Kamen rider world of negatives

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Welcome Jumper to the World of negatives. I'm gonna level with ya Shits all sorts of fucked. Like Warhammer levels of fucked. The bad guys won, all Riders who aren't evil are possibly dead or never existed and only small pockets of humans are alive. Good news for you, a certain ~~pink~~ magenta rider will show up to help about 5-9 years into the jump and you won't have to deal with the bs of post Decade Dark Riders. The bad news is you'll still have to deal with the brutal dictatorship of Dark kiva. You'll have a decade (heh) here and it'll be an uphill battle unless you succumb to the temptation of darkness.

You get 1000 points to help survive. All discounts are 50% off for their respective origin and 100 cp perk are free to respective origins. Good luck jumper.

Origins

Dai-Shocker Affiliate (drop in): Well I do not know how you got the attention of Dai-Shocker. Maybe it is your multiversal nature or something you did?

Survivor (+200): Why would you do this to yourself? You really want to be hunted for a decade? Are you a masochist or something?

Kaijin: So you want to be one of the monsters, huh? I hope you know that you killed your A.R counterpart and took their place. (Choose to be any Kaijin race before Decade from Shocker Combatmen to Fangire for no cost)

Dark Rider (200): So you want to be one of the head honchos? Well, I am not going to stop you, but are you going to be subservient to some violin playing pretty boy or are you going to become top dog?

General perks

Kamen rider bs (free): Whenever you reach behind your back you'll be able to pull a driver you own from somewhere. You can also put it behind you back to dismiss it or have it vanish when you cancel your transformation. As a bonus this will apply to your bikes to a lesser extent.

A world built on lies (100): You are a natural actor. You could kill someone and take over their life. Nobody, not even their friends and family would notice. Although, this will not magically let you learn important stuff like bank passwords, work schedules things like that. You are also able to get others to this level but only if it advances your agenda.

Our 100,000th customer (100): You are able to rig any random chance into your current targets favor so long as you are involved in some way. I.e you can rig a game of chance if you own the stall or an employee but not if you're just a passing through ~~Kamen Rider~~ customer.

Great leader of Dai-shocker (600): Dai-shocker banzai!! You're now the Great leader. Don't worry the previous Great leader doesn't care. I mean dude skipped out to play hero. This organization will follow you in future jumps as followers. Any future races you recruit will also become followers. **(Capstone Booster)**

Drop in

Through the looking glass (100): Due to your nature as a traveler of worlds you are now able to sense when and where Aurora Curtains appear. Aurora Curtains are simply areas where the borders between dimensions are at their weakest.

Moriarty ain't got shit on me (200): You are a consultant of crime that would make Moriarty green with envy. Not only are you able to consult at a small scale you can also plan world domination.

Dancing with the devil (300): For whatever reason evil beings seem to like you. Hell, you might even get with that cute Fangire that's been eyeing you and not get eaten to boot!!

Nerding through the decade (400): You can create devices to make Aurora curtains. After a decade you might create devices similar to the Decadriver or Diend drivers. Perhaps one day you might even make the legendary K-touch and other dimensional devices.

Backstabbing butler/maid (600): Well, you certainly know how to clean house. Both figuratively and literally. Strangely, no matter how Blatantly untrustworthy you look they won't suspect anything until you have taken over their organization and/or have a blade in between their ribs.

One hell of a century king (boosted): You are another Shadowmoon. Quite a bit stronger than the OG Shadowmoon as well. How strong you may ask? Enough to curb stomp every rider with the exception of Double with ease.

Survivor

Scavenging through the decade (100): No matter where you go you'll find materials for repairing handheld items,clothes and edible food. Maybe that scrap of cloth in the trees was from a bear attack or something?

Hide the future (200): You can build settlements that are hidden. These won't be full on towns more like scrap metal ghettos away from prying eyes. Of course people can still find them. You'll just find places where that chance never goes beyond 15%.

Run Natsumi run!! (400): ~~The secret Joestar technique~~ When fleeing a significantly stronger enemy (read anyone who can kill you with a pimp slap) you'll be significantly faster. If they're a worm who can clock up you're still fucked.

The next decade (600): You're able to keep people from falling into despair. It's not much but you need to keep hope shining bright if only for a few days more.

Boosted: You can now motivate anyone in a seemingly hopeless situation. Even the most suicidal person in the multiverse would stay their hand for another day when you are around.

Kaijin

Henshi-wait we're the baddies (100 Kaijin exclusive): You're able to assume a human form. It's up to you if it's your body mod, random or someone's appearance. If you chose worm as your Kaijin race this is locked to mimicking someone else for the jump.

It's our specialty (200 Kaijin exclusive): You're able to use your Kaijin Races powers when not using your alt form. Post-jump applies to all alt forms. Toggleable

We have reserves (300): If your selected race can make random mooks you can as well. If not more of your race will come from an Aurora Curtain or somewhere.

Army of darkness (600 Kaijin exclusive): Well aren't you a go getter? You're able to work in evil organizations as an underling without the whole "you have outlived your usefulness" bit. Though, if you decide to take a page from Starscream expect a rider kick to the face.

Boosted: Looks like you've earned the right to be a dark rider. Take a discount on a Dark Rider perk and treat all item discounts for Dark Riders as if you took that origin. Post-jump works for other origins in a similar way.

Dark Rider

Violin playing Pretty boy/girl (100/150): This is the obligatory appearance enhancer. But it let's you pull off being smug while playing a violin. Violin lessons not included

Two steps ahead (200): In battle you can goad Your opponent into falling for your traps. Laugh as they fall into an obvious pit. Though anyone with half a brain can realize what you're doing so try and be subtle about it.

With an Iron fist (300): Any place you conquer will have their wills broken. It would take some herculean charisma for even a token resistance.

Crappy photography (600): You're able to negate the final attack of an enemy. In doing so you're able to lock them out of any transformation other than their base. This lasts until they somehow get a new form. Only works if they need a device to transform. I.e can affect Riders but not someone like Goku
Boosted: Disregard the last bit about needing a transformation device. Feel free to knock down any punks who think dyeing their hair blond will help them win.

Items

Kaijin receive one 100 item free, two 200 items at a discount. Feel free to Import except for scenario items.

Machine Decader (100 free Drop in): You get a copy of a certain ~~pink~~ magenta bike. Like the original it can take the form of past and future rider machines via holograms. It can even mimic their transformations if they have any. Don't ask me it's toku bs.

Legend rider signal bikes (200 Drop in): Why are these here, these haven't been invented yet? Anyways these let you transform into a weak imitation of the rider they are based on. Maybe you want to be a weaker version of a rider. Fanwank how these work in the Drive driver or the mach driver if you have them.

Shady base in between dimensions (600 Drop in): Well here's the obligatory base option. Not much to say besides it's a shady base in between dimensions. You get a lab so there's that I guess.

Dirty clothes (100 free survivor): Well you get dirty clothes. If lost or destroyed you'll find more in the nearest dumpster or on a random corpse depending on setting.

Hoboville (200 survivor): A sanctuary for humans. You'll always be welcome here if you're an ally of humanity. Curiously, nobody seeking to harm this place can find it.

Kivala (600 survivor): This little lady is far from home. The weakest of the Kivat family will join you as a follower. She's pretty useless if you aren't a girl.

Ryuga advent deck (200 Dark rider): This advent deck was one of the strongest in its home universe. But here it's slightly weaker however, you don't seem to have to feed Dragblacker so there's that.

Orga Driver (400 Dark rider): Ah, I see you like flip phones. So I got you this driver that's also a flip phone. It also has ridiculously good reception. If you didn't choose to be an Orphinach kaijin I'll jailbreak this so you don't have to implant Orphinach dna. (note may or may not reduce your lifespan as an Orphinach)

Dark Kabuto driver (400 Dark rider): This little bug can help you reach the speed of light. Not really that good compared to other drivers in power. But hey you can shout "I am speed".

Kivat-bat the 2nd (600 Dark rider): This little guy is the strongest of the Kivat family. You get one of the many A.R counterparts. Like the one from this universe this little guy has been traumatized into a mindless shell with no chance of recovery. Once per ten years you can use **Crappy photography** without the perk. Can't be made a companion.

Companions

Smart Lady (free): Ok you can take this Orphinach with you. She's pretty good with secretary work. She's pretty annoying though. If killed you get another equally annoying Orphinach

Canon companion (100): You can bring with you anyone who appeared in this dimension. Barring Tsukasa, Kaito, or Natsumi. A.R Natsumi is ok though.

Drawbacks

Diend of the world as we know it (100): A wild Kaito has appeared. The good news is that Kaito will help fight the Kaijin and Dark riders but only so that he can steal your stuff when you lower your guard. The bad news is that you won't remember taking this.

Journey through the decade for me but not for thee (300): Well I hope you have a plan to fix this world because you can't leave the world of negatives during this jump.

Tsukasa hates your guts (400): Good 'ol ~~pink~~ magenta boi wants you dead. It doesn't matter if you are a survivor, Dark rider or Kaijin, he wants your head on a pike.

Did somebody say more Dark Riders? (500): Any Pre-Decade dark riders that weren't originally in the world of negatives episodes are now here.

Double the trouble (1000): You know how I said you won't have to deal with the bs of post Decade Dark Riders? Yeah, I lied, have fun with their overpowered bullshit.

Scenarios

The thief who stole time.

Greetings Jumper, I have a proposal for you. Who am I? Well let's just say I'm a friend and leave it at that. Well, what I want is a little entertainment. Don't give me that look you will be rewarded for your efforts I heard from a guy in ~~pink~~ magenta you're looking for a spark. Now I don't have that but you'll get something that will help in obtaining one. All you have to do is take Gaoh's place in this world. To make this interesting I'll seal any time travel abilities and items away from you as well as any perks outside of kamen rider jumps for the duration. Wouldn't be any fun if you could just waltz into your objective right? To compensate for this you'll receive the Gaoh belt (don't know why it isn't Gaoh driver), Gaoh slasher, Master pass and Machine GaohStriker(your choice of sic or movie version) to help complete it. Speaking of which your goal is to do what Gaoh never did, successfully steal the gods train aka GaohLiner and erase Den-o from history.

Rewards: You'll keep the little gifts I gave you and the GaohLiner which is basically Oma zio in train form minus having every rider power. With the GaohLiner's power you'll now be able to erase anyone who's immune from time shenanigans. It also seems like you also attracted a rowdy bunch of imagin who pledged loyalty to you so I guess you can keep them as followers or a group companion if you're fond of them.

~~Gundam~~ Rider fight!! Ready?! Go!!

We meet again Jumper. Now I do hope that you liked our arrangement because I have another proposal for you. Now you'll be transported to the world of Ryuki somehow Shiro Kanzaki managed to die before the royal began. Your job is to oversee the rider war and save Yui (or at least have the rider war reach its conclusion without a shit ton of mirror monsters being released into the real world). Now this won't be easy because of a certain snake themed psychopath and ~~Dark link~~ Ryuga. To help in this endeavor you'll receive the Odin advent deck. Now you can't use it yourself since you're the supervisor so you'll have to find a ~~unwilling~~ willing ~~idiot~~ helper.

Rewards: You get to keep the Odin advent deck. Using this on someone will render them a mindless puppet that'll follow any directive you give them or control them directly when necessary. They'll be a follower for all purposes considered. They'll still retain any combat or speech skills. As a bonus should they be killed you will be notified and the Deck will retain and impart their knowledge on it's next host. Should the host be killed and/or the deck destroyed it'll appear on your person when you desire to use it. As a bonus you'll be able to enter the mirror world without an advent deck and create mirror monsters and blank advent decks.

King of the castle (Depends of if I remember to watch the Kiva movie)

0.1 started this thing I guess.

0.2 added a rough draft of the Kamen rider Odin scenario and cleaned up the Gaoh scenario a bit. Figured since Odin is able to pull off time shenanigans I went why not. changed the supplement name.

0.3 created the jump for the scenario

1,0 finished

1.1 Fixed formatting and finished a perk. Also added a post jump bonus to the discount perk and added import options. Buffed the Odin scenario.