JEZEBEL AMAZONES
Asanagi DanMachi Doujin

V 1.1 By Apocbox



The giant city of Orario and, at its center, the Tower of Babel. They exist as a sort of cap to the hole in the ground that leads to a complex labyrinth simply called Dungeon, that constantly creates life-hating monsters that seemingly wish nothing but to kill those beings on the surface. Quite some time ago, gods started descending from heaven and granting people their blessings, forming groups called Familia to help with hunting them down while also receiving some entertainment in the process. There are many gods and Familias, and one of the most famous ones is the Loki one, boasting a large number of strong adventurers. Two such heroes are Amazoness sisters Tione and Tiona Hiryute, who once again descend into the dungeon, but this time everything is going to change when they meet a certain group of monsters down below.
You appear the day their fabled encounter with the minotaurs happens.

Take this 1000 points to spend. You will stay here for 10 years.

ORIGINS

Choose your age and sex for free

Adventurer

You are a member of one of the many surface-dwelling races, like humans, elves, dwarves, and, of course, the Amazoness. You are a member of either one of the canon families, or you can create your own god, a member of whose Familia you become. You wake up in your Familias base.

Monster
You are one of the many monsters populating the insides of the massive dungeon. Having just been spawned from its walls on the appropriate floor. Other monsters won't attack you unless you do so first, as they see you as one of their own.

Perks
Perks are Discounted to their respective origins, perks worth 100 are free and the rest is 50% off. Free Perks are optional.

General
Asanagi Special Free
Not only are you an extremely attractive member of your species, but everyone else in this and future worlds just seems to be quite a bit more beautiful. You have control over your own fertility with your partner's thinking you are using protection if you set it to zero, and are immune to STDs. You are always clean inside and out, and so are your partners when it comes to sexual activities. You can both stretch the holes of others and have your holes stretched beyond the normal limits with it being incredibly pleasurable and not damaging at all.

Fantasy World Free
You are quite physically fit, easily being in the top 0,1 percent of your species even without the Falna, while also being connected to the local magic system and being able to use it in the future worlds.

Adventurer
Level 100/200/400
Adventurers vary in skill and power, with the stronger ones usually being of a higher level. For 100 you are a level 1 adventurer with all of your stats being above 900 and already having reached the qualification to level up as well as having a single development ability or skill or magic of your choice. For 200, you are a level 3 who has leveled up every time they reached around 900 in all stats and are currently sitting at 500 in all of them with a Development Ability, Skill, and Magic of your choice. For 400 you are a level 5 who has leveled up every time they reached around 900 in all stats and are currently sitting at 500 in all of them with a Development Ability, a a Skill, and a Magic of your choice. You possess the respective level of skill and experience in combat to the one you've purchased.

Race 100
You get to freely choose one of the canon above-ground races living in the world of Danmachi, receiving their benefits with minimum, if any, drawbacks. Becomes an altform after this jump. If taken as a Monster this gives you an ability to change into this form at will.

The Average Human Would Be Dead By Now 200
Maybe it's an effect of a skill or a quirk of your biology, but it feels like your endurance stat is a few times higher than it should be, with a focus on being able to stretch far farther than normal instead of breaking or ripping something.

Backshoot Free/400
The blessing of your god that allows you to surpass your limitations and fight the monsters dwelling in the dungeon. Adventurer can get this for free, in which case your Falna functions like it did in the original story, and you will lose the ability to level up and increase your stats, but not all of your progress, when you leave this world. But paying 400(discounted to Adventurer) points will not only allow you to continue using it in the future but also allow you to now update your Falna by yourself as well as give it to others like the gods do, although their Falnas will not be self-updating like yours with you needing to do the updates for them.

Divine Womb 600
Were you a child of some fertility god or goddess? What am I saying? Of course not! Gods can't have kids, even the ones with the breeding domain. But it sure as hell looks like it because not only do you look absolutely stunning, but your womb or seed is simply unmatched, with all your children possessing potential far surpassing both their parents combined. Your breastmilk or cum is also not only extremely delicious but is also both nutritious and extremely healthy, acting as a high-quality health and mind potion in one.

In Control 600
By the end, the Amazoness siblings had gotten so mind-broken from pleasure that they deluded themselves into thinking that they could escape at any moment while being helplessly addicted to the minotaur's cock and slowly losing their levels and power. Well, that will never happen to you, as no matter how much you go through and whatever happens, your mind will always remain in perfect shape, never breaking or bending, and your powers, abilities, perks, and so on can never be stolen, suppressed, or altered against your will.

Monster
Monstrous Form 100/200/400
There is a large variety of monsters inside the dungeon ranging in strength and abilities, with stronger monsters appearing deeper inside the dungeon. For 100, you are one of the weaker monsters populating the first floors, like Goblins and Kobolds. For 200 you are a monster capable of giving some trouble to a level 2 adventurer like Minotaur’s or Ligerfang’s populating floors 15-20. For 400 you are one of the monsters from around floor 50, like Black Rhinos or Deformis Spiders, making you a nightmare for most adventurers. If taken as a Adventurer this gives you an ability to change into this form at will.

Damn This Dick Is To Amazing 100
You have a foot-long cock that's thicker than an ankle as well as balls to match. Your sexual stamina is insane, being able to fuck for hours on end without getting tired. The womb penetration is not only possible with you but is extremely pleasurable, making most women black out from the orgasm. If you don't have a penis, this can either affect your pussy if you have one, making you super tight, or give you a cock.

Disposable Meat Vibrator 200
Whenever you are faced with a superior opponent that would have usually killed you, they instead are far more interested in getting in your pants, providing you plenty of opportunities to strike them while they're enjoying your body.

When You Glare At Me Like That 400
Everything you do just screams "dom," with even people who usually aren't that submissive or are dominant themselves finding that they're becoming increasingly hot and bothered with thoughts of you using them as you see fit. And even if they still can somehow resist the initial impression, acting degradingly or dominating them will quickly make them fall to their knees and bow, asking you to "use this useless piece of trash" like you want.

Cum Your Levels Out 600
With each orgasm you bring someone, you can drain a little bit of their strength, power, abilities, skills, and so on. It will take hundreds, if not thousands, of times for them to cum for you to take everything they have, but you very much could do it. And it seems that all that stolen power becomes part of yourself, no longer relying on whatever was behind it originally and essentially gaining fiat, allowing it to work in future worlds without trouble.

Is There Any Woman Who Would Stay Sane 600
There really isn't. Nor man or anything else really. The amount of pleasure you can bring to people is mind-shattering, with you being able to completely break anyone on the first thrust of your cock. You have perfect control of this, so if you want to break one of your toys but keep the other sane, you very well could.

Items

Items are Discounted to their respective origins, items worth 100 are free and the rest is 50% off. Anything can be imported in to a fitting item (Weapon into a weapon, tool into a tool etc.). If lost or stolen you get them back in an hour. All items can be brought multiple times, with free items costing 50 after first purchase. You can combine compatible items like Unique Set and Top Tier Armor.

General
Basic Weapon Free
This is a rather well-crafted yet plain steel and/or wood weapon of your choice, with the only special thing about it being that you can recall it to yourself at will.

Adventurer
Unique Set 100
All the adventurers seem to have unique clothes, and so do you now. This outfit augments your best spots while slightly diminishing any negative ones you may have.

Valis Bag 100
This is a bag of coins enough to stay at the Hostess of Fertility for a night and have a three-course meal and a couple of mugs of beer there. It replenishes 24 hours after being used.

Magic Stones Gacha 200
Jewelry box containing anywhere from one to ten magic stones of various size. quality and monster of origin, with the contents being randomly generated a week after the previous contents have been taken out.

Potions Galore 200
This is a varied collection of potions, from health and mind ones to poison cures and sleep replacers. You get a new potion of the same type 24 hours after the previous one was used.

Top Tier Armor 400
A lot of adventurers never bother with much armor, preferring to rely more on speed and dodging. Whatever their reasons are, you can easily ignore them. This armor made from drop items from around floor 50 provides great protection for all parts of your body, even the ones that are technically not covered, as well as not interfering with your movements or speed to any degree. You can alter it's look on the fly.

Familia Base 400
A large opulent mansion in your chosen style with an outdoor pool that is magically always a right temperature and a training field with a wide variety of equipment and enough space for even high-level adventurers to rustle. There's also a sex dungeon underground with a wide variety of sex toys and BDSM gear as well as some very nice aphrodisiacs and other sex-related drugs.

Divine Weapon 600
A weapon created by a god with a domain in crafting or smithing using the best materials around here as well as divine ichor. Not only is it already a great piece, being completely unbreakable and being able to enhance any skill or magic used through it by a couple of times, but it also always grows with you, becoming greater and greater just as you do.

Monster Hole 600
This elevator leads into a separate dimension containing a version of a dungeon similar to one found in the center of Orario, only this one is truly infinite in both depth and width. It contains monsters both from this world and from any you've already visited as well as updating in future jumps to include monsters from there as well, with their strength corresponding to which floor they're found on. The elevator can lead you to any floor you have reached before and back to the surface.

Monster
Hidden Lair 100
This is some far-away corner or maybe a dead-end tunnel in one of the walls out of the main way. Whatever it is, adventurers are highly unlikely to go there and disturb you while you rest there.

Concealing Cloak 100
A magic piece of cloth that, when pulled on, gives you a form of a human. It is very fragile, with an average adult's punch being able to shatter the disguise.

Monster Pantry 200
A secret cave with a huge quartz pillar in the center that secrets an extremely tasty and nutritious substance. Greatly boosts the fertility and horniness of any non-monster who ingests it, with prolonged consumption increasing breast size and making them lactate the same substance.

Killer Ant Swarm 200
This swarm of fifty Killer Ants is perfectly loyal to you and being smart enough to understand even complex commands. You can breed even more of them by making them lay eggs inside non-monsters, which will then pleasurably and non-lethally hatch.

Stolen Weapons 400
Whenever you fuck a person into submission, you get a copy of their personal weapon, and if it ever breaks, you have to just fuck them again to gain a new one. Can't have multiple versions of the same weapon.

Horny Girl 400
You have a loyal Corrupted Spirit in your service. a half humanoid, half monster of your design. She is capable of spawning any type of monster she has previously encountered, both from this and any future world you visit, through the use of magic, with more powerful monsters taking more energy to create. She can drain said magic from people through touch and is also capable of producing demi spirits, by creating a jewel fetus that can either be placed into a monster pantry, in which case it will develop into an extension of the corrupted spirit herself, or implanted into a non-monster, in which case it will transform them into an independent demi spirit with them becoming loyal to you. Acts as a follower unless you import her as a companion in future jumps and respawns a day after death.

Unique Beastie 600
A unique monster of your design that is quite smart and absolutely loyal to you. It starts of being a couple of times stronger than you and it scales off of you becoming better as you do and developing complementary abilities when you gain new ones; for example, if you gained a sort of berserker rage that would make you stronger in exchange for dropping intelligence, perhaps this monster would develop an ability to heal you so you could ignore your wounds and focus more on attack, or perhaps an intelligence buff to mitigate the drawback of said ability. Acts as a follower unless you import it as a companion in future jumps and respawns a day after death.

Respawn Point 600
This is a basketball-sized glowing crystal that you can partially fuse with any stone wall big enough for you to burst through. This will turn said wall into your respawn point, regrowing your body after death as long as your mind and soul haven't been too damaged. The process takes 24 hours, and you can respawn here as many times as you want. The crystal cannot be removed once placed, and the wall cannot be moved. If the wall is destroyed, you lose access to this until you get a new crystal. You get a new one after ten years or at the end of your jump, whichever comes sooner, as long as you used it previously, so no stockpiling.

Companions

Companions can’t take drawbacks.

Original/Import 50 for 1, 200 for 8
Make someone original in this world or import a previous companion. They get an origin, freebies and the discounts along with 1000 cp to spend as they please.

Canon 100

Take any individual as long as you can convince them to go.

Drawbacks

Drawbacks trump the perks and items from this jump and the previous ones. They last for your entire stay here but disappear when you finish the jump. Take as many as you can handle

Supplement Free
You can use this jump as a supplement to any other DanMachi jump. Points are kept separate.

Self-Insert Free
You can take the place of one of the canon characters, either by replacing them in the story or by taking over their body. You gain their abilities for the duration of the jump but lose them afterwards.

Extended Stay +100 per
Stay for 10 more years. Can be taken as many times as you want but you only get cp for the first 4 purchases.

From Wikipedia The Free Encyclopedia +100
You are far more likely to get hit in the genitals in any fight you are involved in, and it will hurt no matter your durability or pain tolerance.

Claiming The Territory +100
There won't be a day that you will not be splashed by piss, be it human, animal, monster and so on. You are really not a fan of that.

Weak To Cock +100/200
Your sensitivity to pleasure is quite a bit higher than normal, turning you into a quick shot, with your sexual stamina also becoming worse. For an additional 100, now your pain sensitivity is also higher, making getting hit extremely dangerous.

Horny +100/200
You are a horndog in lieu of a classic pervy anime old man and can't go a single day without some lewd idea crossing your mind and you acting on it, like sneaking into Divine Bathhouse or stealing high level adventurers' panties. For an additional 100, you literally cannot function unless you have over a dozen orgasms a day, and even still you'll constantly feel horny.

It Would Be Such A Waste +200
You are incapable of killing opponents you find even a little bit attractive and will instead try to keep them as your sex slaves, a fate they hate and have an increased chance of avoiding by running away from you.

Who Knew Being Humiliated Like This Feels So Good +200
You're a complete and total masochist to an extremely detrimental degree. Any monster looking at you aggressively will make you weak in the knees, wanting to drop down and start pleasuring it.

Overconfidence Is A Slow And Insidious Killer +200
You constantly both underestimate your enemies and overestimate yourself. You give your opponents free shots and allow them a lot more freedom during the fight because obviously you can end it all whenever you want.

Not Only Had The Audacity To Be A Woman(derogatory) +200
A lot of people are extremely sexist towards you, with constant leering, dog whistles, bad prices unless you pay up in an additional "special" way, and in general making your life a lot harder and annoying. Surprisingly, this evaporates whenever you are fighting them. If you're a monster this instead makes it so other monster are now aggressive towards you, with the exception of your companions and followers.

Got Your Scent +300
The One-Eyed Black Dragon hates your guts and instinctively knows where you are, being able to follow you anywhere, including the dungeon and starting to move towards you at the start of the jump.

Monster Breeder +300/600
At the start of your jump, you will wake up stuck in a flesh wall pregnant with a monster baby. It will require enormous effort to escape and will leave you traumatized. For an additional 300 you can only ever escape temporarily, with you eventually getting captured and impregnated again and again.

Banned Form The Surface +300/600
You start in the dungeon even if you are a human and are not allowed on the surface any longer, with the Guild automatically knowing where you are if you aren't in the dungeon and declaring an open season upon you if you ever try to leave. For an additional 300, you cannot leave the dungeon for your entire stay here.

The Final Choice
First of all any mental, psychological, physical or supernatural traumas that you acquired here or anywhere else are gone. If you want them gone that is. Take this toy versions of Tione and Tiona for free.

Now Choose

Stay Here
Want to stay around? Sure go ahead. Here take additional 1000cp to spend here

Go Home
Done all you've wanted? It's okay go rest. Here take 500cp to spend here before you retire.

Next Jump
That's what we're talking about! Here take this complete collection of Asanagi's work.

Notes

Changelog

V 1.0 Release

V 1.1 Minor Fixes