World's End Harem Jumpchain

by issei

In the year 2040, Reito Mizuhara was a young man who was put into cryostasis while awaiting a life-saving treatment to be developed in order to cure the rare disease he suffers from. Five years later, Reito awakens to discover that an extremely lethal and contagious virus called the MK (Male Killer) has emerged, which mysteriously affects only males, causing the death of about 99.9% of the world's male population except for approximately one million survivors who were put into cryostasis before being infected. Much to his surprise, Reito also learns that he is one of five men in Japan who somehow developed immunity to the MK Virus and, as a result, is required to participate in a breeding program by impregnating as many women as possible so that their children can replenish the world's population. While Reito investigates the secrets surrounding the MK Virus and the mysterious disappearance of his childhood friend Elisa Tachibana, the series also shows the perspective of the other men who have developed immunity to the MK Virus, each with their own circumstances.

To change things a bit, there are not five men who woke up, there are six, you being the sixth. How are you going to face a world where common sense and the routine which you were used to have been given a 180 degree turn?

Within the next 10 years you will be in this kind of world, so to start the jump we give you **+1000 CP**, use them as you like.

Location

By default it will be Japan, in the UW Japan Branch, in the year 2045.

Origin

Any origin may be taken as a drop-in.As a bonus, you are immune to the MK Virus

Good Guy (Free)

You are a focused and devoted person, to the point that it does not matter that even if you are in a world where you can live a life of total hedonism, you might be loyal to a woman that you have not seen for five years even if you have no idea if she is alive or you might use all your time to find a cure for a virus of rather dubious origin. I suggest you keep your curiosity to a minimum, you don't want to get involved in a worldwide conspiracy where many elites are involved. Age is 1d8 +18.

Playboy (Free)

If you were in a world where you can have sex with beautiful women and get paid to do that, it would be no different than being in paradise. You are a hedonist who goes with the flow, as long as it benefits you. You don't overthink things, you just take advantage of what you have and enjoy the moment. But make no mistake, being a hedonist doesn't make you a bad person, you're just a guy who just wants to relax. Age is 1d8 +18.

Gloomy Guy (Free)

You are one of those guys who is not very sociable or mentally strong. You are the type of person who prefers to be alone or avoid crowded places. Maybe all that can change in a world where you are considered a treasure for 95% of the population. Do not think that from one day to the next you are going to become a Chad who is surrounded by women, but gradually you will become one, a few months will be enough. Be careful not to get suckered into becoming a power-hungry person. Age is 1d8 +14.

Perk

All origins receive their 100 CP Perk for free. The rest of the Perks of an origin are discounted by half.

General Perks

Beautiful World (100 CP)

The scale of beauty increases eight points. That is to say that the average individual's beauty on this scale is 13/10. Another advantage is that all kinds of bad smells, dirt and anything you consider disgusting will disappear from the world, people will still need to urinate or defecate but it will not generate bad smells or leave stains, very useful for those Jumps when going to pre-modern times. The world will be very neat. Another benefit is that people will age in a way that they don't lose that youthful appeal.

VIP Privilege (100 CP)

This is already an abuse of power. For some strange reason, in any type of negotiation you will have the advantage of receiving 30% more in any type of offer that they give you, as well as any type of compensation, while only providing 70% of the payment.

Healthy (200 CP)

For some reason, you are immune to all kinds of mundane disease. To sweeten the deal, now the universe or world you are in will be free of any kind of mundane disease. A healthy world is a more pleasant world.

Demography Control (200 CP)

Wouldn't it be cool to control the demographics of the place where you are? You can change the ratio between men and women at your discretion as long as it never goes to zero. Another limitation would be that you cannot change the gender of canonical characters, so if you decide to change the percentage of men to only 1% of the population in the world of Naruto, the male characters will enter that minority.

Keep in mind that changing the demographics of the world could bring favorable or unfavorable changes, so remember that a life of kings is not guaranteed if you are a coveted minority. There is the possibility that they take care of you as a national treasure, as well as exploit you for the benefit of a few. This Perk can only be used before starting a Jump.

Coveted (400 CP)

To say that you are the most coveted among men is something of an understatement. Not only do you belong to the top 5%, but within that percentage you enter the elite 1% for having the best genes, the highest fertility among your peers, and a renowned family that can easily position you among the elite of the place where you are born. Having your child is the greatest yearning for any woman. As a bonus, you are able to control your fertility and choose the gender of your children.

Crossover (400 CP)

It is a pity that your favorite series does not have a jump. Imagine not being able to see your favorite characters just because a jump from that series was not created. For that we have a solution. With this Perk, you can bring your favorite characters to any jump you are in. The only limitation is that they must fit in with the jump where you are at. It would not be a good idea to bring canon Naruto or Luffy into a mundane 21st century jump, nor would it be advisable to bring an elf into a jump where only the human race exists. When you bring those characters, try to make it consistent with your jump.

Keep in mind that when you bring a character in from another series it will affect the background of your jump a bit, if you bring a character from High School DxD like Rias Gremory to the Shinmai Maou No Keiyakusha jump, you can choose if the Gremory family was always in the society of the underworld, if the 72 Pillars exist in that jump, etc. This is a limited creative mode.

As a last restriction, each character you bring cannot exceed the power level of the characters in the jump where you are. If in a Boku no Hero Academy jump you bring Superman, he cannot be stronger than All For One.

Harem (600 CP)

It may be due to your luck, your charisma, or for some inexplicable reason, but anyone you are interested in easily falls in love with you. You don't have to work at all, just being you is enough for them to fall head over heels for you in a matter of a couple of days.

You also don't have to worry about the consequences of having them as lovers, for some strange reason, everything will be fine. Is their family powerful worldwide? They won't have a problem if their daughter dates a guy of simple origins like you, and they wouldn't mind if you have a harem either. What if they had a fiancé? These people were idiots and the fiancé's family will have nothing against it, maybe they want to introduce you to their sister because they see potential in you. You want more, friends and society will support your relationship.

Since you're paying for this here, as an extra, there will be no infighting in your harem, so don't worry if you bring a new person every week, they will be welcomed with open arms. Another addition is that your harem will have a very remarkable synchronization and synergy

when they work as a team, eliminating the weaknesses of each member as well as enhancing their strengths.

To make the deal sweeter, they will have plot armor that will prevent any kind of NTR attempts, mind control, etc. Using visual novel language, the only ending available is the good ending for all of you.

And last but not least, don't worry that they might lose interest in you, their love for you will be eternal. It doesn't matter if you don't spend time with them or forget about them, they will still be faithful to you and try to do their best for you.

A Better World (600 CP)

A world with a very unequal number of men and women can become a bit chaotic, to the point that there can be world wars. With this Perk we can avoid this type of problem and much more. For some reason, no matter what kind of world or universe you are in, the tone of it is very happy and peaceful, to the point that you can turn the most GrimDark universe into a NobleBright one. No matter the origin or time you choose, your stay will be pleasant and carefree.

Good Guy

A Good Family (100 CP)

You are one lucky person, jumper, you were blessed with a loving family. The norm is that any relative you have, they will love you and care about you. As an addition, the ties between the members of your family are very strong, so your family is a very united one where everyone supports each other.

Qualification (100 CP)

You have the knowledge of a graduate of any career you choose. But that knowledge is only limited to what an average university can study, for its price it seems like a fair deal.

Destined Couple (200 CP)

It's sad to be separated from the person you love. To avoid this type of situation, this Perk will allow you to unite your destiny with a loved one, to such an extent that destiny will do the impossible so that they are always together and have a happy life.

This Perk is not limited to just a couple, it can be a friend, a relative, etc. I must clarify that you can choose anyone, as long as you have a relationship with that person.

Persistent (200 CP)

No matter the situation, no matter that everyone hates you, you will never give in to adversity. You have great willpower, to such an extent that you will always remain firm to continue with your ideals and goals.

This Perk will not ensure you achieve your goals, but it will give you the strength to not give up in the face of adversity and keep going.

Someone Unimportant (400 CP)

Your enemies tend to underestimate you too much,jumper, seeing you as more of a nuisance than a threat. This is an advantage, as no matter how dangerous you are to an organization or government, they won't dedicate as many resources to stop you, regardless of whether you are looking to reveal a national secret or infiltrate a secret government facility.

But don’t go overboard, if you cause chaos that kills or injures several people, this Perk will lose its effects. It's okay to want to uncover dirty secrets, but being a threat to innocent civilians is another matter.

The Right People (400 CP)

You have a peculiar talent, and that talent is choosing the right people for specific jobs. You are talented and lucky enough to find talented people to assign to important jobs under your command. And don't worry about possible betrayals or choosing spies, these people will be loyal to you and will do their job perfectly.

Another advantage is that there will be no internal competition between your subordinates, teamwork will be a dogma. Teamwork will be the number one rule that will always be respected.

Everybody Loves Jumper (600 CP)

This is already cheating, for some reason all people tend to see you as a totally nice and trustworthy person, to the point that winning allies for your cause is something easy, you don't have to try hard, you just have to be yourself. People will see you as someone so trustworthy that they could sacrifice themselves for you, they will support you until the end.

You are not a politician, you are more than that, you are a messiah, a leader who does not need to manipulate or lie to people.

Even your enemies will have great respect for you, they will not use dirty tactics like demonizing you or tarnishing your reputation. This respect is such that it would not be difficult for you to convince your enemies to go over to your side in the middle of a battle.

Genius (600 CP)

In history there are people who left their mark for their great discoveries, creations, etc. Now you are one of those people. To be clear, you are one of the brightest minds in the world, being able to excel in various fields of existing sciences. Your mind is so sharp and perceptive that it will only take you a few days to become an expert in a specific area of any kind of science.

Another advantage is that your ability is not limited to studying already existing things, but also to create new branches of study on any type of science, as well as any type of knowledge. Your talent will not only be limited to learning, but also constantly perfecting and improving it, reaching the point of creating your own school. Become the ultimate pioneer.

Playboy

Natural Lady Killer (100 CP)

You are good at seducing women. You know all the tricks to conquer any type of woman. You are even good at taking hints, being able to distinguish what limits you cannot exceed with them. You are also good at knowing the time and place to flirt.

Friendly Aura (100 CP)

Making friends will be easy for you, you are the type of person who, regardless of your status, people will see you as approachable, but not to the point where they try to take advantage of you. Whether it's your relaxed appearance, your friendly demeanor, or your reputation, people will feel very comfortable with you.

Stallion (200 CP)

You have a good vitality, Jumper, to the point that you can last many rounds with your partner. Not to mention that you have a great knowledge of all sexual techniques. Let's just say that porn stars pale in comparison to you.

Sixth Sense (200 CP)

You have a gift for knowing if a person or a situation could be dangerous for you. You can distinguish the nature of a person with just one look, being able to know if they are bad or good, as well as their intentions with you.

Make no mistake, this Perk helps you know if something or someone is dangerous, not how to avoid it.

I Choose You (400 CP)

In a world where there are few men, one should not have to worry about competition. But that doesn't mean that two men can choose the same woman and maybe that woman won't choose you. To avoid that situation, this Perk will make women put you first on their list of who they want to have a child with or to be their partner. You are everyone's favorite boy. Not only limited to romantic or procreative situations, this effect also extends when choosing people for jobs or obtaining limited privileges. When it comes to things that benefit you, you are the first of the options.

Good Father (400 CP)

They can call you a womanizer, lazy and superficial, but never a bad father. You are an excellent father, you know how to raise your children to be people who share your values, how to set limits so they don't make bad decisions and how to guide them so that they reach their full potential.

In addition, your children have plot armor, at least until they reach adult age, protecting them from any danger.

Devilish Man (600 CP)

In a world where the majority of the population is made up of women, it is not very difficult to get a girlfriend, but that is not something one can boast about as there is little competition. With this Perk you will become the Devilish Man, the male version of Femme Fatale. Your beauty will rival the top 3 of the most beautiful people of your gender in the world, capable of easily manipulating people, convincing them without much effort and being able to know

what intentions they have with you as well as knowing what they want. You are the type of person who has a charisma that not only attracts women but also men, women want to be your partner or be with you, men admire you to such an extent that they take you as an example to follow. It would not be impossible to reach the top of any organization or nation with just your eloquence.

Luck (600 CP)

Many times to get to the top you must have talent and character and cultivate them. That is not the case for you, my dear Jumper. Your luck is already bordering on what we would call a miracle. For some reason things will always be favorable for you, to the point that even in the worst scenario that could exist, your life there would be pleasant to say the least.

Your luck is so exaggerated that any attempt by your enemies to sabotage or harm you will be ineffective, backfiring on them. So it would be unnecessary to worry about any enemy attack.

Gloomy Guy

Honor Student (100 CP)

Having to go to school or university is somewhat tedious, even more so when the only thing you want is to enjoy your stay without the stress that exams, presentations or various practical papers and homework bring. With this Perk, you have the ability to understand the subjects of your course without requiring much effort, to the point that if you pay attention in class, study a little and manage your time well, you will graduate without problems.

New Student (100 CP)

It is difficult to enter a new environment, even more so when there have been very noticeable changes. Luckily, you are the type of person who can adapt to any type of change, be it something like integrating into a new culture, as well as having to face a new world where you are one of the few men who survived a deadly virus. Mentally you are prepared for anything, only mentally.

Spoiled (200 CP)

It is a general and natural rule that the men of this world are pampered and have privileges over women, but you go beyond those norms. Anyone, be it a man or a woman, will help you with any problem you may have. They will go to such an extent that they are capable of

fulfilling any whim you have, as long as it does not harm them and people they care about. This Perk will not make people donate all their assets to you but it will help you if you need a rich person to support you and give you a life of luxury.

Teacher’s Pet (200 CP)

You are the favorite of your teachers, even more so if they are of the opposite gender. Your teachers will always tend to give you more favorable treatment and will be more permissive with you, to the point that it could be seen as very marked favoritism. But don't confuse things, don't expect them to pass you exam answers or give you extra points, but they will offer to give you private lessons for your exams.

Politician (400 CP)

You are a person with a charisma that attracts people like fire attracts moths. Your social skills to manipulate the masses are unmatched, to such an extent that any type of ideology that you promote can be very widespread if you personally make an effort to do so. Convincing people to do your dirty work, that's a piece of cake for you. Becoming the president of a nation will not be a challenge for you with your skills.

Revenge (400 CP)

"To err is human, to forgive divine." That saying is very well known. God may forgive your enemies, but you deserve to pay them back for all the wrongs they did to you with interest. When it comes to taking revenge on someone or groups you have a talent for planning the cruelest and most painful ways to break your enemies. You also have luck on your side so that nothing ruins your plans. When it comes to revenge, you're sure to get it.

Better You (600 CP)

We could call this your second stage. To start all your BodyMod stats are multiplied by two. You can also modify your body however you want, as long as you use your current body as a base. Your change will not only be physical, you can easily change your personality and deeply rooted values, to such an extent that your moral compass can turn 180 degrees. Another effect is that all your Perks and Powers have double their effects.

Game Master (600 CP)

This is a world where women as a rule have to work very hard to have the slightest opportunity to get ahead in life, but that's for ordinary people. Smart people like you just

need to manipulate people and create detailed plans and conspiracies for your own benefit. You have a great talent for manipulating any type of organization or nation from the shadows, to the point that you can manipulate the president of a country and he will not realize that you are manipulating him. As a bonus, you have a kind of plot armor, so any kind of unintentional failure or unplanned occasional event will have no negative effect on your plans. Someone who actively tries to sabotage your plans will not be affected by your plot armor.

Items

All origins receive their 100 CP items for free. The rest of the items of an origin are discounted by half. If you want, you can import items from previous jumps and combine them with the ones from this jump.

General Items

Identification Papers (100 CP)

Quite useful for those who choose Drop-In as their origin. These papers have an appropriate identity document, like whatever is necessary for you to pass as a common citizen wherever you are. If you go to a foreign country, these will change so that you pass as a legitimate citizen of that country.

Forbidden Formula (100 CP)

I don't know where you got it from, but you have in your possession the recipe to make a medicine that has the main effect of making men lose their libido. This medicine can be created so that it can be taken orally or injected, with only one dose it is enough for the effect to be permanent. Don't worry about the ingredients to create it, they are always quite common wherever you are, so the recipe may vary.

VIP Card (200 CP)

As one of the few men who are active in this world, your safety is top priority, to such an extent that they won't let you explore the city or anywhere at your leisure.

To solve this problem, this card allows you to pass these limits, being able to enter any restricted area as well as places that need some type of authorization such as a foreign country or a university.

But be careful, being let in does not mean that your stay will be safe, like entering a jail without the risk of being attacked by a prisoner or visiting a country at war.

Vehicle (200 CP)

What a convenience jumper, you are the owner of a luxurious vehicle. It can be customized to your liking, and the best thing is that it has unlimited fuel. Don't worry about maintenance because this vehicle is indestructible, nor about the ownership papers, everything is in order.

Credit Card (400 CP)

You're a guy who doesn't see the price of things, you just buy them. And why worry if you don't have to pay anything.

This credit card has unlimited funds to cover any type of expenses you incur. It does not matter if you buy a product or contract a service, this card will be able to pay for it.

You don't need to worry about the local economy, the funds will be extracted from dirty money from shady deals. No one will notice and it will be a win-win situation.

MK Virus (400 CP)

MK Virus is artificially constructed with a formula. If one catches the virus, the infected cells will die, their skin will turn purple and will continuously vomit blood. After three days, the infected would succumb to death. The MK Virus is contagious due to being an airborne disease.

You will have five vials that, when all are used, will be filled in 10 years or in your next jump. This virus is deadly for men, but if you wish, you can change who this disease can affect, it may affect women, some type of animal, you choose.

As an extra, you can control the duration and extent of this disease, being able to only affect a specific area for as long as you want.

Mansión (600 CP)

If you are going to have your harem, you should offer them a good place to stay. You own a mansion, up to 2.5 million square feet in size. You can customize this to your liking, it can be western, oriental, etc.

Another advantage is that it will be equipped with the comforts that the jump could offer you wherever you are. The best thing is that if they are to your liking you can keep all those things, automatic doors, butler robots, as long as it is not something very rare or powerful you can have it. But remember, only if it fulfills functions of comfort and entertainment, nothing like a library with books of all kinds or a gym where you can train superhumans. Try not to get out of the mundane.

If you are not satisfied, the mansion has as many bedrooms as inhabitants are inside. These of course have amenities that even a king can envy.

Finally, the mansion has a security system where not even Thanos himself could get past.

The mansion is connected to your Warehouse, so if you want to spend your time as discreetly as possible, you can use a normal house as a screen, to enter your mansion as if you were entering your Warehouse.

UW Japan Branch (600 CP)

You are a powerful person, Jumper, you are the representative and legitimate leader of the UW Japan Branch or any country you wish.

Not only do you have futuristic facilities from the year 2040, but you also have a large staff that will cover all positions in your organization.

Among the facilities that are in your possession, there is a laboratory with the most advanced technology in various branches of science. You have specialized schools to train your staff. A city that would position itself as one of the best in the world to accommodate your staff. Among other divisions necessary for the operation of your organization.

As the cherry on top, you will have a main headquarters to coordinate all your projects and where you will make all the decisions of your organization. You will also have executives who will be in charge of each division of your organization. These can be personalized to your liking and will be totally loyal to you.

Good Guy

Degree (100 CP)

It is problematic to have the knowledge but not be authorized to practice your profession without the support of a certificate that supports it.

With this diploma you can practice any type of profession you choose at the beginning of the jump, being valid anywhere. But try to have the knowledge to justify it, you don't want to kill your first patient.

Big Brother Amulet (100 CP)

At first glance it only looks like a hand-made amulet, but its true utility is to attract any member of your family or someone precious to you who has been separated by fate.

It doesn't matter if you were in a coma for five years and the world in that time underwent a great change, you can always be reunited with your loved ones.

Family Home (200 CP)

Someone like you who is devoted to your family and loved ones, could use a place to live with them and share beautiful memories together. This house, despite looking simple at first glance, has the comforts to accommodate a maximum of 10 people.

The house has the advantage of being able to repel any type of dirt and does not deteriorate over time.

Glasses for Smart People (200 CP)

Someone as smart as you needs glasses that highlight your intellectual appearance.

These glasses are not only cosmetic. When you put them on, they increase your analytical and comprehension abilities by 200%. Perfect for someone like you.

Clone Machine (400 CP)

This cylindrical machine can clone anyone who is placed inside. The limitation is that anyone you clone will not be able to exceed the power level you clone from, having as a limit the power they had when cloned. Keep in mind that you must have the materials for the clone to be perfect, do not expect to make a clone of Thanos with his powers only using mundane resources. Another limitation is that the clones will have some existential doubts, seeing themselves as inferior to the originals. The last limit is that the process takes a month.

Information Network (400 CP)

If you're going to play detective, having an information network at your disposal would be very helpful.

Through a smart tablet, you will receive any type of useful information for any goal you want to achieve. This information will be provided in the form of video, text, audio, etc. And don't worry about its validity, it's 100% authentic.

To ensure discretion, this tablet cannot be hacked and such information will only be visible to you. You can also transfer the material to other devices, but the security of that data on those devices is not assured.

Bio Laboratory (600 CP)

Like any good scientist, a laboratory would be the perfect place to hone your skills. You are the owner of a laboratory equipped with high-level technology. You also have a fully personalized staff of 50 people. This laboratory will have any type of legal permission for any type of investigation, as long as it does not violate any type of human right.

This lab is updated to the tech level of each jump you go, as long as the tech level is higher than the previous jump or there is a new field of study that didn't exist in previous jumps.

Diplomatic Immunity (600 CP)

The world can be a very dangerous place, especially for those who are too curious. Perhaps a document that protects you would be a good option.

This certificate will get you out of any trouble you get into as long as it's not for some vile and selfish act; it's okay not to get arrested or killed for entering Area 51 and revealing its secrets, but killing 50 civilians for fun is something else. As long as there is just cause, they have no right or power to judge you. So I do not advise you to sell the secrets of a foreign country to a rival country.

Another advantage is that you will receive VIP treatment wherever you are. They will always give you a service of at least five stars. And of course, the bill is paid by the house.

Playboy

Dream Wardrobe (100 CP)

If you're going to be a Playboy, you're not going to wear the same clothes every day. You now have a closet full of fashionable clothes that match your style.

The best thing is that they adjust to your size, are indestructible and never get dirty. Don't worry about bad odors sticking, they will always be pleasantly scented and smell good.

Tablet (100 CP)

This smart tablet, apart from fulfilling functions that any average tablet would fulfill, has the additional function of analyzing any person without their realizing it and obtaining data of interest.

The data that you can obtain are measurements of the person, a summary of their public information, their criminal history, family history and medical history.

It's not something special, but it can be useful.

Guitar (200 CP)

Many people like music, and many love guitarists. This guitar, apart from having a great style, has the ability to make when you play it, a sound that will be almost mesmerizing for people, as if you were playing like the greatest guitarist of all time. Quite useful if you want to create a band and start a career as a musician.

Flashy Glasses (200 CP)

You are a very cool jumping guy, since when you wear these sunglasses people that see you can't help but admire your style and confidence.

These sunglasses can be customized to your liking but their effect will be activated only while you wear it. It would be a good idea to wear them at a fashion show or when playing with your band, people will be more focused on how cool you look instead of how bad you sing.

Amazing Cell Phone (400 CP)

Jumper, life is like a wheel; sometimes you are high and sometimes you are low. You're not always going to date a supermodel, sometimes you're going to end up spending your weekend alone with a kilo of ice cream watching a generic Netflix series.

Luckily for you, this smartphone, apart from having the best you can get in the phone market, has a contact list of very attractive people, who would be very willing to accompany you to watch Netflix and much more if you understand me. And to sweeten the offer, if you are in a jump from your favorite series, you can call your favorite characters to accompany you.

Keep in mind that everything will be something casual, do not expect that using your cell phone for those people to accompany you will always end in something romantic.

Your Own Restaurant (400 CP)

A womanizer like you must have a source of income to finance your hedonistic life. Whether it is because you inherited it or something else, you own one of the most popular restaurants in your country.

This restaurant has a staff of 20 people that you can customize to your liking, with skills that honor the reputation of your business.

Another advantage is that for some strange reason, this restaurant is very popular among the most beautiful celebrities in your world, to such an extent that supermodels from other countries will visit the city just to eat at your restaurant.

And of course, this place will generate a source of income that will position you in the upper class. Let's just say that eating in that place is not cheap.

Contacts (600 CP)

It would be cool to live a life of luxury just to meet someone important who ensures that lifestyle. You have an acquaintance in a high position of a company or government who would be willing to fulfill any type of whim you have without you having to give anything in return.

The best thing is that their relationship will not be public, so you don't have to worry about having to deal with the press or haters who envy your luck. Nor do you have to worry about having to give explanations to the tax office or another similar institution, everything is already arranged by that person. All you have to do is relax and live like a king without having to work.

In case that person dies, he loses his position, etc., another will take his place, so don't worry.

Mating License (600 CP)

Having spent 10 years in a world where the rule is that you can procreate with as many women as you want may change your common sense a bit. It would be uncomfortable for you to continue with that type of attitude in a jump where women are not 99.99999%.

To avoid that kind of problem in the future, this card will allow you to procreate with any woman you want, regardless of her status.

This card will be legal wherever you are, having a strong weight, to the point that it will be considered a national duty to have relations with you. To avoid problems of conscience, the person you choose will see it as a civic duty, as if it were paying a tax, that reasoning will also be shared by that person's environment, so you should not worry about any type of retaliation or negative consequences.

Best of all, you are not obligated to get the person pregnant, and you can use your privilege as many times as you want. The baby will be a charge of the state, so you should not worry about paying any type of support.

Gloomy Guy

Otaku Paradise (100 CP)

Sometimes it's nice to be able to escape from reality. Some choose manga, others music and there are those who choose video games.

You have your own private room with all the manga, idol music, game consoles and anime, etc. This room will be attached to your Warehouse and only those you authorize will be able to enter.

Don't worry about the electricity thing, the energy in this room is unlimited, so you can play your games as much as you want, but I suggest you bring some food.

Cosplay (100 CP)

Dude, you have a closet full of Cosplay from all your waifus. Clothing will fit the size of whoever wears the costume. You not only have the costume but also wigs and some special makeup to make the experience complete. I assure you that everything is of excellent quality, so you don't have to worry about anything that could ruin your fantasy.

Guide to a Thousand Ways to Get Revenge (200 CP)

You are a spiteful jumping guy, so much so that you don't just want to beat up your former thugs, you want to break and humiliate them in the cruelest way.

This guide at first glance is just a blank book, but when you write someone's name on one of its sheets, it will make a guide to the most efficient ways to mentally and physically break that person. These methods range from a punch to the face to elaborate plans to ruin your target's life.

Blackmail Material (200 CP)

You are a cruel and treacherous being. For some reason you possess sensitive material that could harm someone you hate if that material is released to the public.

The material that you have can be photographs, videos, audios, etc. This material will magically appear when you think of that person you hate.

You can have as much as you want but the only limitation is that you must hate the person deeply, so it is not enough just to have the desire to harm a person who did nothing to you just for personal gain.

Idol Agency (400 CP)

You are a businessman, my dear Jumper. You are the owner of one of the most famous idol agencies in your country, with a level of international popularity.

This agency has a staff of a maximum of 50 members that you can customize to your liking. They will be loyal to you and the agency. As additional information, these are extremely competent in the area that you assign them to perform.

Last but not least, your agency is the number one choice for all talented aspiring idols. These, in addition to being beautiful, will be loyal to your agency. If by chance, you arrive in a world where your waifus or husbandos exist, you have a high possibility of being able to recruit them for your agency.

Don't worry about the tedious paperwork to get your business up and running, that's what your staff is for. Also, in case some of your idols reach an age where their position could be jeopardized, your business is so diversified that you can offer other alternatives, such as solo singers, models, etc.

Growth Device (400 CP)

This cylindrical machine can accelerate the growth of the individual that is placed inside, being able to limit the number of years you want them to age. It also serves to strengthen the body of the individual, as well as it can be used to cure diseases.

The time necessary for it to fulfill its functions will not be more than one week. As an extra, it has its own unlimited power source, so you don't have to worry about power outages. Of course, maintenance and cleaning are already taken care of, so you don't have to worry about that. It is as if it were resolved by magic.

University (600 CP)

You are the owner of your own jumper university, it can be a school if you want or it can be both. As its owner, you have the freedom to make whatever rules you want (as long as it's not illegal). Although it does not include a staff that you can customize, very talented teachers will offer their services and can be taken as followers, the same rule applies to students. The advantage you have is that many canonical characters will be interested in attending your institution as students or teachers.

As an extra, your institution could cover several areas of knowledge, and will have very effective and modern facilities to educate your students, as your institution is one of the best in the world.

Position of Power (600 CP)

You did not come to this jump to be just one more of the non-jumping crowd, what you want is to position yourself at the top, standing out from the rest.

Congratulations, now you can choose a high level position within an organization, country, etc. You will be immovable from the position while you continue in the jump, regardless of the type of system that organization uses (for example, if you are president of a democratic country you will always be re-elected, and they will not spend efforts to see if there was corruption in the elections).

Imagine having the power to manage the resources of a superpower at your convenience, but try to be discreet and try to win the loyalty of your subordinates, you never know if they are conspiring to steal the resources from under your nose.

Companions

Import (100 CP)

You can import up to eight people for 100 CP.They don't get CP. Male can be imported and they will be treated like other survivors of the virus. They cannot take Drawbacks.

Canon Companions (free/100 CP per)

If you manage to convince them, you can recruit any character from the series as a Companions. If you pay 100 CP, you will have a favorable first meeting, which in a short time will turn into friendship or love.

Dedicated Secretary (100 CP)

You can call them “Personal Caretaker" or "Personal Attendant". They are female officers of UW who assists the men who are immune to the MK Virus with their everyday needs.

These women will try to satisfy your every whim as well as insist that you do everything the UW requires of you.

You can customize this agent to your liking, both body, personality and the type of relationship you have with her.

Family (100 CP each)

It would be lonely to wake up in a new world with a culture very different from the one you remember and totally alone without a loved one to help you adjust to such change. Now you have a relative who will be there for you, trying to help you and protect you from the dangers of this world.

By default it will be a woman, but you can customize it to your liking.

Bodyguard (400 CP)

You are one lucky jumper man, you have your own squad of female bodyguards. These have first-rate martial skills, as well as military training whose specialization is to protect objectives.

You can customize them to your liking, as well as choose the number of members that can be from eight to thirteen.

DRAWBACKS

You may take any amount of Drawbacks you like.

Rule 63 (+0 CP)

Instead of a world where 99.9999% of the population is made up of women, it is now made up of men. You can also change your gender to female and enjoy a queen life and get your reverse harem.

My Fanfic (+0 CP)

Well Jumper, you're not here to have to relive the entire canon of this manga, where conspiracies abound everywhere.

To keep it simple, instead of going to that world, you're going to a world that meets whatever requirements you want. Do you want to go to a world where the female population reaches 90%? Or maybe a world where all your waifus live? You can customize your experience to your liking.

Also the time in the Jump is at your discretion, you can stay less than 10 years, if you only want to spend a month here there will be no problem.

But unfortunately the world you go to will be a mundane one, without magic and superpowers. The other disadvantage is that you won't be able to take other Drawbacks from this Jump other than the +0 CP toggles.

Other Series (+0 CP)

If you prefer to go to another universe with the same characteristics, you can choose any series and spend your jump time there.

Shuumatsu no Harem After World (+0 CP)

If being one of the few men in the world gives you a lot of extremes, you can choose to appear a few years after the main plot. The male population is still sparse compared to the female population, but instead of just 5 males, the ratio of males to females is now 1:5000. It's a better scenario than the original line.

Clone (+100 CP)

Science is something incredible, to the point that people can be cloned. The problem is that clones tend to have a huge inferiority complex over their original counterpart. You are the clone of someone from this jump, having to deal with existential problems during your stay and feeling inferior. I wouldn't say you're going to have a hard life, but at times during your stay you will feel like a replacement or a failed copy.

Horny (+100 CP)

Jumper, I think you have a problem. That problem is that you have a high libido. You will need to satisfy your carnal needs at least three times a day. I hope you know how to manage your time.

Dense Protagonist (+100 CP)

Congratulations jumper, you now meet all the requirements to be a generic harem anime protagonist. For starters you are a lucky guy who for some reason attracts a lot of beautiful women; they fall in love easily with you; and last and most importantly, you have no idea that all these girls are in love with you. It's funny that you become the most hated cliché of this genre.

Asshole (+100 CP)

Unfortunately you let yourself be influenced by bad people. You are the typical conceited person who believes he is the best in the world. It would be something normal in your day that you treat those you see as inferior badly, and make it very noticeable. The term classist bastard would define you very well.

Trauma (+200 CP)

Your past has a very dark page that you don't want to remember, that memory being years of bullying. This harassment was both physical and psychological. These traumas can be overcome by your own willpower and trusted people to help you, but it will be something you have to work on. You can get better by overcoming this trauma.

Woman (+200 CP)

You are part of 99.9999% of this world. You have the disadvantage that it will be a challenge to get a husband or get pregnant. The worst thing is that the culture is more entrenched in heterosexuality, so it is rare to see couples of women or bisexual women. It is not something prohibited nor is it frowned upon, but it will be difficult to find another woman with those preferences.

Erectile Dysfunction (+200 CP)

I don't want to ruin your party, but it turns out that you have a little problem that prevents you from having fun. The worst thing is that it is not a physical problem but a mental one. I'm not saying it's permanent, just that you're going to have to work to fix it. The good thing is that there is a 100% chance that this will be cured at the end of this jump.

Infertility (+200 CP)

Jumper I have bad news for you, you are infertile. In a normal world it would be just bad news but in this world it is something much worse. By not being able to impregnate you will not only be seen as defective, you will also be an outcast among your peers. The worst thing is that by not being able to get women pregnant, you will not have the same kind of privilege that could give you your status.

Manipulable (+400 CP)

If you thought you would have freedom in this jump, I'm afraid you're wrong. Unfortunately for you, a power-hungry person has seen utility in you and is going to take advantage of it. Little by little they will take control of your life and there will come a point where you will be so indoctrinated that you will be happy to be used. The good side is that he/she will take care of you and not treat you as something disposable, as long as you are obedient.

Addicted (+400 CP)

Let's just say that life didn't treat you very well. Due to some event in your past, you entered the world of drugs and became totally addicted. You can overcome this addiction, but you will need great willpower and people to help you deal with your problem. I suggest you try to overcome your addiction, because there is going to come a point where you will do humiliating things for just a little bit of substance.

Rape Bait (+400 CP)

I don't want to scare you, jumper, but this jump is going to be a little dangerous. For some reason you will be a coveted prey for sexual predators. Not only will you be a desired prey, but fate will cause you to meet that kind of ilk at least three times a week. And be careful, it may be that sometimes you will find groups of these scum following your steps. The only thing you can control here is the gender of your predators, so you can choose between men or women attacking you.

Sperm Donor (+400 CP)

Supposedly you are in this world to get as many women pregnant as you can, so you must necessarily find an effective method where you can choose the gender of the baby. I don't want to ruin your stay, Jumper, but science has evolved in the field of artificial insemination, making it more effective to have you as a sperm donor. Forget about having children the traditional way, science is the answer now.

Kidnaped (+600 CP)

Supposedly this world is a place where men are treated as sacred treasures, punishing any behavior that hurts them either physically and mentally. That would be the general rule but you are a special case. You have very bad luck, unfortunately you were kidnapped by a group of lunatic fanatics who will use you as a sexual toy and will do strange painful and humiliating rituals to awaken a god that is supposedly inside of you. Escaping from this sect will not be easy, to such an extent that if you turn out to have a very rebellious behavior they

may go to the extreme of pointing your limbs at you. As a bonus, you will be high most of the time.

World's End Harem (+600 CP)

You thought the manga stuff was bad, well now it's going to get worse.Your security is a top priority, so you will be monitored 24 hours a day. You will not have control of your life, to the point that all your schedules will be determined by other people, as well as with whom you can interact. With all these restrictions, you will be more of a prisoner in a gilded cage than a king. I must clarify that you are in constant danger, that extremist groups want to kidnap you. We could say that your experience will be more extreme.

Conspiracy (+600 CP)

You're the type of person who gets into shady stuff. For some reason you discovered a dark secret, this secret is the reason why the majority of the population is female. Being top secret information, many of the higher ups want you dead. During your stay in this jump you will be the target of several assassins, the governments of the world will be after you and every person you interact with will be in danger just by knowing you.

Power Loss (+600 CP)

This is generic. Forget about being able to use your powers, Perks and Items from outside of this Jump. Using the Warehouse is also prohibited. You can only use anything you buy from this Jump and your Bodymod.

Jumper The Painful Game (+1,000 CP)

Your stay will be hell. You are the last of your kind in a post apocalyptic world. That means that being someone so coveted many will be after you to catch you and use you for their own purposes. To make matters worse, it's not that they used peaceful means to get you, they used brute force, unethical means and any kind of ruse to get you. Forget about your rights because these are non-existent. And to make matters worse, this post apocalyptic world will make people more violent and amoral, so prepare for the worst.

Impregnate ‘Em All! (+1,000 CP)

You can call this as a duty, or as a challenge. You have to get 10,000 women pregnant. In a world where men are scarce, it is necessary that you are active to get as many women pregnant as you can. And no cheating to use artificial insemination, you must do it in the

traditional way. It is also obligatory for the women to give birth for it to count. If you fail this herculean task, it is considered a failed chain.

Choices

Go Home

Stay

Continue

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