

Itachi Shinden

By PsychoAnon

HELL

Near the end of the third great Shinobi war, a 4 year old boy would be taken to a battlefield. In the lifeless eyes of the countless corpses strewn across the battlefield, that young boy saw hell. He burned that scene into his mind forever and on that day swore a vow to become strong, so strong that he could end all war and something like this would never have to happen again. That boy was Itachi Uchiha.

Although Itachi will pursue his dream relentlessly, training day and night and thinking of nearly nothing else, his world around him will soon crumble. The nine tailed fox will be unleashed onto the village by a masked man, leaving the Uchiha clan to take the blame. The clan will be isolated to their own compound where they will stew in hatred and jealousy. Meanwhile, the top brass of the village, especially one Danzo Shimura, will continue to plot against the Uchihas in an attempt to suppress their increasing hatred and thoughts of rebellion. War between the village and the clan seems inevitable.

Itachi will come to grow up and learn love along the way - the love of parents, the love of a best friend, the love between a boy and a girl, the love of a nation and the love of a brother. Due to forces beyond his control, shadowy figures stoking hearts to hatred, Itachi will be forced to give up everything to save the two things he loves above all - his home and his little brother.

Your role in all this is unclear, but it begins just after Itachi has been taken to the battlefield, merely a 4 year old boy. Your destiny is your own. Here's a gift to help you along your way.

+1000 IP

Origin

Select an origin. Perks and items are discounted 50% for matching origin, except 100 IP matching perks and items which are free.

Strange Child

You are neither good nor evil. Neither light nor dark. At least not yet. For now, you are just an innocent child, new to this world with your whole life ahead of you. Of course, you've likely been born to ninja parents in Konohagakure, the village hidden in the leaves. Dark times are ahead for Konoha, so endure as a true shinobi should. Your age is anywhere from 4 to 10.

Shinobi of Light

You're what one could call a “run-of-the-mill” shinobi. That's not a reflection on your stature in your home village - indeed, you may be quite famous - but it simply reflects that you are the type to carry out missions, protect the village from overt threats, do paperwork and the like. You live in the “normal, mundane” shinobi world, as ridiculous as it sounds to propose such a thing. You know nothing of the darkness of groups like the Anbu or the Foundation and that's likely a good thing. Your age is anywhere from 12 to 40.

Shinobi of Darkness

It's rather humorous how shinobi, themselves beings of darkness, still seek to push their own darkness somewhere else and pretend it doesn't exist. This is your domain and how you've lived - assassinations against civilians, covert operations to trigger wars, turning your blade against your own companions for the greater good. While most may label you evil for all this, they'd gladly ignore just how bad things would be if you didn't make these sacrifices. How convenient. Alternatively, you may just be an outright criminal out for your own objectives. Your age is anywhere from 14 to 60.

Location/Allegiance

You may select where you begin, with the area you select being your home village. You will be born into that village and treated as one of its own, which may cause complications if you possess any Konoha bloodline abilities. Possibilities include, but are not limited to, Konohagakure, Sunagakure, Kumogakure, the land of Frost and their meager ninja village and some random area of nowhere which indicates no inborn identity or allegiance to anyone.

Bloodlines

You can optionally choose to pay to gain access to some of the special bloodline abilities, also known as kekkei genkai. There are no discounts for them, but no penalties for taking more than one or two. If both Sharingan and Byakugan are purchased, you may decide how that works. Perhaps you have more than one set of eyes or both powers overlap in the same eye.

200/400/800 - Uchiha

The most powerful clan of Konoha as well as the most infamous. The Uchiha clan are notorious for their Sharingan Dojutsu, Sharingan meaning “copy wheel eye”. The Sharingan is an ability activated through extremely intense emotions - usually sadness and hatred, but more rarely love and determination to protect those loved ones. The user's eye will turn red with a tomoe in it. The first notable ability of the Sharingan is its enhanced perception, allowing the user to see chakra all around them in color and predict movement. Predicting the movement of things allows the user to dodge preemptively like a type of precognition. This same enhanced observation of movement allows the user to perfectly copy the hand signs of other Shinobi, allowing them to copy and memorize a jutsu even as it's being performed (the only caveat being they must be skilled enough to cast the jutsu to begin with). The other notable aspect of the Sharingan is its visual genjutsu. Merely through eye contact the user can put their enemy under genjutsu in 1/100th of a second and this prowess also makes the Sharingan user more resistant to visual genjutsu. As the user refines their ability with the Sharingan they will gain up to 2 more tomoe in their eyes, each increasing their perception and genjutsu prowess further.

Most would think that is the end of it, but there is a level beyond the regular Sharingan very few Uchiha know about. The Mangekyo Sharingan is vastly more powerful than the regular Sharingan, gained through emotions too intense to bear that one might feel after killing their best friend or learning their entire life was a lie. The Mangekyo not only boasts far greater perception and genjutsu abilities than the regular Sharingan, but grants the user access to two absurdly powerful jutsu, one linked to each eye. Examples include the black flame Amaterasu, which will never go out and can burn anything it touches to ash; the nightmare realm Tsukuyomi which puts the target in a dream world where the user controls everything, including time; and Kotoamatsukami, which can give someone an absolute command they will obey no matter what. You may choose what your MS abilities do. On top of this, someone with both Mangekyo can develop the Susanoo, a chakra construct which is significantly more powerful and durable than the user themselves and surrounds them. There is a downside in that the more the MS abilities are used, the more blind the user becomes. If a user obtains the eyes of another MS user closely related to them and implants them in their own eyes they gain the Eternal Mangekyo Sharingan, amplifying all abilities further and removing the blindness drawback.

You can pay 200 IP to be an Uchiha who has not yet developed the Sharingan, 400 to start with the Sharingan and 800 to start with the Mangekyo Sharingan. Alternatively, you can pay half price to not be an Uchiha but have an implanted Sharingan/Mangekyo Sharingan. Implanted eyes are less effective than for the native users and cannot be shut off, making them a constant drain on chakra supply.

200 - Byakugan

The Hyuga clan are famed for their Dojutsu of the Byakugan. This eye looks glossed over as if the owner were blind, but in fact their eyesight rivals even the Sharingan. The eye's enhanced perception must be activated, which causes the veins around the eyes to pop out. The Byakugan can see nearly 360 degrees around the user with only a very tiny blindspot behind them and allows them to see up to several kilometers away as well as see through walls. Most importantly for Shinobi, they can see in intricate detail the flow of chakra through the human body and the tenketsu points. By knowing the flow of chakra and seeing these points, the Byakugan user can cut off the flow of chakra in the enemy's body using a taijutsu technique called the gentle fist, making the enemy helpless without access to chakra. You are somewhat distantly descended from the clan and not a member, but this is to your advantage as your Byakugan looks like just a normal pair of eyes unless activated, similar to the Sharingan.

400 - Wood Style

You have a dark history behind you. The legendary sannin and S class criminal Orochimaru experimented on you by injecting you with Hashirama cells. Despite almost all other subjects dying, you survived and gained not only considerably increased healing and chakra reserves, but the kekkei genkai of the first Hokage Hashirama - wood release. Wood release allows the user to generate wood with powerful chakra sealing properties, shaping it for various purposes. Users can send out branches to ensnare or pierce their foes, create permanent structures out of wood and even make moving constructs which the user controls remotely such as wood clones and Hashirama's wood golem. The wood can also grow flowers which emit sleep inducing pollen that could knock out even the mightiest ninja. With enough training you could one day mimic Hashirama's 1000 arm Buddha statue, though this may be just a pipe dream without legendary talent, brutal training and immense chakra.

300 - Aburame

Names like the Uchiha clan, Senju clan and Hyuga clan have gone down in history as the mightiest and most fearsome Shinobi in the world, but there is a clan within Konoha that causes members of even those clans to shiver at the mention of their name. The Aburame clan are a bloodline of Shinobi who have modified their bodies to host and control specially bred chakra using bugs. These bugs can be controlled for any number of purposes - straightforward attacks via swarming, draining the enemy's chakra, reconnaissance, poisoning others and so on. You are an especially gifted member of the clan, such that you can make your body itself into a swarm of bugs, flying about covertly and becoming difficult to physically attack or kill without wiping out every single bug. Not only that, but you can see through each and every one of your bugs simultaneously and process that information, making you an almost perfect spy. All it would take is one tiny poisoned bug and even the mightiest shinobi in the world could die. That is the power of the Aburame.

Perks

Variable - Skill Level

Purchase your starting level and rank as a shinobi. Kage ranks are not the actual Kage of their village unless it's some no name village like the one in the land of Frost. They'll just be an extremely elite jonin. It should be noted that each rank up provides a significant increase in chakra, overall combat stats and skill such that, all other factors being equal, the next rank up should easily beat the former rank in a fight.

For free and by default you start as a Genin. Just this alone only guarantees you know the basic academy clone technique and probably how to throw a kunai. Based on this alone, anyone of chunin level or above would demolish you.

For 100 IP you're chunin level, the lowest level leadership position of shinobi. You've likely picked up a basic elemental jutsu,and one or two other techniques like a genjutsu or improved taijutsu, plus you've mastered walking on water and up trees.

For 200 IP, you have reached the level of a "special Jonin". This means that while not on the level of a true Jonin, in some particular aspect like genjutsu or taijutsu you are on that level. Not only is your specific fighting style further refined, but one aspect is at the Jonin level.

For 400 IP, you are a true Jonin, the most powerful and respected ninja in a village save the Kage themselves. Your overall proficiency with all forms of jutsu has reached an elite level and you've mastered at least two elemental releases. Your personalized fighting style has reached such a high level that folks may just give you a nickname based on it out of fear and respect, such as Minato Namikaze being called the "Yellow Flash" or Fugaku being called "Wicked Eye".

Finally for 600 IP, you are on the level of a Kage, or shadow. These are the leaders of villages with power so great it dwarfs any Jonin, in fact 10 Jonin could jump a Kage at once and all lose horribly. Your basic mastery over all types of jutsu is practically otherworldly in comparison to Jonin and in the areas you actually specialize in you're nearly unmatched. This alone wouldn't quite put you on the same level as the Sannin or Hiruzen Sarutobi, but you're close.

100 - Face Sculpting

There's a particular talent you picked up thanks to some time in the Anbu. That's a very particular type of medical ninjutsu used to reshape someone's face. Through surgery, you can perfectly transform someone's face however you like, as if you were a sculptor carving out stone. This can be used to make someone's face look completely identical to someone else's face. It takes an incredible deal of precision to achieve such a feat, but with your incredible manual dexterity you make it seem effortless. With this, a person could assume someone else's life without anyone being the wiser.

Strange Child

100 - Precious

Aww, what a sweet little thing you are! You're quite adorable, especially as a child. Many of your innocuous actions are sure to get plenty of “awwwww”s and spark a desire to protect your smile in anyone with a heart. As you grow older this effect will fade, instead replaced with being perceived as cute in a more romantic sense and drawing in partners who are into that. The first effect can still be reproduced if taking on a childlike form via something like the transformation technique.

100 - Bullseye

Is perfection possible? Can anyone truly be perfect? It's hard to say, but when it comes to accuracy you're about as close as it's ever gonna get. You've honed your ability to hit a target via kunai and shuriken throwing practice and it's paid off massively. You could leap in the air upside down, 4 kunai in each hand, and hit 8 targets all in the same exact spot. That much is child's play for you, but you can also do impressive trick shots like hitting kunai against other kunai to change their trajectory midair and hit targets behind obstacles with both kunai still perfectly hitting their target. Your natural sense of aim, timing and momentum is such that you'll pretty much never miss any shot you take unless factors you couldn't account for get involved.

200 - Inner Strength

The true measure of a shinobi is not in their strength nor in their intelligence. The true meaning of a shinobi is to be one who endures. In that sense, you are as true a shinobi as there could ever be. Your willpower and determination are truly immense. Even as a child you could decide on a life goal and never give up on it no matter how impossible it seems, training as hard as possible every single day without fail. You could push through the fear of death and even poison induced paralysis just by your willpower in truly dire situations. You'll never, ever lose hope.

200 - Big Bro

Many famous shinobi are admired from afar like a bird flying overhead, respected and appreciated but treated as untouchable. What you have is something else entirely, as the admiration others feel for you is sort of like a brotherly affection. Many people, especially those of younger age, will look to you for guidance and an almost familial bond. It's good that they do as you're quite good at guiding others in an emotional sense. Teaching them to take life less seriously, helping them forge relationships with others and show them obvious things in their social life that they missed. It may sound like a small thing, but if there were more people like you then there probably wouldn't be so many unhinged ninjas running around.

400 - Brilliant Mind

Genius. There's simply no other word for it. You're so smart that even as a 4 year old child you would be thinking like an adult and as a teenager you'd be thinking like an exceptionally smart adult. Your capacity for learning and memorization is near unmatched, as you could breeze through and commit to memory an entire library's worth of books in just a few weeks. Your ability to think on your feet is incredible, as you can create complex strategies on the fly and identify an opponent's weaknesses after a minute or two of combat. This brilliance even extends to investigation and deduction, as you could solve the true identity of the Masked man after only a couple minutes of thought. With a sharp mind like yours the sky's the limit.

400 - Teleporter

Among all the attributes one can possess, few are feared so much as speed. One need only look back to the 3rd great shinobi war, when Minato Namikaze earned the name “Yellow Flash” and was given a “flee on sight” order. While you're not quite on his level, you are on the level of Shisui Uchiha, known as “Shisui the teleporter” for his mastery of body flicker. Your speed is exceptional even relative to your other abilities, and your body flicker even more so than that. You can use the body flicker technique to create afterimages and even use it in the middle of combat, where most shinobi only view it as a long distance travel technique. Your activation speed of body flicker is also near instant, such that it would be almost impossible to even see you activate it, making it look as if you really did teleport. Your speed and body flicker will continue to increase at a much faster rate than your other attributes. This alone could make you a legendary shinobi.

600 - Soaring

Power and ability make all the difference in the world. Someone powerful enough could impose their will on all the world, ending war forever. You may have the potential to make this a reality. Your talent for ninja abilities is only matched by Itachi, and in all of Konoha's history since the academy was founded you and Itachi are the only ones to possess this insane level of talent. You could not only learn, but master a jutsu you were already strongly naturally inclined to after seeing it performed once. Starting from the ground up as a 4 year old, you could be more powerful than most chunin at 7 and that's with certain external factors holding you back. By 12 or 13 you could be on par with some of the most powerful ninjas in the world like Pain and the Masked man. Your full potential is practically limitless and if you push yourself to the limit your rate of growth would be even better. On top of all that, you have an intuitive understanding for what the best path of improvement is for yourself and others. If you were an Uchiha, for example, you could tell just what was needed to unlock your Sharingan and Mangekyo Sharingan. All these benefits will apply in most aspects of life and all future power systems. Become the one who soars above all to make your dream come to pass.

Shinobi of Light

100 - Quite a Catch

Charming. Pretty. Pretty charming. That describes you decently, I'd say. You were blessed with very good looks - perfect skin, dreamy eyes, lustrous hair and so on. While your appearance naturally brings admiration and attraction, it's your personality that can really score you a date. You know just how to talk to people to get even the most dense and introverted person to accept their feelings for you. You're quite lucky in love.

100 - Peer Pressure

If there's one thing you know for sure it's that society ultimately works off bullying on a fundamental level; everyone acts a certain way and believes certain things, so if you don't get with the program you're ridiculed or just left out entirely. You know how to use this social force to your advantage. You're good at turning people against someone and getting them all riled up. This is more on a personal scale. You won't be causing a revolution or anything, but you could get that really annoying “prodigy” everyone's always going on about beat up.

200 - Sage Wisdom

You may not be right about everything, but you've certainly picked up some understanding of things over the years. You often have good advice for others due to your wisdom and that advice tends to stick into people's minds like a parasite whether they want it there or not. It's not gonna brainwash them or anything, but they'll have a hard time getting your words out of their head. Hopefully, you can set them on the right path.

200 - Sleep Fighter

Get up, sleepyhead! You were in the middle of a fight! Actually, maybe go back to sleep. You were doing better then. You've mastered a bizarre form of fighting indeed. You can fall asleep effectively whenever you want and you are a heavy sleeper. In your sleep, your body can fight purely off instinct and the subconscious. In this state your physical power increases greatly while not limited by your conscious mind, with your reaction time and dodging especially improving since there's no gap between consciously choosing to dodge and dodging. Instead it's all just instinct. Your unconscious self can still use jutsus and seems to understand the general goals you had when awake, but its ability for strategy is poor to non-existent. Your drifting in and out of sleep fighting style in which you fall forward like a log only to dash at your opponent at high speed is quite good for catching enemies off guard.

400 - Hand to Hand

Fireballs and illusions are all well and good, but when it comes down to it a fight is all about throwing hands. You're amazingly talented when it comes to taijutsu. Not only have you mastered at least one taijutsu fighting style such as the gentle fist, not only do you hit exceptionally hard, but your very instincts are honed to perfection. Purely based on instinct, you could cause a rainstorm of kunai falling towards you to miss simply by hitting one and triggering it into a chain reaction with the others that causes them all to change directions away from you. All that information obtained automatically from your top notch combat instincts. You can even extend your taijutsu further than normal, for instance you could extrapolate the chakra redirection of the gentle fist into using your taijutsu to part an enemy's fireball, causing it to miss you. You can apply this same extension of principles into other martial arts. Even geniuses like Itachi and Shisui wouldn't wanna get into the ring with you.

400 - Leader

The people need a strong and firm hand to guide them and lead them to a better future. For better or worse you may just be that hand as people automatically turn to you when looking for a leader. Due to a number of factors including your commanding presence, decisive and striking speech and your ability to spark a fire in the hearts of a crowd, people naturally flock to you for leadership. If the Hokage were decided by popular vote you could win in a landslide. This doesn't mean you're actually good at leading, but people definitely wanna follow you.

600 - The Professor

The first Hokage was revered for his unparalleled strength, the second for his speed and creativity and the third is held in equal esteem for his unparalleled knowledge. Much like Hiruzen Sarutobi, your understanding of chakra is incredible and your knowledge of jutsus unmatched except by him. Your knowledge pool is so great that you can perform every jutsu from Konoha and learning and mastering new ones is typically the work of days at most, where it may take others months or even years to learn particularly complex jutsu. Needless to say, you've already mastered all five elemental releases as well. No matter how complex or powerful the jutsu, you will be able to learn it so long as it isn't fundamentally impossible to learn, such as with bloodline abilities. This same learning speed and capability applies to other magic systems as well. You will use your knowledge to show the youth the correct path.

Shinobi of Darkness

100 - Fool

People very rarely peer behind the surface. They simply believe reality as presented to them without questioning anything. How convenient for you that you can manipulate their perception of just who you are. You are an exceptionally good actor. You could pretend to be a goofy idiot and trick even the sharpest of ninjas into believing that was your true self before you rip their throats out. Slipping into other roles is just as simple.

100 - Whatever it Takes

Good and evil are not distinctions you can afford to make. There is only what must be done and how to achieve it. You have the mental fortitude to commit horrible actions in the name of the greater good without hesitation. If 100 must die so 1000 may live, so be it. Although these actions may still haunt you to some extent, in time you'll learn to move on and forgive yourself. There is no glory in making the world a better place.

200 - Terror

Fear is the most primal of all emotions. No matter how sure of himself, when faced with true terror a man can only freeze in place and pray silently not to meet his end. You emanate a terrifying aura imbued in your chakra which flares up when you feel killing Intent towards someone. This dark aura alone is enough to send those weaker than you running for the hills or make them freeze up entirely. Very strong willed enemies and those who are equal to or stronger than you also don't have too much trouble resisting it.

200 - Invisibility

Despite how flashy some jutsus are, shinobi are ultimately meant to be stealthy. It is in this most fundamental of areas that you excel, as even for a shinobi you're more a ghost than a human. Your ability to evade security and detection is nearly supernatural. You have a sixth sense for security measures to always know where they are and how to avoid them, with the same going for the prying eyes of enemies. If you're actually trying to be stealthy then at best they'll catch a brief glimpse of your shadow on rewound security camera footage. To operate in the darkness means that this skill is essential.

400 - Moulding

Ah, such bright youth with such bright futures. Perfect targets to bend to your will. You have an innate deep intuition into the minds of others - their hopes, dreams, aspirations, fears, you can figure them all out and almost always know what someone's thinking simply by observing their face. This natural understanding of others is what allows you to understand how to morph and shape them to your will and have them dancing on your strings. Taking some hopeless orphan and turning them into a brainwashed super soldier is simple enough, but what's truly impressive is that even sharp minds like that of the third Hokage or Itachi Uchiha can be twisted to see and agree with your point of view, ultimately siding with you even if you're not very likable. With enough time, an entire nation could be dancing to your tune.

400 - World of Illusion

Perhaps reality is subjective. What one person perceives as reality may be another person's illusion. Is there really any way to tell the difference? Certainly not if you're creating the illusions. You are an incredible prodigy when it comes to genjutsu. You could put even powerful shinobi who've trained their genjutsu resistance into an illusion with as little as a point of the finger and any genjutsu used against you could be reflected back to sender so long as their skill didn't exceed yours. This doesn't merely apply to genjutsu, but to your abilities of deception. You can create complex webs of lies within lies all without a single inconsistency, such that you could practically make it so that someone was living in an entirely parallel world of your creation and believing it was fully real. In some twisted sense, it is

600 - Dark Architect

The world of light is nothing but an illusion. All of history is controlled by brilliant and powerful men in the shadows, creating and enacting schemes society at large is unaware of, only seeing the smoke of the massive fire which fuels society. You are the mastermind that can control everything. You're always thinking ahead, planning months, years, decades, maybe even centuries in the future. Due to your immaculate planning, it's quite rare for a plan of yours to actually fail but you've likely got several contingencies in place just for such an equation. Yours is a darkness that can swallow the world.

Items

Strange Child

100 - Kunai and Shuriken

These are the most basic bread and butter weapons of shinobi. These throwing weapons are quite sharp and always in reach for you, as you have a small pouch which will give you whichever ones you want whenever you reach into it. Particularly effective when thrown upside down while moving through midair (or maybe Itachi just does it to look cool).

200 - Secret Spot

Though it sounds a bit childish, there's nothing quite like having your own little secret hideout that nobody else knows about besides you and your friends. This area is so well hidden and unknown that even an entire village of shinobi wouldn't be able to find it if it was in their own backyard. It has a relaxing atmosphere which makes it a nice place to unwind with friends.

400 - Compound

The ancestral home of your people. This is an isolated area connected to a village which serves like a mini village of its own. It has nice homes, training facilities in the woods nearby and is generally a beautiful and fortified area. The village's local police force is housed in the area and guards it faithfully. You own not only the compound, but a mansion within the compound. Your position gives you major pull with the local police and does so in future worlds as well.

600 - Crow

A good friend gave you a very special gift. It was this bird. This is no ordinary bird, as in its eye is the incredibly powerful Mangekyo Sharingan imbued with the most powerful genjutsu - Kotoamatsukami. This genjutsu can give an absolute command to someone which could be as specific as “go to x location at y time and do z until w” or as general as “protect the Leaf village”. Undoing or resisting this genjutsu in any way is nigh impossible even for beings that should be immune like Edo Tense isummons and it can be applied simply by the koto eye looking at the eye of the target, not even needing eye contact. This ability, once used, will take 10 years to reset but it can also reset upon entering a new jump should that be sooner. If the crow dies or loses the eye it will be restored to normal shortly after. The eye is completely unusable except by the crow, though obviously you decide what the command is when used and if it's used.

Shinobi of Light

100 - Simple Pleasure

The life of a shinobi is nothing if not stressful. That's why many indulge in small vices in order to relax. This is something like a flask of alcohol, a tobacco pipe, a pack of cigarettes or even an ice cream cone. Indulging in this helps you relax and it comes back/refills once every hour. Try not to overindulge.

200 - Shop

Not everyone's cut out for the life of a ninja. It's a cruel and merciless world where friends drop like flies, after all. Instead, why not just run a humble little store instead? This small business could be anything from an ice cream parlor, to a ramen shop or maybe a flower store or textile business. Whatever the case, it's quite successful and has employees to run it for you. It's more than enough to get by and you can even get involved yourself to make it even better!

400 - Academy

It was once the case that ninjas were trained merely by the battlefield itself, innocent children thrown to the wolves desperately hoping not to die. Such barbaric times are in the past now and there are institutions to bring up new shinobi, such as yours. You have your own academy suited to turning young children into shinobi. It teaches both the basics of chakra use as well as hand to hand combat, weapons and the practical knowledge you'd expect from an ordinary school. This academy can teach even ordinary children how to use chakra in future worlds.

600 - Clan

Once upon a time, there were no villages but only clans. In this time period, many great clans made their mark on history and exist even today - the Uchiha clan, Senju clan, Hyuga clan - and now, your clan. You have your own clan on par in size and resources with the Uchiha clan, viewing you as their leader. On top of them being very fine shinobi, they will share any bloodline abilities you possess and may have a link to the clans of those bloodlines as a sort of branch family. As your clan grows and expands, those new members and their territory become part of this item. The talent level of your clan members are above average for shinobi, with geniuses like Shisui and Itachi appearing once every two generations and jonin level ones appearing several times in each generation. The numbers obviously skew depending on just how big your clan has gotten. Family is above all.

Shinobi of Darkness

100 - Mask

Living in the shadows, a great deal of secrecy is needed. This mask is of whatever design you'd like, be that an animal mask or one with a strange spiral pattern and a single eyehole. It's quite handy in that regardless of the design, it doesn't at all impede your senses or breathing. On top of that, it hides your identity quite well even if it leaves distinctive features like your flashy white hair exposed.

200 - Poison

All shinobi are quite wary of poison as it's a potential threat on nearly any battlefield and one that's very difficult to counter. You have a refilling supply of extremely potent poison with paralytic properties. A dose of this poison small enough to be applied via a single bug is enough to leave very powerful shinobi unable to move and doomed to die in just a day. Only a medical shinobi of the caliber of Tsunade could hope to create an antidote in time to save the victim.

400 - Sharingan Collection

Now I wonder where you could have gotten these? You have a supply of a dozen Sharingan. They're just the base Sharingan, but they can still prove invaluable as both an enhancement to one's overall ability and a defensive tool via the izanagi jutsu. Once an eye has been used up or destroyed, a new one will be acquired after a month. How handy.

600 - Root

To maintain peace and justice, complete secrecy is needed. A darkness so dark no light can penetrate at all. That is your organization. You head a group of shinobi as skilled and secretive as Danzo’s Root. These are ninjas brainwashed from a young age to be the ultimate in stealth, assassination and recon and to top it off they're 100% loyal. Any member of your group would gladly die at your order without a second thought. They're skilled in stealth and numerous enough to have spies everywhere without even the sharpest shinobi noticing they're spies or even knowing your group exists at all. In terms of combat ability they're also exceptional, with some even being as talented as the copy ninja Kakashi. Growing your Root is as simple as finding some orphans or impressionable youths and shaping them into chakra using killing machines, even in future worlds. You are everywhere. You are justice. You are darkness.

Companions

100 - Old and New Allies

You can create/import 2 companions per 100 IP spent on this option, giving them both their own origins, 600 IP to spend on whatever they'd like and all other associated benefits. Alternatively, you can create/import just 1 companion per 100 IP, granting them the same benefits but 1000 IP to play around with rather than 600.

Free - Comrades in Arms

Perhaps you'd like to take some of the friends you've made here along with you to future adventures? If so, It's as simple as inviting them along and having them agree to it. Of course, in many cases that's easier said than done.

100 - Gomu Gomu Gal

“Hey you! You're part of my team now!” Those were the words you heard as you saw the goofy, smiling girl before you. Ever since she was a little girl, Luni admired ninjas and wanted to be the greatest one of all. She's incredibly boisterous, confident and determined but also quite the airhead who's mainly interested in eating and fighting. Despite that, she's very good-natured and has a sort of charisma that makes her easy to get along with. She was modified and experimented on at a young age, which gave her body the properties of rubber, allowing her to stretch and “inflate” any part of her body to ridiculous extents and making her virtually immune to electricity. As such, she almost exclusively focuses on taijutsu using her unique abilities to their fullest extent as her fighting style. She's quite strong and very talented as a ninja, though she's also pretty stupid so she's not hard to trick in a fight. She has decided you are part of her “crew” and will follow you whether you like it or not. A relationship may be on the table, though first you'd have to teach her what that is and explain repeatedly that it isn't a type of food.

100 - Ice Boy

On a cold winter night, you found an orphan boy shivering alone. Having taken him in, this boy swore to dedicate his life to you. This child, no older than 12, has become your loyal servant and tool. He had nothing before he met you and now he cares only for you, seeing himself and his life only as an extension of your will. The boy is very kind and good natured, despising killing (though he would do even that at your command). He was born with a kekkei genkai of ice release. He mainly uses this ability to create massive swathes of ice and encase opponents, causing them to shatter apart if they're broken out too quickly and violently. He's picked up impressive skills as a chef to try to please you. His talent and abilities as a shinobi are incredible; with just a few more years of training, he could surpass the likes of Kakashi Hatake. He could ascend even farther with more care. Hopefully you'll teach the lad to appreciate himself a bit more.

100 - Senju Milkers

That sound… the *boing* of ample, bouncing breasts could only mean one thing… run for your lives, fellas! You see before you a woman of 30, the hungry eyes of a predator boring into you as she sizes you up. She knows you can't stop looking at her bosom which outclasses even Tsunade herself. This woman is Yuki Senju, the younger sister of Tsunade. While her sister always had a talent for healing, Yuki always had a talent for harming and concocting poisons. Yuki mostly served in the Anbu, which has made her quite a vicious and predatory woman with manic eyes that scream for bloodshed. This reputation as one of the most powerful and horrific women in the village is why she's not had so much as a date her whole life. To her great embarrassment, she's never had a relationship or sex and is constantly seeking it. Her failure in this department has had her labeled the “legendary loveless loser” by the village. She's extremely lustful to the extent of doing things like spying on men in the hot springs and “accidentally” falling on top of men to shove her boobs in their faces. Despite her bombshell physique, no man wants to go near her due to the incredible killing Intent she always emits, turning flirtatious lines like “I could just eat you up” into blood freezing threats.

As a shinobi, she's quite terrifying. She's developed ninjutsu to puppet a target’s body by controlling the very blood in their veins, taijutsu which can stop all blood flow to the heart with a few precise strikes or accelerate it to cause her/the target's speed and perception to greatly increase, hallucinogenic poisons that make the victims perceive everyone as an enemy and go on a mad rampage and even her sister's strength enhancing and healing techniques, though those are still very much a work in progress.

Though this femme fatale is terrifying to anyone else, you are the exception for some reason. As a result, she's become VERY interested in you. Despite her lack of experience, her decades of reading romantic novels (kunoichi school probably helped too) have made her a master seductress. Though her favorite activities in the world involve tearing people apart, alive or dead, with someone she cherishes like you she's very loving, loyal and even doting. If you got too close to other women she might kill them out of jealousy. The only thing she'd love more than her husband is having kids. Lots and lots of kids.

100 - Duck

As you were out one day, you spotted an unusual sight - a massive duck, horribly injured. After nursing the duck back to health and saving its life, it now loves you forever and won't leave your side! You then trained the duck to be a shinobi and even formed a summoning contract with it. Your pet duck is surprisingly powerful and helpful - it can perform wind style jutsus and the lightened Boulder jutsu of the stone village to fly. The end result is that the duck can both run and fly faster than even Kage level shinobi’s body flicker and it's big enough to be used as a mount. The duck can hold its own in a fight as well, but it mainly serves as backup for you. Despite the fact it doesn't speak human language, you can understand the duck perfectly with its human level intelligence. What a nice duck.

100 - Your Girlfriend

Look, Jumper! It's your girlfriend! Hmm? You don't remember her? Well, too bad because she's decided that she's your girlfriend. One day you performed a nice deed for her and due to her incredible loneliness she never forgot that. The girl is an Uchiha and the sheer joy she felt from your kindness immediately made her unlock her sharingan with three tomoe. Now, all she thinks about is you. She's been watching you for a long time, learning your daily pattern, your friends and family, where you live, what kinds of underwear you wear, stealing your underwear - normal stuff. She's completely obsessed with you and despises the idea of any other girl so much as being near you. While she would gladly do anything you say and loves you near infinitely, she's never felt anything about anyone else (except hatred for girls that talk to you). You are her everything, her god and her one true love. Therefore, she's forcing herself onto you. Should you accept her love, she'll happily be your love slave until the end of time. Should you reject her, however, her sadness and rage will become so powerful she will unlock the Mangekyo Sharingan and become your nemesis, swearing to beat you into submission and torment you until your mind shatters and you have no choice but to love her. She would also unlock the MS if you proposed to her. She's not actually talented as a shinobi, but the sheer intensity of her emotions towards you have increased her strength to the likes of elite Jonin. The more intense emotions she experiences, the stronger she will become. Don't run. You can't escape.

100 - Battle Bro

You encountered a mountain of a man training in the woods. This man trains absurdly hard. He's almost literally training from the moment he wakes up to the moment he goes to sleep. As a result, his physical abilities and taijutsu are massive. Through raw effort, he's mastered every Konoha taijutsu including the gentle fist, which he figured out how to perform without the Byakugan. On top of all that, he's even been learning to unlock the 8 gates, currently up to the 5th gate. Should he use the 5th gate he can even overwhelm the third hokage for a time. The only thing he likes more than training is fighting. He lives for the thrill of combat against a worthy opponent. He's generally an incredibly chill guy and really fun to hang out with. He's kind and likes helping others, but he hates cowards. As a friend, he wants to help you become the best version of yourself!

100 - Secretary

A strange woman has inserted herself in your life. A beautiful, mature woman who appears to be from the Cloud village and wearing an office lady outfit showed up at your house and claimed to be your secretary. She was very serious about this claim, as she seems very serious about everything. She is extremely good at her job, as she's not only vastly intelligent but has unmatched organizational skills. On top of that, she uses jutsus to accelerate her thought process to work through difficult problems and can make hundreds of shadow clones to help manage things due to the tailed beast-like monster sealed inside her. As powerful as that sounds, she has no real aptitude for combat so her immense chakra reserves can only be useful in a managerial sense. Though she's generally very humorless and uptight, she loosens up a lot during after-work drinking, admitting her loneliness and desire for romance.

200 - Vessel of Vengeance

Long ago, when the hidden Leaf village was first formed, not all agreed with the decision to form a village. A branch of Uchihas which were against the union defected from the clan and went to live on their own. At the same time, a similar dispute happened in Uzushiogakure, home of the powerful Uzumaki clan. This group believed they should push for unification with the new village, but were rejected and expelled from their home for such ideas. Both groups would end up settling in a hidden valley to make their own lives in a spot where no one would bother them, but in a twist of fate found each other. Though at first hostile, the exiles soon realized their shared pain and then grew fond of each other. They formed a new clan - the Aka clan. The Aka continued to prosper, being a shining beacon of peace in the war torn darkness of the shinobi world. That was until one fateful day, when a young girl named Asuka Aka was returning from a trip to a nearby village.

The young girl came home to the most gruesome sight imaginable. Her entire village had been destroyed, the bodies of everyone she knew and loved lying on the ground with their eyes plucked out. She returned to her home and saw her parents lying on the ground, lifeless. Her father softly called to her, feeling her presence and barely clinging to life. As he died next to his daughter, he had only the strength to say one word before dying - “Akatsuki”. In that moment, the girl's Uchiha blood awakened, her eyes becoming red and taking on a special pattern as she gained the Mangekyo Sharingan. She knew what her father's last word meant. Whoever the Akatsuki was, she would kill every last one of them and recover her people's eyes.

Several years later, Asuka Aka is now a fine young woman and an incredibly powerful shinobi, still hunting the Akatsuki and the eyes of her clansmen. Asuka is a very polite and caring girl, highly concerned about justice and honor. When it comes down to it, though, nothing supersedes her quest for vengeance. The petite and beautiful girl has mastered both her Uchiha and Uzumaki abilities to an incredible degree. She can utilize the Adamantine chains and sealing of the Uzumaki as well as the abilities of the Mangekyo Sharingan, including a Susanoo as golden as her hair (an abnormality for the Aka). Thanks to her enhanced healing from her Uzumaki blood, any blindness she would get from using her MS abilities is quickly healed after about a day. Her Mangekyo Sharingan abilities are immensely powerful, but immensely costly as well. Her left eye can analyze any opponent and with enough analysis, her right eye can then cast a newly made jutsu which can counter that opponent's abilities to seal their doom. She retains usage of these jutsus even after the opponent is defeated and a new one scanned. In exchange for this power, the ability costs one hour of her lifespan for every second her MS is active.

Thanks to her immense talent and even more immense hatred, she has grown strong enough to even rival the leader of the Akatsuki - Pain. Though she's fully devoted to her quest, she bumped into you and after some circumstances where you had to work together, considers you a close friend. Asuka is a calm, logical and highly intelligent girl, though the slightest mention of the Akatsuki sends her into a rage. You could light up her dark soul or drive her further to the depths of darkness.

Drawbacks

+0 - The Story Continues

Rather than simply leave this world, you can transition directly into one of the main Naruto jumps. It doesn't matter which jump so long as it takes place in the main Naruto timeline. You could either spend the rest of the time in the world until the next jump would start or suddenly jump cut to the next one seamlessly.

+100 - Socially Awkward

Having trouble making friends? Well, it's not really a surprise why. With your blunt manner of speech and complete ignorance and/or disregard for the feelings of others, people aren't exactly thrilled by the prospect of a conversation with you. You're often even ignorant of your own feelings, such as not understanding why the pretty girl in your class gives you butterflies in your stomach. You could probably still have a few friends even despite this.

+100 - Jealousy

People can't stand to see someone doing better than themselves. Due to your perceived superiority, most people don't like you. They think you have a high and mighty attitude and don't really deserve your success, so they'll either avoid you or actively harass you to get their revenge. There will still be people who don't judge you like this, but they're not that common.

+100 - Bad Breath

Have you ever heard of a toothbrush? Your breath smells extremely bad. One whiff is enough to literally make people tear up. There's no amount of mouthwash that can fix whatever nightmare is going on in that pie hole of yours, so I'd suggest you make talking a rare occurrence. That is, unless you'd like to use this as an unorthodox form of attack.

+100 - PTSD

Post Tsukuyomi Stress Disorder. It's a very real condition you're now suffering from. You were put under genjutsu and subjected to torture for what felt like days and days on end. The end result is that you're heavily traumatized. Although you've gotten past the “begging for death” phase, you're now in the “can't trust anyone or anything” phase. It will get better with time as long as you open up to others, even some day seeming to be a normal person. But you'll never truly be able to forget that hell.

+100 - Bad Habit

That's not good for you, ya know? You've picked up a nasty addiction like drinking or smoking. While you're fine if you have your fix, you'll become incredibly irritable and stressed out without it, barely willing to start a fight without your fix. You just can't stop so you're gonna be stuck with this addiction for better or worse.

+200 - Absurd Dream
Childish. Idiotic. Impossible. You've heard these words so many times as you told others of your life's mission. You've entirely dedicated yourself to a goal as nigh impossible as ending all war. This goal decides your every action and the course of your life. You're willing to sacrifice everything in pursuit of the goal and the process will bring you into conflict with powerful enemies. Even if your dream is achieved, you'll then work just as hard to maintain it.

+200 - Hate
You are defined by hatred. You have a deep, dark and vitriolic hatred for someone or something. It could be an individual or even an entire village. Needless to say, this will inevitably bring you into conflict with said entity and said entity happens to be powerful enough to rival you and your allies, so be prepared for a very difficult fight.

+200 - Traitor
What a mess you've found yourself in. You've become a double agent for your own village (or a similar organization you've joined if you're not part of a village) leaking their information to another village. There will be eyes everywhere scrutinizing you and the instant they find out what you've done there will be no end to the powerful shinobi they send to lob your head off. You could stop being an informant, but the end result is the same.

+200 - S Class
You are amongst the most wanted criminals in all the world. You're believed to have committed a crime as heinous as murdering your entire clan and as a result you're a pariah not welcome anywhere. You've got a massive bounty on your head so it's likely at least some people will try to claim it. Your only hope for respite is either joining a criminal organization or hiding your identity. It certainly beats living in a cave for a century.

+200 - The Wall
Here he comes again, that damn older brother of yours. You have an older sibling who's superior to you in every way and everyone knows it. They always overshadow you and your achievements no matter how great they are. They get all the affection and attention from friends and family, while you're treated as unimportant. Whether your brother intends it or not, he serves as an obstacle in the way of everything you want and you'll have to fight him every step of the way to make progress in your life, like a wall you have to climb over. It is possible to surpass your brother through incredible effort and should you do that then your sibling curse will finally end.

+300 - Black Ops

The nefarious puppet master in the shadow of Konoha, Danzo Shimura, has roped you into his schemes. Through blackmail, brainwashing or just disgustingly convincing arguments, he's managed to get you to do basically whatever he says. Generally this involves doing incredibly evil, dangerous and stupid things for the sake of “protecting the village”. Though you'll be fully onboard at first, eventually you'll break free of Danzo's spell as the weight of your crimes starts to crush you. You'll hate every step of the process and should you try to escape your predicament you'll have constant attempts on your life even if the man himself drops dead. What a hellish world.

+300 - Downward Spiral

Madara Uchiha. The name itself is power and a man bearing that terrible name has decided to make you suffer. “Madara” will regularly intervene in your life with the sole purpose of making it worse and breaking your will. He'll kill your comrades in front of you, incite a war between your family and the village, he might even throw a boulder at your mom and baby brother. There's nothing that's beneath him. You can stop his schemes if you're very diligent, but he always manages to slip away somehow. It's that damn Sharingan of his.

+300 - Dark Destiny

You were born cursed. You're destined to always be put in horrible situations where the choice is between bad or worse. Either kill a man and let his sick son die as well or don't and leave a traitor to roam free. Spare your dying best friend begging for death and spend his last moments comforting him or kill him to gain the power to fulfill your shared dreams. Let a war break out and destroy everything you love or destroy everything you love by your own hand to prevent the war. These countless no win choices will weigh on your very soul and no matter which choice you make your life will become irreparably worse.

+300 - Diverted Destiny

The tensions between Konoha and the Uchiha clan have been there from the very beginning, only exacerbated more and more as time goes on. Soon the clan will decide on a coup and Danzo will decide on wiping out the clan, leaving the Uchiha clan to ultimately be destroyed by Itachi, with only his little brother Sasuke spared. That's how it would go. Now, your chain is dependent on preventing this horrible fate. You must stop both the massacre and the coup, leaving the Uchiha clan and Konoha intact with this long grudge finally buried. This isn't an issue that can be solved with brute force alone. You'll have to speak to the hearts of the people of both the clan and the village, but you'll find both sides more obstinate than ever. Meanwhile, both Danzo and the Masked Man are working overtime to ensure the destruction of the Uchiha clan. Should you fail to find a peaceful solution, your chain will be forfeit.

An End

Your time in this dark era has come to a close. Whatever path you chose, don't regret it. That's what true determination is. Speaking of, here's one final choice for you.

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Notes

- **Uchihas can also use izanagi and izanami with their Sharingan, a technique which undoes their death by casting an illusion on reality and an illusory loop the target is caught in until they undergo character development respectively. Using either of these makes the eye it was cast with unusable.**

- **The “turning off the Byakugan” wasn't made up. That's in the novels.**

- **Should be needless to say, but the jump automatically gives you access to the Naruto chakra power system**

- **Thanks for using my jump. God bless you!**