Pox-Chan

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As you sneeze into the 50th kleenex of the hour you hear a wet, unhealthy sounding giggle and turn to see the least healthy looking woman you've ever seen, decked out in a set of sickly green and strangely alive armor

"Hey there…"

She wheezes

"The Name's Pox-Chan, I'm the deity made from how sick **you** specifically get, and I wanted to thank you with one of those Jump-Chain Things you always read when you were too sick to get out of bed"

She trails off

"*Ah* pleasant memories… cuddling with you like that while you were firmly in my grip… good times"

She sounds almost like a lovestruck schoolgirl

"But of course you can't be healthy if you want my Blessing! And you wouldn't want to be away from me anyway would you?"

You decide that telling the truth would be a bad idea

Rules

Pox-Chan's Embrace

You must always be infected by some kind of Virus in order to retain your chain, you may choose to retain any illnesses you contract eternally as well as to 'neuter' them so they can't spread beyond you (Pox-Chan will blush if you do this, before babbling about how possessive you are of her)

Gifts of Pox

Your stipends are calculated by the Number of Viruses you're infected with x100, as you begin your chain with a cold your initial stipend is **100 Points**

Tender Pox-Chan

You don't feel pain from any illnesses you're inflicted with and your body doesn't suffer damage, your symptoms are either positive or purely cosmetic.

Possessive Pox-Chan

You must purchase any options in any Jumps you visit that infect you with a Virus of some kind- this will not force you to spend points you don't have, but if there are disease based perks you haven't bought in a Jump you won't be able to buy anything else.