

Supplement based on 2019 Hellboy movie due to the current jump not being updated after this movie was released.

Power:

Immortality 400 CP - You are unable to die by physical attacks, no mundane weapon can kill you and even fabled Excalibur can only stop your regeneration failing to deal the final blow, at most you could be cut into such tiny pieces that the parts could have no hope of reattaching, but even then, you would still be technically alive, just not in a normal sense. If you are dismembered then you will simply regenerate unless something prohibits it. If such a thing happens then your body needs to be sewn together via a ritual and then the blood which bled from your body at the time needs to be gathered, for example in a tree near which you were dismembered after that it the area will hold your blood ready to be drained which will then completely heal you, disabling effect of regeneration prohibiting power and return you to glory from before..

Spirit Medium 400 CP - You have ability to hear speech of the dead, which is constant but you can silence it. Dead speak of dark prophecies, future events and anything significant that could happen to you or the world at large. You can also punch creatures spirits out of them, it only works on plague zombies at first due to their magical nature but in theory you could grow this to work even on completely alive beings. You can also place your hand on head of a dead being to summon its soul, it will gain semi physical form from which it will leave by your mouth and can be asked for information or advice, during this time you are unconscious and have no knowledge of what the soul speaks of, after it returns, which is a moment, you will feel drained, the spirit cannot remain longer than you would wish for it to.

Magic 800 CP - You could call yourself the greatest mage or witch in the world, a peer to Merlin and Nimue both. You wield various powers, powerful telekinesis which lets you

manipulate objects and people, crushing them if you so desire. Power over space by teleporting or creating portals to far off places. Ability to at will summon flying swarms of insects that spread quickly working and killing plague from any part of your body. Projecting your mind to locations you are not present at and manipulate surroundings as if with illusions. Magical barriers that could protect you from attacks of similarly powerful beings and ability to send a shockwave with simple tap on the ground, either with foot or a staff. Those you kill, you can enslave souls of and use them to rise as plague zombies at your command, unkillable by mundane weapons. Not only is offense your strength, you can also save people afflicted by plagues or similar poisons or diseases with a simple and quick ritual. Forcing people into sleep by mere hand touch. One of last of your abilities include power to empower those who serve you by making them bigger, stronger and more durable than before or smaller and weaker until they pop like a balloon should they displease you while the last one gives you power to create secret deals, where you offer or demand something and get something or offer in exchange, the deal can be sealed with a kiss but is not necessary to, whoever breaks this sacred deal shall suffer terrible consequences like seeing their loved ones die.

Behemoth 100/300/500/800 CP - You're bigger than even most trolls, and can be anywhere from twenty to thirty feet tall/long and can weigh up to ten tons, with appropriate increases to strength. For 300 CP you're not just big; you're gigantic. At least as big as a house and big enough to swallow a man (or demon) whole, with proportional strength and toughness to match. For 500 CP you're even bigger, towering over most buildings with even greater physical attributes. You can also choose to have a smaller form that you can take on, for fitting into smaller places. For a massive amount of 800 CP you are simply colossal, almost twice the height of London Bridge and with a body powerful enough to destroy it by simply walking through it.

Item:

Electric Spear(Discount BPRD) 200 CP - An exquisitely crafted spear that is very sharp and connected to a backpack of sorts holding a battery pack. With a mere push of a button, you can send five times the amount of electricity that is used on electric chairs, while not powerful enough to kill a giant, it is surely enough to stun them.

Holy Bullet(Discount BPRD) 300 CP - A bullet holding the blood of a holy man and blessed by a holder of true faith. It has the ability to kill beings with a single shot that have primal and natural evilness inside of them. It is required to target either heart or brain, or an equivalent weak spot should target lack normal ones, you get one bullet per jump and cannot stockpile them The bullet itself will refit into any sort of firearm you need it to..

House on Chicken Legs(Discount Magical Races) 400 CP - A wooden house that is able to travel around the world with mobility bestowed by two giant chicken legs that propel it onward. Inside of this house is a comfortable and occult looking hall leading to other rooms, the space inside appears to grow bigger, and it rightly is. While the house appears of average size, it is big inside that you could fit yourself and all your companion accommodations inside. The house listens to only you or people you allow and you can direct the direction or other tasks the chicken legs have to do with a mere shout.

Excalibur(Discount No Allegiance) 400 CP - A fabled sword of extraordinary power. The original can only be wielded by a chosen hero who is a descendant of King Arthur himself, though this one is loyal to you. The sword powers are many, first it can at will become clad in mighty flame, ready to scorch your enemies and make wounds you do go unhealed barring powerful supernatural means. Its second ability is giving a regeneration of sorts which works by healing you when you pick or unsheath this sword, able to grow back limbs or horns even, this however only works once per battle. The last and most powerful one is sealed and only those who are fated to unseal it shall do so. If you also bought Bringer of Doom perk from Demon tree, the true power of this sword shall be unleashed and with a mere thought you can open a rift that spreads throughout the ground and across at least a city sized area, this rift opens a gate to hell from which many various demons burst forth and start killing anything but you, your companions and anything that is explicitly your ally(like followers, minions, slaves, friends and so on but not something like random people you don't personally know), demons can be called back and rifts sealed by just a thought too. The demons themselves live only to kill and destroy, but if someone powerful enough jumped in and entered hell itself, could they perhaps become its ruler? One thing is for certain, hell shall not submit easily and even less so to one who is not a demon themselves.

Companion:

Fire Demon Dragon Mount(Discount Demon) 200 CP - A giant flying demonic looking dragon that sets aflame what it desires with a mighty tail that can burn enemies as it flies above ground breathing fire. It is at least 20 meters long and can serve as a splendid mount to you. It obeys every command with loyalty expected from a true servant to a king.

Notes:

Made by Sordahon for YJ_Anon Hellboy Jump, it is an unofficial update and the only thing I touched directly in his jump is Behemoth power as there was a giant demon bigger than even London Bridge there, the rest of stuff is what was shown in the 2019 movie.