

Dragonball RPG Tetralogy
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Kll was an average guy, living an average life, before his death. He then discovers that his life was a game in the Alpha phase, and that now he's being welcomed to the Beta version. You will be jumping into a world of superpowers, supervillains, and an ever-evolving game world alongside him. Perhaps you will be one of the friends he makes along the way, an opponent meant to be challenged, or simply one of the many observing his quest.

This world contains elements from Dragonball, Dragon Ball Z, Dragon Ball GT. Dragon Ball Super, Dragon Ball Heroes, Super Dragon Ball Heroes, Dragon Ball Xenoverse, all built around an RPG gamer system. So there are plenty of mysteries to be discovered and countless legends that can be sought out. Take these **1000 Choice Points**, they will allow you to gain a few skills to help this world. You will be spending the next ten years in this world.

Location

You can either choose one of the locations below or roll d6 and receive +100 CP to let the whims of fate decide your path.

1.) Planet Vegeta
The Saiyan's home world, Planet Vegeta, is a barren and desolate planet with a harsh climate. It has three suns that constantly scorch the planet's surface, making it almost uninhabitable for most species. The planet is ruled by the Saiyan Royal Family, who dominate and control the Saiyan race. The landscape is rocky and barren, with few natural resources. The Saiyans trained and honed their fighting skills on this planet, making it a place of great importance to their culture.

2.) Earth
Earth is a diverse and vibrant planet, filled with a wide variety of landscapes and cultures. It is a blue and green world, with vast oceans and towering mountain ranges. Humans are the dominant species on Earth, and have built sprawling cities and civilizations across the planet's surface. Despite the planet's peaceful nature, it has been a battleground for many powerful beings throughout history, with several catastrophic events threatening its existence.

3.) Namek
Namek is a lush, green planet with a peaceful and idyllic society. It is home to the Namekian race, who are known for their powerful healing abilities and strong spiritual connection to their world. The planet has a complex and interconnected ecosystem, with unique flora and fauna. Namekians live in small villages scattered across the planet, and value peace and harmony above all else. However, the planet has also been the site of many conflicts, with powerful beings seeking to use the Namekians' Dragon Balls for their own purposes.

4.) World of the Kais
The World of the Kais is a realm outside of the mortal universe, and is home to the Kai race, a group of powerful deities who oversee the universe's natural order. The world is a peaceful and serene paradise, with crystal-clear skies and beautiful gardens. The Kais reside in grand palaces, and spend their days meditating and contemplating the universe. The World of the Kais is also home to several training grounds, where mortals and deities alike come to hone their skills and gain new abilities.

5.) Beerus’s World
Beerus's World is the home of Beerus, the God of Destruction, and his attendant Whis. The world is a colorful and surreal place, with towering rock formations and strange, floating islands. I would suggest that you be cautious unless you have a very good reason to be here. Although the mystery of how you arrived here may also earn the curiosity of the God of Destruction. Perhaps you could work that to your advantage or simply request safe passage away from him if needed.

6.) Free Choice
Lucky you, feel free to pick any of the locations above or choose a location not listed. You could even choose to arrive in one of the other universes if you want.

Time

You will be starting out a few days before the main plot of the story begins.

Age and Gender

Age is freely chosen or whatever makes sense for your origin. Your gender remains the same as the previous jump or you may pay 50 CP to change instead.

Origins

You may choose one origin below. Any of the origins may be taken as a drop-in if you wish.

Gamer - Free

As a Gamer, you were once a human who has been given a second chance to live out your life as a video game protagonist. You have been transported to a world where you can experience your greatest fantasies and immerse yourself in various game-like systems. Even if you don't possess the Gamer's infamous ability to acquire powers and skills through games, you are still considered one of them.

Saiyan Warrior - Free

You are a proud and mighty Saiyan warrior from a distant planet, gifted with extraordinary strength, speed, and fighting abilities. Your Saiyan heritage has taught you to never back down from a challenge, and you constantly strive to become stronger through training and battle. Alternatively you may be a Saiyan descendant or even an alien that has chosen to join their culture. Regardless of the specifics you are standing alongside the Saiyans in this world.

Heroes - Free

As a hero, you are a champion of justice and protect the innocent from harm. Whether you were born with powers or gained them through hard work and dedication, you always use your abilities for the greater good. Your unwavering courage and sense of justice have made you a beacon of hope for those in need. You could be one of the Earthlings destined to face off against evil or an innocent Namekian drawn into the chaotic conflicts in this galaxy.

Villains - Free

As a villain, you revel in chaos and seek to dominate those around you. Whether through manipulation, brute force, or sheer cunning, you will stop at nothing to achieve your goals. Your strength of will and disregard for others' well-being have made you

feared and respected among your peers. You might be a galactic conqueror like the tyrant Freiza or you could simply be a monster like Turles. Either way you couldn't care less about things like justice or protecting the innocents.

Time Patrol - Free

You are a member of the Time Patrol, an organization tasked with protecting the timeline of the universe. Whether you were a new recruit born in Toki Toki City, a hero saved from a destroyed timeline, or simply someone who ended up with them by chance, you now fight to maintain the order of history. Your training has given you knowledge of various timelines and their key events, and you possess special equipment that allows you to travel through time and correct anomalies. You will face threats from individuals and organizations that seek to alter history for their own gain, but as a Time Patroller, it is your duty to ensure that the timeline remains intact.

Races

This section allows you to specify which species you belong to. There are a number of various races to choose from in the jump.

Human - Free
You are a member of one of the most populous and diverse species in the Dragon Ball world: Humans. Humans are capable of impressive feats of strength and skill, despite not having any innate abilities or powers. This has been demonstrated by powerful fighters like Krillin, Master Roshi, and Tien. Humans may not have the unique physical traits or powers of other species, but they make up for it with their versatility, adaptability, and determination. Humans are also home to various sub-races, such as anthropomorphic animals, who share these same traits.

Demons - 100 CP
Demons are a race of powerful, malevolent beings that hail from the demon realm. They are known for their incredible strength and ferocity, as well as their dark and twisted magical abilities. Demons come in many shapes and sizes, ranging from hulking behemoths to sleek and nimble predators. As a demonic species, you are humanoid in shape, with a muscular and bulky physique that can vary in shades of gray, green, or blue. You have pointed ears and sharp, clawed hands and feet, with three toes on each foot. Your eyes are typically red, yellow, or orange and can sometimes have a fiery glow.

In terms of personality, demons are typically ruthless and cruel, with a strong desire for power and dominance. They revel in violence and destruction, and will go to great lengths to achieve their goals. However, not all demons are purely evil - some may have more complex motives or moral codes, and may even be capable of forming alliances with other races.

As magical creatures, demons have a natural affinity for dark magic and necromancy, and are known for their ability to summon and control powerful demonic entities. They may also have specialized abilities or powers based on their individual strengths and weaknesses, such as enhanced strength, agility, or regeneration. Overall, demons are a formidable and dangerous race, feared by many and respected by few. Those who dare to cross them or challenge their authority do so at their own peril.

Namekian - 100 CP
The Namekians are a unique race of sentient, green-skinned beings with antennae and pink patches on their bodies. They possess powerful senses that far exceed those of humans and can even regenerate entire limbs with their incredible regenerative ability.

However, this technique requires a great deal of energy and concentration to perform, making it a risky option in combat. In addition, Namekians are also capable of stretching their limbs over great distances, which can be used for offense or defense. Finally, Namekians have the ability to enter a giant form that increases their size, but not their power. Overall, Namekians are a formidable species with a wide range of abilities that make them a valuable asset in any situation.

Saiyan - 200 CP
Saiyans are a race of warriors with a natural affinity for combat. They possess incredible physical strength, speed, and agility, making them formidable opponents in battle. Saiyans also have the unique ability to transform into Great Apes under a full moon, which greatly increases their power. Additionally, they possess the legendary Super Saiyan transformation, which allows them to access immense power and energy. Finally, Saiyans possess a natural fighting spirit and an unyielding will that allows them to keep fighting even in the face of overwhelming odds.

Androids - 100/300 CP
Androids are a type of artificial beings that were created with the sole purpose of fighting. They do not need to eat, sleep, or breathe and possess immense strength, speed, and durability. As an Android, you possess cybernetic enhancements and an infinite energy supply that grants you immense strength and endurance. You can easily withstand physical attacks and energy-based attacks, and your body has been engineered to self-repair at a rapid rate. You can also augment your own abilities and gain new abilities with additional technological upgrades.

- **Bio-Android - 300 CP:** As a Bio-Android, you possess a combination of organic and mechanical parts, granting you incredible power and versatility. You can absorb the DNA and abilities of other beings and assimilate them into your own body, allowing you to use their powers as your own. Your regenerative abilities are unparalleled, allowing you to quickly heal from any injury. Lastly, by absorbing sufficient biomass and unique beings you will be capable of unlocking new transformations. With this power, you can become the ultimate life form and wield incredible power beyond any organic being.

Kai - 100/400 CP
The Kai are a race of divine beings responsible for overseeing the universe and maintaining its balance. They naturally possess divine energy and a wide array of powers, including the ability to create and manipulate energy, life, time, and space. They are also incredibly long-lived, living for at least 75,000 years. Furthermore, the Kai have a keen sense of intuition, allowing them to sense the intentions of others and perceive the flow of time itself. They are also skilled in telepathy, capable of

communicating with other beings across vast distances. As a Kai, you possess immense wisdom and knowledge, making you a valuable ally to those seeking to learn more about the universe and its mysteries.

- **Supreme Kai - 400 CP:** As a Supreme Kai, you possess even greater powers than a regular Kai. You have complete mastery over time and space, able to manipulate them at will. Additionally, you possess incredible regenerative abilities, capable of fully restoring your body from even the most devastating injuries. You are also able to create and manipulate life on a grand scale, capable of creating entire planets and ecosystems. Your divine energy is incredibly potent, capable of overpowering even the strongest of foes. Finally, as a Supreme Kai, you have access to the Potara earrings, which when worn by two individuals, allow them to merge into a single, more powerful being. This fusion is permanent for Supreme Kais and lasts for an hour for other beings.

Frost Demon - 200/600 CP

Frost Demons, also known as Frieza's race, are a species of powerful alien conquerors. They possess incredible strength, speed, and durability, as well as a range of unique abilities such as the ability to survive in the vacuum of space and the ability to transform into more powerful forms. Frost Demons also possess powerful ki-based attacks, and advanced telekinetic abilities. They are feared throughout the galaxy for their ruthless nature and desire for conquest.

- **Mutant - 600 CP:** By unlocking the potential of your Frost Demon biology, you have become a mutant similar to the Cold Family. Your power and abilities have grown significantly, and you possess new abilities that set you apart from other Frost Demons. This grants you access to a fourth form: You have unlocked a new form beyond the typical third form of Frost Demons. In this form, you become much larger and more muscular, with a power level that surpasses even the third form of Frieza. Second, your telekinetic abilities have become even more advanced, allowing you to manipulate objects and people from a greater distance and with greater force. Third, your potential is greatly enhanced allowing you to become stronger at a seemingly unmatchable rate.

Majins - 600 CP

Majins are a fascinating race of shape-shifting magical beings with incredible powers. They are capable of manipulating their own bodies, allowing them to stretch, contort, and reshape themselves in a variety of ways. Their unique abilities don't end there - they possess incredible regenerative powers, which allows them to heal from most injuries, even those that would be fatal for other races. In addition to their physical abilities, they possess incredible magical powers that can be used for a variety of purposes, including but not limited to mind control, energy projection, and creating

barriers. Lastly, their most unique ability is their ability to absorb other beings to increase their power and gain new abilities. Majins are truly a force to be reckoned with, and their powers are not to be underestimated.

Eternal Dragon - 400/800 CP
The Eternal Dragons are a powerful and malevolent species born from the negative energy created by overuse of the Dragon Balls. As such, they possess a deep connection to the Dragon Balls and are capable of manipulating them to their own ends. They are powerful beings, capable of destroying entire planets and manipulating reality to suit their desires. Each Eternal Dragon possesses a unique ability based on the Dragon Ball they were born from, such as the ability to control the elements. They also possess incredible regenerative abilities, allowing them to heal from most injuries quickly. Keep in mind each of the Eternal Dragons are approximately on par with a Super Saiyan 4 in power on average.

- **Omega - 800 CP:** By choosing this upgrade, you will become a being similar to Omega Paternis (Porunga), the most powerful and feared of the Eternal Dragons. Your power will surpass even that of Paternis, the strongest of the seven Eternal Dragons, by more than 10 times. In addition to all the abilities possessed by the Eternal Dragons, you will have access to devastating new abilities unique to Omega Porunga. This includes the ability to create and control powerful dark energy. Your regenerative abilities will be further enhanced, allowing you to quickly heal from even the most severe injuries. With your newfound power, you will be an incredibly powerful being.

Hybrids - Varies
This option allows you to choose from any of the species above. You may become a freak of nature or just a bizarre existence that appeared one day. Granted more than likely you were created by one of the various beings that live here. The other option is that you could use this to gain a set of unique parents. The total price is number of species * 100 CP + Species cost. So becoming a Bio-Android x Majin hybrid would cost 1,100 CP (300 + 600 + (100*2) = 1,100). You will gain unique advantages that are related to the species you choose.

Skills and Perks

All perks are discounted to their origins and the 100cp perks are free to their origin.

General Perks

Ki - Free
Ki is the life force energy that flows through all living beings. All beings in this world possess it even if they don't possess the affinity to use it. This perk grants you the ability to access your Ki. Ki is capable of many wondrous feats. The simplest is to strengthen your body, but there is so much more that can be accomplished. Ki manipulation and Ki sense are two of the main ways to demonstrate this power. perceive the strength and location of any individual with a Ki, even if they are concealed or otherwise hidden.

Ki manipulation is primarily focused on strengthening the body and providing you with other offensive capabilities. With practice, you can even learn to manipulate their own Ki in order to create powerful energy attacks and shields, greatly amplifying your combat prowess. Ki sense extends beyond mere detection, allowing the user to read the intentions and emotions of those around them. This can be a useful tool in social situations, as you can sense whether someone is lying or telling the truth, discerning their intentions in a negotiation. You can also use Ki sense in combat, allowing you to anticipate an opponent's movements and attacks by reading their Ki. This can give you a significant advantage in battle, as you can dodge and counter your opponent with greater accuracy and speed.

Observe - 100 CP
Observe is a powerful ability that allows you to analyze and gather information about any target you focus on. With this ability, you can see detailed information about their physical and mental attributes, their strengths and weaknesses, and their current status. You can even see hidden information such as their thoughts, intentions, and emotions. In combat, this ability is especially useful, as you can quickly assess your opponents and adapt your strategy accordingly. You can identify their techniques and weaknesses, predict their movements, and even see through their feints and illusions.

As you train and level up this ability, your observations become even more detailed and accurate. You can see through illusions and other forms of deception with ease, and gain greater insight into your target's personality and motivations. You can also identify

and analyze energy signatures, allowing you to track down enemies and allies alike. Overall, the Observe perk is an essential tool for any individual looking to gain an edge in combat or gather intelligence on their opponents. With this ability, you can turn even the most challenging foes into mere targets for your strategic analysis and tactical planning.

HUD - 100 CP (Requires Observe)
With this perk, you gain a Heads Up Display (HUD) that enhances your perception and awareness of the world around you. It is based on the auxiliary skill Observe, and the higher your level in Observe, the more information your HUD will display. Your HUD will display detailed information about any person or entity that you observe, including their name, level, HP, power level, status effects, and any other relevant information. In addition, your HUD will also provide you with information about your own health, energy reserves, and any status effects affecting you.

This enhanced awareness will give you a significant advantage in combat and other situations, allowing you to quickly assess your opponents and adapt your strategies accordingly. The HUD will also make it easier to keep track of your own health and energy levels, helping you to avoid getting caught off guard by unexpected attacks. With practice, you will be able to use your HUD with ease and precision, making it an invaluable tool in your adventures.

Nerd - 100 CP
Your vast knowledge and intellect give you an edge in situations where physical prowess may fall short. Your ability to strategize and analyze allows you to quickly identify weaknesses and devise effective solutions. In addition, your proficiency in various academic disciplines grants you an increased understanding of the world around you, from science to history to language. While you may not be as physically agile as others, your mind is your greatest weapon.

Ki-Infused Muscles - 100 CP
Your Ki is not only a source of energy but can also be used to enhance your physical strength. By channeling your Ki through your muscles, you can increase your physical strength and endurance to a superhuman level, allowing you to lift weights or perform feats of strength that would be impossible for an ordinary person. The more Ki you have, the more powerful your muscles can become. Additionally, Ki-Infused Muscles can also help you resist physical attacks, making you more durable and harder to hurt.

Energy Sense - 100 CP
Your ability to sense energy is highly developed, allowing you to detect the presence and general level of power of others. You can sense whether someone is stronger or weaker than you, and you can also detect if they might be holding back their full power. As your own power level increases, your range and accuracy in sensing others' energy also increases.

At higher levels of power, you can accurately sense the full power level of any being you encounter, allowing you to gauge their strength and plan accordingly in battle. This ability is especially useful in detecting hidden opponents or those who are trying to remain undetected.

Breathless Wonder - 100 CP
Who needs air to breathe when you have this amazing perk? With Breathless Wonder, you no longer need to take in oxygen to survive. You can hold your breath for an indefinite period of time, and you can even survive in environments with no atmosphere at all, such as the vacuum of space. However, this perk does not grant you any protection from other environmental hazards, such as extreme heat or cold, so you may still be vulnerable to those dangers. Overall, this perk is incredibly useful for situations where air is scarce or non-existent, allowing you to explore and survive in environments that would be deadly to most other beings.

Battle Prowess - 200 CP
With the Battle Prowess perk, you gain a significant advantage in combat when facing a more skilled opponent. Not only do you receive a temporary boost to your fighting abilities, but you also gain valuable insight into your opponent's techniques and style. This allows you to quickly analyze and learn from their movements, giving you the opportunity to adapt your own fighting style in real-time.

As the battle progresses, your understanding of your opponent's techniques and fighting style will deepen, allowing you to gain a greater advantage over time. This means that the longer the fight lasts, the more you will learn, and the more significant the boost to your abilities will become. Thanks to this powerful perk, you will be able to not only hold your own against more skilled opponents but also become a more versatile and adaptable fighter, capable of taking on even the toughest of challenges with ease.

World Destroyer - 200 CP
Even in this world destroying a planet is an impressive feat if only due to the value of a planet. You have earned the title "World Destroyer" as you are one of the few beings that has destroyed worlds. This devastating power allows you to deal more damage

against structures and planets. As one of the few beings that has destroyed worlds, you are feared and respected throughout the galaxy for your power and destructive abilities. Your reputation as a World Destroyer precedes you, and even the strongest fortifications and planetary defenses will tremble before your might. Use your power wisely, and consider the impact of your actions on the wider universe, for your reputation as a World Destroyer will follow you wherever you go.

Desperation - 200 CP
Often clashes in this world come down to a beam clash powered by the user's energy. With this powerful perk, you gain the ability to charge your attacks with your own life force. In desperate situations where your normal attacks won't cut it, you can use your own lifeforce to power up your attacks and unleash devastating blows. Be warned, however, that using Desperation too often can be dangerous and put your own life at risk.

Using Desperation requires a great deal of focus and willpower, as well as a willingness to sacrifice your own well-being for the sake of victory. But with the ability to charge your attacks with your own life force, you'll be able to supercharge your attacks. You'll be able to defeat enemies significantly stronger than you as long as you're careful.

Mentored - 200 CP
You were fortunate enough to receive training from some of the greatest minds and skilled practitioners in your chosen field. This training has given you a deep understanding of the subject matter, as well as practical skills that put you ahead of the competition. Whether it was combat training, intellectual pursuits, or any other area of expertise, your mentors instilled in you a strong work ethic, discipline, and attention to detail. As a result, you are able to learn and improve at a faster rate than others, and your skills are honed to a fine edge.

This perk also comes with the benefit of having powerful connections and respected references within your field. Your mentors are known and respected, and their endorsement carries significant weight. You will have an easier time gaining access to resources, training, and opportunities than others, and your reputation will precede you wherever you go. You may purchase this option multiple times if you wish to gain mastery and connections to different fields.

Second Wind - 200/400 CP
When you are in a dire situation and your health drops to critical condition, your Second Wind will activate, instantly restoring you to full health once per battle. This sudden surge of energy also enhances your physical and mental abilities, allowing you to fight

with renewed vigor and focus. Just remember that you will only get this boost once. Any single conflict will count as a battle whether it's a one on one or a massive conflict between armies.

- **Second Wind Enhanced - 400 CP:** If you are not satisfied then you can enhance your Second Wind. In addition to being healed, your Second Wind will unlock your full potential, greatly boosting your strength and allowing you to rapidly grow stronger. This powerful surge of energy can be combined with Zenkai, synergizing with your innate Saiyan trait to further amplify your power and potential.

Technological Genius - 500 CP

You possess the intelligence and knowledge on par with the greatest scientific minds in the world such as Bulma and Dr. Gero. You have an innate understanding of technology and the ability to construct practically any type of device or machine ever built within this setting. From advanced battle armor and robots to space-faring vessels and energy weapons, you can create virtually anything you can imagine, given the necessary materials and resources. Not only can you construct technology, but you also have an understanding of how to upgrade and modify existing technology to make it even more powerful. You have an intuitive understanding of energy systems and can optimize them for maximum efficiency and output. This perk also grants you a deep understanding of the principles of physics, mathematics, and engineering, allowing you to solve complex problems with ease. You will be able to comprehend and create technology that even the greatest minds in this universe would struggle to understand. With this perk, you will be an invaluable asset to any team or organization, as your ability to create and innovate will give you a significant advantage in any situation.

True Understanding - 800 CP

Oversis was the Eternal Dragon created when Turles wished to understand every language in the universe. His abilities however, went far beyond language in order to allow him to truly understand the universe. By taking this perk, you can gain access to the collective knowledge and experience of every being within the universe, spanning from the time of its creation to its inevitable end. You can recall every moment of every being's life and possess their collective experiences. You are privy to their thoughts, emotions, and memories, and can use this information to your advantage. However, there are some limitations to this perk. Divine and conceptual beings like the Gods of Destruction are exempt from your omniscience, as their knowledge and experiences are beyond mortal comprehension. Additionally, the sheer amount of information stored within your mind can be overwhelming, so you may need to take breaks or pace yourself when accessing this vast wealth of knowledge.

Gamer

Bonus Objectives - 100 CP
In addition to the main objectives of your quests, there are often hidden objectives that you can perform. These special tasks may not be necessary for completing the quest, but if you can accomplish them, you will be rewarded with extra experience points or other benefits. These bonus objectives can range from showing off your skills in a specific way, to completing the quest without using a certain item or ability, to discovering a hidden location or item. Some bonus objectives may even involve taking on additional challenges or risks, such as defeating a tougher opponent or completing the quest within a certain time limit.

By completing bonus objectives, you can not only earn extra rewards, but also showcase your creativity and ingenuity. Whether you're trying to impress your allies or gain an advantage over your enemies, these hidden objectives can be a valuable tool in your arsenal. Keep in mind that bonus objectives are not always easy to find or complete, and some may require specific skills or abilities. However, with determination and resourcefulness, you can uncover these secrets and reap the rewards. So keep your eyes peeled and your wits sharp, and you may just discover the hidden potential of your quests.

Strength of Conviction - 100 CP
Your conviction is an unbreakable force that drives you to achieve greatness. When you are fighting for something you truly believe in, your strength and power will increase exponentially. Your conviction will grant you a temporary boost in strength, speed, and endurance, making you virtually unstoppable in battle. This perk allows you to tap into your inner reserves and draw strength from your deepest beliefs, allowing you to achieve feats of incredible power and skill. The more passionate you are about your cause, the greater the effect of this perk will be.

Instant Transmission - 200 CP
You have mastered the powerful techniques known as Instant Transmission and the Kai Kai combining them. This has granted you the ability to travel anywhere in the universe in the blink of an eye. With this perk, you can effortlessly teleport to any location you have previously visited or can sense through ki. Additionally, you can use this technique to transport other beings with you, so long as they are in physical contact with you at the time of teleportation. Aside from this it also has a number of applications in combat. You can use it to instantly dodge attacks, as well as to quickly close the distance between

yourself and your opponents in combat. With practice, you can even use this technique to teleport objects and even energy attacks.

Gains for Days - 200 CP
The Gamer System mainly organizes your power through stats. By increasing these stats your powers grow stronger. While you can directly raise these with points if you have a Gamer System you can also raise stats through training. You seem to have an incredibly easy time raising your stats. For example, Kll ended up raising his Int. (Intelligence) by thinking about complex topics. This also ensures that even if you don't have The Gamer you will be capable of boosting your 'stats' by performing similar methods.

Spirit Fission - 400 CP
Spirit Fission is a unique ability that allows you to manipulate energy in various ways. The main purpose of this ability is to separate an individual's or beings' energy from one another, allowing you to effectively split them apart. This technique can be used to separate fused or merged beings, such as Namekians or Majins. Additionally, it can be used to drain others of their power, leaving them weakened and vulnerable. With Spirit Fission, you can also absorb the separated energy, effectively adding it to your own power. This allows you to quickly increase your own strength in battle, potentially turning the tide of the fight in your favor.

In addition to separating energy, Spirit Fission can also be used to manipulate energy in other ways. For example, you can use it to redirect or absorb energy attacks, making them ineffective against you. You can also use this ability to control the energy flow within a person's body, effectively healing them of any injuries or illnesses they may be suffering from. As you train and become more skilled in Spirit Fission, you will be able to use it to even greater effect. You will be able to separate and absorb larger amounts of energy, and your ability to manipulate energy in various ways will become even more refined.

The Gamer - 600 CP
Life is a game, and with "The Gamer" perk, you can see the game as it runs around you. This extraordinary perk gives you access to a number of powers and abilities that allow you to train your stats, receive points, acquire feats/perks, an inventory, and other special abilities. With "The Gamer," you become the ultimate gamer, able to approach life as a game and optimize your performance in every aspect of it.

First and foremost, "The Gamer" perk allows you to view the world as a game interface, giving you a real-time view of your stats, abilities, and inventory. You can use this

interface to monitor your progress and optimize your performance, just like in a video game. You'll receive points for completing tasks and achieving goals, which you can use to level up your skills and abilities. You'll also be able to acquire feats and perks that grant you additional powers and abilities, giving you an edge in any situation.

Aside from those main benefits there are a number of smaller powers that come along with this as well. For example, you will be restored to peak condition after sleeping for an hour regardless of how badly injured you are. As you grow stronger you will be capable of unlocking, discovering, and even creating new abilities.

Saiyan Warrior

Enhanced Zenkai - 100 CP
Born under the full moon, you possess a genetic trait that allows your battle prowess to grow at an increased rate. Whenever you recover from a near-fatal injury, your power will increase substantially, even beyond what is typical for a Saiyan. This enhancement applies to both physical strength and energy output, and the increase will be proportionate to the severity of your injuries. Additionally, your body will recover faster than a normal Saiyan, allowing you to return to battle sooner. With each Zenkai, you will become stronger and more resilient, making you a formidable opponent to face.

Unending Challenge - 100 CP
Finding a training partner who can keep up with your growth is always a challenge. With this perk, you'll never have to worry about that again. You'll always be able to find a training partner or someone else to compete with, no matter how strong you become. Your partner will always be a worthy opponent, pushing you to your limits and helping you to grow even stronger. This perk is completely optional, and you can choose to disable it if you wish. But if you're up for the challenge, you'll never be without a true rival again.

Saiyan Pride - 200 CP
You possess an unwavering conviction in the raw power and strength of your Saiyan heritage. When you suffer significant injuries in battle, your innate pride and unwavering determination allow you to tap into your full potential, granting you a temporary boost to your physical strength and endurance. This boost represents the unyielding spirit of the Saiyan warrior, driving you to fight with unparalleled ferocity and push beyond your limits in order to emerge victorious.

Saiyan Elite - 200 CP
Your power level was exceptionally high upon birth, even among Saiyans. This granted you an enormous amount of energy, strength, and endurance. Your innate fighting abilities far exceed those of the average Saiyan, allowing you to easily overpower opponents who would normally give them trouble. In addition, you possess a natural talent for ki control and manipulation, making it easier for you to master advanced techniques and abilities. Finally, your intense training and rigorous lifestyle have led to a heightened sense of focus and discipline, allowing you to maintain your fighting edge in even the most grueling battles.

Master of Martial Combat - 400 CP
You possess the same level of skill in martial combat as Kakarot (also known as Goku). You have mastered dozens, if not hundreds, of different combat styles, giving you an unparalleled edge in hand-to-hand combat. You are capable of taking on multiple opponents of similar or even greater strength and coming out victorious. Your proficiency in martial arts extends to both offense and defense, making you nearly untouchable in combat. Your opponents will be left in awe of your mastery of combat techniques and your ability to improvise and adapt to any situation.

Quick Learner - 600 CP
You have an innate ability to learn quickly and easily, especially through observation and visualization. Your mind is like a sponge, absorbing and processing information at an astonishing rate. Whether it's a complex technique, a new language, or a difficult subject, you can learn it with ease. This talent allowed Kakarot to gain access to the higher Super Saiyan grades and Super Saiyan 2 merely after witnessing Kll transform once.

You can watch a technique or a combat move and immediately understand it, even if you have never seen it before. You are able to analyze your opponent's movements and strategy, and adapt your own fighting style accordingly. You also have a natural talent for visualizing complex concepts and ideas, making it easier for you to learn and retain information. Your learning speed and retention are proportional to your power level, meaning the stronger you become, the faster and more efficiently you can learn. This ability also enhances your ability to teach others, allowing you to pass on your knowledge and skills to others with great ease.

Heroes

Energy Suppression - 100 CP
Through rigorous training and control, you have developed the ability to completely suppress your energy signature. Even those with highly developed senses and advanced technology will not be able to detect your presence or energy levels. This allows you to move undetected and launch surprise attacks on your enemies. Additionally, you can use this ability to hide your power level and avoid drawing attention to yourself in situations where you need to remain hidden.

Teamwork Makes The Dream Work - 100 CP
Teamwork is often the key to success, and with this perk, you become even more efficient when working with allies. When engaged in combat with a partner, you gain the ability to predict their next move with great accuracy. This insight allows you to anticipate their actions and react more quickly and effectively to any threats. This perk not only enhances your own abilities but also helps you work together seamlessly with your ally, increasing your chances of success. However, this perk only works when both you and your ally are actively working together towards a common goal, and it does not work with enemies or opponents.

Regenerative Vitality - 200 CP
With this perk, your body's healing and regenerative capabilities are enhanced to an incredible extent. Your maximum health is permanently increased by 20%, making you much tougher and harder to take down. Any injuries or wounds you suffer will heal at an accelerated rate, allowing you to bounce back from even the most devastating attacks more quickly than before. While this perk does not make you invincible, it certainly gives you a significant edge in combat, making it much more difficult for your enemies to take you down.

Inner Eye - 200 CP
Through rigorous training and meditation, you have unlocked the power of your Inner Eye, which manifests as a physical third eye on your forehead. This unique ability allows you to perceive energy in a way that others cannot, giving you an exceptional talent for sensing even the slightest changes in your surroundings. Your heightened perception also enables you to react more quickly in battle and make better strategic decisions.

Furthermore, your Inner Eye slightly boosts the rate at which your total energy grows, allowing you to steadily increase your power over time. Additionally, your Inner Eye grants you the power of precognition, enabling you to see glimpses of the future and predict the actions of your opponents. If you choose to conceal your Inner Eye, it becomes a spiritual limb rather than a physical one, giving you all the same abilities without the visible physical manifestation.

Protect the White Mage - 400 CP
Namekians and Kai's possess a wide array of unique abilities. One of their most valuable powers however, is their incredibly powerful healing abilities. With this perk, you gain access to that same power. Whether you are a Namekian, a Kai, or another race entirely, you can now heal yourself and others with ease.

This ability allows you to instantly restore someone to peak condition, even if they are on the brink of death. Not only will their physical injuries be healed, but their stamina will also be fully restored. This makes it possible to recover from the most devastating of injuries in an instant, allowing you to jump back into the fight with renewed vigor. Lastly, you can use this ability on yourself.

Immortality - 600 CP
There are a number of methods in the universe that can be used to acquire immortality although most of them are related to the Dragon Balls in some way. By purchasing this perk, you gain a form of immortality that allows your body to restore itself shortly after death. However, be warned that you can still be sealed away or eliminated by non-lethal techniques. With this ability, you can continue to exist in the world of the living, even after death.

Upon dying, your body will regenerate itself and restore to its peak condition within a short period of time, ensuring your continued existence. This form of immortality makes it impossible for you to be slain in combat, allowing you to fight without fear of death. However, it is still possible for you to be defeated through other means, such as sealing or other non-lethal techniques. Additionally this does not remove your sense of pain or protect you from mental trauma.

This perk comes with the added bonus of being able to exist indefinitely in the world, as long as you can avoid being sealed away or eliminated by non-lethal means. With this ability, you can continue to pursue your goals and desires, without fear of the finality of death. Due to the nature of this perk being sealed away when a jump ends will result in a chain-fail as though you had died.

Villain

Speak to All - 100 CP
You possess the rare and valuable ability to comprehend every language that has ever been created, both written and spoken. This gift is reminiscent of the Shadow Dragon Oversis and Turles, who were known to possess this ability. With this perk, you can understand the dialect of any being in the universe, making communication with others effortless.

Not only can you understand their words, but also their written language, granting you a profound understanding of different cultures and histories. Moreover, this comprehension is not limited to the languages of your current jump, but you will also gain a similar grasp of any new language encountered in future jumps.

Mental Fortitude - 100 CP
Through intense mental training and fortitude, you have developed an unparalleled resistance to the negative side effects of powerful abilities. You are able to harness the full power of these abilities without being negatively affected by them. For example, if you were to use the Fusion or Absorption technique, you would be able to maintain your own personality and control any conflicting thoughts or emotions from the merged beings. Similarly, if you were to use a power that has the potential to drive you insane or cause mental anguish, you would be able to resist these effects and remain in control.

This perk also extends to abilities that may have physical drawbacks or risks as well albeit to a lesser extent. such as the use of the Kaio-Ken. You will still may suffer damage from using these techniques, but you will never suffer any permanent damage. Using Kaio-Ken as an example you may be drained of stamina instantly using Kaio-Ken times 100, but you wouldn't kill yourself. Overall, Mental Fortitude is a powerful tool that will allow you to utilize your abilities to their fullest potential without fear of negative consequences.

Lucky Strike - 200 CP
You have the uncanny ability to land critical hits with ease. With this perk, every now and then you will land a perfect strike that will cripple your opponent with just one blow. This effect is equally effective on any opponent regardless of strength, so even the mightiest foes can fall with a single hit if this effect activates. The probability of this effect occurring increases with your level of skill and mastery over your combat

techniques. However, this effect is not guaranteed and relies on chance, so it may not always activate when you need it the most.

His Loyalty Is Unquestionable - 200 CP
Your loyalty is an unbreakable bond that can never be questioned. Your allies and any organization you belong to will always see you as a trusted ally, no matter the circumstances. Even if you appear to betray them, they will assume that you have a good reason for doing so, and will remain loyal to you. It would take an immense and sustained effort to erode their trust in you, and only the most heinous of acts could cause your allies to abandon you. You are a beacon of loyalty, and your allies will always be by your side, no matter the challenges that lie ahead.

A Bit of me Still Lives - 400 CP
Your regenerative abilities are truly remarkable, comparable to the fearsome Majin Buu. No matter how severely your body is damaged or even destroyed, as long as a single cell of yours remains, you will be able to regenerate completely from it. You can even regenerate from scraps of flesh or blood stains left behind. To ensure your survival, you can purposefully scatter fragments of yourself across the universe, each capable of regenerating you fully. With this perk, you can never truly be defeated, as long as even a small piece of you remains somewhere in existence.

The Emperor’s Growth - 600 CP
Frieza is one of the most powerful beings in the universe, possessing incredible strength, speed, and durability. However, it is said that his true power was never fully unleashed due to his inherent laziness. With this perk, you have innate potential on par with Frieza's. This will allow you to tap into greater levels of power than you previously thought possible and do so at an unrivaled speed.

As you continue to grow stronger and push your limits, your body will adapt and become more efficient at using your energy, allowing you to access even greater levels of power. You will also gain greater control over your energy, allowing you to use it in more precise and effective ways. Additionally, your body will become more resistant to damage, allowing you to endure attacks that would have previously been fatal. This perk will also allow you to access new forms of power that were previously inaccessible to you. These forms will be unique to you and will reflect your individual strengths and abilities, allowing you to fully explore your potential and become a true force to be reckoned with.

Time Patroller

Temporal Detective - 100 CP
As a Time Patroller, it's your duty to investigate and protect the timeline from changes. You have a keen eye for detail and can quickly pick up on clues to solve complicated mysteries. Your analytical mind allows you to make sense of even the most convoluted plots. Additionally, you possess an innate sense of when someone is attempting to manipulate you or those around you. You can differentiate between those who have good intentions and those who seek to harm your allies, allowing you to act accordingly. Lastly, this ability also allows you to resist mind-control and manipulation effects directed at you to a certain degree. Someone would have to be significantly stronger than you to affect your mind.

Outside Context - 100 CP
You are immune to wide-scale cataclysmic events and their effects. As a member of the Time Patrol, you exist outside of the main universes and are unaffected by events such as universe erasures, timeline corrections, and other temporal disturbances. This grants you protection from most forms of destruction and disruption, allowing you to survive even the most extreme circumstances. However, this immunity does not protect you from targeted attacks or specifically directed actions, and you should still exercise caution when dealing with powerful entities who may wish to harm you directly.

Temporal Protector - 200 CP
As a Time Patroller, you have been trained to defend the timestream from any who would seek to alter it. This includes being able to resist the effects of time-based abilities, such as those that would slow, pause, or accelerate time. Additionally, you possess an innate sense that allows you to detect any alterations to the timestream, no matter how small. You will immediately understand what has been changed and can take action to correct it.

With this perk, you can still use time-based abilities for your own purposes, such as training in a time chamber, without fear of negative effects. However, your foes will be unable to use such abilities against you, giving you a significant advantage in battles against those who would seek to manipulate time.

Master's Ideal Student - 200 CP
You possess a natural charm and likability that makes you the ideal student for anyone who wishes to pass down their skills. Even those who are normally closed off or reluctant to teach others will feel compelled to take you under their wing. You possess a keen ability to listen and learn, making you a quick study in any skill or art you seek to

master. Your teachers will often find themselves going above and beyond to help you, and may even offer you unique insights or techniques that they have never shared with anyone else. Whether you are seeking to master martial arts, magic, or any other skill, you will find no shortage of willing and talented teachers.

Time Bender - 400 CP
As a skilled Time Patroller, you have complete control over time itself. You can effortlessly travel through time to any point in history, or even alternate timelines, without the need for a Time Ring or Time Machine. You can manipulate time to your advantage, allowing you to slow down or speed up time, and even create time loops to trap your enemies.

Additionally, you possess advanced knowledge of time-related abilities and techniques, giving you the ability to use techniques like Time Skip and Time Freeze. You are also immune to the effects of time-based abilities, allowing you to resist being aged, slowed down, or affected by time manipulation in any way.

With your mastery over time, you can easily observe or interfere with events throughout history, or even prevent them from happening altogether. However, be careful not to cause any paradoxes or alter the timeline too much, as the consequences can be dire.

Grand Priest Jumper - 600 CP
As a pupil of the Grand Priest himself, you have undergone the same rigorous training that the Angels have experienced. Your strength has been elevated to new heights, surpassing even some of the greatest warriors in the multiverse. With your training, you have unlocked the legendary power of Ultra Instinct Omen. While you may not have fully mastered it yet, you are capable of wielding this formidable ability.

In addition to your increased strength and mastery of Ultra Instinct Omen, you have gained the respect of all divine beings. Your association with the Grand Priest has earned you a place among their ranks, and they view you with immense admiration and respect. Divine beings will not attack you unless provoked and may even offer you aid in your travels. Your status as a Grand Priest pupil has also granted you knowledge of divine magic, allowing you to perform powerful miracles and sacred rites.

Special Techniques/Powers

You will receive a 400 CP stipend to spend on techniques. You receive three discounts that can be used on any technique below.

Sealing Master - 200 CP
You have mastered the art of the Mafuba, also known as the Evil Containment Wave, a powerful technique used to seal away evil beings. With this perk, you are capable of performing the Mafuba with ease, and can use it to seal away any being, no matter how powerful or evil. This technique is especially effective against demons, as they are most vulnerable to the Mafuba.

You can perform the Mafuba without any risk to your own life, as you have developed a technique that allows you to channel the target's energy without endangering yourself. You can also perform the Mafuba without any tools, such as the container used by Master Roshi, as you have developed a technique that allows you to channel the energy into any object that you have on hand. This perk also grants you knowledge of various sealing techniques, allowing you to create your own variations of the Mafuba or other sealing techniques. You are also able to detect any seals or barriers, and can easily break them if necessary.

Kaio-Ken Master - 200 CP
The Kaio-Ken is a powerful technique that multiplies your power and speed, allowing you to surpass your limits in combat. By purchasing this perk, you can master the Kaio-Ken and use it with another transformation without fear of harming your body. This perk unlocks the basic Kaio-Ken technique with a power multiplier of 2x. You can also unlock the Super Kaio-Ken transformation for an additional 100 CP per level, with each level multiplying your power by a greater amount. The available levels are:

- **Super Kaio-Ken 4x:** multiplies your power by 4 times
- **Super Kaio-Ken 10x:** multiplies your power by 10 times
- **Super Kaio-Ken 50x:** multiplies your power by 50 times
- **Super Kaio-Ken 100x:** multiplies your power by 100 times

Since you are paying CP for these transformations, you will start out with immediate mastery over them. This means that you can use the forms at peak efficiency without any negative effects on your body. You can use the Kaio-Ken and Super Kaio-Ken transformations for as long as you want without any risk of exhaustion or injury. Lastly, you can push this even further, but this will have to be done through proper training.

Absorption - 300 CP
With this power, you gain the ability to absorb other beings like the powerful villains Majin Buu and Cell. The exact method you use to do this is up to you. Perhaps you have a tail like Cells, or maybe you can simply merge together like the Namekians. You can merge with any living being, gaining their power and abilities while retaining your own personality and control. This perk allows you to separate from any fused or absorbed beings at will without any loss of power. You will also have complete control over the absorbed being's power and abilities, able to use them as your own without any drawbacks or negative effects.

You can become a master of absorption, confidently assimilating other beings without fear of losing your sense of self or control. This power is perfect for those seeking to increase their power and versatility, allowing you to wield incredible abilities and become virtually unstoppable. With Absorption Mastery, you can take on the traits of any being you choose, forging your own path to ultimate power.

- This perk is Free to Majin and Bio-Androids

Ikari - 300 CP
The Ikari, also known as the Wrathful State, is a unique form that magnifies the user's power in response to their wrath. It is said that the more enraged the user becomes, the greater their power will grow. This form can activate repeatedly in a short time frame based on the amount of damage the user takes. The Ikari is a powerful transformation that allows the user to gain an immense boost in strength and durability. When this transformation is utilized, the user's muscles become more pronounced and their energy output increases significantly. The most important aspect of this transformation is that it can activate repeatedly in a short time frame based on the amount of damage the user takes. This means that the user's power can increase exponentially during a fight, making it a formidable ability in battle.

For example, during Kll's fight with Omega Porunga, his Ikari boost went from 10x to over 300x based on the amount of damage he had taken. This form allowed him to withstand Omega Porunga's attacks and deliver devastating blows in return. Overall, the Ikari is a powerful transformation that allows the user to tap into their rage and increase their power exponentially. It is an ability that is highly sought after by those seeking to become stronger and more powerful in battle.

Ultimate Sacrifice - 300 CP
You possess the ability to unleash all of your energy in a single, devastating attack like Vegeta's Final Atonement. However, instead of just inflicting damage, your attack has the added effect of completely obliterating your opponent, no matter how strong they

may be. This technique is so powerful that it can easily destroy entire planets if you choose to use it that way. The downside to this technique is that it will drain you completely, leaving you unable to fight for a significant period of time. However, if you are willing to go even further, you can push this technique even further, just like Vegeta did in his final battle against Majin Buu.

By sacrificing your own life force, you can greatly enhance the power of your Ultimate Sacrifice attack. This will allow you to take down even the strongest of foes, but at the cost of your body. Rather than killing you, this attack will cripple you for the remaining duration of the jump or for 10 years whichever is a shorter period of time. You however, will be unable to utilize any ability beyond that of a normal human during this period so be cautious. This is meant to be your ultimate sacrifice.

Fusion - 300 CP
With this powerful perk, you gain the ability to perform the Fusion Dance, a technique that allows you to combine your strength and abilities with those of another individual to create a single, more powerful being. Fusion can only be performed with someone who is willing and compatible with you, but when done correctly, it can be a game-changing technique. To use Fusion, you must first find a willing partner who is compatible with you. Once you've found your partner, you'll need to perform a special dance to synchronize your energies and combine your bodies into a single entity. The resulting fusion will be a combination of your strengths, skills, and abilities, creating a being that is greater than the sum of its parts.

While fused, you and your partner will share a single body and mind, allowing you to work together seamlessly and access each other's abilities and strengths. You'll be able to use a combination of your skills and powers, creating unique techniques and strategies that are impossible to achieve alone. You'll also gain access to a heightened level of power and energy, allowing you to take on even the most challenging opponents.

However, be warned that Fusion comes with its risks. If you and your partner are not fully synchronized, the fusion can fail, resulting in a weakened or unstable entity. Additionally, the fusion will only last for a limited time, so you'll need to make the most of your combined power while you have it. Use Fusion with caution, and always make sure you have a compatible partner before attempting the technique.

Dark Magic Mastery - 400 CP
You have gained mastery over the dark magic techniques employed by the likes of Babidi and Majin Buu. Your proficiency in manipulating negative energy allows you to

effortlessly cast powerful spells and curses, such as telekinesis, mind control, creating barriers, and resurrecting the dead.

Additionally, you have the ability to grant others a significant power boost using your mastery of negative energy. By imbuing them with your dark magic, you can enhance their strength, speed, and endurance to levels beyond their natural limits.

Finally, you possess the unique ability to take control of other beings and bend them to your will. This technique allows you to manipulate their actions and thoughts, rendering them completely subservient to your commands. However, this power requires a significant amount of energy and can only be used sparingly.

Golden Form - 500 CP
The Golden Form is a transformation used by Frieza that greatly increases his power and abilities. With this perk, you will gain the ability to use the Golden Form, allowing you to transform into a state that greatly increases your power and abilities. In this form, your strength and speed will greatly increase, and you will become nearly invulnerable to physical attacks. Additionally, you will gain the ability to manipulate and control energy in ways you never thought possible.

- Discounted to Frost Demons

God Ki - 500 CP
God ki is a rare and unique type of energy used only by the divine beings of the Dragon Ball universe. It is said to be the purest and most powerful form of ki, capable of unlocking immense potential and unleashing devastating attacks. This energy is so dense and refined that mortals are unable to sense or detect it, making it an elusive and coveted ability. To obtain God Ki, one must either train under an Angel, who possess knowledge and mastery of this energy, consume it from a divine item like the Ultra Divine Water, or undergo a ritual such as the Super Saiyan God ritual. With God ki, you can enhance your physical and mental abilities to incredible levels, as well as manipulate and control energy on a scale beyond that of normal ki.

Moreover, if you possess a transformation, you can combine it with God ki to create an even more powerful form. For instance, the combination of Super Saiyan and God Ki gives birth to two transformations. These legendary forms are Super Saiyan Blue and Super Saiyan Rose, which grants immense speed, strength, and durability. This will also supercharge all of your other powers. For example, Kll's Zenkai became significantly stronger once he acquired God Ki. With God Ki, the possibilities are limitless, and the power you can wield is truly godlike.

Super Saiyan - 100/200/400/600 CP
Super Saiyan is a powerful transformation available to members of the Saiyan race. By purchasing this power you can unlock the Super Saiyan transformation immediately as a Saiyan or an equivalent to it for your race. In this world, the Super Saiyan transformation is achieved through self-hatred.

- For 100 CP, you can unlock Super Saiyan 1, which multiplies your power by 50 times, or the default form of Super Saiyan.
- For an additional 200 CP, you can unlock Super Saiyan 2, also known as Ascended Super Saiyan, which multiplies your power by 100 times.
- To acquire Super Saiyan 3, you must pay a further 200 CP for a total of 400 CP. Super Saiyan 3 multiplies the user's power by 400 times.
- Finally, for a total of 600 CP, you can unlock Super Saiyan 4. This form is believed to multiply the user's power by somewhere between 800 and 4000 times over.

By purchasing this perk, you will immediately gain mastery over these transformations. This means that you can use the form at peak efficiency without any loss in stamina, allowing you to stay in this state as long as you want. As a result, you will be able to unleash devastating power against your opponents.

Divine Demon - 600 CP
As a Demon, you have the potential to unlock the godly power of your kind. With this perk, you gain the ability to achieve the Demon God transformation, a powerful form that greatly enhances your strength, speed, and durability. In this form, you are able to tap into the immense power of the Demon realm and use it to devastating effect.

In addition to its raw power, the Demon God transformation also grants you access to powerful demon magic. You gain the ability to use a range of spells and techniques that draw upon the dark energy of the demon realm, including the ability to manipulate dark energy and create powerful blasts of demonic ki. Your demon magic is incredibly versatile, allowing you to adapt to any situation and overcome even the most powerful opponents.

Rebirth - 600 CP
You possess the power of rebirth, the ability to completely reshape and rejuvenate a planet or any living organism on it. With a single touch, you can pour your energy into the ground and trigger a cascade of changes, creating a new world from scratch. The process is violent and chaotic, tearing apart the old world and erasing everything on it, but from the destruction comes new life. You can control the outcome of the rebirth, shaping the new world as you see fit. You can create new ecosystems, bring extinct

species back to life, or design completely new life forms. The new world will be filled with life energy, making it a fertile ground for cultivation and growth.

This power can also be used on individuals, allowing you to heal them from any injuries or illnesses and even restore them from death. You can also rejuvenate their bodies, reversing the effects of aging and making them stronger and healthier than ever before. However, this power requires a great deal of energy and concentration to use, and the process can be taxing on your body and mind. It is not a power to be used lightly, and its consequences can be far-reaching.

Potential Unleashed - 600 CP
Through intense training and the guidance of the Eldar Kai, you have unlocked your full potential and gained access to the powerful Potential Unleashed transformation. In this form, you effortlessly combine the powers of all your other forms, allowing you to access your full potential without any drawbacks or limitations. You gain incredible strength, speed, and durability, as well as heightened senses and a deep connection to your ki. Your energy reserves become virtually limitless, and you can maintain this form for as long as you desire.

Furthermore, this transformation allows you to unlock even greater potential over time as you continue to train and grow stronger. Your body will adapt to new challenges and experiences, allowing you to continually push your limits and reach new heights of power. You become a true master of your own potential, and with this form at your disposal, there is no limit to what you can achieve.

Legendary Super Saiyan - 600 CP
The Legendary Super Saiyan is a rare and powerful transformation that is only accessible to a select few Saiyans known as the anomalies. This form greatly increases the user's physical strength, durability, and energy output, making them a formidable force to be reckoned with. However, accessing this form can be incredibly taxing on the body, causing immense strain and even leading to mental instability in some cases. While using this form your power will rapidly grow the longer you are fighting. In addition, like the normal Super Saiyan forms you can access higher levels with training. If you are not a Saiyan then you will gain access to a similar transformation/bloodline.

With this perk, you gain the ability to access the Legendary Super Saiyan transformations. Unlike Broly and Sanna however, you will possess control over this form. Your body will passively become more resistant to the strain of the transformation, allowing you to maintain it for longer periods of time without suffering the negative effects. Though active training will accelerate this effect. Additionally, you gain greater

control over your emotions, preventing the transformation from causing you to lose control of your mind and attacking others indiscriminately. This control also allows you to access the form's power in a more efficient and focused manner, making your attacks more precise and devastating.

- Discounted to Saiyans

Ultra Instinct - 800 CP

Ultra Instinct is a rare and incredibly powerful technique that allows the user to move and react unconsciously, bypassing the need for conscious thought. With this perk, you will gain the ability to use Ultra Instinct, allowing you to move and react with god-like speed and precision. Your movements will become nearly impossible to track, and you will be able to dodge attacks with ease. Additionally, your attacks will hit with incredible force, and you will be able to deliver devastating blows to your opponents. By purchasing this you have not only learned, but completely mastered Ultra Instinct. You can utilize it’s perfected state with ease and enter it at will.

- Discounted with Grand Priest Jumper

Ultra Ego - 800 CP

Ultra Ego is a technique used by Vegeta. It is essentially a fusion of Vegeta's pride and ego, which allows him to greatly increase his power and become virtually unbeatable. The most terrifying aspect of this form is that it grants the user control over the Power of Destruction. With this perk, you will gain the ability to use Ultra Ego, allowing you to tap into your own pride and ego to increase your power and confidence. As you take more damage in battle you will only become stronger. You will become virtually unstoppable, and your attacks will hit with incredible force. Additionally, your pride and confidence will radiate off of you, making it difficult for opponents to remain calm and focused.

Items

All items are discounted to their origins and the 100 CP items are free for their origin. In addition, you gain 400 CP to spend freely in the Items section. Further purchases will be discounted for items that can be purchased multiple times. Lastly, any items that update post jump will also receive a retroactive update.

General Items

Dragonball RPG Tetralogy - Free/100
This is a copy of the Dragon Ball RPG Tetralogy story. It contains the events that occurred throughout the fanfiction and allow you to view events that would normally be unknown. You may take this copy with you; it will contain a large amount of relevant information should you be unfamiliar with the setting or need a refresher. For an additional 100 CP it will come with a wiki. This version will have detailed information on character profiles, abilities, and anything about the setting you could want to know.

Dragon Radar - 100 CP
This small handheld device is capable of detecting the unique energy signature emitted by the Dragon Balls, allowing you to locate them quickly and easily. It is an invaluable tool for anyone seeking to gather the Dragon Balls and make a wish. The Dragon Radar is also equipped with a tracking feature, allowing you to keep track of the location of the Dragon Balls in real-time. With the Dragon Radar, you will always be one step ahead of your competitors and able to locate the Dragon Balls before anyone else.

Potara Earrings - 200 CP
These earrings are divine artifacts that were created by the gods of the universe. When two individuals each wear one earring and perform a special fusion dance, they are permanently fused into a single, more powerful being. The fusion resulting from the Potara Earrings is more powerful and stable than the fusion created by the fusion dance. Additionally, the fused being retains the knowledge, abilities, and personality traits of both individuals, making them an unstoppable force. The Potara Earrings are incredibly rare and powerful items, coveted by many but possessed by few.

Time Ring - 400 CP
This ring is a powerful and dangerous artifact that allows the user to travel through time and change history. It is worn by the Gods of Destruction and the Supreme Kai of Time, giving them control over the timeline and the ability to alter the course of history. With

the Time Ring, you can travel to any point in the past or future and change the events that transpired, creating a new timeline. However, the use of the Time Ring is strictly regulated and can have severe consequences for the user and the universe as a whole. The Time Ring is an item of immense power and should be used with caution.

Gamer

The Medal of Limited Wish - 100 CP
This enchanted medal grants its owner a single wish, with the only restriction being that the wish must be relatively simple in nature. Wishes that are deemed too complex or world-altering will be denied. Once the medal is used to make a wish, it will disappear, and the owner will receive another Medal of Limited Wish exactly one week later. The new medal will appear in the owner's inventory or on their person, ready to be used to make another wish.

Ultra Divine Water - 200 CP
The Ultra Divine Water is a legendary and unique item that has been said to grant its drinker incredible power and abilities. The water is imbued with magical energy that gives the drinker a massive boost in strength, speed, and endurance. It also contains enough experience points to level up once, making it a highly sought-after item by gamers and non-gamers alike. There however, are two limitations regarding the water. The first, is that it can only be consumed once in each person’s lifetime. Second, while the water strengthens the user they will be in immense pain. If their willpower falters during this process they will die.

When consumed, the Ultra Divine Water instantly grants the drinker enough experience points to level up once. For non-Gamers, it will massively boost their physical abilities, making them two to three times stronger than they were before drinking the water. For Gamers, in addition to the experience points, it will also increase their stats by 20%, making it a valuable item for leveling up quickly and gaining an edge in combat encounters. Lastly, it also grants the consumer a spark of Godly Ki, a powerful energy that can be cultivated to reach godly levels. However, forming true Godly Ki from this spark would likely take years, if not decades of dedicated training and discipline.

Pendulum Room - 400 CP
The Pendulum Room is a unique training tool that allows your mind to travel to any point in time and experience situations. With this item, you can simulate scenarios from the canon timeline, what-if scenarios, and even additional simulations based on other jumps you've been to. The Pendulum Room provides an immersive and realistic training experience that can help you become stronger and more skilled.

To use the Pendulum Room, simply stand within the silver circle and concentrate on what you'd like to experience. The room will transport you to a simulated scenario, where you will face challenges and obstacles designed to help you improve your

abilities. This training is primarily mental, allowing you to combat different foes, experience different situations, and train your techniques. If you die while training your mind will simply return to your body. You however, will retain any boons you recieve in this simulation. For example Kll had his potential unlocked by Guru and learned how to use Super Saiyan 2 during a simulation.

Dragon Balls - 600 CP
The Dragon Balls are a powerful and legendary set of seven mystical orbs that are scattered across the universe. With this item, you can acquire a special set of Dragon Balls that will be linked to you. These Dragon Balls will grow stronger as you do giving them access to stronger wishes. These Dragon Balls have been infused with your power, and they will respond only to your will.

The Dragon Balls have the ability to grant wishes, but only when all seven of them are gathered together. With this item, you have the power to summon the Dragon and make any wish you desire. The power of your wish is limited only by the strength of the Dragon Balls, which will grow stronger as you do. The Dragon is able to grant three wishes before it must rest for one year. Although you can refuse to use a wish. In exchange the orbs will require four months less to recharge.

Saiyan Warrior

Attack Ball - 100 CP
The Attack Ball is a sleek and durable spacecraft used by the Saiyans to travel to distant worlds. Despite its compact size, it is equipped with advanced technology that allows it to travel through space at incredible speeds. The ship can comfortably accommodate two passengers, and its interior is designed for long journeys with basic amenities such as food and water.

One of the most intriguing features of the Attack Ball is its ability to put its passengers into a hibernation-like state. During this time, the body is in stasis, preventing aging and conserving energy. This allows the user to sleep through even the longest of journeys without any negative effects. Moreover, if the Attack Ball is ever destroyed, a new one will appear in your warehouse the next day, ensuring that you always have a reliable means of transportation in your adventures.

Training Facilities - 200 CP
As a warrior, you understand the importance of pushing yourself to the limits in training. This facility provides everything you need to achieve peak physical condition and beyond. First, is a gravity room that can be altered with seemingly no upper limit. Even the strongest of warriors will struggle to move should it be put on a high enough setting. Second, there are weights available that cover a vast range of exercises, ensuring that your muscles are always being pushed to their limits. Third, are combat dummies that you can practice your fighting skills against, allowing you to hone your techniques and tactics. Lastly, there is a healing pod capable of repairing even the most severe injuries in a matter of hours, allowing you to quickly return to your training without interruption. With this facility at your disposal, you will become stronger, faster, and more resilient than ever before.

Legendary DNA - 400 CP
This vial contains the purified essence responsible for creating the Legendary Super Saiyan mutation, a rare genetic anomaly that grants immense power to its bearer. It was created through careful extraction and purification of Broly's DNA, a powerful warrior with legendary strength and battle prowess. With this DNA, you have the power to create new Saiyans with the Legendary Super Saiyan mutation, or even blend it into your own DNA to enhance your own power.

This is a valuable tool for any mad scientist or genetic engineer looking to create a new breed of warriors, or to augment their own abilities beyond what is normally possible. With this DNA, the possibilities are endless, and the power that can be unlocked is truly legendary.

The Saiyan Empire - 600 CP
After the defeat of Frieza, the Saiyans seized control of the fallen Trade Organization and transformed it into a formidable empire. With this item, you can create a force that rivals the size and raw power of the Saiyan Empire at its peak. This force will comprise millions of highly skilled warriors and will have authority over numerous solar systems. You have complete freedom to design every aspect of the empire and its forces according to your vision. The Saiyan Empire was known for its ruthlessness and domination, so it would be wise to consider the ethical implications of your design. You could also use this option to create a powerful force of justice or simply forge your own galactic army. The choice is yours.

Heroes

Power Pole - 100 CP
The Power Pole, also known as the Nyoi-bo, is a mystical staff that was wielded by Goku in his early adventures. This item can extend and retract at will, making it a versatile tool in both combat and exploration. By purchasing this item, you gain ownership of the Power Pole and can use it to aid you in your journeys. In combat, the Power Pole can be used as a melee weapon, allowing you to strike enemies from a distance or knock them back with its length. The Power Pole can also be used to deflect energy attacks or even channel your own energy into powerful strikes.

Outside of combat, the Power Pole can be used to traverse difficult terrain, such as climbing steep cliffs or crossing wide gaps. The Power Pole can also be used to retrieve items or open doors that are out of reach. As you use the Power Pole, you may discover hidden abilities and secrets that it possesses. With time and practice, you may even be able to unlock the full potential of this legendary weapon.

Senzu Tree - 200 CP
A Senzu Tree is a rare and valuable item in the DragonBall universe. This tree is unique in that it grows Senzu Beans, which have the ability to instantly heal any injuries and restore a person's energy. The Senzu Tree is a powerful tool for any warrior as it can be used to heal injuries that might otherwise be fatal. With this item, you will receive a fully grown Senzu Tree that is capable of producing an unlimited supply of Senzu Beans. The tree is self-sustaining and requires no maintenance or care. Simply pluck a bean from the tree and it will instantly heal any injuries and restore your energy. The effects of the Senzu Bean are immediate and long-lasting, allowing you to continue fighting at your best. The Senzu Tree is a valuable asset to have in any battle or adventure, as it provides a quick and reliable source of healing and energy restoration. The tree will produce a few dozen beans each week.

The Lookout - 400 CP
This ancient, mystical structure is located high above the clouds, serving as the home of the Guardian of Earth. By acquiring ownership of the Lookout, you gain access to all of its secrets and resources. The Lookout provides a plethora of benefits, including access to the Hyperbolic Time Chamber, a small garden for senzu beans, and a powerful barrier that can protect against almost any attack.

As the owner of the Lookout, you have complete control over the various training facilities and resources available, allowing you to customize your training regimen to

your unique needs. The Lookout is also home to several powerful artifacts, including magical weapons and ancient tomes of knowledge, which can aid you in your quest for ultimate power. In addition to its practical benefits, the Lookout also serves as a peaceful sanctuary, where you can meditate and recharge your energies. The peaceful atmosphere and stunning views make it an ideal location for strategic planning and contemplation.

Capsule Corp - 600 CP
This item grants you ownership and control over Capsule Corp, the world's leading technology and innovation company founded by the brilliant scientist, Dr. Brief. With this item, you gain access to all of Capsule Corp's resources and facilities, including advanced weaponry, transportation, and communication technology. You can also commission the creation of custom gadgets and devices, such as the Capsule Corp Dragon Radar, the Gravity Room, and even Time Machines. Additionally, you gain the loyalty and support of the Brief family and their skilled team of scientists, engineers, and technicians.

Villain

Scouters - 100 CP
The Power Scouter is a must-have item for any villain who wants to stay ahead of the game. This small device, worn over the eye, allows the user to measure an individual's power level with unparalleled accuracy. Originally used by the tyrant Frieza and his minions to identify potential threats and targets, this scouter can read any power level, no matter how high or low. Additionally, it can communicate with other scouters, making it an invaluable tool for coordinating attacks and tracking opponents. With the Power Scouter in your arsenal, you'll always be one step ahead of your enemies, ready to strike when the time is right. This item comes with enough scouters to equip all of your allies and the blueprints needed to make them.

The Tree of Might - 200 CP
The Tree of Might is a legendary tree that drains the life force of living worlds. By purchasing this item you can acquire a version of the tree that exists within a separate dimension filled with life energy. With this item, you have the ability to cultivate the fruits from the Tree of Might without the need to destroy planets. These fruits have the power to significantly boost your overall power by a set amount, with the exact increase dependent on your own strength at the time of consumption.

By generating more life energy, you can increase the potency of each fruit, making them even more powerful. However, be warned that excessive use of these fruits can have dangerous consequences. Consuming too many can lead to a rapid increase in power that can cause strain on the body and even lead to temporary loss of control.

Big Gete Star - 400 CP
The Big Gete Star is a powerful and mysterious artifact of alien origin. It is said to have the ability to enhance and evolve its user's body, absorb energy from objects, and create armies of advanced robots. With the Big Gete Star in your possession, you gain access to incredible abilities that allow you to transcend your physical limits and achieve new levels of power. The artifact can enhance your body, granting you incredible strength, speed, and durability. It can also evolve your body to adapt to new environments and situations, giving you even more power and versatility.

In addition to enhancing your body, the Big Gete Star can absorb energy from objects, allowing you to replenish your own energy reserves or even steal energy from your enemies. And with its ability to create armies of advanced robots, you can command a powerful force that can conquer entire worlds. The Big Gete Star is a valuable and

powerful tool that can help you achieve your goals and become one of the strongest beings in the universe. Use it wisely, and you will become unstoppable.

The Jumper Force - 600 CP
If you're looking to establish yourself as a major power in the multiverse, you'll need an army at your command. The Jumper Force is a formidable military force that rivals even the Cold Empire at its height. Comprising a diverse array of species and skillsets, the Jumper Force is led by a cadre of elite commanders who are fiercely loyal to you and dedicated to carrying out your vision.

With the Jumper Force at your back, you'll have the resources to conquer new worlds, defend your holdings from enemy incursions, and project your power across the multiverse. You can tailor the demographics and policies of the Jumper Force to suit your needs, ensuring that your army is perfectly suited to achieving your goals. Whether you seek to conquer, defend, or simply maintain your power, the Jumper Force is a valuable asset that will help you achieve your ambitions.

Time Patrol

Time Scroll - 100 CP
This ancient scroll contains the complete history of your Jump, including all of the events that have transpired and the choices you have made. It allows you to revisit any moment in your Jump and make different choices or relive your greatest triumphs. You can use the Time Scroll to gain valuable insights into your past actions, study the behavior of your enemies, uncover hidden secrets and information.

The Time Scroll is a powerful tool that can help you change the course of your Jump, but be warned - altering the timeline can have unintended consequences. Use it with caution and consider the potential risks before making any drastic changes. Additionally, the Time Scroll can be used to store and transport items or people through time, allowing you to bring valuable resources or allies from the past or future to aid you in the present. However, be careful not to disrupt the timeline by bringing individuals who were not meant to be involved in your current Jump. Use the Time Scroll wisely and it will prove to be a valuable asset in your adventures.

Key Sword - 200 CP
The Key Sword is a divine weapon wielded by Future Trunks, which has the ability to cut through nearly anything. It is made of a shining golden metal with a blue gem at the base of the blade. This powerful weapon has the ability to transform and become even more powerful, as the wielder's strength and determination grow. In its base form, the Key Sword is already a formidable weapon, capable of slicing through steel and even deflecting energy blasts. But as the wielder's strength increases, the sword will transform, gaining additional blades and becoming even more powerful. The Key Sword is especially effective against opponents who are powered by evil, as it has the ability to purify their dark energy and turn it against them.

In addition to its formidable power, the Key Sword also grants its wielder incredible speed and agility, allowing them to move with lightning-fast reflexes and dodge attacks with ease. With the Key Sword in your possession, you will be an unstoppable force to be reckoned with, capable of defeating even the most powerful enemies with ease. This version of the sword will come unlocked and fully charged. That way you won’t have to find a bunch of gods to charge the blade.

Toki Toki City - 400 CP
Toki Toki City is a bustling metropolis located in the heart of time and space. It is a central hub for time travelers and serves as a gateway to countless eras and dimensions. By purchasing this item, you gain ownership of Toki Toki City, granting you access to all of its resources and technology. With Toki Toki City under your control, you can summon and recruit time travelers, create timelines, and travel to different eras and dimensions with ease. You have access to a wide range of futuristic technology and resources, including time machines, advanced weaponry, and powerful energy sources.

Toki Toki City also serves as a central location for research and development, allowing you to experiment with time and create new technologies and inventions. Additionally, it is a hub for trade and commerce, giving you the opportunity to acquire valuable resources and goods from different eras and dimensions. As the owner of Toki Toki City, you are the ruler of time and space, with the power to shape the future and alter the course of history.

Time Patrol - 600 CP
With this item, you become the leader of the Time Patrol, a group tasked with preserving the integrity of time and preventing history from being altered. You are now in charge of overseeing all Time Patrol operations, including recruitment and training of new members, assigning missions, and managing resources. As the leader of the Time Patrol, you will work closely with Chronoa, the Supreme Kai of Time, who will serve as your second in command. Together, you will travel through time to correct any historical alterations and maintain the balance of the universe.

This item comes with several benefits, including access to the Time Nest, a powerful base of operations that serves as the hub of all time travel activities. You will also have the ability to summon powerful allies, such as Future Trunks, to aid you in your missions. With the Time Patrol at your command, you will be the ultimate defender of the timeline, ensuring that history unfolds as it should and preventing any catastrophic alterations from occurring.

Companions

If it is not otherwise specified then each companion receives 600cp to customize themselves, and may choose one origin. All companions are allowed to take drawbacks as well. All companions will have an unbreakable sense of loyalty towards you even if it isn't stated. Lastly, companions may also purchase other companions.

Import/Create companion 50-400 CP
Depending on how much you pay you can import a number of companions into this jump. For 50 CP you can do this with 2, For 100 CP you can create or import 4, for 200 CP you can create/import 8 companions, and lastly for 400 CP you can import all of your companions. Each companion receives 600cp each and gets to pick an origin.

Canon Companion - 0/100 CP
If you befriend any of the various beings in this multiverse you may recruit them as companions. After all, if you're going to put that much effort in you shouldn't have to pay for it. If you pay 100cp you may guarantee that you start out with a positive relationship with a character of your choice. This could be a good friendship or some other relationship of your choice.

True Friend - 100 CP (Free Gamer)
This individual is a trusted ally you made on your travels through the universe. They may have originally been from a different world or time, but they share your values and goals. You have gone through many battles and adventures together, forging a deep bond of friendship. They are always there to lend a hand or provide support when you need it most. As for their appearance, you may choose whatever species or form they may take. They could be an android, Saiyan, Namekian, or even some sort of divine being.

Prince(cess) of all Saiyans - 100 CP (Free Saiyan)
This individual is a powerful and charismatic member of the Saiyan royal family who serves as your second-in-command. They are the quintessential Saiyan, embodying their race's fierce pride and love for battle. Despite their noble lineage, they are not haughty or arrogant, and treat everyone with respect. They have a spiky black hairdo and a muscular build, wearing regal battle armor that showcases their status. They are skilled in both hand-to-hand combat and energy attacks, and are always eager to prove themselves. You may customize their appearance, personality, and species as you see fit, perhaps even making them a hybrid with unique abilities.

Potential Guardian - 100 CP (Free Heroes)
This individual is a young and promising hero in the making, who looks up to you as a mentor and friend. They are full of potential, but lack experience and are prone to making mistakes. However, they are eager to learn and improve, and are willing to put themselves in harm's way to protect others. They have a bright and optimistic personality, seeing the good in everyone and believing in second chances. They may possess a unique superpower or ability that sets them apart from other heroes, but are still developing it. You may customize their appearance and species to match their power or personality.

Fiery Temptress - 100 CP (Free Villains)
This individual is a seductive and manipulative femme fatale who uses their charms to get what they want. They are a master of deception, able to play both sides and manipulate people to do their bidding. They have a sultry voice and a provocative outfit that accentuates their curves, making them irresistible to many. However, beneath their alluring exterior lies a cold and calculating mind, willing to do whatever it takes to achieve their goals. They may have a unique power or ability that enhances their seductive nature, such as mind control or illusion magic. You may customize their appearance and species to suit their powers or personality.

Hi, I'm Your Partner - 100 CP (Free Time Patrol)
Given the dangerous foes they go up against, many of the Time Patrollers act in pairs. This individual is your partner, assigned to you by the Supreme Kai of Time. By default, they are a carefree and adventurous explorer who is always looking for excitement. They have long hair and a devil-may-care attitude, often taking risks and ignoring protocols. However, they are fiercely loyal to you and the Time Patrol, willing to put their life on the line to protect history. They may have a unique power or ability that makes them stand out, such as time manipulation or dimensional travel. You may customize their appearance and species to fit their powers or personality.

Goku Squared - 200/400 CP
During the climax of the simulation, Kll and their companions faced an overwhelming threat as the limiters on the guardians were unleashed. In response, two full power MUI versions of Goku emerged and performed the fusion dance, resulting in an unstoppable being. By purchasing this option, you can recruit this powerful fusion or create your own custom fusion with any character of your choosing.

For 200 CP, you can select from most characters, including weaker versions of more powerful characters. For example, a 200 CP Goku may be from the Cell Saga while a 400 CP Goku may be from after the Tournament of Power. You may purchase this

option multiple times to recruit multiple fused companions. With this companion, you will have an incredibly powerful ally with access to the abilities and techniques of both fused characters. You can not use this option to create a completely broken character however such as Whirus (Beerus and Whis fusion). Lastly, you may design the personalities of these fusions if you wish.

Shinryuu - 400 CP
Shinryuu is a massive dragon, with shimmering scales that shift between various hues of green, gold, and blue. Their eyes are a piercing golden color, and their body is covered in intricate patterns that seem to pulse with energy. Each of their seven horns is a different color, representing the seven Eternal Dragons that make up their being. Though Shinryuu is capable of shifting into a humanoid form whenever they wish. Shinryuu is a wise and ancient being, with a deep understanding of the universe and its workings. They are patient and contemplative, often spending long periods of time in meditation or deep thought. Despite their immense power, Shinryuu is humble and respectful towards all beings, believing that all life has value and should be treated with dignity and respect.

As a being that wields the combined power of seven Eternal Dragons, Shinryuu is incredibly powerful. They have seven powerful abilities similar to those possessed by Omega Shenron or Omega Paternis. You may design these powers or allow them to be generated randomly. In addition to their raw power, Shinryuu is also highly knowledgeable and wise. They can offer insights and advice on a wide range of topics, from combat strategy to philosophy. Lastly, despite their immense power, Shinryuu is deeply loyal to you. They will defend you and offer their assistance in any way they can. You may design their specific personality and appearance if you wish.

The Time Patrol - 600 CP
The Time Patrol is a group of powerful warriors dedicated to protecting the integrity of the timeline. Led by the wise and powerful Supreme Kai of Time, Chroma, the members of this group are some of the strongest fighters in the multiverse. Xeno Trunks, the time-traveling son of Vegeta and Bulma, possesses incredible strength and has unlocked the rare Super Saiyan Rage form. Xeno Goku, an alternate version of the iconic Saiyan warrior, is capable of tapping into the power of Super Saiyan 4 God. Finally, Xeno Vegeta, having been trained by the Grand Priest, has mastered Ultra Instinct, making him one of the most formidable warriors in existence.

In addition to their combat prowess, the members of the Time Patrol are also skilled strategists and investigators, able to unravel even the most complex of time-related

mysteries. They are fiercely loyal to one another and to their allies, and will stop at nothing to protect the flow of time and ensure the safety of the multiverse.

- Discounted to Time Patrollers

Time Breakers - 600 CP
Towa, Mira, and Fu are all powerful beings who seek to manipulate time for their own purposes. By purchasing this option, you may recruit all three of them to serve as your companions. They will aid you in your endeavors and use their knowledge of time travel to help you achieve your goals.

Towa is a brilliant scientist and sorceress who specializes in the manipulation of time and magic. She is cunning and ruthless, and will stop at nothing to achieve her objectives. Mira is a powerful warrior created by Towa to serve as her enforcer. He possesses incredible strength and durability, as well as advanced ki-based attacks. Fu is a mysterious figure who possesses knowledge of time travel beyond that of anyone else in the DragonBall multiverse. He is an expert strategist and tactician, and will use his abilities to help you achieve victory in any situation.

Together, Towa, Mira, and Fu make a formidable team, and will be invaluable allies in your quest for power and domination. All of them will be loyal to you despite their normal behavior. You may determine your exact relationship with each of them.

Drawbacks

There is no drawback limit, but make sure you can handle whatever you take.

Supplement Mode - 0 CP
Well it turns out this entire time you only filled out part of the paperwork. You may take this jump and use it as a supplement to a second jump. This will allow you to either merge the two jumps or for you to take all of your purchases into a new world. Just remember you can't run from the drawbacks, no matter how hard you try to.

Self-Insert - 0 CP
So you want to be one of the named characters huh, well if you take the appropriate background, and then you will get to take their place. This won’t give you any of their skills unless you buy them however. Otherwise you are free to go in as any character you would like.

Reality vs Simulation - 0 CP
In the later chapters of the story, it was revealed that the world you're in is actually a simulation. This can be confusing and raises questions about the nature of reality. If you choose to activate this option, the simulation aspect will be removed entirely, and this world will simply be a true multiverse. Perhaps it is under the authority of some supreme deity, rather than a tech company. This option will allow you to fully immerse yourself in the world without any doubts or confusion.

Interdimensional Traveler - 0 CP
When Kll decided his initial journey he was given a number of worlds to choose from. With this toggle, you have the ability to choose between different versions of the Harry Potter, Naruto, and Dragonball universes. In the Harry Potter universe, you can choose to participate in the upcoming war, play as James, Sirius, Remus, Peter, and Lily in the first war, or explore a peaceful world after the Second Wizarding War. In the Naruto universe, you can experience an ever-evolving story of deceit, death, and destruction. In the Dragonball universe, you can choose to join the Planet Trade Organization as one of 25 different races, including Saiyans and Namekians, or explore an alternate universe where Planet Vegeta was never destroyed, and Frieza still reigns supreme. You can switch between the universes at will, and your memories and abilities will carry over between them.

Wait, I Recognize You - 0 CP
If you have been to some version of the setting beforehand, this toggle allows you to make your previous actions and accomplishments in the previous version of the setting

canon to the timeline you arrive in. This means that any relationships, events, or changes you made in the previous version of the setting will be recognized and acknowledged by characters in the current version of the setting. However, this also means that any negative consequences or enemies you made in the previous version of the setting may carry over to the current version as well. So you may want to think about this depending on how you acted before.

Extended Stay +100 CP
For each purchase of this your time here is extended 10 years. Just be careful this world has a number of dangers even to those who stand at its peak. Staying here may give you some more opportunities, but it also carries many perils. Lastly, depending on how long you plan to stay you may need to find some method of extending your lifespan.

Orphan +100 CP
You were abandoned or lost your parents at a young age and have had to fend for yourself ever since. This has left you with a strong sense of independence and self-reliance, but also a deep emotional trauma that you may struggle to overcome. You may find it difficult to trust others, especially those in positions of authority, and may have a tendency to isolate yourself from others. Additionally, you may lack the resources and connections that come with having a family, making it harder for you to advance in society or access certain opportunities.

Saiyan Appetite +100 CP
Being a Saiyan has a lot of advantages, but there are some major disadvantages as well. One of the biggest is the sheer amount of food that they must consume. You might not think it's a problem until you have to manage supplies for a hundred of them or get stuck in a prolonged siege with limited supplies. By taking this option you will gain the same appetite as a saiyan. Should you be you already then you will have a horrific appetite even amongst Saiyans. I hope you don't actually end up starving to death.

Destined Heroes +100 CP
In this world, Goku and Vegeta were never sent down the path of becoming heroes who protect the universe, as the Saiyan race was never wiped out. This has allowed many of the evils they stopped in other timelines to run rampant here. By taking this drawback, you must deal with the consequences of this altered destiny. You may find yourself fighting Goku, Vegeta, or other powerful foes who have taken on their roles in this universe. Alternatively, you may face other major changes in the timeline, such as the rise of new villains or the fall of once-powerful allies. Be prepared to navigate a world where the destiny you are familiar with has been drastically altered. This drawback will

enhance these changes to an even greater degree than normal and you will be affected by them in some way.

Stagnant Strength +200 CP
One of the Saiyan's greatest powers is their Zenkai. This allows them to rapidly strengthen themselves by competing against stronger foes. However, with this drawback, this ability has become a requirement rather than an advantage in your case. You are unable to grow stronger through traditional training methods and must rely solely on facing opponents of equal or greater strength. Without a constant challenge, your strength will stagnate and you will be unable to reach your full potential. If you are unable to locate a powerful opponent you will be unable to grow at all.

Arrogant Overlord +200 CP
Due to your intense arrogance and ego, you have a hard time accepting the fact that there may be beings out there who are stronger than you. This can lead you to underestimate opponents and make reckless decisions in battle, causing unnecessary risks and potentially leading to defeat. You may also find it difficult to work with others or take advice from them, as you believe your own opinions and decisions are always superior. Be warned, this can lead to conflicts and difficulties in forming alliances or gaining the trust of others. It will take significant effort and self-reflection to overcome this arrogance and become a true leader that is respected by all.

Why Didn't I Think of That Earlier +200 CP
As you progress on your journey, you will be haunted by the nagging feeling that you could have done better if you had only thought of a particular solution or approach earlier. Despite your best efforts, you will find yourself making simple mistakes or overlooking obvious solutions that will impede your progress and potentially put you in danger. For example, you may forget to use a particular skill or item during a fight that could have made all the difference. These mistakes will slow your growth rate and may have unintended consequences.

Gamer's Curse +200 CP
You have been afflicted with the Gamer's Curse, a lingering effect of the Gamer's Mind that distorts your perception of the world around you. This curse causes you to view everything through the lens of a game, leading to a lack of empathy and emotional detachment from those around you. You may struggle to form meaningful connections with others, as you view them as nothing more than NPCs in a game. Additionally, you may find it difficult to understand or navigate social situations, as your mindset is focused solely on achieving your goals and advancing through the game. Overcoming

this curse will require great effort and self-reflection, as well as a willingness to view the world in a new light.

Splintered Soul +400 CP
You suffer from a condition similar to that of Kami's splintered soul. Your soul is divided and fragmented, causing a gradual deterioration of your physical and mental health. You will find that your powers will weaken over time and you will struggle to use them effectively. Additionally, your memories and personality may become fragmented and inconsistent, making it difficult to maintain stable relationships with others. Over time, the damage to your soul may become irreparable, leading to an early death. If you can avoid stressing your soul then you should be able to survive to the end of the jump with ease. This degradation however, can be accelerated if you aren't careful. There however, should be a number of methods to heal your soul within this setting such as the Dragon Balls if you need them.

The Gamer's Guild +400 CP
Normally, there is only one Gamer in each timeline, as they serve as a nexus for that timeline. Each Gamer possesses incredible potential, but most importantly, each of them will make choices that dramatically alter the world around them. By taking this option, multiple Gamer will exist simultaneously in your timeline. There will now be an entire group of Gamers, each with their own unique abilities and goals. However, the choices made by each member of the group will have profound effects on the world, and may even contradict or override your own plans. As a result, your knowledge of the setting may become outdated or even completely irrelevant, as the actions of the guild reshape the world around you. Hopefully the other players don't ruin your own experience.

Forgotten Payments +400 CP
It seems that your benefactor forgot to pay for access to the game or failed to upgrade your deal. As a result you have been restricted and aren't allowed to use items that don't belong here. In addition, you have been banned from accessing your warehouse while you are here. You get to keep access to your powers, but any items that don't belong to this universe are forbidden.

Powers Begone +400 CP
So you thought that you could just use your other powers in order to blitz the setting did you? Well now you can't, your out of jump powers have been locked away. If you are going to survive in this world then you're going to do it with the powers that belong to this setting. As a small mercy you will be allowed to use any powers that can fit this

setting such as any abilities from the Dragon Ball Super jump, Dragon Ball Z jump, the Dragon Ball Xenoverse jump, and any other jump related to the Dragon Ball series.

Ice's Fury +600 CP
Ice is one of the most powerful and ruthless Gamers in the multiverse. He has developed a deep obsession with breaking free from the endless cycle of reincarnation that all Gamers are trapped in. In his quest for freedom, he has started hunting down Gamers from different timelines, including you. By taking this option, Ice will relentlessly track you down across time and space, making your life a living nightmare. He is an incredibly skilled and powerful opponent, capable of destroying entire planets with ease. You will only be able to stop him by killing him. Even fleeing to other timelines will not work as he can traverse them at will.

I Wished To Be Stronger Than You +600 CP
There are a lot of ways to grow stronger than others with differing consequences. One of the most irritating is to do so by using the Dragon Balls. Unfortunately it seems one of your foes has done exactly that. They wished to be stronger than you and as a result they will always have a slight advantage in power. Any attempt at boosting your own strength will simply increase theirs as well. Power, however, isn't everything so you might still be able to handle them if you are careful. Additionally they will grow with you meaning that if you had some powerful allies then perhaps they could be of assistance.

God of Destruction's Test +600 CP
Beerus, the God of Destruction, has grown bored and seeks a worthy rival. Unfortunately, he has chosen you as his potential challenger. To determine your worthiness, he will test you repeatedly, placing you in dangerous situations where you must either grow stronger or perish. Beerus will forbid anyone from helping you in these trials, and he will not hesitate to kill anyone who attempts to aid you. Should you manage to defeat Beerus, you may claim his position as the God of Destruction or convince him to join you as a companion. However, failure in any of Beerus's tests could result in your immediate death.

None of This is Real +600 CP
It was only revealed at the very end of the story that nothing in this world was real. Everything was quite literally an RPG as every "Gamer" was either an A.I. or an individual whose mind was trapped within the game. By taking this drawback you will be stuck in the eternal loop with the other Gamers. The only way for you to escape is for you to successfully overload the main core and force an emergency shutdown of the system. Perhaps you could seek out Chris the creator of the game for his assistance. Though you may know him better as the Frost Demon Ice.

Scenarios

You may take any number of scenarios unless there are any specific requirements. In addition you are unable to proceed to the next jump until you accomplish this goal.

- All scenarios can take place after the main jump so there is no need to worry about conflicting goals or lack of time. *To clarify, you will essentially be taking the jump again, only you will have a specific goal instead of just needing to survive. There is no punishment for failure aside from losing access to the reward of the Scenario.* ***You will not chain-fail*** *if you give up unless explicitly stated otherwise****.***
- Each scenario you take will give you **500 CP** as well to spend on the document upon successful completion.

RPG Protag

Congratulations, you have been chosen to take on the role of the protagonist in this world. You will replace Kll and face all of the same challenges that he did, starting with all of his abilities. However, to keep these abilities, you must successfully complete the scenario. Your journey will follow the same path as Kll's, and you will have the same opportunities to succeed that he did.

To aid you in your quest, you will receive Kll's memories, giving you a deep understanding of the world and its history. However, this also means you will have to deal with the same emotional and psychological challenges that he faced. This scenario will continue until the story ends canonically or until you die. Can you overcome the challenges and become a true hero in this world?

Rewards:

For completing this scenario you will receive a variety of rewards.

- First any technique or item you learned/gathered through your journey will gain Fiat backing ensuring that you can keep them.
- Second, all restrictions on any ability you gained whether through an action in the jump or by purchasing it will have its limits removed.
- Third, you will get to take ALL of your friends, family, and forces with you. This will include any territory, empires, and whatever areas you control. You may choose whether they all share a single companion slot or if they are divided up based on their affiliations.

Dark Empire Rising

The Dark Empire is a threat that cannot be ignored, as it seeks to conquer the multiverse and subjugate all life forms. As the hero, you have a choice to make - will you stand with the forces of good and fight against the Dark Empire, or will you embrace the darkness and join their ranks in their quest for power?

If you choose to aid the heroes, your task will be to travel through different timelines and defeat the leaders of the Dark Empire, such as Towa and Mira, Fu, Demigra, and Mechikabura. You will need to gather a team of powerful allies, such as Xeno Goku, Xeno Trunks, the Supreme Kai of Time, and Vegito, and work together to stop the Dark Empire's plans for conquest. Your journey will culminate in a final battle against the evil Dark King Mechikabura himself, where the fate of the multiverse will be decided.

On the other hand, if you choose to assist the Dark Empire, your task will be to help them conquer worlds and face off against heroes such as Xeno Goku, Xeno Trunks, the Supreme Kai of Time, Vegito, Jiren, and others. You will need to prove your worth to the Dark Empire's leaders, and gain their trust and respect as you rise through their ranks. Your ultimate goal will be to help the Dark Empire achieve its goals, whether it's by conquering new worlds or defeating their enemies in battle.

Rewards:
For completing this scenario you will receive a variety of rewards.

- If you side with the Heroes
    - First, upon your victory, you will become the leader of the hero faction and take their territory with you on your chain.
    - Second, you will get to take the many heroes you've met as companions including Super Saiyan 4 Vegito, Dark King Fu, Grand Priest Goku, and other powerful heroes.
- If you side with the Dark Empire
    - First, upon your victory, you will become the leader of the Dark Empire and take their territory with you on your chain.
    - Second, you will get to take the many villains you've met as companions, such as Dark Broly, Demigra, Aeos, the Crimson Masked Saiyan, and other powerful villains.

Correct the Timelines

The multiverse is full of timelines that must be preserved in order to maintain the balance of the universe. As a Time Patroller, it's your job to prevent villains like Towa, Mira, and Demigra from altering key events in the timeline. Your task is to correct any timeline deviations caused by these villains, whether it be the resurrection of Frieza, the rise of the Androids, or the reign of the Demon Realm. Your ultimate goal is to defeat the demon god Demigra and restore order to the timelines. There are two paths that you could follow depending on who you wish to aid.

By joining the Time Patrol, you'll work alongside Trunks, Chronoa, and other skilled time patrollers to fix timeline deviations and protect the multiverse. Together, you'll battle against the Time Breakers and their allies to ensure that history remains intact. Your reward for aiding the Time Patrol could be the companionship of Trunks or Chronoa, access to the Time Vault, and the ability to recruit other powerful allies from the multiverse.

Alternatively, you could choose to side with the Time Breakers and assist them in their mission to alter the timeline for their own gain. With Towa and Mira as your allies, you'll be able to disrupt the timelines and rewrite history in your favor. Your ultimate goal will be to defeat the Time Patrol and the Supreme Kai of Time herself, taking control of the multiverse. Your reward for aiding the Time Breakers could be the companionship of Towa or Mira, access to their base of operations, and the ability to recruit other powerful allies from their ranks.

Rewards:
For completing this scenario you will receive a variety of rewards.

- If you side with the Time Patrol
    - First, you may take the Time Patrol companion option for free. The Time Patrol is a group of elite warriors tasked with defending the integrity of time and space. They will be loyal to you and assist you in your future endeavors.
    - Second, you will gain control over the Time Vault. The Time Vault is a highly advanced facility that stores important historical artifacts and serves as the Time Patrol's base of operations. With control over the Time Vault, you can access its vast resources and use it as a hub for your future time-traveling missions.
    - Third, you will receive special training from the Supreme Kai of Time herself. She will teach you advanced time-manipulation techniques and provide you with valuable knowledge about the workings of the multiverse.
- If you side with the Time Breakers
    - First, you may take the Time Breaker companion option for free. The Time Breakers are a faction of villains dedicated to disrupting the timeline and achieving their own nefarious goals. They will be loyal to you and assist you in your future endeavors.
    - Second, you will gain control over the Time Breakers' base of operations. This base is a highly fortified fortress located in a hidden pocket of time and space. With control over the base, you can access its resources and use it as a hub for your future villainous schemes.
    - Third, you will receive special training from Towa and Mira themselves. They will teach you advanced time-manipulation techniques and provide you with valuable knowledge about the workings of the multiverse from a villainous perspective.

The Black Star Dragon Balls

You have been tasked with collecting all seven Black Star Dragon Balls scattered across the universe and restoring the damage caused by their use. However, your quest will not be an easy one. You will have to compete with others who seek the power of the Dragon Balls and the Shadow Dragons themselves who do not wish to be purified.

To make matters worse, the Black Star Dragon Balls have a time limit of one year before they cause the destruction of the planet they were used on. This means that you will need to act fast to locate them all and undo the damage they caused.

As you travel across the universe, you will encounter various challenges, such as treacherous terrain, fierce battles with other seekers, and trickery from the Shadow Dragons. However, some of these dragons may also present themselves as allies, willing to aid you in your quest if you can prove your worth.

Rewards:
For completing this scenario you will receive a variety of rewards.

- First, you will gain the ability to take the Black Star Dragon Balls with you when you leave this world. These balls will be purified and can be used just like a regular set of Dragon Balls, allowing you to make powerful wishes and alter the course of history.
- Second, you will earn the loyalty of the seven Shadow Dragons. These powerful entities can merge together into a single, Omega form, and can be separated at will. With their power on your side, you will be a force to be reckoned with in any future battles or challenges you may face.

Ending

Go Home: Maybe your time in this world made you realize life wasn't that bad. Go home with the abilities you've gathered and enjoy your life.

Stay Here: Maybe you've gotten attached and are determined to make this your home. If you really want to stay here, take +1000 CP for additional purchases and get ready for the long-haul here.

Keep Going: Perhaps this is just one more stop on the road for you. Maybe you did nothing or maybe you changed everything. Regardless, you're determined to continue your journey. Maybe the next world will be a bit nicer than here.

Notes

All perks that have active and passive effects may be freely toggled on and off.

Story Link

- https://www.fanfiction.net/s/12573205/1/Dragonball-RPG-Tetralogy

Changelog

- Jump in Progress
- Jump V1 finished
- Added Technological Genius general perk
- Added Reality vs Simulation toggle/drawback