Custom Digivice Supplement
V1.02



Note:

You are allowed to use this Digivice supplement with any Digimon Jump that grants any type of Digivice, however the Digivice needs to cost at least -300 CP total and you are trading in your Digivice not getting an extra one.

+1,000 DP

CP to DP Conversation:

CP can be converted to DP at a ratio of 1:2
+100 DP costs -50 CP

Basic Features:

Its primary use of a Digivice is to empower the DigiDestined's partner Digimon through Digivolution, though each version of the Digivice is also equipped with many other helpful features.

Import Digivice Free

With this option you can incorporate any previously owned Digivice into the one created by this supplement, allowing your new Digivice to gain any features the imported Digivice already contained for Free.

Colour Scheme - Free/-50 DP

Even when Digivices are the same type, they are usually differentiated by a color scheme unique to the character who uses them. For Free you can choose the color scheme of this Digivice and for -50 DP you can dynamically change the Colour scheme.

LCD Screen - Free

Your Digivice has a monocolor 24 x 32 Pixel LCD Screen.

Smart Screen -50 DP [Requires - LCD Screen]

Your Digivice has a multicolor High Definition (HD): 720 x 1280 pixels.

Holographic Screen -50 DP [Requires - Smart Screen]

Your Digivice has a full 3D projection screen.

Digi-Clock - Free

The Digivices screen displays a Digital clock which can be set to set a stopwatch, using a series of five bars to visually represent the passing of every ten seconds.

Camera - Free

The Digivices has a Digital camera that allows it to take Digital photos that can be stored within.

Multi-Camera -50 DP [Requires - Camera]

This Digivice can now dynamically produce multiple cameras at will.

Text Messages - Free

Your Digivice is able to send text messages to phones or other Digivices either as a group message or individually. This message can send a combination of texts and Emojis.

Voice Phone Call -50 DP [Requires - Text Messages]

Your Digivice is now able to Initiate and receive voice calls from other Digivices and Phones.

Phone Applications - Free [Requires - Voice Phone Call]

Your Digivice is now able to store and run any form of phone application.

Video Phone Call -50 DP [Requires - Voice Phone Call]

Your Digivice is able to make and receive Video phone calls, including calls to computers.

Email -50 DP [Requires - Text Messages]

Your Digivice is able to log-in and access your email account allowing you to send and receive Emails.

Web browser - Free [Requires - Email]

Your Digivice is able to view the world wide web.

Digi-Signal - Free

Your Digivice can selectively emit a signal that can be detected and tracked from the Digital World.

Digi-Themonitor - Free

Your Digivice can monitor the ambient temperature.

Data Storage - Free

The Digivice is capable of retaining and managing Digital information, using its three button interface and the devices screen you are able to view the information on the device.

Data Port -50 DP [Requires - Data Storage]

Your Digivice contains an all purpose data port that can be used to plug into any type of computer.

Digimoji Translate -50 DP

Your Digivice will automatically translate Digimoji so that you are able to understand it.

Digi-Translate -50 DP [Requires - Digimoji Translate]

Your Digivice will automatically translate any language so that you are able to understand it.

Digi-Vision -50 DP

This feature allows the user to perceive any Digimon who are in an invisible non-corporeal state in the Real World.

Flashlight - Free

Your Digivice is able to produce a powerful Light that you can control the brightness of.

Digi-Whip - Free/-200 DP

Your Digivice is able to project an energy whip that can be used to harm, physically tame or restrain an aggressive Digimon.

If you have not purchased the Flashlight option this option will be **Free** otherwise it will cost -**200 DP**.

Light Functions:

Any purchases from this section will add White, Light Pink or Sky Blue accents to your Digivice.

Light Barrier -100 DP [Requires - Flashlight]

Your Digivie is able to create an energy barrier to protect you with the barrier taking on the Digivices chosen color.

Light Cage -50 DP [Requires - Light Barrier]

Together with other Digivices, project a cage of light that can safely contain anything contained within it, including attacks from within.

Dark Repeler -50 DP [Requires - Light Barrier]

Your Digivice can release a potent light energy that can Repel and damage dark Digimon.

Corruption Repulsion - Free [Requires - Dark Repeler]

Your Digivice can repel any Digimon under the influence of any form of corruption or mind control such as Black Gears, Dark Rings and Dark Spirals.

Corruption Smasher -100 DP [Requires - Corruption Repulsion]

You can disable any form of mind control or corruption from Digimon and destroy any items that cause mind control such as Black Gears, Dark Rings, Dark Spirals and Dark Towers.

Holy Booster -150 DP [Requires - Flashlight]

Your Digivice can project a divine light that powers up holy Digimon, strengthening their attacks and heightening their speed.

Saturated Digivolution -200 DP [Requires - Holy Booster]

By repeatedly exposing a Digimon to the light of your Digivice, they can gain the ability to Digivolve even without you.

Healing Light -100 DP [Requires - Flashlight]

You are able to project a beam of light from your Digivice that can heal any Digimon's wounds.

Light of Reincarnation -100 DP [Requires - Healing Light, Requires - Digitama Storage]

By scanning the Digicode of a defeated Digimon you can reincarnate them as a Digitama.

Dark Functions:

Any purchases from this section will add Black, Crimson Red or Dark Purple accents to your Digivice.

Block Digivolution –200 DP [Requires - Digi-Whip]

You are now able to emit waves of Darkness from your Digivice that prevents standard Digivolution.

De-Digivolution -100 DP [Requires - Block Digivolution]

Your Digivice emits a Darkness that reverts Digimon to a lower form.

Dark-Digivolution -100 DP [Requires - De-Digivolution]

Your Digivice is able to force a Digimon to Digivolve into an Ultimate level Digimon but as a corrupt form of its regular Digivolution, resulting in berserk Digimon with violent urges and the desire to cause destruction.

Create Black Gear -100 DP [Requires - Digi-Whip]

Your Digivice is able to create and sustain Black Gears which warp the minds of any digimon that are embedded with them, causing the digimon to become more powerful, violent and susceptible to your suggestions.

Create Dark Rings -100 DP [Requires - Digi-Whip]

Your Digivice is able to create and sustain Dark Rings that are able to subdue and control any Digimon of Champion level or below.

Create Dark Spirals -200 DP [Requires - Create Dark Rings]

Your Digivice is able to create and sustain Dark Spirals that are able to subdue and control any Digimon.

Create Control Spire -50 DP [Requires - Digi-Whip]

Your Digivice can drain some of its Dark energies in order to create Control Spires which are black obelisk's that are able to sustain any of the Dark Functions.

Create Spire Digimon -150 DP [Requires - Create Control Spire]

Your Digivice is able to convert Control Spires into Fake Digimon, these Fake Digimon have no will of their own and dissipate after twenty-four hours, you are able to convert 1 spire into a Rookie level Fake Digimon, 10 Spires into a Champion Fake Digimon and 100 Spires into an Ultimate level Fake Digimon.

Create Dark Digimon -100 DP [Requires - Create Spire Digimon]

Your Digivice is able to convert Control Spires into Dark Digimon, these Dark Digimon can be any kind of Digimon but with the Dark attribute before their name. Unlike Fake Digimon, Dark Digimon are truly alive, you are able to convert spire's at the same ratio as Fake Digimon but are also able to convert 1000 Spires into Mega level Dark Digimon.

Digivolution:

Through Digivolution, a Digimon can develop into a more powerful being, with the Digimon's appearance changing and, in most instances, becoming significantly stronger than before.
The resultant form of the Digimon almost always has a different name than the previous form however the Digimon's consciousness remains unchanged.

Fresh Digivolution - Free

Through this function you are able to aid a Digimon in Digivolving from a Fresh level Digimon, also known as a "Baby I" Digimon into an In-Training level Digimon also known as a "Baby II" Digimon.

In-Training Digivolution - Free [Requires - Fresh Digivolution]
Through this function you are able to aid a Digimon in Digivolving from an In-Training level Digimon, also known as a "Baby II" Digimon into a Rookie level Digimon also known as a "Child" Digimon.

Rookie Digivolution - Free [Requires - In-Training Digivolution]
Through this function you are able to aid a Digimon in Digivolving from a Rookie level Digimon, also known as a "Child" Digimon into a Champion level Digimon also known as an "Adult" Digimon.

Champion Digivolution -100 DP [Requires - Rookie Digivolution]
Through this function you are able to aid a Digimon in Digivolving from a Champion level Digimon, also known as an "Adult" Digimon into an Ultimate level Digimon also known as a "Perfect" Digimon.

Ultimate Digivolution -300 DP [Requires - Champion Digivolution]
Through this function you are able to aid a Digimon in Digivolving from an Ultimate level Digimon, also known as a "Perfect" Digimon into an Mega level Digimon.

Sustained In-Training Digivolution - Free [Requires - Fresh Digivolution]
Your partner Digimon is able to remain in their In-Training level Form without reverting back into their Fresh level form.

Sustained Rookie Digivolution - Free [Requires - In-Training Digivolution, Requires - Sustained In-Training Digivolution]
Your partner Digimon is able to remain in their Rookie level Form without reverting back into their In-Training level form.

Sustained Champion Digivolution -100 DP [Requires - Rookie Digivolution, Requires - Sustained Rookie Digivolution]
Your partner Digimon is able to remain in their Champion level Form without reverting back into their Rookie level form.

Sustained Ultimate Digivolution -300 DP [Requires - Champion Digivolution, Requires - Sustained Champion Digivolution]
Your partner Digimon is able to remain in their Ultimate level Form without reverting back into their Champion level form.

Sustained Mega Digivolution -500 DP [Requires - Ultimate Digivolution, Requires - Sustained Ultimate Digivolution]
Your partner Digimon is able to remain in their Mega level Form without reverting back into their Ultimate level form.

Digital Crest - Free [Requires - Champion Digivolution]
Your Digivice will gain a personal Digital crest symbol of the trait that you most embody, such as Courage, Hope, Light or another non-canon Symbol though it may have slight variations to make it Unique to you. Using this feature you may physically manifest this crest in the form of small tablets which are inserted into a Tag pendant that can be worn around your neck.

Warp Digivolution -200 DP [Requires - Ultimate Digivolution]
Using this feature you are able to directly Digivolve your partner Digimon into any of its Digivolutions without needing to transition through each of its digivolution stages.

Paired DNA Digivolution -100 DP [Requires - Rookie Digivolution]
By working in tandem with another Digivice you are able to combine your partner Digimon with the other Digivices Partner Digimon causing a DNA Digivolution. Through this function the two Champion level Digimon, will combine and Digivolve into an Ultimate level Digimon with some features of its component Digimon.

Independent DNA Digivolution -100 DP [Requires - Paired DNA Digivolution]
Your Digivice no longer requires the input of another Digivice in order to perform a DNA Digivolution. You are now able to DNA Digivolve your partner Digimon with any other willing Digimon of the same level resulting in a Digimon one level above them.

Group Digivolution -200 DP [Requires - Independent DNA Digivolution]
You are now able to combine any number of willing Digimon into a singular stronger form, this is similar to Mode Changing, allowing the Digimon to rearrange their data and become body-parts or weapons for the new form. The gestalt entity is usually controlled by the most powerful Digimon.

Biomerge Digivolution -100 DP [Requires - Champion Digivolution]
With this feature the Digivice user is able to fuse with the partner Digimon allowing them to Digivolve into a Mega level Digimon with the Digivice user's features.

Bio-Hybrid Digivolution -50 DP [Requires - Biomerge Digivolution]
This function allows the Digivice user to transform into a Bio-Hybrid Digimon of a specialized Digimon form similar in appearance to a preselected Rookie level Digimon but retaining features of the user's appearance. Whilst in this state the user can be treated by the Digivice as a Parmer Digimon.

Non-Digi Evolution Free [Requires - Bio-Hybrid Digivolution]
This function allows the Digivice to evolve or form change another creature such as a pokemon or Dragon Quest monster so long as that creature is naturally able to change in that way.

Bio-Hybrid Partner Digivolution Free [Requires - Non-Digi Evolution]
This function allows the Digivice user to transform another creature such as an animal or companion into a Bio-Hybrid Digimon in the same way that the **Bio-Hybrid Digivolution** would normally affect the user.

Perfect Digivolution -400 DP [Requires - Fresh Digivolution]
Whenever you Digivolve a Digimon, they will Digivolve into an optimal variation of that Digimon with greater strength than normal and additional abilities.

Multi-Digivolution -500 DP [Requires - In-Training Digivolution]
Most species of Digimon have multiple options of what Digivolutions they are capable of however the parameters determining their Digivolution are often static preventing a Digimon from Digivolving into any other type of Digimon without extenuating circumstances, such as Dark Digivolution.
With this function when Digivolving a Digimon you can view all of the viable Digivolutions for that species of Digimon and dynamically select which Digimon they will become.

Pseudo-Digivolution:

These methods of Digivolutions are not truly Digivolutions as instead of changing the level of the Digimon they alter the attributes of the Digimon or temporally integrate items into the Digimon in order for its capabilities to match Digimon of a Specific level.

Air Signal -100 DP

Your Digivice now has an Air Signal port on the side of the Digivice which can be used to transfer large amounts of energy to the Partner Digimon and create weapons to aid them in combat.

Attribute Switch -50 DP

Using this feature you are able to alter a Digimons Attribute to Data, Vaccine or Virus with each one granting strengths and weaknesses against the other types and altering their appearance slightly.
Virus Digimon have sinister appearance and are strong against Data Digimon but weak to Vaccine Digimon.
Data Digimon have a natural appearance and are strong against Vaccine Digimon but weak to Virus Digimon.
Vaccine Digimon have a benevolent appearance and are strong against Vaccine Digimon but weak to Data Digimon.

X-Antibody Switch -150 DP

Using this feature you are able to activate and deactivate the X-Antibody within your partner Digimon.
When the X-Antibody is active it modifies a Digimon, changing the Digimon into a special X-Antibody variant of itself that expresses latent data that the X-Antibody has extracted from its Digicore. This allows the Digimon to switch between its regular and X-Antibody variant even if one doesn't canonically exist.

Card Reader -150 DP

This Digivice comes with a card swiper that can be used with Digimon Digi-Battle Cards to execute Digi-Modifications giving the Partner Digimon extra attacks or effects.
Reading data from the Cards that are swiped through the card slot will produce different effects:

Digimon Cards:
Basic cards depicting individual Digimon can be slashed to allow the partner Digimon to use one of the featured Digimon's attack techniques.

Power Option Cards:
These support cards invoke additional effects depending on the type of Power Option as denoted by an icon in the top left of the card.

Equipment Cards:
These cards equip the Partner Digimon with a physical item that has abilities that the Digimon did not previously have.

Plug-In Cards:
These cards boost the attributes of the Partner Digimon, increasing their offensive, defensive or speed stats, they can recover a Digimon's energy and stamina, or can induce evolution to the Adult level.

Device Cards:
These item cards have a Wild Card effect forcing the Partner Digimon to Digivolve into a Digimon compatible with the used Digivice.

Program Cards:
These cards execute a more complex procedure involving the Partner Digimon.

A Blue Card:
This Card produces Powerful but Varied effects, usually triggering a Rookie or Champion Digimon's temporary Matrix Evolution into an Ultimate Digimon but can also be used to create a Partner Digimon.

A Red Card:
This Card enables a Partner Digimon to become temporarily immune to debuff effects.

Digi-Battle Cards Storage - Free

Your Digivice can now store and retrieve Digi-Battle Cards and accessories at will.

Digi-Battle Cards Starter Deck - Free [Requires - Digi-Battle Cards Storage]

You receive a Fiat Backed box of the Digi-Battle Cards Starter Deck this box contains:

- 62 Digimon Digi-Battle Cards
    - 48 Digimon Cards
        - 12 Rookie Level Digimon
        - 22 Champion Level Digimon
        - 11 Ultimate Level Digimon
        - 3 Mega Level Digimon
            - 3 Holographic Foil Cards
    - 14 Power Option Cards
        - 1 Holographic Foil Cards
- Game Mat/Poster showing all 62 Starter Set Cards.
- 2 Score Counters.
- Complete Instructions.

Cereal Promo -50 DP [Requires - Digi-Battle Cards Starter Deck]

You gain the complete set of the Nestle Cereal Promo cards originally released around 2000 which features:

- 44 Digimon Digi-Battle Cards
    - 37 Digimon Cards
        - 4 Rookie Level Digimon
        - 18 Champion Level Digimon
        - 10 Ultimate Level Digimon
        - 5 Mega Level Digimon
            - 2 Holographic Foil Cards
    - 7 Power Option Cards

Complete Collection -100 DP [Requires - Cereal Promo]

You gain a complete collection of every Digimon Digi-Battle Card that was ever printed.

Dynamic Collection -100 DP [Requires - Complete Collection]

You gain a Self updating Deck of Digimon Digi-Battle Card that creates a card for any Digimon you meet and creates Power Option Cards when appropriate.

Burst Mode -200 DP

Through Burst Mode a partner Digimon is able to temporarily Digivolve into a stronger Burst variant of itself attaining new features while retaining a similar appearance to their original form but with new attacks and a clear increase in power.

Environmental Switch -100 DP

Using this feature a partner Digimon can side-Digivolve in order to become an elemental or terrain variant of the same digimon which is better able to adapt to the environment that they are currently in.

Mode Change -300 DP

Using this feature a Digimon is able to go through a Mode Change is when a Digimon becomes a different version of its current species this usually does not change their Name or Evolution Stage but will often add the Mode-Name to the end of its name.

Mode Changes generally do one of three things:

A direct power-up that gives the Digimon brand-new abilities or equipment, or greater power.

A change between equipment that they already have. The Digimon can make this change at will.

A change of stance or body plan. The Digimon can make this change at will.

Digi-Armor Digivolution - Free

This feature allows a Digivice to Store Digi-Armor also known as Digi-Eggs and allows a Rookie Digimon to integrate Digi-Armor into itself in order to perform an ancient type of Digivolution known as Armor Digivolution.

Through this method the Digimon retains most of its appearance but becomes slightly larger with attire similar in appearance to the Digi-Armor being used and displays the Armor's Crest somewhere on their body.

Jumpers Digi-Armor -100 DP [Requires - Digi-Armor Digivolution, Requires - Digital Crest]

You Gain a Digi-Armor are based upon your personal Crests with the features of the Digi-Armor changing to match you and your Digivice Purchases.

You also gain +100 DP that can only be spent on Digi-Armor.

Destined Digi-Armor -50 DP/-200 DP [Requires - Digi-Armor Digivolution]

These sets of Digi-Armor are based on the Crests of the Digi-Destined allowing the Digimon who uses it to gain a power similar to that of a Champion level Digimon.

You may purchase a single Destined Digi-Armor for -**50 DP** or gain all Nine for -**200 DP**.

Digi-Egg of Courage

Most of the Digivolutions which occur through this egg have something to do with fire or dinosaurs, and they may also have the Crest of Courage somewhere on their body.



Digi-Egg of Friendship

Most of the Digivolutions which occur through this egg have something to do with ice, lightning, or mammals, and they may also have the Crest of Friendship somewhere on their body.



Digi-Egg of Love

Most of the Digivolutions which occur through this egg have something to do with winged creatures or an Egyptian motif, and they may also have the Crest of Love somewhere on their body.



Digi-Egg of Sincerity

Most of the Digivolutions which occur through this egg have a relation to plants and Japanese culture, such as leaf ninjas or flower Kabuki players, and they may also have the Crest of Sincerity somewhere on their body.



Digi-Egg of Knowledge

Most of the Digivolutions which occur through this egg have something to do with insects, and they may also have the Crest of Knowledge somewhere on their body.



Digi-Egg of Reliability

Most of the Digivolutions which occur through this egg have something to do with fish or the deep sea, and they may also have the Crest of Knowledge somewhere on their body.



Digi-Egg of Hope

Most of the Digivolutions which occur through this egg have something to do with constellations or ungulates, and they may also have the Crest of Hope somewhere on their body.



Digi-Egg of Light

Most of the Digivolutions which occur through this egg have something to do with mythological creatures or fish, and they may also have the Crest of Light somewhere on their body.



Digi-Egg of Kindness

Many of the Digivolutions which occur through this egg take on cute animal forms and they may also have the Crest of Kindness somewhere on their body.



Golden Digi-Armor -100 DP/-150 DP [Requires - Digi-Armor Digivolution]

These Digi-Armors are based on two Holy Knight Digimon allowing the Digimon who uses it to gain a power similar to that of an Ultimate level Digimon.

You may purchase a single Golden Digi-Armor for **-100 DP** or get both for **-150 DP**.

Digi-Egg of Miracles

Most of the Digivolutions which occur through this egg retain most of their physical appearance becoming larger and stronger gaining golden Armor, they may also have the Crest of Miracles somewhere on their body.



Digi-Egg of Destiny

Most of the Digivolutions which occur through this egg turn into a golden variation of a viable ultimate Digivolution for that Digimon and they may also have the Crest of Destiny somewhere on their body.



Evil Digi-Armor -150 DP/-350 DP [Requires - Digi-Armor Digivolution]

These Digi-Armors are based on four Evil Digimon allowing the Digimon who uses it to gain a power similar to that of a Mega level Digimon.

You may purchase a single Evil Digi-Armor for **-150 DP** or get all four for **-350 DP**.

Digi-Egg of Darkness

Most of the Digivolutions which occur through this egg turn into an Evil or Fallen Angel variant of the Digimon, and they may also have the Crest of Darkness somewhere on their body.



Digi-Egg of Desire

Most of the Digivolutions which occur through this egg turn into a Machine or Cyborg variant of the Digimon, and they may also have the Crest of Desire somewhere on their body.



Digi-Egg of Guts

Most of the Digivolutions which occur through this egg turn into a Mutant or Abnormal variant of the Digimon, and they may also have the Crest of Guts somewhere on their body.



Digi-Egg of Vanity

Most of the Digivolutions which occur through this egg turn into an Evil King, Demon Lord variant of the Digimon, and they may also have the Crest of Vanity somewhere on their body.



Digi-Spirits -50 DP/-100 DP/-400 DO/-800 DP

This feature allows a Digivice to Store Digi-Spirits also known as Battle Spirits and allows anyone to integrate a Digi-Spirit into itself in order to transform into a specific Digimon entrusted with the power of the legendary Ten Legendary Warrior. The twenty Spirits and 2 corrupted Spirits which can be used by both humans and Digimon in order to transform.

For **-50 DP** you may purchase a single Digi-Spirit. This can be either a H-Spirit which is able to transform into a specific human like Digimon or a B-Spirits that is able to become a beast like Digimon both of these forms possess power comparable to a Champion level Digimon in power.

For **-100 DP** you may purchase a Pair of Digi-Spirits of the same attribute that can be combined into a Hybrid-level Digimon that possesses power comparable to an Ultimate level Digimon.

For **-400 DP** you may purchase five Pairs of Digi-Spirits you are able to transform into a Unified Hybrid, also known as Transcend Form whose appearance is dependent on the five H-Spirits and five B-Spirits, with the combinations power being equivalent to Mega level Digimon in power.

For **-800 DP** you may purchase All Digi-Spirits that can perform Ancient Spirit Evolution to become Susanoomon or if combined with the two corrupted Digi-Spirits you would be able to transform into DarkSusanoomon.

Spirits of Flame:

H Spirit



Agunimon



B Spirit



BurningGreymon



Fusion

Aldamon

Spirits of Light:

H Spirit



Lobomon



B Spirit



KendoGarurumon



Fusion

BeoWolfmon

Spirits of Ice:

H Spirit



Kumamon



B Spirit



Korikakumon



Fusion

Daipenmon

Spirits of Wind:

H Spirit



Kazemon



B Spirit



Zephyrmon



Fusion

JetSilphymon

Spirits of Thunder:

H Spirit



Beetlemon



B Spirit



MetalKabuterimon



Fusion

RhinoKabuterimon

Spirits of Earth:

H Spirit



B Spirit



Fusion

Grumblemon



Gigasmon



Volcanicgigasmon

Spirits of Wood:

H Spirit



B Spirit



Fusion

Arbormon



Petaldramon



Troiamon

Spirits of Water:

H Spirit



Ranamon



B Spirit



Calmaramon



Fusion

Mermaidmon

Spirits of Steel:

H Spirit



Mercurymon



B Spirit



Sakkakumon



Fusion

WizeSakkakumon

Spirits of Darkness:

L Spirit



Loweemon



K Spirit



JagerLoweemon



H Spirit



Duskmon



B Spirit



Velgemon



Fusion

Rhihimon

Utility:

These are additional functions that aid either the Digivice user or the Partner Digimon.

Digi-Compass - Free

Your Digivice has a function which displays a compass that points to what would be considered the top of any map.

Hostile-Digimon-Compass -50 DP [Requires - Digi-Compass]

Your Digivice has a radar-like function which can detect when an aggressive Digimon is nearby displaying an alternative colored compass which points in its direction.

Passive-Digimon-Compass -50 DP [Requires - Hostile-Digimon-Compass]

Your Digivice can now detect nearby non-aggressive Digimon and will give an indication of if they are already connected to a Digivice. An alternative colored compass will point in its direction.

Partner-Compass -50 DP [Requires - Digi-Compass]

Your Digivice has an alternative colored compass that points towards the Digivice's partner Digimon.

Digi-Map -50 DP

Your Digivice has a built-in 2D mapping function that can display your current location and the local surrounding area.

3D Digi-Map -50 DP [Requires - Digi-Map]

Your Digivice now generates a 3D map of the area that can be cycled and rotated to alternate positions.

Digi-Map Compass Integration - Free [Requires - Digi-Map]

Your Digivice's mapping function can now integrate any compass feature into its display plotting their locations relative to the user as colored dots.

Digivice-Tracker - Free

Your Digivice can pick up other Digivice reacting with a light and beeping noise to the presence of another Digivice nearby, even if that Digivice's owner is not present.

Crest-Tracker -50 DP [Requires - Digivice-Tracker]

Your Digivice-Tracker can now detect Crests reacting with a specific glow and humming noise.

Digivice-Compass -50 DP [Requires - Digivice-Tracker, Requires - Digimon-Compass]

Your Digivice-Tracker is now able to display its information using an alternative colored compass which points in its direction.

Dark-Compass - Free

Your Digivice can pick up Black Gears, Dark Rings, Dark Spirals and Control Spires reacting with a dark colored light while pointing in its direction.

Digi-Map Plotter -50 DP [Requires - Digi-Map]

Your Digivice can now plot the locations of areas with Dark Towers as black spaces on your map, updating live as Dark Towers are destroyed.

This can also be used to detect distortions caused by evil Digimon.

Digi-Spirit Compass - Free

Detecting and alerting the user to the presence of an unclaimed Digi-Spirit in the vicinity.

X-Antibody Compass - Free

Your Digivice can detect a nearby X-Antibody.

Digi-Gate Compass -50 DP

Tracking the position, and time until opening, of Digital Gates

Digi-Converter -150 DP

You Digivice is now able to convert physical objects into data.

DigiCode Scanner -50 DP [Requires - Data Storage, Requires - Digi-Converter]

You are able to scan and store Digicode objects and components that are solid within the Digital World.

Digi-Bank -50 DP [Requires - Digi-Converter]

Your Digivice is able to convert any type of currency into the equivocal amount of Digi-Bits for long term storage. This can be used to pay wirelessly when appropriate and be extracted as any other form of currency at the appropriate rate.

Digi-Gift -50 DP [Requires - Digi-Converter]

You are able to transmit any objects stored within your Digivice to your Digimon partner, or other Digivice. This allows them to instantly use consumables such as food and medicine or have access to items they may need.

Digitama Storage - Free [Requires - Digi-Converter]

You can store any Digitama also known as a Digi-Egg within a special space within your Digivice it also has a hatching countdown ring.

Digimon Storage -100 DP [Requires - Digitama Storage]

You can store your partner Digimon inside the Digivice for ease of travel and materialize them at will.
While inside a Digivice, a partner Digimon can observe and communicate with the outside world through the Digivice's screen.

Digi-Hospital -100 DP [Requires - Digimon Storage]

While stored in the Digivice you are able to treat a Digimon’s wounds and they are able to recover any lost health.

Digi-Cleanser -50 DP [Requires - Digi-Hospital]

You are able to clean your Digimon and cleanse any evil, corruption or excrement.

Digi-Taming -100 DP [Requires - Digimon Storage]

Through this function you are able to convert any willing Digimon into a Partner Digimon allowing for Multiple Partner Digimon.
If taken with Light of Reincarnation any reincarnated Digitama automatically becomes a Partner Digimon.

Limitless Storage -50 DP [Requires - Digi-Taming]

You are no longer limited to only storing your Digimon partner and can now store any number of Digimon.

Digi-Field -100 DP [Requires - Digimon Storage]

Your Digivice can now contain a Digital Field where only Digimon can occupy.
This area can also be used for training and while in the field your Digimon can Digivolve without any strain or time limit.

Digi-Facility -50 DP [Requires - Digi-Field]

You can create Digital buildings, equipment, locations and technology within your Digital Field.

Digi-World Connection -50 DP [Requires - Digi-Field]

Your Digivice can now be connected to any local Digital world allowing you to create Digi-Portals within your Digivice so that your Digital Field can overlap with the Digital World allowing Digimon to pass between the two worlds.

Digi-Field Projection -50 DP [Requires - Digi-Field]

You can now externally project your Digital Field in the Real World allowing you to fully materialize anything within either as an intangible image or as a solid projection but preventing anything within from escaping into the real world.

Digi-Portal Key -200 DP

You are able to open and expand pre-existing Digi-Portals to allow both Digital and Non-Digital beings to transfer between the real and Digital World.
If taken with Digi-World Connection you are able to Create compatible Digi-Portals at will.

Zone Transfer -100 DP [Requires - Digi-Portal Key]

Using this feature you are able to create Zone Gates that are able to transport you to any location within the Digital World.

Time Segmentation -100 DP [Requires - Zone Transfer]

When entering into an isolated section of the digital world you are able to change the time flow of that section either decreasing relational time so that an hour spent within is equivalent to a year spent outside or Increasing the time ratio so that a Year spent within is equivalent to an hour spent outside.
This function comes with a toggleable safety feature which prevents aging faster than relative or equivocal time meaning that you will age at whichever is the slower rate.

Alternative Transfer -500 DP [Requires - Zone Transfer]

Due to the odd nature of the Digital World this Digivice is able to open a gate to travel between timestreams, this allows the user to transfer Digital and Non-Digital beings between the digital worlds of Alternate Universes.

Digi-Mind Portal -150 DP [Requires - Digi-Portal Key]

Using this feature you are able to enter the consciousness of any Digital Entity.

Utility Gauge - Free

A bar gauge of unknown but specific purpose, which appears to fill and empty in response to stimuli such as the integrated programs or the emotional state of the Digivice's owner.

Digi-Display -50 DP

Using this feature the Digivice can display what a partner Digimon is seeing in real time.

Digi-Message -50 DP

This feature can be used to send commands of any complexity to any partner Digimon.

Digi-Alert - Free

This feature allows your Digivice to receive SOS messages from the Digital World.

Digi-Scan -50 DP

The first icon is the status. The user can check the pet's age, weight, strength, hunger, and energy stats here.

Digi-Analyzer -50 DP [Requires - Digi-Scan]

When pointed at a Digimon this function can be used to scan a Digimon and view their stats.

DigiCard Loader - Free

Your Digivice is able to Plug-In DigiCards, items which resemble Memory Sticks and store the data of "legendary Digimon" and can use the Digivice to summon those Digimon.

DigiCard Set -300 DP [Requires - DigiCard Loader]

You gain a complete set of every DigiCard that was ever produced.

Code Crown Loader - Free

Your Digivice is able to Plug-In Code Crowns, items which resemble SD memory cards and store the data of zones of the Digital World which also act as proof of rulership.

Complete set of Code Crowns -300 DP [Requires - Code Crown Loader]

You gain a complete set of all 108 Code Crown SD memory cards, which are each combinable and can be used to create or alter a living Digital World.
This also comes with blueprints and instructions on how to create every canon version of the Digital World as well as new custom ones.

Update Log:

V1.00: Initial Version

V1.01: Text Changes

V1.02: Text Changes
Added - Import Digivice
Added - Non-Digi Evolution
Added - Bio-Hybrid Partner Digivolution
Added - Update Log
Added - Digi-Egg Stipend