
Blue Archive
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Borneo



Blue Archive



Welcome to the Academy City Kivotos, Jumper! Come and see the gigantic city-state formed from the union of thousands of academies, each one in charge of its own independent district. It houses a vast variety of biomes within its borders, including scorching hot deserts, humid tropical beaches, harsh snowy cities, evenly temperate climates, and much more.

The general population is made up of anthropomorphic animals of various kinds, robots, and mostly female humanoids with various mythological or animal traits such as horns, tails, ears and wings. In addition, the girls also possess unique halos that grant them incredible resilience and other boons; enough to make them no longer take serious damage from most guns.

Kivotos itself operates much like a federation, with the General Student Council being equivalent to the federal government and each Academy operating as their own state/administrative division. This gives each of them a great deal of autonomy, but not exactly independence as they operate with different funds, numbers of students, resources and goals.

Now, with all that out of the way, the General Student Council President just pulled a vanishing act, leaving the GSC without leadership and with most of their administrative tools useless. At the same time, she invited an individual from outside Kivotos to act as "Sensei" while there and help/save the students for undisclosed reasons.

Thus starts the many tales of youth for the girls of Kivotos, now with the proper guidance of an adult. All that said, this is not only the story of their youth, but also yours as well, Jumper. Take this to grow into your best self:

+1000cp





Origins

Outsider Sensei
You're not from Kivotos, perhaps you're not from this world at all. Regardless, you're being given the option of entering this world as the Sensei chosen by the President, otherwise, you can enter as a tourist from beyond the city. In both cases you get the documents proving your identity and a coupon for free ice cream for a month at a famous shop.

School Leader Student
Unlike most students, you bear a high responsibility. You're part of the head government of your school, usually as the club that works as government (such as the Tea Party or Seminar) and are capable of moving the student body when needed. While your time off is little and your responsibilities many, there are also many perks with the position.

Enforcer Committee Student
Unlike the politicians on top, you have the actual military power on the school. Being part of the club that serves as the primary enforcer of security and discipline upon the campus and within its academy district. Much like the JTF or the Prefect Team, you have all the authority to take down troublemakers and such. Even the leaders can't touch you directly.

Normal Student
You're in the height of your adolescence, unlike the top dogs you only have to worry about your grades, social life, and whatever hobby you decide to pursue. Form a band, join a club to eat sweets, explore ancient ruins, fight a giant mecha, become a wanted criminal, rob a bank, create your own company, etc. There's nothing holding you back to fully enjoy your youth.

Usual Adult
Kivotos isn't made solely of kids. There are plenty of adults like you filling the roles needed to run properly Kivotos. There a lot of upsides and downsides to being an adult, and what really counts may be how you treat these kids. Be taking advantage of them like Kaiser, using them as tools like Gematria, or treating them right as Shiba does.

School Affilation



(Restricted to Sensei): Independent Federal Investigation Club ***S.C.H.A.L.E*** is an extrajudicial, autonomous organization whose job is to assist each school as well as helping students in any personal way. Its extrajudicial authority allows for special actions that can go beyond student council powers, grants access to confidential data, command students in any school without restriction and has authority higher than each of the academies.



Trinity prides itself in their history and poise, its perhaps the oldest of the current schools in Kivotos and it was created from a coalition of several minor schools with their own particular quirks that still survive to this day as influential clubs or factions. Outwardly is a place full of high class ladies and old traditions, but inside it can be a real den of snakes full with power plays and old grudges.



Gehenna Academy is one of the largest and oldest schools in Kivotos. Its culture runs along the concept of "Freedom and Chaos" which puts them at odds with Trinity. Even among Kivotos they stand out with their great number of clubs and groups all focused on their lifelong passions. In that sense it's an aggrupation of freedom loving people, but that also leads to a gathering of dangerous weirdoes.



The youngest of the big three academies, ***Millennium*** holds logic and reasoning above all else and its focused on developing new ideas. It's the academy that contributes the most to the technological advances that many students enjoy. It's a school for inventors, engineers, mathematicians, hackers, scientists, and researchers of all kinds. Including some oddballs developing strange fields like gaming.

SchoolAffilation



Abydos used to be one of the big name schools, but desertification took most of the district, causing the students to transfer en masse and debts to start piling up, with Kaiser abusing the situation to buy most of the district and harass the remaining students into compliance. Now it only has a single decrepit building, lots of debts, and five students still fighting to keep it going.



Another School: You don't need to be part of the previous big shot schools, there are thousands of schools in Kivotos, each with their own philosophies and curriculum. You can take this option to enroll in any of those minor schools instead, take one with a focus of your liking. Examples include Special Response Team Academy, Kronos School of Journalism, Valkyrie Police Academy and so on.



Outlaw: Fuck school. School is for losers. You have chosen to live at the edges of society, as low tier ex-schoolgirl you're a delinquent or part of a gang, as a leading one you may belong to an exclusive group or have fame like the Seven Prisoners, as an adult this has you running a corrupt business or the likes, while a more alien origin means Gematria or a similar organization.



Legitimate Institution: Schools aren't everything in Kivotos, for those adults that just want to work in a legal establishment, or students looking to join organizations like the CSC, this is your option. A bit low-key and won't be directly involved with most of the shenanigans of the place outside of your desk unless they happen to land on your front yard, but those will be few compared the usual.

Age & Gender

For your Age, choose freely something appropiate for your origin and affilation. As a general note, all students exit Kivotos upon graduation to participate in the wider world, while its not exactly related to age as one passes grades by finishing the coursework and lessons, its gonna be very difficult to explain a student in their thirties.

Gender is a bit more straightforward. You're a gentleman or you're a lady. The female gender seems to dominate with basically no human males existing except sensei. Expect some curiousity if you're a male student, for better or worse.

Species. Yes. You might have noticed, but many of the residents here aren't exactly humans, some are robots others are animals halfway humanized, or even somewhat alien humanoids. You can be one of those if you want and aren't not a student. For obvious reasons.



General Advantages

The Sublime (400cp/Free and Mandatory all Students)
As you might realize, the female humans in Kivotos are all have distinguishable Halos floating above their heads, one that you have now as well. Its proof of Mystic, a mysterious power that grants you enchanted resistance to the point that most rounds only tickle. Also increases some general stats, lets you enhance ammo, and so on. It doesn't make you invulnerable nor immortal, as the Halo is only active while you're awake and enough damage can shatter it, not to mention death can come from other angles as well. However, it's quite useful and a requirement to be here as a student for several reasons.

> **EX Skill (300cp/Free for all Students)**
> The very mark of individuality for a student, it's a particular move you're super good at and that can turn the tide of a battle. That or just something that represents you very well. Anything from throwing a grenade behind enemy lines to cheer your friends so they hit harder and faster. Whatever it is, now it works 100% of the times to attempt it and with full effect, even if you're working with less at the moment.

Lovely Amateur (100cp)
You have a beginner tier skill, something relatively mundane for Kivoto's standards like writing, illustrating, some musical instrument, a sport, etc. You're technically sound at it, while people can tell you are neither very experienced nor skilled enough to compete with a pro, your feelings are very easily conveyed throughout this medium and people will quickly caught to that. With time and practice your skill may grow depending on your own talents and effort, always maintaining the ease to convey emotions.

My Chest Is Down Here (200cp)
No all students in Kivotos are equal, regardless of what that madwoman from Red Winter says, some are just born better than others. In your case, you had a natural talent that got properly nurtured and now despite your age you stand as one of the best in all of Kivotos at it. What exactly this talent is, is up to you, but it can be anything from cooking to hacking, passing by engineering robotics or medicine. Regardless of the nature of it, you're a master of it, capable of making a good living out of it and even reach fame without having to try, just by word of mouth.

My Wife Goes To School (200cp)
There are many paths to steer your future towards, from terrorist, to bookworm, to researcher, to thief, to politician, to police, etc. Among them the path of a homemaker is relatively overlooked but no less thorny or rewarding. Very much like a certain cook from Gehenna and a famous mind reading pink haired girl from Hyakkyiako you have honed your cooking and other home making skills to the limit, enough that many consider you the absolute top ideal of a housewife. Of course this includes cleaning, laundry, purchasing, haggling, self-defense, and measuring the feelings of your partner to an uncanny degree plus knowing exactly what to do to make them feel better and perform their best.

Top Model (200cp)
Some students here are cute, others charming, and a few quite alluring. You, however, are the very definition of 'inducing lust' on legs, with primary and secondary sexual characteristics amped to perfection, a veritable succubus that makes the opposite sex cream themselves with a wink and has everyone of the same sex feeling intimidated and belittled upon gazing your superior visage. A lewd work of art that could make corpses blush and whose charm seems to deepen with time, preventing anyone to ever get accustomed to your glamour. As a man, depending on circumstances, this might end like an *s*n*gi doujin.

Crux of Loneliness (200cp)
Gematria, oh gematria. A bunch of freaks from beyond Kivotos, perhaps from beyond the world itself. They're poorly understood and they hardly understand the world around them, as they see everything only by the lenses of their own bias and obsessions. And yet, its their own distorted way to see the world the one that allows them to reach extreme competence within their niche, Black Suit, the businessman, could easily grab a corporation like Kaiser and make it work for him regardless of their own goals just by guile alone; Maestro, the artist managed to push his knowledge of mystics into reality with his Mimesis, creating many sublimes of his own, even if somewhat lacking compared to the originals. So on and so on. Very much like them, you have a particular niche of your own, one that lets your reach the same heights as those of Gematria in due time, depending on how much you let yourself be consumed by it.

The Teacher Time Forgot About (100cp)
You're a mentor, not a teacher that instills knowledge, but a guide with unparalleled skill for nurturing others and helping them reach their full potential in various non-standard ways. Rather than being able to impart knowledge the classic way, you always know the way to help your pupils understand themselves and learn lessons only they can fully take advantage on. You might not be able to impart math lessons, but you can properly guide them to confront their traumas, feel comfortable with themselves, and properly choose the future they want to fight for. Its possible to misuse this talent to instead instill foreign ideals or believes in your students, but I trust you wouldn't do something so callous.

The Kissing Blues (200cp)
To be a proper guide one needs to be firm when needed and flexible otherwise, striking a delicate balance that changes with each student is a difficult job, but you now have several bonuses that make it a lot easier. For example, your natural odor is a very pleasant scent that relaxes and makes others feel at home, whilst your voice has a melodious pitch perfectly suited for any kind of singing with emotion, and your body strikes warmth and security into their hearts. Similarly, your subconscious movements and way of speaking make others feel good naturally, increasing closeness passively All this comes with an innate way to soothe the inner burdens and scars in their hearts by instinctually having the right words and actions to heal them as much as possible. Likewise, animals and those with animal characteristics feel instinctually attracted and trusting of you. Finally, whenever someone you recognize as a student is in danger, be external or internal, you are immediately aware of it as well as the type of issue and their current location.

I Love Happy Endings! (400cp)
And happy endings love you back! Let me rephrase that in case it was too difficult for your to understand, your constant presence will make the place passively become more peaceful and hopeful, with actions you take leading the world to a more ideal outcome. This is a mostly passive effect that takes place regardless of your actions but also has the effect of enchanting your active work towards a more hopeful and happier finale. I won't get into the details, but expect the universe, natural laws and common sense to start bending over to let you make everyone happy. It could be by making lucky

coincidences appear on your path, somehow a convenient item that can solve the problem is found, a strange enlightenment graces a formula to make a miracle drug, and other such. Your direct effort isn't needed only a minimum of intent, however the power scales with the seriousness of the situation and the height of your envisioned objective. Proactively trying to make a club manage their unrealistic goals to avoid being separated might earn you a few lucky coincidences that make it somewhat plausible, or effort to keep a bunch of suitors happy end with a new polygamy law approved plus a hefty amount of money on your account, whilst an attempt to save everyone in a world that's on the brink of destruction while several wars and cataclysms are happening, would make even fate conspire to give you a clear path to save everyone as it were the first mission of a game.

Don't Stand so Close to Me (600cp)

Oh, jumper! We already knew that you're an especially alluring individual, perhaps even to the degree that the gods of love would feel envious of. Enough to win the love of many without issue, or even to become a renowned womanizer. However, your true potential for romantic conquest lies on being 'above' others. To put it simply, the more someone accepts or understands that you're above them in any way, the more their hearts are taken by you. This can be anything, like being their boss, their teacher, being older than them, taller, stronger, more skilled in a particular sport, and so forth. As long as some sort of hierarchy is established in any way, it counts. Thus, even without doing anything in particular your mere presence shall invade their hearts and minds, taking them whole and branding them as yours. Expect hundreds of girls to fall at your feet in desperate attempts to win smidgens of your affection, your image leaving such a print on their hearts that they won't be able to move on for the rest of their lives regardless of what's thrown at their path. As expected, direct displays of power or superiority are the most effective, such as defeating them in any type of fight or competition, teaching them new things, helping them with something they can't do by themselves, or simply flaunting around authority they lack. Even simple minor victories might end up mind breaking enemies into loving minions. Likewise, their affection won't decrease even if you're overtaken.

SchoolLeader

Beloved Elite 100cp
One doesn't get the top of the school governance position just by looking good, but you could be the exception. You're cute jumper, CUTE! Cute enough to have a fanclub and be considered the idol of your whole school district with ease. Cute enough to be considered the most important part of the team without doing anything but sit down and look nice. As a bonus effect, others feel compelled to not hurt or upset you, even the most heartless can feel the vestiges of their humanity whispering that taking away your smile would be the most unforgivable sin they could commit. One would think that this is less important than being actually good at paperwork or leadership, but the results say something different.

In Faust We Trust 200cp
Charisma and goodwill go a long way when it comes to leadership. Perhaps you aren't the brightest or the strongest in the team, but you're instead the ones they choose to follow because they trust you. Is that trust well placed? Probably not, but you do have the innate charisma for people to forgive your faults and follow your pathetic lead anyway. Likewise, you're very good at bringing forth goodwill from others, something that lets you get away with way more than others would in the same circumstances, both from allies and from enemies. Even an useless load of a leader would be able to function in the position with this. Perchance your only redeeming trait is that you know how to make others trust you as long as they don't have a good reason not to from the get go.

Mika Gorilla 400cp
The pinko of the Tea Party might not look like much in a fight, but for those in the know, she's the entire military force for the Tea Party for a reason: the reason is that she's damn strong. How strong? She breaks prison walls designed for dangerous students with a single punch, not even a serious punch. Then she while sleep deprived hungry and about to pass out from injuries proceeds to stall a small army of near immortal elite ghost nuns by herself but that's far less impressive. Now, this shall grant you the same level of raw power and strength, enough that Nagisa was confident was more than enough to win against the rest of Trinity combined if needed. It comes with a general sense of how to control yourself, but I wouldn't try anything that needs a delicate touch until you're fully accustomed to this.

I Believe in the Happy Ending (600cp)
Among the talents of the current Tea Party, one shines by its sheer supernatural roots, the power of dreams, or to be more specific a very special type of precognition related to dreams. The power of a Seer. A power that you have as well. With it one can see the future when asleep, not only that but one can also watch events that have transpired previously as well. Using this new power shall come naturally for the most part, one shall see visions of the future or retraces from the past when dreaming, for the most part relevant to one own's path, and it's easy enough to focus on searching for more relevant events or steer it towards a particular direction, although mastering so one sees what they want at will might take a while to say the least. From now own, however, dreamless sleep will come only in extremely rare cases, with your mind opening to new paths when you fall asleep even for the tiniest of moments.



Tacticool Expert 100cp
Unlike most students on your course, you have taken the plunge and gotten the super hard extra lessons to become part of the special operations team of your school. Of course that's partially thanks to your natural talent in gun usage, fighting and urban warfare, but its also thanks to your unwavering discipline into training. You just know the best ways to maximize your gains from each type of training you encounter. One doesn't become an elite unit without discipline, hard study of theory, and putting hours and hours into practice You're disciplined, studious, committed and the results can shut up even the most snobbish of ladies.

Dryness Squad 200cp
Yeah sure individuality is cool and being able to do the job of ten people is very impressive, but in here you quickly realize you actually do need to work with others to reach the desired results. A single person can't cover ten different spots by themselves after all, no matter how talented they may be. Thus you have been trained in what's commonly known as pack tactics, which include how to work with others for maximum efficiency. At your level, you can show the same teamwork skill of C&C, SRTs better teams, Arius squad, or the Saiba Twins. Enough to change plans on the fly and still be in sync, communicate by simply looking at each other's eyes, and have a general sense of where each of your teammates is and if they're hurt .You do have an advantage over all other groups, and that's that you can reach this level with any group or team you get paired with within a week, granted the whole group have a shared goal.

Campanella Clap 400cp
Much like the extroverted socialite girl from the JTF, you were born under the star of a genius, a genius at what one may ask? Well, at everything really. Not the "become decently good at anything in three days or less" type either, but "practice half-assedly for a few hours and then win a medal in a professional competition" type. Fighting? You're on the same level of the strongest of your school without bothering much with it if ever. Schoolwork? Always top three without studying. Anything you try is effortlessly easy to the point of boredom, that said, you could reach the top if you were to put a modicum of effort and time into it. However, even without that you're already part of the top by instinct and talent alone.

Biboo Tax 600cp

The head of the Justice Task Force is known for two things, her utterly deranged and vicious looks (not to mention her unhinged mannerisms and…whatever word describes the unearthly sounds she makes) alongside her lunatic fighting style that can only be fully used thanks to her stupidly broke regeneration rate and natural defense. I refuse to give you her ways to instill horror on even gods, but I can give offer you the same level of regeneration and sheer defense she has. Enough that she could get hit by a train at full force just to immediately stand up again and shrug it off, or being hit directly by several rounds of heavy artillery while regenerating the wounds from each bullet before the next one could hit. She's quite scary, that one.



Fresh Strawberries (100cp)
No I don't know what peroro is or why people like it, but you seem to get it for some reason, or rather, the stuff you like seems to easily get popular within its own niche with ease. Favorite artists get a stable income to keep doing their thing without having to sell out, your preferred franchise somehow manages to stay afloat despite doing the stuff a degenerate like you likes, foodstuff that just tingles your jingles keep themselves in stock while still being a very underground type of snack, etc. In few words, everything in the market that you like will somehow keep itself afloat and with a small but loyal base to keep it that way without ever getting into the masses or falling for corporate greed.

Cutest Corgi In Town (200cp)
The nerd school is known for being tech wizards, and up including hacking and cracking everything in the cyberspace, or using overpriced imported metals to construct a goddamn railgun for a side project. Now, while you might not be part of their elite nerd group or even the egghead school, you're still decent enough with technology and mechanics to do basic repairs. Nothing crazy like giant robots or self-learning AI, but you can do repairs for most technology around and even design some stuff for guns or bikes. This is knowledge and skill that comes from direct experience and superiors teaching you during work hours, so not much theory to go by. Which doesn't sound like much, but outside the nerd district its enough to start a business and live from it. Alternatively, you can another marketable skill to have a similar degree of practical mastery over.

Big Mouth Strikes Again (400cp)
The leader of Gehenna's famous terrorist group is a well known gourmet with very high expectations of her food, and given the amount food she tries everyday, anyone would think that she's a landwhale…however that's not the case at all. Haruna wasn't only born with wealth and an luck, but also with a perfect metabolism that lets her basically eat anything and never get fat, in fact her looks get a minor boost out of her eating habits. Now, while you may or may not share her wealth, do you share the same type of metabolism. Say goodbye to worry about gaining weight, because even the most heart-stopper of diets will only cause you to look like you're just out of a full-care spa treatment.

Anon's Great Adventure (600cp)

Its like the time a bunch of girls decided to go visit the beach for summer and somehow it led them to steal a tank and fight the local military group, just to follow up by reaching an agreement to take the tank alongside their extremely scary leader to do a bunch of anime cliches, only to be interrupted by the delinquents with the least amount of self preservation instincts in all of Kivotos, and this all somehow ends with them having steamy and borderline adult dates with their teacher. Just like that, everything you do ,as long as you want it, can snowball into tons of funny shenanigans for you and everyone around. Not any kind either, but these wacky hijinks are assured to end up with everyone happier than when they started. The effect can be activated whenever you're starting something and can last from a day up to a month and has a cooldown of the same duration. While the cartoonish situations are up, you and those dragged to this are guaranteed not die or be crippled, and by the end are going to be feeling better emotionally and mentally. Repeated use isn't advisable, deal with the boredom like the rest of us.



Meeting of a Lifetime (100cp)
First impressions are something have a natural charisma for, as you effortlessly get into the good graces of others you meet. Strangers are more inclined to strike up friendly conversations, or think positively of your actions and initial meetings always end in amicable notes, usually leaving a lasting impression of warmth and trustworthiness. You could be found by a student while lamely spread on the ground and not only she would be willing to help out, but also to carry you around too, or impress alien entities by just being yourself.

The Mirror In Us (200cp)
What exactly are you? What kind of visage do you show to the world? What mask hides your weary heart? Very much like Black Suit and his collaborators, you have a strange form that can barely be called humanoid, something that simultaneously hides what you truly are while also hinting at your hidden nature and goals. Regardless of the details, no one will call you out on it, they will understand its abnormal but just within the edge of their limits for what can pass by. Aside from the makeover, what makes this worth anything is that this body adapts to your monomania automatically, up to the strength of your want, someone that wants to paint a masterpiece of the world may get clearer mind and perfect coordination control on their hands for precisions, or they might get new hands that can call forth paint or possess minor control over temperature and moisture, even might gain new senses to perceive the world. Once your thirst is quenched and your goal reached, the changes become fully controllable and easily hidden, power to rest until your next goal is chosen.

Women are my Favorite Guy (400cp)
You have clear, honest eyes that can fool even the most seasoned of veterans, a voice that rings clear and confident, the pose of a true prophet, and an unending list of little tells that make everything you say seem like the most obvious truth. You can toggle this at will, at full power your convincing words can make people accept complete nonsense as the most rational truth - at least temporarily, as even those that know its bullshit will instinctually believe it for a bit before realizing it doesn't check out. That said this isn't particularly strong, it only gives them the impression that you're saying the truth. Because of that this affects people differently based on their mentality, knowledge and experience. Most dumb lies won't last for

long, but you can choose well the targets or build up enough rapport that it becomes something close to complete control.

Hagure Yuusha No Aesthetica (600cp)
Wait, why is this even here? This is from another world altogether! Well, stranger thinks happen in Kivotos I guess. Here's the fabled ultimate martial art from the Fist Saint, Granseiz. Aside from being a weirdly categorized type of MMA with a dash of copyright infringement for The Fist of the North Star, this lets you control the ki of yourself and others while you're touching them. Through controlling ki, one becomes able to heighten his senses and physical abilities several times over, use it to control the organs, nerves and senses of others within range, insert ki into weapons, making them sharper and durable, and channel ki into his opponent and destroying them from the inside. Practical applications are basically endless, from punching people and make them feel pleasure heaven, to slap a grown man and have him piss himself, do relaxing massages, heal or make explode organs with a tap and so on. Here in particular isn't all that useful since you need to be touching and everyone uses guns and fights at a distance. At least you can empower yourself enough to ignore the smaller rounds, in case you're a puny human without Halo. It can be taught to others, properly awakening their ki will be fast, but learning the actual techniques might take a long while depending on their personal talents and other circumstances.



SchalePerks

I Don't Even Know What I'm Talking About (100cp)



While in practice your job is closer to a consultant mixed with chaperone, you are still expected to teach students that ask for tutoring. Of course, normally your lame ass brain wouldn't be able to teach physics to any Millennium student, but you have an ace under your sleeve for this. You're extremely good at condensing knowledge and digesting it into a way easily comprehensible for everyone but you, in other words, you can teach and lead others in just the right way to make them understand the subject even when the material itself eludes your understanding. Enjoy the fact that you can take a few books on advanced calculus and have your students fully comprehend the material within a couple hours while you still can't make basic addition.

He Is My Noble Teacher (200cp)



To be a sensei here means to be the light that illuminates everyone's future, something the world seemingly recognizes as you give a naturally comforting and relaxing aura coupled with a magical touch. When you're around those that are in despair finally feel hope again, their sadness loosens, misery and sorrow weaken. Your presence making a notable shift into turning their inner worlds into something brighter. Similarly, gestures of affection are a lot more powerful. Headpats, hugs, caressing and such give the receivers a sense of comfort, warmth, happiness, being cared for, and safety. Something that is felt even more strongly in those that lack positive input in their lives. As a small bonus, your natural odor and taste take on a very fragrant and pleasant tinge, making it extremely pleasurable and satisfying for those that get close with you, quickly becoming their favorite. At the very least it's a great motivator to get them to help you out.



This Ain't What It Should Be (400cp)



Very much the like ultimate hero of some manga, you a very good intuition and gut feeling about what's wrong. Be in society life, students, etc. Almost as if the narrative of the world recognized you as the protagonist that can fix any issue. You get a very pointed feel when something bad is going to happen to your students or others you care about and a general idea of how to stop it. Furthermore, much like a perfect hero with plot armor, you always arrive at the perfect time to protect the victims, defeat the villain, stop the bomb and so on at the very exact moment to give the biggest impact and look all the better for it. Ensuring whatever hopeless situation gets a happy ending.

My Teacher, My Darling (600cp)



How is a perfectly ordinary man supposed to keep up with all these armed girls and their many, many shenanigans? We're dealing with mega corporations, alien-like creatures, forgotten gods making guest appearance while ancient conspirators brew on the background. You're after all just a normal human without any advantages, any little girl could mug you easily. Pathetic really. Except you have one thing to your name, how fast and deeply you worm yourself deep into the hearts of others without even trying. Your weaknesses come off as desirable, making others stronger than you or in more advantageous positons feel the strange urge to protect and dote on you. A natural charisma that makes non-personal enemies instantly be inclined towards making a positive connection to recruit you, make friends out of anyone with impressive speed, and even make many girls fall in love with you with a single wink. Even those that truly hate your guts end up adoring you after a few days of interaction. There's no denying that your students will love you to bits, with the most dangerous ones becoming like submissive trained kittens in spite of their violent nature. This is all under the impression that you're just an useless, ugly, out of shape, bald, old guy; the effects will be a lot of stronger the better you are as a person, or if you have some actual good points. This won't prevent the students from feeling jealous or the likes, but they will submit to all your wishes out of love so fights can be prevented easily.

TrinityPerks

Smiling Friends! (100cp)



Being social is something that gets underestimated a lot, but the power of friendship and connections cannot be taken lightly. You're an extremely friendly person and give an air of sociability that others catch onto very quickly, leading them to also seek you out. As such making friends with others comes naturally and you can keep those connections without issue, effortlessly remembering dates, likes, dislikes and keeping a schedule that allows you to meet them all regularly to have fun. Furthermore, your friendship keeps a positive influence in all your friends, especially for those that have negative emotions, as your image in their minds gives them a lot of extra courage and hope.

Surprise – Surprise!! (200cp)



Not everything is at seems at Trinity, beyond the veil of angelic young ladies, lies a den of snakes more than happy to sell their friends for a little more influence or to settle old grudges they never let go. In true Trinity fashion, you're hiding something from others in plain sight, of course it's not something nefarious, you're simply holding a little trump card that is at odds with your general image. This can range from being a very talented musician, or being really good at handling animals to, having gorilla-tier strength, or being a trained for top special operations. The important bits are that this isn't any kind of trait or skill that others can ever associate with you unless they see you using it directly, and that it won't diminish or rust for lack of use. No one ever expects the lewd nun.





Sunshine, Rainbow, White Pony (400cp)
Sometimes, the schools choose their leaders based on their skills, popularity or just the trust that they'll do what's best for everyone. Other times they choose it based on how racist they are. That's your case, as long as you openly dislike some group you will find clusters of like-minded people more than willing to support you in all your political or militaristic endeavors. Hating other schools? There's a good chunk of peers ready to back you up in destroying them. Feeling the government is a bunch of idiots? Whoa, suddenly half the school considers you a paragon of truth. More open hate means more support. This only works as long as you're all on the same page, so vocally denying their beliefs, failing, or such will have that group withdraw their support for you, plus they only offer support and help, responsibility is still yours.

The Tales of Our Youth (600cp)
The world isn't sunshine and rainbows, it's a dark, depressing place, with some systems that are just abusive, with people that are selfish or uncaring and there's no denying the truth. But that doesn't have to be how your story is told, your tale doesn't need to have serious twists or depressing partings. As long as you truly wish for it, as long as you can be proud of what you believe in, then everything will change. Your existence will become a beacon of light in the darkness. Hard work paying off, people overcoming adversities with the power of love, friends helping in times of need, an ending where everyone honestly smiles will always be attainable! This is the power to take on your own future and pen its ending! No matter how grim and dark the world or circumstances are, your light and ideals will shine!





GehennaPerks

Demonic Passions (100cp)



Gehenna has a few things to be proud of and among them it stands out how every student chases their freedom and goals with the hunger of a starving woman possessed by Satan. Those that seek gourmet food do it even if it means exploding half a city, the ones that do sports practice until their equipment breaks down and then some more 'till they pass out. You're no exception, as your overwhelming passion makes it easier to improve, improvise and innovate as well as flat out do better than you should. Doesn't put a complete newbie in the same category of a world-class, but its enough than in a competition would let you punch a couple tiers above your class with no issue.







Bright, Bright Future (200cp)

Talent, intelligence, potential, charisma, looks, there are many reasons why the many groups in here would like to recruit someone for their school, club, gang, or faction.



While in your case you have a bit of all the previous advantages, you also possess a je ne sais quoi that makes other groups fully convinced you belong with them. The reasons vary, from thinking your natural inclinations fit perfectly with theirs to being absolutely sure you will become an important asset at some point for them. Regardless, you'll always be given offers to join local groups with some privileges such as starting with a high rank, not needing to bother with membership costs, or simply some shiny gifts on the regular.



Demolition Lovers (400cp)

Guns are cool and all that, but the real joy in life is make shit explode, make it go Boom!, nice and hard. Taking down buildings, bridges, people, cars, everything going out with an obscene amount of bombs is what you live for. Thus, you're not only at the forefront of explosives management for Kivotos, but also actually have managed to learn for once – learn how to create more explosives that's it. Proficiency has gotten to the point that you can grab the trash left behind in some suburban block and create grenades, flash grenades, fragmented mines, plastic explosives, anti-tank mines, and so on out of them. There's nothing in this world you can't destroy, nothing is beyond your capacity to blow up. One day, it will be countries, continents, even planets!!

Prefect Team! Open Up! (600cp)

It's no secret to anyone that Gehenna as a whole is a confusing mess full of criminals, troublemakers, terrorists, delinquents, and idiots on equal measure. Not to mention their leader is an empty-headed idiot with delusions of grandeur that loses debates to literal parrots. If the school is standing and working like it does is thanks to the one-woman army that leads the Prefect Team, Sorasaki Hina. A girl that across her young age, has mastered several courses and skills to stand atop Gehenna's caste and keep order on the daily by sheer force. Someone who has reached the pinnacle of power a human can obtain here without changing into a Terror or using external sources. At least, that was before you came in, as you have all her skills, mastery, strength, and sheer force of will. A perfect match, except for her work ethic. Make no mistake, Hina's abilities aren't relegated to simply beating up anyone and everyone that breaks the rules with the aura farming of a terminator, but she's also an expert on information gathering, leadership, paperwork, planning, deployment of troops, strategy, and so on.



MillenniumPerks

Millenary Talent (100cp)
What Millennium lacks in history or deep pockets compared to the other two big schools, it more than makes up with their scientific advancements. As a proud member of this school, you showcase a special talent in a particular STEM field, enough to call yourself a prodigy on it, be mechanics, chemistry, physics, medicine, computer science, theoretical mathematics, etc. Not just that but it comes alongside a few years of preparation with Millennium's scientific research and development, thus now, despite at your age you have reached a level where it's easy to produce highly professional and tangible results on demand, from making games on a tight schedule, to creating robots on commission, or developing a new theorem before the semester ends.





Racist Momoi (200cp)
Very much like the president of the Game Development Club, you can enter at will a state of extreme concentration where your awareness and focus are increased several times than your usual, while also giving a minor personality shift into being assertive and proactive enough to make full use of the enchanted state. As an example, a shy girl with social anxiety and social trauma would be able to take the reins of a military operation, discovering several weak points in an enemy base, and manage going to the frontlines to fight in a giant robot without losing her nerves (something that some idiot named shinji could never). Overusing won't have any adverse effect aside from making you feel like you overdrank too many energy drinks.



Pink Menace (400cp)

Sometimes people can only get really good at something after years of study, practice and guidance, then there are others that get in there with just their own talent and self-taught techniques…and finally there's you. Oh, you. Choose one skill or subject, such as mathematical encryptions, or snipping, you're now a veritable genius at it, subconsciously at least. While the others might get their subconscious to run some stuff after a while, you run completely on that alone. Very much like that pink blob of Seminar, people can put any issue related to your talent and you will solve it immediately, completely independent of your thoughts. Of course, you can take advantage of this, but since it's all pure instinct, don't expect much outside practical applications. Then again, it might be fun to solve complex mathematical equations without even knowing how basic addition works, or go around snipping at impossible distances based solely on feeling.



Gomen Yuuka (600cp)

Tsukatsuki Rio is not the President of Seminar for her charisma or social grace (she has none of that) but because she's the genius that puts everyone else to shame, well everyone but you, who are her only true equal. A mind that overshadows every talented student in Millennium, capable of hacking strongly defended systems in mere minutes, programming, designing and engineering an army of robots with advanced AI from literal scraps in mere days, creating functional mechas, making large advancements in every scientific field she puts her hands one, creating a whole fully functional fortress city in secret within a few months while covering all tracks, outperforming every genius before her, a mind so ahead that even the powers and technology of the Nameless Gods aren't out of reach, posing only somewhat of an issue.



Abydos Perks



Bank Robbery 101 (100cp)
The five remaining girls in Abydos have somehow managed to not only keep going with failing facilities, lack of manpower, and a district that's being devoured by the sand dunes – but to do all this while shouldering a great debt they pay bit by bit out of their own pockets each month. They barely manage this feat month by month thanks to their efforts at scavenging everything they can for coin, working part time jobs, and having a very efficient mindset to save up money by being frugal while taking advantage of every discount they can get their hands on. All attributes that you share now as well. For some reason it also comes with being very talented at robbing banks. Yes, only banks. No, don't ask me about it.

Silly Silicone (200cp)
Much like a certain tsundere catgirl, you're a well of endless energy and hold thousands of minor skills and talents – not enough to be categorized as a multi-talented genius, but more than enough to carry dozens of part-time jobs and do them all with perfect scores. From picking out weeds in gardens, acting like a server in a ramen shop, being a miko with actual miko powers, taking guard duty for businesses and much more. Not only you can do any of these jobs, but you pick up skills of similar requirements with extreme ease, plus you showcase almost endless stamina to keep going from job to job without losing enthusiasm. Pretty good if you want to start saving up or need to get money without doing anything illegal. Somewhat useful to do extra stuff even when financially stable





Shut Up, Stupid Hoshino (400cp)

There's nothing worse than someone you trust and cherish keeping things hidden from you, even if they're doing it because they think they know better. A betrayal is a betrayal, be your best friend trying to get behind your back to do a senseless sacrifice or your beloved upperclassman getting on everyone's way because she can't deal with her trauma (caused by her own stupidity in the first place) and so on. For all that we have the solution, this little blessing will ensure that people will be unable to knowingly and directly lie to you. They will never realize they're under such an effect, as it mostly acts by making them unable to consider deceiving or lying to you in the first place, its simply not an option to them. This effect can be toggled on and off, or just directed to certain individuals. Keep in mind that while they can't speak out the falsehoods, they can still keep fully quiet.



False Gods (600cp)

You're not just any kind of Mystic, you're right at the top, much like a certain pink old man wannabe. And just like that idiot, you have a blessing disguised as a curse, the ability to enter the reversed version of a Mystic, a Terror, without needing the external intervention of a being like the Chroma. This allows you to enter a state of 'pseudo terror' where you're immensely linked to the mythical or divine figure related to your halo, not being overtaken but rather becoming close to it in a metaphysical way that also increases your power while you're fostering strong emotions. The mechanics of how this works in the Mystic-Terror relationship as Sublimes is quite a bit of an issue to explain, but what you need to know is that your Mystic, of which usually you just use your Halo from, becomes reversed, empowering you at the cost of some mental stability. Now, technically speaking you don't get any cool new powers or actual divinity. Just a very big increase in terms of raw power and pure energy, plus an increased affinity to whatever domain your mythical figure had authority over. That said, it was enough to make Hoshino the strongest student in Kivotos by far, bait Seth into summoning itself thinking that she was actually Horus, and was able to fend off the assault until Shiroko Terror came to stop her. Unlike Hoshino you will keep full use of your mind during this state, making it pretty much a free super state.





AnotherPerks



Running Through My Head (100cp)
Inner strength is about self-control and self-awareness. It may sound easy, but as many can attest, it's way more difficult than it sounds. After many months of training and self-reflection, you have managed to understand your inner psyche to great degree subsequently learning to control all your impulses and take the wheel for all your subconscious impulses. That said, you aren't made of stone, you simply have inhuman levels of self control, you can still choose to let yourself loose, or falter under extreme duress. Think of it as a similar degree of inner control that Ichika has, who acts as her group (and sometimes school) ambassador as she can keep her calm in almost any situation without resorting to fighting unless it's a last resort, despite her true nature being of a brutal battle seeker with a minuscule fuse for violence.

Sensei Is Asking For It (200cp)
Much like some certain mad alchemists, you are a brilliant but unhinged scientist set on mocking the laws of nature through your preferred brand of madness. Possessing an encyclopedic knowledge of chemistry, alchemy, and biochemistry, you're capable of synthesizing complex elixirs that defy natural laws. We're talking about brewing elixirs that heal, transform, or even twist flesh into something completely different. Glowing skin, werewolf transformations, youth potions with some minor caveats, and so on. Furthermore, you can dissect any substance to uncover its chemical secrets, reverse-engineering effects and modifying it to taste. Take into account that this is, in less words, just an insane amount of knowledge and talent related to chemistry, alchemy and the likes. You still do need to get imagination on your own, likewise this won't magically make your products good to go without some previous testing... unless you're feeling really lucky. Just as a side note, try to not drug sensei to take advantage of him.





Talulah Does The Hula From Hawaii (400cp)

Akira is the infamous Phantom Thief of Affection, a masked criminal widely known for her abilities to slip past locks, guards, and walls as if they were never there. Her mastery of disguise to vanish into a crowd in plain pursuit, while nimble hands turn the impossible into effortless sleight of hand. She's someone that blends artistry with crime—every theft is a performance, every escape a masterpiece. With keen intuition, sharp wit, and nerves of steel, she already outfoxed her pursuers before the chase even begins, leaving behind only riddles, whispers, confusion, and the memory of whatever she stole. That said, you're every bit as skilled as her when it comes to thievery and theatrics.



Princess of the Nameless Gods (600cp)

The second one, a twin? A prototype? A backup? It doesn't really matter. Much like a certain hero wannabe, you were created by the ancient nameless priests in an effort to take over the power of the nameless gods. The project wasn't completed because of external factors, a lot of stuff happened including the end of an era, the apparition of the now forgotten gods, another era ending, and the current mystics, and lots of metaphysics got shuffled around. That left you, much like your counterpart, alone and forgotten in what now are ruins in the abandoned corners of Kivotos. But that doesn't really matter for this. You see, the priests put quite a bit of power in you, which includes, but isn't limited to, the willing use of the flagship power of the nameless gods themselves, that's it the mater-energy-information concurrent editing they had going on. Or, to put it in more mundane terms, it's the ability to play a game of world editor in a limited scale. While obviously not nearly as powerful or skilled as the gods, it does command enough metaphysical and literal authority to mess with reality under the right circumstances.



Outlaw Perks

Two-Face Winner (100cp)
Never underestimate counterattacks, because those that win last, win twice. As part of the upper echelons of Kaiser, you have learned the most scummy and effective tactics known to the business and political world. Which is mainly how to scam, lie, gaslight, abuse, destroy, rob, assault and so on while being still technically within the law. Tax evasion? No sir no, you just did some public services (read as: protection bracket) that exempt you from taxes. Lending money to kids in need with exorbitant interests while also messing with their efforts so they can't pay and lose their home? Totally valid thanks to a hundred legal loopholes. There's nothing glamorous or ethical about this, but there's no end to the benefits you can reap by tricking the brats running around – after all, aren't kids just there to be taken advantage by adults?



United, In Evilness (200cp)
There's no shame in admitting that one can't do everything alone. After all, most tasks in this line of work need cooperation, to say the least. Gematria would have imploded upon itself years ago had it not been for Black Suit's ability to keep matters civil and on point between those utter morons and hedonistic autists. In fact, it's his negotiation skills what allows Gematria to function, as he manages recruiting the new members, keeps peace among the several individuals there, does diplomacy with outsiders and even helps finance and obtain materials for the research of the rest. Even when that means trying to appease sensei, doing dirty deals with Kaiser to have power over them, or making very unusual offers to little girls. Truly a shining example of diplomacy, a skill that now you also possess on the same level, including his patience, because damn I know I'd have killed half the organization within the hour, if I were in his position.



You Really Piss Me Off, You Know? (400cp)

Beatrice might have been the type of trash that hurts kids because she can't deal with people her own level, but it's difficult to deny she was very good at jumping to the opportunities that appeared on her path, even when she wasn't able to take full advantage of them. Not only she was able to capitalize on Arius internal issues to fully capitalize by turning it into a civil war, then sweep in and take over after killing whoever was left to resist. Afterwards she groomed the ruined Arius students into her personal army, forcing them to obey by using fear and torture. Afterwards, unsatisfied and lusting for more power, she was able to make contact with the Chroma without the rest of Gematria noticing. The fact she lost so badly despite all this is a proof she's useless, but the way opportunities kept being thrown at her feet by destiny is a saving grace, one that possess as well. Much like how Beatrice got opportunity after opportunity to get easy power, you will get the same courtesy with whatever desire is stronger in you at the time.



You Give Up a Few Things Chasing a Dream... (600cp)

Gematria is known for many things, several of them that you share, of course for example that they're all "foreigners" from outside Kivotos – maybe from outside the world at large, they're all adults and not only have completed their personal journeys but also have reached a point where their goals and skills are perfectly aligned, with experience that lets them happily dance around the students while taking advantage of them as much as they want to, and lastly, all of them possess some strange ability or secret knowledge that allows them to do all this. Perhaps Maestro is the biggest example of this, as his studies over the Sublime have given him the ability to control and recreate them to certain extent, being able to summon the ghostly Justina Saints by manipulating the ancient stipulations of the Eden Treaty, creating Perorozilla based only on urban legends to maintain itself, or even eventually craft his own Sublime, Gregorious. Now, while your exact skillset may or may not enter the same domains, it's still on the same level as this, in both scope and mastery.



LegitPerks

Paperwork For Everyone (100cp)

Kivotos is, at best, a damn time bomb that hasn't imploded just because of the few overcompetent and overworked people like you having jobs with decent reach of power and authority. That said, its not easy despite your vast ability in management, accounting and delegation. Which isn't to say that you aren't part of the top when it comes to the paper jungle, if anything your composure and professionalism come from a place of sheer talent alongside years of experience. Something that left you able to navigate the nonsensical systems of paperwork, policy, and protocol with effortless precision, all the while keeping vast amounts of schedules, resources, deadlines, and personalities to achieve maximum productivity with minimal friction. Likewise, your ability to processes data and policies rapidly while keeping ties with the rest of departments involved without making a fuss is to be praised... all that said, Kivotos is still a giant mess.



The Seven Koans 200cp



Seven cryptic yet profound questions created around the time of Kivoto's founding, such as "Is the truth that does not exist really the truth?" or "Can we understand by means of the incomprehensible?" which might sound nonsensical at first. However you have created your own, and by presenting these to your students (or any other you have a connection with) as well as your personal answers to each, will ensure that they'll ponder about their own answers to them, initiating a small journey of self-discovery and reflection that will finish faster and more impactfully than it would have under any other circumstances, those answers will have a significant inner growth, allowing them to face off deep traumas, reinforce their believes, shake off harmful habits, find direction in their lives, and so on. In short, it will improve their lives and inner selves tremendously.



Respec Mah Authority 400cp

You're really good at making everyone doubt themselves and gaslight them into fully believing that you know better. Effect depends on how much you spend talking to them, starting with a few minutes by making them think your opinion is worth taking into account even if you're just some random dude without knowledge or credentials, and ramps up after an hour into fully believing anything you tell them to do is the absolute best course of action and probably a genius move that only a Master of the craft could ever conceptualize. Likewise, they won't blame you for mistakes or distasteful results either, thinking its their fault that it didn't pan out. If for some miracle it works or comes close to it, they'll feel that it was only thanks to your input.

Call Me The Greatest 600cp

Luck, some people think that with enough of it, one wouldn't have to worry at all about anything. They would be right for the most part. In your case your luck is now on the same god tier as certain maid from Millennium. It has three levels to it, for the first you don't need to do anything but just enjoy having everything that has an even remotely randomized bit fall into the best possible path for you, such as doing gacha pulls and literally all of them are the highest rank units, playing poker just to get royal flush each time, and so on. Second, while your luck is passively good, you can focus yourself to call it forth and have better results for a small timeframe in exchange for getting really tired afterwards, examples would be enough luck to fight several troops of soldier robots and manage to evade all their bullets and explosives by darting around while also shooting at them randomly just to hit them right in their weak points. Lastly, you gain a weird instinct that guides you towards situations that benefit you or to specific people and objects you want.



Items

Get a 100cp one for free and one of each other tier at 50% off

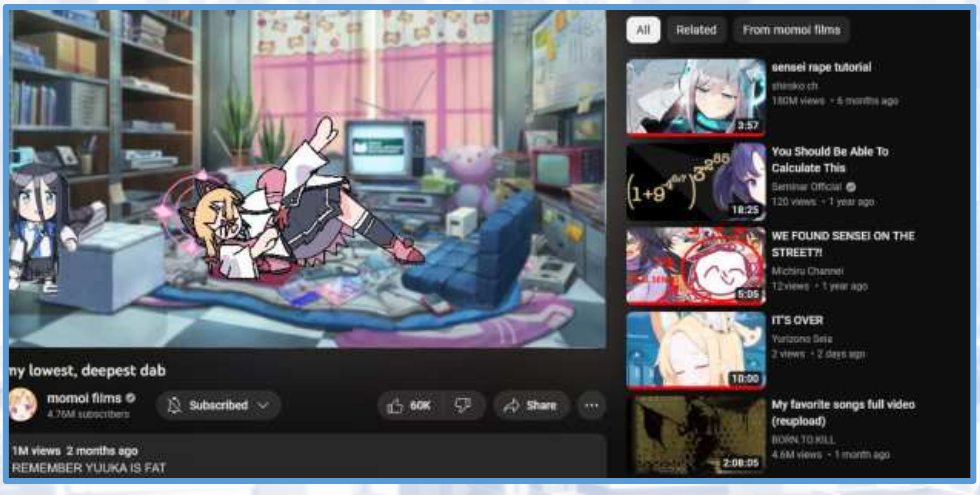
Your own fucking GUN (100cp)

It's less strange for a student to parade around naked rather than without a gun. Not only you can find most calibers in vending machines around the corner of the street, but most students have their own customized ones, sometimes heavily modded, other times just christened with a cute name. Regardless, you also have your own gun, anything from a flintlock from ye olden days to a friggin' railgun. Modified to your taste if needed. There's no need to do maintenance on it and it replenishes ammo automatically. Cast of the best damn materials and near impossible to break or mess up. It also can enchant the shoots according to your own level of power, so if you're strong enough taking down students with a single bullet is possible.



Aoharu Records (100cp)

Oh my, I didn't peg you for the emotional type. This is a storage unit hidden in a safe part of the city full of worthless treasures. To be more specific, these are collections of videos, photos, pictures, even songs and other memorabilia from your youth. What exact time does 'youth' refer to depends on you, but there are basically all kinds of items that will make you relieve the older days and drown in nostalgia. There's even an archive of a certain mongolian basket weaving forum and the card collection you lost way back in the day. It's constantly self-updating, just in case you experience your younger days again, or have a mid-life crisis. You old fatass.



Smarterphone (100cp)
What looks like an inconspicuous normal smartphone from Millennium made for the general public. It's filled with stalkerish but useful information about organizations and people of importance that you will eventually cross paths with or might want to meet, usually self-updating stuff like their location, likes, dislikes and random secrets. It never runs out of battery or connection, even in places far from civilization like Abydos's outskirts. Comes with a rudimentary, for local standards, AI to assist.





Hifumi Bait (100cp)
A treasure trove for any collector, this massive set contains every piece ever released under the Momo Friends brand all those adorable (?) mascots beloved across Kivotos. The collection spans from the very first keychains and enamel pins to rare, event-exclusive plushies rumored to have been produced in the dozens. Neatly preserved are themed backpacks, stationery sets, and seasonal figurines, including never released special full size plushies and such. Some girls would do or pay a lot just to get their hands on some of these little ones.

Bachelor's Crib (200cp)
Relatively large duplex for kivoto's standards, this apartment is yours for do whatever you want in it. It comes with a special room that's always quiet and with comfortable temperature, no matter what's happening outside, while in there your concentration will be boosted, to help you work through those pesky deadlines. The fridge will be always full of ingredients to cook, and there's always good internet connection, water and electricity without you having to pay a dime.



Erehs-Gial (200cp)



A modified battle suit based on the original Abi-Eshuh created by Rio and used by Toki. While the original was devised as a means to subjugate AL-1S, this one is a more general purpose centered around increasing battle prowess and survivability. The suit utilized a great deal of computational and electrical power to produce pseudo-foresight, enabling it to dodge and intercept nearly any attack thrown its way. However, this capability drastically decreases when the suit is forced into situations where the safety of the wearer is prioritized, such as during freefall, where the suit must divert processing power to allow the suit to land safely.

Light of Zveda (200cp)

This is an old Coffee Machine that somehow got an ego and became a true AI. How did that happen? Well wouldn't I like to know that, Jumper!? Anyway, as you might expect, the AI is basically a newborn about to go mad with power or corrupted to hell by internet adult content. To prevent that we have sealed it inside one of your appliances (coffee machine again), since it's in a very impressionable stage, you will be able to raise her as you wish to and have her become what you choose. It will take a few weeks at most before her personality sets in and she can be safely let to connect into the wider world. While her capacity and processing power isn't anywhere near the level of a certain AI inside a tablet, she's still light years ahead of the current technology level and could easily create an army of machines to try and take over. Aside from that she has the ability to pass on 'awakening' onto other machines, which is basically giving them life of their own and developing true AI in them, be old microwaves, already semi-sentien giant megazords, or even weirder machinery.



Guns & Roses (200cp)

A large, self-replenishing, gift collection with all kinds of weird objects and edibles that somehow are always fresh and never go bad. Gifting them will make the recipient immediately like you more (or dislike you less in some cases), the effect increases if you choose the right gifts to give them. For some reason people never get tired from getting the same item over and over. Likewise, there are a few special gifts such as the Glittering Bouquet that if given to someone will significantly improve their bond with you by several levels regardless of their usual taste. There's no particular cap to this but after a few dozen gifts you could make someone that truly hates you into a loyal ally with a crush on you; so giving them too many of these gifts to the same person might be a bit… dangerous.



Poorfags Begone (400cp)

There are several rich households around Kivotos, some are old and influential like the Kadenokouji clan, others own massive corporations like the Izayoi family holds Saint Nephthys. Now you join their ranks among the richest on Kivotos and beyond. How rich you ask? Literally enough money that it never stops growing and your main job is basically spending that stuff regularly, so it doesn't crash the economy completely. You don't have to do anything to keep the flow going, just sit back and enjoy being able to buy basically everything in this city-state.



Drink It (400cp)

Shanhaijing's Easter Alchemy Study Club are, for better or worse, known for their heaven-defying elixirs. How outrageous these are cannot be oversold, with drugs that can turn people into kids, brainwash, give animal characteristics such as wings or horns, make people glow in the dark, become the giant titan, obtain psychic powers, lose all their hair, stunt growth, poisons that eat out the host's cells like a zombie invasion, etc. Because of that, here's a collection of correctly labelled elixirs created by both Kai and Saya, a copy of all their research and recipes up until now, and a quick intro guide to alchemy. With some time, effort, and resources, one should be able to recreate all elixirs created by the club, as well as their respective antidotes, and perhaps even manage to carve their own path on alchemy.



Millenary Nonsense (400cp)

Millennium's girls are known for their academic prowess, but as Yuuka will tell you, they're not very right in the head when it comes down to choosing research subjects or the direction their inventions take. Here's a regularly updated and replenished assortment of miscellaneous inventions and prototypes from these nerdy girls, including stuff like a fully functional robot crocodile, soft concrete, lipstick that changes color according to temperature, automatic washing machine that's also a dryer and a folding machine all in once, a microwave that can change size and has a gun, and a railgun designed to be mounted in a small space shuttle, and so on. Who knows, maybe you will find some use for one of these.



Café Paradiso (600cp)

A small eatery business so you don't die of hunger in case your job goes under – which is very likely in this economy. It may take the form of a cafe, a bar, a restaurant, or some such as per your decision. It'll always be staffed with full kitchen, unless you were to lay your employees off, and will turn over a decent profit for you without your input. It will follow you to the next worlds you visit or become a warehouse add on after the jump ends. Now, this place has a few very special quirks to it, for starters you can call whoever you want into the café and they'll oblige to meet you within the hour unless they truly hate you; also by giving gifts to people while in here, their affection for you increases exponentially and permanently, doubly so when it's a gift of their preference, enough that with the right picks you could have someone that borderline despises you into a lifelong simpering follower; lastly this café is always attracting customers that fit the criteria you set, from students in need of correction, to possible business deals, if they exist, this place will call them over sooner than later.



Shittim Chest (600cp)

An innocent looking tablet with quite a few secrets. The password is "We thirst for the seven koans, we bear the wails of Jericho", which gives you a strange feeling of nostalgia despite not knowing what it means. Comes with a young-looking girl inside that affirms herself to be the fully realized AI that will work as your assistant. Aside from lacking a physical body, she's pretty much human, having an ego and capable of thought and decisions, except maybe the part with her processing power being beyond any supercomputer. You can name her as you wish, she's pretty damn loyal and very much knows how to make herself useful. The tablet itself holds enough memory to keep the akashic records twice over and enough ram to make a certain omnipotent cyber god cry in jealously. Aside from being good everything a computer does, she's capable of hijacking practically anything cybernetic plus holds the function of projecting a strong forcefield around you when needed at the cost of battery. With that said, the hardware itself is very resilient and can repair itself if something happens. The battery is very energy efficient and will only need as much charge as a normal phone from 2010 to last for several months. It can be important on or meshed with other similar tech you have, with the cute AI girl taking over.



Eridu (600cp)
Your very own Fortress City Eridu, a "Stronghold Metropolis" once designed to function as a last bastion during apocalyptic cataclysms or nightmarish invasions. Original city was made by Tsukatsuki Rio, the Student Council President of Seminar, with the intentions of withstanding the end times of Kivotos. The entire city can be controlled, repaired, and expanded by a single person thanks to the assistance of autonomous systems. The city has many features, one being an alterable layout and several autonomous areas designed for it, such as how energy is generated across the whole city to prevent blackouts. With sufficient permission, the layout of the city can be modified, allowing a form of crowd control against any invaders. For instance, groups of invaders can be separated from one another to allow defenses to be more effective. There quite a few secret features that you will find out eventually, don't worry, they're all quite fun. In future worlds this can spawn in a general location of your choice.

Adult Card (600cp)
Oh man, this piece of plastic that looks like just any other credit card is actually the adult card. What's the difference you ask? Well, not much, except this card uses your lifeforce and time to perform miracles. The miracles it can cause aren't anything extremely flashy or impressive, but you can use it to empower others temporarily, heal wounds, rewind time by a few minutes, summon allies, and so on. It apparently uses some strange blue crystal as catalyzer but the details aren't really important. You can use this card as a normal human being about a dozen times a year before the effects start leaving lifelong sequels or diminish your life expentancy.







Import/Create (100cp/400cp)
Feeling lonely already? Well, you can use this option to create or import a single companion for 100cp or the full roast of 8 for 400cp. They gain 600cp to spend on perks and items.

Canon (Free)
Of course, Kivotos is a very big place with lots of people going on their lives and youth, perhaps you have found those that share a path with you. Ifso, the feel free to try and convince them to come along with you on your travels. Those that accept fully and honestly can become your companions for free.

Mob-chans (Free)
The government doesn't want you to know this but you can just take mobs home. They will raise a fuzz if you take too many but here are twelve of them for whatever you need. They're surprisingly loyal and obedient but only mediocrely capable and dependent on direct directions for complex tasks or fighting stronger foes. Aside from looking somewhat similar thanks to their shared clothing, general complex and hairstyle, they're still just normal individual girls with their own likes and dislikes. They wanted to join you for some reason, they only blush and avert their eyes if you ask. Seemingly enjoy being treated as tools or red shirts for your plans.

Toogles

In short, setting-wide changes that don't affect too much by themselves. Take any you want. Can take more but that is likely to have unexpected effects.

Kivotos AU:
Fanfic toogle, start in some other version of kivotos found in fanworks or fanfics. Maybe just the same but Mari is secretly a succubus, or the girls go into heat or touching wings being sexual or weird polygamy laws. Any general modifications that don't affect anything major go here.

Project KV
Now with swords and spears instead of guns and explosives. Might be slightly medieval too.

Co-Ed archive
Kinda weird men and boys aren't around. Now they are. Probably in was lesser numbers and confined to particular schools or sections, but now you will see more testosterone around.

Family Archive
Parents are around, which is good because they should be involved when their kid tries to take on a giant peroro controlled by alien god hellbend on playing gacha. Might make things awkward?

Vinyl Records
Just in case you felt a bit uncomfortable with so many teenagers running around, now Kivotos is more of an university city with several subgrades. Nothing much changes but the ages of the students are now at least 5 years older.

Drawbacks

Sensi (+0cp)
If you wish to, you can replace a canon character, you get none of their stuff or skills unless you brought them in this doc, although we make exceptions for the skills that aren't offered here. That said you get their body, memories and position, which might be fun for you . For sensei you can already replace him, but this also works.

Repent, Migger (+100cp)
When it comes to you it seems the more animalistic sides of certain students take over. Subtle at first glance, but they become more territorial and even wild. Certain actions might be misinterpreted, such as touching their feathers or caressing the wrong part of their body, which they will invariably take as courting. Even some more normal acts like sharing food might be taken as invitations. Some cases might be mistaken as provocations directly. Be careful.

Life From Another Eye (100cp)
You are now constantly getting caught in hard to explain situations, like sniffing someone's underwear, licking feet, be seen while in suggestive positions with others, getting caught naked in your balcony, and so on. People will understand if explained and it will never and other about rumors about you being spread through the whole Kivotos.

Mephisto (100cp)
Your very own faust alter ego, between situational opportunities and lack of impulse control you frequently wind up in situations that rapidly escalate out of hand. Will you one day be known as the #1 outlaw of Kivotos?

Unwelcome School: (+100cp)
You've somehow been misplaced into joining a school you don't fit into. A dunce in millenium, trinity or gehenna opposite, rich into a debtor's hell. It makes your time there difficult to say the least and changing things is an uphill battle.

Hot and Bothered (+100cp)
Dang, your body heat is naturally high, high enough to pass as a life threatening fever at the very least. Don't worry, it won't actually do anything bad to your health, given your body is already accustomed to it, even giving

you some nice little advantages, but it will be incredibly uncomfortable in your daily life. Hell you could be naked in the middle of the arctic and only feel like its somewhat mildly hot.

A Teachable Moment [Student Only](+200cp)
Well that didn't go quite as planned. Some how or some way you've gotten yourself into a bind and can't fix it on your own. The good news is that Shcale's Sensei will likely be along to bail you out at some point. The bad news is that until then you're stuck between a rock and a hard place with any clean up being entirely on you. After all a teacher can pass along the material but doing the homework and making use of the lesson is always on the student.

Incomprehensible Noise: (+200cp)
You just don't get "it". What it is changes by the day be it a new fad, language, merch, or technology but you're well behind your own times to a point sometimes the outside world seems utterly alien. Even if you can catch up to it expect everyone to shortly move on.

Sensei Rape [Sensei only] (200cp)
Odds are that you're the only male in Kivotos, which is a bit sad given that the whole student body is composed of hormonal teenage girls armed to the teeth and capable of shrugging off tank rounds. Your weakling body will sooner than latter end up as their plaything, unless you make friends with students strong and mature enough to not use you as a walking toy.

The Student that Couldn't Dream [Student Only] (200cp)
Let me be straight with you. You suck with guns, you're truly hopeless when it comes to warfare with explosives, guns, tanks, robots, and so on. This might not look like much at first glance, but it also means you're pretty much a walking target with little capability to defend yourself

Bullet Hell Inflation (+300cp)
Ammo market has gone haywire to a point you can barely have anything or run into a group with more ammo than god. Sometimes this works out for you but mostly expect to scavenge like the post apocalypse or get creative if you plan on being in any battles.

Lord of Kivotos: (+300cp)
Perhaps Kaiser got a new CEO or a far more competent rival? Everyone else has higher quality weapons and ammo with no short supply of military

equipment flooding in. Even what would be a sweep requires careful forethought now that the playing field has been greatly levelled.

Date Me Not (300cp)
Yandere drawback of most everybody wants you and nobody wants to share. The saving grace is they tend to consider their own packs/cliques as an exception.

Stone Age (400cp)
Your school (or affiliation) is less of a school and more of an abandoned building full of derelict girls. As a group you're poor as fuck, lacking all kinds of facilities, receiving zero help from the GSC, having little to no territory and so on. Hell, you might be forced to live on the streets or scavenge expired bentos to survive. Getting out of this situation will be very difficult. No, you can't transfer or get away from this place until the jump is done.

Clown Clan (400cp)
The fucking interdimensional clown mafia is here. You're fucked. I'm fucked. We're all fucked. The assholes make Gematria look like kids. I'm not exaggerating. this is the equivalent of throwing the Mexican and Colombian cartels backed up with CIA-sponsored military equipment to fight and brutalize a normal kindergarten. Expect many students to be hurt or even killed, with most of the civilian population living in fear. The only Brightside is that they seem to just be looking for some research papers from an old laboratory, so you could use those to convince them to fuck off.

Where to From Here?

Graduation Ceremony
You have finally reached full maturity, now a kid no more its time to put down the adventures and go back home to start a new chapter on your life. You keep everything you got so far and a last gift from me for the good times.

This is where I belong
…Really? You want to stay in here? Well, it suits you, I guess. A weird place for a weird jumper. Oh, wait, you ain't a jumper anymore. Enjoy settling down, you disappointment.

Further, I still want more.
Huh? You wan to keep going? Are you really so starved for power and adventure or are you just trying to run away from something? Truly, it matters me not.

Notes

Made by Ricrod.

Perks Stuff

>Princess of the Nameless Gods
Perk itself keeps cutting a line for some reason. Basically Aris+Kei needed a fuckbunch of processing power and energy to create the big-ass giga railgun and take down the Ark's barrier (which was a dimensional rift, one that would send them to random alt dimension if touched). You and Aris(+Kei) can mess with the information-energy-matter conversion if things align correctly (ie, you got enough processing power, being able to withstand the burden comes as part of the perk itself).

>My Teacher, My Darling
Harem perk. I'm running with an inside joke that sensei is old and useless yet every girls loves him to bits. Thus this harem perk does exactly that, but it scales. So even if you're useless gacha addict, fat, old, poor, stupid, bald, a jerk, and useless, you can still bag the girls. If you're any better, then you can bag more and faster.

>Don't Stand So Close To Me
Basically, needs a one-way acceptance for it to work. They gotta admit you're in a superior position in some way, like knowing more or having more authority, even stuff like being taller or older works. If they genuinely think and act like you're just a rando with nothing over them then this is useless. Otherwise, the better they think you are, the more they fall.

>Poorfags Begone
You can use this to be the child of Kaiser CEOs if you want to. Or just from a direct competitor like SN before they started going under.

>Mirror in Us
Basically, a makeover perk to look like Black Suit and others, as a bonus it comes with minor mutations that help whatever mania you have going on. Mutation can be kept or taken out once you either get your mania out of your system or want something else.

Some perks read a bit like harem perks and that's because they're based on people that are very magnetic on their own ways, which I guess can be steered towards romance. For example Aru and the problem solvers 68 who

all follow her no matter what, or Airi and the ASS club that consider her their heart and leader just by being herself, Chise and her fan club,

>False Gods
If you're wondering how big is the increase, then not that much. About somewhere between what Hoshino and Shiroko got.

Setting Stuff
Implied in some of the relationship stories (saori or suzume iirc) that students in general can boost their ammo somehow. Given she says how the right gun and the right user will have different results that go beyond just skill and is a tangible boost. This is a bit inconsistent however, but it does explain why some students that use similar guns with same caliber have still very different results.

Similarly, the robots have been confirmed to be actual robots (or close to that) with several relationship students having background mobs and delinquents refer with insults to the bots and animal people. For some reason while they're considered civilians that can tank some shots they're also incredibly frail compared to students (but still stronger than sensei). Kirino shot a dog hostage a few times before it was about to pass out.

All beings from outside Kivotos/world seem to have some special power. Even Sensei references using Pyroxenes (something no one else knows about tho Saya does

On that note the nameless gods are the same as perorozilla (lmao), ironically, as they are the pure sublimes of old, instead of the current sublimes being the mystic students & co. Also the trademark power of the nameless gods is energy and material control/creation/reconstruction/etc.

Another interesting bit is that according to biker shiroko's momo talks Kivotos is about 20.2 million square kilometers or 7.8 million square miles in freedom units. which is... quite big.

SCHALE was created by the StuCo Prez before she fucked off (what I got is that she used some timetravelling or time-resetting bullshit and stayed somewhere) and its an extrajudicial organization, which is simple terms means they answer to no one except the StuCoPrez and can throw their weight/authority around even inside school districts (where normally their own student council is the law alongside the local enforcer club). This is mostly an informed attribute because Sensei is fucking useless.

Student Stuff

Aside from being barred from alcohol (and drugs) students are by all accounts treated as adults, they can work, live on their own, take credit, own land, drive a car, etc. This is probably because of korea's laws about underage drinking and everything that might promote it. I'd personally consider as it not really being a thing since you do see girls at bars or parties where the lack of alcohol would be strange. But to each their own I guess.

According to Kirino, it's not illegal for teacher and students to enter a relationship. Kanna doesn't say it directly but hints it a lot. There's also some repeated comments about the sensei/you/player character's rumors or when people and onlookers simply assume that whatever weird/lewd thing some girl does is because You/sensei told her to, such as Toki raking off parts of her maid outfit or Mashiro going commando – they aren't mad or scandalized about it, just going 'Schale's sensei is sure a degenerate'. Which kinda supports the idea.

Not sure where I'm going with this…

Hina is the strongest student in Kivotos bar none. Only Hoshino comes close when serious and even then Hina was wiping the floor with the pinko until she pulled a Terror transformation out her flat ass. Anyway, there's no particular reason why Hina is so strong. She just is.

There are a lot of students with strange or vaguely super-human quirks that could maybe be because of their mystics. There's no confirmation one way or the other since it could very well be a case-by-case basis. Haruna's ultra bullshit metabolism (and akari's too) or Noa's photographic memory and high intuition are within certain threshold. Then there's stuff like Mika being able to obliterate walls with her punches (Ichika and Tsurugi can also do something similar but they do use their guns), Yuuka being able to do the accounting of the whole Millennium school, all their clubs, and even Sensei + Schale, or the Chinese rat being able to make youth elixirs are all a bit out of the field… I'm not sure if any of that is thanks to the Mystic or if the girls are just that good.

Story Stuff

This one only covers the first chapters of the main story until before Vol F. I won't make an extensive list but know that unless you want to, those events won't happen. Reasoning for this mainly boils down to not wanting

to bother with it given the massive braindrain that happened with the writing teams.

Other Stuff

An aside for the Project KV girls. Back when in production BA was called Project MX, and after launch and good sales a spin off game called at the time Project MX Blade was theorized. Not sure if it was Kivotos in another time or just another city but whatever. Anyway a couple years ago a bunch of the core members of BA decided to fuck off and create their own company – and make the KV game, which was stupidly similar to BA except with swords instead of guns, even the halos are the same. In fact the general consensus is that they just stole the unused/discarded assets for the spin off. This sparked a legal battle and also left BA without a lot of core members – which is why you can kinda see a shift in tone and setting getting a bit contradictory (Its said above but to repeat the robots and furry people at some point stop being treated as just people but presented that way and actually are referenced to be animals and robots)

Talking about Kivotos and outside world. Event Kupala has the girls mention how they live in the dorms and during extended holidays can choose to go visit family. Meaning families exist outside kivotos, which I'm guessing it's a situation similar to the one in Raildex.

