



jackass

the gauntlet

Hi, I'm Johnny Knoxville, welcome to JumpChain!

Now, I couldn't tell you where we are, or what happened to my physical body, but I'm told you're interested in a taste of the time-honored American tradition of doing stupid [REDACTED] on TV? If that's the case, you've come to the right man. What started as a dozen or so idiots busting their ass, showing their ass, shitting their ass, or overall being an ass, got broadcast on MTV and wound up becoming a staple of American culture. That's right, I'm talking about *jackass*!

Now, you're going to be part of that history. Seems you were one of the first morons (I say that with endearment) I roped into this project, so you'll be able to shape American TV history firsthand. The disembodied voice burrowing through my skull wants me to let you know that otherworldly power isn't exactly in the spirit of things here, so you'll be stripped down to just your bodymod, and if you want any choice points, you'll have to earn it through drawbacks. Before you ask, no, I have no [REDACTED] clue what any of that means, but it sounds nerdy.

You'll be here from the start of *jackass*' filming, a bit before the year 2000, and the release of *jackass forever* in 2022. You can stay up to 8 extra years if you feel like riding your fame a bit longer, but you won't get much else for it.

If you manage to kick the bucket during your time here or fail to take part in any jackass or jackass-related productions for over 10 years, you'll be booted out of this world empty handed, but you'll otherwise be able to carry on as normal.

For the record, it sounds like once we meet in the real world I won't have any memory of what you are or what we've talked about here. Well, not like I understand what's going on right now either, so no real loss.

drawbacks

[Companions cannot take drawbacks marked with (*)]

WildBoyz (+0cp)

A little side-project run by Steve-O, Chris Pontius, and now you. WildBoyz is a stunt-based show similar to jackass, but with a focus on animal-based stunts. Considering that wild animals are often, well, wild, the stunts can at times be more dangerous than anything we got up to in jackass. You will now play an active role in the filming of WildBoyz. You can also use this to take part in other spin-offs like Viva La Bam or Homewrecker.

Wee Man (+50cp, Cannot take with Fat Bastard)

You are what some may call “vertically challenged” and what normal people may call a midget. Like Wee Man himself, a birth defect has left you with extremely stubby arms and legs. You could pass as a baby from a distance. You are less physically capable than others, but midgets are inherently funny. The bar is set extremely low for what makes any skit involving you hilarious.

Fat Bastard (+50cp, Cannot take with Wee Man)

How does someone like you get involved in a friend group like this? You are exactly what the title says. You’re fat, sweaty, and all-around out-of-shape. You can expect to be mocked for this almost constantly. You are less physically capable than others, but fat guys are inherently funny. The bar is set extremely low for what makes any skit involving you hilarious.

Buzzkill (+100cp)

Jesus [REDACTED] Christ dude, why would you do this to yourself? Alcohol, other recreational drugs, and even mundane painkillers have zero positive effects on you. Meaning that you'll feel every single thing you put your body through, and have constant lucid awareness of the stupidity around you. Anything that puts you to sleep outright gets a pass, so you can still undergo surgery.

Why do I Have to be Jumper? (+100cp)

You suffer from some common phobia to a crippling extent. Whether it's heights, spiders, fire, etc. Everyone in the group is fully aware of this and has no issue using it against you. No matter how many times you're forced to face your fear in the most extreme fashion possible, you'll never get over it completely.

Nutcracker (+100cp)

Call it what you want, but nut shots are funny as Hell. For some reason, nut shots on you are at least ten times as funny. Expect to frequently be hit in the nuts during shooting. No matter how many times it happens, what defenses you have, or even if you don't have nuts to be hit, it never hurts any less.

Never Safe (+100cp)

What show do you think this is? There are no timeouts. On the toilet? Someone pushes over the port-o-potty. At home? You wake up to a heavy metal band in your bedroom. You are never safe during shooting, and the people around you always have some prank set up for when you're at your most vulnerable.

Lasting Scars (+100cp)

What happens on the TV screen doesn't always stay there. At least 10 youths will get themselves killed trying to imitate your stunts. You're always the first to learn about any tragic consequences of your actions. No matter how indirect your fault may be, you'll always end up taking it somewhat personally.

Leaky Faucet (+200cp)

Even before jackass, you've always had a little issue with premature discharge, in every sense. Puking, [REDACTED], pissing, even creaming yourself. If you don't stay on top of your bodily needs at all times, it doesn't take much to shake some kind of discharge out of you. Don't expect to impress any ladies in bed.

Punching Bag (+200cp)

On jackass we always gave each other a hard time, but it felt different with you, more malicious. The crew especially loves bullying you, even off-camera. The vast majority of pranks involving you are at your expense, and you'd struggle to consider any of the other stars anything even close to a friend.

Sleep-O (+200cp)

Man oh man, you are not gonna have a good time. You seem to suffer from light narcolepsy that lets you fall deeply asleep on a dime. I hope I don't need to explain why falling asleep around any one of these idiots wouldn't end well for you. Drawing [REDACTED] on your face is probably the best-case scenario for you.

Skull and Crutches (+200cp)

The [REDACTED]? Why would you even apply to a show like this? You suffer from extremely brittle bones. You won't die from a regular punch or a bad wipeout on a skateboard, but something as bad as an impact from a charging bull or a fall from a second-story window could fold your spine like origami.

I Didn't Sign up For this (+200cp)

Unfortunately, your contract seems to disagree. You are particularly devoted to the specialty you choose below. This leaves you wholly prepared for anything even remotely outside that area. Anything outside your comfort zone will never fail to terrify you, and serious injuries during any such stunts are far more likely.

Partied Out (+300cp, Cannot take with Buzzkill)

A problem I wish was less common in this group. You have serious substance abuse issues. Even Bam would tell you to dial it back. This isn't much of a problem during shooting, but in regular life it can quickly spiral out of control. If it doesn't kill you, it will take a major toll on your relationships and mental health.

Suicidal (+300cp)

Now, you may not literally have a death wish, but you can't blame someone for getting that impression. The rest of the cast may have some horror stories about just how bat[redacted] you can be. You volunteer for the most dangerous stunts and are generally the last to realize or care when your life is in serious danger.

Bad Grandpa (+300cp)

Hey, we don't discriminate. Stupidity is free for all ages. Add 20 years to your starting age. The others aren't oblivious to your age and frailty. They won't try to get you hurt, but they're also idiots, so it's not impossible you'll end up in some stunts that would be way too dangerous even for someone half your age.

The Lost Tapes (+300cp)*

Believe it or not, what you see in the show was us holding back, but things are different now. Censorship refuses to step in for any reason. Over time, the stunts in the show will only grow more vulgar, more offensive, and all-around more dangerous. It's not unthinkable that a few stars may lose their lives.

MildBoyz (+300cp)

You must have been cursed by a gypsy or something, because all animals seem to absolutely despise you. You don't even need to antagonize them. Catching a wild animal's attention in any way will immediately make them want to either kill you, or just inflict as much pain as possible on you.

Impressionable Youth (+400cp)

Seems there's been a mistake. You aren't part of the jackass crew; you don't even know them. You're just some dumb kid who loved our show with all their heart. You have an irresistible urge to reproduce our stunts with your friends without any safety precautions. No matter how many times you almost die, it only encourages you to try again. You will never catch the attention of any of the actual stars. Subtract 10 from your starting age, unless you took **Bad Grampa**, in which case you add 10 instead.

Jackbutt (+800cp)*

Huh. This feels a bit against the spirit of things, but then again, maybe your powers will make for some wicked new prank ideas. This jump is no longer a gauntlet. Dying will end your chain now, but in return you get to keep all your powers and all that from other worlds. However, this isn't a free lunch. Your own self-destructive impulses have been magnified to the point that you can't help but put yourself in unnecessary danger for ██████ and giggles. Not to a suicidal extent, only enough that the idea of getting seriously hurt while doing stupid stunts on MTV is as appealing to you as it is to the rest of the crew.

Also, you can't take any scenarios with this. Them's the breaks. That isn't even because of your powers, you'd get those back anyway if you took **Take it From the Top!**. You can think of this as the price for that extra **800cp**.

specialty

[Roll 19+2d8 for age, gender defaults to male, pay 50cp to choose both]

The Face (Free)

You remind me a lot of myself. You aren't particularly great at anything, but you aren't bad at anything either. You're game for whatever, and you always make sure to look great while doing it. Try not to steal too much of my spotlight.

The Clown (Free)

I can see you and Steve-O getting along great. You may not look it, but you have a pretty sturdy body, or maybe you just have absurd pain tolerance. You are best suited for stunts that put you in physical pain or danger.

The Skater (Free)

Much like Bam Margera or Wee Man, I met you from my time writing for Big Brother Magazine. You're a pro skater, meaning that just showing off your skills is at times enough to keep the viewers happy, but not always.

The Showoff (Free)

Like Chris Pontius, sometimes a lack of shame is a skill in its own right. You're usually the first choice for pranks that involve humiliating yourself in public. Demeaning certainly, but these are often the least dangerous stunts.

The Victim (Free)

Like Preston Lacy or Bam's parents, at first you were only meant to play a behind-the-scenes role. Your proximity to the cast and fan reception will quickly lead to you being treated as just another one of the stars, for better or worse.

undiscounted

(Free)

You are subject to an effect that automatically censors any expletives or images that would be considered inappropriate in the current context. You can turn this off completely if you really don't give a , but you only have yourself to blame if the producers throw a hissy fit. Nobody ever finds this strange. Mature listeners can still piece together what is being censored through context clues.

Slapstick (Free)

Trust me, you're going to want this. This removes your natural insensitivity to pain. While that sounds bad, and it probably is, the second effect increases your tolerance to pain, while also breaking something in your brain to make you find your own pain hilarious. You could break your arm and pass out from laughter before you can pass out from the pain. Drugs are just as effective at numbing pain but have no effect on how funny you find it. Whether you find the pain of others hilarious depends on your personality. This has no effect on injuries that pose serious danger to your life. Can be toggled after this jump.

Guest Star (-100cp/-200cp)

We here are no strangers to being joined by celebrities on our escapades. They just usually don't stick around as long as you. You were a celebrity long before you joined us. As **The Face** you might be an actor or the host of a different show. **The Clown** could be something more physically involved like a wrestler or acrobat. **The Skater** would be some kind of athlete like a snowboarder or... well, skater. **The Showoff** is likely a comedian of some kind. **The Victim** probably has a behind-the-scenes job like a director or writer.

After this jump, this gives you the skill and charisma to easily excel in a similar position. For double-price, you may choose to enter jumps already possessing celebrity status in that area. Even if you're a drop-in, somehow.

specialty perks

In Good Company (-100cp, Free Face)

You have some inborn charisma for crazy people. You could ask a stranger in a clown mask to give you a ride to another state, and there's a good chance they'd agree with no questions asked. You can tell on sight whether a strange or mentally disturbed individual is actively dangerous, or just eccentric.

Party Tricks (-100cp, Free Clown)

You know a seemingly endless list of bizarre yet still impressive party tricks. These often involve a mix of physics knowledge, pain tolerance, and sleight of hand. Think sword swallowing or moving a coin without touching it. These will succeed at least 98% of the time in convincing someone to buy you a drink.

High Roller (-100cp, Free Skater)

You aren't just some dumb kid with a board, you're a pro skater through and through. You're also free to choose a different sport like surfing or rollerblading. When you pull off a trick, people are almost always impressed. When you royally screw up a trick, people almost always get a laugh out of it.

Public Menace (-100cp, Free Showoff)

You know that "shame" thing people have? Well, yours can be turned on and off at will. When switched off, people who know you can intuitively sense that you are not in your right mind and will not hold anything you do to embarrass yourself against you. Strangers or the law are another story.

Prime Specimen (-100cp, Free Victim)

You were blessed by the sex gods with perfectly healthy primary and secondary sexual organs. Your sperm count is high, you never have to worry about STDs or ED, and nobody would ever accuse you of lacking size. This doesn't make the rest of you any more attractive, so it's on you to find someone to use this on.

All Press is Good Press (-200cp, Discount Face)

Some people will do anything to be famous. As long as you can offer them even a few seconds of screentime, people will gladly humiliate themselves or give you a pass for extremely destructive pranks. This isn't foolproof but you'll find few people thinking straight when they see you as their shot at stardom.

Wild Boy (-200cp, Discount Clown)

You have a special way with animals. That is to say that if a wild animal has the option between killing you and humiliating you, they'll often choose the latter. As long as a crocodile isn't starving, they'll happily drag you into mud rather than tear your leg off, just as a wolf would sooner hump you than maul you.

What it Means to be a Pro (-200cp, Discount Skater)

Your skills translate almost perfectly between anything with wheels and no engine. Scooter, rollerblades, skateboard, it doesn't matter. You need the bare minimum level of familiarity with steering the vehicle but imagine the looks on people's faces when you slap wheels on a port-a-potty and grind on a railing.

Just a Prank Bro (-200cp, Discount Showoff)

You'd be amazed what you can get away with in the name of a prank. As long as nobody was harmed, you never have to worry about facing legal consequences for making a scene or exposing yourself in public. You can be removed from the premises or blacklisted from a store, but that'll be as bad as it gets

Turnabout is Fair Play (-200cp, Discount Victim)

We're all just here to have a good time, but sometimes enough is enough. In any context, as long as someone went out of their way to harass you first, you will not face any consequences for beating them up. This doesn't protect you if you take it too far, so you can't use this defense to kill or cripple anyone.

Daredevil's Luck (-400cp, Discount Face)

The more you needlessly put your life in danger, the more death tends to miss you by a hair. It's kind of like karma. The more pointless risks you take, the more luck you'll have saved up for future hazards. Live as recklessly as Steeve-O or myself and you could take a bullet to the chest and have it miraculously miss all your vitals. This even makes you heartier against illnesses.

Pin Cushion (-400cp, Discount Clown)

Your body seems to heal from even severe injuries in seconds, as long as the injury: A. isn't immediately fatal, B. is 100% your fault, C. was really [REDACTED] stupid. You don't need to be stupid to get cut in a knife fight. However, if you decide you want to try playing five finger filet with a blindfold on and nearly lose a finger or two, that's more than stupid enough for this to step up to plate.

Crash Test Dummy (-400cp, Discount Skater)

You've had so many wipeouts that you don't even feel it anymore. Your skin is almost like leather and pretty much immune to scrapes. Whenever you get seriously injured, the damaged part always heals up way sturdier than before. You won't become bulletproof anytime soon, but break enough bones, and you might be able to survive driving into a brick wall at full speed.

That's Too Many People (-400cp, Discount Showoff)

Whenever you end up doing something extremely stupid that backfires in a publicly humiliating way, fate has a way of twisting it into an opportunity for profit down the line. Perhaps you shoved a toy car up your [REDACTED] for a prank. A few years down the line some weird artist is so inspired that he decides to trade the toy car for the actual car it's based on. Just to give an example.

Fame by Association (-400cp, Discount Victim)

By playing a supporting role for some media project or group, you have a weird way of gradually coming closer and closer to the limelight. You may start as just a cameraman for a show, but after a few months the stars start to call you by name, and after a year you're a main character. The shift happens so naturally that most people don't notice until it's too late to do anything about it.

floating discounts

[Choose one perk per tier to discount. Discounted 100cp perks are free]

Instant Punchline (-100cp)

Is this juvenile? Without a doubt. Were you really expecting maturity from this show? You have tamed your body to such an extent that you are able to instantly ■■■, ■■■, or puke on command. You still need to have something in you to eject, but as long as you aren't running on empty, you can launch your vomit like a rocket or aim your pee like a laser pointer.

While You're Ahead (-100cp)

I'll be honest, I would not recommend taking this. If just for your own nerves. You have an intuitive grasp of your own physical limits. You always know the difference between when something feels physically impossible, and when something actually is. This also means you always know whether a stunt is just going to hurt, or if it has a very real chance of actually killing you.

Life of the Party (-100cp)

Exactly what that name implies. You have this energy that lights up a room. A party that includes you is usually a more fun one. However, if you're not careful you can also make a party spiral out of control. Even if things do get out of hand, people usually leave the venue with good memories, which then makes you more likely for other people to invite you to even more parties.

Omnivore (-100cp)

You can't chug acid or anything, but your stomach is tough enough to handle bugs, trash, toys, or many other things that really shouldn't be there. If it can't digest something, your stomach just learns to deal with its new squatter. This affects your whole digestive system. Meaning anything your front entrance can handle, so can your back entrance. Do with that what you will.

Battle Scarred (-200cp)

What is it about a lack of self-preservation that's so [REDACTED] likable? You find that every serious injury you receive makes you just a little bit more personable. This isn't a massive leap, but it adds up over time. After years of reckless stunts or fights, there's few people you'd struggle to get along with, even if you're covered head to toe in scars and tattoos.

Doctors on Standby (-200cp)

Ah, thanks doc. This show just wouldn't be possible without heroes like you keeping us alive. You are thoroughly trained in first aid, CPR, that kind of thing. Luckily, you aren't squeamish either. More importantly, at will you can summon a fully stocked medkit from any unobserved place on your person. Nobody ever thinks to question where you were keeping this.

Starstruck (-200cp)

As long as someone qualifies as a "celebrity", they don't have any reason to suspect or dislike you, and it's in line with their moral compass, it is impossibly easy to rope them into your stupid hijinks. Bumped into a famous basketball player? Sure, they'll dunk your midget friend like a ball. What actor could say no to chase you down the street wearing an easter bunny costume?

Research & Dumb [REDACTED] (-200cp)

Sure, guys like me can bring the comedy, but where would we be without guys like you to give us a stage? You can work magic with screws and plywood. You can whip up enormous props like a ramp the size of a baseball field or an elaborate obstacle course in a matter of hours. Even if you use cheap materials, these structures are always sturdy enough to support at least six people.

Mad Martial Arts (-300cp)

You are a pro fighter in a style of your choosing. Not only can you handle yourself in a fight, you've got the muscles to show for it without impacting your general attractiveness. Finally, you have one more special talent. Landing a single clean strike on the head of a regular untrained person will knock them unconscious on the spot. That is, unless you want to draw out their suffering.

Miranda Righteous (-300cp)

I don't think the laws work that way, but what do I know? From this point forward, video recordings of you cannot be used against you in court. Impersonated a cop on live TV? They'll need an eye-witness at the very least. To be clear, literally any other form of evidence still works just fine, but a case that relies solely on video evidence has no chance of going through.

The Crocodile Whisperer (-300cp)

You have a special way with animals, but for real this time. Wild animals are generally more docile around you, and you always instinctively know the best way to defend against or ward off a potential animal attack. Training animals comes naturally to you as well. Not all beasts can be trained, especially not in a short period of time, but you have a better chance of pulling it off than most.

Do Not Try This At Home (-300cp)

The ultimate shield against lawsuits. As long as you preface a dangerous or irresponsible act with "do not try this at home", any spectators are almost guaranteed to actually listen. People can emulate your actions if they have a practical reason to do so. Still, you won't have to worry about hearing about how some passionate fans ended up killing themselves trying to be like you.

companions

[Unless you took the drawback Jackbutt, all imported companions will have their outside perks, powers, equipment, etc. sealed away in the same way you do.]

Old Pals (-50cp)

Hey, the more the merrier. With each purchase you may import one of your past companions into this world or make one wholesale. Just to be nice, each companion gets a free specialty and a 200cp stipend to spend.

Professional Idiots (-50cp)

Couldn't bear leaving us behind, could you? With each purchase you receive a single empty "slot". If you can get their informed consent, you can use this slot to take any member of the cast with you as a companion.

Make it a Party! (-100cp)

I know what I said about "the more the merrier" but I'm not sure if we have enough budget to house all these people. By buying this, all of your companions will suddenly manifest as soon as a new jackass project is filming. This only applies if they intend to participate in some fashion, but can you really call someone a friend if they aren't willing to chase you around in public wearing nothing but a diaper? They don't get any stipend, but they all seem to return to wherever companions go whenever they aren't active in a current jump.

props

[Lost or damaged items are returned in perfect condition weekly]

Endless Beer (Free)

Exactly what it says. In your warehouse is a small cooler that contains an infinite supply of mundane beer from a variety of brands across your chain.

Jumpass Box Set (-50cp, Free Face)

You receive a DVD box set of all jackass media and spinoffs. This includes the original series and the version from this world with your involvement.

Next Step (-50cp, Free Clown)

If the alcohol wasn't enough, this case is filled to the brim with cocaine, LSD, heroine, and other illegal recreational drugs. Refills weekly.

Tiny Wheels (-50cp, Free Skater)

Your personalized skateboard, bike, rollerblades, or similar small, unpowered vehicle. You can retrieve this from any unseen location when needed.

Wardrobe (-50cp, Free Showoff)

Your warehouse now contains a closet holding an infinite supply of humiliating costumes. It also has a section for cheap and easily torn suits.

Boom (-50cp, Free Victim)

This box seems to contain a bottomless supply of explosives. Oddly, these can't actually hurt people, just send them flying, even if you really pile them on.

Self Defense (-100cp)

From your pocket, you can always retrieve a small, non-lethal self-defense tool of your choice. Something like pepper spray, taser, stun gun, etc.

Electronics (-100cp)

You won a bet with some of the film crew and managed to swipe about a dozen Hollywood-quality cameras. You probably won't get in trouble for this.

Talk to the Hand (-100cp)

Once a month, you may choose a door frame to materialize a giant model hand. Those who try to pass through will be slapped and flung flat on their .

Raw Materials (-100cp)

You now possess an infinite supply of screws and wood. They aren't the most sturdy, but you can build ramps and stuff like that abnormally fast with these.

Spring Break (-150cp)

Your own large luxury house. Not quite a mansion, but enough to easily hold parties with up to 100 guests. You can trash it to your heart's content, as any messes or damages are restored overnight.

Heavy Wheels (-150cp)

You are the proud owner of a heavy-duty construction vehicle of your choosing. As long as you aren't using this to do something that even an untrained eye could tell is illegal, most people will give you the benefit of the doubt.

Gumball 3000 (-150cp)

The Gumball 3000 is an annual car rally where dozens of drivers with too much time and money drive a path through every continent. Future worlds will have their own version of the Gumball 3000, which you always have an invite for.

scenarios

[You may only take one scenario, with the exception of **Take it From the Top!**]

Dare to be Stupid

Your goal is to treat this jump as a nonstop party, even outside of filming. Anything that compromises your image as a party animal will cause you to fail this scenario. This could mean swearing off drugs (even for health reasons), going more than a week without a party, settling down to start a family, or generally doing anything that might make you look like a bore.

If you can keep this up for 20 years, you will receive the ultimate party aura. Not only do you easily get along with hedonists, idiots, or adrenaline junkies, people get a buzz just being around you. The more time they spend with you, the more intoxicated they become. Even people who normally react negatively to alcohol will be overflowing with reckless enthusiasm. You can turn this off if you want, or selectively exclude people from the effect, including yourself. This has no effect on people who actively dislike you or generally don't know how to lighten up.

American Icon

You must use your role in jackass to springboard a successful career. It doesn't matter what that career is, as long as your path to your current position started from your time on jackass. You don't need to always match or exceed your previous level of fame, but if your career hits a dead end, or is enough of a step down to give the impression that you "fell from grace" you will fail this scenario. Also, any substance abuse issues you might have picked up while filming need to be past-tense by the end of the jump. You'll thank me in the long run.

If you pull this off, you have a knack for leaving a legacy. Whatever you create, whether it's a painting, a TV show, a car, a movement, whatever, its public legacy will live on decades, if not centuries after it should have lost any actual relevance, even if its existence was just a blip in the grand scheme of things.

Professional Jackass

I actually capitalized the title, so you just know this is a big deal. For this jump, your face needs to become as synonymous with jackass as Steve-O or myself. You need to become so beloved and iconic that no jackass production without you would feel complete. If you fail to live up to those standards, or fail to participate in any major jackass production, you will fail this scenario.

For claiming your place beside me as an icon of idiocy, your recklessness will be similarly rewarded in other jumps. You find that displays of stupidity or shamelessness somehow always translate to some level of positive fame or respect. You could build your career by streaking on TV, and you'd wouldn't receive less praise than your celebrity peers. As a court jester, you could sit at the same table as the nobles and nobody would even think it was weird.

Individuals or small groups can still hate you, but this rarely changes the views of society as a whole. It's a different story if your idiocy is causing clear practical problems. Even if you could feasibly bluff your way into a medical license despite knowing nothing about human anatomy, you'll still be held responsible if your ignorance starts costing patients their lives.

Take it From the Top!

This isn't a challenge. Just a present from me to you. If you survive your two decades in this world, you have the option to do it all again. You can't take any more perks or scenarios, but you get all your outside powers this time. Maybe you want to see what stunts you can pull with all that extra power.

This second time around there's no requirement for you to even involve yourself in any jackass productions if you don't want to, but I'll make sure you always have the option. Dying will have you safely escorted to your next adventure without facing any kind of penalty.

It's all in good fun. No need to take things too seriously.

ending

Permanent Retirement (Go Home)

You've had your fun, but everyone has to grow up sooner or later. You're giving up your chain to return to your original world. That's a heavy decision, but I totally get it. All that constant excitement wears away at you. Enjoy retirement. With what you've put your mind and body through, I'd say you've earned it.

A Party that Doesn't Top (Stay Here)

Why? I know we're a riot to be around, but I didn't think you'd like us that much. You're trading in your chain to stay in this world with us. Even if the original jackass crew grows old and retires, as long as television still lives, the next generation of suicidal morons will be right around the corner.

Another Sequel (Move On)

That's what I'm talking about. You see, jackass was so much more than a dozen or so morons putting their lives on the line for laughs. It was about chasing that high, about living every moment like you're God-Damn invincible, discovering for yourself just how far you're willing to go. Now it's your turn. We'll miss you, but you've got your own highs to chase, ones that this world just can't match.

Oh, and one last piece of advice from me to you.

Don't forget to treat yourself from time to time. It's exhausting to constantly worry about what's safe, or sensible, or efficient, or even ethical. Sometimes you just need to throw shame, decency, and self-preservation to the wind and let yourself act like a total jackass from time to time, if you catch my drift.

notes

[Gauntlet by Gene]