her lost power. The possessed girl will gain succubus-like qualities in both body and mind, but will otherwise still be conscious of her actions despite her sudden craving for life energy (i.e. semen), becoming more and more succubus-like as they take semen inside themselves. After a certain point, the process will be finished and the succubus will return to the book to absorb the stolen energy, the possessed girl changing back to normal in the process.

Companions

Import (50 CP each / 300 for 8): Have one or more of your companions join you here. They gain an Origin and 600 CP to spend on Perks and Items. Companions cannot buy companions or take drawbacks.

Hasshaku-sama (200 CP) An eight foot woman wearing a white dress and a wide-brimmed hat. She's well-known for preying on young boys, but most people don't know that its in a sexual sense rather than physical. She's actually a god from long ago who had sex with boys as part of a coming of age ceremony, but was forgotten after being abandoned by the villagers, leaving only the terrifying story of the tall woman. She has both 100 CP Urban Legend Perks, as well as **Let Me In!** and **Forgotten God's Blessing**.

Hanako Hasegawa (200 CP): A young girl who was raped and murdered in a school bathroom by a janitor. As a spirit, she has taken to draining boys that enter her bathroom of semen in the hopes of finding the perfect man to overwrite the awful experience she suffered. She's actually quite a sweet girl, who seeks to fill the hole in her heart left by lost love. She has both 100 CP Urban Legend Perks as well as **Just A Rumor** and **Gaki's Hunger**.

Sadako (200 CP): A conglomeration of spirits that possessed a set of haunted video tapes. She's worked hard to keep up with the changing times and make the jump to a more *digital* format, and has a habit of changing herself to fit her prey's fantasies, recording the resulting sex tape, and then distributing it as yet another cursed video. She doesn't outright *curse* the people who watch her videos, but depending on their fantasies she might end up ruining their lives

anyway by broadcasting their tastes to the world. She has both 100 CP Urban Legend Perks, as well as **Let Me In!** and **Haunted Technology**.

Mary Jane (200 CP) A sex doll that was abandoned in a landfill, she hunted down her former owner, constantly calling him over the phone until she arrived at his home and drove him mad with lust and obsession for her. Now, she's taken to doing the same to virgins that call her number, her supernatural power turning her already heavenly body into something genuinely addicting. As your companion, she will naturally refrain from doing the same to you… unless you ask her of course. She has both 100 CP Urban Legend Perks, as well as **Let Me In!** and **I'm In Your Memories**.

Drawbacks

Self-Insert (+0): If you wish, you may choose to replace one of the existing characters, from the young boy Kakeru Suehiro, to the teacher Kei Okuda, or even one of the urban legends like Hasskahu-sama or Hanako-san, though you won't gain any of their abilities unless you pay for them.

Skeptic (+200): *Whaaat?* Who would believe something as ridiculous as that? You have strong opinions on the way the world works and they do not include strange rumors and odd occurrences. *Clearly* any such stories must be fake, and it will likely require actually meeting the legend personally to finally accept the reality of your situation. Seeing is believing, after all.

Tasty (+300): There's just something about you that draws them to you like moths to a flame, these urban legends. Unfortunately for you, most of them are the kind of creature to eat their partner after having their way with them, if they even wait for *that*. The spider lady might be sexy as hell, but she's still going to try to suck the fluids from your body in a far more lethal manner than desired.

Anchored (+200, Urban Legend Only): It seems that you're trapped in a specific room or similarly sized location, unable to leave without a foreign influx of power, be it through Gaki's Hunger or Truly Legendary. This location is likely the place you died, or otherwise a place you had an extremely close connection to.

Rumor Has You (+300, Urban Legend Only): Remember that line in Truly Legendary about you not needing to worry about fading away? You can forget about that because disappearing is a very real danger for you now. As people forget about you, you will slowly lose your supernatural abilities, then become physically weaker, until you finally fade away entirely. Watch out for scientists trying to disprove your existence.

Ending

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