



A century and a half ago humans finally reached the stars, opening up a whole new world to them as they explored, looted and established commerce. Many kinds of people rushed into the depths of space to chase the new opportunities granted to them. Corporate agents, pirates, police officers and even independent contractors and explorers.

People like a certain busty female hunter-for-hire.

Many companies are paying a premium for some of the flora and fauna unique to the various planets left untouched by humanity due to their potential uses in science or medicine. Many creatures are also captured for study or hunted! Some make a comfortable living searching through the unknown for interesting specimens!

While the new possibilities that space holds are great, there are some dangers you may run into while away from the comfortable reach of human civilization. You might run into creatures that need human beings for sustenance! Especially the race that you may soon come into *very, very* close contact with - the Arisughy. Be wary and keep a weapon on you, for these aliens are packing a very potent weapon of their own: *fat dicks*.

Or perhaps you are one of these aliens, seeking out females with which to reproduce and otherwise fuck senseless? Your female(s) might come to find that it's a rather *pleasurable* relationship between alien and human...



Will you analyze or be analyzed?
+1000CP. Enjoy one year of dodging alien dicks! Or not.

Origins

Barring a couple of exceptions, the only races that are seriously noteworthy are human (females) and the Arisughy (males) and its variants. The **Hunter** and **Police** backgrounds are expected to be entirely human, but the **Alien** background has a little variation.



Hunter (Free!): Your job is to explore the unknown and bringing back noteworthy plants and creatures, while doing your best not to hurt anything that isn't a very serious threat to your well being! You probably operate either totally alone or with a very small team - less profits you have to split up that way, right? It's a potentially very dangerous job, but you could get a chance to get super rich from a really good find! Medicinal plants can be worth a pretty penny, but what really brings in the big bucks is really rare species of aliens or animals. There's some space denizens that aren't worth very much, but finding an endangered species from a small part of space could make you a millionaire overnight! ...Like, say, if you brought in a few Arisughy...

(Choosing this option lets you replace the heroine of the first part, if you so choose.!)



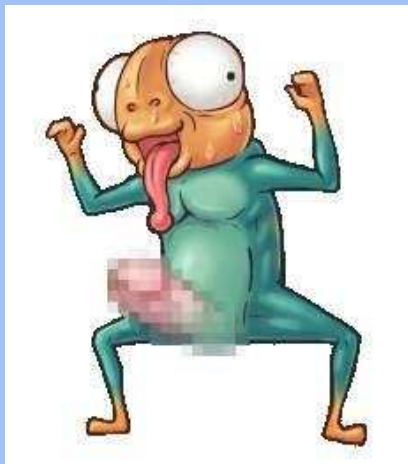
Police (Free!): You're an officer from the Alpha Galactic Police! Sworn to protect the citizens living in space as well as enforce the plethora of new laws that have come thanks to the new frontier of space, you're not able to be as free-spirited as the Hunters are, but you're trained to protect yourself and you aren't likely to be working alone! Instead, you'll have a partner that gets into trouble with you! You'll respond to attacks on citizens as well as settle conflicts between the independent explorers! You'll also be doing perhaps the most dangerous duty of all - responding to distress signals...

(Choosing this option allows you to replace either of the second part's heroines if you so choose!)



Alien (Variable!): The most valuable hauls of all, these space creatures are usually either brought in for research or shot on sight, according to how useful they are versus how annoying or how much of a threat they are to humans. The various alien species are recorded in the human databases but while they may tell you about the basics of the creature, not everything is truly known - especially for more rare creatures. The main species you will need to contend with (or potentially be) is still just the Arisughy but be on the lookout for things that don't quite match them...

(Choose one of the species below. Regardless of the species chosen, you still receive the same discount on Alien perks.)



Arisughy (+200CP): Small, frail and physically weak, these unimposing little fish...goblin...creatures aren't really a serious threat to much of a human unless it seriously outnumbers them. Fortunately for the Arisughy, they usually work in packs and display good teamwork despite being relatively unintelligent. Possessing no females of their own race, Arisughy must do their best to appropriate sex from other species, humans included, to keep their population up. They have a high virility that helps with this task, and this trait along with their ability to survive in just about any environment made them extremely common on their home world Basut. However, they were hunted nearly to extinction and their lifespans are

very short - a well "fed" Arisughy usually lives up to a little over a month before expiring (thankfully, your lifespan is not so critically short should you choose this option, but you must still "feed" to stay alive).

The fluids excreted by these alien lifeforms have a variety of effects on the human body, which are especially dramatic on human females. While not everything is known about it, their body fluids act not only as an aphrodisiac but energizes the female that it comes into contact with - potentially to the point where the female needs little sleep!

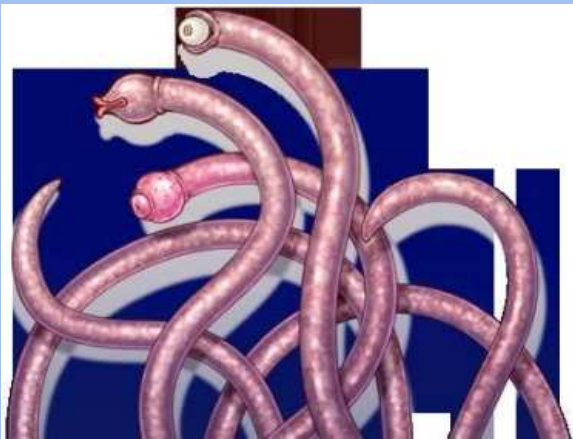
Arisughy are considered an endangered species and subject to various protection laws which makes it illegal to harm them except to restrain them or to defend one's life (which is rarely

necessary due to their meek nature). Each one of these unassuming creatures is worth anywhere from 100,000 to 300,000 credits, a small fortune by itself! You'll be filthy rich if you ever had a handful of them come into your ship...

It is worth noting that these aliens "feed" and reproduce the same way - through sex! Their most craved food is the love juices of females, and scientists have found that this species can live well past it's natural lifespan if allowed to constantly have sex without limitations!



Arisughy Subspecies (+100CP): This much larger example of the Arisughy is an offshoot of the original species, changing over the years by living the totally different environment natural to their species on the planet Kireyan. This subspecies is much stronger than the original and much more capable of physically overtaking any females it intends to rape and feed on! It's also worth noting that this subspecies has a huge cock with which to "feed" with, and it'll help the normal Arisughy get their hands on a suitable female with the same pack mentality that is found in the originals. They're also decidedly less meek than the originals and more willing to fight! They are otherwise the same as the above variant with highly prized fluids and lifespan.



Space Tentacles (+100CP): While there isn't a great deal known about this species, their need to breed with females in order to stay alive is non-existent, and they can subsist on more normal food. In fact, they seem perfectly capable and willing to eat dog and cat food for nourishment! However, their need to sexually assault females is still very strong! This monster will wrap and perhaps restrain the female in question with its tendrils before sticking its "cock" tendrils with bulbous heads inside of her waiting holes! It also has other types of tentacles such as

tentacles with pairs of lips! Curiously, while the Arisughy species can be somewhat territorial with "claimed" females, these masses of tentacles seem to get a pass and can share a woman without punishment!



Space Nise Moduki (300CP): A slime like creature which is asserted to be little more than a pest by the the human databases (which also state that its true form is unknown),

the Moduki preys on females while in “disguise”, an extremely horny creature like the Arisughy. However, what is assumed by authorities to be a disguise is actually this creature swallowing up organisms and taking on their properties, making a stronger but off-looking form for itself!

What’s more, the Moduki is not limited to taking a single creature as a template for its new form! It can take the traits of two and combine them into a being vastly stronger than the sum of its parts! However, the beast will need a few

days to fully integrate both creatures inside itself and transform into its “ultimate form”. Worst of all, the Moduki seems to have a greater intelligence than its simple body would let on! It is capable of committing espionage on a ship and sneaking around undetected. The only chink in its armor is its overwhelming libido which makes it happy to trap a female of its choosing before making her its lover!



Age and Gender

Humans are a diverse species that live far longer than some of the alien species they've encountered over the years, so your age may be anywhere from 18 to your early 40s. Gender for the Hunter and Police background is assumed to be female, but isn't restricted from being male. I'm not entirely sure what your intentions are if you're a human male caught up in these events. For monsters, the Arisughy are all male, but the potential for a female tentacle beast and slime are...there. The age of the Arigushy is probably in the *days* at best. Tentacle beasts and the Moduki may be much higher. Choose whatever age is the most fun for you.

Perks

Perks discounted by 50% for their respective background. Discounted 100CP perks are free.

General (Undiscounted)

Piggy! (Free for Hunter and Police! 100CP for others): Don't be afraid of wearing those skin tight space suits. You have the kind of body that drives the Arisughy and other horny aliens absolutely feral with lust. Your soft body has a pair of breasts that are your preferred size, but by default are huge and heavenly to touch. Likewise, your ass is big, spillover and oh so tempting to spank and knead. The hair atop your head never seems to get knots and stays perfectly in the style you intended for it that morning. Looking in a mirror will reveal that you have a beautiful face, unblemished and sporting kissable lips. You are a 10 out of 10 to even the most picky of humans, and aliens who are attracted to humans find you so desirable that they will go to almost any lengths to have you...for better or worse. What's more, your body is ready to handle the raunchiest sex this universe has in store for you. Your sensitive asshole is always clean and is well suited to anal and friction burns and other sex related injuries just never happen to you.

If taken as a male, your body is just as attractive in a masculine way. Rippling muscles and chiseled jaw are the least of its effects on you. Aliens will find themselves to be the most attractive possible form they could conceivably take. Even women who find the normal form of Arisughy disgusting will find something to like about you immediately.



Geweeeee!! (Free for Alien, 100CP for others): How would you be able to feed like you need to if you didn't have the same kind of libido as your kin? Your sex drive is always healthy for your race no matter what your mental state is, and if you want to push it far further beyond to become totally insatiable to keep "feeding" it's as simple as allowing yourself to. You can fuck for hours, days, even weeks straight with virtually no breaks if you wanted to. Your body's fluid production can keep up with those strong urges too, your cum will just keep spurting out freely into the holes of your woman no matter how many rounds you've been going for! Lastly, these urges will even spill into your partner, helping her withstand your lust for as long as she needs to!

For others who take this perk, you can keep yourself perpetually horny without any outside help and can do it on command too, even if you were having sex for days at a time!



Perilous Opportunities (100CP): It's really dangerous in a universe with monsters who are more than happy to rape you until you're addicted to cocks, but it'd be really bad if universes in the future had them too, right? Well, with this option you can make it so! Wait, what?! How could that possibly be a good thing?! Well, there's a few ways that it could be. For one, these monsters are totally not interested in killing anyone, so the worst damage they can possibly do is what they do to your holes and mind after fucking you silly. They're also usually worth a lot of money if you can bring them in to interested clients, dead or alive! Usually alive, but a low tech society might not care about research and just want their tongues to make salves with or something. They've also got some really fetishy biological properties too, so losing and getting raped could still be a lot of fun! ...ahem, if you're into that sort of thing.

For Aliens this has a different effect - every universe just seems to have a lot of really fuckable babes! They're built just how you like 'em and you'll find that even professions that shouldn't have so many lovely ladies will just be populated with them. Never seen an almost all-female police force? You're probably going to if you pick this up. What's more, they also all seem to have the *Piggy!* Perk so they can handle all of the love that you're gonna be giving them. It might even be worth getting yourself into trouble just so you can have all kinds of heroines coming after you so you can breed them after their humiliating defeat!

You can pay an extra 100CP to have both effects if you so choose!



Hunter

Space Grind (100CP): You've been at the job long enough to know what's valuable enough to bother taking and what isn't. As such, you're aware of some of the most common plants and creatures in the universe either from working with them frequently or just researching the database out of curiosity in your off time. You have a decent idea what they'd be worth if you sold them to the right people and even know how to collect them safely! You might look like just a hot piece of ass, but you're a professional hot piece of ass, dammit.

In other universes, you'll immediately be familiar with the most common flora and fauna as well as monsters. You can still be taken totally off guard by rare creatures, but at least you won't be clueless about the most mundane threats.

[Also...] You can feel out the biology of new creatures who try to fuck you *really* quickly. Sometimes it's obvious what the creature's cock is, but which tentacle in this mass are you actually supposed to suck to get it to cum? You won't have to ask the question for very long. You could have just been the first one to ever find this species and you're almost certainly gonna be the first one to figure out how to get it off, too!

Ace Pilot (200CP): Working all by yourself means that you have to be ready to take the wheel if you have to. Thankfully, you've always always had a knack for navigating through the potentially hazardous things you might encounter in space. Weaving through asteroid belts? No problem! Stuck in a magnetic storm? You'll be able to clear through it and adjust for any consequences it had on your systems at the same time. Fender benders are rare in space, and even rarer still when you're at the helm! You can also figure out how to pilot new ships at breakneck speeds and pilot it with the same effectiveness as a ship you're used to. As long as nothing sabotages your ship, you'll be juuuuust fine...

[Also...] You're a pro at maintaining your concentration even as your body and mind are overwhelmed! Need to do some complicated maneuvers as someone fucks you from behind unloading load after load into your needy pussy? You'll be able to pull it off and move your hips to help them out too! Do complicated repairs as a tongue expertly eats you out and makes you cum over and over with no danger to your work! Why keep monsters caged up when you can pacify them with your body and work at the same time?

Alien Babble (400CP): The Arisughy aren't able to carry out a full conversation, as they just aren't intelligent enough to comprehend an entire human language. What they can do however is communicate their needs through grunts, squeals and a handful of words they picked up that never seem to have anything to do with what they actually want. Yet you seem to understand

what they're generally trying to tell you just fine. You can understand primitive forms of communications very well and can seem to determine what aliens might want from you even if you don't know a single word of their dialect. It's not exactly hard to tell when an Arisughy wants "dinner" but being able to understand their fears and warnings is gonna help you catch on that something is wrong really fast.

[Also...] While getting really attached to monsters who are raping you probably isn't such a great idea, it's worked out pretty okay for you so far! Normally the Arisughy are very impatient and will take your body whether it's a good time for you or not, but with you even the most impatient of creatures can sense the urgency of what you're doing and keep from immediately plowing you! ...For a moment, anyways. The more you fuck the same creatures the more they seem to realize that you're busy and will instead just dry hump you or feel up your body. Also, the longer you hold off the sex your horny captors is wanting, the more pleasurable the rough release of pent up lust is! Get ready to cum your brains out if you kept your aliens starved of sex before giving them a chance to rape you!

I'm a genius! (600CP): If your engines just stop working completely in space and you have no idea what to do about it, you're just screwed and have to wait for someone to respond to your distress signal. However, all that time spent messing with your old junker of a ship has made sure you have the knowledge to keep that from happening. Computers going on the fritz, engines refusing to work, life support is totally failing? You've got it handled. You can jury rig a solution to technical problems for anything that you're using and while it may not completely restore full power to them or make them finicky to work with, it's gonna be good enough to get the job done that it needs to do. You can also do it with the bare minimum of materials. Any technician that looks at your work will initially gasp in horror before realizing the genius of what you did. This isn't gonna help if you're a little too tied up to actually do the work, though...

[Also...] Fix your damaged computer console? Sure, just gimme a few more hours to get my pussy stirred up by these ugly beasts...! Oh, it's done? Nevermind~! Give me more~! You'll find that your daily duties are autonomously taken care of as you have sex! Check the cargo hold? Eh, the computer can handle that...! I'm too busy trying to milk this cock with my tits! The work is done at the same skill level that you'd have done it, and only a little slower than you would have personally! The only things that you'd need to do yourself in the middle of your non-stop orgy are pressing matters you would absolutely have to do yourself, like stopping the creature going on a rampage in your ship or finding new monsters on a planet's surface! Other than that? Feel free to get drunk on pleasure all of the time~!

Police

Space Law (100CP): After a few weeks of learning at a space academy, you've memorized the situations you might encounter on the job and the procedures for dealing with them, as well as the specific laws that apply! Encounter a bunch of poachers shooting at a protected species? You can arrest 'em, book 'em, and explain to them every single law and statute they broke and where they could look it up all off the cuff! Parked your ship just a few feet too far from where it was supposed to be? Enjoy the ticket! Granted, this isn't really a total understanding of the entire legal system, you're just an encyclopedia when it comes to stuff that directly has to do with your job. Anywhere else you'll get the same kind of knowledge about the topic regarding the totally new set of laws.

[Also...] You have a wealth of sex positions in your mind to help have some really dynamic sex! You can think of all kinds of crazy ways to get fucked and anytime you meet a new species you seem to figure out ways to work around that creature's biology and build to help it get you into all those little dirty positions. Are you sure you just studied law, or were you studying a lot of porn on the side too, you slut?

Must Help Senpai! (200CP): You've got a bond with your partner that's more sisterly than it really is professional! Even when you're away from them doing something important or dangerous, you'll know for sure if they're in trouble! Those aren't just empty words, you really do seem to have a second sense for when your closest comrade in arms needs a rescue right away! This doesn't help even a little with actually making that rescue but at least you won't be working totally unaware that your close subordinate is getting pumped full of cocks. This only works for up to two people, so while you may know two closest to you need your help, everyone else remains a mystery to you until you confirm their condition yourself.

[Also...] Something inside you stirs anytime you get fucked alongside other girls, and you feel more sensitive and cum harder! It isn't gonna be an unusual sight at all to see you holding hands with another victim of big dicked monsters as you both get railed, your pussy soaking wet from the idea of getting taken together! With your closest friends affected by this perk, this is stronger to the point where having loads pumped deep in your pussy next to senpai is one of the greatest pleasures you've ever known! You even have a lot of skill with cleaning up their sex mess and as a fluffer, getting your new lovers hard with your body as you get that dirty dick ready to fuck your senpai silly and then eating the cum out of her holes! Lastly, you even seem capable of syncing your orgasms with them...

Not Good With Creatures (400CP): You might find yourself surprisingly timid around something that bothers you, even if you're normally a really stern and tough kind of person. Any phobias you might have become only a slight worry that you can bury inside you so that you can continue on with your mission. In fact, you find yourself otherwise totally unaffected in combat by

your fears or phobia of whatever it is you're fighting! With enough exposure you can totally overcome your fears and even enjoy the thing you feared previously! Here that fear may or may not be monsters, but in future worlds you can switch that drive to overcome fear onto a new target and learn how not to fear that thing, too!

[Also...] There's overcoming your fears, then there's just downright fetishizing them! If a creature that you fear or find entirely disgusting fucks you, you'll get over your fears WAY quicker than you would with just normal exposure. In fact, you even get a little more turned on than you really should when something that you hate has you in its grasp and rapes you! It'll take you just a few days worth of sex to not only not fear or hate them, but be able to actively like them and even start to fetishize having your preferences warped by some good monster dick!

Die, You Pervert! (600CP): You're a lot more dangerous than your sexy body would suggest! The scores that you got while in training made even your instructors do a double take! You're well accustomed to the many weapons of the galaxy and you're an excellent shot with just about all of them! What's more, you're very capable of using your fists and legs to make crushing blows that hurt and stun even the tougher monsters! Assuming you're being smart about it, you can potentially clear a whole ship of threats like a one woman boarding party! There's next to nothing that can withstand taking you one on one. Only problem is that it's rare for the Arisughi to work alone...

[Also...] But what if some part of you secretly yearns to lose? To have this detestable creature humiliate you and fuck you hard like you really want? What if the best part of being the strongest is having such a tall height to fall from? If you really want, you can continue to give a great fight and a show of defiance against whatever it is you're fighting before quickly finding that the blows that totally disabled or even killed your foes suddenly have next to no effect! You'll punch and kick with tremendous force, and your enemy will just shrug it right off and give you the instant loss you really want deep inside! You'll cum way harder and get some of the brain-melting sex you ever had in your life as a result of losing!

Alien

Sweet Smell (100CP): You've gotta have a nose like a hound if you wanna be able to find your woman. Thankfully, you do! You can smell a particularly pleasant smell anytime you're anywhere close to a sexy babe, and you can use that smell to track down that beauty even when you're moving through an unfamiliar environment, like a ship that you just stowed away on! You can even smell them even more strongly the more beautiful they are! The most bodacious human babes are so fragrant that you couldn't possibly miss them, even miles away! This makes women smell like whatever you prefer, but the default is a sweet smell that's totally irresistible.

No Kissing! (200CP): Your kind may or may not have fluids that get females all hot and bothered, but one of the best ways to deliver your payload of heat causing bodily fluids is with kissing! You're a fantastic and passionate kisser, your tongue dancing with your woman's in a way that'll drive her crazy as dick stirs up her holes! You're so good that a deep and messy french kiss is usually enough to get a female horny and unable to fight you! Your females also seem to be perfectly capable of talking even with their mouths being conquered by your tongue, and while she might be a little muffled she'll be perfectly easy to understand as she begs for more!

So Gooood~! (400CP): Human females might be stronger and better armed than you, but when your dick is balls deep in their insides they can't help but get more and more fond of you with every thrust. With this, sessions of sex can slowly turn them from hating you to falling in love with you and your dick. It will take more than one or two romps to turn them into a willing plaything but eventually they will begrudgingly start to succumb to the pleasure of getting railed by monster dicks. It will start with them making excuses about them simply needing to feed you so that you'll leave them alone for a little bit but eventually they'll openly declare their affections as they bounce in your lap and become your woman!

Slip n' Slide (600CP): The woman you've been after is coming into the room, armed to the teeth and ready to spill blood. She calls out to you to reveal yourself while toting that gun around and...slips on some semen on the floor, dropping her gun by accident leaving her totally open to fuck senseless. You have some incredible luck when it comes to things who are coming to get you accidentally totally disabling themselves. These things happen randomly and without any input, but where you both are and what you want from the thing hunting you will influence the outcome of the freak accident. Is it a sexy woman you want for yourself? She's left stunned briefly but otherwise unharmed. Is it a dangerous monster that has nothing but bad intentions for you? It might accidentally hit a button for the airlock and send itself into the black vacuum of space to forever no longer be your problem. Just keep in mind that calling upon luck again and again will see it eventually fail.

Items:

I hope you didn't seriously think you were gonna travel through space on just your legs! You'll probably need a few things to get started and a ride to call your own so you can travel through the stars.

Items are discounted by 50% for their respective backgrounds. 100CP items that are discounted by your background are free.

General

Lifetime Supply of Suits (1 Free Hunter and Police, 100CP for more): When you've got a body that's just begging to be unwrapped by horny aliens, you're gonna end up losing a lot of suits. Thankfully, you get a constantly refilling supply of one particular outfit, whether it be your hunter's suit or your police uniform! This is gonna save you a lot of money down the line, believe me. These suits can have some mild protective properties like how the hunter's suit protects the user from chemicals, but that's about it. Being form fitting and very tight isn't strictly mandatory but I strongly recommend it.



Hunter

Cages (100CP): If you're going to be collecting living specimens out there in space, you're going to need something to hold them in. These simple cages with iron bars are enough to contain most alien threats, and they're wide enough to be reasonably spacious for whatever is held inside. That being said, the locks on these cages are just a bit weak and if the creatures inside think to strain themselves to open the cage by sheer force then the lock will pop open. Thankfully, they probably won't do that unless they're driven totally mad with lust or hunger. Wink wink. Also, the bars are wide enough to stick arms and large cocks though.

Storage Vial (200CP): This glass container is used to hold biological samples to be used for testing and research. Most commonly, you'll identify whatever creature is causing you trouble by filling this vial with its blood or semen, but this vial is also excellent for long term storage of biological and viral samples making it excellent for preserving sensitive materials.

Armory (400CP): This locker filled with various rifles and sidearms are a great thing to have when alone in space with no other means to protect yourself, especially from boarders and when exploring a planet. They're exceedingly reliable on their own and they even have a tranquilizing mode which allows you to use them against things that you either don't want to hurt or are illegal to kill (see: the Arisughy). They may be prone to jamming or failure to fire if they're caked in something, like monster cum, but other than that they'll be a stalwart companion.

Class D Cargo Ship (Free in-jump for Hunter, 600CP to keep): An older vessel that's a bit of a junker and seen some action but you can't help but love it for sticking with you through thick and thin. A humble repurposed ship that has on-board navigations which will take you to your desired destination without need for you to directly pilot as well a voice activated computer system that runs the various systems on the ship without your input. The ship also has a small lab for testing samples as well as an internal database for saving information about creatures you've encountered so far. For a small fee, you can also access the USR Database and get some information about a creature your own database doesn't have. However, this database isn't always complete and may only offer speculation from researchers rather than hard info as not all monsters are well understood yet. Such is science.



The ship also has a cozy bedroom for you and a large supply of preserved food which restocks frequently. Lastly, there is a spacious cargo hold which you can store anything from weapons to raw materials to live specimens.

It may also be worth noting that the camera systems on the ship can and will observe all around the ship and save the footage to the local database...



Police

Standard Issue Weapon (100CP): Intended only to be used when lethal force is necessary, this service weapon was issued to you in case it became prudent to defend your own life against pirates or monsters. This weapon has no non-lethal functions but has enough firepower to reliably put down most monsters. Can come as an automatic rifle or as a handgun, the rifle being more powerful whereas the handgun is much more maneuverable and easy to carry.

Communicators (200CP): This is a pair of what are essentially advanced radios for two officers to communicate with one another on a local channel. Most of what will be done is voice communication, but the devices are also capable of visual communication which gives you a video feed to the other side which is useful for confirming your partner's condition...or watching them get raped by Arisughy. The pair of communicators will also record video feed without your input and put it onto your ship's databanks.

Maidokini Rescue Drone (400CP): A floating drone intended to help officers gain critical information while on their missions which can scan locally for any lifeforms as well as access computer systems and recover data, although this process will take time and can take even more depending on the state of the computer in question. Its scanners are precise enough to inform you of threats closing in on your position and the robot is smart enough to convey the exact location to you so you can fire on enemies just as they reveal themselves. It may also help discover anything sneaking up on you, but lifeforms unfamiliar to it or just plain unreliability may cause one enemy to slip through the cracks. Lastly, it can do field repairs of your weapons and suit but can only do so much with excessive damage. Unarmed, so it's totally useless in an actual fight. Often greets the user with a simple "Yo."

Galactic Police Cruiser (Free for Police in-jump, 600CP to keep): A smaller but lighter and more nimble vessel than the Class D Cargo Ship, this vessel is equipped with advanced sensors that allow for scanning for lifeforms on an adjacent vessel, making it essentially a spaceship and stakeout vehicle at the same time. It's also capable of taking DNA provided to it from any new creatures to allow its scanners to find them regardless of where they hid whether it be on a nearby vessel or on the cruiser itself. It also shares many of the same essential systems that the Class D possesses, such as the automatic navigation system and the computer controlling them. This ship also stores camera footage on its local databank...



Aliens

Cat Food (100CP): A bag of nasty food that's meant for human pets a lot more than it is your kind, but despite the bad taste it actually does a pretty good job of staving away the hunger pangs from a lack of female juices. While it's not enough to really sustain you for more than a few days you can keep from perishing for about a week so you can keep hunting for a woman to fuck. You could maybe use it to feed a pet of your own, but why would you bother with that?

A Small Crate (200CP): Appeasing the Arisughy liking of small and cramped spaces, this small highly unremarkable cargo box not only serves as a little hiding spot but also a little home that's oddly comfortable despite its small size. You can use this to go largely undetected so long as you stay inside and don't do anything drastic. Bring some snacks and wait inside to see if someone bothers to pick you up and haul you off to somewhere with a lot of beauties!

Container of Slime (400CP): While this glass vial is full of the slime of a Moduki, it isn't actually a full Moduki. While this may not seem terribly useful at first, this slime is actually very useful for sabotaging electronics and otherwise screwing up the functions of advanced hardware. Emptying this stuff all over a control panel will make it nearly inoperable and require a lot of time and expertise to fix. If you want to keep a ship from moving, just throw this stuff everywhere and watch the sweet woman you want lose her mind as she tries to undo the damage. The container refills once every couple of days.

Your Planet! (600CP): Don't get so excited, this is simply your home planet which you've been living on since the day you were born (like, three days ago?) There's absolutely no humans to be found anywhere on this rock in space but there's plenty of various species you've yet to discover living on it which you could maybe subsist on for the time being. There's also lots of neat plants on it which causes busty Hunter women to occasionally land on it in search of them. Hey, that sounds like a nice opportunity there, don't you think?

There's no kind of infrastructure or anything like that, so don't expect anything like that. But it's a place to live and breed!

Companions

Looking for new friends (or lovers)? Just want to bring some of your already existing friends here? Sure. I've got you covered.

Companion Import (Varies): Each new companion you import or create will cost 50CP, or you can spend a flat 200CP to import or create eight companions total into this world! They get a background for free as well as 600CP to spend on perks and items. They can also purchase whichever race they like if they take the Alien background. Are you bringing them here to make them really endowed or just wanna see them get fucked by monsters? Well, that's your business.



Hunter-For-Hire (100CP): This sexy mercenary woman makes her living doing odd jobs for various clients, but lately she's been mostly searching for valuable specimens on the planets that she passes by and selling them. She has dreams of being a millionaire who doesn't have to work ever again but if that isn't going to happen she'll take a new ship or even just a good long vacation. Maybe she could get what she wants by coming along with you? She certainly seems to think so. Her experience on the job means that she has all of the hunter freebies and perks as well as all of the Hunter items.





Senpai and Kouhai (200CP):

These two officers from the Alpha Galactic Police are partners and basically totally inseparable, so they're a package deal. Senpai is the senior officer of the two and is a direct and seemingly fearless woman who prefers to put herself in danger over her partner. She's quite a handful of a tomboy, but is a bit skittish around space creatures. Kouhai is her cute subordinate who tends to stay on their cruiser and act as support and navigation, but she certainly isn't above taking up arms herself!

She cares a massive deal about

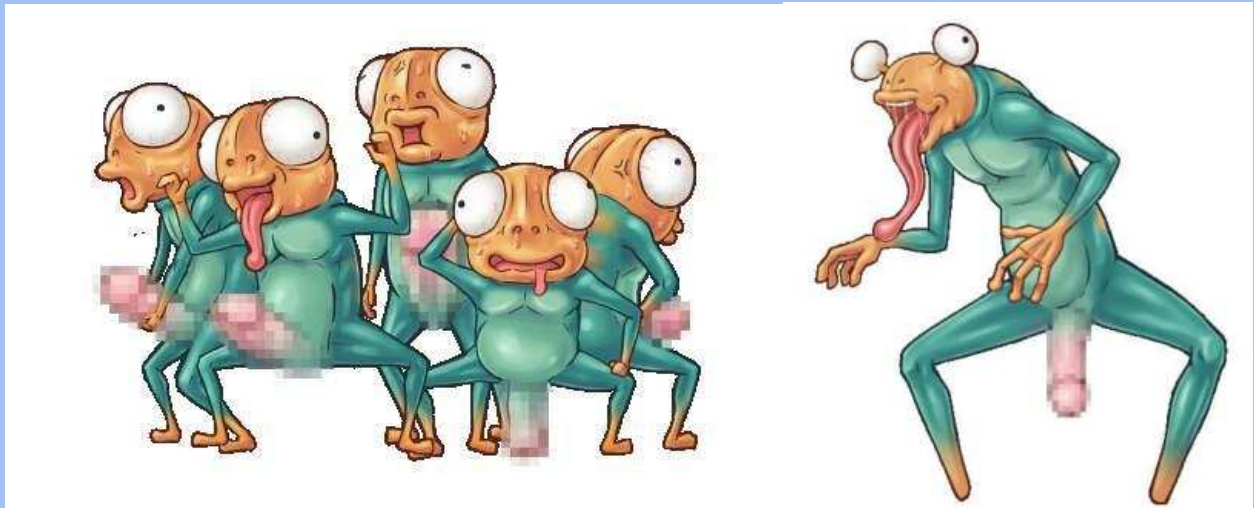
Senpai and will even go off to rescue her from the clutches of horny aliens no matter how bad the odds are! ...or how ill-advised that is. Senpai has all the perks of the Police background and Kouhai has the 100 and 200 CP Police perks and the 200CP Hunter perk. The both of them also come with all of the Police items. They have to find crime somehow, right?

(If you replace one of these two in your background, you may buy this option for 100CP which omits the character you replaced.)



A Group of Arisughy (100CP): A small group of the little horny bastards are deciding to stick with you! Whether that's because you're a sweet woman that they're happy to fuck or a fellow monster that they're taking your orders because they feel you're some kind of alpha, there's now a group of 10 normal Arisughy and one large Arisughy Subspecies following you. They still need to feed every day to live their full lifespans, but that shouldn't be too much of a problem should it? They're unfortunately pretty dumb and not useful for a whole lot besides maybe selling their fluids for a profit. They are, however, either an incredible fuck for those of the Hunter and Police backgrounds or downright willing to catch a bullet to help you get laid if an Alien.

The normal small ones have the 100CP and 200CP Alien perks while the large Subspecies has the full perk set. They can also actually breed past their original group size and spread their race around but any Arisughy past the original amount are only Followers and come with nothing but their stock race. You can buy this companion multiple times for more groups.



Drawbacks

Artstyle Merging (+0CP): “Don’t the Arisughy look a little different than usual? I could have sworn they looked totally different before!” Well, I won’t make you have that moment of realization. You can choose which look our favorite horny aliens have, whether it be their slightly more cartoony “cute ugly” style from the first part or “ugly (alien) bastard” all of the time. What if you like both, you ask? You can have it! The Arisughy can also have the second part’s variation as a cosmetic offshoot or something, so you’ll have both of the kinds of monsters side by side! They don’t differ a whole lot biologically either way.

My Suit’s Melting! (+100CP): The Arisughy’s saliva is potent enough to melt the super light and thin space suits of the human females, but the ones you come across are just ridiculous. They make an effort to constantly lick all over your body which totally ruins your outfit - and they’ll do it *all the time*, even when they’re not really horny! I hope you like the idea of walking around at least partially nude all of the time, because you’re probably gonna get so annoyed you stop bothering to change out of the ripped bodysuit and let all of you hang out.

Aliens instead find that any biological traits that would help them break through that form fitting garment will be a lot less effective than it usually is, meaning you’ll have to tear through their clothing by hand. This is a lot harder and you’ll probably need a little bit of help tearing apart the surprisingly tough skinsuit keeping you from that sweet pussy.

Hunk of Junk!! (+100CP): Either you just can’t exactly afford the best equipment, you were issued something a little faulty or you were intentionally sabotaged by somebody. Your ship(s) always seem to have little computer issues and some vents just don’t seem to seal up properly, or maybe your scanners have little gaps in them that can leave pockets of enemies undetected. While this is usually little more than a source of light aggravation because you have to step in and make little corrections when you shouldn’t have, this could maybe be dangerous if you have something get onto your ship and start sneaking around...

Aliens will instead have a really tough time using human technology themselves. Not the hugest limitation since the alien species rarely if ever do it anyways, but your capacity to learn to do it is basically blocked. That being said, there’s nothing from stopping you from getting some human babes to do it *for* you...

How Many Are There?! (+200CP): Very soon after your arrival you’ll hear a clanging in your vents or see something running for a hiding spot on your ship. Investigating this disruption will reveal that you have a small group of Arisughy on board your vessel! You can get rid of them, but you’re destined to just keep encountering this alien race no later than a week from the moment you purged the last of them from your ship. It’s like fate is seriously trying to get you fucked in every hole by these horny little freaks whether you like it or not.

If you’re an Alien, you’ll find that you have the opposite problem - you’re all by yourself! You have only the allies that you purchased with your CP and other members of your species that

aren't loyal to you like a companion just don't seem to have any interest in helping you. I hope you're particularly resourceful or thought to buy or bring some allies beforehand. Again, this doesn't stop you from getting some loyal human babes to help out...

Hands In The Air, Creep! (+200CP): Oh shit, it's the space police! You're wanted in basically every part of civilized space either because of dealing in illegal substances or doing some other really shady and illegal stuff. Aliens are likewise to be brought in because the police are trying to investigate a string of assaults on females and they think you're the culprit (they're probably right). You've got a record that'll get you locked away for a really long time - longer than you have to spend in this universe, so if that happens your chain is officially over! The Alpha Galactic Police are well trained and provided good equipment but they're not impossible to defeat. Aliens will be very glad to find that they even have a lot of hot babes in their ranks, so maybe being hunted isn't so bad?

Erectile Dysfunction (+300CP): Oh the greatest punishment you could possibly receive from the gods above - you just can't seem to get horny! While getting raped by aliens is surprisingly fun and pleasurable, you just can't seem to ever get your rocks off and just get annoyed at how long this is taking! If you're an alien creature then you're just as uninterested in sex no matter how odd it is for your species! This isn't strictly life threatening for the Arisughy who can still feed from eating or getting pussy but this is gonna really take the fun out of being a creature who feeds from sex. God help you if aliens or a human woman gets addicted to you and wants sex from you all the time!

Something Slimy (+300CP): After something hits the ship you're on you'll soon find out you have a very serious problem on your hands. A Moduki has gotten aboard your ship and has begun trying to get stronger by consuming whatever aliens you have in your ship! It'll create a crude "disguise" with the genetics it collects from the alien it ate and try to fuck or eat you next! It will need to give it some time between every feeding or raping meaning you have multiple stages in which you could stop or destroy the creature, but if it gets too strong and irresistible then it'll either become virtually impossible to destroy and eat you if you're an alien or fuck you so good as a human that you'll do nothing every day but have lovey dovey sex with it. If that happens, your chain is unfortunately over.

Final Choice

I think we already know how this works. If this is somehow your first romp then...you have my pity.

Go Home

Plan on taking over the world with futuristic technology or just never wanna see an alien dick ever again? I can't blame you either way.

Stay Here

Enjoying yourself just a little too much there? That's alright, you can stay in erotic bliss forever! Have fun with your new life!

Move On

You've had your fill, and now you're ready to take on totally new unknowns!

Notes

- **Made by Junior Kouhai!**
- The story in this eroge is extremely light, you can probably read through both of the games in a couple of hours. Therefore, if you ask about specific information about the setting, the answer is probably going to be "make something up." You're thinking about it harder than the developer ever did.
- The [**Also...**] tag next to the perks for humans just states the erotic benefits of taking these perks. You don't need to pay anything extra, it's just to separate the actually practical use of the perk and the erotic part of it.