Generic Hentai Tentacles

By Zenaku82

There are creatures that exist in the dark. The supernatural. Some exist to feed off humanity, Some exist to feed off of sex. And you are now one of them. Congratulations. As a gift, have 1000 CP to start you off.

Age: roll 1d8 and multiply by 100. pay 50 cp to choose.

Gender: Tentacles!!!

Locations:

Roll 1d8 or pay 50 cp to chose

1. **Modern day, city**: Tentacle in the big city
2. **Ancient temple**: You were sealed away centuries ago. Now, either through nosy archaeologists or a natural occurrence, the seal has broken and you are free.
3. **Generic medieval fantasy**: Knights and princesses. Dragons and sorcerers.
4. **Generic Feudal fantasy**: Samurai and geisha. Demons and spirits.
5. **Laboratory** Whether you were capture or created, your cage has now broken.
6. **Generic Steampunk** : Victorian england. Where thing run on steam and sprockets
7. **Spaaaaaccceeee!**: Perhaps you arrived on a meteor. Or your own ship. Perhaps you found a space station to feed on.
8. **Free choice**

Origins:

Free **Drop-in (shikima)**: Congratulations! You are now a tentacle monster! No new memories to distract you.

100 **Mutant**: Created from a lab experiment or nature gone wrong. Your genes are unstable and prone to change

100 **From Beyond the Stars**: Whether alien or ancient one. You have come to earth in search of prey.

100 **Demonic**: From the bowels of hell you have appeared. To steal souls and innocence.

Perks:

Origins get their perks half off. 100 point perks are free for their origin.

Free/50 **Tentacle**s : your main appendage. Prehensile with genitals at the end. Ravishing your target with them feeds you. Capable of grasping, pulling and pushing. May have to use several for pushing buttons. First purchase is free. Each purchase after costs 50 cp. Each purchase grants you four tentacles.

200 **Tentacles for Days:** Forget having a limited number of tentacles. As long as you have the mass to do so, you can produce more tentacles from your body

Cannot take with 'No Regeneration' drawback

100 **Racial Form**: The simple description of 'Tentacle Monster' not enough for you? Then purchase this and place your tentacles on a previous form you have taken. Become the tentacle dragon you were always meant to be! Show them that elves aren't just for molesting!

Drop-In (Shikima)

100 **New Meat Suit**: You have the ability to take a humanoid form to disguise and blend in. Complete with human mannerisms and voice. While able to fool normal people, those with the proper tools can still detect your true nature. Must be dropped to attack and takes 10 minutes to change back into a human.

If taken with the 'Genius Loci' drawback your Meat Suit cannot leave the inside of your body.

200 **Root of Lust**: Why settle for just tentacles? When you can have a phallus of supernatural size and girth. As a bonus, your fluids now causes the human body to become more durable and stretchable. Allowing them to take objects as big as your Root of Lust without permanent damage. This bonus also allows your tentacles to fit into areas they wouldn't normally..

400 **Natural Musk**: You give off pheromones like gangbusters! While it won't make the females willing, it will make them extremely aroused. To the point where they find it harder to struggle against the haze of lust. The more willful and rebellious the are, the longer it will take for them to give in. If they do so at all.

600 **Addictive seed**: Your juices are a drug. Doesn't matter how it gets into them. But when you cum into your victim, your juices will cause them to do so as well. It will also cause them to need more. Going through withdrawal without them.

Mutant:

100 **All the toys**: Your tentacles are capable of changing shape. Besides the normal shape, they can turn into animal genitals, or even sex toys. Did I mention they could vibrate?

200 **Armament**: You are now capable of changing your tentacles into weapons to defend yourself. This includes any melee weapon. They are still a part of your body and have the same durability.

400 **Injection**: You are capable of turning your tentacles into syringes, capable of injecting drugs into your victims. These drugs can cause arousal, as well as change the shape of the victim's body slightly. If you are capable of producing other substances, you can inject them through the syringes as well.

600 **Goo Form**: Your genetics has destabilized to the point where you are practically goo. Your body is now capable of assuming any shape, though your appearance will remain the same. You can now fit through any hole, crack or substance that allows fluids to pass through. Feel like fucking someone with your whole body?.

From Beyond The Stars

100 **Form Beyond Comprehension**: Your form is completely beyond anything terrestrial. Those with weak wills who gaze upon it will be reduced to gibbering insane wrecks, unable to resist you.

200 **Alien Probes:** Your tentacles are now capable of being reshaped into any form of tool you are normally capable of creating. These tools are still a part of you, and have the same durability.

400 **Technopathy**: Your mind is your greatest tool. You are able to control technology within 10 feet of you through your mind. Whether that tech runs on steam and cogs, or its clark tech. If you understand its function, you can control it.

600 **Eldritch Impregnation**: Your are now capable of taking samples from other living creatures. These genetic samples can be mixed with your own, and implanted into a host body to create an offspring of up to three genetic donors. This offspring can have the dna of any combination of yourself, the sample, and the host. Creating a mix of all three, any of the two, or a complete clone of one of them

Demonic

100 **Soul Food**: You don't just feed from sex. You're stronger from it, Each time you have sex with a subject, you gain a little magical power as you consume a bit of their soul. This magic can be used to fuel any spell.

200 **Dark Bindings**: Through demonic magic and dark rituals, you bind your victims to you. They are unable to leave you, unable to go further than 50 feet from you without horrific pain and suffering.

400 **Demonic Blessing**: There are many who are willing to do anything for a little bit of power. By partaking of your seed, you can grant a portion of your power to someone. This gives them one of your powers, although weakened. As well as temporary. A single cup of seed is enough for an hour of continuous use. The more they drink, the longer the power lasts, This power does not come without a price however. For it allows you a foothold to corrupt them. While they are using your power, you can corrupt and transform their body, and through it their mind. Nothing is free, kiddos.

600 **Absolute Corruption**: The soul is a powerful thing. By consuming a person's soul completely, you kill them. However, you can now fill them with your own power. Rebirthing them. Becoming a demon in their own right. Their body changes to suit your needs, their mind becoming completely loyal to you. A demon created in such a manner is twice as powerful as they were before and gain 'Soul Food'.

Non-origin perks

200 **Resistance makes me harder!**: Your tentacles are your main appendages. Used for fighting, fucking, maybe even walking. As such, it makes sense for them to be your best feature. Your tentacles are 50% stronger, faster and more durable than the rest of you

200 **Laser Squid Nemesis**: Tentacles are awesome, aren't they? Besides sex, they act as extra appendages for movement or using things. And now, you can use them to fire off any power that requires they come out of a specific orifice. Whether that's hands, eyes, mouth or butt. As long as it comes out of you, it can 'cum' from your tentacle.

300 **Pleasure equals Consent**: Ever notice how the victim of tentacle rape doesn't go out and tell people what happened? Well, that's because the more pleasure they feel, the more confused they get by it. Perhaps it wasn't rape. Perhaps it was simply sex they didn't know they wanted. If you make them orgasm hard enough, they might even come back for more.

200/400/500 **Spawn**: You are capable of reproduction, of a sorts. When impregnated, your victims will within a months time spawn an inhuman creature to serve you. They will mature within a week, and will have a lifespan of a year. For 200 cp, you get one type. 400 gets you two. 500 gets you all three. Spawn type must be chosen at time of purchase and cannot be changed.

Worker: These creatures will tend to you and your victims. They are non aggressive and incapable of combat. They have the intelligence of a 10 year old, the size of a greyhound and capable of lifting 300 pounds each

Warrior: These creatures are highly aggressive. Attacking anything that does not smell like you or your victims. They are as powerful as a lion, and tend to work in packs. They are incapable of performing any task other then defend and attack.

Parasite: The size of the average spider, a parasite will seek a human host upon maturing. Upon finding a human suitable to your taste, they will attach themselves to the human's spinal column. At this point, they take control of the host's body. At this point, they will only focus on the human's basic needs and survival, as well as using their host to pleasure you. If unable to find a host within a day after maturing, they will die.

200 **Hybrid Spawn:** (requires purchase of at least two spawn) You are now capable of creating hybridized spawn. Worker/Warriors who can defend as well as perform tasks. Parasite/Workers who can are more intelligent and capable of controlling their hosts to a greater degree, including luring in more victims. And Parasite/Warriors, who can inject their Black hosts with strength enhancing venom, which serves to remove the natural limitations on the body, as well as shortening its lifespan. You must have purchased the requisite spawn in order to create the hybrid version

600 **Night of the Tentacle 2: Electric Boogaloo**: I live again! Once per jump, if you should die while someone is impregnated b y you, you can overwrite your progeny's being with your own, being reborn through them.

Companions: Companions are 50% off for their respective origin

Drop-in (Shikima)

200 **Naive Schoolgirl:** The typical high school bimbo. Curvy body, popular, and loads of friends just waiting to share in her fate.

300 **Sex Ninja:** You have acquired the services of a sex ninja! Her skills in combat are only matched by her skills in bed. She is absolutely loyal, and has no taboos against showing off her body. But ask her to take off her mask, and she'll be as shy as a schoolgirl.

Mutant

200 **Lonely Housewife**: Some girls out there can surprise you. This poor housewife has been neglected, her husband out of town for forever on business. After a night of violation by you, she was begging for more, and has actually brought you home with her. Expect a loving servant and a place to stay as long as you take care of her needs

300 **Mad Scientist**: She's not mad! Just a little… eccentric. And you are the key to her gaining worldwide fame. She wants to study you in every way possible, and isn't beyond making deals to get permission to do so. Has government access can help hide any evidence on you. Expect many 'samples' to be gathered, and to be poked as much as you poke her.

From Beyond The stars

200 **Doom Sayer:** The end is nigh, or that's what she keeps saying. A mad woman with a madly hot body who thinks you are here to bring an end to the world. She vows to serve you, calling you by a name with 17 letters and not enough vowels.

300 **Breeding Slave**: After giving birth once, this woman lost her mind. She is eager to do so again, willing to perform any kinky act. As long as it also involves you unloading inside her. Whether it is your spawn, a genetic experiment, or anything else, she's happy as long as there's a bun in her oven.

Demonic

200 **Black Magic Girl**: Bullied. Picked on. Shoved around for her entire life. Somehow, she got her hands on an actual book of magic, and is now looking for revenge. She is willing to do anything, ANYTHING, if it means getting back at those who have hurt her. And that list is long.

300 **Fallen Angel**: An angel who had been repeatedly exposed to demonic energy and temptation. Her wings have gone from white, to black. Her body gone from 'Holy, Holy, Holy!' to 'Holy Shit!'. She has strong magical powers, and enjoys leading others to fall like her.

Non-origin

200 **A Friendly Tentacle**: Import one of your companions or create a new one as a tentacle monster! They get your origin for free, and 600 cp to spend on perks. They cannot take drawbacks.

600 **A God Am I**: You have minions! A cult has decided that you are their deity, and seek to serve your every need. Be that through finding 'sacrifices' for you, defending your lair, or simply worshiping you. They are generic humans. The gender ratio is up to you to decide. Post jump, this perk allows you to gather menial followers to worship you.

Flaws:

You are capable of taking up to +1000 CP in flaws.

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+0: **A Snuggle With a Struggle**: In a world full of raping tentacle creatures... you're one of the good ones. You only have consensual sex with your partners. This has led to those who know your reputation to be more understanding of your... inhuman nature. Perhaps you could even start a business? Tending to the needs of lonely women.

Cannot be taken with Carnivore.

+0 **This Hole Feels Familiar…**: There's something about them…. Were they from that one show? F*te? Or maybe it was Bl*ach. Either way, expect many expies

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+100 **STDs:** You are capable of being infected by human disease. Including but not limited to STDs. As terrible as they are for humans, they aren't any easier for you.

+100 **No Regeneration:** Normally if a tentacle is cut off, it will regrow within a month. Unfortunately, that no longer happens. If you lose a tentacle, its gone.

Cannot take with 'Tentacles for Days'

+100 **Sex Starved:** I wasn't kidding about feeding off of sex. You can't eat normal food. If you don't get sex regularly, you'll starver, growing weaker and eventually die.

+100 **Carnivore**: You can't live off of sex alone. You need meat. Every day you will have to eat at least one human. This will not go unnoticed by the population.

+200 **Friction burn**: There's a reason the girls in hentai and doujins go on and on about how wet they are. Its because the pussy juice acts as lube, making it easier to slip in. WIth rape, they don't get enough foreplay for that. Neither you nor your victims produce enough fluids to properly prepare either of you for sex.

+200 **For Science!:** Scientists have found out about you. They wish to find out the source of your abilities. If caught, you will be taken to a lab and dissected.

+200/300 **Weaksauce Weakness**: What kind of wuss are you? Your choice of milk, car oil, holy water or other semi-common fluid, burns you like acid. For 300, choose light or water to burn you.,

+300 **Magical Girls**: You are a magnet for girls in skimpy outfits. Unfortunately, they have a tendency to spout off about 'love and justice' and blasting you with pink hearts. Those hurt. Their magic protects their virtue. And you just can't seem to kill them off.

+300 **My Pet Monster:** Good news! Someone wants you. Bad news: They want to lock you up and keep you as a pet. Expect to be neutered.

+400 **Genius Loci:** You are now bound to your starting location. You are only able to move by growing outwards, at a rate of 25 cubic feet a month. You may inhabit nearby structures, using them to disguise yourself. You can redesign your innards, creating hallways and rooms out of yourself. A core acts as your brain and heart, existing deep inside of you and can only be moved when you grow. Destruction of the core means death and a Bad End to the jump. Being unable to move, you will be unable to hunt on your own. Only the occasional victim will wander in every once and awhile. Less so as people consider your location haunted.

+600 **Hunted:** There is an organization out there hunting your kind. Through science or magic, they are capable of seeing through your disguises. They have defenses against your abilities. And weapons meant to kill you. You may kill them, but there will be more.

End Jump

Stay: There are so many orifices to slime! Why not stay longer to explore them all

Go Home: Had enough of jumping? Pack your tentacles and go back home. With all the toys and trophys you've picked up along the way

Continue: On to the next adventure and the next prey!

Notes:

- Post jump, your tentacle form can be accessed as an alt form.
- As a tentacle monster, your gender is fluid. You are a creature meant to feed off of sex. It would be inefficient to have organs designed for only one gender. Penis, vagina, mouth, anus. Your tentacle can turn into them all.
- Thanks to the wonderful pervs at Questionable Questing for help and ideas for this jump.

Generic Supplement:

This jump can be used to supplement an existing jump, or take place in a world that doesn't have a jump Rules are as follows:

- This jump can only be used to supplement a non-generic jump.
- All cp from either jump is kept separate. All Cp gained from drawbacks remain in the jump that the drawback is taken from.
- For story purposes, background/ages/origins are mixed between the two jumps. In essence, fanwank how your character is a tentacle monster, and a [insert origin here]
- The jump used must be thematically compatible. I.e. It needs to have supernatural, fantasy or sci-fi elements so that such creatures are a possibility.
- If you use Return on this Jump, you forfeit any free cp, and can only gain CP from drawbacks you have not taken before

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