Introduction

It's a bright sunny day in New York. You know, ignoring the giant monster corpse on the Brooklyn Bridge. It seems that after the defeat of the first Godzilla other mutated creature have started to appear and wreck havoc upon the world. You'll be Spending 10 Years in this world with Giant monsters & Aliens. Try not to die.

Here's 1000cp to get you started on things you could use to survive.

Origins

Drop-in - Free

Waking up in Madison Square Garden, You're found by the military. They tell you to get the hell out, the jerks. Thus starting your journey in this world.

Scientist - 50

With all these giant mutants around science is gonna be getting it's heyday. Your at the front of these new discoveries, creating weapons to use against them & other general helpful things that the wonders of science will bring.

Military Officer - 50

A newly instated officer thrust into dealing with gigantic monsters. Sounds like fun you thought, it'll be a breeze you thought. Well you're in for a big surprise.

Monster - 300

You're a one-hundred foot tall powerhouse. not much else to say really but, being a big monster terrorizing the world while fighting off other monsters sounds fun right?

Perks

Rain Check - 100 (Free Drop-in)

With all these monsters around alot of things are going to be destroyed. Unfortunately this means alot of things are going to go wrong with people. With this it means that even if you can't make a appointment you can always set it for another Time & place. That meeting with the president? Well i heard that a new pizza place opened up. Guess you'll have to call and set it for another time.

Back Off Man, I'm A Scientist - 100 (Free Scientist)

You're a scientist, not only that but a certified scientist with a degree and everything. Mostly focusing on radiation and it's effects on living creatures but you god a good grasp on the other necessities like math & such.

Excuses Excuses - 100 (Free Military Officer)

You're good at lying & making excuses. Even if there's a giant monster about to destroy the Museum of natural history you could stop your troops from attacking without repercussions from the higher ups. After all if they attacked that hotdog stand could be destroyed.

By Three Feet - 200 (Discount Drop-in)

With all these monsters around, death by crushing is becoming a real danger to everyone. You seem to have luck out the wazoo concerning this though. Everytime your about to be stepped on or crushed by falling rocks or even just a big hammer they seem to miss you by just a few feet.

Ducktape + Lightbulb = Railgun - 200 (Discount Scientist)

No matter what you have you can almost always put some sort of weapon or tool from either the things you have on you or that are in the area. a few thermal packs and some tubes could make you a flamethrower.

You Have Clearance - 200 (Discount Military Officer)

It seems that no matter were you go you'll gain some sort of ID or credentials that allow you to access even the top secret restricted areas.

Found Another One - 400 (Discount Drop-in)

It seems wherever you go you can find some sort of prehistoric or mutated creature around. They're not

exactly friendly to you but they'll help you out for releasing or whatever you did for them. Besides, it's not like sending a giant squid to destroy a fleet is a bad thing right?

We Can Rebuild Him - 400 (Discount Scientist)

With all these dead monstrosities around you'd think someone would use them for something. Well that someone is you. With the right equipment you can use the corpses of dead creatures to create cyborg-like monsters. you can even create giant robots capable of fighting against all these creatures. you never know, a giant turtle with laser-beams could come in handy sometimes. As a side bonus you can store these Things in a new section of your warehouse and call them out with a press of a button. You can customize how they appear but they are beamed down from the sky by default.

The Man We Aspire To Be - 400 (Discount Military Officer)

Thanks to your natural charisma & strategic incite anyone under your command fights better & harder. They will also nearly always come back from a fight alive, though they can be injured but will very rarely die on the battlefield.

Suppressing Your Emotions Is Bad - 600 (Discount Drop-in)

Emotions can be very powerful and if strong enough they can make great things happen. However i'm still not sure being able to materialize them into a monstrous creature is natural. Atleast you can control it alittle right?

Leviathan Tech - 600 (Discount Scientist)

Though the actual name of the species is unknown you have acquired and understand alot of their technology. Creating a machine that alters the environment automatically for any species to survive and altering the genetic code of animals is child's play with this shit. As a bonus you also get a sample of every prehistoric animal that ever existed on earth.

Bug Lizards, Big Guns - 600 (Discount Military Officer)

Puny rockets & tanks aren't going to defeat one of these Monstrosities. You need something bigger, something that packs a punch, something that can stand up to these things. Robots, you need an army of big ass robots. there's about 10 of these robots and each of them are about 40ft tall and are built with the latest technology. They're equipped with lasers, can fly using leg & back mounted rockets and can combine to become even bigger. They're built to be piloted by a single person each but they may also be

controlled remotely.

T.V. Personality - 100 (Free Monster)

Everyone needs their own personal recorind crew. Yours seems to like flying around in helicopters and filming all your fight scenes. You can never seem to find them afterwards though. Luckily they always send you a tape of your fights.

Danger, Danger - 100 (Free Monster)

Being able to know when a fight is coming is always a good skill to have. You can tell if your going to get into a fight at least 24 hours before it actually happens. Not much help if it's happening everyday however.

Blah, Blah, Blah - 100 (Free Mosnter)

It's always bad when you can't understand someone talking to you. At least you don't have that problem. you are able to understand what humanoid creatue are saying in any form you take. Yes, even if it doen't actually have ears for you to hear them.

Monster Powers Section

Only Monsters can buy these powers & they get 600cp Free To spend on any of the options here. If building a monster from the Baby Egg option it gets 800cp to spend on this section.

RG1 - 100

You're healing speed is incredibly fast. If you can survive it, someone could punch a hole through your gut and you'd heal it up within a week.

Sword-Horn - 100

You have either a single large horn on your head or a few smaller ones on your hands, perhaps even replacing them entirely. whatever the case they are both sharp and have the ability to charge and lengthen into a sort of lazer sword.

Powder - 100

Your body is covered in a sort of powder. Like a moth this somehow makes you lighter. It also gives you another attack as to other creatures this powder is a strong seditive.

Sticky Snot - 100

Whatever it is you can shoot a sticky substance that not only immobilize the target but drain it's energy as well.

Gills - 100

If you couldn't already, you can now survive underwater indefinitely. This not only gives you gills so you can breath underwater it enhances the durability to survive the water pressure even at the bottom of the ocean.

Poison sack - 100

You have a sack inside your throat. You can use it as a projectile by spiting it or just coat your teeth with it to deliver a poisonous bite. you are completely immune to your own poison.

Tongue - 100

You have an extremely long tongue. About the length of a train.

Cybernetic - 100

Maybe instead of being a giant monster you want to have a humongous mech or a cyborg monster. That's alright you can do that, all other monster powers are integrated as cybernetic weapons or a mix of cyber & organic parts. This also has the added bonus of equipping you with some rocket launchers & mini-guns.

Shell - 200

Your skin, scales, or whatever you have is now extremely resistant. Normal military weaponry like rockets & tank shells will have little to no effect on your toughened hide.

Electrical Charge - 200

Either Discharged from your hands shot like a beam or constantly discharging from your skin. You're basically a living power plant.

Freezing Spit - 200

Your spit has the unique property of quickly freezing when exposed to air while it's not moving.

Wings - 200

They're wings, they let you fly if you couldn't already.

Burrowing Claws - 200

Unless you don't have hands you could dig your way though the ground anyway, however with this your claws are specially designed to dig through dirt & rock like they're sand.

Red Blazer - 200

Your Skin Or Scales can now heat up to and resist temperatures around 1300 Celsius or 2400 Fahrenheit.

Space Monster - 200

You've arrived on earth after travelling through the cold void of space. Since you've done this it is obvious that you can survive out in space but you can now withstand tempatures down to around -460 Fahrenhight or -273 Celsius. Still might not want to visit the sun though.

Radioactive - 200

Normally you would have regular blood. Even if it was rainbow coloured or something it still fucntioned as normal blood does. With this it starts to give off radioactivity, giving you energy and probably killing all normal lifeforms.

Kaiju - 300

With this you may import any alternate form you currently have. It will keep it's size unless it is smaller than 80 meters tall. If it is smaller then it will grow to be at least 80ft tall. It will gain any powers you buy from this section while retaining the ones it already has. Your monster form will be treated as a seperate form than the original after this jump ends however both forms will have the powers you bought from this jump.

Pint-Sized (Requires Kaiju) + 300

Your monster form shrink to half it's original size. The size reduction is applied after any size changes recived from the above perk.

Larva Form - 300

You can switch between two forms. One is the normal building sized monstrosity, the other is about human-sized. The smaller form is much weaker than your normal form but being small can have its perks.

Lasers - 300

You can shoot lasers or maybe form a blade from it, you might even just generate some sort of energy. Whatever the case you could probably destroy a tall building in a single hit with it.

From Nature - 300

You could be made entirely out of wood, or have lava for blood. Either way some part of your body is based on something from nature.

Multiple Limbs - 300

Maybe you have three heads or eight arms. It doesn't have to be either of those but multiples of some appendage on your body.

Atomic Breath - 300

Just like the G-Man. it can be either a beam or a flame-like breath attack. might give off trace amounts of radiation.

Wailing - 300

When some monster roar, people cover their ears. When you roar however, People are literally blown away. Packing enough force to knock break the sound barrier when you roar people know you're there from miles away.

Copied Design - 400

You can use another monster as a base design, gaining all it's powers. This includes monsters from other settings aswell. The chosen monster shouldn't completely outclass Godzilla however. Though if you want to become something like the fucking Toho Godzilla and make everything super easy go right ahead.

Consumption - 400

You can absorb other monsters & gain their unique properties. They must be alive to gain any special powers they use though.

Infectious - 400

Your mere presence seems to create these monstrosities. from giant bees to underwater leviathans if you spend enough time in one area things are gonna mutate. This can be turned on & off at will.

Spawning - 500

How you do it is up to you but now you can spawn smaller versions of yourself. They can grow big enough to fight off 21st century military forces by themselves within a few months, though it'll take awhile before they can fight off other full grown monsters. They'll develop all your monster powers as they grow, they both them & the powers they have will be weaker than yours.

Items

Research Grant - 50

$1,000,000 in cold hard cash. It should fund your adventures through this world for a while atleast.

N.I.G.E.L. - 100

Short for "Next Millennium Intelligence Gathering Electronic Liaison", N.I.G.E.L. is an analysis robot created for remote surveillance & research. These things have to tendency to be damaged in the presence of giant monsters, though It's easy to find replacement parts for it.

Boat - 100

A simple traveling boat big enough to house a small science lab & hold about 10 Crew members.

It's got a harpoon launcher on the front of it as well.

Miniature Dolls - 200

A Pair of tiny doll like girls in servitude to you. They're only about half a foot tall but they have a special ability. When they sing a song specified by yourself you will have to option to be instantly teleported to a nearby location. They also have a lovely singing voice that you can hear perfectly no matter where you are.

Nano Colony - 200

A colony of petroleum-eating microbes, controlled by nanotechnology. As they eat more petroleum they multiply. this here is only a small colony but with enough gas they might defeat one of these mutated monsters.

Neural Stimulator - 300

A large device designed to attach to the inner ear or similar place on a monster. It allows limited control over a monster. This sounds great an all but remember, it's still gotta be attached somehow.

Baby Godzilla Egg - 500

Well lucky you, you've somehow acquired one of the eggs laid by the original Godzilla. It'll imprint on you once it's born but, these things are only about the size of a human at first though it will grow quickly to be hundreds of feet tall. This one can somehow Shrink it's size down to a similar size to babies of it's kind. Dunno how but it's mutation bullshit. For twice the cost you may make it able to breed. Also may benefit from companion options.

Alternatively you may instead opt to build your own unique monster from 800cp using the Monster

Powers Section.

Drawbacks

Lets Start Over + 0

Rather than starting right after the first Godzilla died you start right before it attacks the Japanese fishing boat. Let's see how the plot changes with someone who knows what's going on around, Or even a second monster.

It's Kinda Offensive + 100

Almost everyone that's not in America sounds and acts like a stereotypical foreigner. French are rude, Scottish are angry drunkards, & Asians are terrified of giant monsters. Oh wait that last ones normal for everyone never mind.

Go, Go, Go + 100

You have this annoying tendency to say one word sentences three times in a row. People find this incredibly annoying this probably even yourself actually.

Allergies + 100

Some people are allergic to bees, some to pollen, and some to alot of other things. You though, you're allergic to almost everything and you even get sick alot. Not to a degree that would kill you but you'll almost always have something that sets off your allergies or, you'll catch a cold or the flu or something. Hope you got a good supply of medicine.

It's Just A Publicity Stunt + 200

You for some reason are absolutely adamant about every monster sighting you hear. Even if some one comes right up to you with picture evidence you'll think it's fake. It'll take seeing the thing up close to make you acknowledge it's existence. After all that photo was just Photoshop & the video was a rubber animatronic.

French Spies + 200

The french government seem to believe you have or are something that connects them to the creation of the first Godzilla. This is bad because they're constantly harassing you and/or trying to kill you.

Never A Moments Rest + 200

It seems like almost every other day a monster attacks your area. You don't know why but it's both dangerous and annoying. Whats worse is that around every so often the town or city you're staying in is so irreversibly damaged everyone abandons it, with the military usually forcing people to leave. Hope you're buckled in, cause it's gonna be a long ride.

I Know Dinosaurs Are Cool But, Is That All You Got? + 300

It Seems Like Whatever Is Designing all these monsters is stuck in a creative rut. Almost every monster you encounter will have the approximate body shape of a theropod dinosaur. This will probably get old really quick. If you're a monster yourself, you are also modeled like the rest of them. After your ten years are up however you may redesign your monster form if you wish.

Do I Smell Like Fish? + 300

It seems like all these monsters have it out for you. They show up everywhere you are & usually target you for some reason. Even the G-Man shows up around you alot. Atleast he's not out to kill you though, we hope.

Mission Failure + 300

Remember how the military blew up Madison Square Garden to destroy all the Godzilla babies? Well that never happened, they all hatched, escaped, and grew up. Now not only do you have the original Godzilla to worry about but about a hundred adolescents are now roaming the world. this could either be a good thing or very very bad.

The King + 600

So you though you were the baddest monster out there? Think again cause there's a new guy on the block. This thing is twice as big as most monsters and has every power in the monster section not to mention it's angry, very angry. I mean it's madder than the original godzilla after it saw all the little baby zillas toasting on the pavement. It's not angry at you though, it's angry at the entire fucking world. If

someone doesn't stop it, it will completely wipe-out not only the entire human race but the monsters too. If you do manage to defeat it however. It might be willing to join you on your adventures under the same rules as the monster egg, size change and all.

Monster Wars + 600

Showa, Heisei, Millennium, American, Even Gamera monsters have somehow appeared in this world along side the monster already existing. With all these powerful monsters the world is a much more dangerous place. Every day towns are destroyed and people lose their lives. Could this be the end of humanity?