Old School Runescape: The VRMMORPG Gauntlet

(Up for adoption, feel free to make a copy and finish it, just make sure to credit me. I found out that i don't have the skills to properly write a jump doc, just cut other people works and modified to fit my need so i'm hoping someone will give the doc the attention it needs)

Intro:
Osrs but a VRmmo
You stay for 1 month
5 sensus
Gauntlet

Account Modes (Pick One Only)

Normal Mode
The default mode

Bronze Man Mode +100cp
you cannot buy any items from the Grand exchange unless you have obtained it through self sufficient methods.

Iron Man Mode +200cp
Iron men are locked out of or restricted in most forms of interactions with other players such as trading, the Grand Exchange, PvP, most group minigames, and almost all other group activities.

Ultimate Iron Man Mode +300cp
Ultimate Iron Men are locked out of or restricted in most forms of interactions with other players such as trading, the Grand Exchange, PvP, most group minigames, almost all other group activities and locks you out of the bank, meaning you have to juggle items with limited item spaces.

Tile locked Iron Man Mode +300cp
Tile locked Iron Man starts off with 1 tile unlock (roughly 1/2m²) and each 1000XP you can unlock another Tile, you start with 10 extra tiles. you may only stand on or move through connected tiles (diagonal tiles count as connected). If you have spare Tiles they auto unlock as you move

Tile locked Ultimate Iron Man Mode +400cp
A combination of Ultimate Iron Man and Tile locked Iron Man Mode

Region locked Iron Man Mode +300cp / +400cp
Like Iron Man Mode but you are looked into 1 of 9 regions. You start with herblore unlock, your respawn point set to your region and a house portal that is set to your region. For a extra 100cp roll a d10, if 10 reroll (see Note for a region list, if Wildness is chosen you must take the ‘PVP worlds only’ drawback)

Region locked Ultimate Iron Man Mode +400cp / +500cp
A combination of Ultimate Iron Man and Region locked mode. For a extra 100cp roll a d10, if 10 reroll (see Note for a region list, if Wildness is chosen you must take the ‘PVP worlds only’ drawback)

Drawbacks: wip

Virtual Reality (Mandatory)
You can not use any powers to influence the game and you have no more advantages than the top players. (no super speed or luck or anything like that)

Polygon vision +100cp
Instead of a nice realistic virtual reality simulation, it will be an unfortunately too faithful reproduction, be prepared to have white triangles for eyes and lumps of flesh for hands.

Glitchy models +100cp
Every so often you will come across a NPC that when it moves its body will contort into horrifying shapes. For a extra #cp once a day for 10 minutes it will happens to you as well

Peak time lag +100cp
Unfortunately Jumpchain skimped on your VR helmet. At peak times when the most players are logged in you will experience up to 1 second lag spikes also when in an area with a lot of players (like the grand exchange) you will experience lag spikes. expect to save difficult tasks for low player times.

Holiday Cycle +100cp
you must stay until you complete all 6 holiday events. See notes for list of events

PVP worlds only +200cp
You can only play on PVP worlds, anything that is normally disabled on PVP world will work for you. expect to be killed a lot.

Journey Back In Time +200cp
Instead of Old School Runescape you will be playing Runescape Classic (Just before it shut down), unfortunately all goals but skill cape, 200m XP, Max 200m XP and Max Bank are unavailable and impossible to get.

Hard Core Mode +300cp
You can’t die unless it's a safe minigame. If you die you fail this Gauntlet

Perks:

Membership (Free/Mandatory)
Any video/virtual game you play will have full VIP Membership and any locked content prepaid for free, you may toggle this but all content will be locked again. Yes DLC is included in this perk.

Pitied By RNGesus -100cp
Repeatedly trying and failing is not fun, so RNGesus took Pitied on you. By repeating a chance based activity enough times so that it a statistical one-to-one chance to succeed, will guarantee success but only once for that task. Resets every jump or post chain every 10 years.

Pay To Win -200cp
By buying this you can complete one Goal Completion Rewards and gain it rewards, you do not gain anything extra by completing the goal because you already received the prize. you may buy multiple times but each purchase adds 200cp to the cost

Blessed By RNGesus -400cp
Going dry for a drop is not fun, so you have been blessed by RNGesus. Once a week you gain a stack, stacks can be used to increase or decrease the probability by 10% (of the base chance) for a singular thing to happen. You can store or apply as many stacks as you like. Should you happen to achieve the thing you spent your stacks on, they are destroyed. Picking a different thing to happen will destroy all applied stacks.

Skills -600cp
After the Gauntlet you have all the skill levels you have achieved, giving you skills and abilities of your level. You may train your skills to level 99 which is considered the peak of mundane humanity.

Items

Virtual Reality Helmet (Free/Mandatory)
This Helmet allows you to play any games as if you were in the game itself. While in use your body will be in suspended animation (requiring no food, water and air) and appearing to be just playing a VR game. The only way harm will come to you while using this helmet is by someone that wishes you harm finding your body and inflicting harm which will kick your mind out of the game. Come with a built-in smart phone and can link up to any computer.

Fashion Scape -100cp
You gain a wardrobe with all the gear you owned, but they are only costumes and props which do not possess any protection or supernatural abilities. Good for fashion and gaming conventions but not much else.

Backpack -200cp
You have a hammer space that contains 28 slots, which you may place unique items or a stack of items. unfortunately the weight still affects you. You may combine this with other hammers spaces.

Insured Pets -400cp
Any pets you insure in game will follow you as a digital entity. They can be uploaded into any computer system including robotic bodys. You may make multiple copies of the pet but only

one will be awake at the time. The pets are tamper proof, have unlimited memory, will restore to Prime if damaged or corrupted and have basic house training. You may also apply these traits to any fiat backed pet. If you have the goal reward from ‘Pet Collector’ your pets will appear in the Menagerie with biological bodys.

Loot Crate -600cp

This crate gives you the equivalent of 1m gp randomised Runescape resources, you get a new one each month. You may store the loot crates and open them all at once for a large value. You may halve the value of the crate to filter to the skill you want and halve it again to select specific items.

Goal Completion Rewards:

By completing a goal you gain the reward listed below it. You may only receive the reward once.

Skill Cape - Reach Level 99 In One Skill

You receive a Skill Cape cosmetic override for each skill that is level 99, additionally with 2 99 you may swap between the trimmed or untrimmed versions. You all so get 100cp to spend in this gauntlet.

Fire Cape - Defeat TzTok-Jad

You receive a Fire cape cosmetic override and TzHaar Fight Cave attached to your warehouse, you can not die in the fight cave you just respawn. You may increase the strength of all monsters in it so it will still be challenging. Defeating TzKal-Zuk upgrade the fight cave to in include the Inferno

Quest Cape - Complete All Quests

You receive a Quest cape cosmetic override and a book which Contains all the Legends, lore, myths and history from runescape, only include public knowledge. retroactively updates for all jumps. Completing the achievement diary will unlock the Achievement Diary Cape cosmetic override.

Pet Collector - Collector 12 One-Off Pets

A continuously expanding Menagerie will be attached to your warehouse. You may bound pets to it making them fiat backed. The Menagerie will house, feed, heal, groom, resuscitate and provide everything to keep it happy any non sentient pets bound to it. You may put any pet into stasis storage.

Clue Scroll - Complete 100 Clue Scrolls

One a month you will receive a clue scroll of random difficulty, the clue contains steps and rewards related to the jump you are in. Note that the clue scroll may not be completable and if you cheat the scroll and all rewards will disappear and be unrecoverable.

Soundtracks - Unlock 90% Of the Music Tracks (Excluding Holiday tracks)

You receive a Music cape cosmetic override and you gain a mental music player which contains all Runescape OST and any Fiat backed music you have (whether sound track perk or media collection does not matter) . can turn this on or off at will, set the volume (up to concert volumes) and can decide if others can hear it as well.

Emote - Unlock 90% Of Emotes (Excluding The Skill Cape Emote)

You gain the ability to perform all Runescape emotes perfectly (including the skill capes emotes you have the 99 for and variance emotes) and the togglable ability to get random events. The events will be flavoured for the jump you are in and give out minor rewards that are obtainable in jump.

Champion - kill All 10 Champion

The Champion's Challenge Will attached to your warehouse, this addon will allow you to fight any species you have killed or defeated 100 before. The creature will be the peak of his race that any member of its race can achieve. you can not die in the Champion's Challenge you just respawn.

Max Cape - Reach Level 99 In 23 Skill

Max cape cosmetic override and all variance and a bonus 200cp to spend in this gauntlet.

200m XP - gain 200 million experience points in a skill

You receive a master cape cosmetic override for each 99 skill you have even if you don't have 200m XP in the skill (Yes i know if from RS3) .You all so get 200cp to spend in this gauntlet.

Max 200m XP - gain 200 million experience points in all skills

You can build up to 33 POH rooms which are attached to your warehouse. you may fill them with anything from the construction skill, yes you can build a portal room but you must reattune the portals every jump. You all so get 200cp to spend in this gauntlet.

Max Bank - Obtain A Total Value Of 2.147 Billion Gold Coins

A Bank chest attached to your warehouse, which can hold an infinite amount of any currency and money. This bank can be used to spend and deposit money using any in jump facilities (card card, cheques, banking notes, ect) as well as converting currencies using in-jump facilities (note that fees may be applied, the bank chest will find you the legal best rates). You can also get items delivered to the chest. This chest only works with accepted currencies and materials (gold bars yes, Monopoly money no)

Rewards:

By completing the gauntlet you gain the following.

Continue Game

You may play OSRS at any time you want with the account you built up, you may play on a computer or summon a mentel screen to play in 2d, you may enter a deep slumber or use

VR gear to play in 3d. You can invite friends and companions to join you. All OSRS player follow you, so you will never lose your clan mates

New Game

You may take this jump again with a new account. You may not receive CP, reward and Goal reward more than once. You may choose to have your new account as part the previous account so you OSRS friends and clan mates believe you merely started a new account

Supplements:

You may combine this with any jump, but the total time played must match up with the Gauntlet length or you fail this Gauntlet.

Notes:

Failing this Gauntlet means you lose all perks and rewards but do not fail the JumpChain itself. You can quit the Gauntlet making you auto fail

The OSRS VR is faithful reproduction but it has a day/night cycle, weather system, a larger scaled up world, quality of life updates, realistic NPC's and all legal runelite plugins added.

Some combinations of modes and drawbacks makes it near Impossible to advance, but there will all way be tricks to advance, you just have to find them (and not break down from how long it will take (you may have to spend 11 hours jumping and failing to jump over a Bridge just to get 15 agility)

There are no exploitable bugs or lag.

Getting banned will add the time out added to the jump time, and you can never be perma banned.

Other players are indeed irl people but have no interests with anything unrelated to runescape.

Region locked players can use the Menagerie to insure pets.

About the perk 'Skills'
Hit points give you a hit point pool that absorbs all damage until it reaches zero and you receive damage normally, similar with run energy.
Food made with the cooking skill will only restore your hit point pool.
All stats will reset after 8 hours of rest.
You gain the knowledge to make all the crafting stations / tools you can use.
With runecrafting you can slowly turn clay/chalk/dust into rune essence and slowly infuse rune essence into runes (about 1 an hour).
virtual levels (level higher than 99) does not increase your increase your skill but they do give increase resistance to skill draining effects
With 99 crafting you can infuse gold coins in to an item just like a NPC
You can switch spell books by spending 1 hour meditating or after 8 hours of rest

Teleporting will send you to the nearest equivalent in difference jumps (you can influence the outcome)

Regions:
1 - Asgarnia
2 - Desert
3 - Fremennik
4 - Kandarin
5 - Karamja
6 - Misthalin
7 - Morytania
8 - Tirannwn
9 - Wildness (must take the ‘PVP worlds only’ drawback)
10 - Reroll dice

Holiday Events:
Birthday (22nd of February)
April Fools
Easter
Midsummer
Halloween
Christmas

Inspired by:
Runescape jump by Nianque
3-Minute Cup Noodle Gauntlet by SJ-Chan and Ursine the Mad Bear
Universal Paper Clips Gauntlet by Reaper7876

To do

Auto insure pets