


**V1.02** Written By DeverosSphere

**The Following is a fan-based JUMPCHAIN.**

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Welcome to a familiar but unfamiliar universe of Dragon Ball Z Abridged.

This universe is a direct parody of the Dragon Ball universe with most characters and events being relatively unchanged, some aspects however have been heightened for comical effect.

***+1000 CP***

Your default starting time and location will be at the foot of **Mount Paozu** in **Age 761** specifically the day before the events of "**The Dead Zone**" movie.

## Origin:

Let's both be honest you're not meant to be here, we both know it so let’s try and slot you in with a historical background of your own and how people perceive you.

Ok Origin not Background but they are the same thing and you know it so just pick 1.

**Drop in *Free***
This is basically no background, you're just getting the discounts, is that what you really want? It is? ok, you do you.

**Paragon Till Death *Free***
You're a good guy, possibly a dumb guy but everyone likes you, even the people that want to kill you.

**Renegade For Life *Free***
You're a stone cold badass who’s also just an ass the others don’t like you, they fear you or at least that’s what you tell yourself, the truth is they tolerate you because you're there and you're useful.

**Space Duck *Free***
You're a really good buddy and you get beat up a lot, but at least you're always around whenever you're needed.

**NERRRRRD! *Free***
You're a smart bean, you might not like fighting but you're good at it, that's why you don’t get much of a choice about if you fight or not.

**Aren’t We Demons? *Free***
You are the greatest evil to ever grace this miserable planet! but you don’t actually do anything evil and you're actually kind of nice, and you're not really that evil you’re just kind of grumpy.

**Big Bad *Free***
Now this, yes this is what a real villain looks like all singing all dancing all massacring. That’s right, you're the full package now let's go blow up a planet or two!

**Regular Minion *Free***
Yep this sucks, you're just some schmuck who ended up working for the wrong space Napoleon wannabe and now you're stuck in a boring go nowhere position. I doubt most people would even remember if you quit this crumby job.

**Executive Minion *Free***
That’s right your no rank and file laky your the tip of the top, the cream of the crop, whenever you're doing something you're basically a glove as you're the only thing keeping your boss from getting their hands dirty.

**Old Guy *Free***
You're some weird old dude who lives pretty much all alone in an isolated location.
Supposedly you're really wise and powerful but the only thing you’ve ever been shown to do is help others get stronger.

**The Good Dr *Free***
Yes you are a brilliant scientist and a world renowned genius.
Is there something a little off about you?
**Yes**, but how dare they say that about you you’ll show them you’ll show them all.

**Time Traveler *Free***
You have a historic past within this world of great successes and terrible losses but that happened in an alternative timeline so no one knows who you are. They know your parents but you're just a glint in their eyes right now.

**Terror-roids *Free***
Perhaps you were the cold creation of a mad scientist or you're just some random orphan with superpowers but it doesn’t really matter now cuz you're going to go out there, maybe kill a few people and have fun because there is no one's who’s gonna stop you, because you're the best.



**Ultimate Creation *Free***
Perfect, absolutely perfect, that's what you are in every sense in every way you are without flaws, you have no weakness, instead you have absolute power and those pions don't stand a chance against you, so go out there and share the gift that is you!

**Movie Protagonist *Free* (Movie Madness Drawback Required)**
You've got a bigger budget, bigger power levels, bigger explosions, bigger stunts and you have the starring role. That's right you're the ruff tuff unflappable badass who stomps out every problem within a single sitting.

**Movie Bad *Free* (Movie Madness Drawback Required)**
Ah you're a cruel and evil villain with untold powers! Wait what do you mean no one knows you! You um.. are the same race as one of the other characters and er.. you have some kind of personal history with them and um… you can do a thing! yes a thing that could destroy the entire world. See you're as big a threat as the real, I mean the other villains.

**Misfit Minion *Free* (Movie Madness Drawback Required)**
Perhaps you want to be the pretty one or the big dumb tough one or even the one with weird powers regardless you are a thematically appropriate minion of a one and done Big Bad.
Who your boss is and why you would work for them is up to you.

## Race:
You can pick your age, gender and whatever other details so long as it stays in line with your race selection. Speaking of race, it is the first part you can pay for yaaay!

**Entitled Weakling *Free***
You're a human, just an ordinary earthling.
…Ok fine you can be a furry.

**Slug Man *-100 CP***
You're stretchy, green and you don't have any junk. That's right you're a yosh-mekian, yes a Namekian… I said Namekian.
You heal quickly and can regrow arms.

**Filthy Monkey *-200 CP***
Ah if it isn't the Saiyan Monkey man you look like a weakling, you get stronger every time you almost die and you can become a big monkey and can become a shiny monkey with training.

**Freaky Alien Genotype *-200 CP***
Often mistaken for that thing Chi-Chi Keeps in her draw, you are a member of Frieza's race who can survive with little amounts of their body remaining.
You have transformations to restrict your power but it gives greater control over what you have. Just don't call them frost demons or Arcosian's or you'll just look like a d*ck.

**Santa *-300 CP***

You're the ghost of Christmas you're also a Tuffle, with all the Christmas cheer and spooky ghost powers that Santa is well known for. You can go through a Christmas Eve-olution to take the thematically appropriate holly jolly battle form referred to as "Super Santa".

If you don't want to be related to Santa you can choose to be the ghost of another holiday gaining thematically parallel powers.

Woo beware the Easter ghost and his battle bunny form woo.




**Popo *-400 CP***

Congratulations maggot, you're a member of the Majin race!

Well what did you think I was some kind of ginnie ha you wish but it won't work unless you wish for pain, that's right I am really Dumplin.

By being the same race as me you get magic powers, a healing factor and a gum-like body.

There's more but you can look that up yourself, have fun but don't go the way of Blue Popo.

…Bye!

## Race Plus: Android Extras

If you don't want to be the garden variety of your race you can purchase additional Android components to make you a top of the line mechanical variation.
Each purchase allows you to gain that variation of Android's components allowing you to purchase more than one type of Android gaining the benefits of both.
If you get all three of them you will be a genetically engineered life form with both cellular Implants and artificial components.
When selected you may make purchases from that category in the Android supplement using **AP (Android Points)** on **Page 40** to customize your new artificial frame.

**Bro-Bot *-50 CP***
Perhaps you're a cold killing machine or maybe you just like birds regardless you are a purely mechanical android modeled on the race you selected previously.
***+50 AP***

**Hoe-Bot *-100 CP***
Did an old man in the van offer you candy, or did you choose to make yourself like this? Regardless you are now a Cyborg but for some reason people keep calling you an Android. You have a bunch of cybernetic components integrated into your body at the cellular level.
***+100 AP***

**Bug-man *-150 CP***
Do you like to drink people or have you been fetishised on the internet? What was I talking about oh right, you are now a genetically engineered life form, someone has gone through a generic database and picked the parts they think are the best and given them all to you.
***+150 AP***



## Perks:

### Ki Manipulation *Free/Mandatory*
Life energy or as it's better known as KI is the main type of power in this world.
You now have the potential to control it, much like the inhabitants of this world.
You will start with the most basic of basics, you know how to wrap your body in KI and how to sense Ki from a short distance.
If you do not like the color when you see it you can change your Ki aura's color but only once.

### English (Canada) Subs *Free/Mandatory*
At the start of a new Jump you can choose to have the abridged effect applied to it.

### Mustache *Free*
You can **toggle** your hair so that similar to a pure-blooded Saiyan it will not change from that point onwards. You can also control the length of your beard and mustache.

### Did that cat just talk? *-100 CP*
There are quite a few animals that can talk in this world, How? Why? Who cares because you know now to copy it. You can now bestow sentience onto any non-sentient animal thus allowing them to benefit from any effects that are normally restricted to one or the other.

### Did I learn the Kaio-Ken on my own? *-100/300 CP*
The Kaio-Ken is a technique invented by the North Kai of Universe 7, it multiplies the user's Ki turning their aura crimson for a moment however it puts the body under extreme stress.
For **-100 CP** you gain the canonical version of the technique. For a total of **-300 CP** you know a perfected version of the technique that reduces the amount of stress to the body dramatically.

### Who here's tired of my third form? *-200/400 CP*
Why stick to the normal sets of transformations, instead you can take the Evil root in order to gain the Villainous Mode. Using this form your aura color will change to a dark violet-purple and your eyes will become pure red.
For a total of -**400 CP** you can force this power onto another in order to force them under your control and greatly increase their power and evil intent.

**Boosted**
Instead of just the Villainous Mode you now also have the far more powerful Supervillain Mode. While using Supervillain Mode the target's aura takes on a purplish black and white color while the rest of their body becomes shades of white, their eyes take on a hot pink glow and the Time Breakers' broken infinity symbol appears on their forehead.
This form continually increases the user's power in exchange for their life force.
However because you're paying for this you can choose to **toggle** the loss of life force by reducing the rate of power increase to one third of its normal rate.
Also with some time and effort you can change the broken infinity symbol to any logo or symbol that you would like to use.

**What do you know about reattaching arms? *-400 CP***
Any part of your body can now survive and function completely separately and remotely from the rest of your body.
Any of these pieces, so long as they have enough tissue, can perfectly replicate the functionality of any other part of your body and will function as if they are still connected regardless of the distance.
This doesn't make you immortal as any part of your body that is disintegrated will be lost from the total and if the total amount remaining does not have the parts that would be required to keep you alive then you won't stay alive.
This Perk doesn't automatically regenerate any tissue but it does allow you to reintegrate any missing parts that you come into physical contact with.
This Perk also functions as a **Capstone Booster**.

**The Dragon says he'll give ya three *-400 CP***
By taking this Perk you can select 2 more origins for this Jump in order to receive discounts from.
**Boosted**
With the boost you can purchase this Perk multiple times, and all further purchases give you 2 extra origins for this Jump.

**The other makes Dragon Balls *-600 CP***
You can now once per Jump create a set of Dragon Balls that are just as strong as those made by Kami at the start of Dragon Ball Z.
Each set will look slightly different to match the aesthetic of the world you made them in, now let's just hope they aren't all sarcastic.
**Boosted**
Congratulations you now understand the finer art of creating Dragon Balls, Instead of your Dragon Balls being limited in potential the ones you create instead scale in power to match your strength.



## Origin Perk:

Each origin receives their **100 CP** Perks for free and a **50%** discount on all their other Perks.

## Drop in:

**You're a *good guy*!** ***-100 CP (Free Drop in)***
As far as any supernatural methods of testing can find you are pure of heart, making you immune to many dangerous attacks such as the Devilmite Beam and the Spirit Bomb.

**About five minutes** ***-200 CP (Discount Drop in)***
You can predict down to the nanosecond how long it will take to charge an attack or for any type of chain reaction to take place.

**Conveniently learned off screen** ***-400 CP (Discount Drop in)***
Whenever you are learning from a teacher or teaching someone else, you can choose to go into a sub dimensional bubble.
While in this Bubble your perspective of time and the effects of time will match outside the bubble.
Any training done inside of this bubble will be **365.24** times faster than outside of the bubble resulting in a day's training matching that of a year without it feeling as anymore than a day has passed.
This can also stack with other time dilation effects and if anyone outside of the bubble attempts to see within it nothing will be perceived.

**What! I don't steal techniques** ***-600 CP (Discount Drop in)***
Once per 24 earth hours you can create a new blank Perk and apply any Non-Perk skill or ability to that slot in order for it to become a **Toggleable** Fiat-Backed Perk or Drawback.
This can include transformations and even body parts both the natural and those artificially installed.
An example of this is if someone were using an Alt-Form that is a saiyan elite, infinite energy Android, they would be able to insert the great ape transformation, the power ball technique, the Zenki boost, their Saiyan tail and the infinite energy engine into the blanks and creating new Perks. The same can also be done with chest-bomb however this would be turned into a drawback not a Perk.
However these would not stack with any Alt-Form which already have those exact abilities.
**Boosted**
Once per ten years or once per Jump you can create 1 Blank Body Mod Perk.
This Perk can only be filled with a skill or ability that you are able to use while you are restricted to your Body Mod.
These abilities can include those that would normally be temporary or caused by external conditions, such as environments, surgical alterations, strange energy's and supernatural Items but the Perk would only function if your body mod can sustain it.

## Paragon Till Death:

**Catch the Monkey *-100 CP (Free Paragon Till Death)***
Hey you know sometimes things get boring and you end up doing fun things instead of training but fun things can be training too!
By getting this Perk you can do efficient and effective training while playing around.
Things like catching a monkey, playing on a computer, reading a book or even hitting Gregory with a mallet helps you to improve your strength, agility, focus and speed.

**Kio-what *-200 CP (Discount Paragon Till Death)***
The Kaioken is a great technique and every time you use it or any other power up technique you can temporarily confuse your opponents, stunning them for a second or two.

**S-s-so I can't breathe in space apparently! *-400 CP (Discount Paragon Till Death)***
You might find that it's difficult to survive in space but why should it stay that way?
With this you can choose to completely ignore the effects of any environment you're in, you can stand in water without getting wet, walk in lava without getting burned, survive in space without any air and withstand any gravitational force as if you don't even notice it.

**If I turn up the gravity, then I can get stronger! *-600 CP (Discount Paragon Till Death)***
Feel the burn, no pain no gain… Why does this hurt so much!
Getting strong hurts a lot sometimes because the gravity is too high or because the rooms are too hot but it doesn't always help you get stronger.
With this I say enough! Any physical harm caused by strenuous exercise will make you stronger as if it was giving you an instant stackable Zenki even if it might kill or cripple you normally you will become stronger for it. Just make sure you survive or it won't help.

**Boosted**
Why does the owie hurt so much all the time? I say no more! With this boost you build up a toggleable resistance to any kind of damage you take.
As this is a boost it won't negatively impact any Zenki boost like effects you possess and instead you will gain a boost proportional to the damage you would have taken in your base form.

## Renegade For Life:

**Not really, kind of a smartass *-100 CP (Free Renegade For Life)***
Well what do they expect if the runt gives you lip you're not going to care when he gets crushed and this can apply to anyone, not just the brat.
You can selectively emotionally dissociate yourself from others so that no matter how much suffering they go through you will not care.

**[mumbling]: I dunno** ***-200 CP (Discount Renegade For Life)***
You are an expert at picking up new skills and abilities, even ones that you haven't actually seen or experienced.
So long as someone you fight alongside or against knows how to do something and it is possible for you to do it then you will automatically become aware of the basics of how to replicate it.
Whether you can learn to replicate it or not depends on the effort and time you put into learning it.

**Where's the moon?** ***-400 CP (Discount Renegade For Life)***
If you have any transformations or special abilities that require a certain amount of preparation or external stimulation to activate, you can now artificially induce it at will without needing any external input.

**Plant the Saibamen** ***-600 CP (Discount Renegade For Life)***
It seems that you've got a green thumb… Well, sort of. With this Perk once per day you can instantly create up to 6 Saibamen seeds.
When planted each will grow into cultivated lifeforms with the power of the strongest minion you've ever easily defeated.
**Boosted**
You can once per day create up to 6 Pseudo-Saibamen seeds that can each grow into a fully customisable and loyal subordinate.
The Pseudo-Saibamen's beginning maximum power cannot exceed 1/6th of your own, however if they continue to train and grow making it possible for them to exceed the strength you had at the time of their creation.

## Space Duck:

**Screw you bitch I'm immortal** ***-100 CP (Free Space Duck)***
It is surprisingly easy for you to trick others into thinking that you are immortal even if you're not. With this you can trick those stronger than you into a blind rage or terrify those who are far weaker than you from the futility of fighting you.

**My turn! My turn! My turn! -200 CP** ***(Discount Space Duck)***
What do you mean your turn this isn't "Attack of the Saiyans" is it?
It actually might be because you can now apply the turn based mechanics of the DS game "**Dragon Ball Z: Attack of the Saiyans**" to any conflict you are in.

**Stealth mode, don't fail me now** ***-400 CP (Discount Space Duck)***
You are a master of the krill dogs signature skill… what no not the destructo disk "stealth mode", you can block yourself from the sense and scanning tools of others to such a degree that unless you were within 30 Feet and direct line of sight, no one could find you.
Even then you might need to get their attention first.

**Damn my eyes! *-600 CP (Discount Space Duck)***
Ah yes the Solar flare is one of the most STUNNING of all technique's, but in the Abridged world it does more than that, it causes mental pain.
Now with this Perk you can apply that effect to any non-damaging status effect, making it so that the ability will cause mental pain.
The pain would be similar to a headache or migraine.
**Boosted**
But why stop at the mind when you've got a body!
You can now make it so that any mental wounds you inflict will harm your target both physically and spiritually. Call Magetta a baby and watch him turn to dust.

## NERRRRRD!:

**Stop beating up my daddy *-100 CP (Free NERRRRRD!)***
Wow it seems like you get a dramatic temporary boost in power whenever you get angry.
The angrier you are the stronger, faster, more durable, you become enhancing your existing powers while letting you suppress pain to a degree, but the longer you are raging the sleepier you get.

**What would Dad do in this situation? *-200 CP (Discount NERRRRRD!)***
"Bye son." No. "Punch it really hard?" Kind of.
By thinking of an individual you can instantly figure out what they would do in your situation or what plan they would come up with in the same circumstance.

**Now I'm as strong as when we fought on earth *-400 CP (Discount NERRRRRD!)***
Whenever you fight someone stronger than you, you will find yourself rapidly growing in strength until you reach the same strength as them, requiring less than 2 minutes for you to improve your strength tenfold.

**Massive Potential *-600 CP (Discount NERRRRRD!)***
Your rate of growth has been raised by a considerable degree.
Anytime you reach the height of your potential you can find a way to improve even if they are not in ways you would expect.
**Boosted**
You now have no maximum potential allowing you to continue growing at an accelerated rate without slowing down constantly finding paths of development in new and interesting ways.

## Aren't We Demons?:

**Any last, LAST ditch efforts? *-100 CP (Free Aren't We Demons?)***
You will always have a plan B, another idea, a new trick. It won't always work but it's better than nothing and shouldn't backfire any worse than doing nothing.

**Why... Didn't... You... DODGE!** ***-200 CP (Discount Aren't We Demons?)***
You know, yelling dodge is more distracting than helpful but that's all part of the plan.
By shouting dodge you can distract anyone thereby making them fail to dodge.

**I'm gonna throw you at that mountain** ***-400 CP (Discount Aren't We Demons?)***
Forget tough love this is downright brutal the more intense and brutal the training you give your students the quicker they will grow. This is to the same scale as if they have gained a Zenkai boost from the damage of being your student. This stacks with actual Zenkai boosts.

**You do know that technique is forbidden** ***-600 CP (Discount Aren't We Demons?)***
Once per ten years or once per Jump you can absorb a willing or mindless/soulless body improving your strength and gaining that body as a new Alt-Form.
In the event that you as a Jumper would be incapable of taking that Alt-Form it is modified to match your restrictions.
You are able to move the mind and soul of that person if they have one, into a side space of your mind, merge with it completely, or consume it for more power.

**Boosted**
Once per Jump or once per ten years you can absorb a perfect copy of anyone from any point in your previous Jumps, so long as at the time they would have been willing to be absorbed.
You can also choose for this copy to have had a blank mind and soul allowing you to consume it guilt free.

## Big Bad:

**Stupid Monkeys hit by falling rocks** ***-100 CP (Free Big Bad)***
So what if they're dead and so what if you killed them?
If you want to, you can rewrite the historical depiction of any actions you have taken in order to either change the reasons behind it or to remove your connections to those events.
This will only affect the passing knowledge of it and not affect those who participated in the events.

**Like a bitch** ***-200 CP (Discount Big Bad)***
You know exactly what words will salt those slugs as you are an expert at emotionally breaking people.
You are able to quickly learn the right things to say in order to upset someone personally.
Using this with a small amount of time and basic knowledge about the target you can consistently make them cry like a bitch with almost no effort.

**You just sit there and let me *-400 CP (Discount Big Bad)***
With this Perk it's easy to get away with stuff if you want to transform, they will just let you. You want to reach 100% power, and they just sit right there and let you!
This Perk grants you a type of transformation plot armor that allows you to become your most powerful form without any interruptions.

**Then let God strike me down where I stand! *-600 CP (Discount Big Bad)***
If you want to hit me then you actually need to hit "me" that's right with this Perk you can ignore anything that doesn't specifically target you.
This means that things that would normally affect a group of individuals such as viruses that target a specific gender, a wish to kill all members of a race or an attack that targets people at random, won't have any effect on you.

**Boosted**
Next time bring it your a game bitch If someone wants to take you out then they'll need to do it the old fashioned way.
You are immune to any indirect powers, such as if someone targets you specifically with the Dragon Balls, gods calling down a lightning strike and even someone using the Hakai's on another version of you, none of it can affect you.

## Regular Minion:

**Hitting the broadside of your mom *-100 CP (Free Regular Minion)***
You are the king of Comebacks, you have an instinctive knowledge of brevity, irony and sarcasm, allowing you to make witty remarks and ironic insults able to really get under someone's skin.

**A Full Nelson *-200 CP (Discount Regular Minion)***
Any grapple or pinning techniques you use will function as if the person you are performing them had an ordinary human's frame, maneuverability and flexibility regardless of the biology of the entity you are using it on.
This will work even if realistically they should be able to easily escape your restraints.

**Nudity Makes You Stronger *-400 CP (Discount Regular Minion)***
Ah yes but it's not limited to a single planet you can grow in strength proportionally to the percentage of your body surface that is showing.
You will gain a proportional boost of 10% if 10% of your body is showing and If you were completely naked you would be at a stackable 200% power.

**I stopped on the way to plow YOUR mother!** ***-600 CP (Discount Regular Minion)***
Yeah this is getting too literal, once per day you can instantly resurrect any one person, so long as they have died within the span of a year and did not die of natural causes.
When they are resurrected if it is available their body will regenerate to a sustainable state with their mind/soul taking over the restored body.
If the body was destroyed during or after their death then a new body will be created and they will resurrect in the nearest available space to your position.

**Boosted**

You can now instead once per day, perfectly revive any one person regardless of how or when they died.
This can be done either next to you in a new body or in the original at the body's current location.
You can also choose to implant an unconscious obedience upon anyone that you resurrect. This means that although they will retain their memories and personality, they will be instinctively loyal to you above all other things, following  any orders you give.

## Executive Minion:

**I can tell you what really happened to your planet!** ***-100 CP (Free Executive Minion)***
You might know many secrets, and using this Perk you know exactly who those secrets are valuable to and how much they are willing to pay for them.

**There. Now ya won’t miss him** ***-200 CP (Discount Executive Minion)***
If you kill or otherwise destroy someone or something you can choose to erase all memories and documentation of and about them.

**Prepare yourself, for the beast within** ***-400 CP (Discount Executive Minion)***
Congratulations you can now turn into a big green monster, no not that one but it is basically the same thing you're bigger, stronger and pumped full of energy.
The more excited you get the stronger you get and this never reduces your maneuverability or flexibility.
This can also be stacked on top of any other transformations you have even if you use the real big green one you can stack it.

**ZA WARUDO!!** ***-600 CP (Discount Executive Minion)***
With this Perk by holding your breath you have the ability to stop time for your local layer of universal time-space.
Time will be stopped for as long as you can continue to hold your breath as if you were in your base form.
You may move about and use your various powers while time is stopped however other time sensitive individuals might be immune or resistant to your frozen world.
For example Gods of Destruction would be aware of the passage of time however they would be unable to move while it's stopped, angels however would be completely unaffected by it.

**Boosted**

You can now undetectably, completely toggle time within any pocket dimension or Jump continuity including all alternative timelines, realities, dimensions, angels, gods of time and any other time related effects or anomalies from within the Jump this can be done both individually or all together.
You will be unaffected by this freeze in time and can toggle any companion, follower and properly you own to be unaffected, however you are unable to move or damage anything frozen.
You can simultaneously target multiple different Jump realities that you have been to before, being able to use this Perk to stop or continue time even while you are not there.

## Old Guy:

**No, wait... Super Kami Guru** ***-100 CP (Free Old Guy)***
Ah yes like the great and powerful Guru you can add titles to your name.
These titles will heighten the perceived importance of your position and no one will ever question the validity of these titles.

**How does it feel to be the bronze medal** ***-200 CP (Discount Old Guy)***
You can now summon an instant list of the most powerful fighters in any category.
If you want to see who the third strongest Namekian is or who the third strongest fighter that Krillin knows is then this is the Perk for you.

**Our dragon would literally wear him like a scarf** ***-400 CP (Discount Old Guy)***
You can now fill any supernatural Item with your energy be this Ki, Magic or any other type of supernatural power which comes from your body.
By charging an Item with your energy, that Item will improve its relative abilities to match your own skill level with that energy.
Overtime this charge will be lost from the Item requiring that you recharge it for the Item to keep its capability.
You can also store any charged Item within your body allowing it to passively retain and recharge its energy but at the cost of reducing the rate that your body restores that type of energy.

**IT WASN'T THAT MUCH** ***-600 CP (Discount Old Guy)***
Like the many wise and cunning teachers of the past you can be lazy and perform the potential unlock skill like Guru you can see the strength yet untapped, the power yet unleashed and with a single touch you can unleash this valley of strength hidden deep within.
Well some of it, you can't get it all out in one go but you can keep using it to give out more boosts but if they stop training you won't be able to pull out much more.

**Boosted**

Do a little dance, make a little.. What, oh yes you can perform the Old Kai's Potential unlock. It is like Guru's version but as a transformation that constantly pulls out the user's potential and allows them to access the maximum potential of their transformations without any stamina loss.

## The Good Dr:

**Pull your pants up, man! I'm not that kind of doctor!** ***-100 CP (Free The Good Dr)***
Congratulations you now have a PHD in any two subjects of your choice and are considered the world or universal expert on both subjects, oh and don't worry you have the background knowledge and experience to back it up.

**…Well, bird's the word** ***-200 CP (Discount The Good Dr)***
B-b-b-bird-bird-bird-bird-birds the.. oh sorry it got stuck in my head. This Perk can counteract any type of hypnosis or mind control simply by singing part of a catchy song. This results in the target getting that song stuck in their head to muffle and block out the mental conditioning.

**I still have to install the cappuccino machine!** ***-400 CP (Discount The Good Dr)***
It's not coffee but with this Perk you know how to create a lot of different types of technology native to this continuity.
As an extra bonus once per ten years or once per Jump you can Fiat-Backed any Item.

**HOW LONG HAVE I HAD THIS?!** ***-600 CP (Discount The Good Dr)***
Did you really think that you wouldn't be able to use any of the technology of another body? Well normally you wouldn't be able to but with this Perk you can have full access to any of the mechanical components that any of your Alt-Forms have installed regardless of the Alt-Form you're using.

**Boosted**

But why should you stick to technology?
Instead you can mentally toggle any and all of your Alt-Forms in order to gain and use all of that Alt-Forms powers and abilities as if you were actively using that form.

## Time Traveler:

**I can fill the part *-100 CP (Free Time Traveler)***
It turns out you fulfill an ancient prophecy, not just one but all of them.
You can wield any magically restricted weapon, open any fingerprint lock and you are a perfect ingredient for any supernatural ritual.

**I found a way to surpass my farther -200 CP (Discount Time Traveler)**
You've found a way to go beyond any ordinary form you have ever unlocked.
As soon as you unlock a form you can access one or two more powerful versions of that transformation but you are highly unlikely to find any way to progress these forms further.
These new forms always come with some type of trade off such as gaining strength in exchange for speed or gaining durability in exchange for stamina.
An example of this is if you unlocked the Super Saiyan transformation you instantly know how to access Super Saiyan Grade 2 and Super Saiyan Grade 3.

**And they kill *everyone* *-400 CP (Discount Time Traveler)***
Sometimes your ticket gets punched and all you can hope is that there is a way to come back from it.
Three years before you lose/die a split timeline will be created where someone you know in the future will come back in time to warn you of the danger.
During this time the you who has been warned will perceive both timelines simultaneously being able to see the actions, intentions and breakthroughs of the alternative timeline.
At the end of the Jump or when the future version is completely destroyed whichever happens first you will absorb the future version gaining all of their benefits with none of their weaknesses.

**Seriously, what is that? *-600 CP (Discount Time Traveler)***
Some of the things you face don't exist in canon!
Do you know why?
Well, besides Multiverse Theory.
It's because you can use this Perk to target others to cause continuity to zigzag at bizarre angles even without your input in new and fascinating ways, perhaps you will find yourself fighting Mecha-Cell, Golden Cold or God of Destruction Buu.
Choose to have this apply to your allies and Maybe it will result in super Saiyan god Goten, Ultimate Krillin or KaioKen Master Yamcha.
Target the story and perhaps Garlic Jr will become a true opponent while the Androids are completely different people.

**Boosted**
This Perk becomes a **Narrative Perk** that grants you far more control over the specific events that happen, you can use this to "will" specific versions of your targets into existence and if it is canonically possible reality will change events to make it happen.

## Terror-roids:

**Now we do it my way: the bird way** ***-100 CP (Free Terror-roids)***
You always know the shortest distance between any points regardless of the geometry of your area.
You can be in a constantly changing multidimensional portal nexus and get anywhere in record time.

**New target identified** ***-200 CP (Discount Terror-roids)***
You can mentally lock onto anyone that is currently within your Jump.
This allows you to get their current mental and physical state, their current power in proportion to any measurable scale you have available and their current location if it is possible to be proportioned to your current location.

**Needed to be turned off and on again** ***-400 CP (Discount Terror-roids)***
You can take a short nap in order to heal yourself up to full and remove all status effects from your body including toxins, poisons, curses plus on the very rare occasions what the text says it is curable drawbacks.

**Four hands are better than one** ***-600 CP (Discount Terror-roids)***
You have an understanding of a powerful multiform-like technique that allows you to create 4 almost perfect copies of yourself.
Your copies have 100% split evenly between each of them.
You can with time train to increase the percentage each one can use until they are all about to use 100% of your power.
**Boosted**
You can train to increase the number of copies you can create and choose how the total percentage is distributed between them.
None of the copy's can be granted more than 100% of your power but they can grow stronger allowing you to gain any improvements your copies have made when you dismiss them.

## Ultimate Creation:

**I was thinking... "Jiren"** ***-100 CP (Free Ultimate Creation)***
Sometimes it's difficult to figure out the best name for things, but with this you will instinctively know what the best name is for anything you perceive.
This name will align as best as possible to the narrative patterns and functional structure of naming conventions for the target.

**The ultimate culmination of science and nature** ***-200 CP (Discount Ultimate Creation)***
Your insides are a technological optimisation masterpiece as any technology that is implanted into your body will work at 200% efficiency.
How this efficiency is displayed may be subjective to the individual technologies but will never cause damage to the installed components.

**You're already inside me** ***-400 CP (Discount Ultimate Creation)***
You can integrate any implants or surgical alterations to your body instantly without surgery.
This functions so that whenever you are subjected to a procedure that will improve or beneficially alter yourself, if there's any chance of injury, death or even just the procedure failing, it will instead have a guaranteed success without complications.
Any parts you integrate this way become part of your Alt-Form instead of an independent Item.
If the parts are biological in nature such as a third eye or new organ, you can choose for it to be added to your DNA in order for it to become a natural part of your body.
This also means that some parts can be inherited genetically by your descendants.

**Petri dish of the galaxy's strongest fighters** ***-600 CP (Discount Ultimate Creation)***
You have all of the skills, abilities and potential of every creature that you are composed of.
This means that you have all of a race's abilities so long as you have more than 0% of its DNA.
You can also gain most of the abilities of any symbiotic or parasitic life forms that have been inside of you, this will even work on some of the natural abilities of some viruses and bacteria.
**Boosted**
Instead of sticking with the biology you already have you can always gain more.
By coming into contact with any part of any species you can add their equivalent of DNA to yourself gaining all of that race's transformations, skills, abilities and potential even if they don't have DNA.
You also gain a new Alt-Form of that race who is a proportional equivalent to your base form.

## Movie Protagonist:

**Who needs villagers and their soft beds** ***-100 CP (Free Movie Protagonist)***
The life of an action hero is a hard and tough one, but you can make it softer.
With this Perk you can make any surface as soft and comfortable as an expensive pillow.

**You’re like a brilliant scientist** ***-200 CP (Discount Movie Protagonist)***
You're an expert at torture and the science of pain, your fully capable of writing a book on the subject, you also know how to make a fake moon.

**I’d say I should have seen this coming** ***-400 CP (Discount Movie Protagonist)***
Who says that the movies aren’t canon or when things should go a certain way, well you are.
You can now use this **Narrative Perk** to choose when to force canon events to realign, then occur or when canon events will break doing something new, but be warned if you change too much some events will be impossible to force into existence.

**I can see the futurrrre!** ***-600 CP (Discount Movie Protagonist)***
Did a Kanassan smack you in the back of the neck? Because from now on you will get random flashes of the future that can aid you or distract you in battle.

**Boosted**

Congratulations you now have control over how far in the future or past you see and what things you target with your visions.
Also once per year you can grant the non-boosted version of this Perk to others.

## Movie Bad:

**MAKE ME IMMORTAL!** ***-100 CP (Free Movie Bad)***
Well look at that you can do the things that the actual characters can't you have a togglable amount of plot immunity.
This allows you to do things that the rules normally wouldn't allow using Dragon Balls to kill people or wish back the same person multiple times, breaking through plot armor like it was paper or even access a fake version of power that shouldn't really exist like Pseudo-Super Saiyan.

**It's JULY!** ***-200 CP (Discount Movie Bad)***
Whenever you are in a heated battle you know the perfect phrase to deflate the passion and emotional energy of the person you're fighting.
You can even use this to trick someone out of transformations that are fueled by those passions and emotions such as "Champion of Christmas" or "Super Saiyan".

**Use that little mask thing** ***-400 CP (Discount Movie Bad)***
Once per Jump you can gain a completely new branch of transformations allowing you to learn how to get it to rapidly grow and unlock new stages of progression and combinations with other transformations.

**Silly Vegeta! It's not Halloween** ***-600 CP (Discount Movie Bad)***
Once per Jump or once every ten years you can create and direct lookalikes of others with similar but weaker power levels to the person you selected.

**Boosted**

Once per year or ten times per Jump you can create and direct alternative versions of someone from either an alternative continuity or an auto generated "what if" scenario lets see how Mecha-Frieza reacts to his turned good counterpart.
Also once per year instead of creating a new person you can Fiat-Back almost any willing participant to become a companion including those you have created using this Perk.

## Misfit Minion:

**Wait, are they running on air? *-100 CP (Free Misfit Minion)***
Now you can walk, run, jog, stand and even sleep on air as if it were the ground.
Why would you ever even need to do that when everyone can fly?
I don't know but you can.

**We are Bio-men *-200 CP (Discount Misfit Minion)***
You can instantly learn how to replicate and mass produce your own off brand version of any artificial construct regardless of if it's biological, mechanical or magical.
Keep in mind just because it's off brand doesn't mean it's automatically worse put in the effort and it can be far better than the original.

**One with weird powers *-400 CP (Discount Misfit Minion)***
Congratulations you're not the pretty one or the dumb one but you are the one who gets the fun stuff, you get the following weird powers.
You can produce musical lights and sounds in tune with any Christmas songs, you can spawn mini-me's that can drain energy or self-destruct, you can launch a web-like ki net, causing those caught to be unable to move and you can retract your head and limbs back into your body like a Turtle.
What's more, any time you find weird powers you can easily copy them.

**Please don't break mah arm *-600 CP (Discount Misfit Minion)***
You can now redirect any damage you take so that although you are still injured those injuries can instead be redirected to other parts of your body.
If someone stabs you, you can move the wound to the surface of your skin reducing the harm, should someone break the bones in your body you could redirect the cracks to your hair and nails but should a fire burn your body to ash this can't really help you.
**Boosted**
Your redirections are no longer restricted to redirecting damage to yourself, you can now do so to anything you are directly touching but the larger the damage the longer it will take to transfer. Through this you could transfer burns from your body into scorch marks on the ground, you can have a blade's slash become cuts on your clothes and with training you could even return the wounds you've received back to those who gave them to you.

## Items:

Not everything in life is about what you can do, sometimes it's about what you've got.
You may import any similar Item into this Jump allowing it to gain the properties of the Item but some of these Items can be combined in order to gain the benefits of both.
Anything lost, stolen or broken returns to your warehouse within 24 hours in perfect condition.

**+500 CP** Items only.

**Nimbus? Nimbu-- Oh-God-oh-crap-oh-geezus–** ***Free***
Congratulations you get your very own custom flying nimbus, it comes in a range of colors and choices of who can ride it. This wonderful tool could be super useful if you couldn't fly.

**The Ox Kings money** ***-25 CP***
For each purchase you get a 10,000 Zeni bill per year but good luck spending it on another world.

**My Trucker Hat** ***-50 CP***
A comfortable hat that you can use like a radio to play a banjo or violin rendition of any famous music.
The first time you put it on it will play the imperial march using a banjo.

**Bulma's Jacket** ***-50 CP***
A nice Jacket with a Capsule Corp logo, it makes a good first impression with those you find attractive, it's even cut short to show off your midriff!

**A new wardrobe** ***-100 CP***
A complete collection of high quality cosplay level clothing from all versions of Dragon Ball.

**Namekian Spaceship** ***-200 CP***
You get your very own spiky spaceship. It's only problem is that the toilet only speaks German.

**Statues made from our dung** ***-400 CP***
These magical Statues were made in your likeness, they have an innate power to remind everyone how heroic you are and everyone who sees it can choose to enhance your strength by about 10% of their own.

**Dragon Balls** ***-600 CP*** (***Free*** **with The other makes Dragon Balls**)
You get a set of Dragon Balls separate from "**The other makes Dragon Balls**" Perk.
These Dragon Balls are at the same level of strength as the earth Dragon Balls at the start of Dragon Ball Z.
**Boosted**
You now get a pair of cerulean Dragon Balls.
I know they haven't been made canon to the anime yet but how else are you going to get a pair of Dragon's Balls.

## Origin Items:

Each origin receives their **100 CP** Items for **Free** and a **50%** discount on all their other Items.

## Drop in:

**Blood Fountain *-100 CP (Free Drop in)***
You get this beautiful water fountain large enough to be a pond.
That is It used to be water but now produces an unlimited amount of blood.

**Yardration Armor *-200 CP (Discount Drop in)***
A set of yardration style Armor that while being worn allows you gain a greater sense of Ki which more than doubles your maximum sensing range and allows greater finesse when controlling Ki.

**Heart Medicine *-400 CP (Discount Drop in)***
This Grape flavored medicine was originally intended to be used to cure a specific heart virus but why stop there?
By drinking this syrupy liquid it will cure all types of illness over the course of 30 minutes.

**Fruit Salad for King Yemma's Barbecue *-600 CP (Discount Drop in)***
This delightful fruit salad is both delicious and has the perfectly balanced and combined effects of Senzu Beans, the Fruit of the Tree of Might and the Yemma Fruit.
**Boosted**
This amazing fruit salad now also contains the Paradise Herb and the Ultra Divine Water which makes you virtually immortal.
You can comfortably eat it without any drawbacks beyond a slightly bitter but pleasant aftertaste.

## Paragon Till Death:

**Muffin Button *-100 CP (Free Paragon Till Death)***
It is a button that gives muffin's.
1 press, 1 muffin.
2 presses, 2 muffin's.
Think of the possibilities!

**That shit gets longer?! *-200 CP (Discount Paragon Till Death)***
Oh yeah it does, this little treasure from OG DB often gets forgotten about, but now you get your very own power pole which can grow to an unlimited length just so long as you don't break it.

**Dead Aliens** ***-400 CP (Discount Paragon Till Death)***
They were sick and they were delicious.
Once per Jump you get the corpse of a random alien species who knows a number of their races' secret techniques.
By eating or otherwise consuming this corpse you learn all of that corpse's knowledge.

**Hypertonic Lion Tamer** ***-600 CP (Discount Paragon Till Death)***
You get your very own magic door to a dimension that is generally uncomfortable for anyone who goes into it.
The inside of the dimension has a time dilation which causes everything inside to move at 365.24 times that of the dimension the door is in.
In Goku terms 1 Day out here, 1 year in there.
**Boosted**
You can now fully customisable air pressure density and time dilation starting at 4 years inside per day outside.
For each day outside of the room being used the maximum ratio inside increases by a year initially making it 1 day outside to 5 years inside then 6, 7 so on and so forth.

## Renegade For Life:

**Pink Shirt** ***-100 CP (Free Renegade For Life)***
A bright pink shirt with writing on the back, it is always clean and comfortable plus you can change what the text on the back says at will with your mind.

**Royal Armor** ***-200 CP (Discount Renegade For Life)***
Ah yes the Royal Armor comes with a crest that proves your noble states and cape for added flair, however it’s not super durable as it’s meant to be used for ceremonial purposes.

**Space Pod** ***-400 CP (Discount Renegade For Life)***
A quick and useful space ship that has built in hibernation functions it can be set to specific destinations or piloted manually.

**Gravity Chamber** ***-600 CP (Discount Renegade For Life)***
This personal gravity chamber can be stored in a capsule and can initially go up to 500g with further use the maximum amount will continue to rise.
**Boosted**
The room's gravity level automatically changes to match the best level for you to train in no matter how high or low.

## Space Duck:

**The SKYGINA box set *-100 CP (Free Space Duck)***
The complete collection of dvd, video cassette tape and any other type of media storage that you would like of the Skygina movies starring Mark Satan.

**Life insurance *-200 CP (Discount Space Duck)***
A full payout of a million Zeni or equivalent every time you die regardless of how long you stay dead.

**Unlimited Senzu Beans *-400 CP (Discount Space Duck)***
You get a top of the line and comfortable burlap pouch that cannot be taken away from you by force and instantly returns at will.
What's inside the pouch? just some Senzu Beans, well an unlimited amount but still they just instantly restore your stamina and closes any open wounds.

**The Juan Sanchez Disguise Kit *-600 CP (Discount Space Duck)***
A full person disguise kit that comes with wigs, sets of clothing and makeup to completely change your appearance so that you can either become as close as possible to a perfect impersonation of someone or completely disguise yourself even without changing your facial features.
**Boosted**
With this kit you can create a full history for your disguise with birth certificates, false historical documentation including taxes and bills as well as making anyone who should know your disguise vaguely remembering and recognising them.

## NERRRRRD!:

**Lima bean and lentil smoothies *-100 CP (Free NERRRRRD!)***
A horrible tasting smoothie that keeps your body running at optimal efficiency.

**Huck Finn *-200 CP (Discount NERRRRRD!)***
Now in French.
This magical book can change whenever you open the cover, into a perfect copy of any book you have ever seen.

**A sort of monkeys paw *-400 CP (Discount NERRRRRD!)***
With this tool you will need to be careful of the hubris in your wishes and yes I do mean wishes It grants you 5 wishes per Jump.
It's also fully animated, knows sign language and is kind of a jerk.

**You're actually on the nice list** ***-600 CP (Discount NERRRRRD!)***
Turns out you have been good this year and once per year on Christmas you gain several presents of things that you want which are native to your Jump.

**Boosted**

Christmas just got an upgrade, you now receive presents from across the multiverse from every Jumpchain and not just the Jumps you've done before or are planning to do in the future, but be warned it might just be socks. Happy Holidays.

## Aren't We Demons?:

**Weighted clothes** ***-100 CP (Free Aren't We Demons?)***
Although normal weighted clothing kind of loses its meaning after a while this comfortable set of clothes get heavier as you get stronger so that it is always heavy enough for you to get good training from but not enough to cause you harm.

**Ice Castle** ***-200 CP (Discount Aren't We Demons?)***
A beautiful castle which looks like it was made from glittering ice that is as strong as steel, it comes with a throne room, ice themed amenities and central heating.

**Big Green Threads** ***-400 CP (Discount Aren't We Demons?)***
You gain your own clothing brand and corporation that you can drop into any world you Jump too. The whole operation is backed by the use of the clothes beam which you gain mastery over with this purchase. You won't have to worry about supplies and manufacturing as even if you took a power drawback you will retain the clothes beam, just so long as you don't lose this Item.

**Your own room** ***-600 CP (Discount Aren't We Demons?)***
You can select a room with any mundane character and a background reason for them to give you your own room.

**Boosted**

Now you can select anyone in the universe to have a room for you and a reason to give it to you.

## Big Bad:

**What wine will I have for dinner tonight** ***-100 CP (Free Big Bad)***
A nice collection of wine including white wine, red wine, Rosé and even some rare and exotic wines made of things that you may not expect to be in wine.

**Hover chair** ***-200 CP (Discount Big Bad)***
This high class comfortable flying wheelchair comes with a built-in regenerative system to keep you in top form, as well as a music and entertainment system.

**High Class Galactic spaceship *-400 CP (Discount Big Bad)***
Ah yes one of the high class ships from within the Frieza force it comes with Among other things Comfortable beds, a kitchen and a med bay.

**YOU BIT MY F*CKING TAIL!!! *-600 CP (Discount Big Bad)***
Once per day you gain the tail of a random regular member of Frieza's race.
Why would you want this?
Well their race has most of their life force in the tail and if you eat it you gain a boost in power and take on some of their traits and abilities.

**Boosted**
Now you won't just stick with the normies you can now get golden tails, fifth form and even the mythical sixth form tails from any member of Frieza's race even if they never unlocked that form.
It is even possible for you to get a golden sixth form tail if your luck is high enough.

## Regular Minion:

**Arm Cannon *-100 CP (Free Regular Minion)***
This beam attack blaster weapon is normally given to low-level soldiers of the Frieza Force in order for them to fight above their power level.
This model has a wire that can be connected to a scouter in order for the power of the beam to be based on the power level of the opponent.
By doing this the cannon is saving and using its power in a way to be as efficient as possible.

**Healing Pod *-200 CP (Discount Regular Minion)***
A treatment machine used by the Frieza Force.
It is capable of healing any wound, no matter how severe, in a short amount of time.
When a user enters the tube, they are fitted with an oxygen mask as the tube is filled with healing liquid.
This special model is capable of granting a small stackable Zenki boost when healing a target from severe wounds.

**Outpost 79 *-400 CP (Discount Regular Minion)***
An environment resistant support outpost that is specialized in logistics and spacecraft launching.
In order to prevent damage to its facilities, the base is fitted with special landing pads capable of cushioning landings from returning Attack Balls, allowing for soft landings that eliminate the widespread spread destruction usually caused during Attack Ball landings.

**Frieza Planet 419** ***-600 CP (Discount Regular Minion)***
A regular planetary system with moderate resources to add as a warehouse extension.
You can choose to add any other planets you own to this system and the system will automatically reposition everything to best suit all worlds within.

**Boosted**

This planetary system is chocked full of rare and valuable resources that restock once per year.
You can choose to create a customisable civilization to inhabit this system and grant them any systems of power from any of your previous Jumps.

## Executive Minion:

**Top of the line scouter** ***-100 CP (Free Executive Minion)***
You gain a glorious elite brand scouter that can read power levels without an upper limit, it can connect to any type of information network, contact other people regardless of distance and transform into any form of communication device with the same settings.
It also comes with Frieza's ringtone.

**Battle Armor** ***-200 CP (Discount Executive Minion)***
This semi customisable Frieza force Armor is far more effective that the common type strong enough to withstand a half hearted death beam from Namek saga first form Frieza regardless of who is wearing it.
The defensive durability of this armor grows to match its wearer's capabilities, gaining added resistance to any abilities they have learned how to do.

**Ginyu Pod** ***-400 CP (Discount Executive Minion)***
Much like a regular attack ball this space pod can be used as a spaceship however this pod doesn't have manual controls.
If you get into this pod and press the sole button it will instead teleport you to a safe location where you can most improve your power.

**Circlet and Earrings** ***-600 CP (Discount Executive Minion)***
These Potara earrings are normally only worn by Supreme Kais and their apprentices but somehow Zarbon got a pair of his own and so do you.
If two nearby individuals each wear one on opposite ears then they will be drawn towards one another then for an hour they will be fused together creating a new body and personality with a greater increase to their power than the Fusion Dance.
The Circlet with a Potara bead will just be ornamental for now.

**Boosted**

It turns out that Circlet had more to it than we thought, it is actually a Z-Band, a version of the Metamo-Ring.
You can have the Circlet produce multiple copies of itself and when every copy is being worn by someone all wearers will fuse as if they were doing a group Potara fusion that will not wear off until the Circlet has been removed by the fusion as it cannot be removed by anyone else.

## Old Guy:

**The U.S.S. M'Deck** ***-100 CP (Free Old Guy)***
A personal submarine strong enough to withstand a pressure 8 times that of the bottoms of earth's ocean, comes with a refilling assortment of unhealthy food.

**Magic carpet** ***-200 CP (Discount Old Guy)***
This carpet gets ten thousand miles to the soul.
He means the galleon, well really you can use vertically anything to fuel this and it basically moves at the speed of instant transmission.

**Sacred Namekian Battleground** ***-400 CP (Discount Old Guy)***
A magical battleground that prevents the death of anyone who fights on it regardless of how badly they have been wounded or how little of their body remains.

**Small planet** ***-600 CP (Discount Old Guy)***
You have a small planet in a pocket dimension within a warehouse room the gravity is ten times that of earth and contains a house, a storehouse, a tree, a road and a car that can all comfortably withstand the gravity.
**Boosted**
You also gain a massive Snake shaped or if you prefer Shenron shaped road that leads to the small planet.
What is the purpose of this?
It's a security measure anyone who is unwelcome on the planet will find the road infinitely expanding and going on forever whereas anyone welcomed will find the path to be a short journey.
Anyone who falls off the path and into the golden clouds below will find themselves back at the beginning of the path.
You can, if you want, have any or all outside entrances to your warehouse moved to the start of this road and the door to the previous entrance to your warehouse be on the small planet.

## The Good Dr:

**Universal remote control** ***-100 CP (Free The Good Dr)***
Works on tv's, radios, garage doors and Android bombs good luck trying to figure out what all the buttons do.

**Supercomputer** ***-200 CP (Discount The Good Dr)***
A powerful super intelligent augment computer that you can use the computer's attachments to make a backup of anyone's mind including your own to be put into it, you can if you wish have a telepathic bond be made between the digital intelligence and the original so that both minds function as a single individual.

**Android assembly plant** ***-400 CP (Discount The Good Dr)***
This assembly plant can mass produce artificial human androids at the rate of one per day. Initially it is only programmed with the blueprints to produce android 14 however you can alter the blueprints and program new Android designs into the machine in order to make any purely mechanical Android.
Using this construction system you can either create a new Mechanical Android or grant any mechanical entity the **Bro-Bot Race Plus: Android Extras** for **Free**, they receive +500 AP for customisation but are incapable of getting any more Android Points.

**Neither a lair, nor is it evil** ***-600 CP (Discount The Good Dr)***
Welcome to our evil.. fine neutral layer it is a giant fortress that resembles a bigger version of Dr. Wheelo's mechanical body.
This base has a heavy steel double door, moving generated spiked balls, giant tv screens and force field generators, there is also a fully stocked lab on the top floor of the fortress.
**Boosted**
Well I hope you like power rangers because now this secret lab can transform into a giant megazord that looks oddly like Dr. Wheelo's mechanical body but much bigger. You can also integrate other giant robots and technology into it to make it more powerful.

## Time Traveler:

**Fridge of snacks** ***-100 CP (Free Time Traveler)***
This mini-fridge is self refilling with a number of treats including soda, beer, hetap, mix nuts and skittles.

**Tapion's Sword** ***-200 CP (Discount Time Traveler)***
An enchanted sword that can utilize supernatural energy such as ki and magic as if the sword were a part of your body.
How did you get it? That's a whole other story.

**Broken Earth** ***-400 CP (Discount Time Traveler)***
You have a warehouse attachment of a not so nice future, a copy of the dead future trunk's world. In this world Goku, Gohan and all the other Z-Fighters are dead.
On the bright side there's almost no threat as Cell went back in time after he killed Trunks and all the Androids were killed.
The only residents of interest are Roshi, Bulma, a ball of Buu that's somewhere in the desert and Android 16 who's pod is buried in a mountain.
By taking this earth you are also saving it and its entire timeline from the actions of Babidi and the resurrection of Majin Buu.

**Time machine** ***-600 CP (Discount Time Traveler)***
You can use this to travel back in time but each use will create a new alternative timeline unless you are visiting a timeline that already exists.
Keep in mind the indigenous divinity may have issues with the sudden creation of new timelines.
**Boosted**
Your time machine now has two additional settings.
The first new setting lets you use the time machine to change your own linear past Bill and Ted style without creating a new timeline.
The second new setting lets you have any newly created timeline added to your warehouse as a new pocket dimension.
You may only have 5 pocket dimension timelines at once with a confirmation of the deletion of the oldest timeline just before the creation of the 6th+ timeline.
Anything native to the deleted timeline outside of it upon deletion will continue to exist.

## Terror-roids:

**Lucky Foods Snack Truck** ***-100 CP (Free Terror-roids)***
This truck is full of self refilling snack cakes, and it is fun to hit someone with it, because when it is used as a club it produces confetti.

**Drinking flask** ***-200 CP (Discount Terror-roids)***
Once per day this flask automatically fills with any liquid you want, even some that don't normally exist in nature.

**Cyborg Pod** ***-400 CP (Discount Terror-roids)***
Using this pod you can either create a new cyborg or grant someone the **Hoe-Bot Race Plus: Android Extras** for **Free**, they receive **+500 AP** for customisation but are incapable of getting any more Android Points.

**Detonator** ***-600 CP (Discount Terror-roids)***
This handy dandy remote seems to always connect to the self-destruct function of whatever device you want but unfortunately the remote always seems to self-destruct as well.
In other words, once per Jump you can pair this remote to any machine or technological organism in order to set off its self-destruct mechanism even if it doesn't have one.
**Boosted**
But what is a machine?
We too are machines, just machines of a different type and who is to say we don't have self destruct mechanisms?
With that in mind once per year you can use the detonator on any one magical, mechanical or biological entity.

## Ultimate Creation:

**Remote tracking device *-100 CP (Free Ultimate Creation)***
You get a 10 pack of tiny remote flying tracking and scouting robots.
They are meant to be disguised as a ladybird but for some reason have a similar appearance to Cell.
These little robots were developed to study Goku and the Z-Warriors, with a secondary objective being to pick up DNA samples for project C-311 in order to create the ultimate fighter.
These robots can remotely transmit the statistical and biological data about cells to any preset computer.

**This is a mutant coconut *-200 CP (Discount Ultimate Creation)***
This pair of purple shells have protruding spikes and an odd ability.
You can have the two of them expand and contract their size in unison so that whenever something is completely contained within them you can control its age and the speed of any Metamorphosis that the contained entity is going through.

**Maturation chamber *-400 CP (Discount Ultimate Creation)***
Using this chamber you can either create a new Bio-Android or grant someone the **Bug-man Race Plus: Android Extras** for **Free**, they receive **+500 AP** for customisation but are incapable of getting any more Android Points.

**The Jumper game's arena *-600 CP (Discount Ultimate Creation)***
Don't let Cell take you to court over this but yes it's a copy of the Cell game's arena however unlike his arena you get to fight more than just the residents of the Dragon Ball universe!
Yes I know about "Cell Vs"… both versions of it.
Regardless, this arena allows you to fight imaginary versions of anyone from any Jump you have visited even if you have never met them.
**Boosted**
But why stop with the imagination?
You can now manifest a real version of the character and if you defeat them, you may add them as a follower.
If you want them to be a companion you must either purchase them as a companion in a future Jump or use an Item or ability that can convert them into a companion.

## Movie Protagonist:

**Basket of bread and fruits** ***-100 CP (Free Movie Protagonist)***
A basket containing an infinite amount of tasty alien fruits and bread.

**Bloody bandana** ***-200 CP (Discount Movie Protagonist)***
This action oriented bandana makes you look badass and increases your power in proportion to your desire for vengeance.

**Magical, healing S.P.U.G.** ***-400 CP (Discount Movie Protagonist)***
Super Polymorphic Unleashing Gel this healing liquid can with repeated applications regrow any lost limbs or body parts.
Just rub a little into an open wound and it won't be a wound for long.

**Planet Plant** ***-600 CP (Discount Movie Protagonist)***
All hail the king, you gain a harsh desert world that has ten times earth's gravity and a yellowish/red sky.
This world will be stored in a pocket dimension within your warehouse which you can summon and return at will.
The Inhabitants of this planet are short, purple skinned humanoid rappers and chemists who consider you to be their de facto leader and/or god.

**Boosted**
Now instead of just 1 planet you get 3 yaay.
The second planet is a perfect copy of planet Vegeta from just before its destruction with all its inhabitants considering you their unquestioned leader/god.
The third is a copy of planet plant from just before the Saiyan rebellion but all the saiyans from this world are transported to the second planet.
The remaining inhabitants are just the Tuffles who are very intelligent and skilled with technology, yet again they consider you their supreme leader/god.
And yes before you ask you automatically get god Ki from the worship of these three planets.



## Movie Bad:

**Vicodin Bowl *-100 CP (Free Movie Bad)***
A self refilling bowl that contains a selection of Namekian Vicodin.
This Vicodin acts as both a pain medication and a temporary youth vitaliser.
Each pill when eaten will reduce the consumer's age by 24 hours for a total of 24 hours.
Consuming multiple pills will have each pill act independently, reducing the user's age by a further 24 hours for 24 hours.
After the 24 hours have finished the consumer will appear to age by 24 hours.
As an additional bonus you get both the alchemical recipe and instructions for the magical ritual required to make these pill's.

**Dead Zone *-200 CP (Discount Movie Bad)***
You gain your own demonic pocket dimension prison.
You can create a rift to pull things in or you can use an instant transmission like ability to enter or exit at will.
It also has lots of passive Demon Ki in it that someone could use to become far more powerful.

**The Spaghetti Star Chip *-400 CP (Discount Movie Bad)***
This super smart computer chip can integrate into another lifeform instantly.
The chip will be able to construct a defensive fortress and mass produce mechanical replications of anything that is scanned into it by absorbing raw materials from its surroundings.

**Star of Deathlehem *-600 CP (Discount Movie Bad)***
You have a single forcefield protected machine that emits a toxic miasma and aerosolized coal particulates.
These particulates weaken those who are powerful and knock out regular people.
The miasma can be formulated around a soul in order to create a dark ornament that can project the ghost of a villain from Freeza Day Past.
These ghosts can fight almost as well as they originally did but cannot be permanently harmed or killed while the miasma is still around.
**Boosted**
You now have a spaceship full of the devices that create the dark ornaments.
By consuming a large number of these orbs you can gain the strengths and knowledge of those souls granting you a powerful but temporary Super Santa form.

## Misfit Minion:

**Eggnog and Christmas fudge *-100 CP (Free Misfit Minion)***
Congratulations you've got a Christmas stocking full of cartons of Eggnog and packets of Christmas fudge.
No matter how much you pull out, the stocking always seems to have more.

**Full body environmental suit** ***-200 CP (Discount Misfit Minion)***
This high tech suit resembles Zoon-seijin shells and empowers your durability, sustains your dietary and environmental needs even in the vacuum of space.
What's more it instills fear and awe in your enemies meaning that masochists really like it.

**I can't pull swords out of MY body** ***-400 CP (Discount Misfit Minion)***
This is a special magical cling film-like material that can be wrapped around a body part in order to let it sink in.
When it sinks in the material puts an extra layer of protection around your bones.
If you choose to, you can pull this out of your body at will in order to create weapons made out of the same materials as your bones and or flesh.
Removing these weapons will not remove any material out of your body except the magical cling film.

**The Makyo Star** ***-600 CP (Discount Misfit Minion)***
This barren red planet is the homeworld of the Makyans and a source of great power.
While under the light reflected off this planet you gain all the advantages of the Makyan Gigantification, bulking up in mussel and drawing out your full magical power for both enhancement and healing.

**Boosted**
The Makyo Star now comes with a tiny glowing marble attached to a necklace, this has the same effect as the planet but also makes your strength, stamina and durability 10 times better than the light of the planet.



## Companion:

Companions cannot purchase from this section and do not receive any free companions.
Any of the free companions in this section must retain their starting origin but can have their gender swapped or they can be changed out for another character who fits the same origin.

**Import *-50/200/300 CP***
For **-50 CP** you can import any companion with **+600 CP** to spend.
You can bulk import 8 companions for **-200 CP**.
**Boosted**
For **-300 CP** you can import 8 of your companions with **+1,000 CP** to spend.

**Canon *Free/-100 CP***
Any canon character you convince to travel with you without mentally altering or manipulating them will do so for **Free**.
By spending **-100 CP** you can have any character pre convinced to join you.

**Future Gohan *-100 CP (Free Drop in)***
The great hero of the future, Gohan! A true champion, a defender of the defenseless, although he cannot defeat the evil cyborgs, he starts with the "**Paragon Till Death**" origin and gains **+600 CP** to spend.

**West Supreme Kai -100 CP *(Free Paragon Till Death)***
A member of the Core Person who once acted as the Supreme Kai for the western galaxy unfortunately she died fighting Majin Buu, unless you're in the AF universe in which case she went crazy and plans to take over the universe. Let's say this one is a time clone who was pulled out of the battle with Buu, she starts with the "**Old Guy"** origin and gains **+600 CP** to spend.

**Majin Ozotto -100 CP *(Free Renegade For Life)***
A member of the Majin race who looks more like a member of the frieza race, he came to earth looking for a powerful warrior during the nine days of waiting for the Cell games.
Although he has a powerful transformation he prefers to use his partial transformations to mimic other fighters.
Even though he is from a game not a movie, he still starts with the "**Movie Bad**" origin and gains **+600 CP** to spend.

**Mirai Senshi -100 CP *(Free Space Duck)***
A strange member of the time patrol who shouldn't exist in this time and space not much is known about them so they could be any age, gender or race and they could still be cannon.
They start with the "**Drop in**" origin and gain **+600 CP** to spend.

**A Western Style Dragon *-100 CP (Free NERRRRRD!)***
A purple dragon who comes with a riding harness and several sets of bells, he starts with the "**Space Duck**" origin and gains **+600 CP** to spend.

**Towa *-100 CP (Free Aren't We Demons?)***
The demon scientist Towa is a member of the time breakers, the sister of Dabra and a master of combining ancient magic with new age science.
This time clone of her seems to have landed in the wrong timeline with a bad case of amnesia.
She starts with the "**NERRRRRD!**" origin and gains **+600 CP** to spend.

**Bonyu *-100 CP (Free Big Bad)***
The sixth member of the Ginyu force, she is an incredibly adept individual, being a highly intelligent and a capable warrior.
However she had to quit the Ginyu force due to her viewing the mandatory dancing as detestable.
She is also Jeice's sister and unfortunately was eaten by a space dingo in this continuity.
She starts with the "**Executive Minion**" origin and gains **+600 CP** to spend.

**Dabura *-100 CP (Free Regular Minion)***
The demon king Dabura was a great ruler of the demon realm but he was branded by babidi while he slept. With this he is instead bound to follow your orders, he starts with the "**Big Bad**" origin and gains **+600 CP** to spend.

**Ledgic *-100 CP (Free Executive Minion)***
This warrior is a powerful mercenary, with some degree of honor.
He lives as a mercenary not for money but for the chance of a good fight so that he can improve and strengthen his own abilities.
He starts with the "**Renegade For Life**" origin and gains **+600 CP** to spend.

**Escart -100 CP (Free Old Guy)**
A Namekian warrior who came to Earth to train after hearing rumors about Piccolo he starts with the "**Aren't We Demons?**" origin and gains **+600 CP** to spend.

**Mira -100 CP (Free The Good Dr)**
Mira is a composite demon hybrid that was created by the Demon Scientist Towa.
Mira strives to find what it means to be a warrior and cannot understand his own defeats.
This version of him however was a defective product that was abandoned, he starts with the "**Ultimate Creation**" origin and gains **+600 CP** to spend.

**Future Bulma *-100 CP (Free Time Traveler)***
This is a version of Bulma from a destroyed future, she has been 37 for a while and has been working on a time machine to prevent the death of Goku.
Won't she be surprised when she wakes up.
She starts with the "**The Good Dr**" origin and gains **+600 CP** to spend.

**Tapion** ***-100 CP (Free Terror-roids)***
A great hero of the long forgotten past, although he no longer has hirudigon trapped within him he still strives to save the world from evil.
He starts with the "**Time Traveler**" origin and gains **+600 CP** to spend.

**Android 8** ***-100 CP (Free Ultimate Creation)***
An old friend of son goku who was created by the red ribbon army, Android 8 or Eighter as his friends call him dislikes fighting and only seeks to protect those around him.
he starts with the "**Terror-roids**" origin and gains **+600 CP** to spend.

**Fasha** ***-100 CP (Free Movie Protagonist)***
The only active female member of Bardock's gang, the last thing she remembers was their group getting ambushed by Dodoria for some reason she feels like she can trust you.
She starts with the "**Regular Minion**" origin and gains **+600 CP** to spend.

**Baby Spice** ***-100 CP (Free Movie Bad)***
Ok normally this Tuffle mutant machine would be an enemy for the GT timeline but somehow this version of Baby joined and then got kicked out of the Spice boys, this baby is completely loyal to you for saving them and can merge with you in order for you to get the baby treatment.
He starts with the "**Misfit Minion**" origin and gains **+600 CP** to spend.

**Tarble** ***-100 CP (Free Misfit Minion)***
The younger brother of Vegeta who tries desperately to defend his homeworld against the evil remnants of the frieza force unfortunately he is very weak and in the end had to get aid from his brother on earth.
This time he came early and became your friend.
He starts with the "**Movie Protagonist**" origin and gains **+600 CP** to spend.



## Android Supplement:

For this section you will be using **AP** (**Android Points**) unless you have taken the drawback "**The future is no fun**" in which case it uses **CP** (**Cyborg Points**) and all **AP** is automatically refunded.

**Android Points *-25 CP***
You gain **+100 AP** this can be purchased multiple times.

**Undetectable Ki *-100 AP (Free Bro-Bot/Hoe-Bot)***
**Free** with any Bro-Bot or Hoe-Bot purchase.
You now do not emit a ki-signature making you immune to being directly detected by Ki Sense or Scouters.

### Bro-Bot

This section is intended for the purely mechanical Androids.



**Waterproof *-25 AP***
Your internal circuitry is completely waterproof.

**Jet Flight *-25 AP***
You have the ability to fly with the use of installed Jets.

**Rocket Punch *-25 AP***
Like Android 16, Mecha Goku is outfitted with detachable rocket fists that allow him to fire his fist like a rocket to punch his opponent. One of Mecha Goku's Special Moves.

**Self Destruct Device *-25 AP***
This self-destruct device can incite a powerful technique.
Through this act of suicide, you can detonate the bomb inside as an explosive force.

**Mechanical Heart *-25 AP***
You will be able to choose if special techniques that require good or evil will activate as normal or if they would affect you the same way they would an inanimate object.

**Transformatron *-25 AP***
You may select 1 vehicle or tool, it then becomes an Alt-Form for this mechanical body.

**Sleeping Gas *-25 AP***
You can construct and spray sleeping gas that will render most creatures unconscious.

**Natt Wire Arm *-25 AP***
You are able to project cables from your body which can elongate and take on the appearance and functionality of arms.

**Rocket Launcher *-25 AP***
You have a rocket launcher in your chest cavity, as well as infinite ammunition.

**Bizu Barrage *-25 AP***
You are able to pull out two machine guns from storage areas within your body.

**Vulcan Cannon *-25 AP***
You are able to convert each of your hands into a rotating machine gun with infinite ammunition.

**Flamethrower *-25 AP***
A small flamethrower that can be installed in the arm, legs and mouth.
It converts small amounts of internal energy into fuel producing practically an infinite amount of fire.

**Blinding Beams *-25 AP***
You are able to Emit light from your eyes that acts in a similar way to solar flare.

**Power Radar *-50 AP***
A scouter-like device embedded within your eyes, these sensors can detect multiple energy levels and locations.
Unlike the regular scouters, this device does not explode upon encountering too high a power level but instead identifies the value as “MAXIMUM”.

**Ki Cannon *-50 AP***
You have two built-in cannons hidden on your body, these cannons can charge up energy in order to release a powerful beam of energy.

**Arms Extension *-50 AP***
You are able to elongate your arms up to 500 times their length.

**3D Scan Mode *-50 AP***
You have an integrated module that allows for the advanced 3D scanning of anyone you have direct sight on, giving you a detailed 3D model with information about their strengths, health and various energy reserves.
3D Scan Mode is capable of communicating with any off-site computer in order to supply them with information relating to what you are scanning.

**Data Input *-50 AP***
A supportive data management system that allows you to download an opponent's pre-scanned data into your data banks in order to predict and dodge their attacks in a manner similar to the automatic dodging of Autonomous Ultra Instinct.
Please be aware this only works to the extent of the data gathered.

**Charged Energy Ball *-50 AP***
This modification allows you to store multiple energy spheres for a long period of time and then combine them into one gigantic energy sphere.

**Energy Absorption *-75 AP***
You now have gems on your hand that can drain energy from victims or attacks.

**Mechanical integration *-100 AP***
You can absorb any purely mechanical components into yourself including other mechanical Androids, gaining their abilities and utility. If done using enough equipment or mechanical androids you can gain a super form far more powerful than that of your mechanical base form.

**Bizu Needle *-100 AP***
You are able to separate your body into hundreds of metal balls that can be projectile fired at your opponent, and turn back into your body again in order to trap people inside.
You can also use the technique to form a multitude of metal spikes.

**Metallic Transformation *-100 AP***
You can modify any racial transformations to gain a metallic form that increases the transformations' durability and sustainability, in the same way as Metal Super Saiyan that Mecha Goku could use.

**Doll Beam *-150 AP***
This matter modification beam allows you to turn people into dolls.
If you are able to absorb energy then collecting these dolls is an effective means of collecting energy.
Note: Some powerful individuals may be able to retain control of their doll body and may be more dangerous in this smaller size.

**Metal Breath *-150 AP***
You have the ability to turn anything into metal by firing a green beam out of your mouth.
This beam seems to negate the victims ability to use ki.

**Metal Manipulation *-150 AP***
You are able to control any metal that you have direct or indirect contact with.

**Hoe-Bot**
Although people keep referring to this as an Android this is actually a cyborg meaning that you are a hominid with both mechanical and biomechanical alterations.



**Hikou *-50 AP***
You gain a special device that is installed in your body that allows you to fly without the use of Ki.

**Eye Laser *-50 AP***
A synthetic form of eye laser strong enough to pierce through someone.

**Frozen Fist *-50 AP***
You have a special mechanism that allows you to fire a huge ball of ice cold vapor that can on contact freeze its target and trap them in ice.

**Electric Whip *-50 AP***
This gives you the ability to sprout Whips made of Electricity from your arms and chest which can be used to attack and shock your targets.

**Android Barrier *-100 AP***
This component lets you thrust energy out from your body in the form of a barrier.
This barrier can be used to both defend against oncoming projectiles and to expand and damage its surroundings.
The barrier possesses twice the defense that you normally have, allowing you to use the barrier to completely nullify attacks from people who are equal to or lesser in power to you.

**Portal Opening *-100 AP***
This component allows you to create an interconnecting energy beam that can create a gate between two different locations.

**Ultra Sensitivity *-100 AP***
You are able to automatically sense and process every change in the air, sound, vibration, etc. in your surroundings.
This allows you to detect and perfectly react to even the stealthiest opponents, such as someone using the Instant Transmission.

**Merge *-150 AP***
This component allows you to initiate a merge with another cyborg type Android in order to take on a new form and become a more powerful cyborg.

**Mecha repair *-150 AP***
If any part of your body is damaged or removed your internal nanobots will rebuild them with cybernetic enhancements which will exceed the limits of the components they are replacing.

**Infinite Energy *-200 AP***
This generator enables you to produce an infinite supply of energy that can be converted into any internal technology or biological function such as stamina.

**Accelerated Growth *-200 AP***
As a cyborg type Android is hominid-based, you are able to become stronger through training. This training also improves any installed components.

**Meta-Jumper *-300 AP***
You can put your main body into hibernation and produce a purely mechanical facimaly of your base form.
You will have complete control over this replica and it is able to replicate all of your strength skills and abilities however unless you have “**Metallic Transformation**” it will be unable to use your transformations.

## Bug-man

This section is intended for the genetically engineered liforms that are referred to as Androids.



**Cell Composition -{*Price Varies*} *AP***

You may select 1 new race to be added to your genetic material this will cost the price of the race but using **AP** instead of **CP**.

You will get the optimal combination of DNA from each race that has been used to create this body.

If you want more races not in the race selection you may select any other race native to the North Galaxy of universe 7 for **-100 AP**.

These races include Triclopes, Yardratians, Cerealians and any subservient race to The Frieza Force.

For **-300 AP** you can select any race from any of the 12 existing Dragon Ball universes other than Angel and gain their DNA.

If you pay **-600 AP** gain the DNA of the angel race.

**Organic Wings *-50 AP***

You were grown with organic wings that you can use to fly.

**Core *-50 AP***

You have a small mass of shell-like tissue that contains your mind and soul.

If your body is destroyed and this tissue survives, you will be able to absorb energy from your surroundings in order to reconstruct your body over a long period of time.

Due to its vulnerability if you are in this form you are unable to defend yourself or fight.

**Genetic Disguise *-50 AP***
You have some genetic tissue that allows you to modify your external appearance.
Using this you may alter your skin, muscle and bone structure as well as retract any limbs in order to look like any race you are composed of.
However this does not alter your internal systems so a medical professional would be able to tell the difference using only some routine tests.

**Biological Extract absorption *-50 AP***
You can use a part of your body to pierce into an organic target in order to drink their Biological Extract.
By doing this you can power yourself up even from consuming ordinary targets, just so long as you drink enough of them.

**Acid Spit *-50 AP***
You are able to produce multiple Acidic fluids within your body and projectile launch them at another target.
You are able to select the PH level of these liquids and what body fluids are converted.

**Super Flexible Body *-50 AP***
You now have the innate ability to have your body structure be incredibly stretchy and flexible.
This can be used to squeeze into small and tight spaces while also allowing you to stop and/or bounce back some physical attacks.

**Liquefaction *-100 AP***
You have the ability to change your body to and from a liquid state.
This can be either a liquid metal or a gelatinous liquid composed of your body.

**Special Lifeform Absorption *-100 AP***
By absorbing Special Lifeforms you can change into a new form that allowis you to utilize their abilities while also helping your own abilities to grow more powerful.

**Composite transformations. *-100 AP***
With this alteration to your structure you can combine any race specific transformations into a singular more powerful transformation.

**Organic integration *-100 AP***
You can convert any mechanical components into organic components without losing ability or functionality.

**Absorption -100 AP**
You can add new DNA samples to your composition if you have a way to consume them.

**Base Form Transformation *-150 AP***
You can incorporate any of your transformations into your base form allowing you to use most of that form's power without any drain.
Although you do not physically change into that form you might have minor aesthetic changes to indicate you have incorporated the forms power.

**Mutations *-150 AP***
Your body has reactive components within it that allows you to instantly develop defenses in response to imminent threats.
You could grow hardened skin after being stabbed or create a telepathic shield after receiving a psychic attack.

**Regeneration *-200 AP***
Your body can regrow any body parts or cells that have been dismembered or destroyed.
This process replaces them with brand new cells, or if they are still attached it can regroup all of the separated parts back together.

**Alt-Form Integration *-200 AP***
Can now integrate any and all of your Alt-Forms into your **Cell Composition** as if it was purchased using that option, additionally you gain a new Alt-Form for every Race purchased using **Cell Composition**.

**Possession *-200 AP***
With this modification you can parasitically Infect another person.
This is done either through inseminating them with microscopic eggs that you produce turning them into loyal minions or through direct possession.
Through direct possession you will have full access to your target's body and mind allowing you to combine your power with theirs.

**Gelatinous Fluid Absorption Gigantification *-200 AP***
You are able to produce and absorb a Gelatinous Fluid, which allows you to grow in height, and increase in power.
The created body functions as if it was essentially composed of the Fluid were your normal body and can be reduced in size by willingly evaporating the fluids into a harmless steam.



## Drawbacks:

You may take as many drawbacks as you wish but remember drawbacks override Perks.

**Supplement Mode *Free***

If you don't actually want to do this on its own you can take it as a Supplement but can't share CP between the two, the drawbacks of both Jumps will apply to your combo Jump but will not stack.

**Classic Mode *Free***

You may start at Mount Paozu either on Age 737 when Goku's pod arrives or on Age 749 the day that Bulma meets Son Goku.

**Continuity *Free***

You may change the end date of this Jump to either Age 774 the day after Majin Buu is defeated, Age 781 the day after the 27th World Martial Arts Tournament has finished, if GT is Canon you may choose Age 790 the day after the shadow dragons are defeated or you may choose Age 820 the day after Hercule Satan dies.

**Waldorf Salad *Free***

You may select 1 canon character and replace them.
You must be the same base race as them if it is available in the race section.
If the target is not an Android you may still select any of the Race Plus: Android Extras and replace them.
During the Jump you will be form locked into their body and post Jump you will gain it as a new Alt-Form.

**Schrödinger's Timeline *Free***
You may select which of the following timelines are canon to the TFS universe you are entering.

- Dragon Ball GT
- Dragon Ball Super
- Dragon Ball Online

You may select for more than one of them to be cannon at which point any contradictions to these timelines will be explained away by a joke.

**APRIL FOOLS *Free***
You may select for any extended media to become canon within TFS this includes movies, video games, manga, and so long as someone who worked on an official Dragon Ball property worked on it you may even select fan works (Dragon Ball minus, Dragon Ball AF).

**Yay I'm pirate Goku *Free***
That's right you Sword-Guy Piccolo and ninja Goku are all going on an adventure! How? I don't know.
One-piece, Naruto and any other Abridged or Normal "**Shōnen Jump**" series can become either canon or semi canon through events like "**Jump FORCE**" or the Super Collaboration Special.
I'm sure Jumpchain can work out why Ichigo is here.

**Movie Madness *+100 CP***
All Abridged Movies are now canon, even the ones that don't make sense.
Don't be surprised when the dead come back to life for half an hour or you wake up back on earth after going to sleep on Namek.

**Yes Goku I'm a green F***ing Dinosaur *+100 CP***
Cannot be taken with "**Waldorf Salad**"
For the duration of this Jump you will. be Form-Locked and the form you are in will be determined by the race you picked but you will retain all of the advantages of that race.

- Humans become a Mario proportioned human.
- Saiyan become a member of the Donkey Kong race.
- Namekians become actual Yoshis.
- Frieza race become Koopas.
- Tuffles becomes a member of the Boo race.
- Majins become a member of the Kerby race.
- Mechanical Androids become a Mini-Land variation of the drawbacks choice.
- Cyborg Androids become a Paper Mario variation of the drawbacks choice.
- Genetic Androids becomes a Gooigi variation of the drawbacks choice.

If you have taken multiple races or extra race components have been selected you will become a proportional hybrid of the corresponding races.
Post-Jump you may have both the Drawback form and non-drawback form as Alt-Forms.

**Well hello, Diddy. Where's Donkey? *+100 CP***
Requires "**Yes Goku I'm a green F***ing Dinosaur**"
This drawback applies to all characters and all races.
Any other races not mentioned previously will either turn into Goombas, Toads or other corresponding creatures from the Mario mythology.

**We're *still* on Namek *+100 CP***
You get bored easily and time just seems to go on forever. Just flying around and gathering Dragon Balls for six days will make you feel like you've been doing nothing for a year.

**Mr. "Special Beam Cannon" *+100 CP***
You suck at coming up with attack names and you have to name all of them.

**I'm not the same Namekian you face before *+100 CP***
Yeah you can't tell any members of a race apart from each other all humans look the same to you the same is true for all Saiyans and Namekians but at least you can tell the difference between a Namekian and a Saiyan so that something.

**How are these people friends with you *+100 CP***
No one likes you and they think you're a jerk regardless of what you say or do.

**He went and brought this really horny guy! *+100 CP***
You keep doing it, you keep making unintentional innuendos and everyone thinks it's really annoying. The worst part is that you don't even realize you're doing it until someone specifically points it out.

**Do you want to see something cool? *+100 CP***
You keep letting people do techniques and transformations that screw you over.

**That's my bone breaking *+100 CP***
Everyone loves crushing you and the squeaking noise that you make.
Unfortunately for you, the squeaking is very painful.

**Mister… "San Gaa-ku" *+100 CP***
Everyone's name in this universe is slightly wrong and for the duration of the Jump you will not be able to remember their new names.
This will be awkward, you have been warned.

**Oh great, Iguana Street *+100 CP***
For some reason every two bit henchmen, sidekick, minor minion and comedy relief character thinks they can kick your ass and thanks to this drawback they are going to go out of their way to prove it!
Expect to get mugged a lot.

**Oh my pride *+100 CP***
Any time you act arrogant you will suffer from a sneak attack good luck.

**I believe it was profound *+100 CP***
No matter what you say or how you say it to everyone else it will sound like you are being a whiny baby.

**Ugly, stupid space pickles *+100 CP***
Any time you are close to beating someone another fighter will show up and steal the win.

**I just put a massive hole in your ozone layer *+100 CP***
For the duration of this Jump any wishes you make on any Dragon Balls or are made on your behalf come with an unfortunate side effect.

**I don't know what this Yamcha is… *+100 CP***
You are the but if the joke no matter how strong you are everyone jokes about how weak you are.

**What would Yamcha do? *+100 CP***
The first idea you have will always be a bad one and you will always be oblivious to that fact.

**I think Ridley Scott's gonna Sue somebody *+100 CP***
Every time there is a pop culture reference in battle a new court date will be set.
You will be taken to this court date in order to participate as a witness.
You don't have anything to lose in the trial but your attendance and participation are mandatory.

**use your Kienzan to cut him in half *+100 CP***
You always forget when you should use your techniques and always seem to be blind to situations where you can have an easy win.

**Three years. You almost had it… *+100 CP***
Expect any secret you have to be revealed when it is the most inconvenient for you.

**If he's as strong as he is handsome *+100 CP***
You always find everyone you fight extremely attractive.

**I need an adult *+100 CP***
You are now a 5 year old and everyone else is incompetent when it comes to looking after children.
Good luck.

**Little Green *+100 CP***
No one seems to remember your name and you have been given a nickname that really winds you up.
What's worse, most people think that it's your actual name.

**Those are dry clean only *+100 CP***
Your clothing is always being misplaced and the only available options for replacement clothing is humiliating for you to wear.
So either become a walking embracing, keep very good care of your clothing or walk around in the nude.

**Well good for you! You're wrong *+100 CP***
You keep referring to things by the wrong terms.

**Your just like your father *+100 CP***
People keep making parallels between you and other people, these comparisons are not flattering.

**KAI Abridged *+100 CP***
Ok now everything is super abridged.
Good luck keeping track of what's going on.

**The future is no fun *+100 CP***
Instead of your normal starting date you will instead begin on Age 780 during the events of Dragon Ball Z: The History of Trunks.
Good luck but be aware they are called Cyborg's around here, not Androids.

**Goodbyte *+100 CP***
The end date if you haven't already pushed it back will be after the events of Bojack Uncanceled which become canon.
Also the first paragraph out of your mouth to any new person will sound wrong causing most people to no longer want to listen to you, after that your voice will be fine.

**Maybe shouldn't have made this an open invite. *+100 CP***
Your next Jump must be the **Sentry342** "**Devilartemis Jumpchain**".
You cannot take this drawback if you have already done the devil artimus Jump in this chain.

**Filler *+100 CP***
You keep getting pulled into unrelated and sometimes boring adventures against a forgettable villain of the week.

**He is doing the finger thing *+100/200 CP***
Everyone knows all of your techniques.
For ***+200 CP*** Everyone knows how to do your techniques and they know about your Perks.

**Multiverse Theory's a Bitch** ***+100 CP/200 CP***
It seems that a specific semi-canon demon named Fu has decided that you're the bee's knees and has decided that once a year he is going to throw you into power appropate versions of his favorite alternate timelines for a day to fight unique variations of well known characters then return you to the same time and place he took you from.
For ***+200 CP*** he will drop you into this new timeline for a full year before returning you to the same time and place he got you from as he wants to see what you might do if you were their full time.

**Maybe he's got a basement?** ***+200 CP***
It seems that there are always bigger bad guys who are hiding around the corner planning to show up just when you are struggling the most with the real bad guy.
Like that time Vegeta's cousin showed up after Yajirobe cut off his tail or when Bonyu appeared before Jeice and Burter attacked Goku or even that time Frieza's dad showed up on earth.. wait that one actually happened, fine Frieza's granddad.

**"Crash"… like your car** ***+200 CP***
All financial purchases and decisions you make will end badly, your new car will fall out the sky, your new house will have a car crash through it and those peaches you bought will be rotten when you open them.
Maybe you want a personal shopper but they just stole your identity and most of your money.
Ok good luck farming and making your own stuff.

**Did I say it too soon?** ***+200 CP***
Yes you did and every attempt at a romantic confession or to kindle a relationship will crash and burn in a humiliating way.

**I'm gonna tell the captain** ***+200 CP***
Any time you defeat an enemy their boss or superior will instantly find out that you have and how you did it.

**Why does he keep kicking me in the Dick** ***+200 CP***
Everyone is going to aim for where it hurts the most.

**Your almost as strong as Gohan now.** ***+200 CP***
Somehow no matter how hard you try you are always a B-tear fighter at best this doesn't stop you getting stronger it just makes it so that all the main characters and some of the secondary ones are always at least a little bit stronger than you.

**Your not dealing with the average Saiyan warrior anymore** ***+200 CP***
Everyone except you is the legendary version of their race.

**I'm not done ripping the wings off this butterfly *+200 CP***
Ok you are now a psychopath who loves to torture your enemies even in the middle of a fight and you won't see the fight as over until you've broken your enemies.

**I drank it! *+200 CP***
You are fat, really fat, as big as Guru surprisingly.

**Well since you asked me nicely +200 CP**
You are too nice and will believe anyone who asks you politely to help them or let them go.

**Get Dumped *+200 CP***
The events of Team Three Star's playthrough of Dragon Ball Xenoverse with the Majin Time Patroller Dumplin will now occur during your time here so expect strong and strange people to show up.

**The Adventures of Puddin' *+200 CP***
The events of Dragon Ball Xenoverse 2 are now canon so expect to see Puddin the daughter of The Demon God Dumplin and Demon Goddess Towa show up as well as strange new copies of other enemies good luck.
If taken with "**Get Dumped**" gain an extra **+100 CP** and both events take place simultaneously.

**I hit that rock harder than I thought *+200/400 CP***
You don't remember anything about Dragon Ball z, you may remember the events of the original Dragon Ball but you will think they are just humans.
For a total of **+400 CP** you will lose all memories of all Dragon Ball media with the exception of Dragon Ball evolution which you will gain the full knowledge of and will believe to be canon.

**Blew himself up along with his opponent? *+200/400 CP***
Every time you are close to defeating your opponent they will self-destruct, possibly wounding you in the process.
For a total of **+400 CP** you will always get caught up in the explosion so I hope you're durable.

**I was a baby during this part *+300 CP***
This is embarrassing your an infant, an itty bitty baby and none of your Perks or Items can change this.
You will age at the normal rate for babies and still have access to all your Perks and Items but you're still just a baby.

**You have been trained in the ancient ways. *+300 CP***
All of your fighting techniques are woefully outdated and inefficient.
Any real fighter could see that a mile away.

**I do not know what this "Bulma" is but it sounds needy *+300 CP***
Every character is now really emotionally unstable and wants your full attention, some may take drastic actions to make this happen.
As an added annoyance this attention is never in a romantic sense so don't think this will help you get a harem.

**Right, that thing I do *+300 CP***
You always find it difficult to remember what technique and abilities you can actually do taking a few seconds to remember your special skills that no one else has learned.

**…and the brain damage *+300 CP***
After every fight you will lose all of your short term memory for the next hour.

**Krilin owned count *+300 CP***
You get beat up a lot, every time in fact, your defenses are paper thin every so everyone can cut you open with a basic punch and every time you get smacked a counter will pop up making a ding to point out you've been owned.



**Ghost Nappa *+300 CP***
Anyone you kill in this Jump will haunt you in a very annoying way, possibly driving you into a berserker-like fit of rage if you become to mentally vulnerable.

**An Albino Namekian *+300 CP***
Racism yes now all Namekian will have a passive hatred bordering on the violent all for the sake of a lie and good luck trying to get a wish out of a dragon that doesn't mess you up.

**You're still weaker than the last 3 guys I killed *+400 CP***
It's an uphill battle as it seems that everyone you fight is way stronger than you even if canonically they should be way weaker than you, tactics and planning are your only friends good luck.

**A *Terrible* nightmare! *+400 CP***
Every night you get real weird dreams, sometimes disturbing, sometimes inane, they can't hurt you but they are weird. If you have some dream control Perks or Items you can resist to an extent but only to cover yourself. Should you go a day without at least an hour's sleep you will start vividly hallucinating your dreams.

**I hope you packed your bags kid… *+400/600 CP***
For **+400 CP** you have a specific reaction to certain foods. What foods? You don't know at first but can find out through trial and error. Every time you eat one of these foods you will have a vivid hallucination, sometimes fun but often very bad.
If you don't eat anything in a day you are guaranteed to have a very bad trip at midnight. For an extra **+200 CP** what foods give you this reaction are randomized every day.

**Why do you want to die? *+500 CP***
For the duration of this Jump you will die at least once a year.

**One that's nice, fresh and ripe for abuse *+600 CP***
Every enemy you face will have 3 new transformations that each improve their power dramatically.
If they already have transformations then these will stack on top of them.

**The pecking order *+600 CP***
No Perks
No Items
No Warehouse
Bie.

**Popo *+700 CP***
He's terrifying, a possible rapist and now he's coming for you.

## Scenario:

You may select as many Scenarios as you wish, they will occur in the order listed below.

## Mortal Level-up:

When you start this Jump the mortal level of universe 7 is the lowest of all the universes with its grade gradually growing to the second or third lowest by Age 780 thanks to the personal development of Son-Goku and Friends.
The mortal level is the way of measuring the average development, or "quality", of the mortals existing in a universe and is normally used to measure the effectiveness of that universe's Supreme Kai and God of Destruction.
By taking this Scenario it's now your job to raise the mortal level of universe 7 and reap the rewards.
Raising the mortal level can be done by raising the average strength, intelligence and prosperity of the universe's inhabitants however there are various other factors that can increase the level.
You will be able to see the current mortal level for all 12 universes at-will regardless of whether they exist or not in your continuity.
As this scenario is about raising your own mortal level any acts of sabotage you commit against other universes will result in a technical deduction of your own score without affecting the universe itself.
Your final grading will be taken 10 years after you arrive if you arrived in the standard time and place the grading will occur during Age 771.

### Reward:

For each universe's rank you have moved up by in your final grading you will gain **+250 CP** to spend however if you actually manage to raise universe 7's position to the highest ranked mortal level of all universes you will gain a bonus **+250 CP**, totalling **+3,000 CP** but be warned this will not be a simple task.
Additionally you will gain the Perk "**Mortal Boost**".

### Mortal Boost

Your ability to train and develop any skills and or abilities will be multiplied by the numeric value of your final mortal level score for the "Mortal Level-Up" scenario plus the mortal level of all beings who act as your companions and or followers.
For context in Age 780 universe 7 had a mortal level of 3.18 and universe 9 had the lowest mortal level at 1.86

## Jumper VS:

At the end of this Jump you must wait 10 days on the cell games arena.
During these 10 days everyone from your previous Jumps and the meme variation of these Jumps will have access to the cell games arena.
Anyone who enters the arena will challenge you to a duel, you must accept and win every 1 on 1 challenge regardless of the type of contest whether that be a fight, a children's card game or a rap battle.
If you are not participating in a challenge then you must accept any that are given, if you are participating in a challenge when the time runs out it is an automatic victory and any challenges not taken when the 10 days end are null and void.

### Reward:

If you manage to come out victorious over every battle then you will receive a one off **+500 CP** and for every character you defeat you will gain a Summon Perk.
The Perk will be in the following format.

### Summon:[Insert character name]

Once per ten days you can summon [Insert character name] for 1 hour.
During this time [Insert character name] will retain all of their memories, skills and abilities.
While summoned [Insert character name] will be loyal to you and follow your orders to the best of their abilities so long as they are not morally or emotionally opposed to the order.
If you have an Item or Perk that allows you to change someone into a companion then you can use it on this summon as if they were a resident of the Jump you are in but doing so you will permanently erase the Perk **Summon:[Insert character name]** from everyone that has it.

## DBM:

Your Jump will continue at least until Age 794 during which a new race known as the Vargas will appear telling you about a multiversal tournament when you enter this tournament you will be faced with 39 teams from across the Dragonball Multiverse including the original 20 and 19 more that take the Super, GT, Abridged, Video Games and other extended canon’s into account.

### Reward:

If you manage to come out victorious over the tournament then you will receive **+500 CP** and can recruit every willing tournament member as a companion.

## The Gauntlet Games

On the completion of this Jump, you will start this scenario, during which all of your Perks, Items, and warehouse will be disabled while you will be reverted to your body mod, the only Perk that you will be able to keep is the free "**Ki Manipulation**" Perk.
You will be given a training arena where you will not age while you are in it, you will get regular personalized meals, any injuries will heal at an accelerated rate whenever you are not actively training and you cannot die.
When you are ready you will be put into an arena where you must fight a one on one fight against every distinct Dragon Ball Villain from all continuities including Dragon Ball heroes, AF, Super and any fan fiction that has been created by any employee who has worked on any official Dragon Ball property.
You will start from the weakest Villain which is Oolong from the time he terrorized Aru Village with each consecutive villain being more powerful than the last.
You will occasionally have to fight different versions of the same villain who will not remember the previous fight but each consider you their hated enemy.
If you are killed or lose any fight you are sent back to the training area and get fully healed.
To complete this scenario you must defeat all of the Villains but you may quit at any time forfeiting the reward, reactivating your Perks and gear before moving onto your next Jump.

### Reward - Ki Potential

As a reward the "**Ki Potential**" Perk becomes a Body Mod Perk and you get to keep the "**Training Area**" as a Warehouse extension with all of its effects being toggleable.

### Ki Potential

Life energy or as it's better known as KI is the main type of power in the Dragon Ball Universe.
You now have the knowledge and potential to control the Ki of your origin world and transform it into a form usable by the techniques of the Dragon Ball universe.
You will start with the knowledge and skills you have learned over your time in the multiverse allowing your body mod to utilize Ki as if you were using the body of a Dragon Ball Human.

## Zeno’s Adjudicator

For this scenario you will have a copy of yourself be created in each of the twelve universes. Each copy will be that universe's equivalent of your purchased race. Your Job within each universe will be to review each universe’s mortal level and the performance of each Supreme Kai, God of Destruction and Angel attendant. You must add this information to an official report that indicates your professional suggestions on what actions need to be taken and who would be an appropriate replacement for each possession if needed.
To complete this Scenario Lord Zeno must enjoy your report and allow you to organize the Tournament of Power on his Behalf.

### Reward - Who’s the Boss

As a reward you gain the “**Works for the Boss**” Perk.

### Works for the Boss

Whenever you inform someone who does not know you that you are an employee of their superior they will believe you without further enquiry.

## End:

**And now the end is here**
**And so I face that final curtain**
**My friend I'll make it clear**
**I'll state my case, of which I'm certain**
The Jump is over and you must choose

**I've lived a life that's full**
Go home

**I traveled each and every highway**
Next Jump

**And more, much more**
Stay here

**I did it, I did it my way**
Something I cannot expect



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## Change Log:

V 1.01 : Text Change

V 1.02 : Text Change
: Added **Did I learn the Kaio-Ken on my own?**
: Added **Alt-Form Integration**
: Added **Zeno's Adjudicator**