



Baldur's Gate 3 vs STAR TREK vs Rick and Morty vs Solo Leveling V0.9

How the fuck does this keep happening?!?!? First it was a realm of monsters fighting Jedi and now this shit. So what happened this time? Hmmm it looks like the 4 multiverses didn't fully merge this time at least. Taking a look into it the mostly likely culprits are a miss fired wish spell, James Tiberius Kirk fucked the Q again, the Itarim breaking the veil to the wrong place, or Rick Sanchez.....fuck. Portals to Avernus opening on Risa overwhelming the Federation with legends of Demons & Devils that their very presence disrupts technology. The USS Enterprise (NCC-1701) crash-landed in the Forgotten Realms wilderness. A Nautiloid dungeon breaks a gate into Seoul. An entire dimension V-092 breaks away from the central finite curve colliding with 3 others creating a bridge between them. Plus the planets are phasing into the other multiverses at random. Tears in reality letting things move between the linked places.

Wait, who are you and how did you even get here? Jumper? God fucking damn it Jumpchan did this! Ok at least that explains a lot. So you're here to be flung into this shit show purely to entertain this jackass. Knowing Jumpchan's modus operandi this can't even be fixed until 10 years have passed. I am betting there is a menu screen some wear around here with a list of this to purchase to make this even more problematic for me to fix after the fact. Yep here it is mortal take a look at this and here are your 1,000 VS points.....fucking Jumpchan.

Origin:

Pick on only

Dark Urge: A amnesiac white dragonborn storm sorcery with some forgotten daddy issues. As long as you're not in the forgotten realms dad can't touch your mind.

Rutherford: You're a junior officer with erased memory & some new "program" replacements. Just got assigned to the USS Cerritos to Bunk A12002, on stardate 56329.4.

Morty: Rick just gave you a gift he stole from Santa Rick N-25/12 and now you're trapped in dimension V-092 on a "Pleasure Trip".

Hunter Sung: One of the survivors of the double dungeon and the barrier of the dubious honor of being selected as the Player of the System.

Tav: A very blank slate with a species, age, gender, and class up to you. Normally you at least have to be a Balduran, but not anymore. This is the drop-in option if you couldn't tell.

Sex:

Gender is set by the Origin unless you pick the option below.

Rule 63 [optional]: Gender swap every character in all 4 multiverses.

Species:

Only available to the Tav origin. Everyone else is just Human. See notes for details.

Human: You know what a Human is.

Elf: Dirty knife ear! Long lived pricks.

Drow: Fancy name for different skin colored Elf.

Half-Elf: Only half bitch.

Half-Orc: Half buff green monster.

Halfling: Hobbit by another name.

Dwarf: A race of perfect people with the sexiest facial hair.

Gnome: More colorful Hobbits.

Tiefling: So your mom fucked a Devil cool.

Githyanki: Evil cultist pieces of shit that like killing mind flayers (the only good thing about them).

Dragonborn: Have you ever wanted to fuck a dragon? What just me? LIES!!!!

Location:

Your starting location is based on your origin. Drop-In can just pick.

Forgotten Realms: Crash site of the USS Enterprise on a beach near the Emerald Grove.

Skies of Risa: Onboard the USS Cerritos in a geocentric orbit of the new Blood War battlefield.

Universe V-092: Walking through a portal in a "deserted" downtown.

Korea: Onboard a Nautiloid that just emerged from a gate above Seoul.

Perks:

Discount means 50% off for its origin and free is free for its origin.

Haunted One [100 Free Dark Urge]: You can at will summon a dagger into your hand courtesy of Bhaal. It's not enchanted or anything, just a very sharp dagger.

Storm Breath [200 Discount Dark Urge]: Replace your normal breath weapon with a combined cast of *Cone of Cold* and *Lightning Bolt*. Outside of being a bigger area and more powerful the normal breath weapon rules apply.

Slayer [400 Discount Dark Urge]: The power to transform into a 4 armed monstrosity crafted by the god of murder for his most dedicated follower. This looks like something out of nightmares and perfect for killing, but useless for anything else.

Free [600 Discount Dark Urge]: You had all your blood pulled out of your body by your father killing you. Lucky for you ~~Jergal~~ err I mean Withers brought you back. As a result of this rebirth

you are now immune to powers of any god level entity (for better or worse). You no longer have to fear being mind controlled or divine smited by some immortal asshole. This doesn't protect you from their followers or an old fashioned punch to the face, but from a Zeus's thunderbolt yes.

Cybernetics [100 Free Rutherford]: Congratulations on your upgrade! A built in universal translator, scanner, and tactical overlay. Post jump this is just a perk & less metal in your head.

Training [200 Discount Rutherford]: Normally Starfleet gives you basic broad training and some limited specialized training for your chosen field of study. You on the other hand have been trained in every single field of specialization available to learn at Starfleet Academy. Medical, engineering, tactical, intelligence, programming, communication liaison, security, protocol, logistics, transporter operator, roboticist, psychology, xenological studies, biochemist, navigator, and helmsman making you a true jack of all trades.

Engineering [400 Discount Rutherford]: You are an engineering genius on par with Montgomery Scott, Geordi La Forge, and Noonien Soong in both skill & knowledge.

Electromagnet [600 Discount Rutherford]: You're like a magnet to all the green skinned lady's (or gents or both) you meet. It's not limited to only green skinned aliens, but all fuckable aliens. Orion, Twi'lek, Xelayan, etc all will find you foine and want to mate with you until you can't walk. Go forth and make Captain Kirk proud!

Athletics [100 Free Morty]: Even with short legs of a 14 year old you can outrun Usain Bolt thanks to all the crazy shit Rick has put you through. That's going to be very helpful in this mess.

Beep [200 Discount Morty]: You can awaken the dormant gene placed inside you transforming you into a sentient car. Sometimes Rick can be a real dick.

Evil [400 Discount Morty]: Just like Evil Morty you are exceptionally intelligent and have a mental switch that can turn you into a ruthless sadist when needed. A part of your mind with emotions will stay in charge of the switch so you don't just "forget to turn it back on".

Sun [600 Discount Morty]: Maybe it has something to do with you being The Sun King at one point making you somehow completely immune to all flames, heat, radiation, and gravity above 9.807 m/s^2 . I know what you are thinking, how does that work right, but does it matter?

System [100 Free Hunter Sung]: The magical program that allowed Sung Jinwoo to go from the weakest fighter to the strongest Monarch in less than a few months. First the program allows the user to allocate points to what stat you want to raise. Two a *store* to purchase items need to survive like weapons and healing potions. Every time you kill something you gain exp at a much higher rate the *BG3 Class* gets natural. Third, you gain one new skill *Longevity* immune to all diseases, poisons, and any abilities that can be harmful to your status. This system is fantastic for growing stronger, but not for gaining new abilities, only raising ones you already have. The current level cap is set to 100 FYI.

Hunter Class [200 Discount Hunter Sung]: Pick one of the classes presented in solo leveling.

- Assassin [SL]: Swift and stealth stabbing type.
- Mage: You can cast elemental spells, enact curses, and call forth spirits to fight for you.
- Fighter [SL]: Specialize in delivering substantial damage in melee combat.
- Ranger [SL]: Specialize in ranged combat.

- Healer: Want some healing magic and Buff?
- Tanker: Specialize in defense, carry shields and wear heavy armor.

These classes have very few skills or spells, but have ridiculous stats. Start at level 1.

Uncapped [400 Discount Hunter Sung]: The system doesn't have a maximum level cap any more or any other job class level system for that matter. The exp requirements will increase as the level goes up so it's not going to be easy to keep growing. This isn't just for the level cap, but also applies to stats or skill caps that may be part of that system.

Monarch [600 Discount Hunter Sung]: Want an army? Skipping the hole doing job quests and level grinding. You gain the following skills *Shadow Extraction*, *Shadow Preservation*, *Shadow Exchange*, *Monarch's Domain*, and *Ruler's Authority*. You will still have to play by the normal rules meaning the maximum number of shadow soldiers is linked to your max mana pool and *Shadow Extraction* can only be used three times on the same target. See notes for details.

BG3 Class [100 Free Tav]: Pick one of the classes presented in Baldur's gate 3.

- Barbarian: Empower yourself with rage.
- Bard: The jack of all trades spells, skills, & combat abilities.
- Cleric: You prayed so hard a god gave you magic powers.
- Druid: A hippie with nature magic.
- Fighter [BG3]: All the combat prowess anyone could ever need.
- Monk: Bruce Lee and stuff.
- Paladin: SMITE!!!!
- Ranger [BG3]: So much better than standard DnD.
- Rogue: You got skills and daggers for days.
- Sorcerer: Magic for Nepo babies at least you don't have to prepare spells.
- Warlock: You stupid fuck. Good luck getting your soul back asshole.
- Wizard: Magic for nerds and you do have to prepare spells.

These classes have low stats, but great skills and/or spells. Start at level 1. You will gain exp everytime you complete a quest, kill monsters (or people), and explore. As you level up you can pick a different class listed to level (multi-classing). The combined max level for the classes is 20 so keep that in mind. See notes for spell and skill lists.

Mods [200 Discount Tav]: Game too hard you want to make it a little easier for your 3rd playthrough. I don't believe you, but that doesn't matter. Ok let's look at what's installed *Level Up - Gain a Feat on Every Level Up* by Shepard0, *XP-Multiplier(x10)* by SilverExil, *Levelcap 260* by SilverExil, *Prismatic Smite for Paladins* by J0N4X0R, and *Spell Slot x 4* and *Feats Every Level* by Shackal0. See notes for details.

Child [400 Discount Tav]: Dame Aylin is the daughter of Selûne making her more of demi-god then just a Aasimar. Either way now like her you have Selûne's blood flowing in your veins. First whatever species you picked make the Aasimar version, in other words the fathers species. Second thing this gives you is a summonable pair of angel wings and a flight speed that is nothing to sneeze at. Third, the spells *Lunar Smite*, *Lunar Flare*, and *Lunar Blessing*. If you don't want Ayline as a sister you can swap out Selûne for Shar or Mystra. Shar is the extra shit mom changing radiant spells to necrotic. Mystra is a mixed bag and changes radiant spells to force. Yes the name change for the spells shadow for Shar and arcana for Mystra.

Full Cheater [600 Discount Tav]: Fuck it! In for a penny in for a pound. First lets remove your worm from your skull and unlock all the Illithid powers. Shut up it doesn't have to make any sense. Two *Epic Magic* the things from 2nd & 3rd edition that Mystra thought she removed. Spells like *Mavin's create volcano*, *Proctiv's move mountain*, *Tolodine's killing wind*, *Valdick's spheresail*, *Aumvor's soulshatter*, and last but not least *Karsus's avatar*. You will still have to have the required level, spell slots, and items needed to cast them.

Items:

Discount means 50% off for its origin and free is free for its origin.

Noblestalk [100 Free Dark Urge]: Wanna get high? Mushroom will not only fuck you up, but will unlock forgotten memories.

Style [200 Discount Dark Urge]: Enjoy the set of items *Assassin of Bhaal Cowl*, *Shade-Slayer Cloak*, *Bhaalist Armour*, *Bhaalist Gloves*, and *Amulet of Bhaal*. Got to love a theme.

Pair [400 Discount Dark Urge]: Two legendary daggers *Bloodthirst* and *Crimson Mischief*. Sadly Orin's Netherstone is missing from the *Bloodthirst*.

Bhaal Temple [600 Discount Dark Urge]: Your very own palace of murder. Unlike the one Orin has, this one isn't in ruin, but fully intact. It will appear under any land you own or under your warehouse (hatch).

Blade [100 Free Rutherford]: Depending fields, mana auras, and the Weave all play many hell on futuristic technology. So a great way of getting around that is a good old fashioned knife. A box with a *Bat'leth*, *D'k tahg*, *Kur'leth*, and a *Mek'leth* all sharpened to the raiser's edge.

Googa Parasite [200 Discount Rutherford]: It alters its host's pheromones to make them chemically irresistible to potential mates. As long as you don't mind having this bug attached to your head.

Jump [400 Discount Rutherford]: A site-to-site transport gauntlet that can cut through all magical and radiation interference. Any attempt to reproduce this gauntlet will fail every time. It only has enough power to transport you 3 times before needing a recharger or a new battery.

Texas [600 Discount Rutherford]: The USS Aledo (NA-01) a fully automated Texas class starship with an 'fixed' AI. The ship will act on orders you give it to the best of its ability.

Jewelry [100 Free Morty]: The Tina-Teers elemental magical rings, but only three out of the four earth, wind and fire. You will need to say the name of the element each time you use the rings and you can't summon Planetina without the last one.

Sex Toys [200 Discount Morty]: Gwendolyn and a Love Potion made by a less shit Rick.

Pea Shooter [400 Discount Morty]: A Type-2 hand phaser with a +3 enchantment not only massively increasing its punch, but more importantly it will always work regardless of any dampening fields or magical interference. It will still need to be recharged or a new battery after regular use.

Caroline [600 Discount Morty]: A gift from Santa Rick to Semi-elf Morty stolen by Rick and gifted to you. This portal gun was built with a recharge function that takes an hour to replace the lost portal fluid. The gun will not open portals until the hour is up, but the onboard AI will stay on. The gun has a small injector arm that it will use to fill you with aphrodisiacs and other drugs at your request. The gun only has dimensions V-092, WOW-357, F-575, M-107, AMH-700, and

Boob World programmed into it. As a result of the multiverses merger it has lost access to the dimensions other than V-092, but can now open a portal to any merged locations. Post jump Caroline will let you travel to anywhere in the local multiverse.

Simple [100 Free Hunter Sung]: The *Kasaka's Venom Fang* rarity: C Attack +25 a dagger made from Kasaka's Venom Fang. Has two effects: Paralyze and Bleed.

Armor [200 Discount Hunter Sung]: A set of armor *High Knight's Chestplate* and *High Knight's Gauntlet*. The armor becomes invisible letting the clothing you're wearing underneath show and feels like it's almost not even there. Think like in the old school RPG's wear your character image never changed no matter what equipment you were wearing.

Keys [400 Discount Hunter Sung]: A set of keys? *Dungeon Key*, *Castle Door Key*, and *Demon Castle Key* all in your pocket. All great places to get stronger if you don't die.

Weapons [600 Discount Hunter Sung]: Yep here is the good shit without cheating. *Rune: Stealth*, *Demon King's Longsword*, *Kamish's Wrath*, *Red Knight's Helmet*, *Demon Monarch's Ring*, and *Rune: Dragon's Fear* now go kick some ass.

Magic Mirror [100 Free Tav]: Want to change your appearance? The mirror does not allow changing your species just how you look.

Skip [200 Discount Tav]: Want to skip to the final act really early. Here you go have some fun, kid. *Orphic Hammer*, *Orin's Netherstone*, and *Gortash's Netherstone* all you need is the last stone & a way into the Astral Plane. Go forth and fuck up everyone's plans.

Cheater Chest [400 Discount Tav]: A chest filled with the *Starfall Dagger*, *Iota's Spark*, *Blackrazor*, and *Cheaters Ring*. All bull shit items and super overpowered. I should note the *Cheater Ring* only works in worlds with the *Weave* so outside of a DnD universe the ring at least is useless. All the other items in the chest will still work fine without the *Weave*.

Nautiloid [600 Discount Tav]: A Spelljammer made by the squid heads. Unlike most of the mind flayer style, this astral ship has a standard "captains-chair" style helm. Burn some spell slots and let us get sailing flying. This may well be the only "safe" way to travel around this merged multiverse.

Companions:

Normal rules apply to max 8 companions.

Bombberman [50]: Gale Dekarios the god fucker himself. Be Careful if he dies and you don't bring him back in 3 days he will explode with enough force to flatten a large city. Maybe it has something to do with realms merging but he is way "thirstier" than he should be. Plus the worm in his head at least you won't get bored.

Shart [50]: Jenevelle Hallowleaf is a brainwashed cultist with a worm in her head. As she is too far away from the power of Shar for the memory blocks to hold so she is having a bit of an existential crisis. Maybe that's why she is so "thirsty" or BG3 was half goth girl dating sim.

Greeny [50]: D'Vana Tendi is an enthusiastic Orion that loves science. She is skilled in shooting phaser, medicine, genetics, stealth, unarmed combat, and hacking. She may be the least lustful companion option naturally.

Wineo [50]: Where is the airlock again? Brad Boimler is an annoying shit that will drive you crazy with all of the rule-lawyering and sucking up to any authority. He at least has a normal libido so he will not be humping your leg day one.

Stabby [50]: Stacy v-092 is far more dangerous than the one that got trapped by Toxic Rick. She is shockingly skilled with knives and as if we are following a theme she is the horniest companion on this list by far.

Hawaiian [50]: Thomas Andre a 7 foot tall brink shit house. A national level hunter, tank class, Scavenger guild master, and a lover of Hawaiian shirts. That last thing makes him a true bro. Other than being very strong and good at killing stuff he doesn't really have any other skills.

Esil Radiru [50]: A demon princess that has been freed from the compulsion to kill humans. She is affable and shameless, measuring up to a S-Rank Hunter. She will confuse the shit out of the demons and devils in the forgotten realms.

OC [50 each]: They get a Tav origin, 300 VS points, and can take drawbacks. Their personality and appearance are up to you.

Drawbacks:

You may take up to 800 CP worth of drawbacks for extra points.

Supplement Mode [+0]: WHY??? Oh fuck it sure why not. Keep the CP pools separate.

Rule 34 [0]: Fuck it lets just make everything a porn parody! Just call it a side effect of merging dimension V-092 being the core.

Module [+100]: After a week you will awaken in The Lost Dungeon Of Rickedness: Big Rick Energy alongside Kiir Bravan, Meatface, Lyan Amaranthia, Ari Strongbow, and Keth Silverson. You can't leave until you kill or fuck the young green dragon.

Plot [+200]: You must defeat The Netherbrain, Nova Fleet, and Antares before you can leave.

Mid-boss [+300]: Badgey the crazed AI, Yurgir the devil warlord, and The Pope, Hwang Dongsoo the S-ranked hunter are all gunning for your ass day one.

Bear [+400]: That scene in BG3 with Halsin as a bear.....yep you are super into bestiality. Any and every time you could have sex with an animal (or a dragon) you will. Regardless of how stupid dangerous this may be.

More [+500]: Did I say 4 I meant 6. Adding the realms of Dresden Files and Beware of Chicken. Adding Outsiders and Cultivators added to the mix can't be a good thing right?

Monarchs [+600]: The Monarchs Antares, Yogumunt, Querehsha, Legia, Tarnak, Sillad, Rakan, and Baran are heading for you one month after you start the jump.

One [+700]: Unity and The Netherbrain have been assimilated by the Borg resulting in something called The One. Normally the proximity of so much magic would make this impossible. Nonetheless this new threat will be transforming all they can into Borg Flares.

Prime [+800]: It turns out it really was Rick Sanchez who did all this, but not the one you are thinking it was Rick Prime. After a year and a day he will grow bored with this little side project and just end this whole reality. No matter how powerful you are, if this multiverse dies so do you no one-ups.

Ending:

Thank you for taking the time to read my big(ger) ball of crazy.

Stay: Why? There are literally gates to hell open everywhere.

Go Home: Probably a good idea after all this.

Continue: It's not like the next place could be worse right?

Notes:

Still waiting on the wife to proofread this.....

Ruler's Authority: https://solo-leveling.fandom.com/wiki/Ruler%27s_Authority

Shadow Extraction: https://solo-leveling.fandom.com/wiki/Shadow_Extraction

Shadow Preservation: https://solo-leveling.fandom.com/wiki/Shadow_Preservation

Shadow Exchange: https://solo-leveling.fandom.com/wiki/Shadow_Exchange

Monarch's Domain: https://solo-leveling.fandom.com/wiki/Monarch%27s_Domain

BG3 Class: <https://bg3.wiki/wiki/Classes>

Species: <https://bg3.wiki/wiki/Races>

Mods: <https://baldursgate3.game/mods#/>

Epic Magic: https://forgottenrealms.fandom.com/wiki/Epic_magic

The Dark Urge, Tav, Gale, and Shadowheart all have a Illithid tadpole in the head unless you take the Full Cheater perk to remove yours. Shadowheart has the Astral Prism on her so if you want to travel back to the Forgotten Realms either pick her up beforehand or risk having the Absolute turning you into a mind flayer. As being turned into a mind flayer does destroy your soul that most definitely counts as a chain failure.

Texas: https://memory-alpha.fandom.com/wiki/Texas_class

Simple, Keys, Armor, and Weapons https://solo-leveling.fandom.com/wiki/Sung_Jinwoo/Items

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